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Mining Semantics-Preserving Attention for Group Activity Recognition

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Human Activity Analytics

- Wide real-world applications
- Different levels of human activities



Sign Language
Recognition
Gesture



[1]
Human-robot
Interaction
Interaction



Sports Video
Analysis
Action



[2]
Sports Video
Analysis
Group Activity

Group Activity Recognition



Input Video



Tracklets of different people

“What are the people doing in this video?”

“Where are the people?”

Tracklets of different people provided by [Choi et al. ECCV 2012]

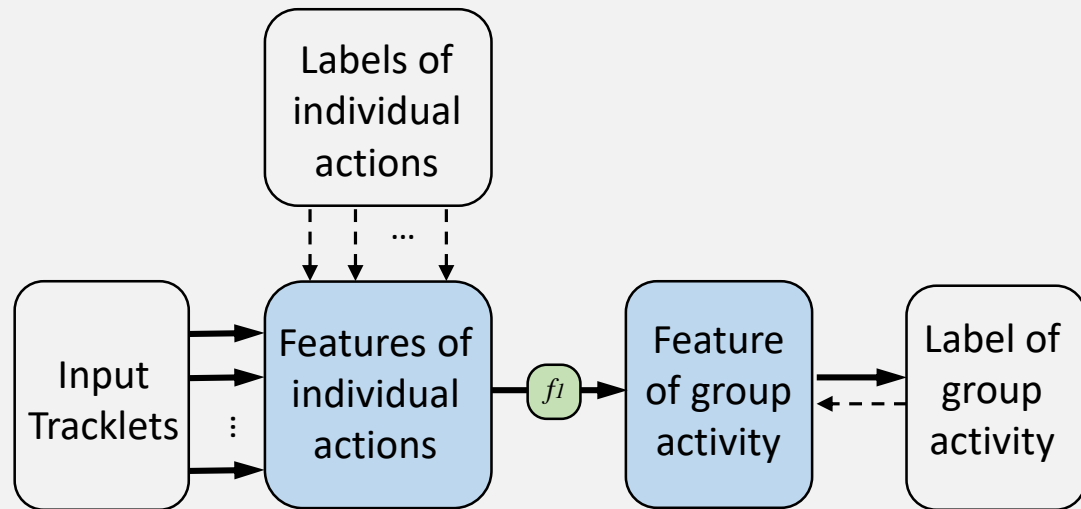
“What is the action of each person?”

Labels are available during training, but not available at testing.

Problem setting in this work

	Training	Testing
Video Frames	√	√
Tracklets	√	√
Individual Action	√	?
Group Activity	√	?

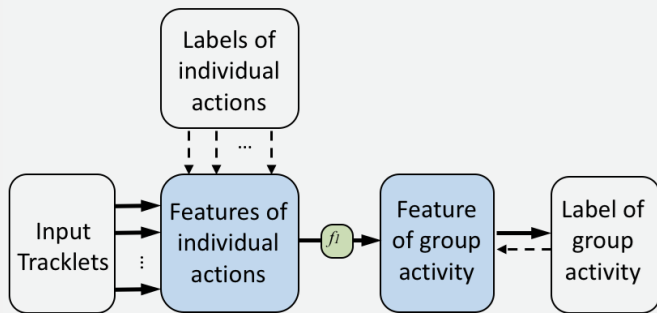
Related Works – Group Activity Recognition



(a) HDTM [Ibrahim et al. CVPR2016]

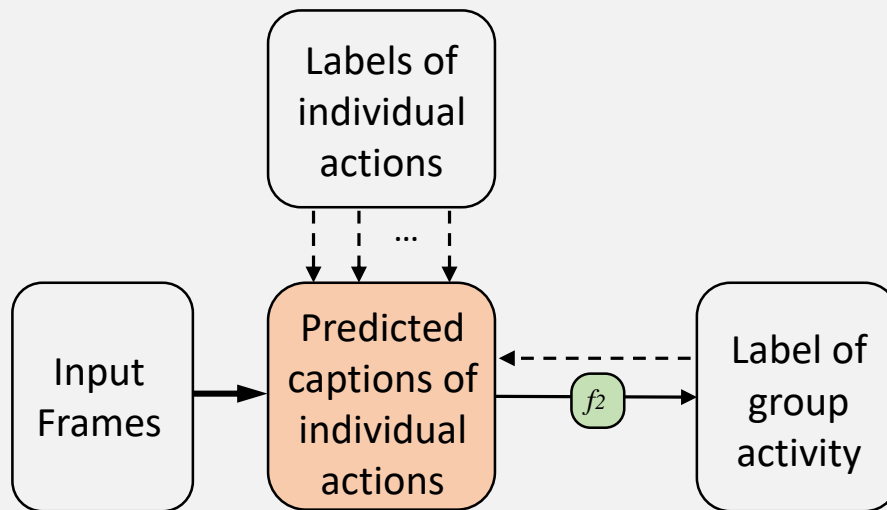
**Appearance
Domain**

Related Works – Group Activity Recognition



(a) HDTM [Ibrahim et al. CVPR2016]

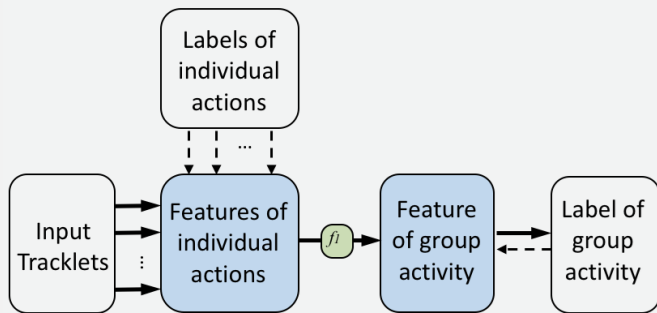
Appearance Domain



(b) SBGAR [Li et al. ICCV2017]

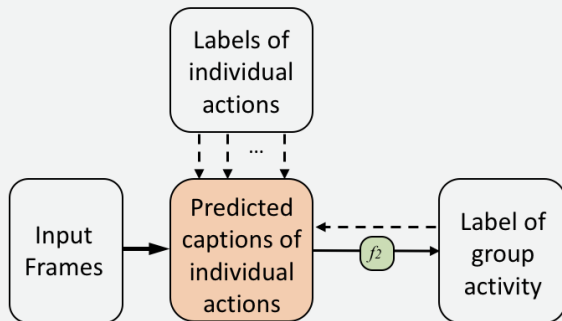
Semantic Domain

Related Works – Group Activity Recognition



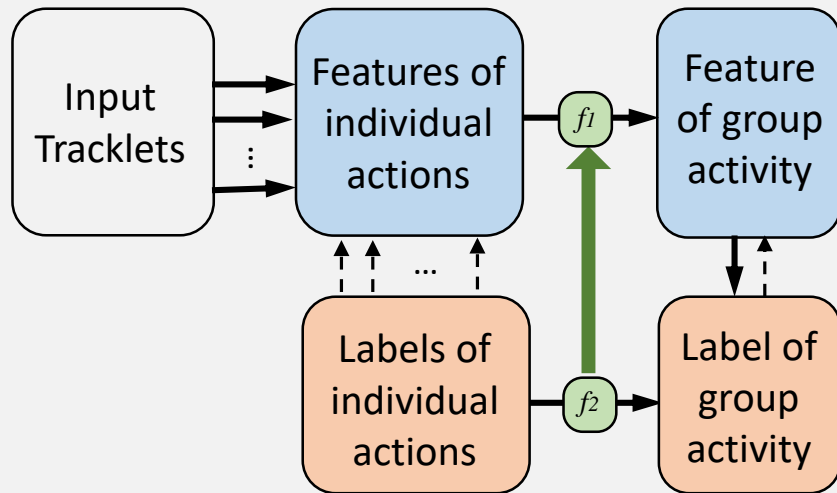
(a) HDTM [Ibrahim et al. CVPR2016]

Appearance Domain



(b) SBGAR [Li et al. ICCV2017]

Semantic Domain



(c) Our method

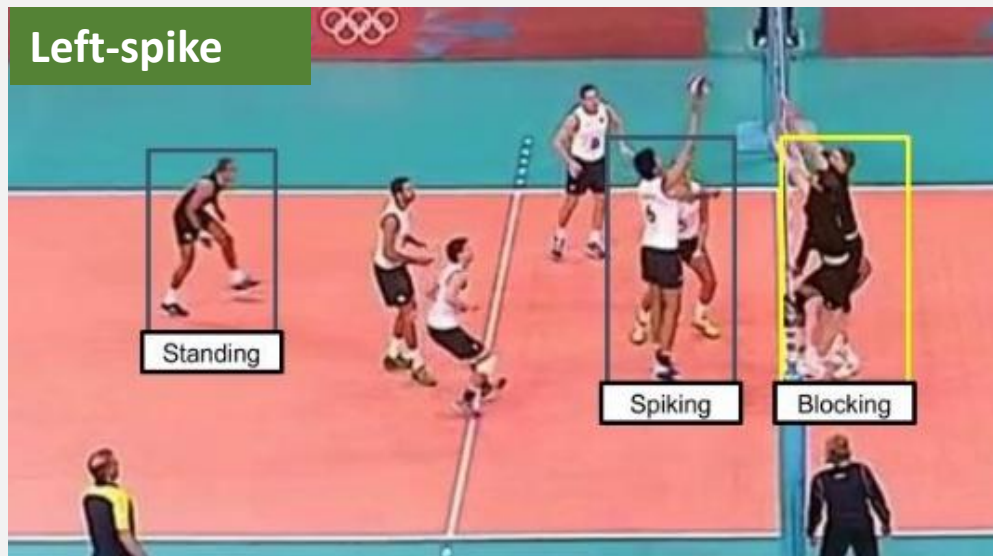
Appearance Domain

+

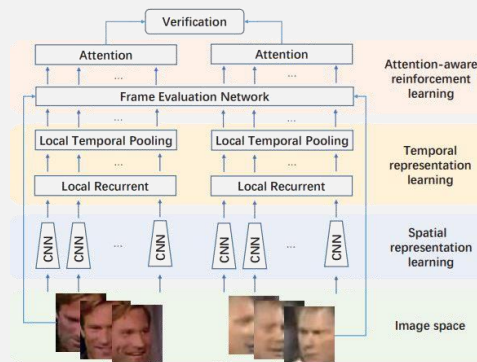
Semantic Domain

Related Works – Attention Model (AM)

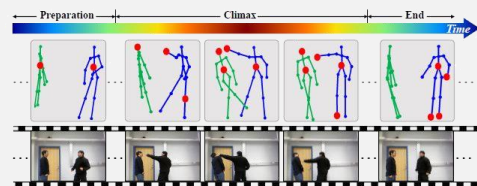
Attention model (AM): selecting the most informative parts from the global field.



- The group activity is usually sensitive to a few key persons
- Other people may bring ambiguous information and mislead the recognition process

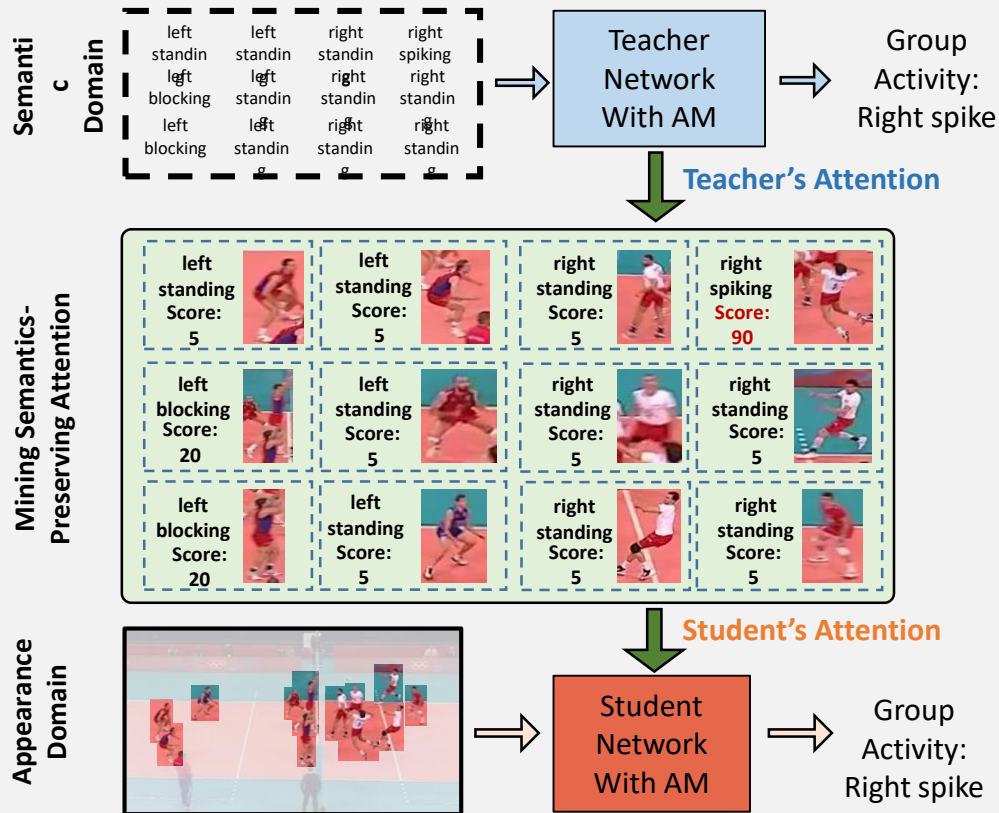


[Rao et al. ICCV 2017]



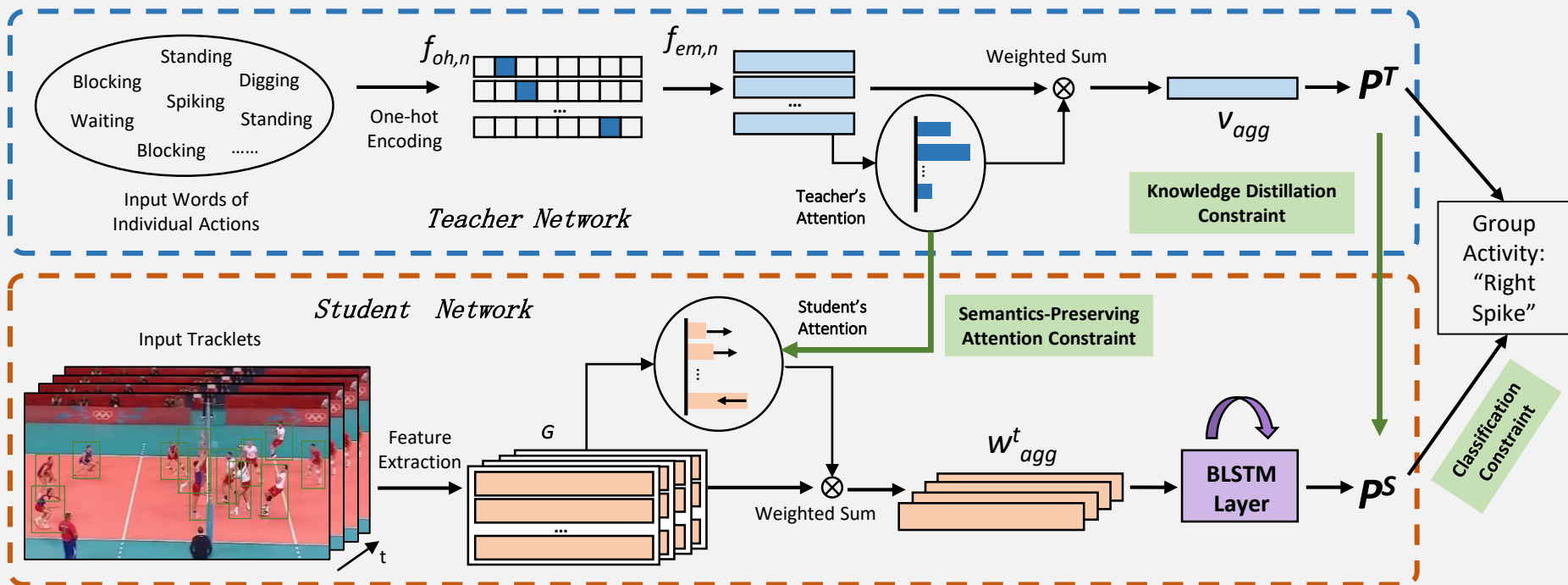
[Song et al. AAAI 2017]

Related Works – Attention Model (AM)

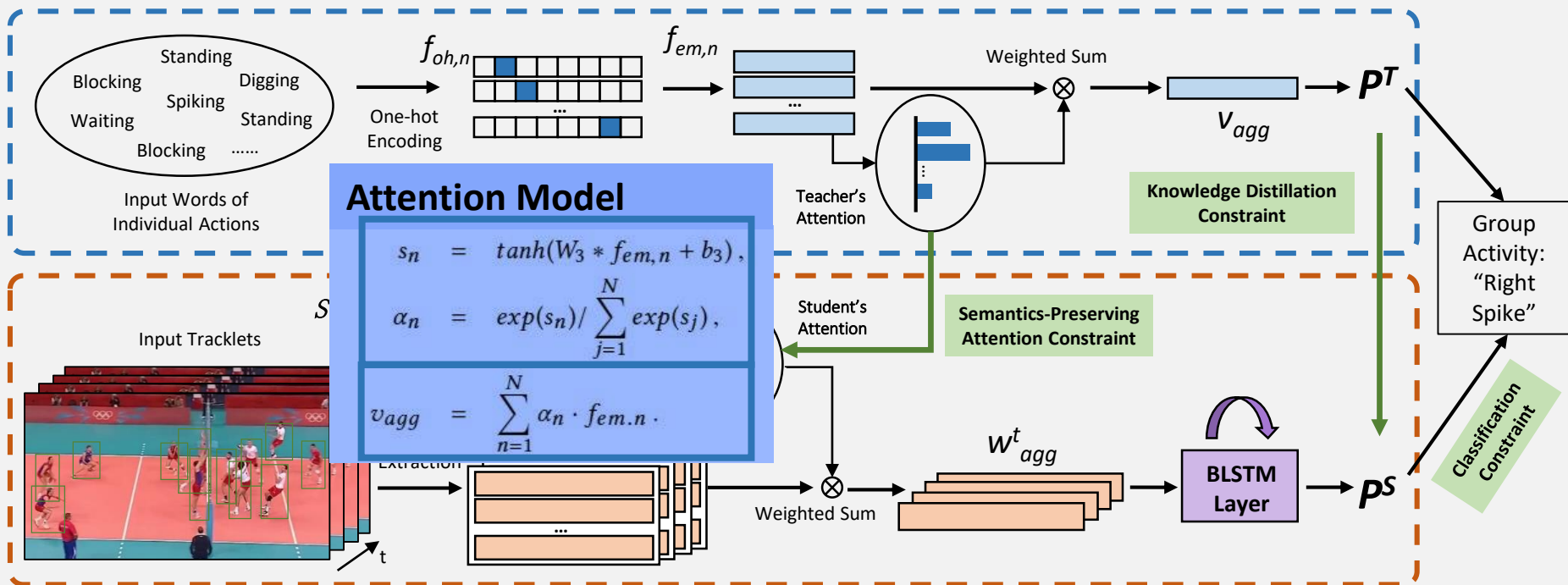


Our Main Idea:
Employ the learned attention information by a Teacher Network in the semantics domain, to guide a Student Network in the appearance domain.

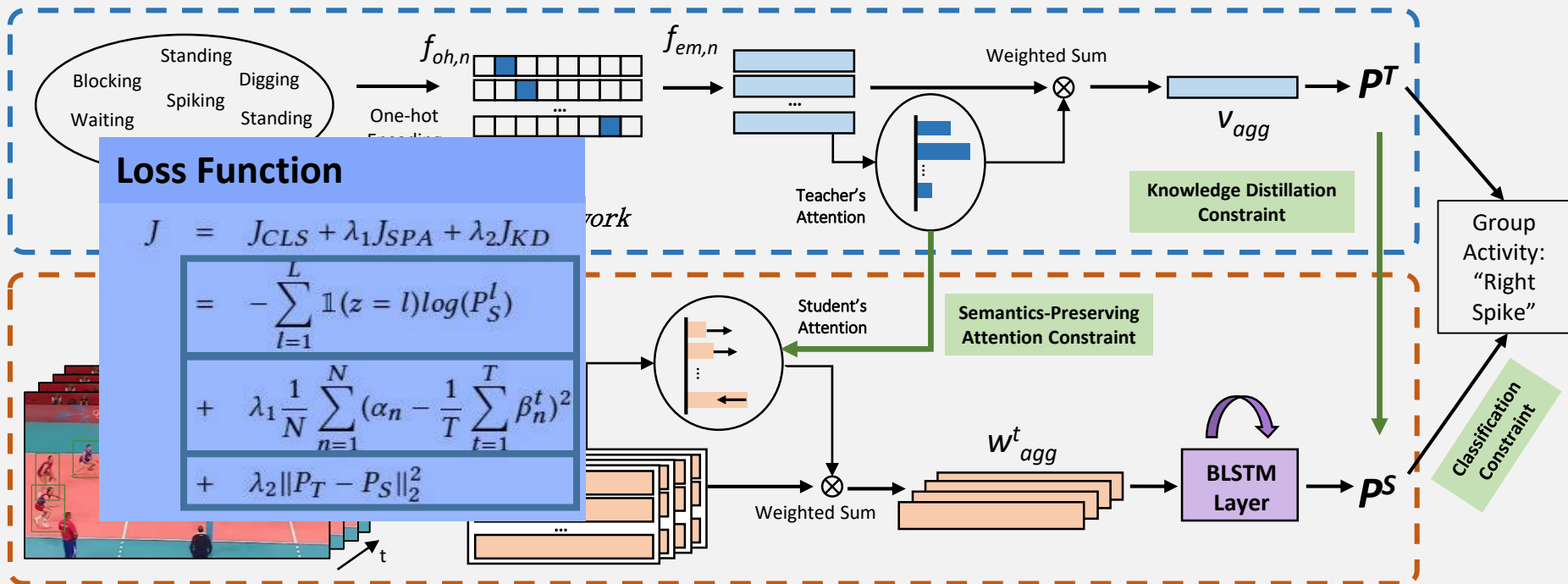
Approach



Approach



Approach



Datasets and Experiment Settings

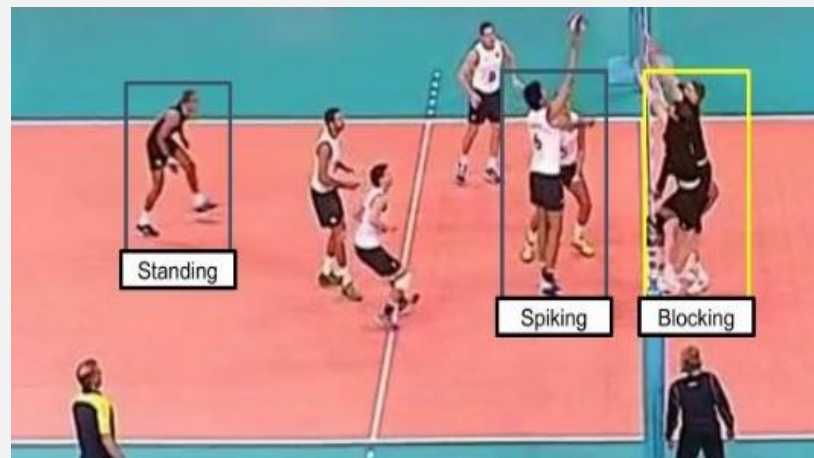
Collective Activity (CA) dataset [1]



2420 video clips,
4 group activities, 6 individual actions

We follow the experimental setup in [3], to merge the class of “walking” and “crossing” as a new class of “moving”.

Volleyball dataset [2]



4830 video clips,
8 group activities, 9 individual actions

Experimental Results

Comparison of the group activity recognition accuracy on the volleyball dataset

Method	MPCA	Year
HDTM	82.9	CVPR'16
CERN-2	83.6	CVPR'17
stagNet	84.4	ECCV'18

Method	MPCA	Gain
Ours-SA	86.1	-
+OF	87.0	0.9
+SPA	89.5	2.5
+KD	90.0	0.5

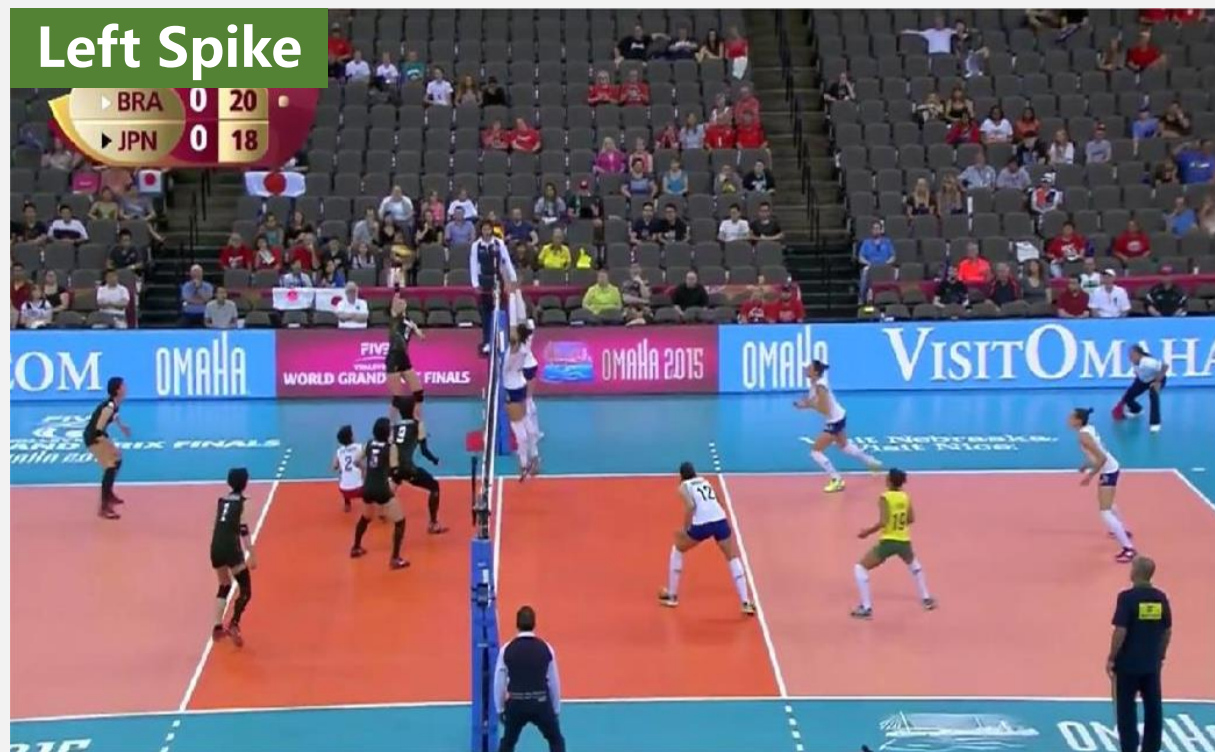
Comparison of the group activity recognition accuracy on the CA dataset

Method	MPCA	Year
Cardinality Kernel	88.3	CVPR'15
CERN-2	88.3	CVPR'17
RMIC	89.4	CVPR'17
HDTM	89.6	CVPR'16
stagNet	91.3	ECCV'18

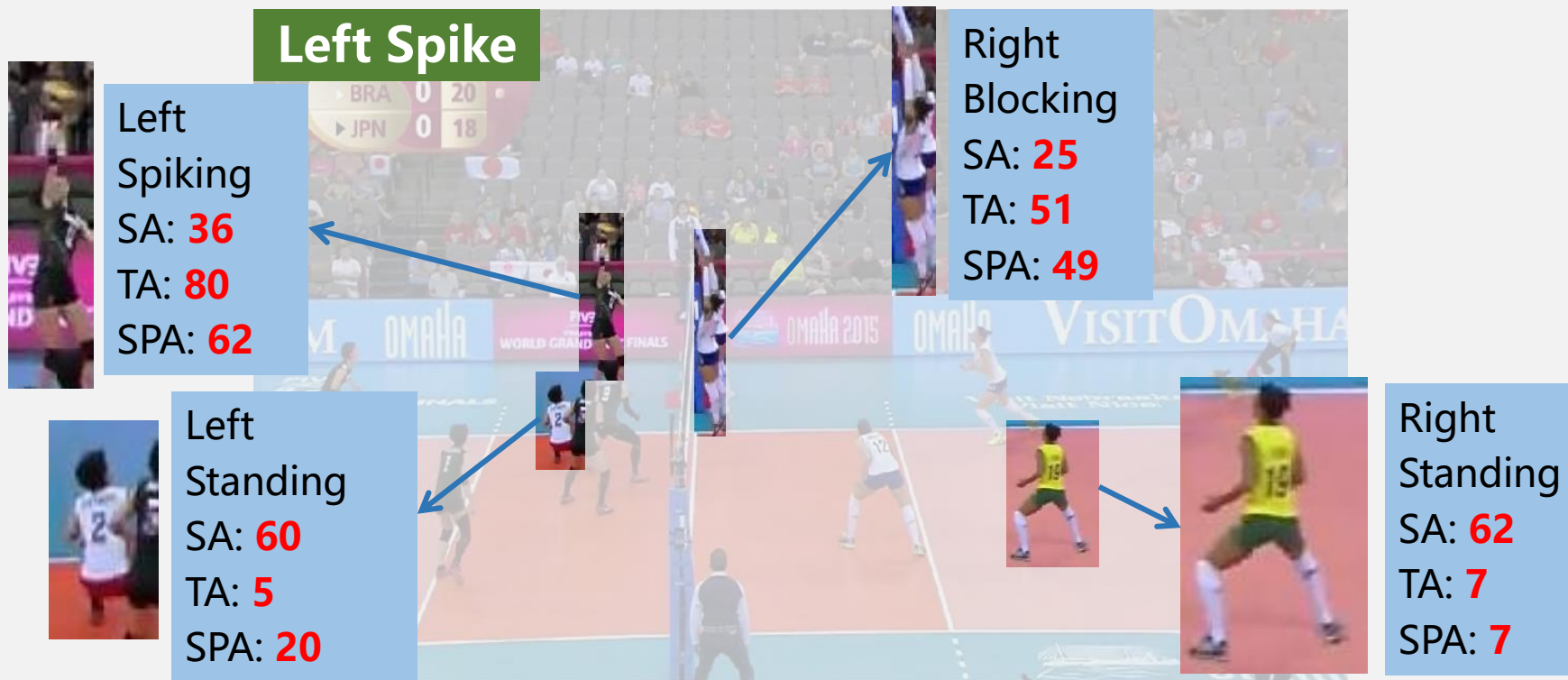
Method	MPCA	Gain
Ours-SA	91.5	-
+OF	94.3	2.8
+SPA	95.6	1.3
+KD	95.7	0.1

(+OF): combining optical flow SA: self-attention SPA: semantics-preserving attention KD: knowledge distillation loss

Experimental Results



Experimental Results



SA (Student's Attention w/o SPA), TA (Teacher's Attention), SPA (Semantics-preserving attention)

Analysis on Computational Time

Training Process (Based on Dataset)	Time(h)
Train Teacher Network	0.32
Train DCNN and LSTM(RGB)	11.50
Extract Features(RGB)	0.46
Train Attention Module and BLSTM	0.91
Extract Optical Flow	61.48
Train DCNN and LSTM(OF)	11.50
Extract Features(OF)	0.46
Train Attention Module and BLSTM(+OF)	1.00
Testing Process (Based on Single Frame)	Time(ms)
Extract Features(RGB)	8.01×12 (people)
Activity Recognition(10 Frames)	6.47
Extract Optical Flow	434.65
Extract Features(OF)	8.01×12 (people)
Activity Recognition(+OF) (10 Frames)	7.80

➤ Without utilizing optical flow:

Train SPTS: **13.19h** = $0.32+11.50+0.46+0.91$

Train the Teacher Network: **0.32h**,
2.43% of the entire training time

Testing (a video clip with 10 frames):
967.67ms = $10 \times (8.01 \times 12) + 6.47 = 967.67\text{ms}$

➤ Combining optical flow:

Train SPTS: **86.72h**
= $0.32 + 61.48 + 2 \times (11.5 + 0.46) + 1.00$

Testing (a video clip with 10 frames):
6276.70ms = $10 \times (434.65 + 8.01 \times 12 \times 2) + 7.80$

Summary

Teacher Network (semantic domain):

- Taking additional **2.43%** computational time cost to train

Student Network (appearance domain):

- Guided by ***semantics-preserving attention*** learned by the Teacher Network

Original efforts leveraging attention in multimedia clues, both semantic and vision clues, performing group activity recognition



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Thanks and Questions?

Poster on P3-03

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