

Scheme Quick Reference

Constructing & Manipulating Lists:

(cons arg1 arg2) E.g. (cons 'a) '(b c d)) result: ((a) b c d)
(append arg1 arg2) E.g. (append 'a) '(b c d)) result: (a b c d)
(list arg1 arg2...argn) E.g. (list 'a 'b '(c d)) result: (a b (c d))
(car list) E.g. (car '(a b c d)) result: a
(cdr list) E.g. (cdr '(a b c d)) result: (b c d)

Conditional & Selection Statements:

```
(let ((<var1> <exp1>)
      ...
      (<varn> <expn>))
  <body> )
(cond (<p1> <e1>)
      (<p2> <e2>)
      (<pn> <en>))
      (else <en>))
(if <predicate> <consequent> <alternative>)
```

Functional Abstraction

(lambda <expr-list> <body>)

Prolog Quick Reference

Horn clause:

<head> :- <body>

Cut Operator:

! operator

Lists:

[] Empty list
| operator E.g. [H|T]=[a,b,c] means H=a, T=[b,c]

Function terms:

functor(parameter1,parameter2,...)

Boolean Predicates:

X = Y Succeeds if X and Y can be unified.
X \= Y Succeeds if X and Y cannot be unified.
X == Y Succeeds if X and Y are already instantiated to the same object.
X \== Y Succeeds if X and Y are not already instantiated to the same object.
X =:= Y Succeeds if X and Y are identical after evaluating both terms.
X is Expr Evaluate Expr and unify with X.

Logical Operators:

\+ not provable
, logical conjunction (AND)
; logical disjunction (OR)

ML Quick Reference

Lists:

[obj1,obj2,...]
@ operator E.g. [1,2]@[3] result: [1,2,3]
:: operator E.g. 1::[2] result: [1,2]
hd operator E.g. hd[1,2,3] result: 1
tl operator E.g. tl[1,2,3] result: [2,3]

Tuples:

(obj1, obj2,...)
operator E.g. #2(6,7,"abc") result: 7
=, <> operators E.g. (3, "a", true) = (3, "a", (3>2)) result: true

Functions:

```
fun <func-name> <input-param> = <expression>;
fn <func-param> => <func-body>;
fun <func-name> <pattern1> = <expression1>
  | <func-name> <pattern2> = <expression2>
  ...
  | <func-name> <patternn> = <expressionn>;
(fn x => <body>) lambda expression
```

Conditional & Selection Statements:

```
let
  val <variable1> = <expression1>;
  ...
  val <variablen> = <expressionn>;
in
  <expression>
end;
if <predicate> then <consequent> else <alternative>;
```

Records:

```
{<label1>=<value1>, <label2>=<value2>,...,<labeln>=<valuen>}
# operator
E.g. #salary {name="john", age=35, salary=90}; result: 90
```

Type Synonyms:

type <type-name> = <type-specification>;

Type Declarations:

```
datatype <type-name> = <constructor1> of <arg1>
  | <constructor2> of <arg2>...;
```

Exceptions:

exception <exception-name> of <type-expression>;

Logical Operators:

not Negation
andalso Conjunction (AND)
orelse Disjunction (OR)