CSC 2541: Neural Net Training Dynamics Lecture 9 - Momentum

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Today

- So far, we've focused entirely on gradient descent dynamics
- In the remainder of the course, we'll branch out to more general dynamics
- Today
 - What can happen in more general dynamical systems?
 - Momentum optimization
 - understanding your homework derivation
 - Nesterov Accelerated Gradient
 - accelerated convergence
- Lots of similar ideas used to understand differentiable game dynamics

• So far, all of our analysis has been based on a single recurrence:

$$\mathbf{w}^{(k)} = \mathbf{w}^{(k-1)} - \alpha \nabla \mathcal{J}(\mathbf{w}^{(k-1)})$$

(preconditioning = GD in another coordinate system)

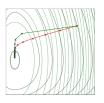
• Linear case (**H** symmetric):

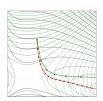
$$\mathbf{w}^{(k)} = \mathbf{w}^{(k-1)} - \alpha \mathbf{H} \mathbf{w}^{(k-1)} \qquad \Rightarrow \qquad \mathbf{w}^{(k)} = (\mathbf{I} - \alpha \mathbf{H})^k \mathbf{w}^{(0)}$$

• Gradient flow

$$\dot{\mathbf{w}} = -\alpha \nabla \mathcal{J}(\mathbf{w}) = -\alpha \mathbf{H} \mathbf{w}$$
 \Rightarrow $\mathbf{w}(t) = \exp(-\alpha t \mathbf{H}) \mathbf{w}(0)$

• What can happen?





- Now let's move beyond this and consider other sorts of dynamics
 - Today: momentum (accelerating convergence for ordinary optimization)
 - Next week: simultaneous optimization for differential games
 - Weeks 11 and 12: bilevel optimization
- Consider more general dynamics
 - Discrete time:

$$\mathbf{w}^{(k)} = \mathbf{w}^{(k-1)} - \alpha \mathbf{f}(\mathbf{w}^{(k-1)})$$

• Continuous time:

$$\dot{\mathbf{w}} = -\alpha \mathbf{f}(\mathbf{w})$$

• **f** is a vector field which is not necessarily integrable, i.e. not necessarily the gradient of any function

- Linear case:
 - $f(\mathbf{w}) = A\mathbf{w}$, with A not necessarily symmetric
 - Discrete time:

$$\mathbf{w}^{(k)} = \mathbf{w}^{(k-1)} - \alpha \mathbf{A} \mathbf{w}^{(k-1)} \qquad \Rightarrow \qquad \mathbf{w}^{(k)} = (\mathbf{I} - \alpha \mathbf{A})^k \mathbf{w}^{(0)}$$

Continuous time:

$$\dot{\mathbf{w}} = -\alpha \mathbf{A} \mathbf{w}$$
 \Rightarrow $\mathbf{w}(t) = \exp(-\alpha t \mathbf{A}) \mathbf{w}(0)$

• If **A** is not symmetric, it can have complex and/or repeated eigenvalues. This leads to more possible behaviors:

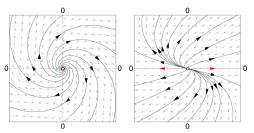


Image: https://en.wikipedia.org/wiki/Dynamical_system

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What else can happen in the nonlinear case?

• In 2 dimensions or higher, you can get limit cycles:

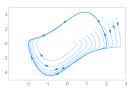
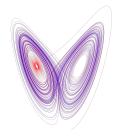


Image: By User:XaosBits at English Wikipedia, CC BY 2.5, https://commons.wikimedia.org/w/index.php?curid=732841

• In 3 dimensions or higher, you can get chaotic dynamics, such as strange attractors. Here's the Lorenz system:



$$\dot{x} = a(y - x)$$

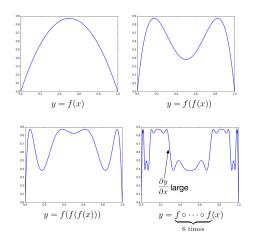
$$\dot{y} = x(b - z) - y$$

$$\dot{z} = xy - cz$$

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For discrete mappings, chaos can arise even more easily.

$$f(x) = 3.5 x (1 - x)$$



$$f_c(z) = z^2 + c$$



Image: https:
//en.wikipedia.org/wiki/Mandelbrot_set

• Heavy ball momentum is a simple and highly effective method for speeding up convergence of gradient descent

$$\mathbf{v}^{(k+1)} \leftarrow \beta \mathbf{v}^{(k)} - \alpha \nabla \mathcal{J}(\mathbf{w}^{(k)})$$
$$\mathbf{w}^{(k+1)} \leftarrow \mathbf{w}^{(k)} + \mathbf{v}^{(k+1)}$$

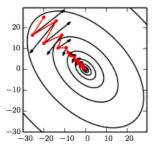
- α is the learning rate, just like in gradient descent.
- β is a damping/viscosity parameter. It should be slightly less than 1 (e.g. 0.9 or 0.99). Why not exactly 1?
- Continuous dynamics (ignore learning rate for simplicity):

$$\dot{\mathbf{v}}(t) = -\mu \mathbf{v}(t) - \nabla \mathcal{J}(\mathbf{w}(t))$$
$$\dot{\mathbf{w}}(t) = \mathbf{v}(t)$$

• Physical analogy: imagine a "heavy ball" rolling on a nearly flat surface, where $\mathcal J$ represents height

Why is this a good idea?

- No one-sentence explanation that I'm aware of
- Ordinary gradient descent corresponds to $\beta = 0$ (extremely high damping/viscosity). This is like submerging the ball in a thick fluid
- In the high curvature directions, the gradients cancel each other out, so momentum dampens the oscillations.
- In the low curvature directions, the gradients point in the same direction, allowing the parameters to pick up speed.



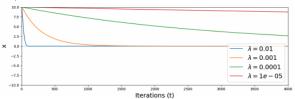
Goodfellow et al., Deep Learning

• For homework, you analyzed its convergence in the quadratic case by computing the system's eigenvalues. Let's try to understand why you got the answer that you did.

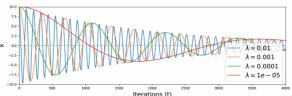
In the problem set, you analyzed the dynamics of HB for convex quadratics. Recap:

- Fixed points: $\nabla \mathcal{J}(\mathbf{w}) = \mathbf{0}, \mathbf{v} = \mathbf{0}$
- Rotation invariant
- Can assume diagoal WLOG, in which case each coordinate evolves independently
- There's a critical threshold T such that directions with $0 < h_j < T$ approach 0 monotonically (the overdamped case) and directions with $T < h_j < h_{\text{max}}$ oscillate (the underdamped case)
 - Underdamped directions have only real eigenvalues, while overdamped directions have complex eigenvalues
 - $T = \alpha^{-1}(1 \sqrt{\beta})^2 = \mathcal{O}(\alpha^{-1}(1 \beta)^2)$

• Dynamics of different eigendirections with $\beta = 0.9$ (all directions overdamped)



• And here's $\beta = 0.999$ (all directions underdamped)

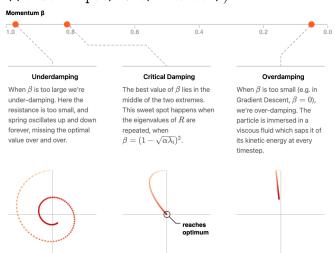


• Figures from Lucas et al., "Aggregated momentum: Stability through passive damping"

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• Phase space visualization (plots both w and v) from Goh, "Why momentum really works"

(https://distill.pub/2017/momentum/)



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The overdamped case:

• If the gradient is constant (i.e. the cost surface is a plane), the parameters will reach a terminal velocity of

$$-\frac{\alpha}{1-\beta}\nabla \mathcal{J}(\mathbf{w}),$$

which resembles gradient descent with learning rate $\tilde{\alpha} = \alpha/(1-\beta)$. This quantity is the effective learning rate.

- If α or h is very small (the highly overdamped case), the particle will move slowly, and this should be a good approximation.
- For a convex quadratic, the spectral radius for SGD with learning rate $\tilde{\alpha}$ is $|1 \tilde{\alpha}h|$.
- In your homework, you probably derived an answer like:

$$\frac{1}{2}(\gamma + \sqrt{\gamma^2 - 4\beta})$$
 $\gamma = 1 + \beta - \alpha h$

With a bunch of algebra, you can show this is approximately $1 - \tilde{\alpha}h$ for small α . (Try looking at the limit as $\alpha \to 0$.)

The underdamped case:

• Let's start with the continuous dynamics:

$$\dot{\mathbf{v}}(t) = -\mu \mathbf{v}(t) - \nabla \mathcal{J}(\mathbf{w}(t))$$
$$\dot{\mathbf{w}}(t) = \mathbf{v}(t)$$

- A common way to prove stability of a dynamical system is to find a Lyapunov function, which is nonincreasing and is minimized at the equlibrium point
- For systems based on physics, this is often related to the energy
- Define

$$\mathcal{E} = \underbrace{\mathcal{J}(\mathbf{w})}_{\text{potential energy}} + \underbrace{\frac{1}{2} ||\mathbf{v}||^2}_{\text{kinetic energy}}$$

• Change in energy over time (i.e. dissipation):

$$\dot{\mathcal{E}} = \dot{\mathbf{w}}^{\top} \nabla \mathcal{J}(\mathbf{w}) + \dot{\mathbf{v}}^{\top} \mathbf{v}$$

$$= \mathbf{v}^{\top} \nabla \mathcal{J}(\mathbf{w}) - \nabla \mathcal{J}(\mathbf{w})^{\top} \mathbf{v} - \mu \mathbf{v}^{\top} \mathbf{v}$$

$$= -\mu \|\mathbf{v}\|^{2}$$

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- Consider the dynamics for a convex quadratic along one eigenvector with curvature h
- Suppose there's no damping, i.e. $\mu = 0$. Then energy is conserved.
- \bullet Eliminating v, we can rewrite the dynamics as

$$\ddot{w}(t) = -hw$$

• This is a simple harmonic oscillator. If w(0) > 0 and v(0) = 0, then it has the solution

$$w(t) = A\cos\omega t$$

$$v(t) = \dot{w}(t) = -\omega A\sin\omega t$$

$$A = w(0)$$

$$\omega = \sqrt{h}$$

• Observe that $\mathcal{E} = \frac{1}{2}\omega^2 A^2 = \frac{1}{2}hA^2$

- Now suppose μ is small. There are two timescales:
 - \bullet On the short time scale, it's a harmonic oscillator with amplitude A(t)
 - On the long timescale, energy dissipates
- Instantaneous dissipation:

$$\dot{\mathcal{E}}(t) = -\mu \|\mathbf{v}(t)\|^2 = -\mu \omega^2 A(t)^2 \sin^2 \omega t$$

• On a long timescale, the rate of dissipation is the temporal average of $\dot{\mathcal{E}}$, which is

$$-\frac{1}{2}\mu\omega^2 A(t)^2 = -\frac{1}{2}\mu h A(t)^2 = -\mu \mathcal{E}(t)$$

• Differential equation:

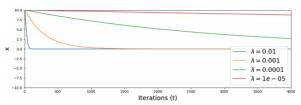
$$\dot{\mathcal{E}}(t) = -\mu \mathcal{E},$$

which is exponential decay with timescale $1/\mu$

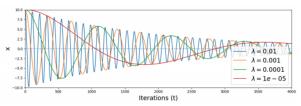
• Note: this is independent of h!

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- Compare to the observed behavior
- $\beta = 0.9$ (overdamped):



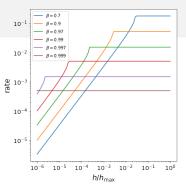
• $\beta = 0.999$ (underdamped):



• For homework, you derived the spectral radius

$$\rho = \begin{cases} \frac{1}{2}(\gamma + \sqrt{\gamma^2 - 4\beta}) & \text{if } h \le T \\ \sqrt{\beta} & \text{if } h > T. \end{cases}$$
$$T = \alpha^{-1}(1 - \sqrt{\beta})^2$$

• This is plotted on the right (assuming $\alpha = h_{\text{max}}^{-1}$)



- Based on this figure, you want to choose β such that the minimum curvature direction is critically damped, i.e., $T = h_{\min}$
- Solving for β ,

$$\beta = \left(1 - \frac{1}{\sqrt{\kappa}}\right)^2$$

• Rate of convergence (all directions are underdamped):

$$-\log\rho = -\frac{1}{2}\log\beta \approx 1/\sqrt{\kappa}$$

• Compare to $1/\kappa$ for gradient descent

An aside:

- We analyzed the underdamped case for the continuous dynamics (damped harmonic oscillator).
 - Why does this predict the behavior in the discrete case? Shouldn't the discretization error hurt convergence?
- In particular, if $\beta = 1$, then the spectral radius is 1.
- In the continuous case, we explained this using conservation of energy. Does this extend to the discrete dynamics?
 - No! Energy is not conserved!
 - The actual reason is very deep.
- I noticed this puzzle when typing up the homework solutions. Thanks to Chris Maddison for pointing me to the answer!

 By shifting the "start" of the update by half a time step, we can rewrite HB momentum as a leapfrog integrator, a kind of symplectic integrator:

$$\begin{split} &\mathbf{v}^{(k+\frac{1}{2})} = \mathbf{v}^{(k)} - \frac{\alpha}{2} \nabla \mathcal{J}(\mathbf{w}^{(k)}) \\ &\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \mathbf{v}^{(k+\frac{1}{2})} \\ &\mathbf{v}^{(k+1)} = \mathbf{v}^{(k+\frac{1}{2})} - \frac{\alpha}{2} \nabla \mathcal{J}(\mathbf{w}^{(k+1)}) \end{split}$$

• Symplectic integrators can be shown to approximately conserve a different but related function called the shadow Hamiltonian. For quadratics, it's exact. See Hairer et al., "Geometric numerical integration"

- Polyak invented HB momentum in 1964 (and discussed the physics analogy)
- Nesterov invented a similar update rule in 1983 now called the Nesterov Accelerated Gradient (NAG) which he proved achieved optimal convergence for convex quadratics
 - Even though Nesterov was Polyak's student, he seems not to have mentioned the physics analogy
- Methods similar to HB and NAG are often called accelerated methods. Ironically, the term "accelerated" has nothing to do with the physics analogy and just refers to converging faster.
 - \bullet "Chebyshev acceleration" predated the HB paper by about a decade
- Sutskever et al. (2013) popularized NAG in machine learning and revived the momentum interpretation

• NAG update rule (as presented in d'Aspremont et al., "Accelerated Methods"):

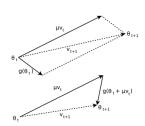
$$\mathbf{y}^{(k)} = \mathbf{w}^{(k)} + \tau_k (\mathbf{z}^{(k)} - \mathbf{w}^{(k)})$$
$$\mathbf{w}^{(k+1)} = \mathbf{y}^{(k)} - \alpha_k \nabla \mathcal{J}(\mathbf{y}^{(k)})$$
$$\mathbf{z}^{(k+1)} = \mathbf{z}^{(k)} - \gamma_k \nabla \mathcal{J}(\mathbf{y}^{(k)})$$

• Nesterov used a carefully chosen schedule of α_k , τ_k , and γ_k to obtain optimal convergence rates. In DL, we tend to use constant values.

• Sutskever et al. (2013) rewrote the update in a way that emphasizes its similarity to HB:

$$\mathbf{v}^{(k+1)} = \beta \mathbf{v}^{(k)} - \alpha \nabla \mathcal{J}(\mathbf{w}^{(k)} + \beta \mathbf{v}^{(k)})$$
$$\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \mathbf{v}^{(k+1)}$$

- This extrapolation trick is commonly used to dampen oscillations in dynamical systems. Some other examples:
 - The D term in PID controllers can be interpreted as extrapolating the state, and can dampen the oscillations created by the I term.
 - See Hu and Lessard, 2017, "Control interpretations for first-order optimization methods"
 - Extragradient, an algorithm for solving differentiable games (Lecture 10)

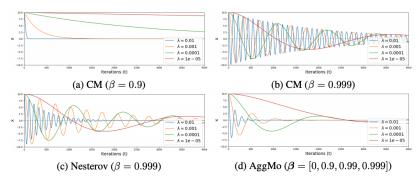


Top: HB momentum.

Bottom: NAG
(Sutskever et al., 2013)

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• Compared to HB, NAG dampens the high-frequency oscillations.



- Figure from Lucas et al., "Aggregated momentum". CM = classical momentum (= HB). AggMo is our algorithm which generalizes NAG.
- This effect doesn't affect the convergence rate for quadratics (since the low frequency oscillations come to dominate), but I'd guess this is helpful for non-quadratics (where high-frequency oscillations might cause bigger problems)

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- Recall:
 - Condition number $\kappa = h_{\rm max}/h_{\rm min}$
 - Gradient descent on a convex quadratic requires $\mathcal{O}(\kappa)$ iterations to reach a given loss (Lecture 1)
 - Conjugate gradient requires $\mathcal{O}(\sqrt{\kappa})$ iterations
 - In the problem set, you showed much faster convergence was possible using HB
- How fast do HB and NAG converge?
- Can we do better, e.g. with a fancier update rule, or using more than 2 past iterates?

- Oracle model of optimization: in each iteration, you query a weight vector $\mathbf{w}^{(k)}$, and the oracle returns $\mathcal{J}(\mathbf{w}^{(k)})$ and $\nabla \mathcal{J}(\mathbf{w}^{(k)})$.
 - Think of the oracle as an adversary (it can choose values and gradients to make life hard for your algorithm)
 - You can't query things like the sparsity pattern, curvature, etc., so this rules out preconditioning
 - Captures iterative methods like GD, HB, NAG, CG
- Strongly convex optimization:
 - Strong convexity: for all \mathbf{w} and \mathbf{w}' , and a parameter μ ,

$$\mathcal{J}(\mathbf{w}) \geq \mathcal{J}(\mathbf{w}') + \nabla \mathcal{J}(\mathbf{w}')^{\top} (\mathbf{w} - \mathbf{w}') + \frac{\mu}{2} \|\mathbf{w} - \mathbf{w}'\|^2$$

• Lipschitz smoothness: for all \mathbf{w} and \mathbf{w}' and a parameter L,

$$\|\nabla \mathcal{J}(\mathbf{w}) - \nabla \mathcal{J}(\mathbf{w}')\| \le L\|\mathbf{w} - \mathbf{w}'\|$$

• Condition number $\kappa = L/\mu$ (generalizes the quadratic case)

• Nesterov's worst function in the world is a convex quadratic:

$$\mathcal{J}(\mathbf{w}) = \frac{1}{2}(1 - w_1)^2 + \sum_{j=1}^{D-1} \frac{1}{2}(w_{j+1} - w_j)^2$$

- Observe: H is tridiagonal
- Initialization: $w_1 = \cdots = w_D = 0$
- Optimal solution: $w_1 = \cdots = w_D = 1$
- Information diffuses slowly:
 - The Krylov subspace \mathcal{K}_k is spanned by the first k coordinate vectors. Therefore, the kth iterate can make at most the first k coordinates nonzero
 - Subject to this constraint, the minimum achievable loss in k iterations is 1/k
- Variants of this function can be used to show an $\mathcal{O}(\sqrt{\kappa})$ lower bound for convergence under the oracle model. See Nesterov, "Introductory lectures on convex optimization"

- HB momentum achieves the optimal convergence rate for quadratics (as we showed earlier in lecture)
- But HB doesn't achieve this convergence rate for general strongly convex functions!
 - See Lessard et al., "Analysis and design of optimization algorithms via integral quadratic constraints"
 - This paper uses techniques from control theory to automatically analyze convergence rates of first-order optimizers (including GD, HB, NAG) by solving certain semidefinite programs
 - Among many interesting contributions, they exhibit a convex function for which HB fails to achieve the optimal convergence rate
- NAG achieves the optimal convergence rate for strongly convex functions
 - Nesterov's proof is very involved, and I haven't yet seen an explanation I could cover in the scope of this lecture
- Conjugate gradient (which is exactly optimal for quadratics) often behaves a lot like HB momentum for ill-conditioned quadratics