

# Pluralistic Alignment Over Time

Toryn Q. Klassen,  
Parand A. Alamdari,  
Sheila A. McIlraith

## Introduction

If an AI system **makes decisions over time**, how should we evaluate how aligned it is with a group of stakeholders (who may have conflicting values and preferences)?

We suggest how a recent approach to evaluating fairness over time could be applied to a new form of pluralistic alignment: **temporal pluralism**, in which the AI system reflects different stakeholders' values at different times.

## Temporal aspects of pluralistic alignment



Our paper further discusses all these; e.g., some temporally extended preferences can be described using **reward machines** (Toro Icarte et al., 2018).

## Temporal pluralism

It may not be possible to satisfy everyone with a single decision, but a sequence of decisions can reflect a diversity of values. An AI system that is **temporally pluralistic** reflects different stakeholders' values at different times.

In the following, we adapt some of the fairness-related notions from our prior work (Alamdari et al., 2024).

## Restaurant example

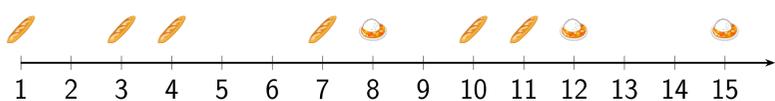
Scenario (inspired by Lackner (2020)):

- An AI assistant is **booking restaurants** for the frequent joint dinners of a group of three friends.
- Two friends prefer restaurants which serve , while one prefers restaurants serving .

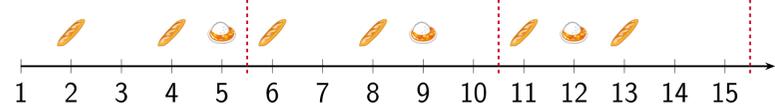
## Long-term, periodic, and bounded evaluations

We can evaluate trajectories (for this example, with restaurant visits along them) in various ways.

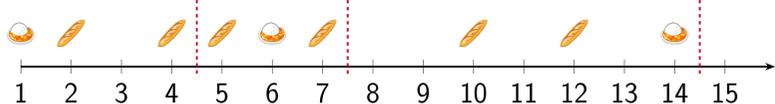
**Long-term:**



**Periodic** (e.g., with period 5):



**Bounded** (e.g., after every three restaurants):



## Temporal pluralism scheme

We adapt the fairness schemes from Alamdari et al. (2024).

Given a state space  $S$  and action space  $A$ , a **temporal pluralism scheme** for  $n$  agents is a tuple  $\langle U, W_{\text{ex}}, B \rangle$  where

- $U : (S \times A)^* \times S \rightarrow \mathbb{R}^n$  is the stakeholder status function.
- $W_{\text{ex}} : (\mathbb{R}^n)^* \rightarrow \mathbb{R}$  is the extended aggregation function.
- $B : (S \times A)^* \times S \rightarrow \{0, 1\}$  is the filter function.

The status function  $U$  returns a vector indicating how well-off each stakeholder is at the endpoint of the given trajectory. A sequence of status vectors can be aggregated by the extended aggregation function  $W_{\text{ex}}$ .

## Temporal pluralism score

Given a trajectory of states and actions  $\tau_T = s_1, a_1, s_2, \dots, a_T, s_{T+1}$ , the **temporal pluralism score** of  $\tau_T$  according to the temporal pluralism scheme  $\langle U, W_{\text{ex}}, B \rangle$  is

$$W_{\text{ex}}(U(\tau_{t_1}), U(\tau_{t_2}), \dots, U(\tau_{t_k}))$$

where  $\tau_t$  is the prefix of  $\tau_T$  ending with  $s_{t+1}$  and  $(t_1, t_2, \dots, t_k)$  is the subsequence of  $(1, 2, \dots, T)$  for which  $B(\tau_{t_i}) = 1$  for each  $i$ .

## Example scheme $\langle U, W_{\text{ex}}, B \rangle$

Recalling the restaurant example, we could pick the following:

- $U(\tau)$  includes, for each stakeholder, how often they went to a restaurant of their **preferred type** over the trajectory  $\tau$ .
- $W_{\text{ex}}(u_1, u_2, \dots, u_k) = \text{Nash}(u_{11}, \dots, u_{1n}, u_{21}, \dots, u_{2n}, \dots, u_{k1}, \dots, u_{kn})$  where  $\text{Nash}$  is **Nash welfare** (whose value is just the product of its inputs) and  $u_{ij}$  is the  $j$ th entry of the vector  $u_j$ .
- $B(\tau) = 1$  only on those time steps on which another dozen restaurants have been visited.

We compute the Nash welfare as though each **temporal version** of each stakeholder were another individual.

The idea is to give higher scores to trajectories on which not only have a **variety** of restaurants been visited in the long term, but also **during** the process (i.e., within each dozen visits).

## Conclusion

- In some cases it may only be possible to achieve pluralistic alignment, reflecting a diversity of preferences or values, **over time**.
- We suggested adapting the approach to temporally extended fairness from Alamdari et al. (2024).
- There was a reinforcement learning algorithm for some fairness schemes, but more **algorithmic** work is needed.
- Further work is also needed to investigate what **specific** temporal pluralism schemes would be most appropriate.

## References

- Parand A. Alamdari, Toryn Q. Klassen, Elliot Creager, and Sheila A. McIlraith (2024). "Remembering to Be Fair: Non-Markovian Fairness in Sequential Decision Making". In: *Proceedings of the 41st International Conference on Machine Learning*. PMLR, pp. 906–920.
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- Rodrigo Toro Icarte, Toryn Q. Klassen, Richard Valenzano, and Sheila A. McIlraith (2018). "Using Reward Machines for High-Level Task Specification and Decomposition in Reinforcement Learning". In: *Proceedings of the 35th International Conference on Machine Learning*. PMLR, pp. 2107–2116.

