

# CSC 311: Introduction to Machine Learning

## Tutorial 12 - Test 2 Review

University of Toronto

# This tutorial

Cover example questions on several topics:

- Bias-Variance Decomposition
- Bagging / Boosting
- Probabilistic Models (Naïve Bayes, Gaussian Discriminant)
- Principal Component Analysis (Matrix factorization, Autoencoder)
- K-Means / EM

## Useful mathematical concepts

- Working with logs / exponents
- MLE, MAP, Generative modeling
- Independence, conditional independence
- Bayes rule, law of total probability, marginalization.
- Properties of Covariance matrices (i.e., positive semidefinite) / spectral decomposition for PCA.
- Definition of expectation. Expectation/variance of a sum of variables

# Bias-Variance Decomposition<sup>1</sup>

$$\mathbb{E}[(y - t)^2] = \underbrace{(y_\star - \mathbb{E}[y])^2}_{\text{bias}} + \underbrace{\text{Var}(y)}_{\text{variance}} + \underbrace{\text{Var}(t)}_{\text{Bayes error}}$$

- We just split the expected loss into three terms:
  - ▶ **bias**: how wrong the expected prediction is (corresponds to underfitting)
  - ▶ **variance**: the amount of variability in the predictions (corresponds to overfitting)
  - ▶ **Bayes error**: the inherent unpredictability of the targets
- Even though this analysis only applies to squared error, we often loosely use “bias” and “variance” as synonyms for “underfitting” and “overfitting”.

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<sup>1</sup>From Lecture 5, Slide 49

# Ensembling Methods (Bagging/Boosting)

- **Bagging:** Train independent models on random subsets of the full training data
- **Boosting:** Train models sequentially, each time focusing on examples the previous model got wrong

	<b>Bias</b>	<b>Variance</b>	<b>Training</b>	<b>Ensemble Elements</b>
Bagging	$\approx$	$\downarrow$	Parallel	Minimize correlation
Boosting	$\downarrow$	$\uparrow$	Sequential	High dependency

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**Question:** Suppose your classifier achieves poor accuracy on both the training and test sets. Which would be a better choice to try to improve the performance: bagging or boosting? Justify your answer.

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**Question:** Suppose your classifier achieves poor accuracy on both the training and test sets. Which would be a better choice to try to improve the performance: bagging or boosting? Justify your answer.

**Answer:**

- The model is underfitting, has high bias
- Bagging reduces variance, whereas boosting reduces the bias
- Therefore, use **boosting**

## Probabilistic Models: Naive Bayes

**Question:** True or False: Naive Bayes assumes that all features are independent.



## Probabilistic Models: Naive Bayes

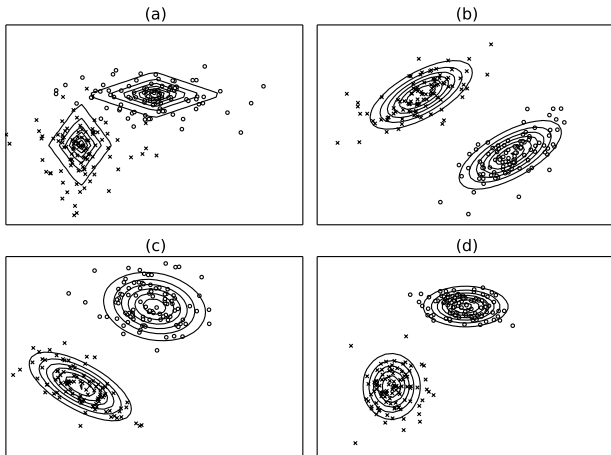
**Question:** True or False: Naive Bayes assumes that all features are independent.

**Answer: False.** Naive Bayes assumes that the input features  $x_i$  are **conditionally independent** give the class  $c$ :

$$p(c, x_1, \dots, x_D) = p(c)p(x_1|c) \cdots p(x_D|c)$$

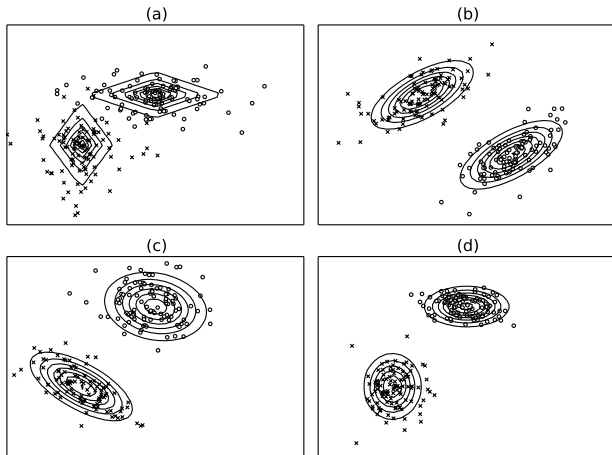
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**Answer:** A, D

# Probabilistic Models: Naïve Bayes

## Question:

- Consider the following problem, in which we have two classes:  $\{Tainted, Clean\}$ , and each data  $x$  has 3 attributes:  $(a_1, a_2, a_3)$ .
- These attributes are also binary variables:  $a_1 \in \{on, off\}$ ,  $a_2 \in \{blue, red\}$ ,  $a_3 \in \{light, heavy\}$ .
- We are given a training set as follows:
  1. *Tainted*:  $(on, blue, light)$   $(off, red, light)$   $(on, red, heavy)$
  2. *Clean*:  $(off, red, heavy)$   $(off, blue, light)$   $(on, blue, heavy)$

(A) Manually construct Naïve Bayes Classifier based on the above training data. Compute the following probability tables: a) the class prior probability, b) the class conditional probabilities of each attribute.

# Probabilistic Models: Naïve Bayes

(a) Class prior probability:

- $p(c = Tainted) = 3/6 = 1/2$ ,
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# Probabilistic Models: Naïve Bayes

(a) Class prior probability:

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- $p(c = \textit{Clean}) = 1/2$

(b) The class conditional distributions:

- $p(a_1 = \textit{on}|c = \textit{Tainted}) = 2/3$ ,  $p(a_1 = \textit{off}|c = \textit{Tainted}) = 1/3$
- $p(a_2 = \textit{blue}|c = \textit{Tainted}) = 1/3$ ,  $p(a_2 = \textit{red}|c = \textit{Tainted}) = 2/3$
- $p(a_3 = \textit{light}|c = \textit{Tainted}) = 2/3$ ,  
 $p(a_3 = \textit{heavy}|c = \textit{Tainted}) = 1/3$
- $p(a_1 = \textit{on}|c = \textit{Clean}) = 1/3$ ,  $p(a_1 = \textit{off}|c = \textit{Clean}) = 2/3$
- $p(a_2 = \textit{blue}|c = \textit{Clean}) = 2/3$ ,  $p(a_2 = \textit{red}|c = \textit{Clean}) = 1/3$
- $p(a_3 = \textit{light}|c = \textit{Clean}) = 1/3$ ,  $p(a_3 = \textit{heavy}|c = \textit{Clean}) = 2/3$

## Probabilistic Models: Naïve Bayes

**(B)** Classify a new example (*on, red, light*) using the classifier you built above. You need to compute the posterior probability (up to a constant) of class given this example.



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**Answer:** To classify  $\mathbf{x} = (\textit{on}, \textit{red}, \textit{light})$ , we have:

$$p(c|\mathbf{x}) = \frac{p(c)p(\mathbf{x}|c)}{p(c = \textit{Tainted})p(\mathbf{x}|c = \textit{Tainted}) + p(c = \textit{Clean})p(\mathbf{x}|c = \textit{Clean})}$$

Computing each term:

$$\begin{aligned} p(c = T)p(\mathbf{x}|c = T) &= (p(c = T)p(a_1 = \textit{on}|c = T)p(a_2 = \textit{red}|c = T) \\ &\quad p(a_3 = \textit{light}|c = T)) \\ &= \frac{1}{2} \times \frac{2}{3} \times \frac{2}{3} \times \frac{2}{3} \\ &= \frac{8}{54} \end{aligned}$$

## Probabilistic Models: Naïve Bayes

**(B)** Classify a new example (*on, red, light*) using the classifier you built above. You need to compute the posterior probability (up to a constant) of class given this example.

**Answer:** Similarly,

$$p(c = \textit{Clean})p(x|c = \textit{Clean}) = \frac{1}{2} \times \frac{1}{3} \times \frac{1}{3} \times \frac{1}{3} = \frac{1}{54}$$

Therefore,  $p(c = \textit{Tainted}|\mathbf{x}) = 8/9$  and  $p(c = \textit{Clean}|\mathbf{x}) = 1/9$ , according to Naïve Bayes classifier this example should be classified as **Tainted**.

# Principal Component Analysis (PCA)

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## Answer:

- **Minimizing:** Reconstruction error i.e. the distance between the original point and its projection onto the principal component subspace

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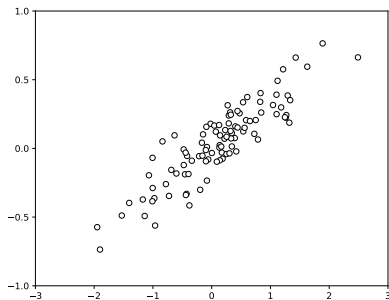
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## Answer:

- **Minimizing:** Reconstruction error i.e. the distance between the original point and its projection onto the principal component subspace
- **Maximizing:** Variance between the code vectors i.e. the variance between the coordinate representations of the data in the principal component subspace

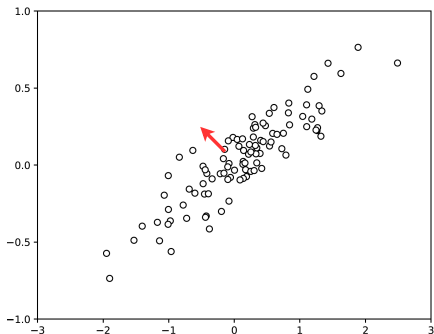
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**Answer:**

- Hard K-Means assigns a point to 1 particular cluster, whereas Soft K-Means assigns responsibilities (summing to 1) across clusters

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- **Refitting** step in K-Means minimizes the cluster distance while **M-step** in EM maximizes generative likelihood
- Soft K-Means is equivalent to having spherical covariance (shared diagonal) while EM can have arbitrary covariance.