

Today's Topics

9. Unifying view of derivative estimation, template matching, smoothing, interpolation & Laplacian computation

10. The SIFT keypoint detector

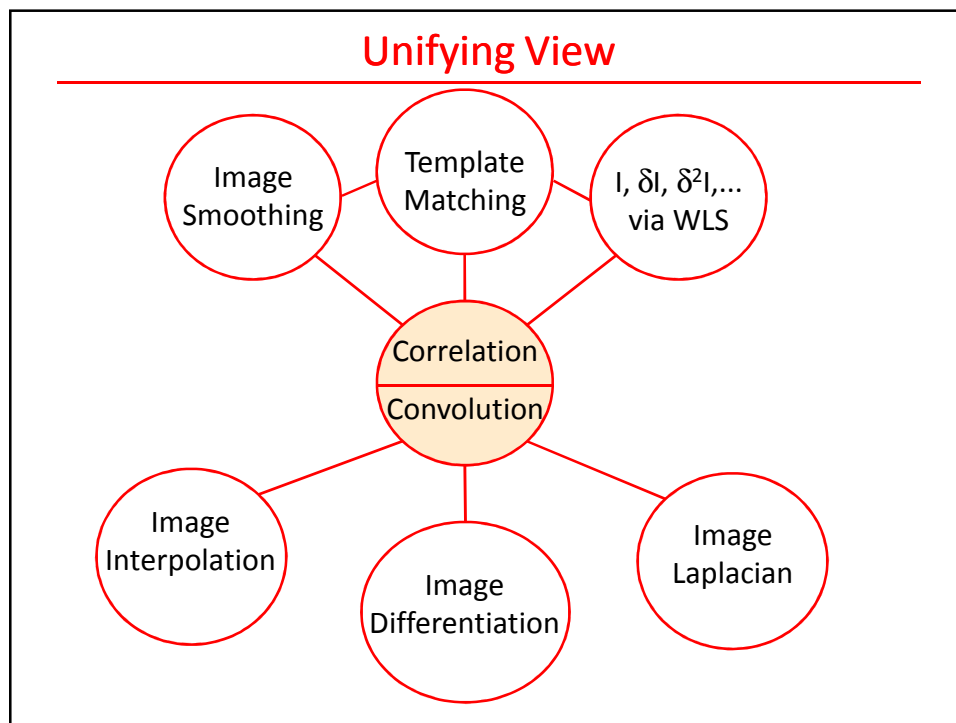
Announcements

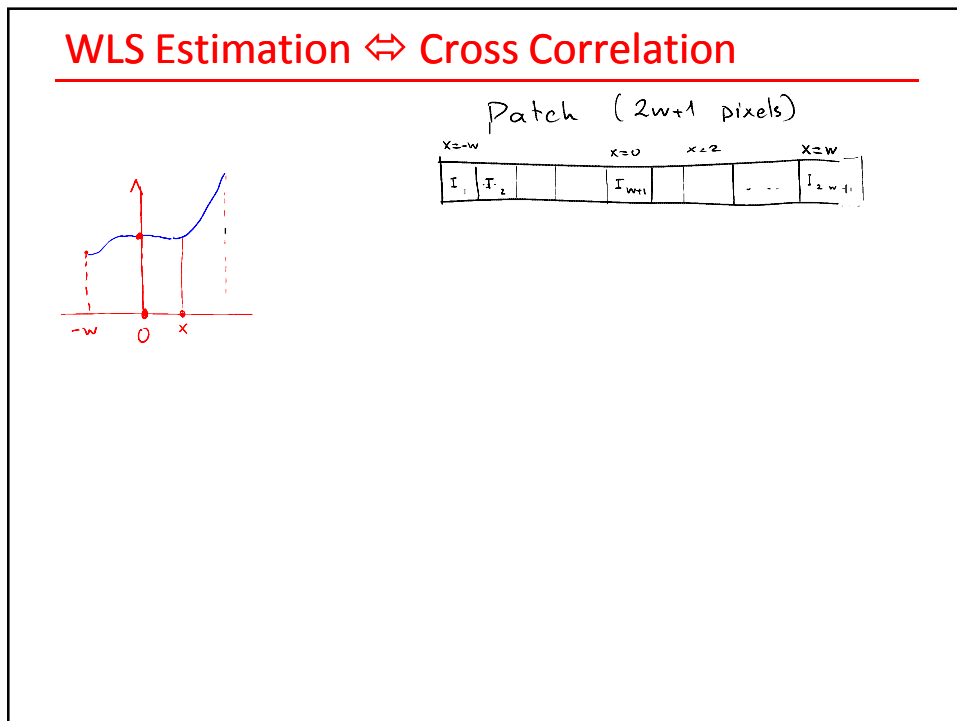
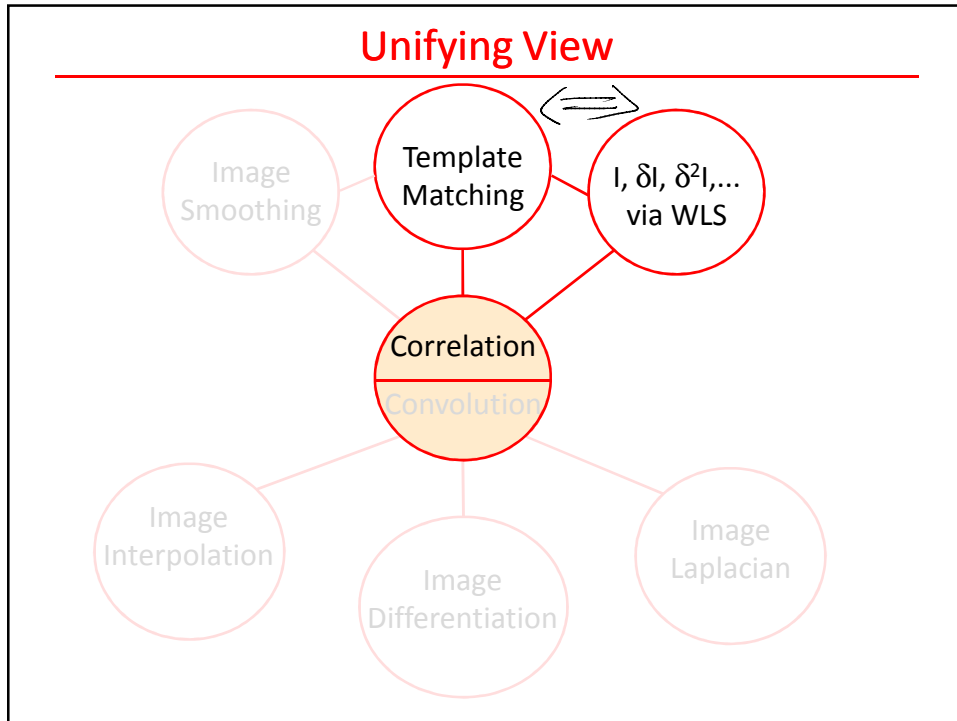
- A4 is due April 4
- Marks for A2 are starting to come. Will be available by Friday (apologies from our side, lateness due to a sick TA)
- Grace-days left will be posted on Blackboard tomorrow
- May use grace-days after April 4, keep an eye on the final exam (worth 4 times the value of the assignment).

Topic 9:

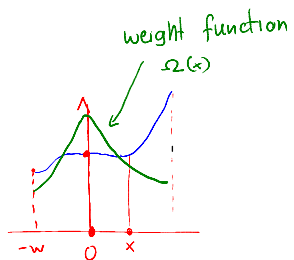
A Unifying View:

1. Template matching \Leftrightarrow Derivatives via WLS fitting
2. Image smoothing \Leftrightarrow Template matching
3. Image interpolation \Leftrightarrow Convolution w/ continuous smoothing function
4. Image differentiation \Leftrightarrow Convolution w/ derivative of a smoothing function
5. Image Laplacian \Leftrightarrow Difference of two Gaussian-smoothed versions of an image





WLS Estimation \Leftrightarrow Cross Correlation

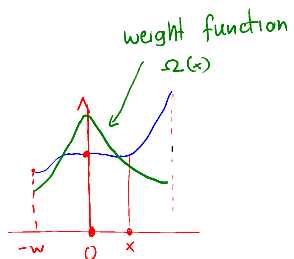


Patch ($2w+1$ pixels)

$x=-w$	$x=0$	$x=2$	$x=w$
I_1	I_{w+1}	\dots	I_{2w+1}

$$\underbrace{\begin{bmatrix} \omega_1 & & 0 & & \\ & \ddots & & & \\ 0 & & \omega_{2w+1} & & \end{bmatrix}}_W I = \begin{bmatrix} -\omega_1 & & & & \\ & \ddots & & & \\ & & \omega_{2w+1} & & \end{bmatrix} X d$$

WLS Estimation \Leftrightarrow Cross Correlation



Patch ($2w+1$ pixels)

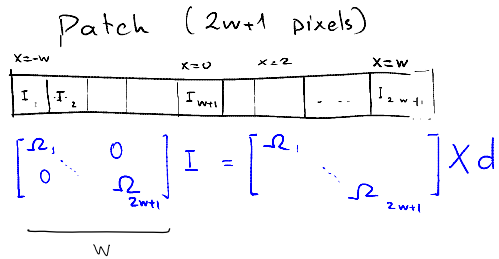
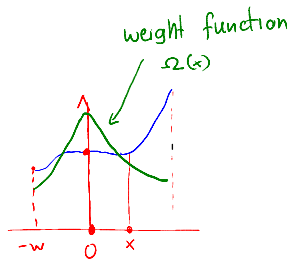
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$$W X d = W I$$

- W: weights
- X: $x, \frac{1}{2}x^2, \frac{1}{6}x^3, \dots$
- d: derivatives
- I: image contents

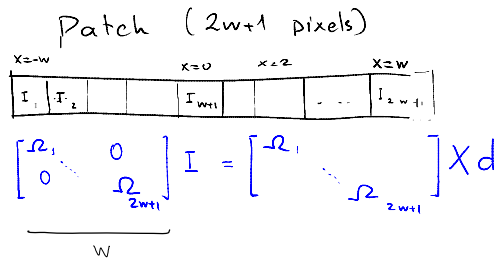
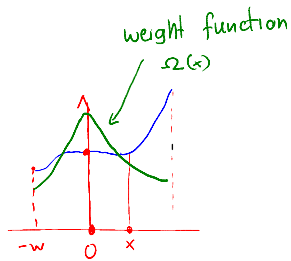
WLS Estimation \Leftrightarrow Cross Correlation



$$WXd = WI \Rightarrow (Wx)^T (Wx) d = (Wx)^T W I$$

$$\Rightarrow d = [(Wx)^T (Wx)]^{-1} (Wx)^T W I$$

WLS Estimation \Leftrightarrow Cross Correlation



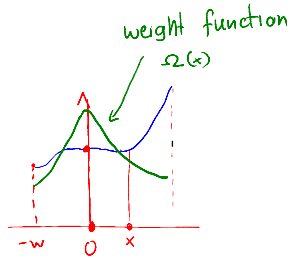
$$WXd = WI \Rightarrow (Wx)^T (Wx) d = (Wx)^T W I$$

$$\Rightarrow d = [(Wx)^T (Wx)]^{-1} (Wx)^T W I$$

represented as a single matrix

Solution: $d = \begin{bmatrix} I(0) \\ \frac{dI}{dx}(0) \\ \vdots \\ \frac{d^w I}{dx^w}(0) \end{bmatrix} = \begin{bmatrix} I_1 \\ I_2 \\ \vdots \\ I_{2w+1} \end{bmatrix}$

WLS Estimation \Leftrightarrow Cross Correlation



Patch ($2w+1$ pixels)

$$\begin{matrix} x=-w & & x=0 & & x=2 & & x=w \\ I_1 & I_2 & & I_{w+1} & & \dots & I_{2w+1} \end{matrix}$$

$$\underbrace{\begin{bmatrix} \Omega_1 & & 0 & & \\ & \ddots & & & \\ 0 & & \Omega_{2w+1} & & \end{bmatrix}}_W I = \begin{bmatrix} \Omega_1 & & & \\ & \ddots & & \\ & & \Omega_{2w+1} & \end{bmatrix} X d$$

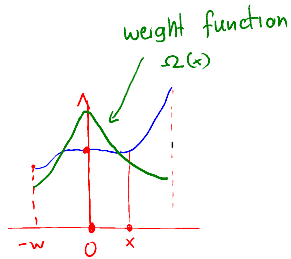
$$WX d = WI \Rightarrow (WX)^T (WX) d = (WX)^T W I$$

$$\Rightarrow d = \underbrace{[(WX)^T (WX)]^{-1}}_{\text{one row of this matrix}} (WX)^T W I$$

one row of this matrix

$$\text{Solution: } d = \begin{bmatrix} I(0) \\ \frac{dI}{dx}(0) \\ \vdots \\ \frac{d^n I}{dx^n}(0) \end{bmatrix} = \begin{bmatrix} (t^0)^T \\ \vdots \\ (t^n)^T \end{bmatrix} \begin{bmatrix} I_1 \\ I_2 \\ \vdots \\ I_{2w+1} \end{bmatrix} = \begin{bmatrix} (t^0)^T \\ (t^1)^T \\ \vdots \\ (t^n)^T \end{bmatrix} \begin{bmatrix} I_1 \\ I_2 \\ \vdots \\ I_{2w+1} \end{bmatrix}$$

WLS Estimation \Leftrightarrow Cross Correlation



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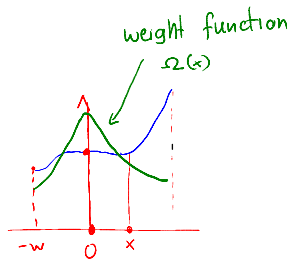
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WLS Estimation \Leftrightarrow Cross Correlation



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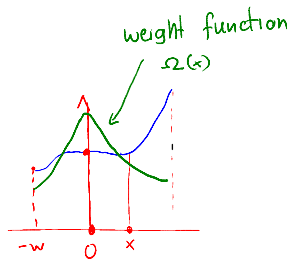
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$$I^T \cdot t^0 = CC(I, t^0)$$

$I(w=0)$ can be computed as the cross-correlation of the image patch (I) and the "template" t^0 .

$$d = \begin{bmatrix} I(0) \\ \frac{dI}{dx}(0) \\ \vdots \\ \frac{d^n I}{dx^n}(0) \end{bmatrix} = \begin{bmatrix} (t^0)^T \\ (t^1)^T \\ \vdots \\ (t^n)^T \end{bmatrix} \cdot \begin{bmatrix} I_1 \\ I_2 \\ \vdots \\ I_{2w+1} \end{bmatrix}$$

WLS Estimation \Leftrightarrow Cross Correlation



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$$\begin{matrix} x=-w & & x=0 & & x=2 & & x=w \\ \boxed{I_1} & \boxed{I_2} & & \boxed{I_{w+1}} & & \dots & \boxed{I_{2w+1}} \end{matrix}$$

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$$I^T \cdot t^0 = CC(I, t^0)$$

$\frac{dI}{dx}(0)$ can be computed as the cross-correlation of the image patch (I) and the "template" t^1 .

$$d = \begin{bmatrix} I(0) \\ \frac{dI}{dx}(0) \\ \vdots \\ \frac{d^n I}{dx^n}(0) \end{bmatrix} = \begin{bmatrix} (t^0)^T \\ (t^1)^T \\ \vdots \\ (t^n)^T \end{bmatrix} \cdot \begin{bmatrix} I_1 \\ I_2 \\ \vdots \\ I_{2w+1} \end{bmatrix}$$

WLS Estimation \Leftrightarrow Cross Correlation

One can think of the estimation of $\frac{d^i}{dx^i}(c)$ as the "similarity" value between the image patch x_i and the template t^i .

"Template" patch t^i
↓

Image patch x_i

50	255	30	80	200	110	50	200	250	100	130
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Similarity function

Cross-Correlation

$$cc(x_i, t^i) = x_i^T \cdot t^i$$

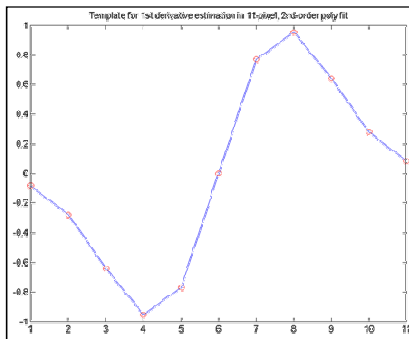
WLS Estimation \Leftrightarrow Cross Correlation

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"Template" patch t^i
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Image patch x_i

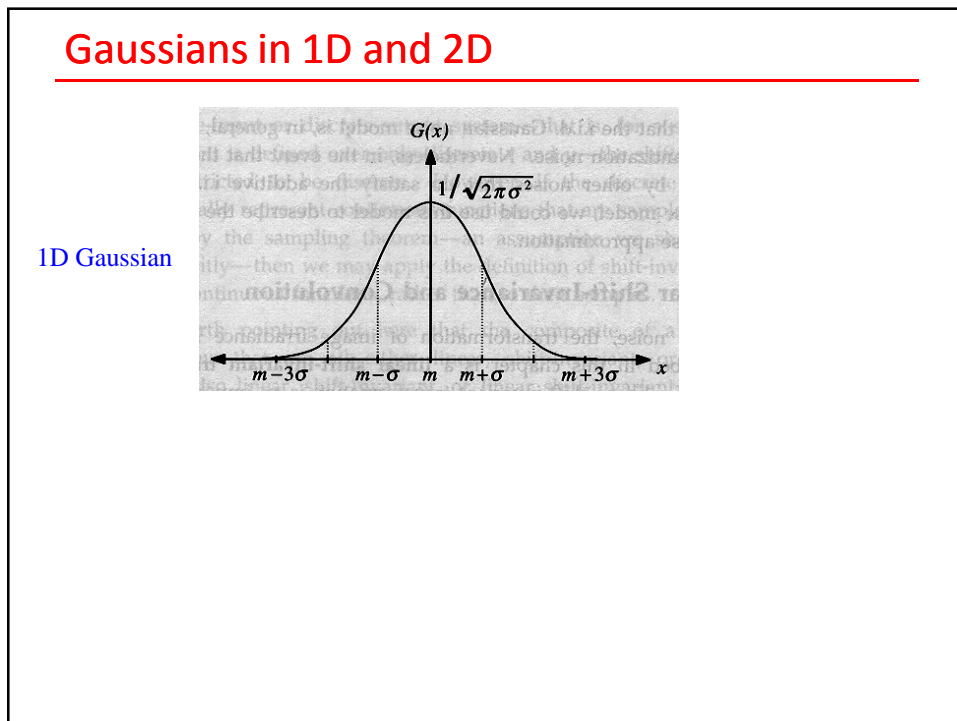
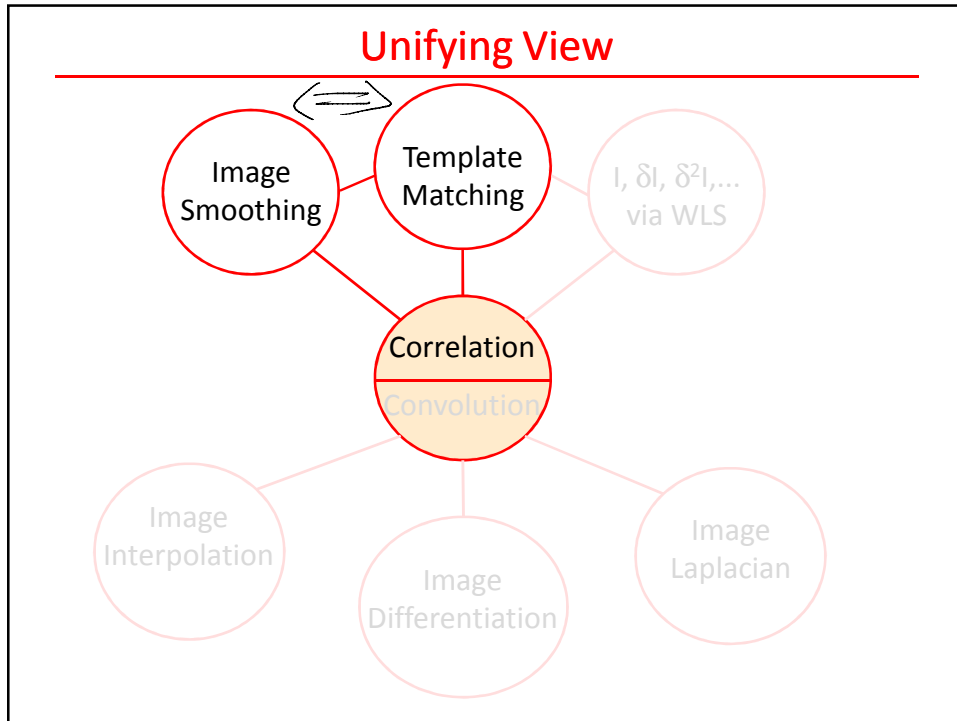
50	255	30	80	200	110	50	200	250	100	130
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Similarity function

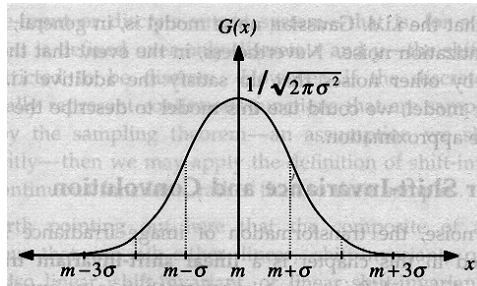
Cross-Correlation

$$cc(x_i, t^i) = x_i^T \cdot t^i$$



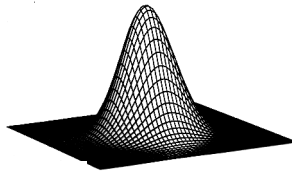
Gaussians in 1D and 2D

1D Gaussian



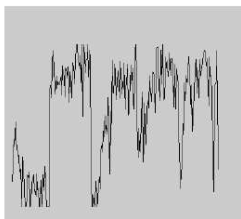
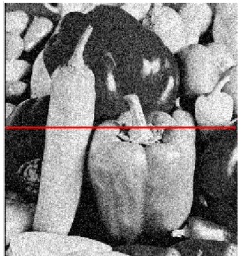
$$G_{\sigma}(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-m)^2}{2\sigma^2}}$$

2D Gaussian



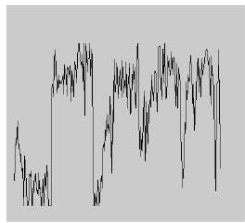
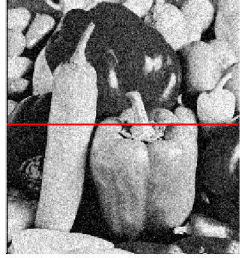
$$G_{\sigma}(r,c) = G_{\sigma}(r)G_{\sigma}(c) = \frac{1}{2\pi\sigma^2} e^{-\frac{(r-m_r)^2 + (c-m_c)^2}{2\sigma^2}}$$

Example: Applying Gaussian Smoothing

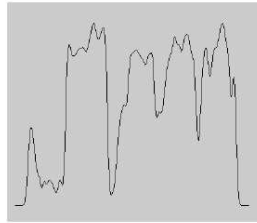


No smoothing

Example: Applying Gaussian Smoothing

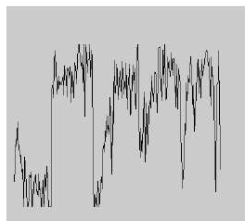
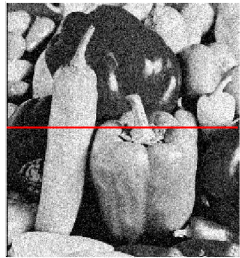


No smoothing

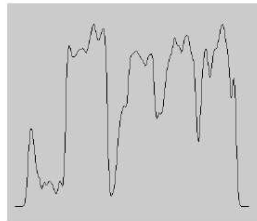


$\sigma = 2$

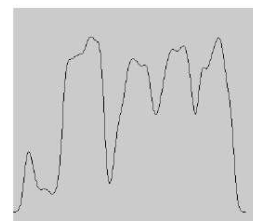
Example: Applying Gaussian Smoothing



No smoothing



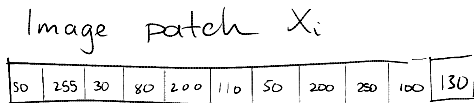
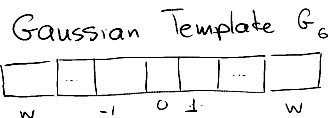
$\sigma = 2$



$\sigma = 4$

Gaussian Smoothing ↔ Cross-Correlation

Gaussian smoothing: estimate the Image intensity term as the similarity between the image patch and a Gaussian template

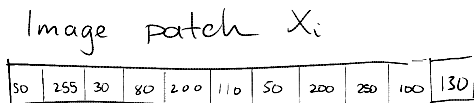
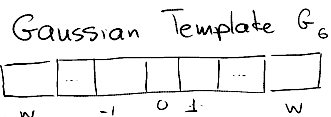


Prove this:

$CC(X_i, \bar{G}_G) =$
 0^{th} order weighted
 least squares fit
 using the weight
 function $\Omega(x) = \sqrt{\bar{G}_G(x)}$

Gaussian Smoothing ↔ Cross-Correlation

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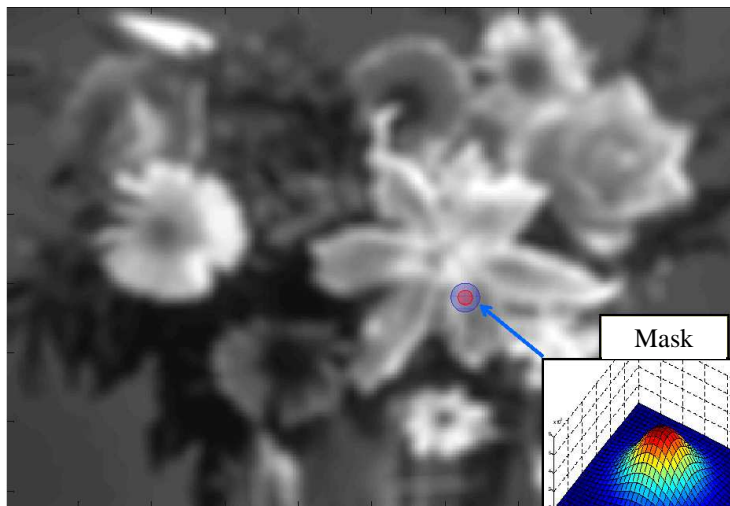
$CC(X_i, \bar{G}_G) =$
 0^{th} order weighted
 least squares fit
 using the weight
 function $\Omega(x) = \sqrt{\bar{G}_G(x)}$

For smoothing operations we want to compute a weighted average, so we use the scaled template

$$\bar{G}_G = \frac{1}{\sum_{x=-w} G_G(x)} G_G(x)$$

Averaging vs. Gaussian Smoothing

Result of Cross-Correlation with Gaussian Mask



Unifying View

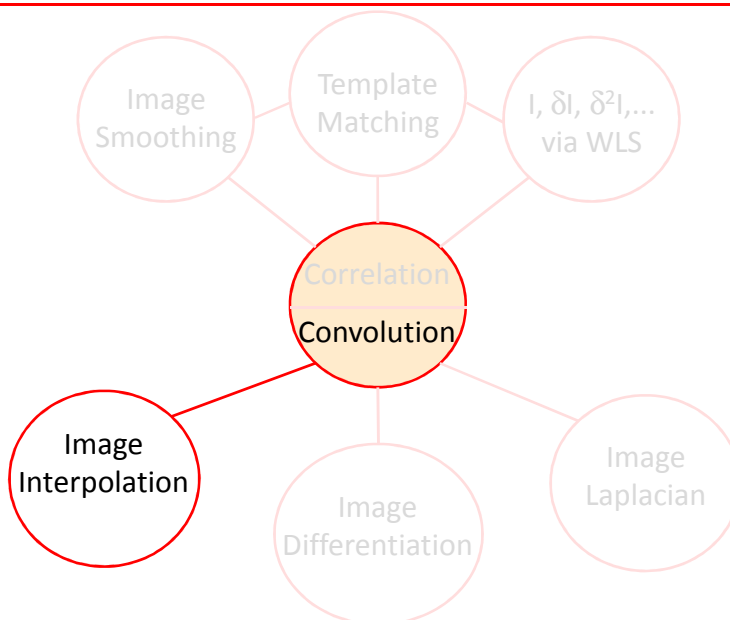


Image Interpolation: Definition

Given a discrete set of (intensity) values I_0, I_1, \dots, I_{M-1} (also called "samples"), define a continuous function $I(x)$ that can be evaluated at any real $x \in [0, M-1]$

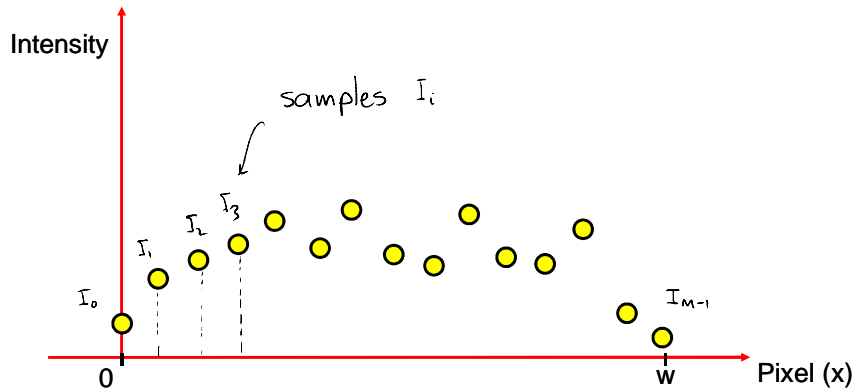


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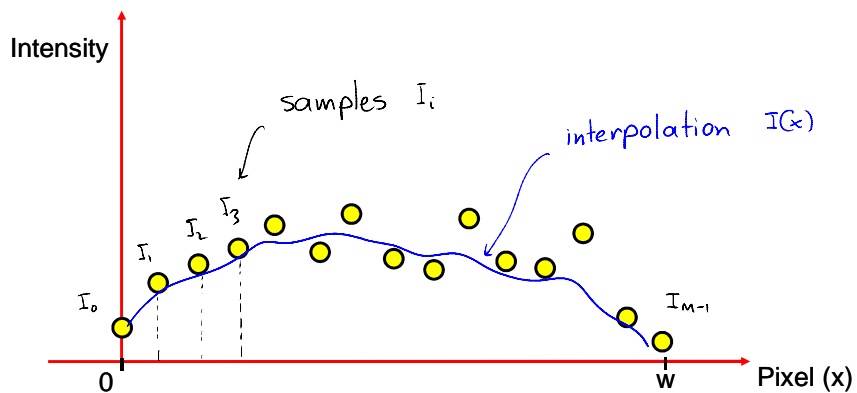


Image Interpolation: Applications

Interpolation applications:

Image warping

I_1	I_2	I_3	I_4	I_5	I_6	I_7
50	30	80	100	20	20	10



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Interpolation applications:

Image warping

I_1	I_2	I_3	I_4	I_5	I_6	I_7
50	30	80	100	20	20	10



I_1	I_2	I_3	I_4	I_5	I_6	I_7	I_8	I_9	I_{10}	I_{11}	I_{12}	I_{13}	I_{14}
50	?	30	?	80	?	100	?	20	?	20	?	10	?



= x2 Stretch =>

Image Interpolation: Applications

Interpolation applications:

Image warping

Design of differentiation templates

T_1	T_2	T_3	T_4	T_5	T_6	T_7
50	30	80	100	20	20	10



T_1	T_2	T_3	T_4	T_5	T_6	T_7	T_8	T_9	T_{10}	T_{11}	T_{12}	T_{13}	T_{14}
50	?	30	?	80	?	100	?	20	?	20	?	10	?



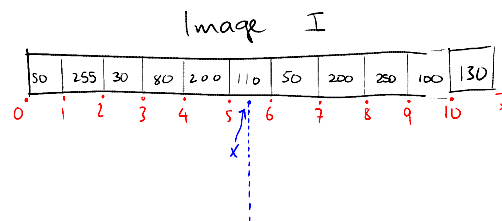
= x2 Stretch =>

Interpolation: General Expression

$$(I * T)(x) = \sum_{k=0}^{M-1} I_k T(x - k)$$

I_k : intensity at k-th pixel
 $x-k$: distance between x and k pixel
 $T(x-k)$: contribution of the k -th pixel

The result of interpolation is a function that can be evaluated at non-integer values of x .

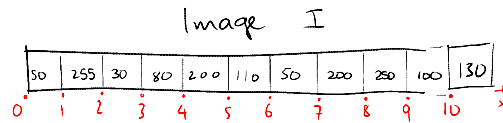


Interpolation: General Expression

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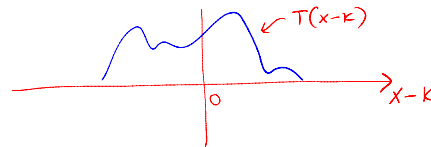
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The result of interpolation is a function that can be evaluated at non-integer values of x .



The general expression above allows T to be any arbitrary function defined for $x-k \in [-M+1, M-1]$

Smoothing function T aka
"Interpolation Kernel"

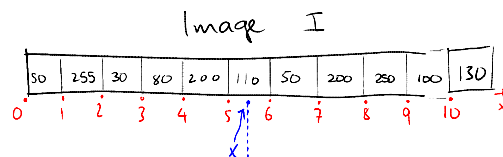


Interpolation: General Expression

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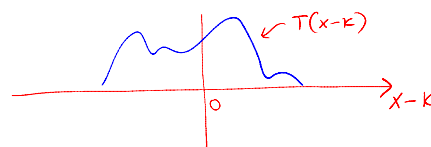
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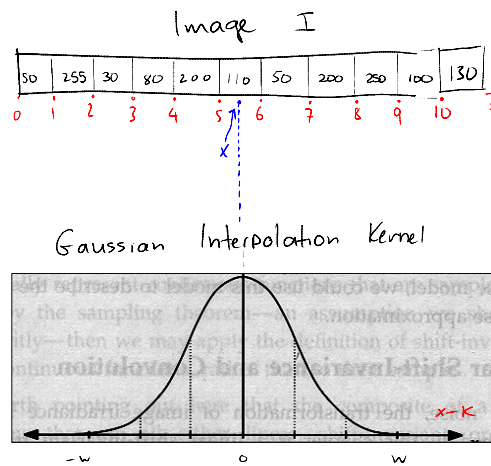
In practice, T is chosen to satisfy additional properties (eg. differentiability and $\int T(x)dx = 1$)

Example #1: Interpolation Using Gaussian Kernel

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x - k)$$

I_k : intensity at k-th pixel
 $x-k$: distance between x and k pixel
 $G_\sigma(x-k)$: contribution of the k-th pixel

$(I * G_\sigma)(x)$ = weighted
 combination of
 $I[0], \dots, I[M-1]$



Example #1: Interpolation Using Gaussian Kernel

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x - k)$$

I_k : intensity at k-th pixel
 $x-k$: distance between x and k pixel
 $G_\sigma(x-k)$: contribution of the k-th pixel

$(I * G_\sigma)(x)$ = weighted
 combination of
 $I[0], \dots, I[M-1]$

$$(I * G_\sigma)(x) =$$

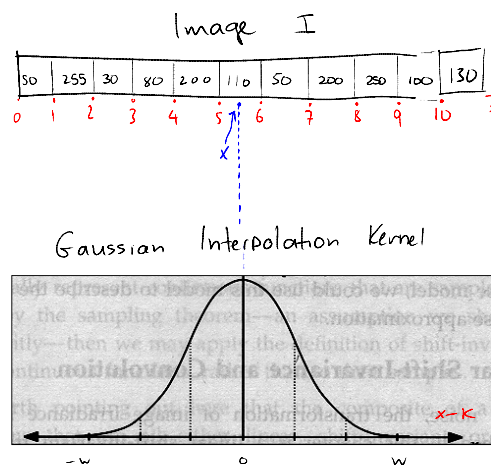
$$I[5] \cdot G_\sigma(x - 5) +$$

$$I[6] \cdot G_\sigma(x - 6) +$$

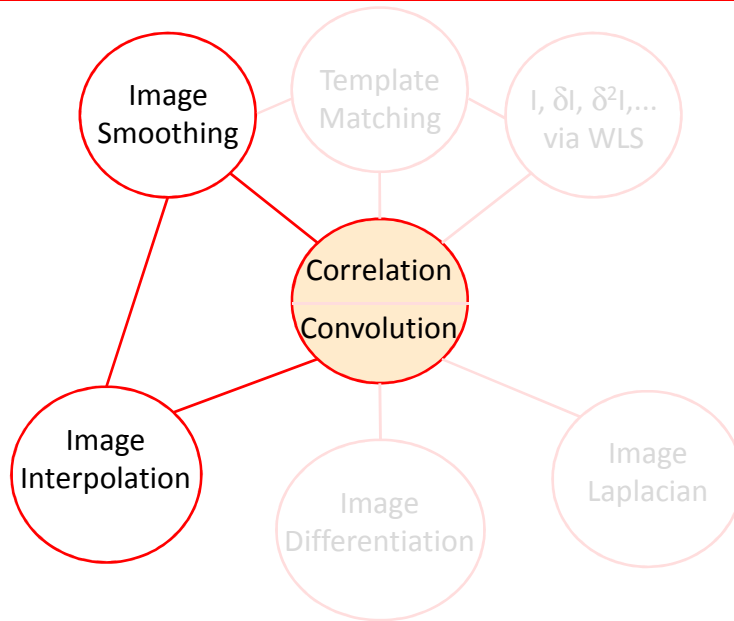
$$I[4] \cdot G_\sigma(x - 4) +$$

$$I[7] \cdot G_\sigma(x - 7) + \dots$$

Distance between the desired location and the known pixel



Familiar?

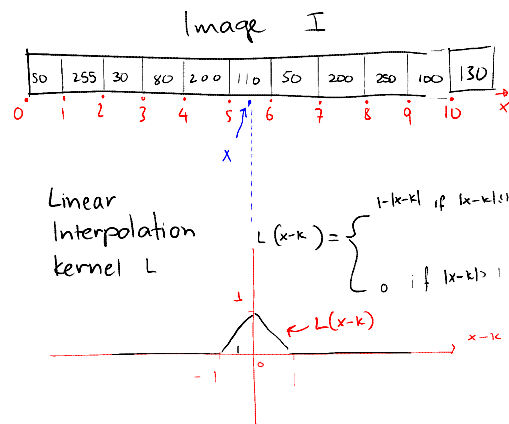


Example #2: Interpolation Using Linear Kernel

$$(I * L)(x) = \sum_{k=0}^{M-1} I_k L(x - k)$$

$(I * L)(x)$ = weighted combination of $I[0], \dots, I[M-1]$

$$\begin{aligned}
 (I * L)(x) = & I[5] \cdot L(x - 5) + \\
 & I[6] \cdot L(x - 6) + \\
 & I[4] \cdot L(x - 4) + \\
 & I[7] \cdot L(x - 7) + \dots
 \end{aligned}$$

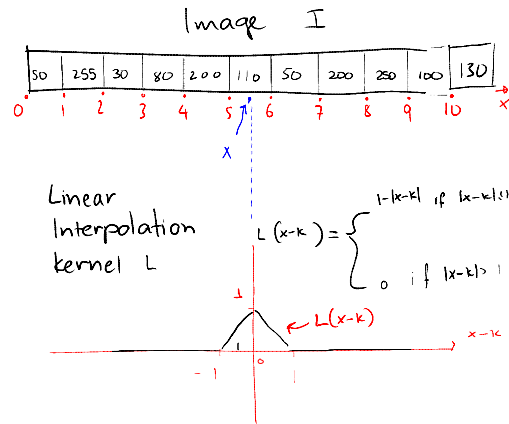


Example #2: Interpolation Using Linear Kernel

$$(I * L)(x) = \sum_{k=0}^{M-1} I_k L(x - k)$$

$(I * L)(x) =$ weighted combination of $I[0], \dots, I[M-1]$

$$(I * L)(x) = I[5] \cdot L(x - 5) + I[6] \cdot L(x - 6)$$



Unifying View

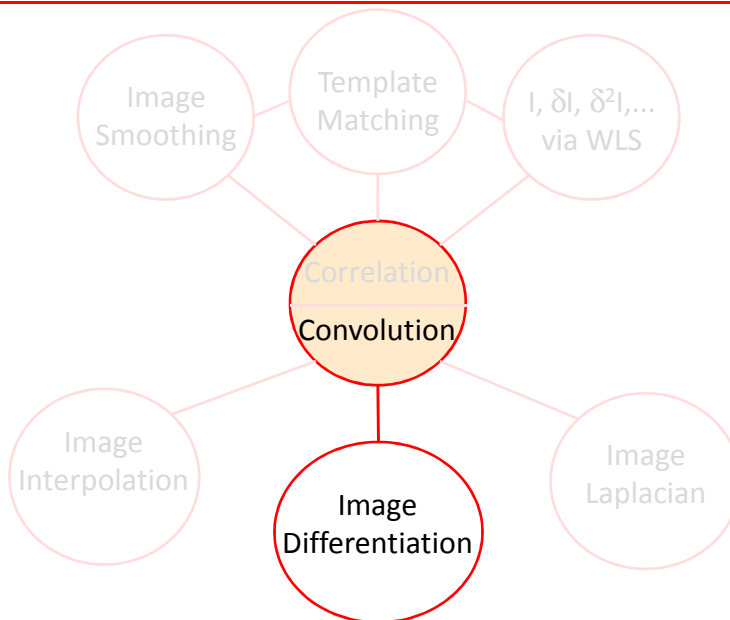


Image differentiation (derivatives computation)

Step 1: Interpolate to define a continuous function

$$(I * G_{\sigma})(x) = \sum_{k=0}^{M-1} I_k G_{\sigma}(x - k)$$

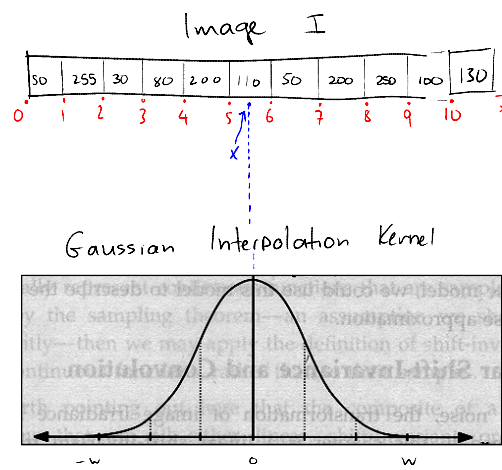
Step 2: Take the derivative of this continuous function

$$\frac{\delta}{\delta x}(I * G_{\sigma})(x)$$

Step #1: Interpolate Using Gaussian Kernel

$$(I * G_{\sigma})(x) = \sum_{k=0}^{M-1} I_k G_{\sigma}(x - k)$$

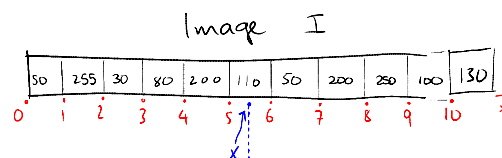
To interpolate, we evaluate the expression at continuous values x



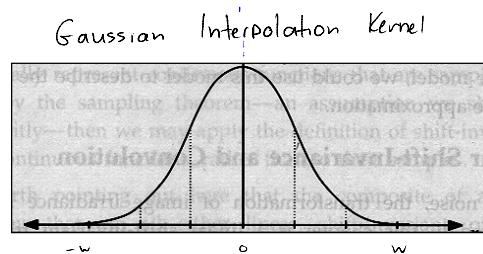
Step #1: Interpolate Using Gaussian Kernel

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x - k)$$

To interpolate, we evaluate the expression at continuous values x



Because $(I * G_\sigma)(x)$ is a weighted sum of Gaussians, we can compute its derivative analytically.



Step #2: Differentiate the Interpolated Image

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x - k)$$

↖ continuous
↗ discrete

$$\frac{d}{dx} (I * G_\sigma)(x) =$$

Step #2: Differentiate the Interpolated Image

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x-k)$$

continuous
↑
discrete

$$\frac{d}{dx} (I * G_\sigma)(x) = \frac{d}{dx} \left[\sum_{k=0}^{M-1} I_k \cdot G_\sigma(x-k) \right] =$$

Step #2: Differentiate the Interpolated Image

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x-k)$$

continuous
↑
discrete

$$\frac{d}{dx} (I * G_\sigma)(x) = \frac{d}{dx} \left[\sum_{k=0}^{M-1} I_k \cdot G_\sigma(x-k) \right] =$$


$$\sum_{k=0}^{M-1} I_k \cdot \frac{d}{dx} G_\sigma(x-k) \iff$$

$$\frac{d}{dx} (I * G_\sigma)(x) = \left[I * \left(\frac{d}{dx} G_\sigma \right) \right](x)$$

Image Differentiation \Leftrightarrow Convolution w/ Gaussian Derivative

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I_k G_\sigma(x - k)$$

We can compute derivatives by applying a template that is the derivative of the Gaussian function!


$$\frac{d}{dx} (I * G_\sigma)(x) = \left[I * \left(\frac{d}{dx} G_\sigma \right) \right](x)$$

Convolution with the Derivative of a Gaussian

Gaussian

$$G_\sigma(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}}$$

Convolution with the Derivative of a Gaussian

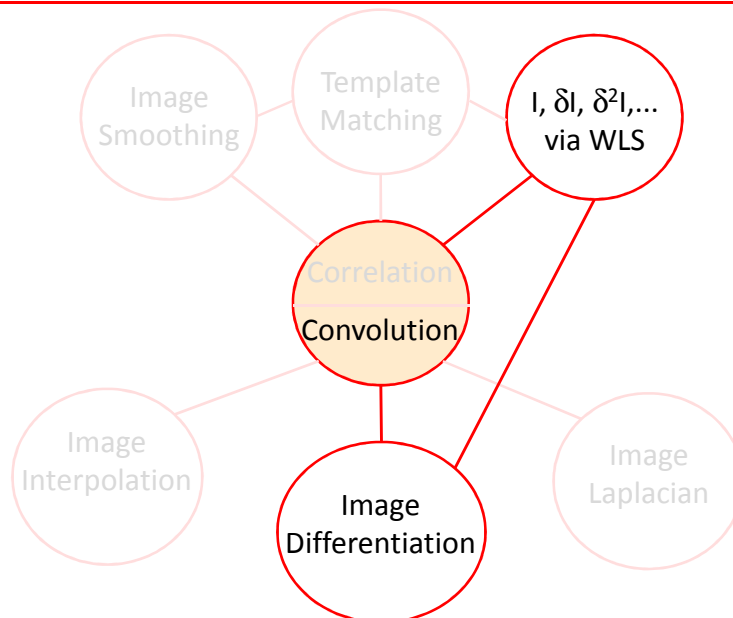
Gaussian

$$G_{\sigma}(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}}$$

First derivative

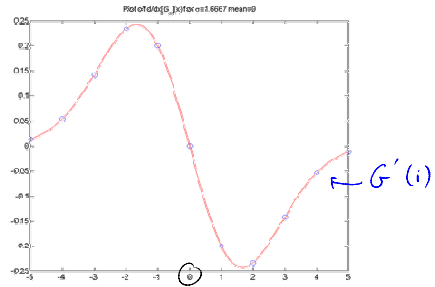
$$\begin{aligned} G'_{\sigma}(x) &= \frac{\delta}{\delta x} \left(\frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}} \right) \\ &= -\frac{2x}{2\sigma^2} \left(\frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}} \right) \\ &= -\frac{2x}{2\sigma^2} G_{\sigma}(x) \end{aligned}$$

Familiar?



Convolution with the Derivative of a Gaussian

This is the plot of $G'_\sigma(x)$

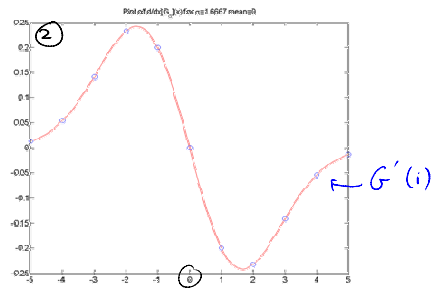
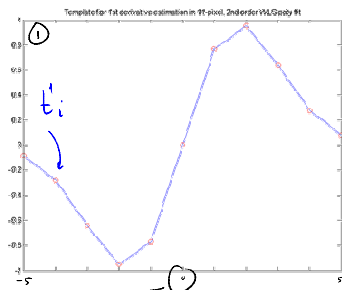


$$\frac{\delta I}{\delta x}(0) = \frac{1}{\sum_{i=-5}^5 G'(i)} \cdot [G'(-5), \dots, G'(5)] * [I_1, I_2, \dots, I_{11}]$$

Convolution with the Derivative of a Gaussian

Comparing the 1D kernel for estimating $\frac{dI}{dx}$

- ① using WLS polyfit with Gaussian weights
- ② using convolution with $\frac{dG}{dx}$



$$\frac{dI}{dx}(0) = [t'_1 \ t'_2 \ \dots \ t'_s] \cdot \begin{bmatrix} I_1 \\ I_2 \\ I_3 \\ \vdots \\ I_{11} \end{bmatrix}$$

2nd row of polyfit matrix

$$\frac{\delta I}{\delta x}(0) = \frac{1}{\sum_{i=-5}^5 G'(i)} \cdot [G'(-5), \dots, G'(5)] * [I_1, I_2, \dots, I_{11}]$$

Convolution with the Derivative of a Gaussian

$$(I * G_\sigma)(x) = \sum_{k=0}^{M-1} I[k] \cdot G_\sigma(x-k)$$

We can compute derivatives by applying a template that is the derivative of the Gaussian function!

$$\frac{d}{dx} (I * G_\sigma)(x) = \left[I * \left(\frac{d}{dx} G_\sigma \right) \right](x)$$

Convolution with the Derivative of a Gaussian

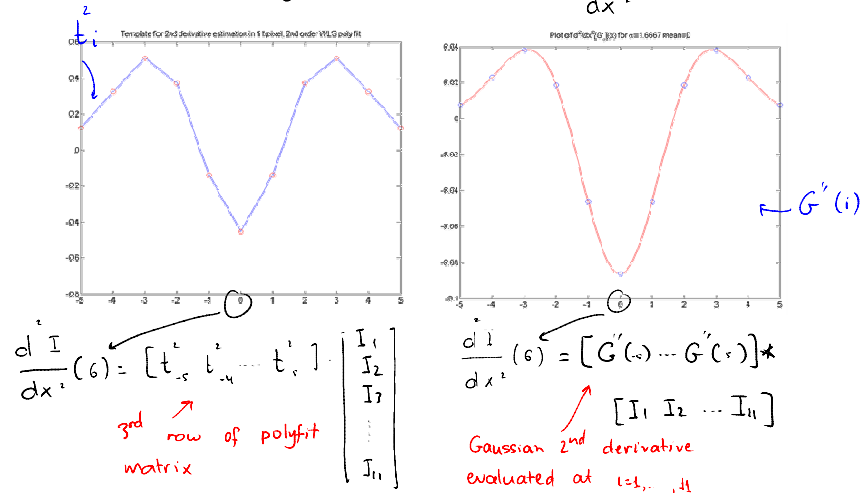
$$\begin{aligned} G''_\sigma(x) &= \frac{d^2}{dx^2} \left(\frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}} \right) \\ &= \left(\frac{x^2}{\sigma^2} - 1 \right) \left(\frac{1}{\sigma^2} \right) \left(\frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2}{2\sigma^2}} \right) \\ &= \left(\frac{x^2}{\sigma^2} - 1 \right) \left(\frac{1}{\sigma^2} \right) G_\sigma(x) \end{aligned}$$

$$\frac{d}{dx} (I * G_\sigma)(x) = \left[I * \left(\frac{d}{dx} G_\sigma \right) \right](x)$$

Convolution with the Derivative of a Gaussian

Comparing the 1D kernel for estimating $\frac{d^2 I}{dx^2}$

- using WLS polyfit with Gaussian weights
- using convolution with $\frac{d^2 G}{dx^2}$

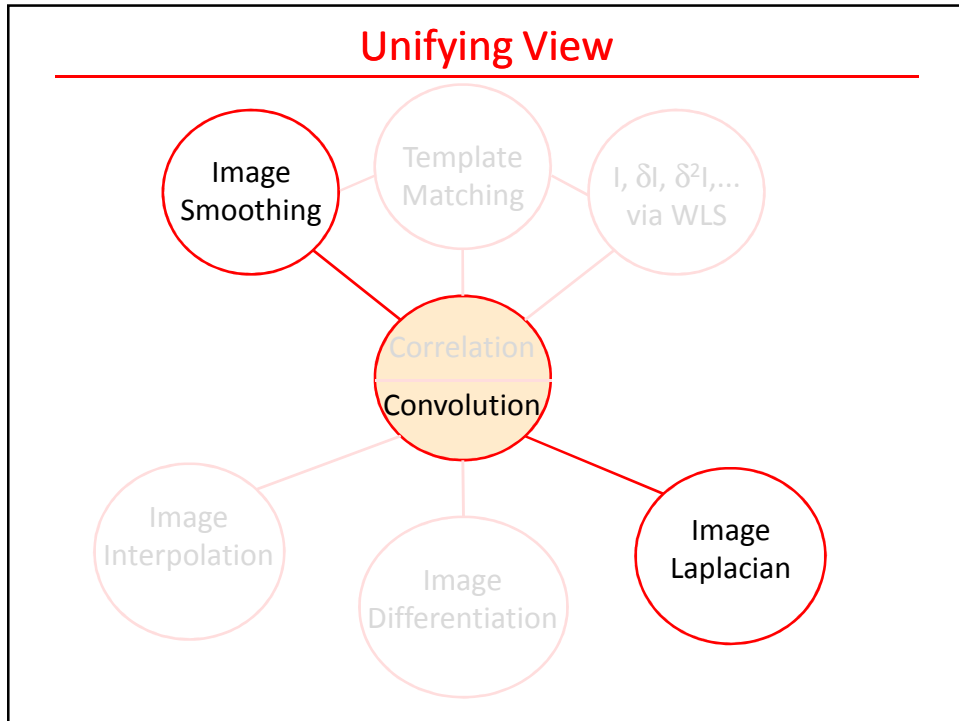


Convolution with the Derivative of a Gaussian

The advantages of estimating derivatives using a convolution with a Derivative of a Gaussian template are:

- The Derivative of G_σ can be computed analytically
- One can control the size of σ (the scale of the smoothing)
- One can compute higher order derivatives by convolving with $\frac{d^n}{dx^n} G_\sigma(x)$
- Computations are always dot products (i.e. efficient)

$$\frac{d^n}{dx^n} (I * G_\sigma)(x) = \left[I * \left(\frac{d^n}{dx^n} G_\sigma \right) \right](x)$$



Principle #5

Subtracting Gaussian-smoothed versions of an image I at nearby scales σ_1 and σ_2

↔

Computing the Laplacian of I

What does smoothing take away?

$I * G_{\sigma_1}$



What Does Smoothing Take Away?

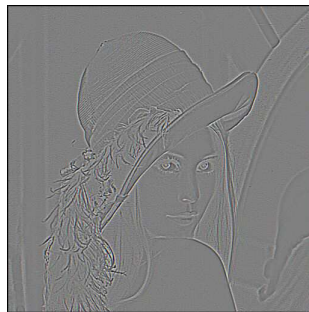
$I * G_{\sigma_2}$



The Difference-Of-Gaussians (DOG) Filter



The Difference-Of-Gaussians (DOG) Filter



$$I * G_{\sigma_1} - I * G_{\sigma_2} = I * \underbrace{(G_{\sigma_1} - G_{\sigma_2})}$$

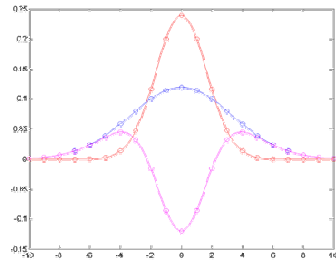
This is called a DOG filter
(Difference of Gaussians)

Equivalence of DOG and 2nd Derivative Filter

What is $I * (G_{\sigma_1} - G_{\sigma_2})$?

What is $G_{\sigma_1} - G_{\sigma_2}$?

Consider G to be a function of both x and σ



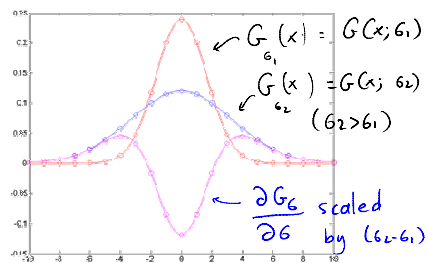
$$G_{\sigma_1} - G_{\sigma_2} = (\sigma_2 - \sigma_1) \frac{\delta G_{\sigma}}{\delta \sigma}(x, \sigma_1)$$

Equivalence of DOG and 2nd Derivative Filter

What is $I * (G_{\sigma_1} - G_{\sigma_2})$?

What is $G_{\sigma_1} - G_{\sigma_2}$?

Consider G to be a function of both x and σ



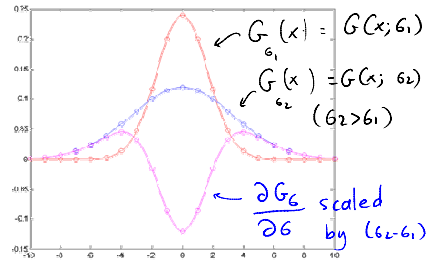
$$G_{\sigma_1} - G_{\sigma_2} = (\sigma_2 - \sigma_1) \frac{\delta G_{\sigma}}{\delta \sigma}(x, \sigma_1)$$

Equivalence of DOG and 2nd Derivative Filter

What is $I * (G_{\sigma_1} - G_{\sigma_2})$?

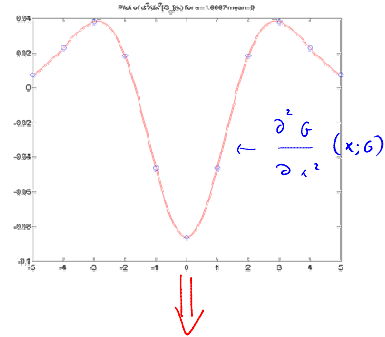
What is $G_{\sigma_1} - G_{\sigma_2}$?

Consider G to be a function of both x and σ



$$G_{\sigma_1} - G_{\sigma_2} = (\sigma_2 - \sigma_1) \frac{\delta G_{\sigma}}{\delta \sigma}(x, \sigma_1)$$

Compare to the 2nd derivative of G with respect to x



The DOG filter is just a scaled version of the Gaussian 2nd derivative filter

Equivalence of DOG and 2nd Derivative Filter

What is $I * (G_{\sigma_1} - G_{\sigma_2})$?

What is $G_{\sigma_1} - G_{\sigma_2}$?

To answer, consider G to be a function of both x and σ

Using approximate differences, the derivative can be computed as:

$$\frac{\delta G(x, \sigma)}{\delta \sigma} = \frac{G(x, \sigma_2) - G(x, \sigma_1)}{\sigma_2 - \sigma_1}$$

From where:

$$G_{\sigma_1} - G_{\sigma_2} = (\sigma_2 - \sigma_1) \frac{\delta G_{\sigma}}{\delta \sigma}(x, \sigma_1)$$

Compare $\frac{\delta G}{\delta \sigma}$ and $\frac{\delta^2 G}{\delta x^2}$

$$\frac{\partial^2 G_{\sigma}}{\partial x^2} = \left(\frac{x^2}{\sigma^2} - 1\right) \frac{1}{\sigma^2} G_{\sigma}(x)$$

$$\frac{\partial G_{\sigma}}{\partial \sigma} = \left(\frac{x^2}{\sigma^2} - 1\right) \frac{1}{\sigma} G_{\sigma}(x)$$

$$\frac{\delta G}{\delta \sigma} = \sigma \frac{\delta^2 G}{\delta x^2}$$



$$G_{\sigma_2}(x) - G_{\sigma_1}(x) = (\sigma_2 - \sigma_1) \cdot \sigma_1 \cdot \frac{\partial^2 G_{\sigma}}{\partial x^2}$$

The Difference-Of-Gaussians (DOG) Filter

What is $I * (G_{\sigma_1} - G_{\sigma_2})$?

What is $G_{\sigma_1} - G_{\sigma_2}$?

In two dimensions:

$$G_{\sigma_2}(x,y) - G_{\sigma_1}(x,y) = \sigma_1(\sigma_1 - \sigma_2) \nabla^2 G_{\sigma_1}(x,y)$$

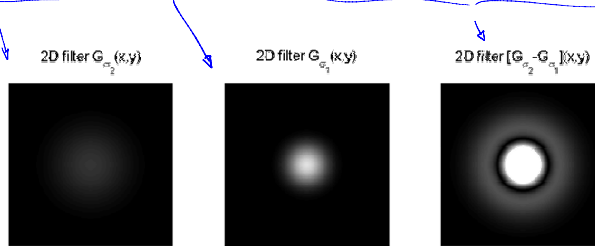
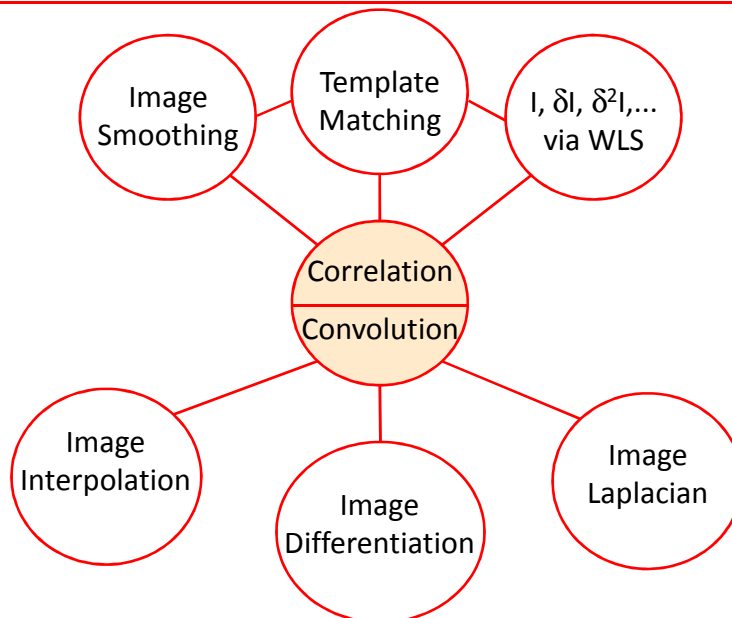


Image Laplacian from the difference of two Gaussians:

$$\nabla^2(I * G_{\sigma_1}) = I * \nabla^2 G_{\sigma_1} = (I * G_{\sigma_2} - I * G_{\sigma_1}) \frac{1}{\sigma_1(\sigma_2 - \sigma_1)}$$

Unifying View



Topic 10:

Feature Detection & Image Matching

- Introduction to the image matching problem
- Image matching using SIFT features
- The SIFT feature detector
- The SIFT descriptor

SIFT

SIFT: Scale Invariant Feature Transform

Developed by David Lowe in 1999

One of the most powerful representations for feature detection and matching.

Widely used in applications that range from robotics to image retrieval and recognition, image stitching, camera calibration and video analysis.

The Image Matching Problem



Goal: to identify "features" or patches in image I, that appear in another image I'



The Image Matching Problem



Lines indicate a correspondence between location (x,y) in image I, and location (x', y') in image I'.



The Image Matching Problem



Is it possible to solve this problem by direct template matching between the two images?



The Image Matching Problem



Is it possible to solve this problem by direct template matching between the two images?



The Image Matching Problem



Is it possible to solve this problem by direct template matching between the two images?



Yes, but it would be impossibly inefficient.

(i.e. must search over all possible pairs of patches)

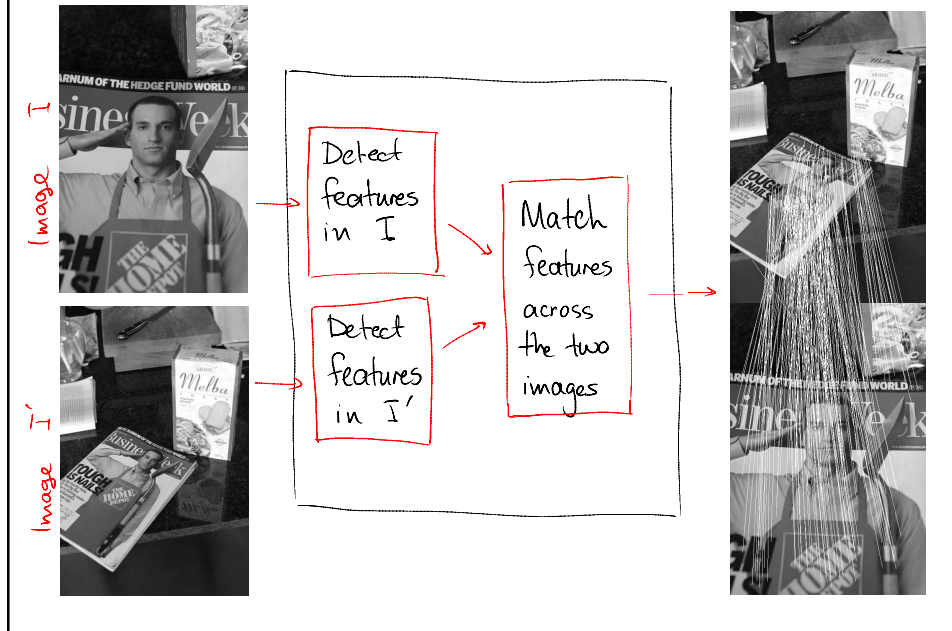
Feature-Based Image Matching



Feature detection & matching



Feature-Based Image Matching



Errors in Feature-Based Image Matching

In general some/many of these correspondences may be incorrect.

Two types of error:

- ① False positive matches
algorithm returns a correspondence between 2 locations where none exists
- ② False negative matches
algorithm fails to detect a correspondence between two instances of the same feature/patch

Errors in Feature-Based Image Matching



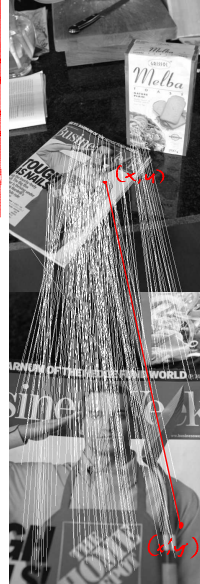
Goal: Minimize false positives
AND false negatives
across a wide range of
imaging conditions

① False positive matches

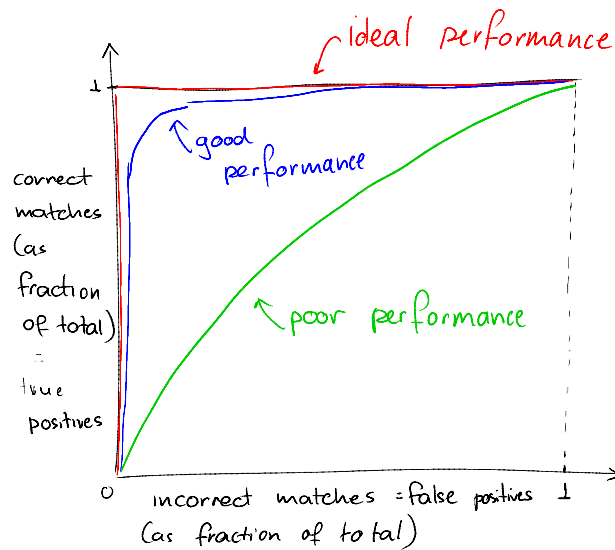
algorithm returns a
correspondence between 2
locations where none exists

② False negative matches

algorithm fails to detect
a correspondence between
two instances of the same
feature/patch



Evaluating a Feature Detector's Performance



Feature Matching & Transformation Invariance

Source image I

"Transformed" source images

A useful feature detector and matching algorithm must be insensitive to a wide range of image transformations

Transformation-Invariant Feature Detectors

Source image I

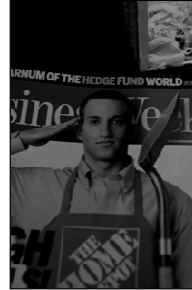
"Transformed" source images

A feature detector is called invariant to a certain image transformation if it can reliably detect features in a transformed version of the source image.

Transformation-Invariant Feature Detectors



"Transformed" source images



Brightness transformation

A feature detector is called invariant to a certain image transformation if it can reliably detect features in a transformed version of the source image.

Transformation-Invariant Feature Detectors



"Transformed" source images



Distortion due to change in viewpoint



A feature detector is called invariant to a certain image transformation if it can reliably detect features in a transformed version of the source image.

Transformation-Invariant Feature Detectors



"Transformed" source images



A feature detector is called invariant to a certain image transformation if it can reliably detect features in a transformed version of the source image.



Distortion due to change in viewpoint & magnification (i.e. scale)

Topic 10:

Feature Detection & Image Matching

- Introduction to the image matching problem
- Image matching using SIFT features
- The SIFT feature detector
- The SIFT descriptor

We'll define the SIFT descriptor next class.