

Functional Synthesis: An Ideal Meeting Ground for Formal Methods and Machine Learning

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Joint work with: Priyanka Golia ^{1,2} and Subhajit Roy ²

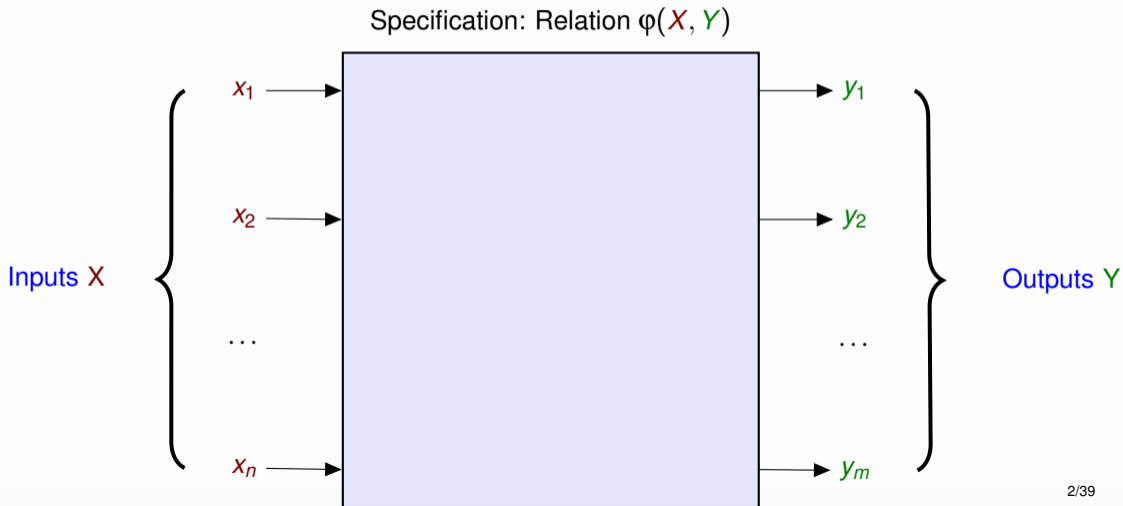


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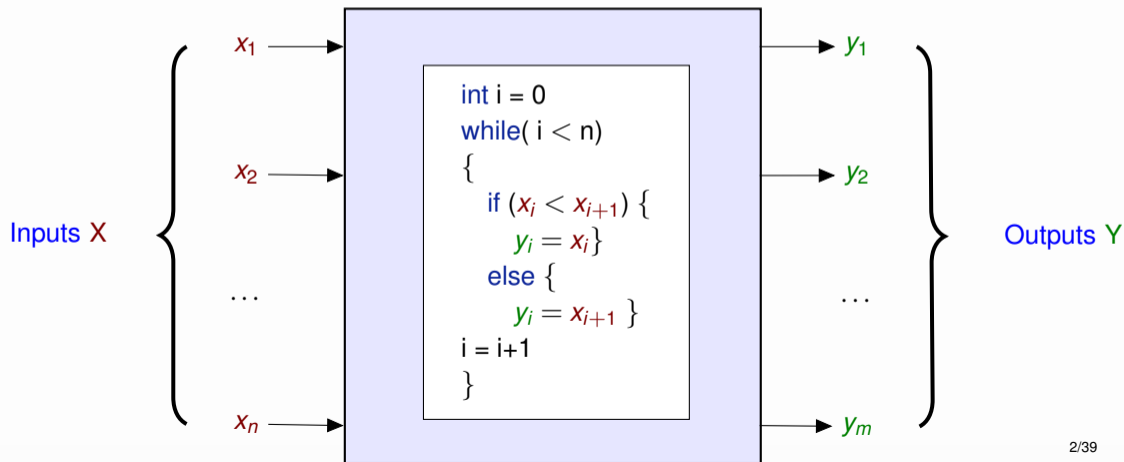
Corresponding Papers: CAV-20, IJCAI-21, ICCAD-21

Holy Grail of Programming: *The user states the problem, the computer solves it* (Freuder, 1996)



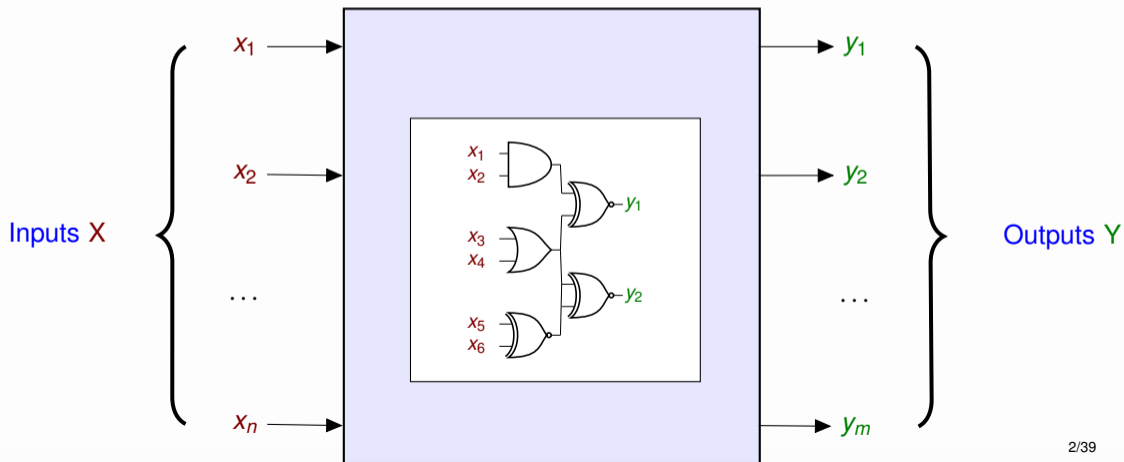
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Specification: Relation $\varphi(X, Y)$



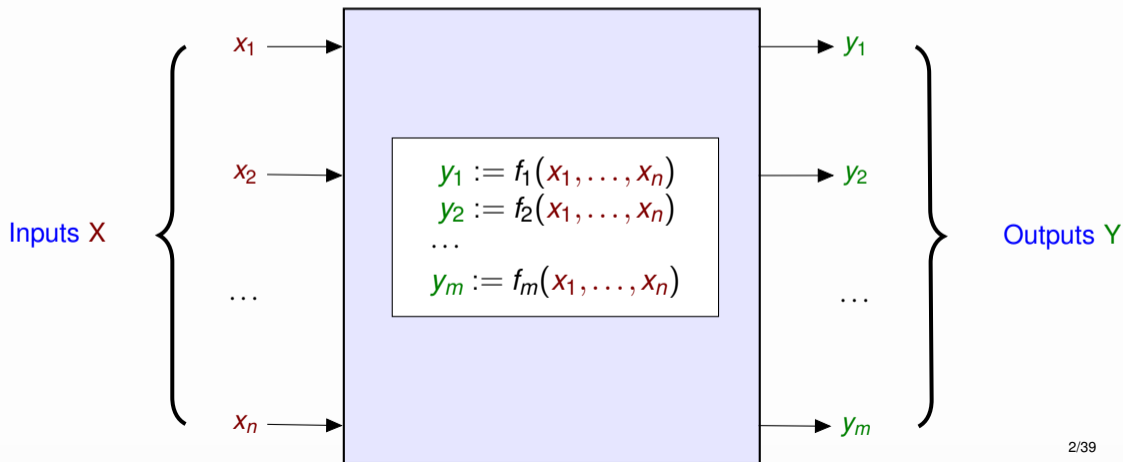
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Specification: Relation $\varphi(X, Y)$



$$g_1(x_1, x_2) \geq x_1 \text{ and}$$
$$g_1(x_1, x_2) \geq x_2 \text{ and}$$
$$(g_1(x_1, x_2) == x_1 \text{ or}$$
$$g_1(x_1, x_2) == x_2)$$

Synthesise a function g_1
that satisfies the specification

$g_1(x_1, x_2) \geq x_1$ and
 $g_1(x_1, x_2) \geq x_2$ and
 $(g_1(x_1, x_2) == x_1$ or
 $g_1(x_1, x_2) == x_2)$

Introduce variable y_1
Replace $g_1(x_1, x_2)$ call by y_1

$y_1 \geq x_1$ and
 $y_1 \geq x_2$ and
 $(y_1 == x_1$ or
 $y_1 == x_2)$

Synthesise a function g_1
that satisfies the specification

Golia, Roy, and M. (IJCAI-21)

Given $\varphi(X, Y)$ over inputs $X = \{x_1, x_2, \dots, x_n\}$ and outputs $Y = \{y_1, y_2, \dots, y_m\}$.

Synthesize A function vector $F = \{f_1, f_2, \dots, f_m\}$, such that $y_i := f_i(x_1, \dots, x_n)$ such that:

$$\exists Y \varphi(X, Y) \equiv \varphi(X, F(X))$$

Each f_i is called Skolem function and F is called Skolem function vector.

Key Challenge: $\varphi(X, Y)$ is a relation

Non-uniqueness of Skolem Functions

Let $X = \{x_1, x_2\}$, $Y = \{y_1\}$ and $\varphi(X, Y) = x_1 \vee x_2 \vee y_1$

Possible Skolem function: $f(x_1, x_2) := \neg(x_1 \vee x_2)$

Non-uniqueness of Skolem Functions

Let $X = \{x_1, x_2\}$, $Y = \{y_1\}$ and $\varphi(X, Y) = x_1 \vee x_2 \vee y_1$

Possible Skolem function: $f(x_1, x_2) := \neg(x_1 \vee x_2)$

$$\varphi(X, F(X)) = x_1 \vee x_2 \vee (\neg(x_1 \vee x_2))$$

X	$\exists Y \varphi(X, Y)$	$\varphi(X, F(X))$	} $\exists Y \varphi(X, Y) \equiv \varphi(X, F(X))$
$x_1 = 0, x_2 = 0$	$y_1 = 1$ True	True	
$x_1 = 0, x_2 = 1$	$y_1 = 1$ True	True	
$x_1 = 1, x_2 = 0$	$y_1 = 1$ True	True	
$x_1 = 1, x_2 = 1$	$y_1 = 1$ True	True	

Non-uniqueness of Skolem Functions

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$x_1 = 1, x_2 = 0$	$y_1 = 1$ True	True
$x_1 = 1, x_2 = 1$	$y_1 = 1$ True	True

} $\exists Y \varphi(X, Y) \equiv \varphi(X, F(X))$

Other possible Skolem functions: $f_1(x_1, x_2) = \neg x_1$ $f_2(x_1, x_2) = \neg x_2$ $f_3(x_1, x_2) = 1$

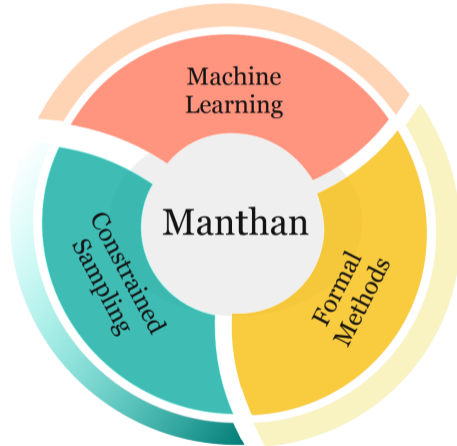
Functional synthesis is also

- *Church's Problem* (Circuit Synthesis) for Propositional Logic
- Program synthesis for propositional logic
 - No restrictions on the grammar
- *Strategy Synthesis* $\varphi(X, Y)$
 - X player is trying to falsify φ while Y player is trying to satisfy φ

- From the proof of validity of $\forall X \exists Y \varphi(X, Y)$
 - (Bendetti et al., 2005)
 - (Jussilla et al., 2007)
 - (Heule et al., 2014)
- Quantifier instantiation in SMT solvers
 - (Barrett et al., 2015)
 - (Bierre et al., 2017)
- Input-Output Separation
 - (Chakraborty et al., 2018)
- Knowledge representation
 - (Kukula et al., 2000)
 - (Trivedi et al., 2003)
 - (Jiang, 2009)
 - (Kuncak et al., 2010)
 - (Balabanov and Jiang, 2011)
 - (John et al., 2015)
 - (Fried, Tabajara, Vardi, 2016, 2017)
 - (Akshay et al., 2017, 2018)
 - (Chakraborty et al., 2019)
- Incremental determinization
 - (Rabe et al., 2015, 2018, 2019)

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Scalability remains the holy grail





François Chollet ✓

@fchollet



Machine

~~Deep~~ learning excels at unlocking the creation of impressive early demos of new applications using very little development resources.

The part where it struggles is reaching the level of consistent usefulness and reliability required by production usage.



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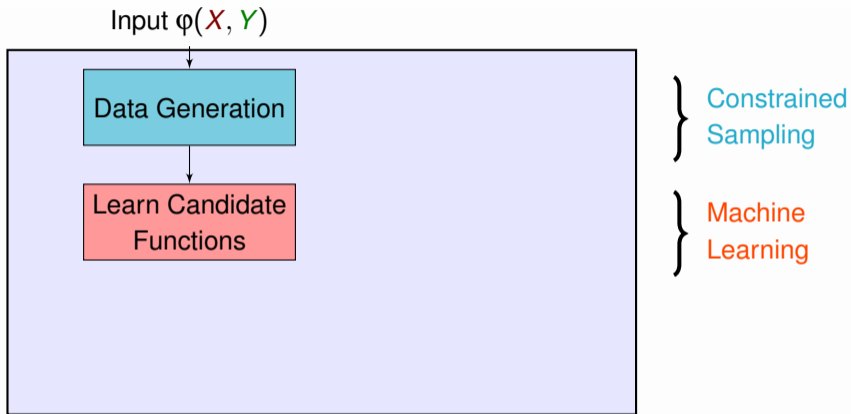
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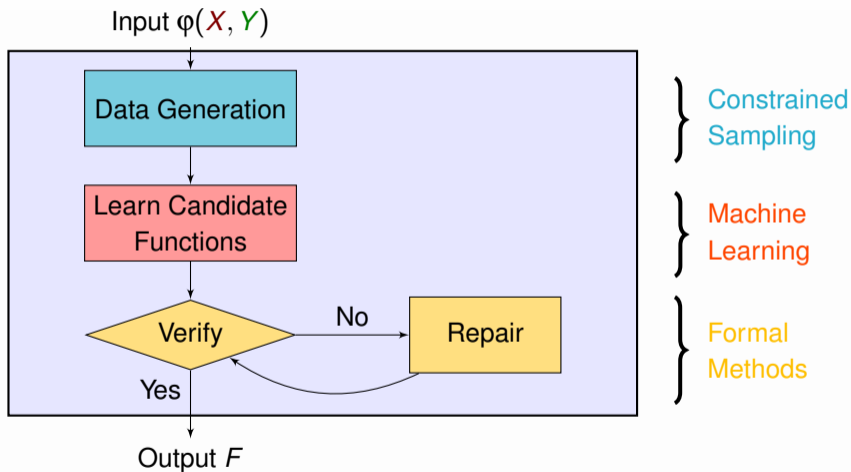
Formal Methods is the Answer to Machine Learning's Struggles

Input $\varphi(X, Y)$

Data Generation

} Constrained
Sampling





Data Generation

Standing on the Shoulders of Constrained Samplers

$\varphi(x_1, x_2, y_1, y_2)$

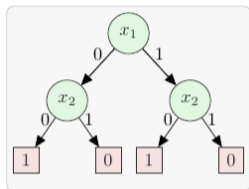


x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	1
1	1	0	0

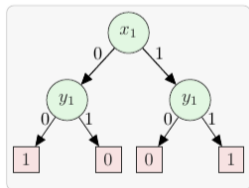
Learn Candidate Functions

Taming the Curse of Abstractions via Learning with Errors

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	1
1	1	0	0



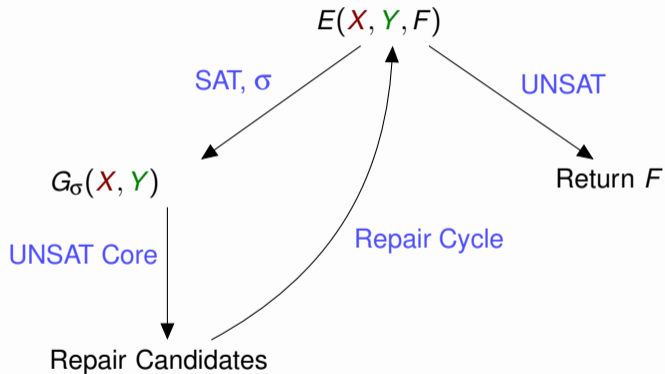
$p_1 := (\neg x_1 \wedge \neg x_2)$,
 $p_2 := (x_1 \wedge \neg x_2)$
 $f_1 =$ if p_1 then 1
 elif p_2 then 1
 else 0

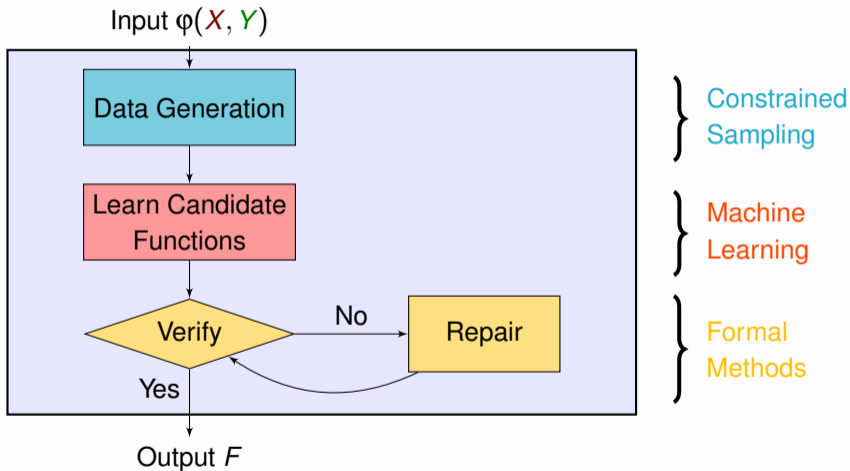


$p_1 := (\neg x_1 \wedge \neg y_1)$,
 $p_2 := (x_1 \wedge y_1)$
 $f_2 =$ if p_1 then 1
 elif p_2 then 1
 else 0

Repair of Approximations

Reaping the Fruits of Formal Methods Revolution





Potential Strategy: Randomly sample satisfying assignment of $\varphi(X, Y)$.

Challenge: Multiple valuations of y_1, y_2 for same valuation of x_1, x_2 .

Potential Strategy: Randomly sample satisfying assignment of $\varphi(X, Y)$.

Challenge: Multiple valuations of y_1, y_2 for same valuation of x_1, x_2 .

$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

x_1	x_2	y_1	y_2
0	0	1	0/1
0	1	0/1	0/1
1	0	0/1	0/1
1	1	0/1	0

$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

x_1	x_2	y_1	y_2
0	0	1	0/1
0	1	0/1	0/1
1	0	0/1	0/1
1	1	0/1	0

Uniform Sampler \rightarrow

x_1	x_2	y_1	y_2
0	0	1	1
0	1	0	1
1	0	0	1
1	1	0	0

$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

x_1	x_2	y_1	y_2
0	0	1	0/1
0	1	0/1	0/1
1	0	0/1	0/1
1	1	0/1	0

Uniform Sampler

x_1	x_2	y_1	y_2
0	0	1	1
0	1	0	1
1	0	0	1
1	1	0	0

- Possible Skolem functions:

- $f_1(x_1, x_2) = \neg(x_1 \vee x_2)$
- $f_2(x_1, x_2) = \neg(x_1 \wedge x_2)$

$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

x_1	x_2	y_1	y_2		x_1	x_2	y_1	y_2
0	0	1	0/1	Uniform Sampler \longrightarrow	0	0	1	1
0	1	0/1	0/1		0	1	0	1
1	0	0/1	0/1		1	0	0	1
1	1	0/1	0		1	1	0	0

- Possible Skolem functions:

- $f_1(x_1, x_2) = \neg(x_1 \vee x_2)$ $f_1(x_1, x_2) = \neg x_1$ $f_1(x_1, x_2) = \neg x_2$ $f_1(x_1, x_2) = 1$
- $f_2(x_1, x_2) = \neg(x_1 \wedge x_2)$ $f_2(x_1, x_2) = \neg x_1$ $f_2(x_1, x_2) = \neg x_2$ $f_2(x_1, x_2) = 0$

$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

x_1	x_2	y_1	y_2		x_1	x_2	y_1	y_2
0	0	1	0/1	<div style="display: flex; align-items: center;"> <div style="margin-right: 5px;">Magical Sampler</div> <div style="font-size: 2em;">→</div> </div>	0	0	1	0
0	1	0/1	0/1		0	1	1	0
1	0	0/1	0/1		1	0	1	0
1	1	0/1	0		1	1	1	0

- Possible Skolem functions:

- $f_1(x_1, x_2) = \neg(x_1 \vee x_2)$ $f_1(x_1, x_2) = \neg x_1$ $f_1(x_1, x_2) = \neg x_2$ $f_1(x_1, x_2) = 1$
- $f_2(x_1, x_2) = \neg(x_1 \wedge x_2)$ $f_2(x_1, x_2) = \neg x_1$ $f_2(x_1, x_2) = \neg x_2$ $f_2(x_1, x_2) = 0$

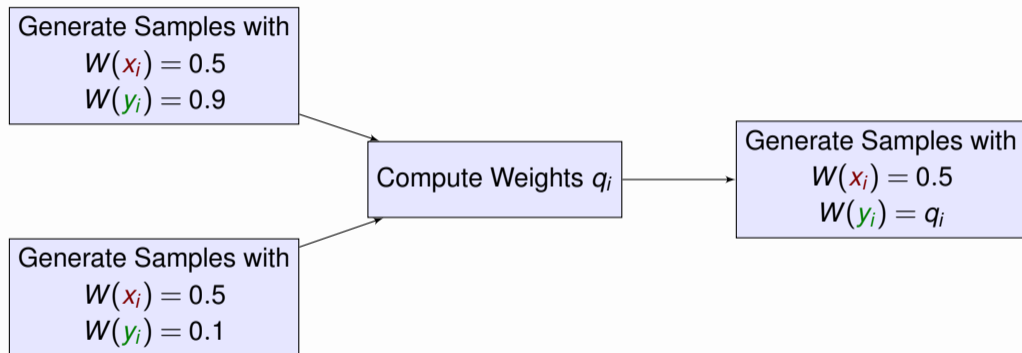
- $W : X \cup Y \mapsto [0, 1]$
- The probability of generation of an assignment is proportional to its weight.

$$W(\sigma) = \prod_{\sigma(z_i)=1} W(z_i) \prod_{\sigma(z_i)=0} (1 - W(z_i))$$

- Example: $W(x_1) = 0.5$ $W(x_2) = 0.5$ $W(y_1) = 0.9$ $W(y_2) = 0.1$
 $\sigma_1 = \{x_1 \mapsto 1, x_2 \mapsto 0, y_1 \mapsto 0, y_2 \mapsto 1\}$

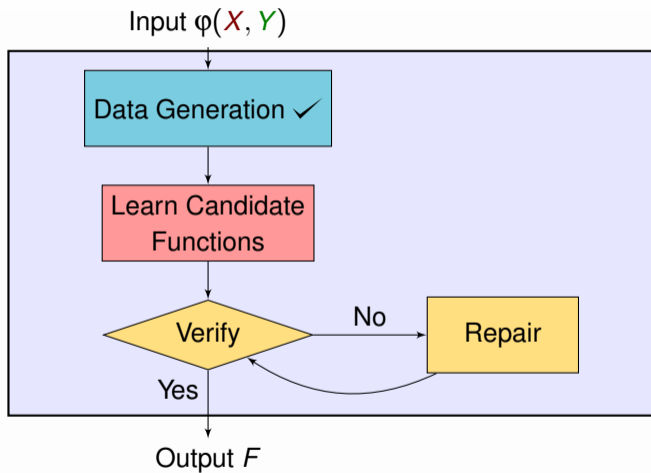
$$W(\sigma_1) = 0.5 \times (1 - 0.5) \times (1 - 0.9) \times 0.1 = 0.0025$$

- Uniform sampling is a special case where all variables are assigned weight of 0.5.



Different Sampling Strategies

- Knowledge representation based techniques
 - (Yuan,Shultz, Pixley,Miller,Aziz 1999)
 - (Yuan,Aziz, Pixley,Albin, 2004)
 - (Kukula and Shiple, 2000)
 - (Sharma, Gupta, M., Roy, 2018)
 - (Gupta, Sharma, M., Roy, 2019)
- Hashing based techniques
 - (Chakraborty, M., and Vardi 2013, 2014,2015)
 - (Soos, M., and Gocht 2020)
- Mutation based techniques
 - (Dutra, Laeuffer, Bachrach, Sen, 2018)
- Markov Chain Monte Carlo based techniques
 - (Wei and Selman,2005)
 - (Kitchen,2010)
- Constraint solver based techniques
 - (Ermon, Gomes, Sabharwal, Selman,2012)
- Belief networks based techniques
 - (Dechter, Kask, Bin, Emek,2002)
 - (Gogate and Dechter,2006)



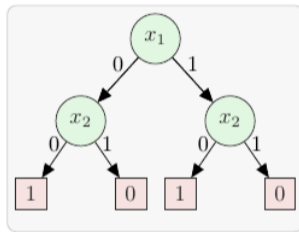
$$\varphi(x_1, x_2, y_1, y_2) : (x_1 \vee x_2 \vee y_1) \wedge (\neg x_1 \vee \neg x_2 \vee \neg y_2)$$

- To learn y_2
 - Feature set: valuation of x_1, x_2, y_1
 - Label: valuation of y_2
 - Learn decision tree to represent y_2 in terms of x_1, x_2, y_1
- To learn y_1
 - Feature set: valuation of x_1, x_2
 - Label: valuation of y_1
 - Learn decision tree to represent y_1 in terms of x_1, x_2

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	1
1	1	0	0

Learning Candidate Functions

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	1
1	1	0	0



$$p_1 := (\neg x_1 \wedge \neg x_2),$$

$$p_2 := (x_1 \wedge \neg x_2)$$

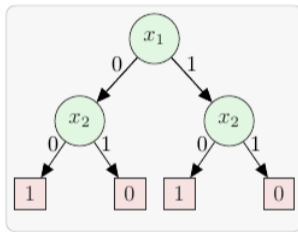
$$f_1 = \text{if } p_1 \text{ then } 1$$

$$\text{elif } p_2 \text{ then } 1$$

$$\text{else } 0$$

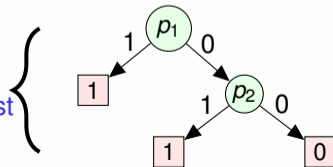
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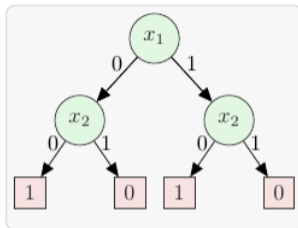
$p_1 := (\neg x_1 \wedge \neg x_2)$,
 $p_2 := (x_1 \wedge \neg x_2)$
 $f_1 =$ if p_1 then 1
 elif p_2 then 1
 else 0

Can reorder p_1, p_2
Learning one level decision list



What Kind of Learning

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	1
1	1	0	0



$$p_1 := (\neg x_1 \wedge \neg x_2),$$

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Learning without Error

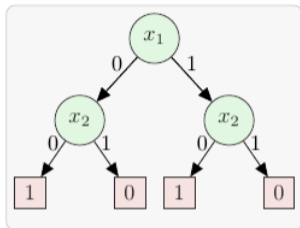
Every row is a solution of $\varphi(X, Y)$

Learning with Errors

The data is only a subset of solutions.

What Kind of Learning

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
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$$p_1 := (\neg x_1 \wedge \neg x_2),$$

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 elif p_2 then 1
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Learning without Error

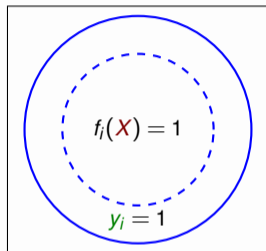
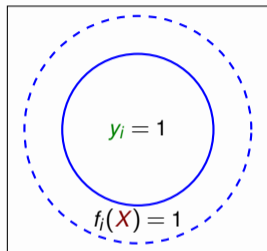
Every row is a solution of $\varphi(X, Y)$

Learning with Errors

The data is only a subset of solutions.

Learn with Errors: Approximations not Abstractions

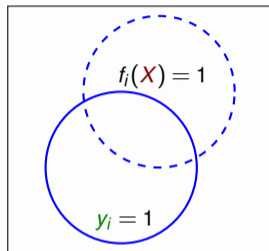
Abstraction vs Approximation



$$y_i \rightarrow f_i(X)$$

$$f_i(X) \rightarrow y_i$$

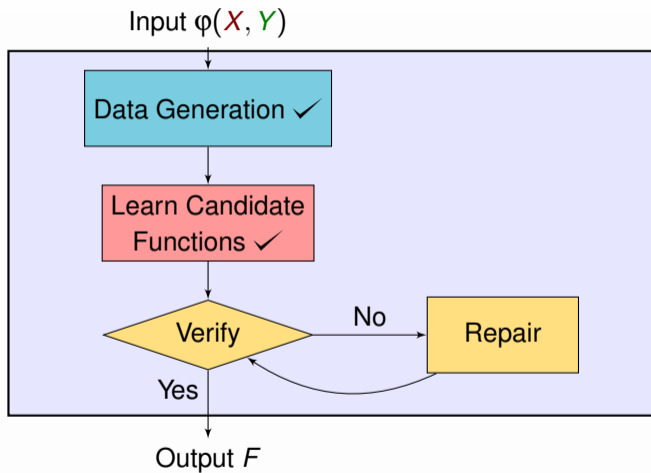
Abstraction



Approximation

$$y_i = 1, f_i(X) = 0$$

$$y_i = 0, f_i(X) = 1$$



$$E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$$

(JSCTA'15)

- If $E(X, Y, Y')$ is UNSAT: $\exists Y \varphi(X, Y) \equiv \varphi(X, F(X))$
 - Return F
- If $E(X, Y, Y')$ is SAT: $\exists Y \varphi(X, Y) \not\equiv \varphi(X, F(X))$
 - Let $\sigma \models E(X, Y, Y')$ be a counterexample to fix.

$$E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$$

$\sigma \models E(X, Y, Y')$ be a counterexample to fix.

- Let $\sigma := \{x_1 \mapsto 1, x_2 \mapsto 1, y_1 \mapsto 1, y_2 \mapsto 1, y'_1 \mapsto 0, y'_2 \mapsto 0\}$.
- Potential repair candidates: All y_i where $\sigma[y_i] \neq \sigma[y'_i]$.

$$E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$$

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- Potential repair candidates: All y_i where $\sigma[y_i] \neq \sigma[y'_i]$.
- $\varphi(X, Y)$ is Boolean Relation.
 - So it can be $\hat{\sigma} = \{x_1 \mapsto 1, x_2 \mapsto 1, y_1 \mapsto 0, y_2 \mapsto 1, y'_1 \mapsto 0, y'_2 \mapsto 0\}$
 - We would not repair f_1 .

$$E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$$

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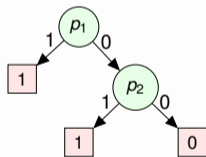
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- Potential repair candidates: All y_i where $\sigma[y_i] \neq \sigma[y'_i]$.
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 - So it can be $\hat{\sigma} = \{x_1 \mapsto 1, x_2 \mapsto 1, y_1 \mapsto 0, y_2 \mapsto 1, y'_1 \mapsto 0, y'_2 \mapsto 0\}$
 - We would not repair f_1 .
- MaxSAT-based Identification of *nice counterexamples*:
 - Hard Clauses $\varphi(X, Y) \wedge (X \leftrightarrow \sigma[X])$.
 - Soft Clauses $(Y \leftrightarrow \sigma[Y'])$.
- Candidates to repair: Y variables in the violated soft clauses

- $\sigma = \{x_1 \mapsto 1, x_2 \mapsto 1, y_1 \mapsto 0, y_2 \mapsto 1, y'_1 \mapsto 0, y'_2 \mapsto 0\}$, and we want to repair f_2 .
- **Potential Repair:** If $\underbrace{x_1 \wedge x_2 \wedge \neg y_1}_{\beta = \{x_1, x_2, \neg y_1\}}$ then $y_2 = 1$
- Would be nice to have $\beta = \{x_1, x_2\}$ or even $\beta = \{x_1\}$
- **Challenge: How do we find small β ?**
 - $G_\sigma(X, Y) := \varphi(X, Y) \wedge x_1 \wedge x_2 \wedge \neg y_1 \wedge (y_2 = 0)$
 - $\beta :=$ Literals in UNSAT Core of $G_\sigma(X, Y)$

Repair: Adding Level to Decision List

- Candidates are from one level decision list:
 - Say we have paths p_1, p_2 with the leaf node label as 1.
 - Learned decision tree: If p_1 then 1, elif p_2 then 1, else 0.
 - p_1, p_2 can be reordered.

Can reorder p_1, p_2 }

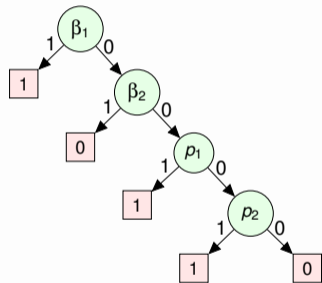


Repair: Adding Level to Decision List

- Candidates are from one level decision list:
 - Say we have paths p_1, p_2 with the leaf node label as 1.
 - Learned decision tree: If p_1 then 1, elif p_2 then 1, else 0.
 - p_1, p_2 can be reordered.
- Suppose in repair iterations, we have learned: If β_1 then 1, ... β_2 then 0
.....
- β_1 and β_2 can be reordered.
- From one-level decision list to two-level decision list.

Can reorder β_1, β_2

Can reorder p_1, p_2



$$\varphi(X, Y)$$

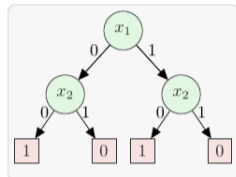
$$X = \{x_1, x_2\}$$

$$Y = \{y_1, y_2\}$$

Data Generation

x_1	x_2	y_1	y_2
0	0	1	0
0	1	0	1
1	0	1	0
1	1	0	1

Learn Candidates



Verify Candidates

$G_\sigma(X, Y)$ ← SAT, σ Check Satisfiability of $E(X, Y, Y')$

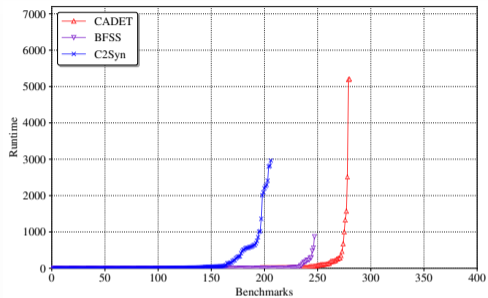
UNSAT Core-based Repair

UNSAT

Return F

- 609 Benchmarks from:
 - QBFEval competition
 - Arithmetic
 - Disjunctive decomposition
 - Factorization
- Compared Manthan with State-of-the-art tools: CADET ([Rabe et al., 2019](#)), BFSS ([Akshay et al. ,2018](#)), C2Syn ([Chakraborty et al., 2019](#)).
- Timeout: 7200 seconds.

Experimental Evaluations

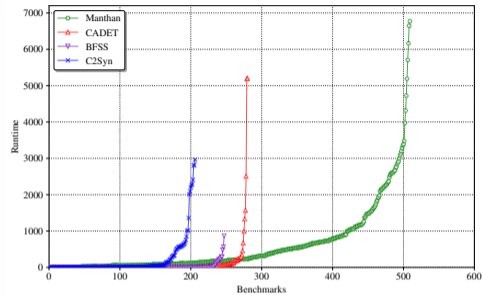


C2Syn
206

BFSS
247

CADET
280

Experimental Evaluations



C2Syn
206

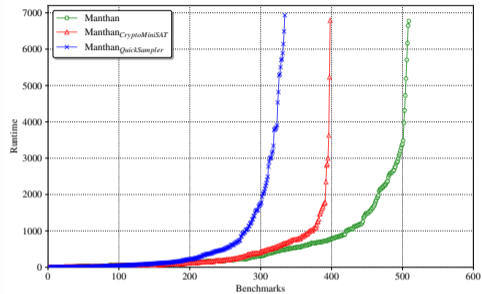
BFSS
247

CADET
280

Manthan
509

An increase of 229 benchmarks.

Impact of Choices (I): Data Generation



QuickSampler

332

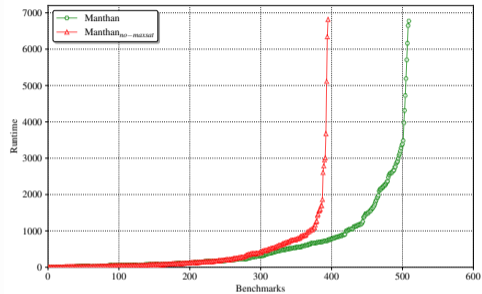
CryptoMiniSAT

399

CMSTGen

509

Impact of Choices (II): Use of MaxSAT



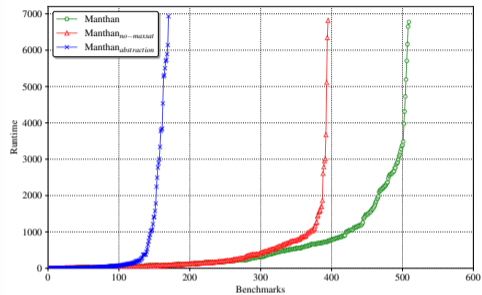
Manthan_{no-maxsat}

Manthan

396

509

Impact of Choices (III): Abstraction vs Approximation



Manthan_{abstraction}

Manthan_{no-maxsat}

Manthan

171

396

509

609 bit-vector instances from SyGuS competition

Syntax-Guided Solvers						
DryadSynth	Stochpp	Symbolic	ESolver	EUSolver	CVC4	Manthan
15	39	108	151	236	488	592

- From Abstraction to Approximations in Verification?
- Beyond proposition synthesis: SMT
- Learning Theoretic Foundations for Functional Synthesis
 - What is the ideal distribution to generate the data?
 - Mistake bounds/complexity of learning functions from relations?
- The Future of Formal Methods (FM) +Machine Learning (ML)
 - The proposed solutions by ML do not need to be fully correct.
 - Use FM for correctness and ML to quickly find the solution.

Manthan: A Data-Driven Approach for Boolean Functional Synthesis.



Constrained Sampling



Solves 509 benchmarks — state of the art
could solve 280



Decision List Classifier



Formal Methods



<https://github.com/meelgroup/manthan>

Thanks!

- Let $X = \{x_1, x_2\}$, and $Y = \{y_1, y_2\}$
- $\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$
- Skolem Functions:
 - $f_1(x_1, x_2) := (x_1 \vee x_2)$
 - $f_2(x_1, x_2, y_1) := (x_1 \wedge (x_2 \vee y_1))$
 - $f_2(x_1, x_2, y_1) := (x_1 \wedge (x_2 \vee (x_1 \vee x_2)))$
 - $f_2(x_1, x_2, y_1) := x_1$

$$\exists Y \varphi(X, Y) \equiv \varphi(X, F(X))$$

Example: Data Generation

Let $X = \{x_1, x_2\}$, and $Y = \{y_1, y_2\}$

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

Constrained Sampler



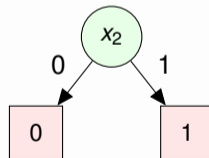
x_1	x_2	y_1	y_2
0	0	0	0
0	1	1	0
1	1	1	1

Example: Learning Candidate Functions

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- Learn candidate function f_1 .
- Feature set for $y_1 := \{x_1, x_2\}$

x_1	x_2	y_1
0	0	0
0	1	1
1	1	1



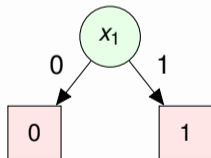
$$f_1(x_1, x_2) := x_2$$

Example: Learning Candidate Functions

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- Learn candidate function f_2 .
- Feature set for $y_2 := \{x_1, x_2, y_1\}$

x_1	x_2	y_1	y_2
0	0	0	0
0	1	1	0
1	1	1	1



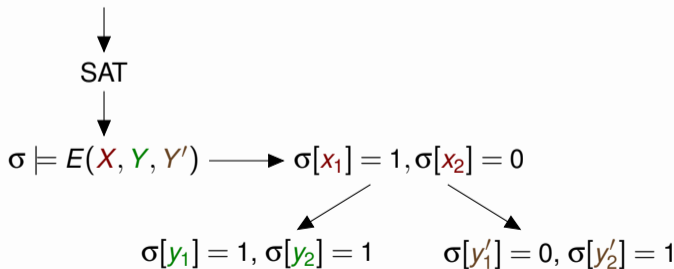
$$f_2(x_1, x_2, y_1) := x_1$$

Example: Verification of Candidate Functions

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- $E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$

$$E(X, Y, Y') := \varphi(x_1, x_2, y_1, y_2) \wedge \neg\varphi(x_1, x_2, y'_1, y'_2) \wedge (y'_1 \leftrightarrow x_2) \wedge (y'_2 \leftrightarrow x_1)$$



Example: Verification of Candidate Functions

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- $E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$

$$E(X, Y, Y') := \varphi(x_1, x_2, y_1, y_2) \wedge \neg\varphi(x_1, x_2, y'_1, y'_2) \wedge (y'_1 \leftrightarrow x_2) \wedge (y'_2 \leftrightarrow x_1)$$

SAT

$$\sigma \models E(X, Y, Y') \longrightarrow \sigma[x_1] = 1, \sigma[x_2] = 0$$

$$\sigma[y_1 = 1], \sigma[y_2] = 1$$

$$\sigma[y'_1 = 0], \sigma[y'_2] = 1$$

$$\sigma[y_1] \neq \sigma[y'_1]$$

Candidate to repair f_1

Example: Repairing candidate functions (I)

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- $G_1(X, Y) = \varphi(X, Y) \wedge (X \leftrightarrow \sigma[X]) \wedge (y_1 \leftrightarrow \sigma[y_1'])$.
- $G_1(X, Y) = \varphi(X, Y) \wedge (x_1 \leftrightarrow 1) \wedge (x_2 \leftrightarrow 0) \wedge (y_1 \leftrightarrow 0)$.
- UNSAT core of $G_1(X, Y) = \varphi(X, Y) \wedge (x_1 \leftrightarrow 1) \wedge (y_1 \leftrightarrow 0)$
- Repair formula $\beta = x_1$.

Example: Repairing candidate functions (II)

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

Before repair	Repair	After repair
$f_1(\sigma[X]) \mapsto 0$	$f_1(X) \leftarrow f_1(X) \vee \beta$ $f_1(X) \leftarrow x_2 \vee x_1$	$f_1(X) \mapsto 1$

Example: Verification of Candidate Functions

$$\varphi(X, Y) := (y_1 \leftrightarrow (x_1 \vee x_2)) \wedge (y_2 \leftrightarrow (x_1 \wedge (x_2 \vee y_1)))$$

- $E(X, Y, Y') := \varphi(X, Y) \wedge \neg\varphi(X, Y') \wedge (Y' \leftrightarrow F(X))$

$$E(X, Y, Y') := \varphi(x_1, x_2, y_1, y_2) \wedge \neg\varphi(x_1, x_2, y'_1, y'_2) \wedge (y'_1 \leftrightarrow x_2 \vee x_1) \wedge (y'_2 \leftrightarrow x_1)$$



UNSAT



Manthan returns F

- Σ_1 := Sample 500 data point with $W(x_i) = 0.5$ and $W(y_i) = 0.9$.

$$w_1(i) = \frac{\text{Count}(\Sigma_1 \cap (y_i = 1))}{500}$$

- Σ_2 := Sample 500 data point with $W(x_i) = 0.5$ and $W(y_i) = 0.1$.

$$w_2(i) = \frac{\text{Count}(\Sigma_2 \cap (y_i = 0))}{500}$$

- If $0.35 < w_1(i) < 0.65$ and $0.35 < w_2(i) < 0.65$, then $q_i = w_1(i)$, else $q_i = 0.9$.