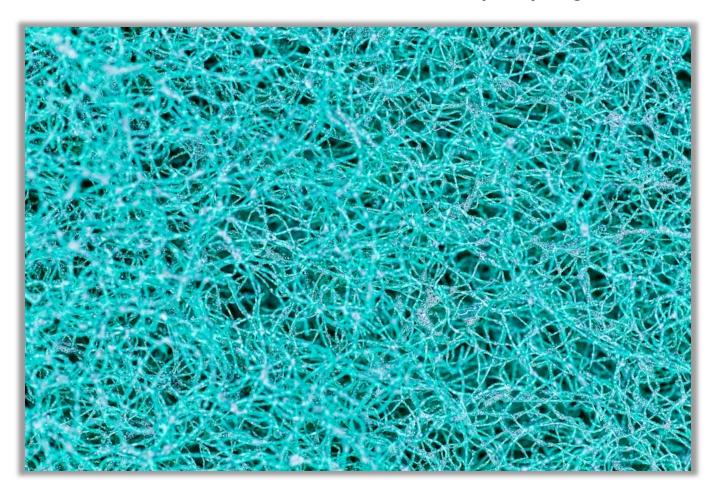
Intro to Deep Learning

neural networks, CNNs, backpropagation



CSC420
David Lindell
University of Toronto
cs.toronto.edu/~linde



Logistics

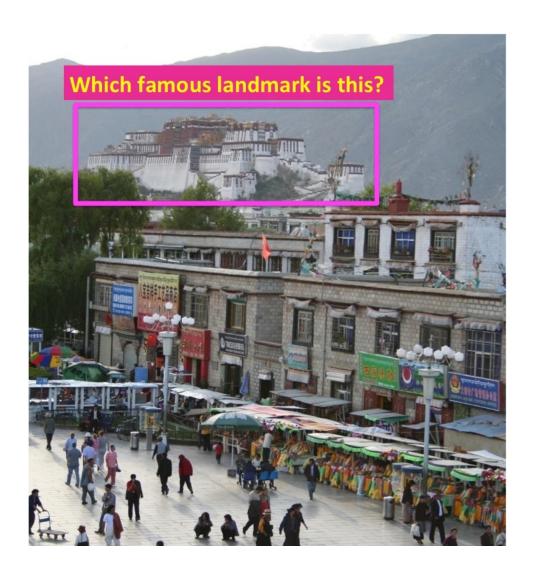
•HW2 is out, due in 3 weeks

- Motivation
- Fully-connected Networks
- Convolutional Neural Networks
- Training networks

•Let's take some typical tourist picture. What all do we want to recognize?



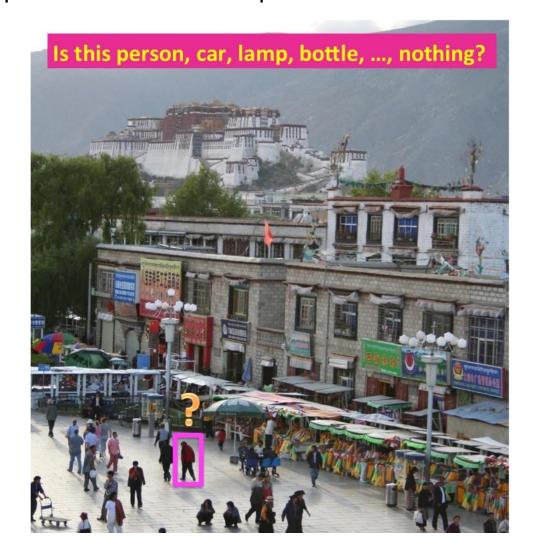
Identification



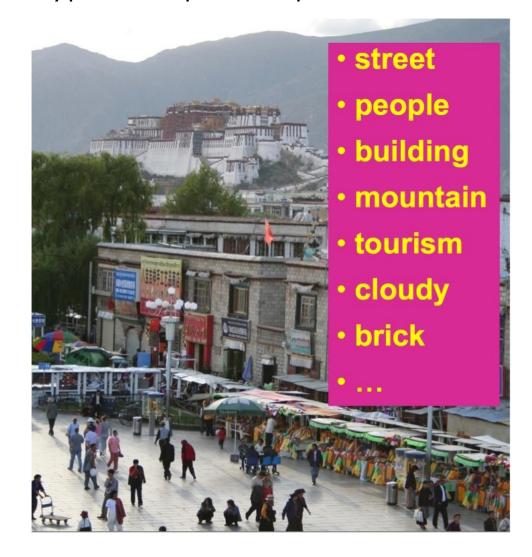
• Scene classification: what type of scene is the picture showing?



• Classification: Is the object in the window a person, a car, etc

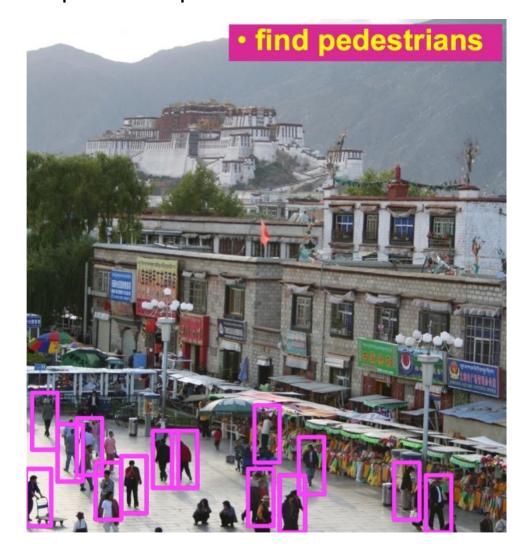


•Image Annotation: Which types of objects are present in the scene?

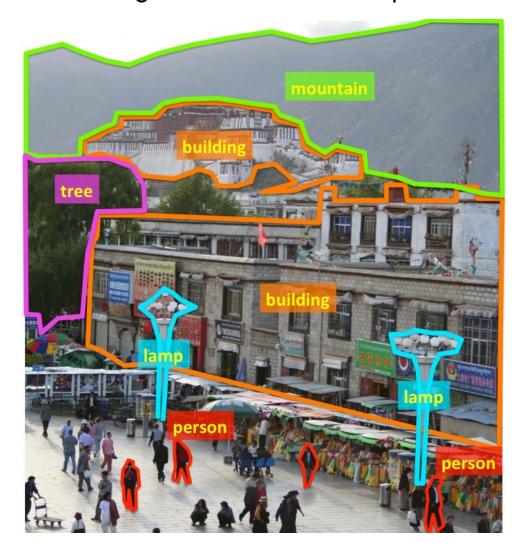


[Adopted from S. Lazebnik]

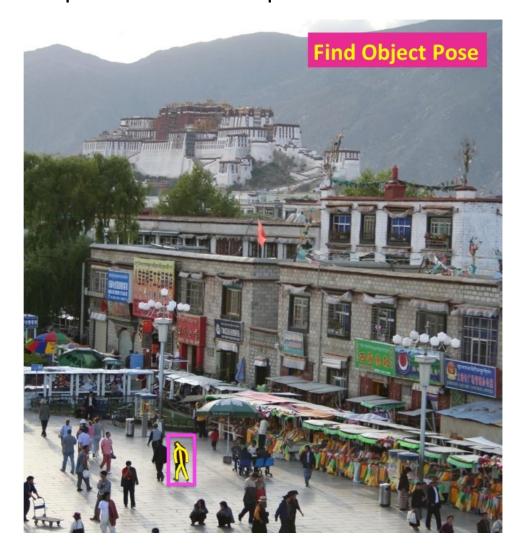
• Detection: Where are all objects of a particular class?



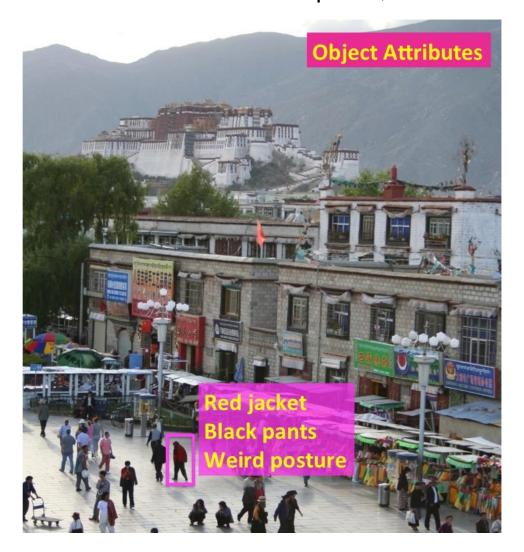
Segmentation: Which pixels belong to each class of objects?



• Pose estimation: What is the pose of each object?



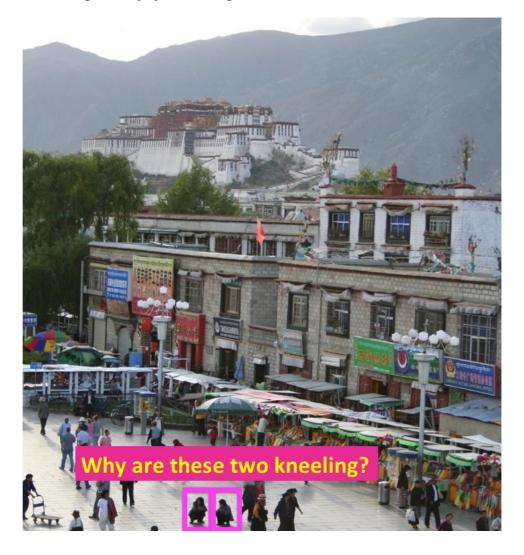
• Attribute recognition: Estimate attributes of the objects (color, size, etc)



• Action recognition: What is happening in the image?

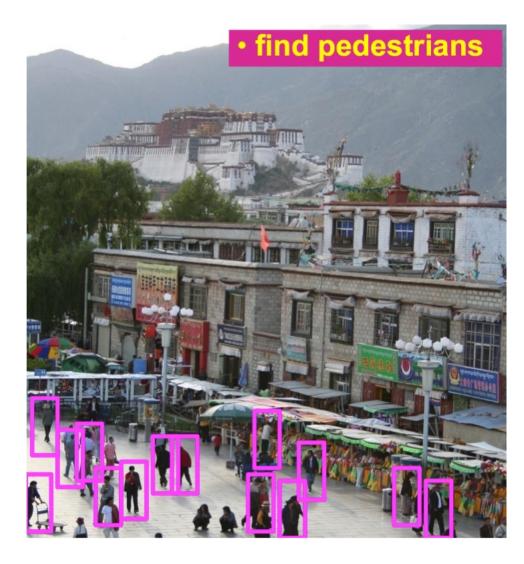


• Surveillance: Why is something happening?



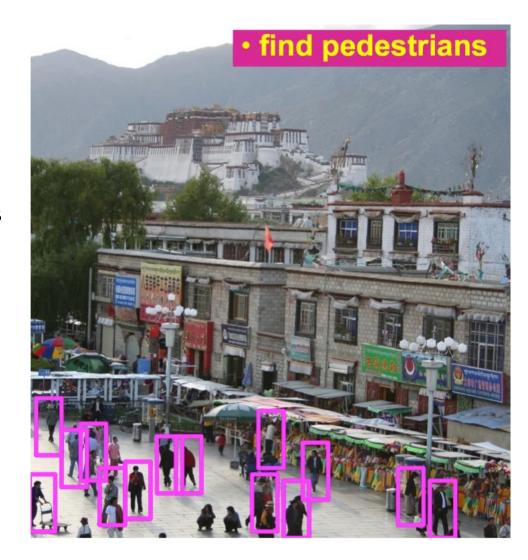
Have we encountered these things before?

- Before we proceed, let's first give a shot to the techniques we already know
- Let's try detection (how?)



Have we encountered these things before?

- Before we proceed, let's first give a shot to the techniques we already know
- Let's try detection (how?)
- Example techniques:
 - Template matching (remember Waldo in Lecture 3-5?)
 - Large-scale retrieval: store millions of pictures, recognize new one by finding the most similar one in database. This is a Google approach.



•Template matching: normalized cross-correlation with a template (filter)

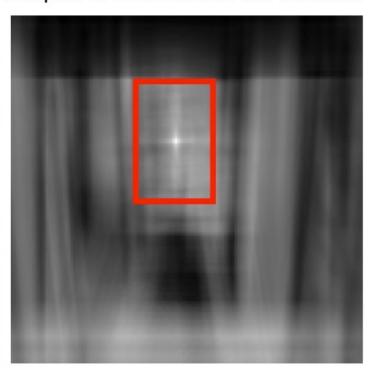
Find the chair in this image

Output of normalized correlation

chair template





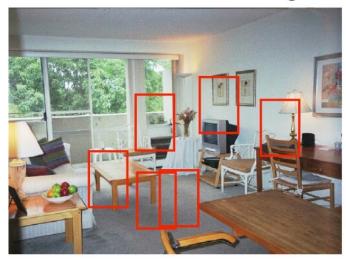


•Template matching: normalized cross-correlation with a template (filter)



template

Find the chair in this image





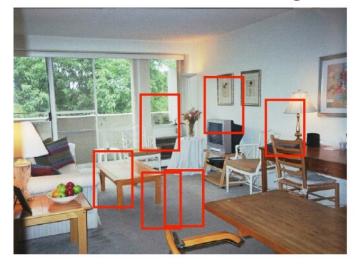


•Template matching: normalized cross-correlation with a template (filter)

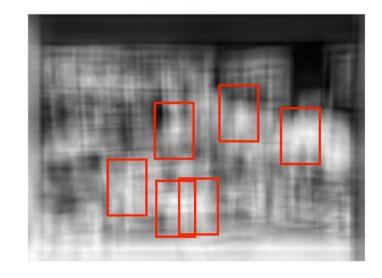


template

Find the chair in this image



Pretty much garbage
Simple template matching is
not going to make it



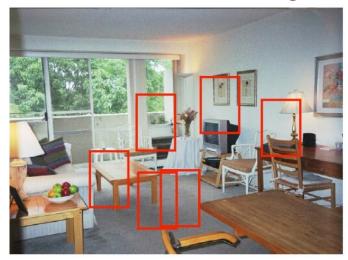
why?

•Template matching: normalized cross-correlation with a template (filter)

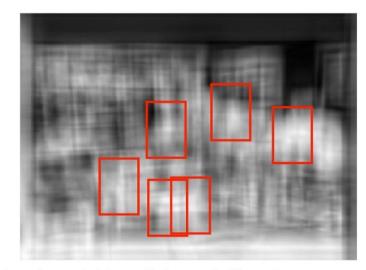


template

Find the chair in this image



Pretty much garbage
Simple template matching is
not going to make it



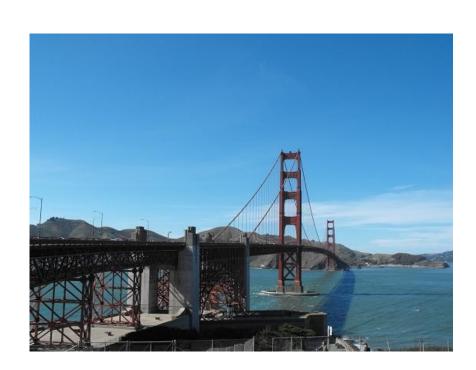
A "popular method is that of template matching, by point to point correlation of a model pattern with the image pattern. These techniques are inadequate for three-dimensional scene analysis for many reasons, such as occlusion, changes in viewing angle, and articulation of parts." Nevatia & Binford, 1977.

•Upload a photo to Google image search and check if something reasonable comes out





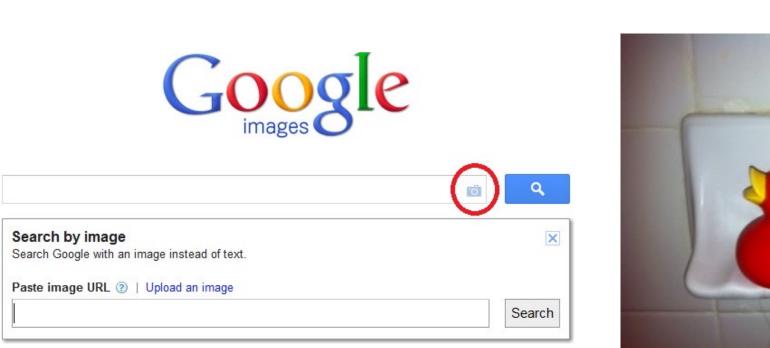
- Upload a photo to Google image search
- Pretty reasonable, both are Golden Gate Bridge







•Upload a photo to Google image search Let's try a typical bathtub object





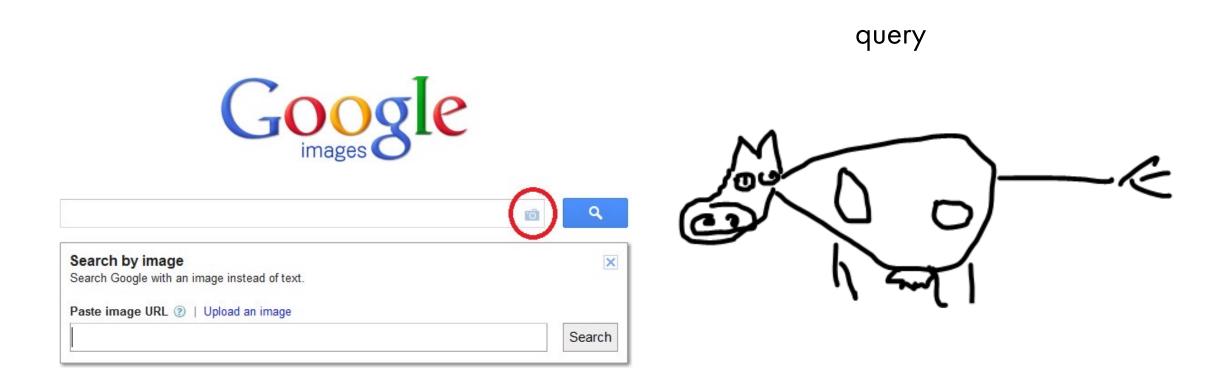
- Upload a photo to Google image search
- A bit less reasonable, but still some striking similarity



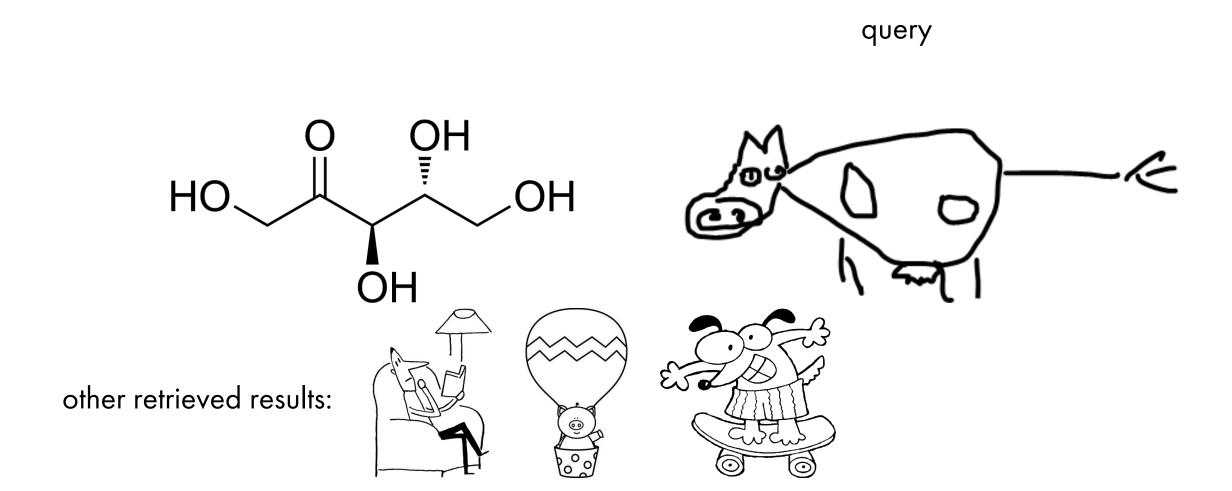




- Make a beautiful drawing and upload to Google image search
- Can you recognize this object?

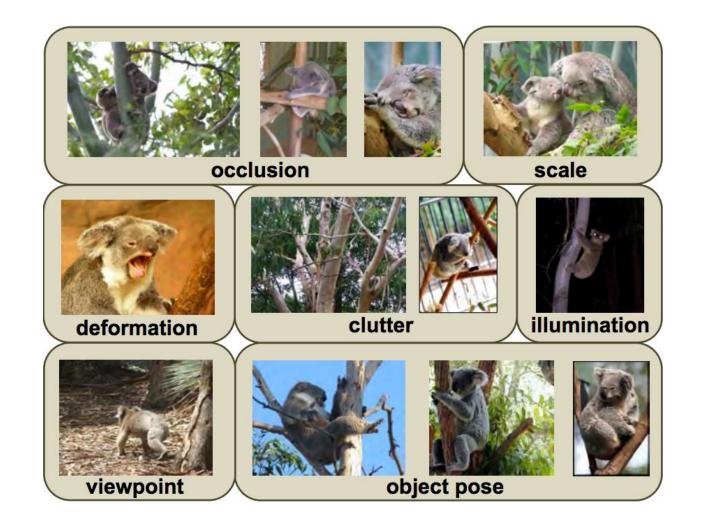


- Make a beautiful drawing and upload to Google image search
- Not a very reasonable result



Why is it a Problem?

Difficult scene conditions



[From: Grauman & Leibe]

Why is it a Problem?

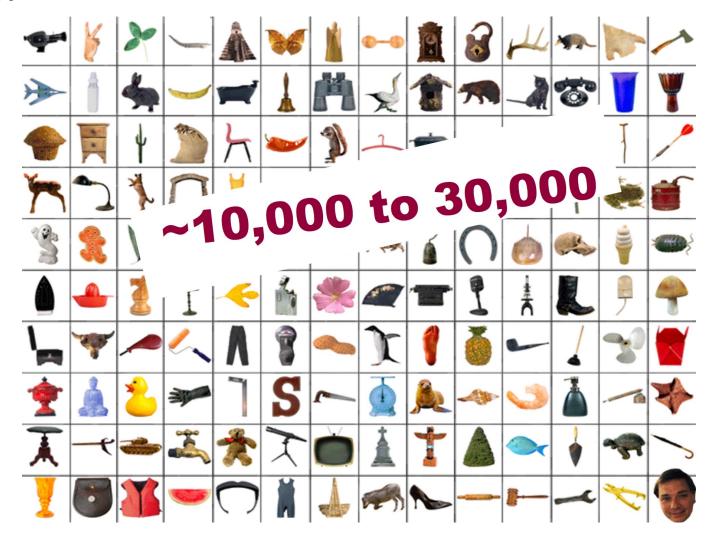
• Huge within-class variations. Recognition is mainly about modeling variation.



[Pic from: S. Lazebnik]

Why is it a Problem?

Tons of classes



•We cannot explicitly model these variations!

- •We cannot explicitly model these variations!
- •Instead our models should be relatively simple and we should learn let complexity live in the data

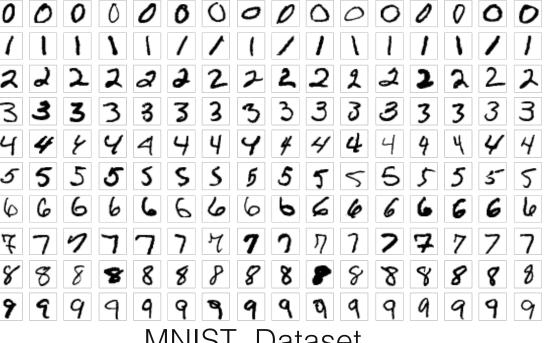
- •We cannot explicitly model these variations!
- •Instead our models should be relatively simple and we should learn let complexity live in the data
- Neural networks follow this paradigm

- Motivation
- Fully-connected Networks
- Convolutional Neural Networks
- Training networks

Image Classification

Image classification example

Images

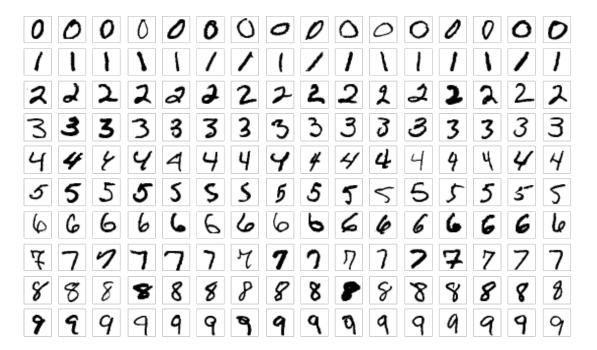


MNIST Dataset

Image Classification

Image classification example

Images



Class

"zero" "one"

. . .

"nine"

Image Classification

Image classification example

What the computer "sees"

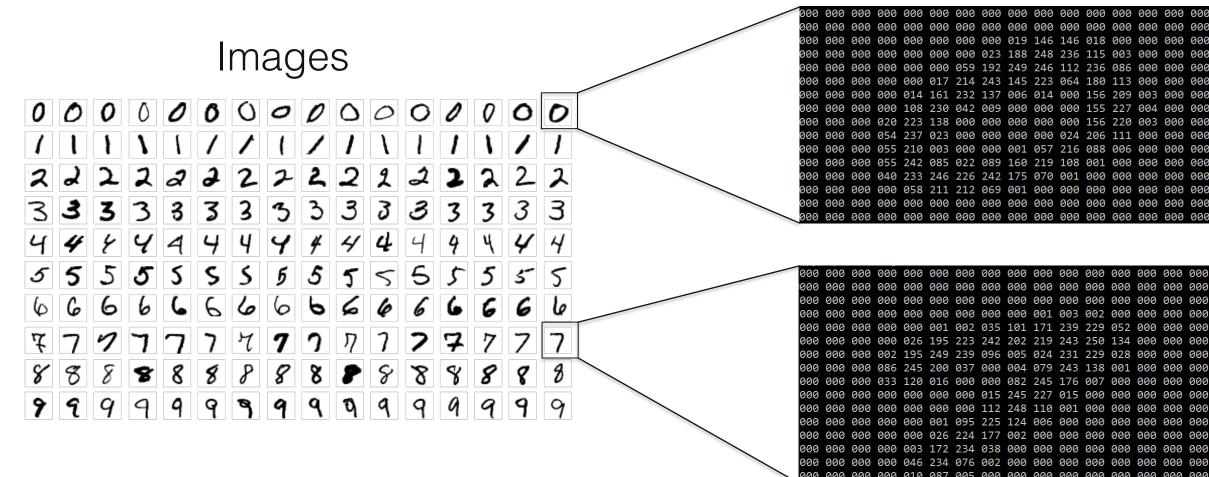
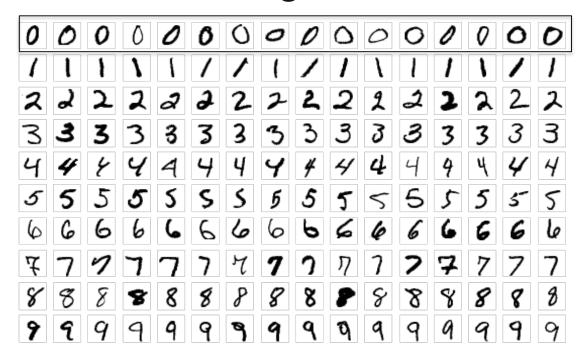


Image classification example

Images



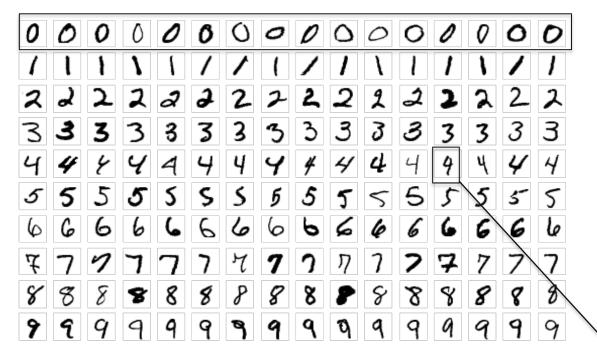
Challenges

Intra-class variation

- stroke widths
- alignment
- writing styles

Image classification example

Images



Challenges

Intra-class variation

- stroke widths
- alignment
- writing styles

Inter-class similarities

"four" or "nine"?

Image classification example

Images

Implementation?

```
def classify_digit(image):
    # ???
    return image_class
```

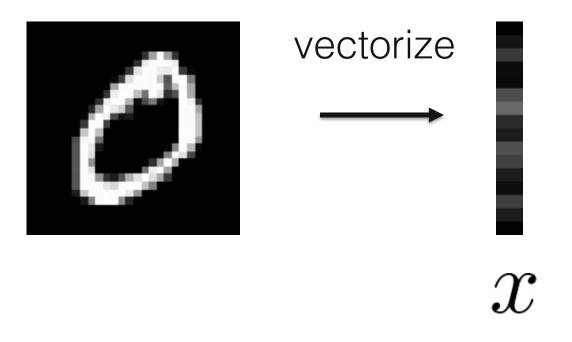
Can't hardcode solution!

- Data-driven approach
 - Collect training images and labels
 - Train a classifier using machine learning
 - Evaluate the classifier on unseen images

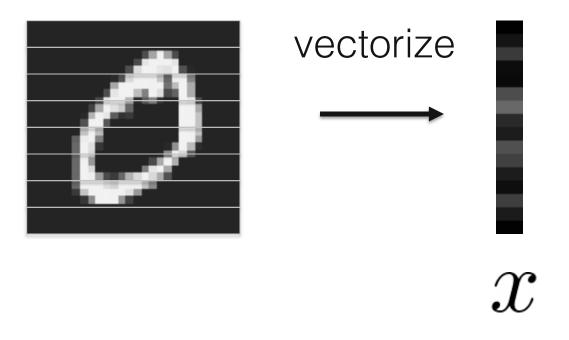
Implementation?

```
1 def train(images, labels):
2     # machine learning model
3     return image_class
4
5 def evaluate(model, test_images):
6     # machine learning model
7     return test_labels
8
```

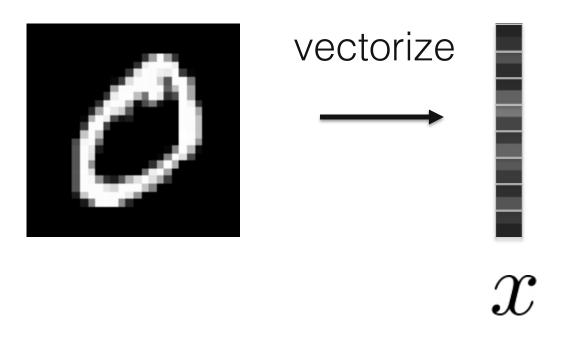
$$f(x, W) = Wx$$



$$f(x, W) = Wx$$

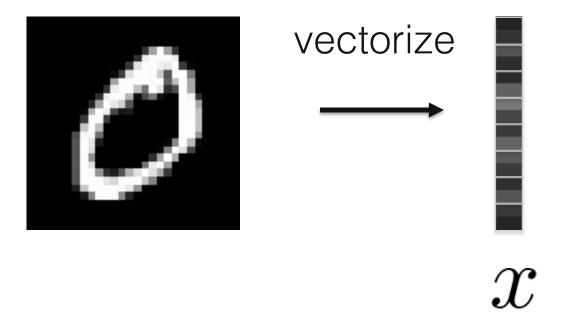


$$f(x, W) = Wx$$



Linear Model

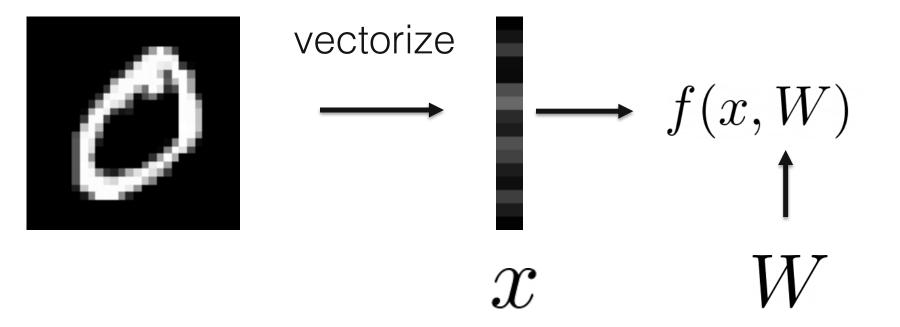
$$f(x, W) = Wx$$



Length of this vector is the "dimensionality" of our problem!

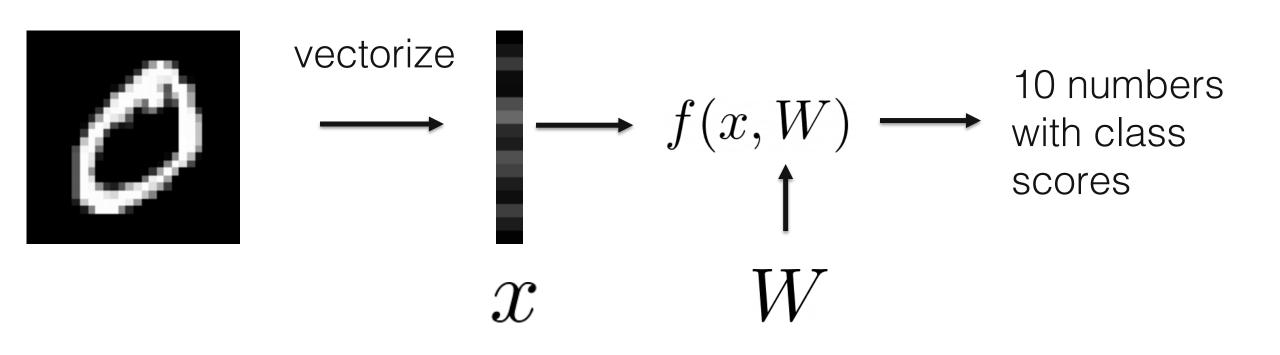
Linear Model

$$f(x, W) = Wx$$

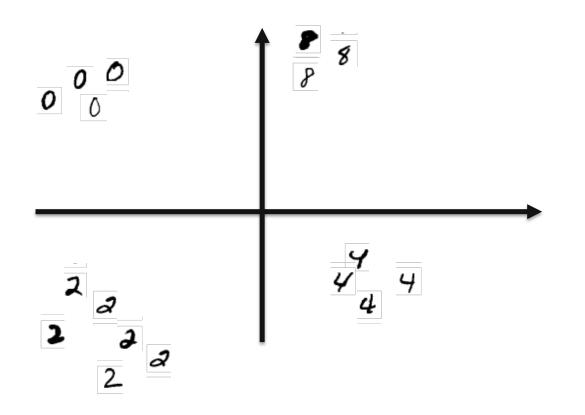


In general: Wx + b

$$f(x, W) = Wx$$



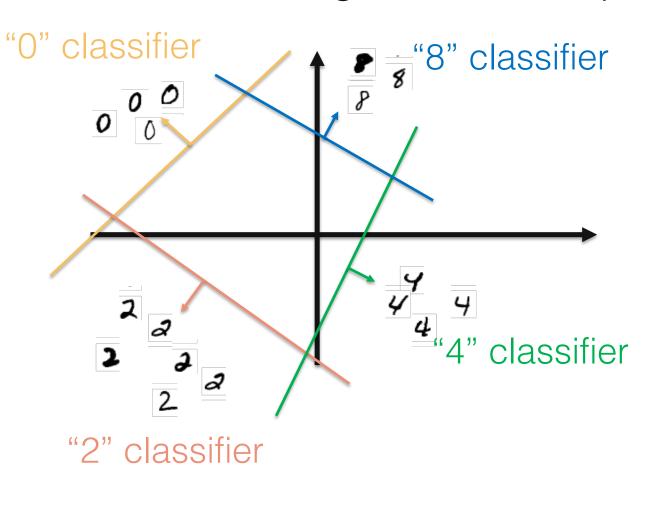
Linear model: geometric intrepretation



Each image is a point in an N-dimensional space

- N is the number of pixels

• Linear model: geometric interpretation



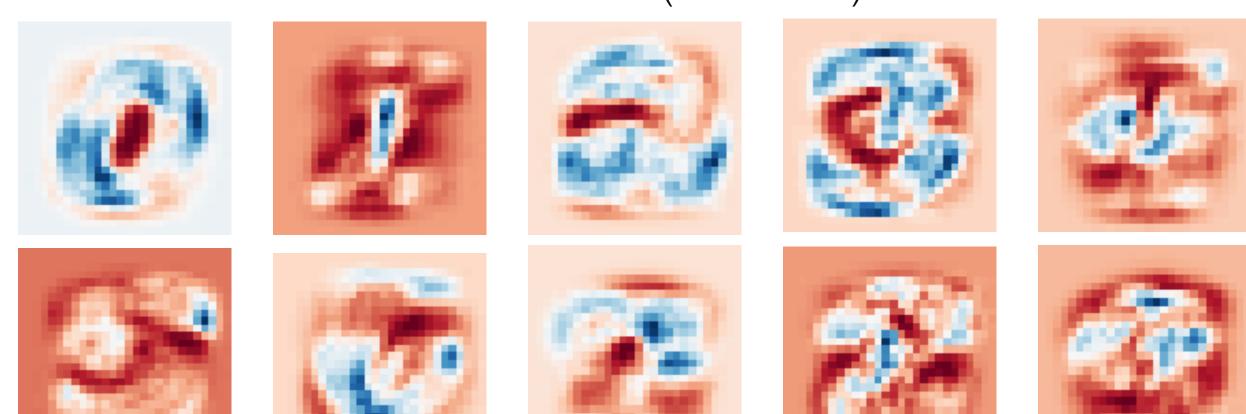
$$f(x, W) = Wx$$

Computes inner product between rows of W and x!

- Each row of W is a hyperplane
- Sign of inner product tells you which side of the hyperplane
- "separates" the digits

Linear model (visual interpretation)

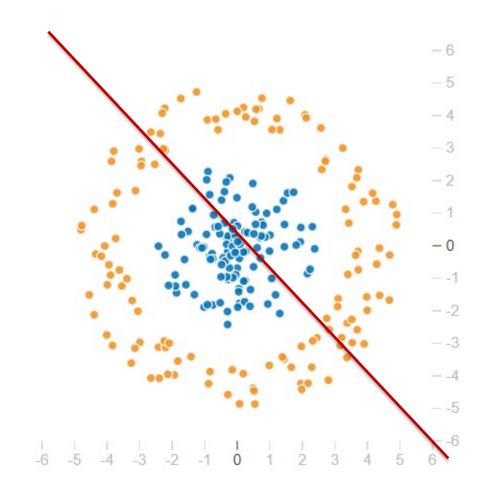
Learned filters (rows of W)



Limits of linear classifiers

Linear classifiers learn linear decision planes

What if dataset is not linearly separable?



- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$

- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$
- 3-layer MLP $f=W_3\max(0,W_2\max(0,W_1x))$

- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$
- 3-layer MLP $f=W_3\max(0,W_2\max(0,W_1x))$



Non-linearity/activation function between linear layers

- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$
- 3-layer MLP $f=W_3\max(0,W_2\max(0,W_1x))$

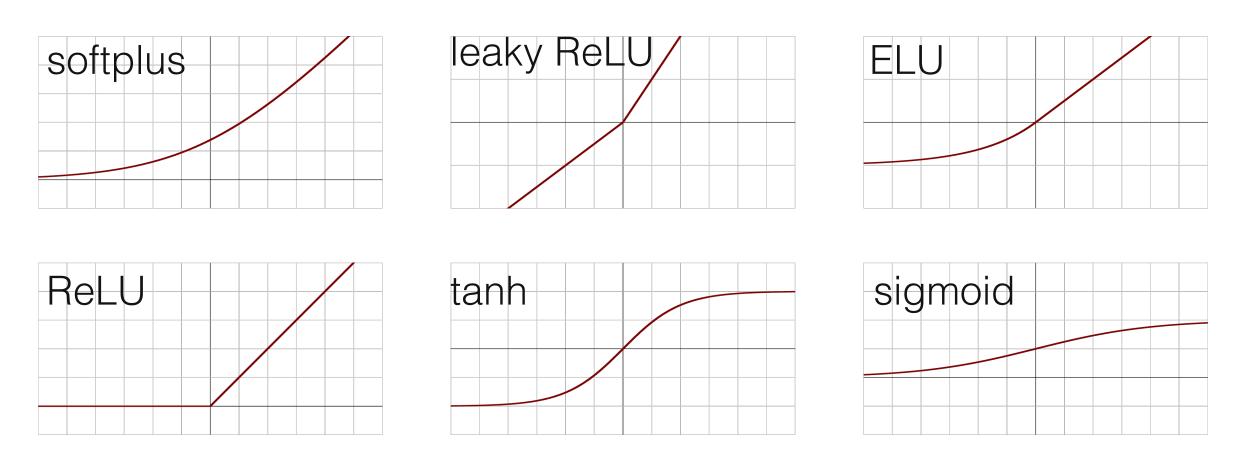


Otherwise we have:

$$f = W_3 W_2 W_1 x$$

Activation Functions

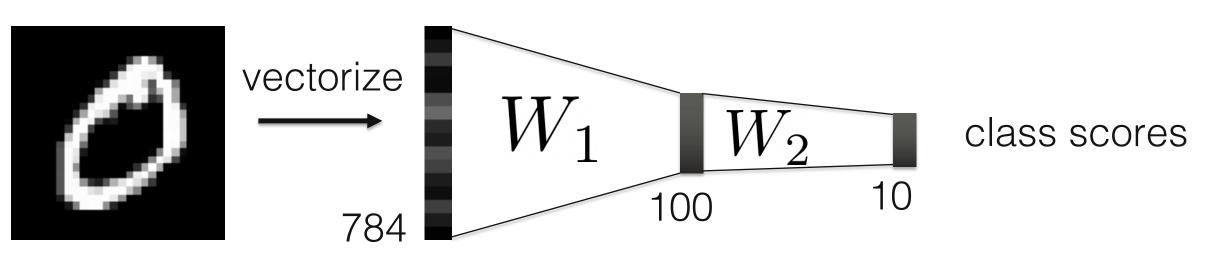
...many to choose from



... ReLU is a good general-purpose choice: ReLU(x) = max(0, x)

- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$

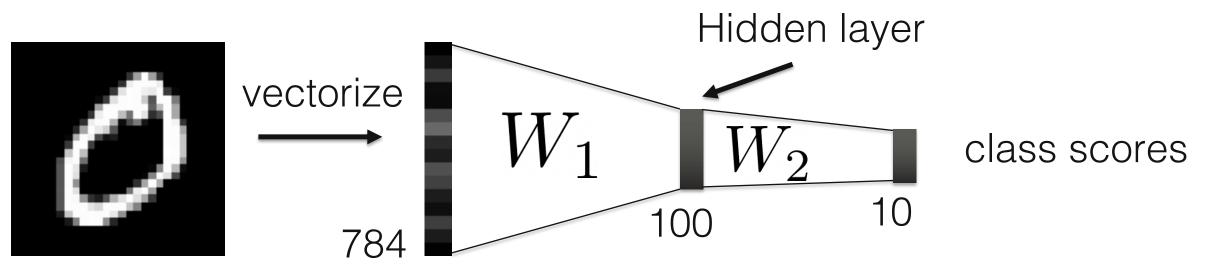
Back to our classification example...



$$x \in \mathbb{R}^D, W_1 \in \mathbb{R}^{H \times D}, W_2 \in \mathbb{R}^{C \times H}$$

- Linear Model f=Wx
- 2-layer MLP $f=W_2\max(0,W_1x)$

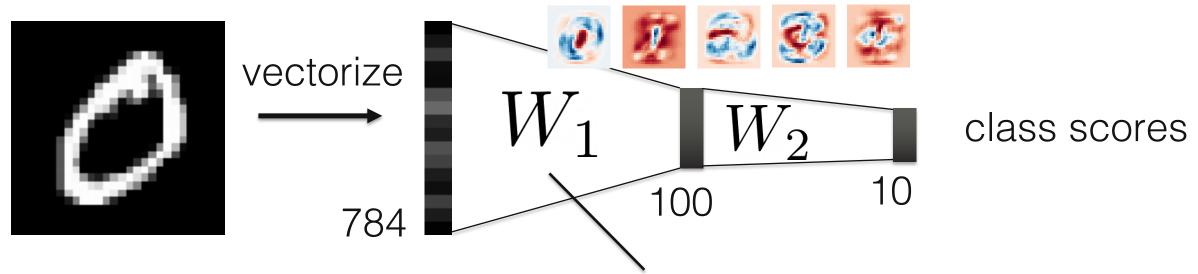
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$$x \in \mathbb{R}^D, W_1 \in \mathbb{R}^{H \times D}, W_2 \in \mathbb{R}^{C \times H}$$

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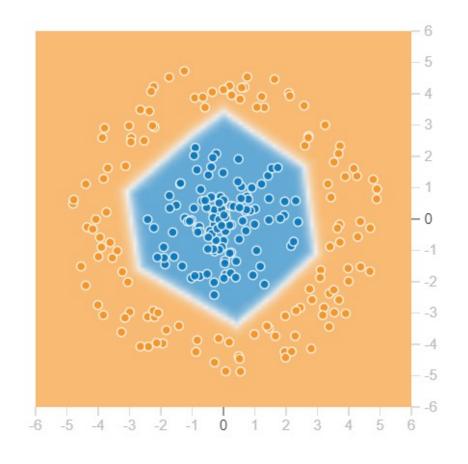
Back to our classification example...



Now we have 100 shape templates, shared between classes

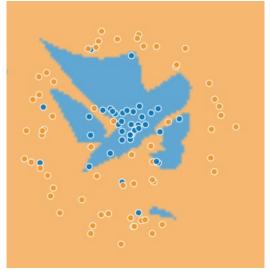
Overcomes limits of linear classifiers

- Can learn non-linear decision boundaries
- Complexity scales with the number of neurons/hidden layers

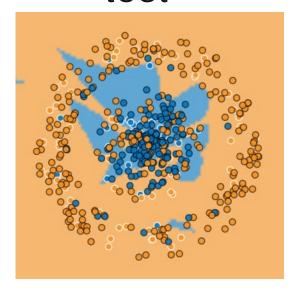


train

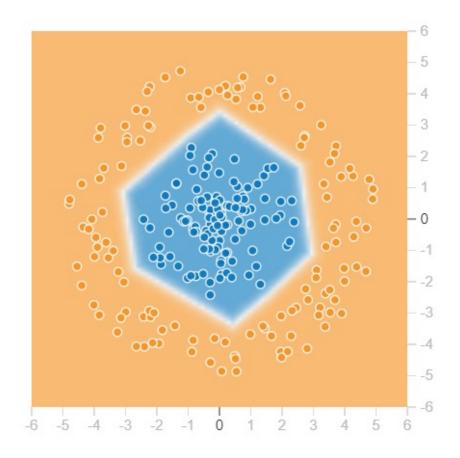
- More parameters is not always better!
 - Can lead to overfitting the training data
 - Performance on test data is worse

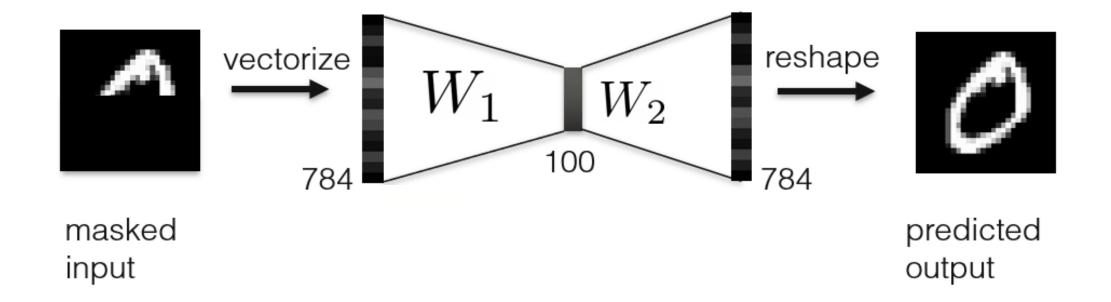


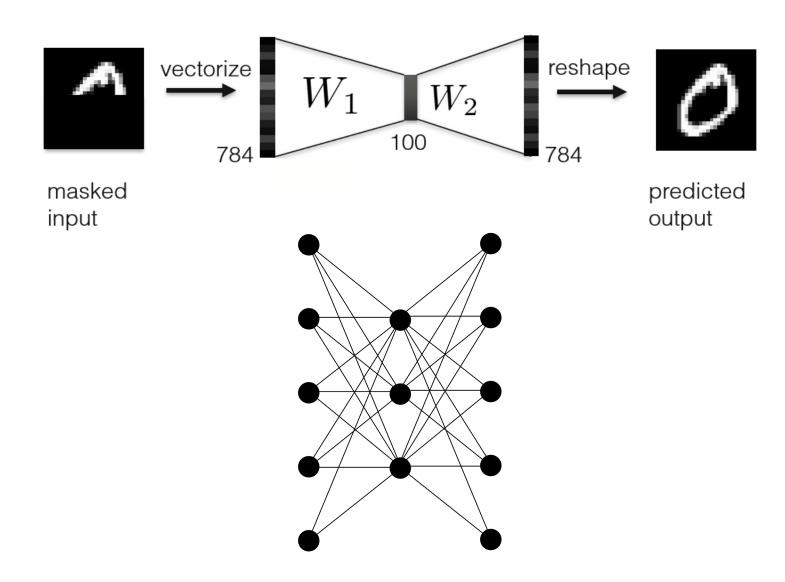
test

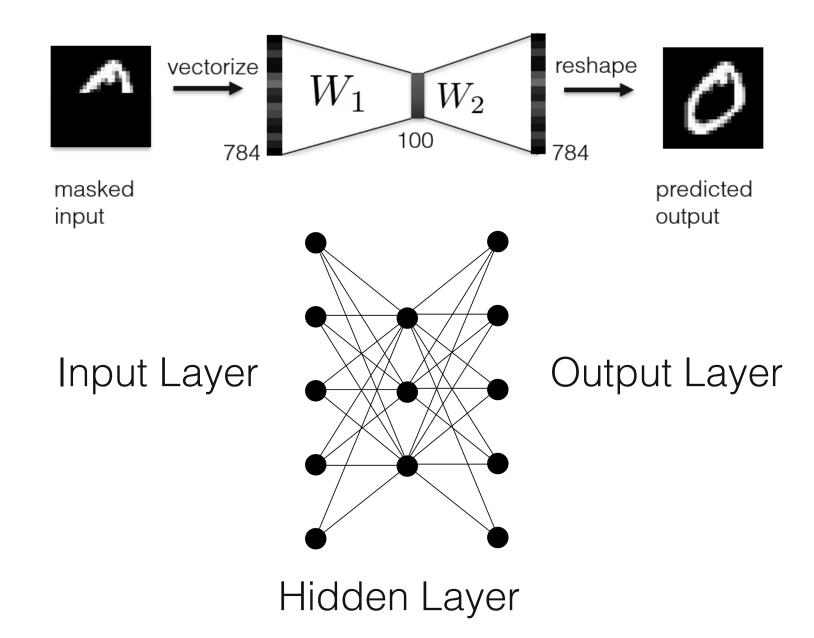


- More on classification...
 - https://cs231n.github.io/linearclassify/
 - https://csc413-uoft.github.io/

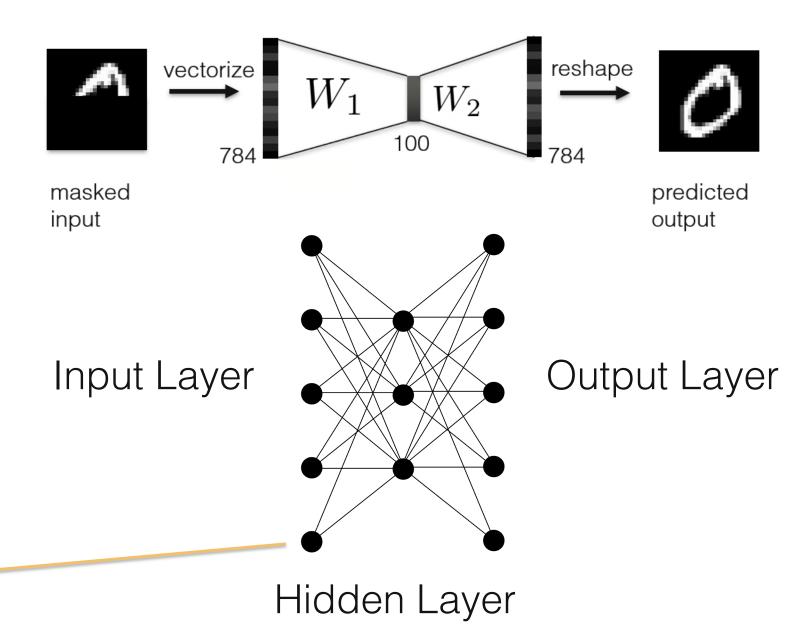


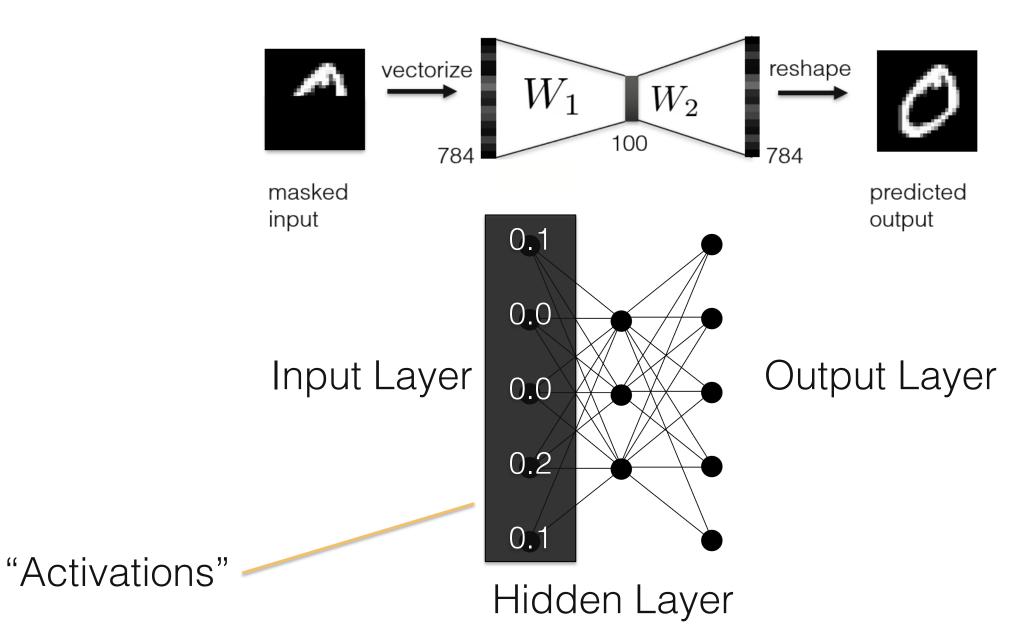


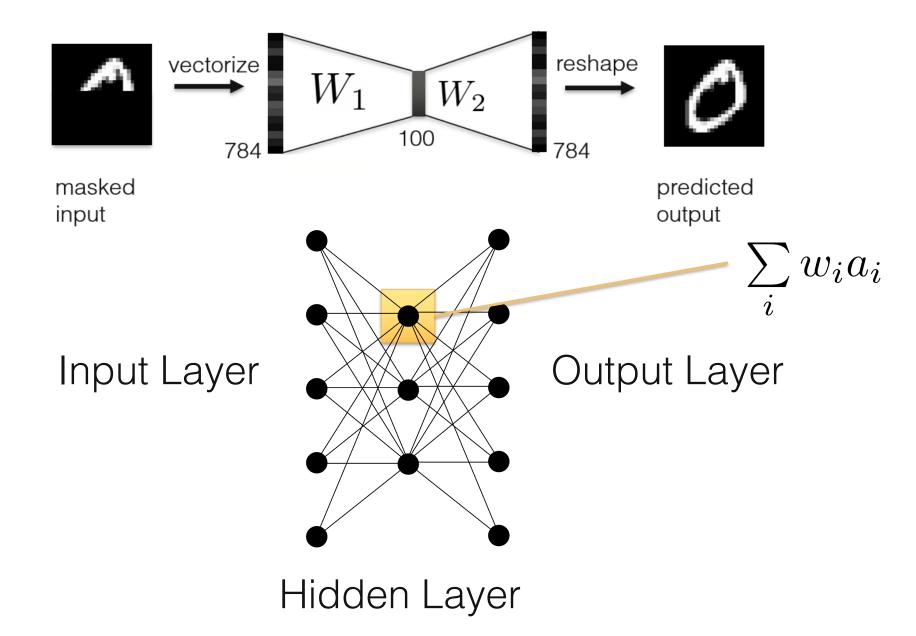


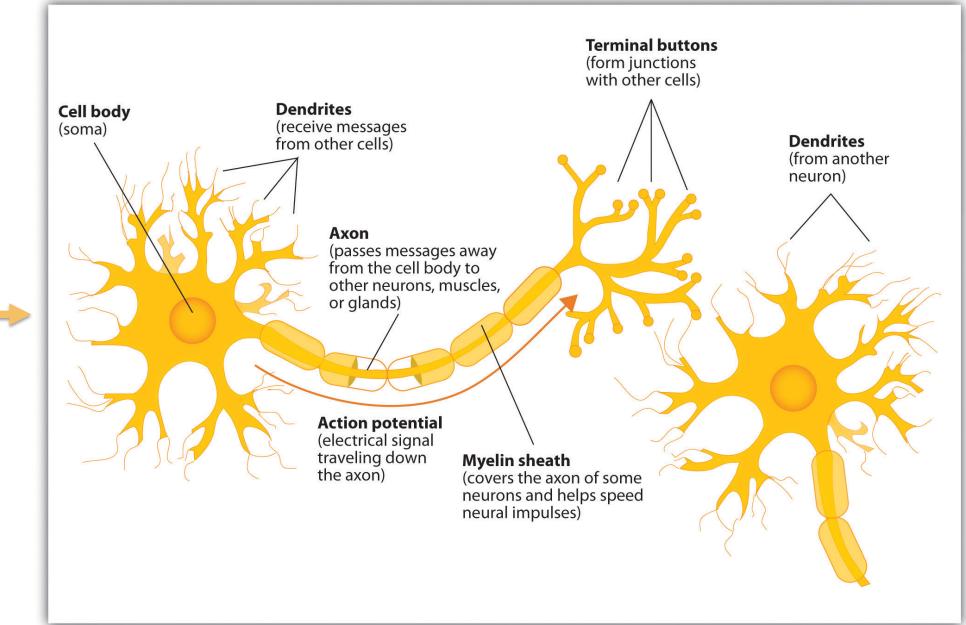


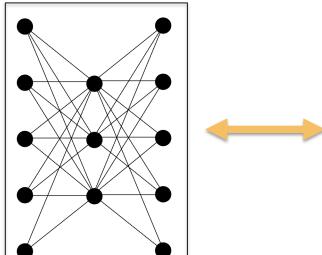
"Neuron"





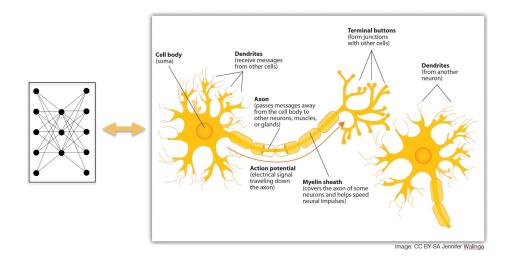




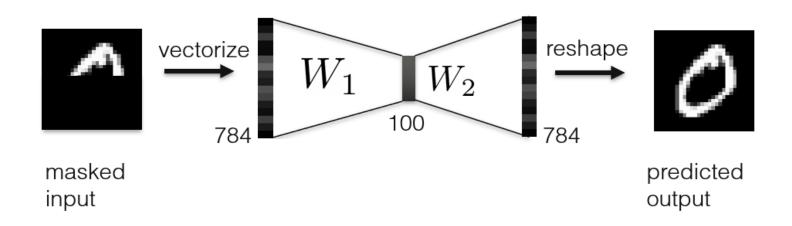


Loose analogy!

- Neurons have activation potentials, all-or-none firing behavior
- Interconnectivity between actual neurons is dense and complicated
- Connection between neurons is complex non-linear dynamical system



Drawbacks of fully-connected networks

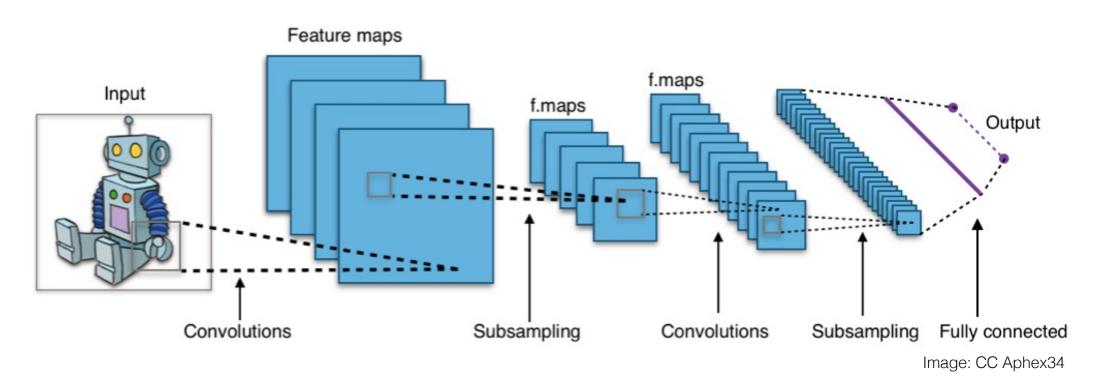


- spatial structure is destroyed
- fully-connected weights do not scale

Overview

- Motivation
- Fully-connected Networks
- Convolutional Neural Networks
- Training networks

Convolutional Neural Networks



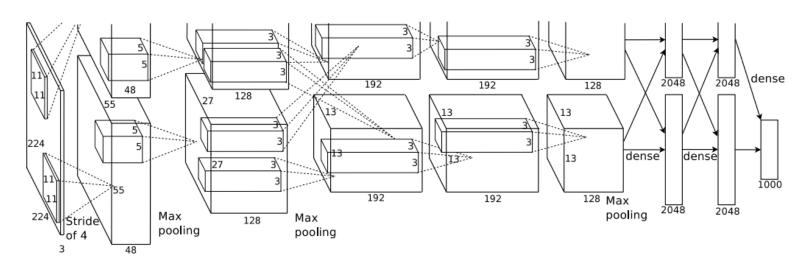
- Exploit spatial structure
- Scale to large inputs with fewer parameters
- Remarkable performance for processing visual data

AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

14 million labeled images

First convolutional network for image classification

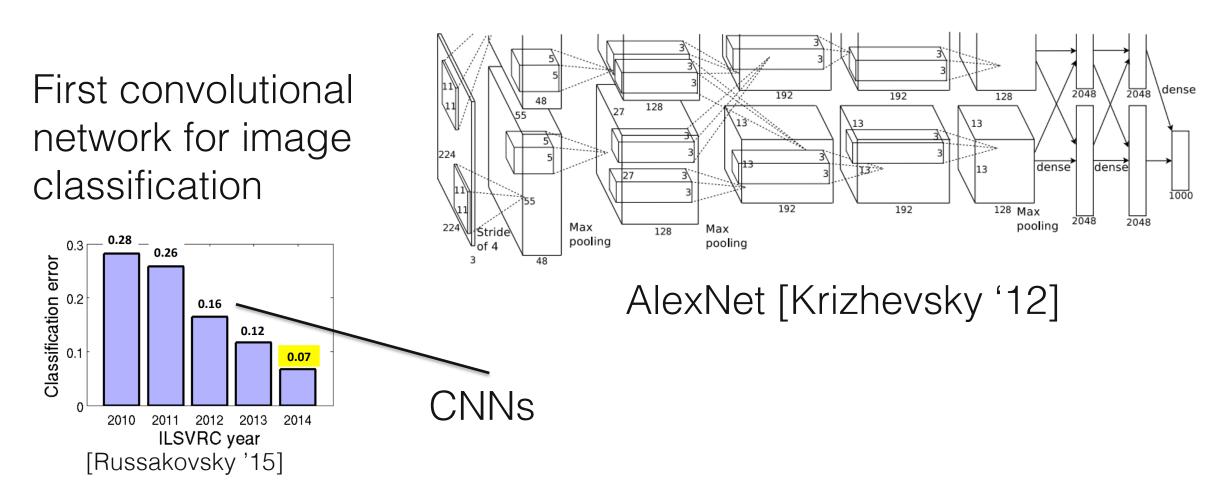


AlexNet [Krizhevsky '12]

AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

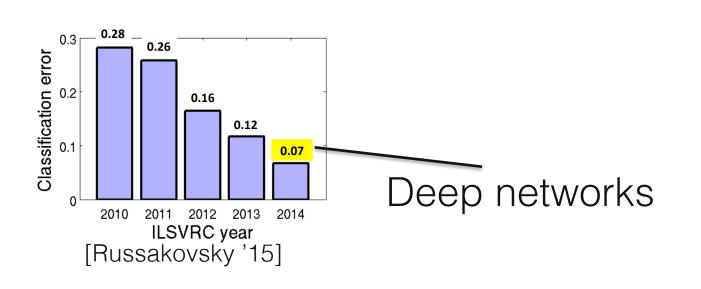
14 million labeled images

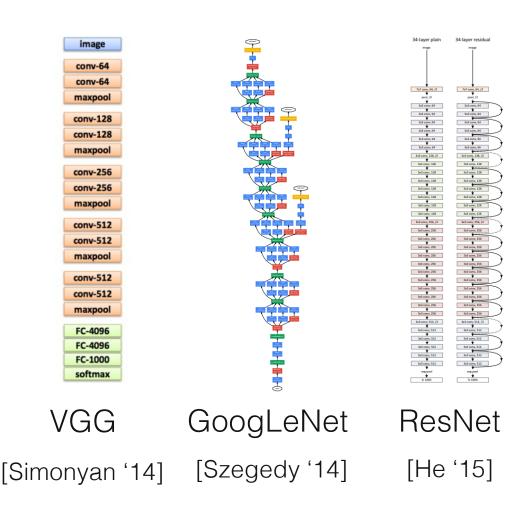


AlexNet & surge in popularity

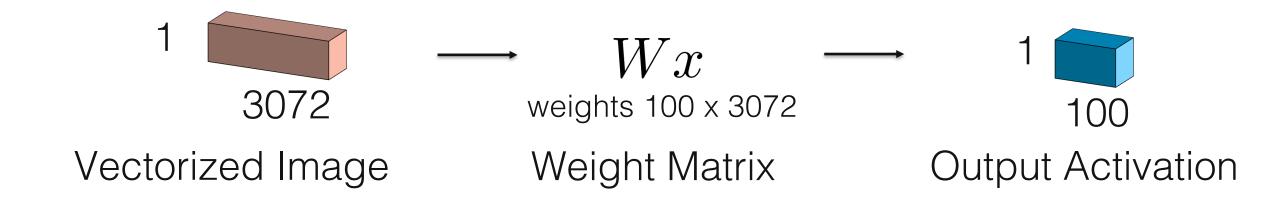
2010: ImageNet Large Scale Visual Recognition Challenge

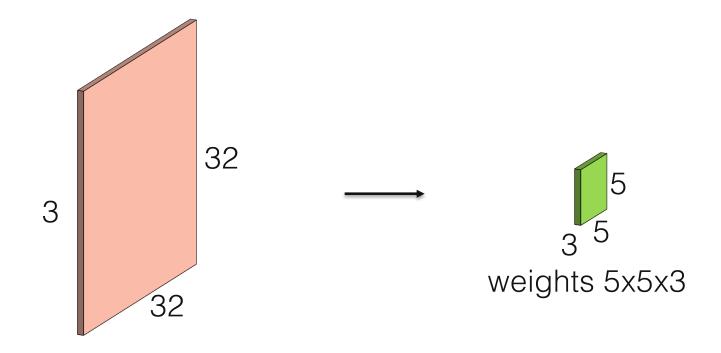
14 million labeled images



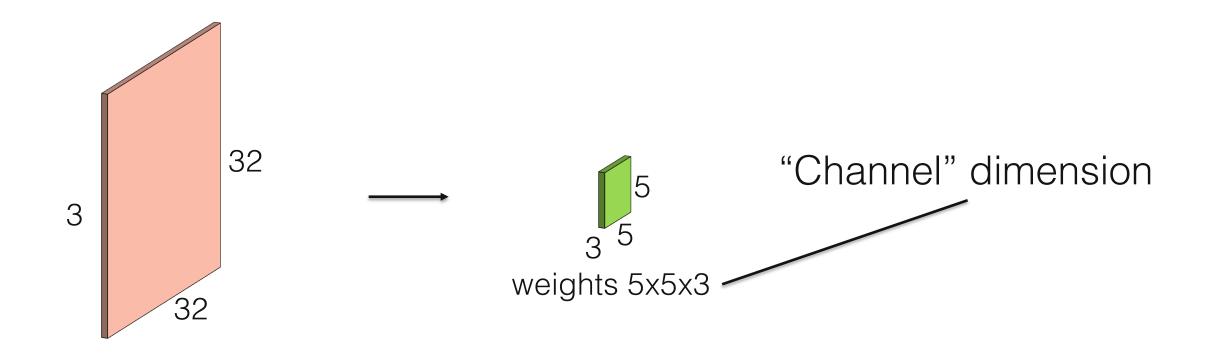


Fully-Connected Layer

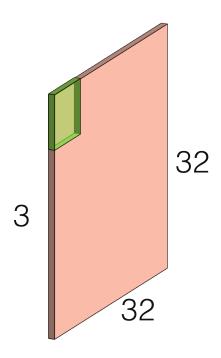




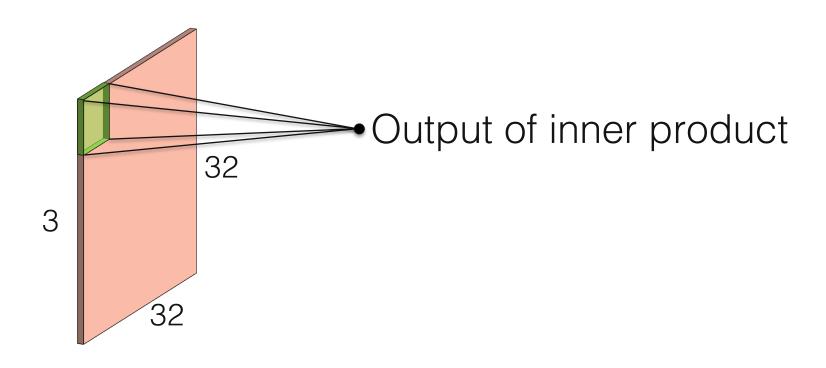
Input Image Filter



Input Image Filter

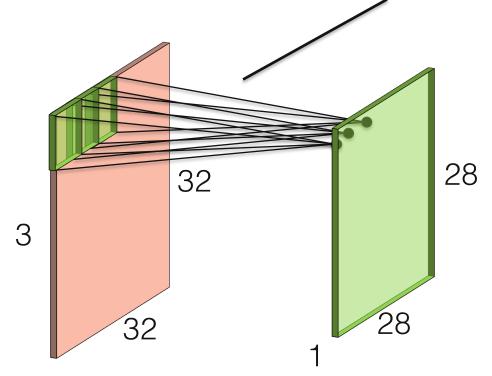


Input Image

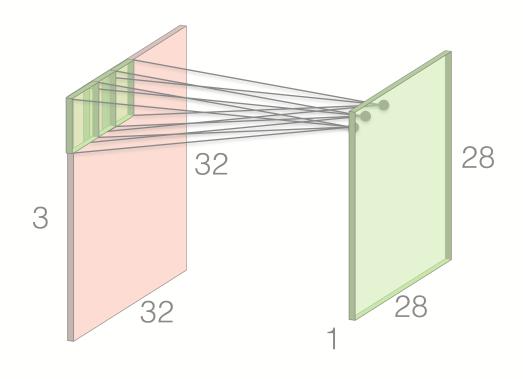


Input Image

Convolution = sliding window + inner product

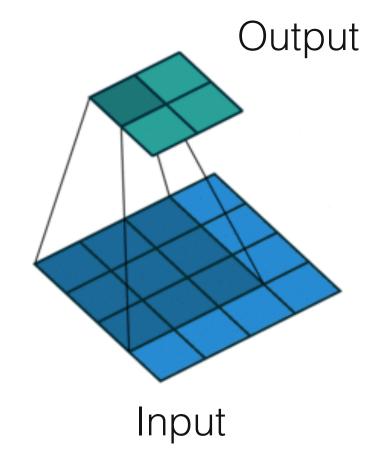


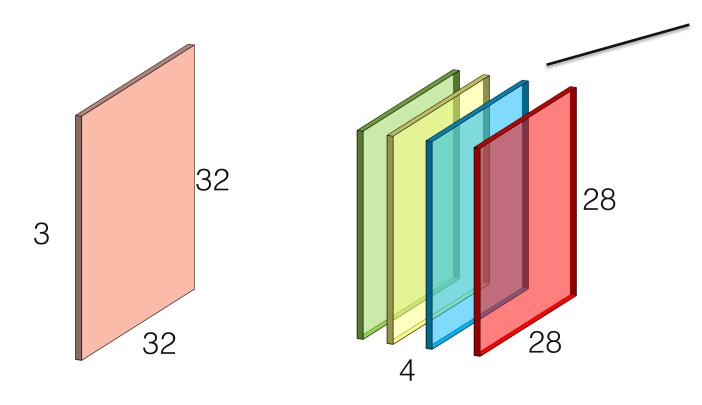
Input Image Activations



Input Image

Activations



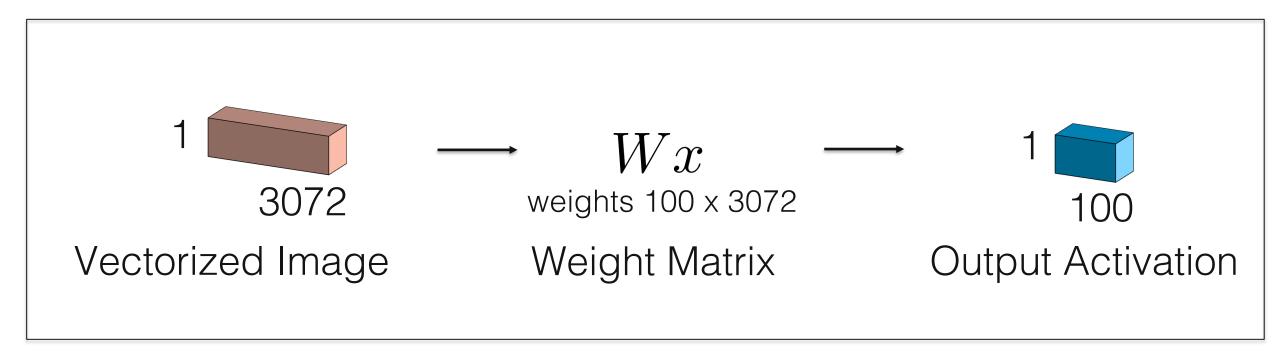


Multiple output channels using multiple filters

Input Image

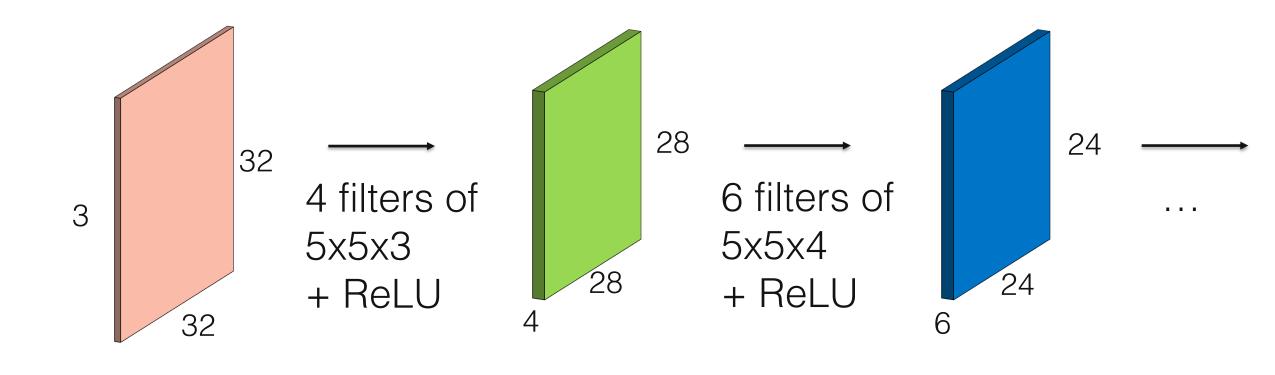
Activations

Fully-Connected Layer



Special case of convolutional layer when filter size = input size!

Convolutional Neural Network



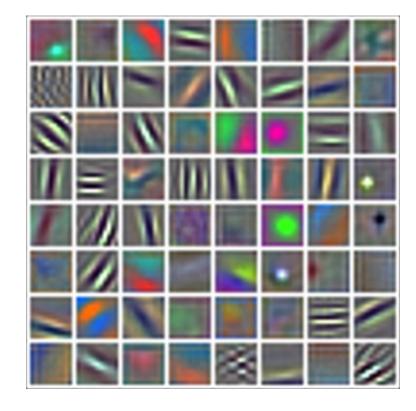
Input Image

Layer 1 Activations Layer 2
Activations

Input Image



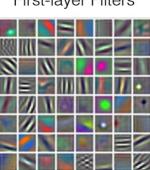
First-layer Filters

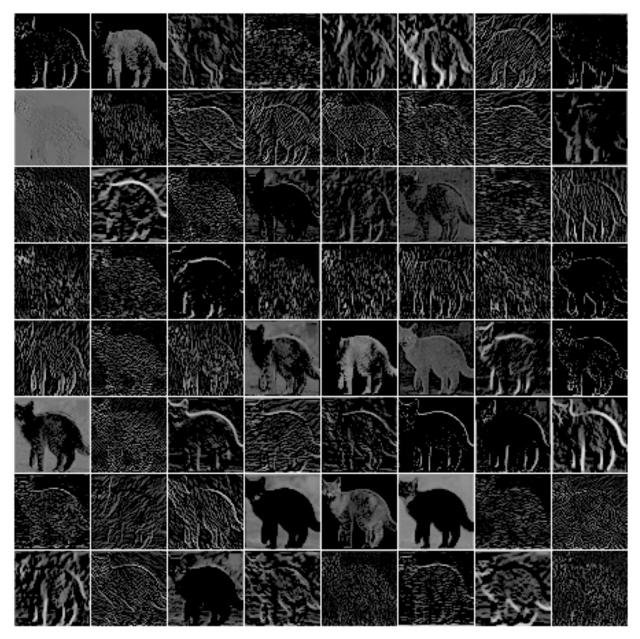


Input Image



First-layer Filters





Activations

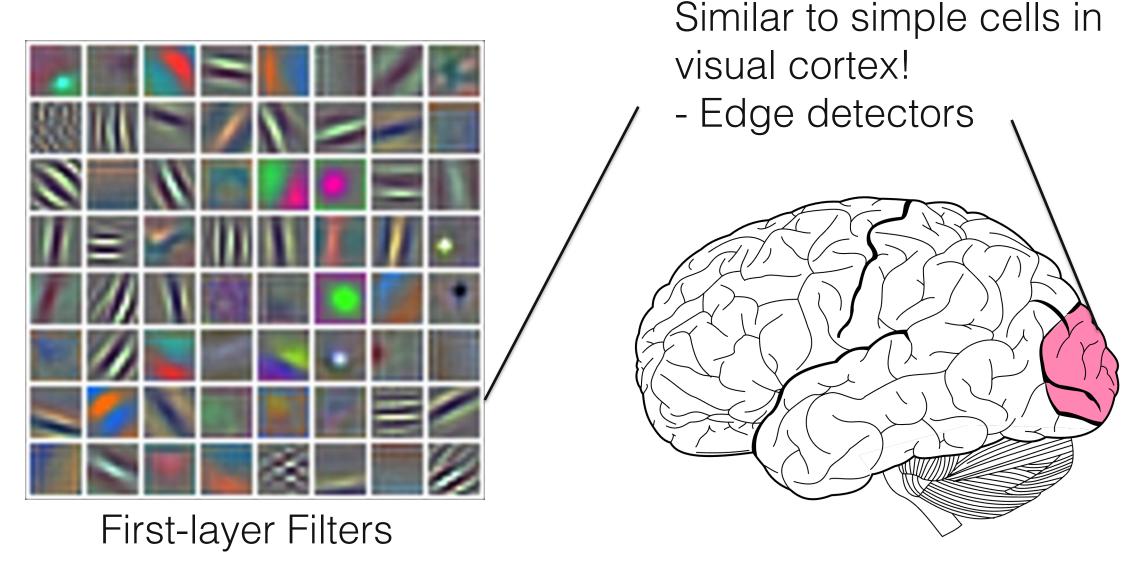
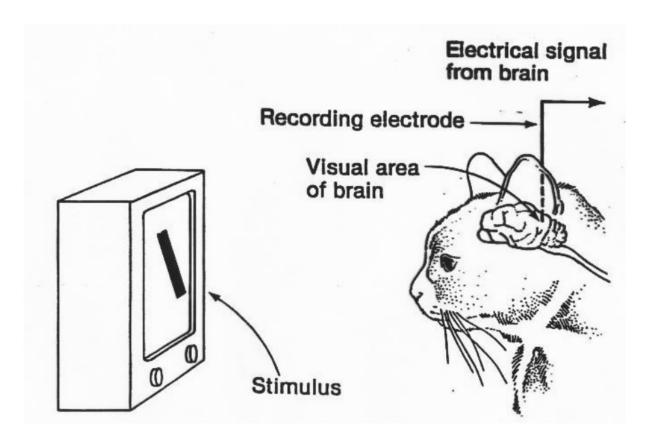


Image: CC BY-SA Selket



[Hubel & Wiesel 1959]



Simple cells in visual cortex detect edges, complex cells compose earlier responses









Design choices:

- filter size
- number of filters
- padding
- stride

Layer types:

- pooling
- transpose convolutions
- upsampling layers*
- batch normalization*
- softmax layers*

Filter size

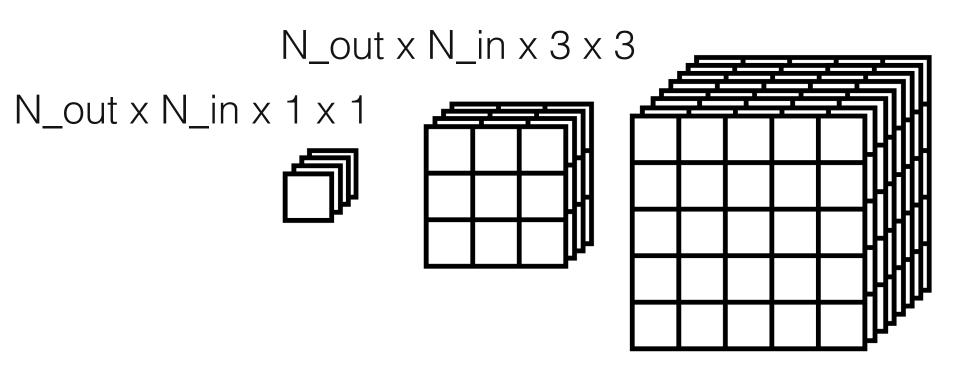
5x5

1x1

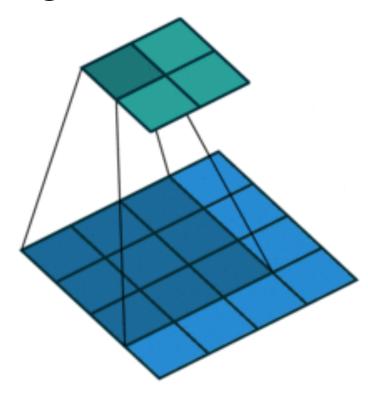
1x1

Number of channels

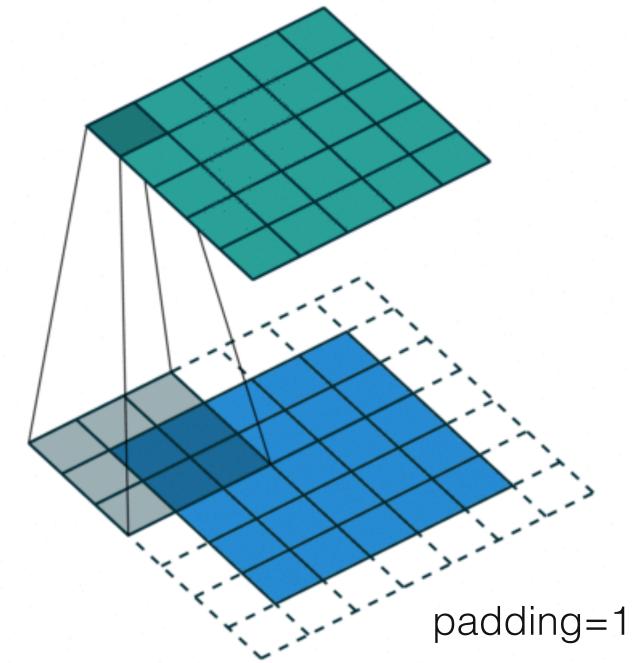
$$N_out \times N_in \times 5 \times 5$$



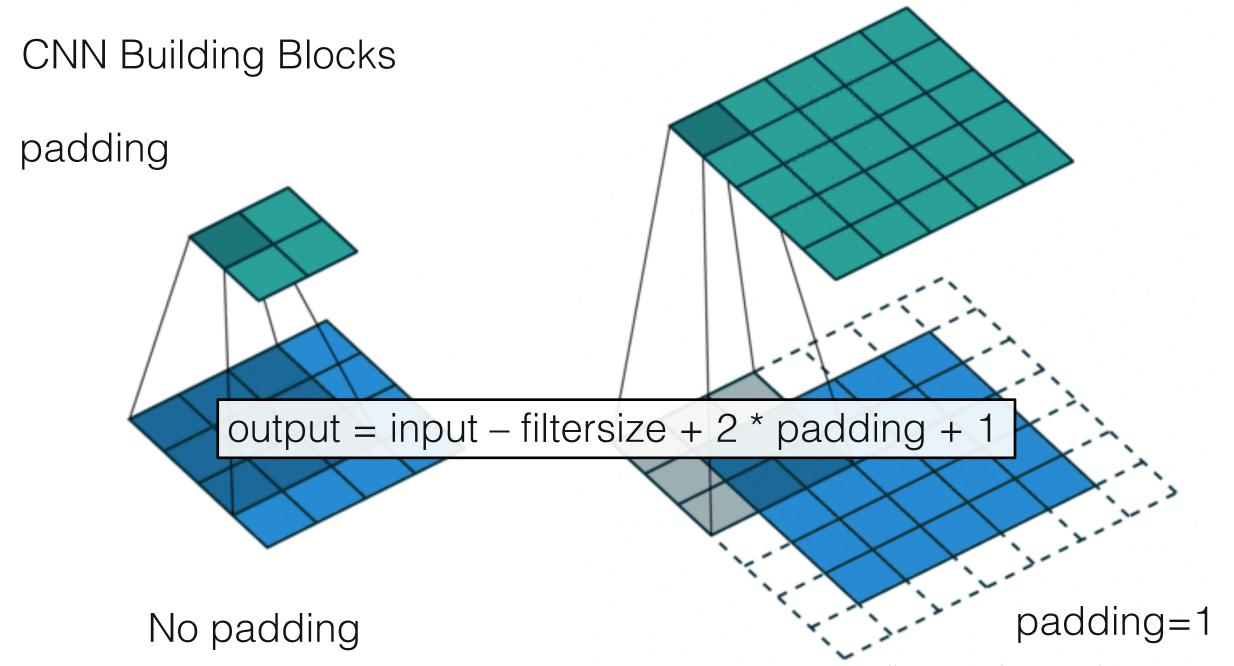
padding



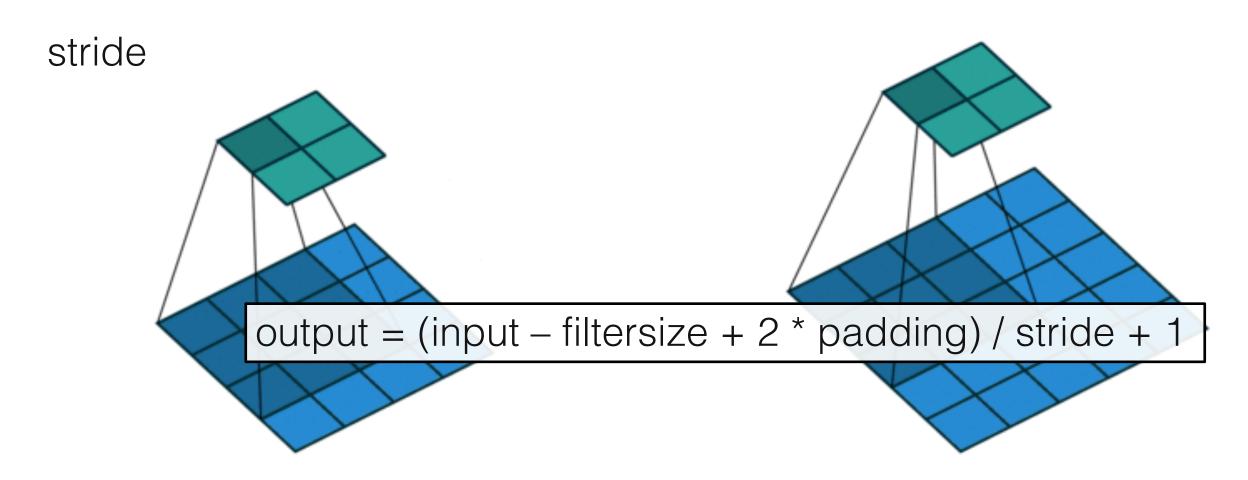
No padding



https://github.com/vdumoulin/conv_arithmetic



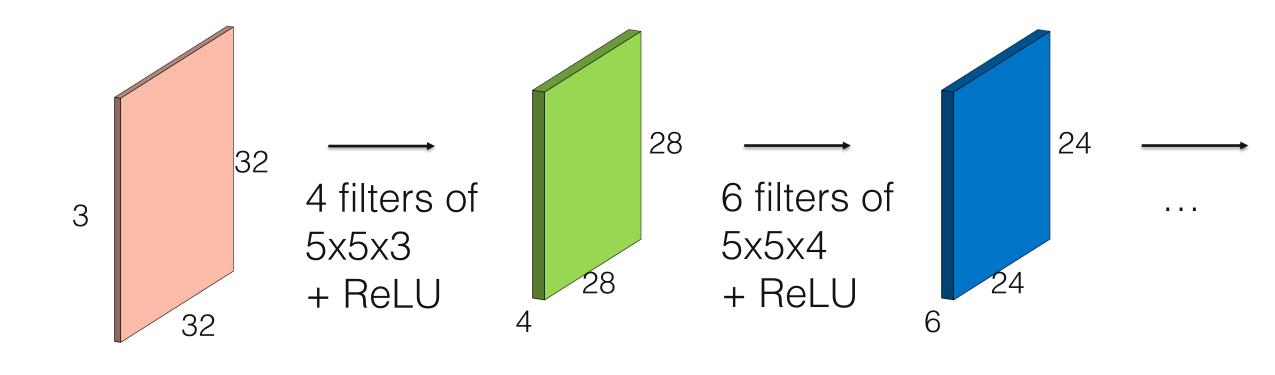
https://github.com/vdumoulin/conv_arithmetic



stride = 1

stride = 2

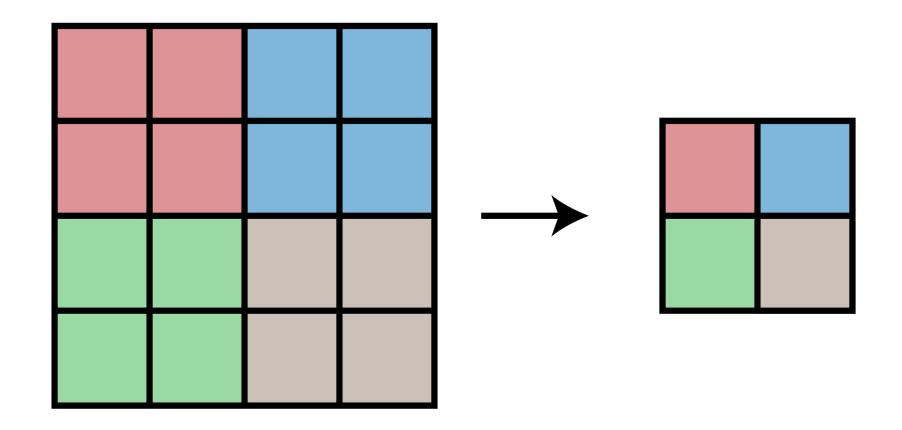
Convolutional Neural Network



Input Image

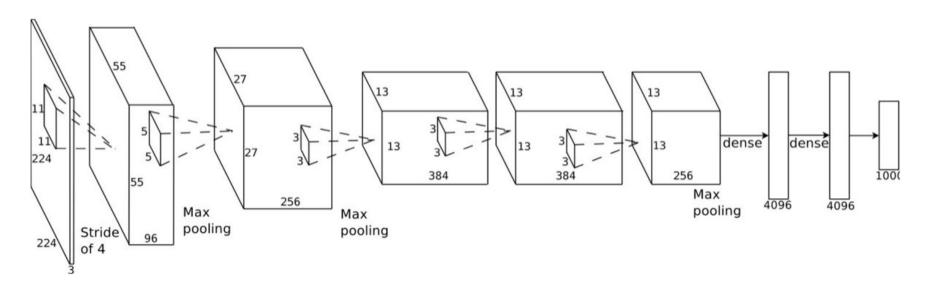
Layer 1 Activations Layer 2
Activations

Layer types: Pooling

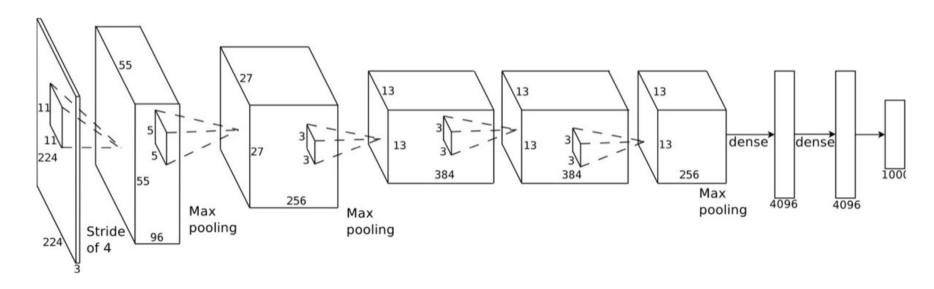


e.g., max pool size=2, stride=2

•AlexNet (from UofT!): A. Krizhevsky, I. Sutskever, G. E. Hinton, ImageNet Classification with Deep Convolutional Neural Networks, NeurIPS 2012. This network won the Imagenet Challenge of 2012, and revolutionized computer vision.



- •AlexNet (from UofT!): A. Krizhevsky, I. Sutskever, G. E. Hinton, ImageNet Classification with Deep Convolutional Neural Networks, NeurIPS 2012. This network won the Imagenet Challenge of 2012, and revolutionized computer vision.
- How many parameters (weights) does this network have?



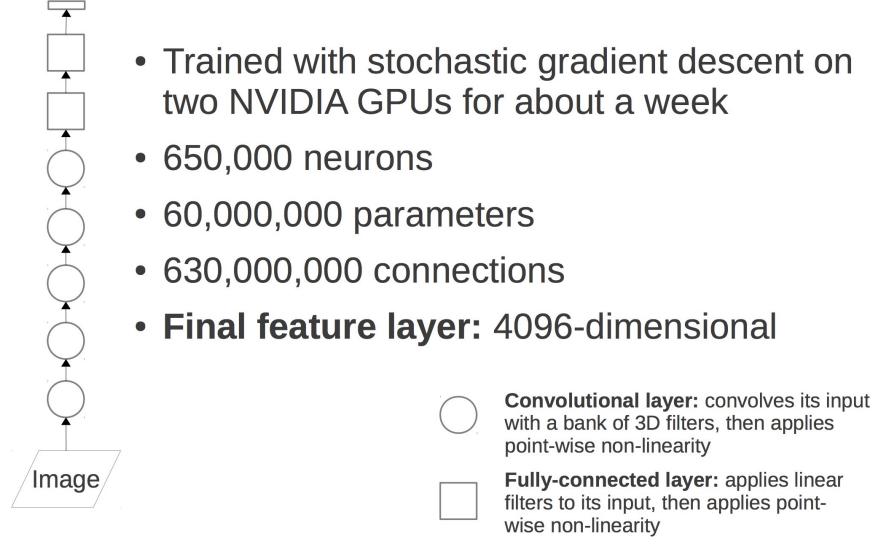
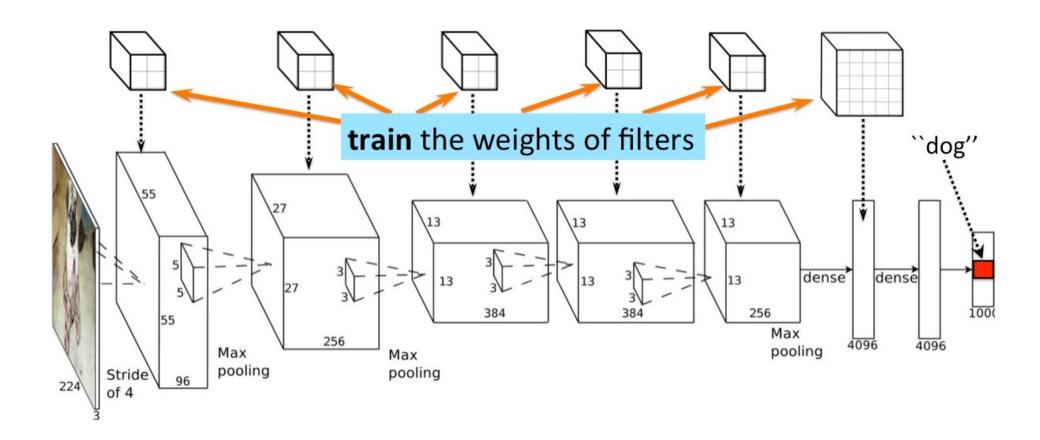
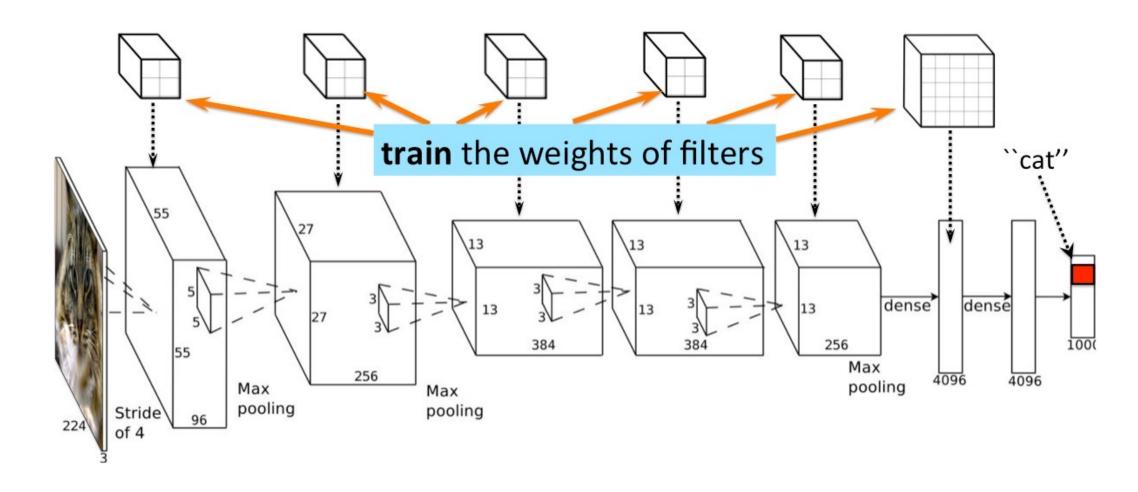


Figure: From http://www.image-net.org/challenges/LSVRC/2012/supervision.pdf

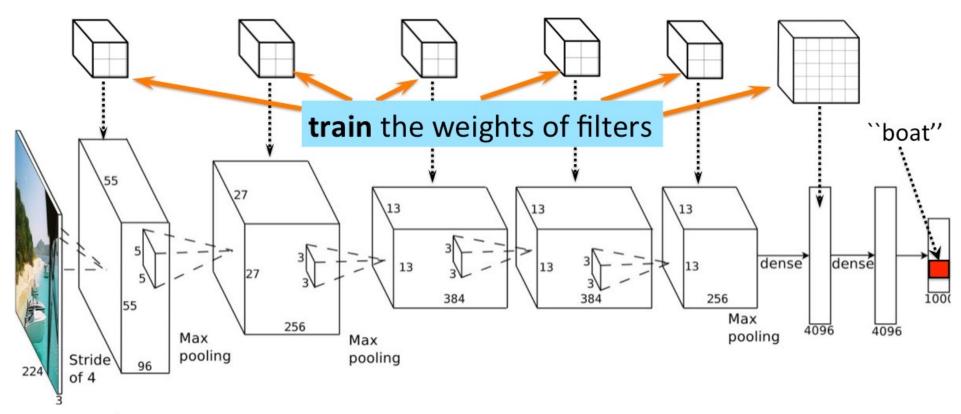
• The trick is to not hand-fix the weights, but to train them. Train them such that when the network sees a picture of a dog, the last layer will say "dog".



•Or when the network sees a picture of a cat, the last layer will say "cat".



•Or when the network sees a picture of a boat, the last layer will say "boat"... The more pictures the network sees, the better.

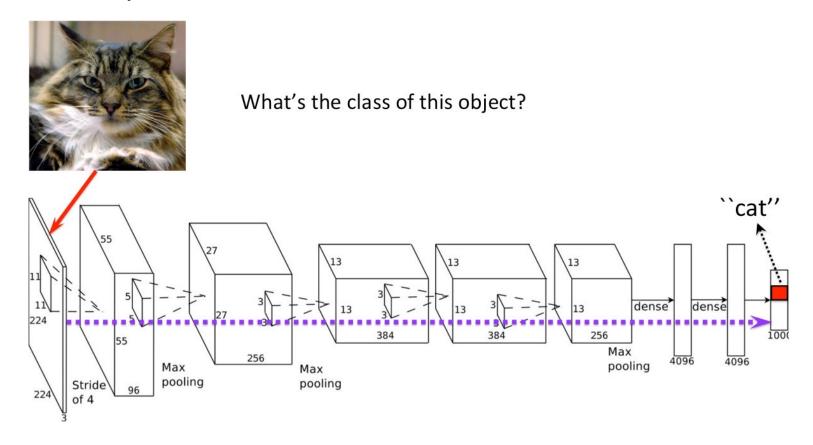


Train on lots of examples. Millions. Tens of millions. Wait a week for training to finish.

Share your network (the weights) with others who are not fortunate enough with GPU power.

Classification

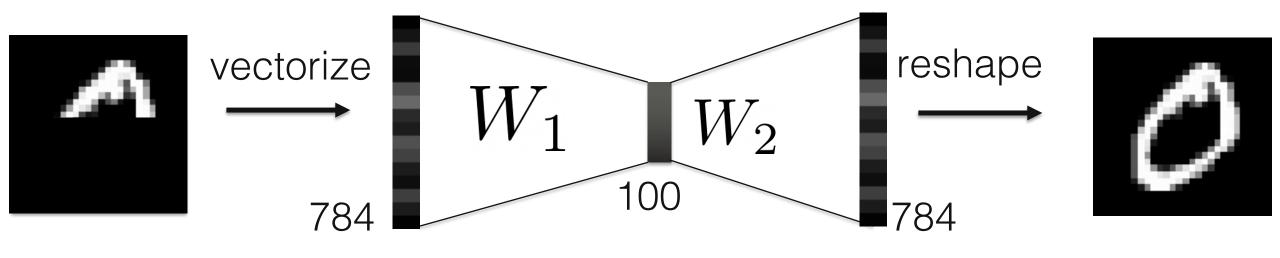
•Once trained we can do classification. Just feed in an image or a crop of the image, run through the network, and read out the class with the highest probability in the last (classification) layer.



Overview

- Motivation
- Fully-connected Networks
- Convolutional Neural Networks
- Training networks

Image Inpainting



masked input

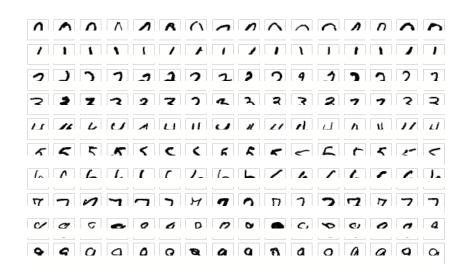
predicted output

Image inpainting example

Training dataset:

- masked and complete image pairs
- train network to predict the complete image

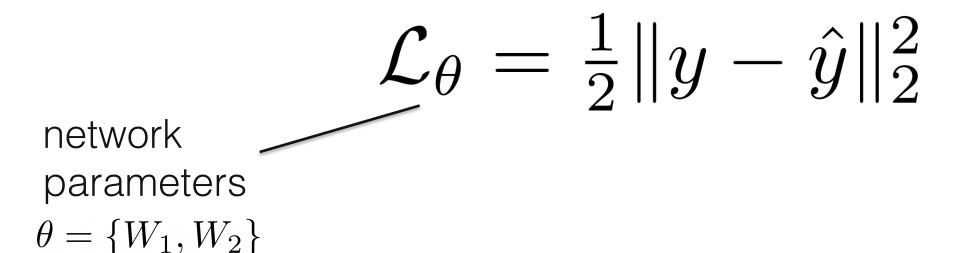
masked images



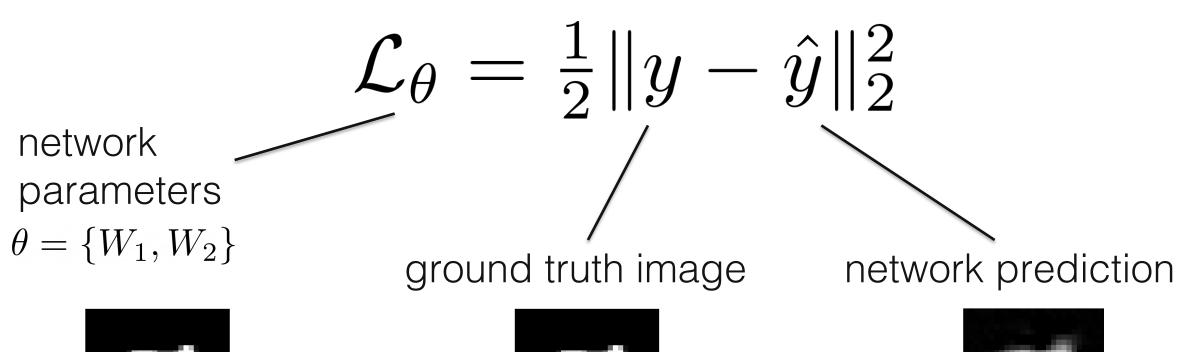
ground truth

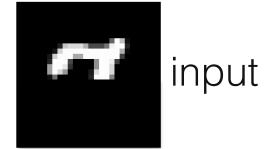


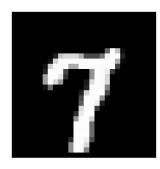
Train the network to minimize the loss function



Train the network to minimize the loss function



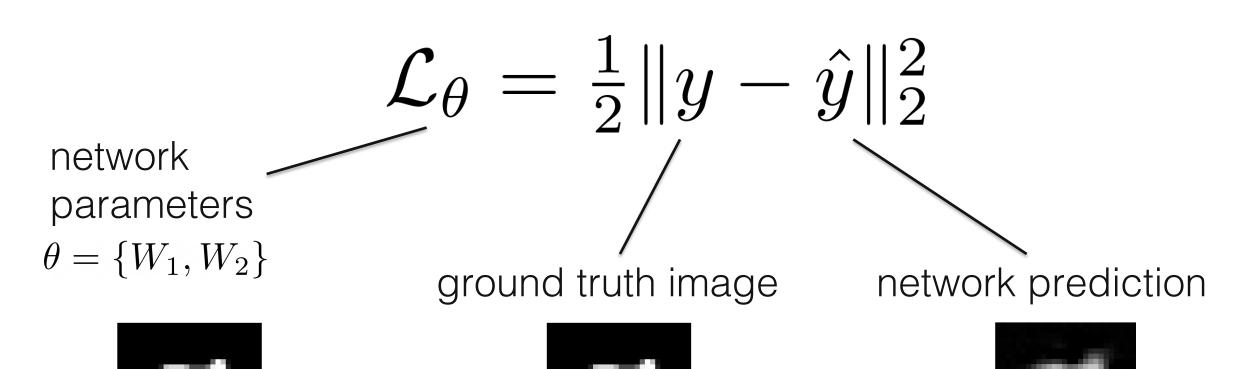






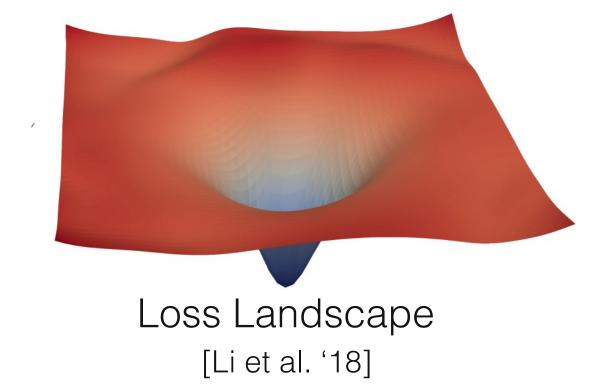
How do we figure out θ ?

input



Gradient-based optimization

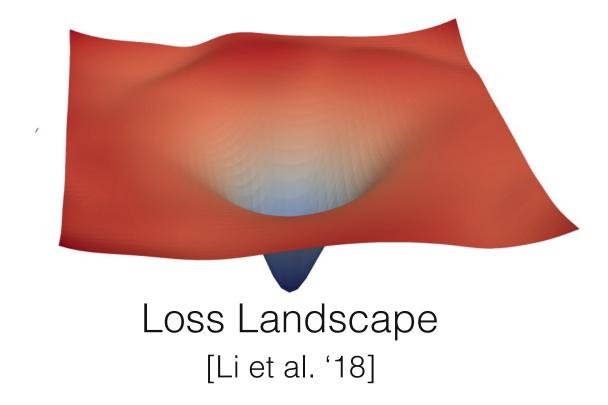
$$\theta^{(k+1)} = \theta^{(k)} - \nabla_{\theta} \mathcal{L}_{\theta}$$



Gradient-based optimization

$$\theta^{(k+1)} = \theta^{(k)} - \nabla_{\theta} \mathcal{L}_{\theta}$$

Need to calculate the partial derivative with respect to each parameter



Generally there are 3 options

- 1. Numerical differentiation
- 2. Symbolic differentiation
- 3. "Automatic" differentiation

Numerical Differentiation

$$\frac{\partial f(x)}{\partial x} \approx \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Not very accurate, computationally expensive

Easy to implement! Can be used to check your analytical answers..

Symbolic Differentiation

$$\begin{split} \frac{\partial \mathcal{L}_{\theta}}{\partial W_{1}} &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \| y - \hat{y} \|_{2}^{2} \\ &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \left(W_{2} \sigma(W_{1} x) \right)^{T} \left(W_{2} \sigma(W_{1} x) \right) \\ &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \sigma(W_{1} x)^{T} W_{2}^{T} W_{2} \sigma(W_{1} x) \\ &= \dots \quad \text{chain rule, product rule...} \end{split}$$

Accurate, but must be manually calculated for each term Tedious!

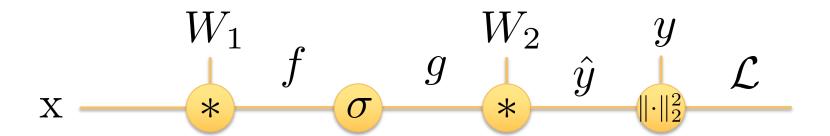
Think about the problem as a "computational graph"

Divide and conquer using the chain rule

Enables "backpropagation" – an efficient way to take derivatives of all parameters in a computational graph

Think about the problem as a "computational graph"

Divide and conquer using the chain rule



Think about the problem as a "computational graph"

Divide and conquer using the chain rule

$$\frac{\partial \mathcal{L}}{\partial W_2} = \frac{\partial \hat{y}}{\partial W_2} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

Think about the problem as a "computational graph"

Divide and conquer using the chain rule

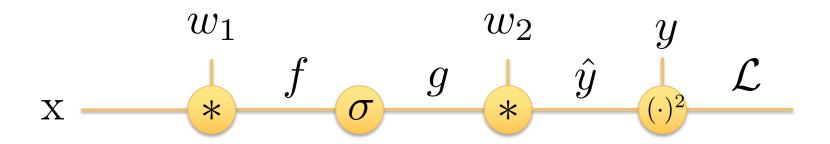
$$\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial f}{\partial W_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

Think about the problem as a "computational graph"

Divide and conquer using the chain rule

$$\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial f}{\partial W_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

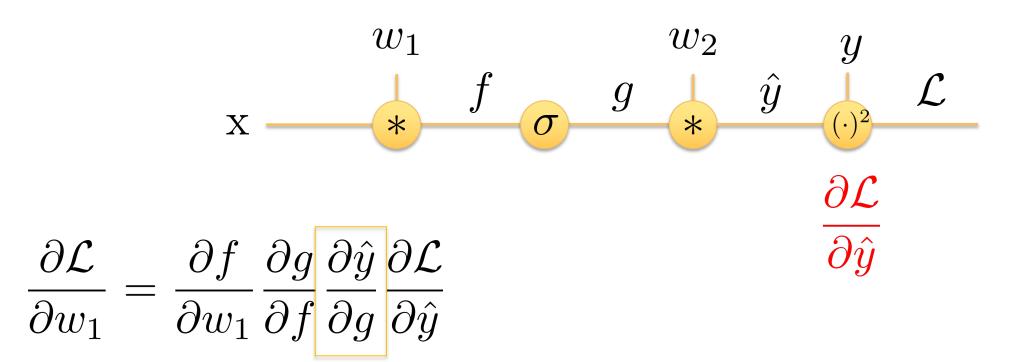
We can calculate analytical expressions for each of these terms and then plug in our values



$$\frac{\partial \mathcal{L}}{\partial w_1} = \frac{\partial f}{\partial w_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

$$\frac{\partial \mathcal{L}}{\partial w_1} = \frac{\partial f}{\partial w_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

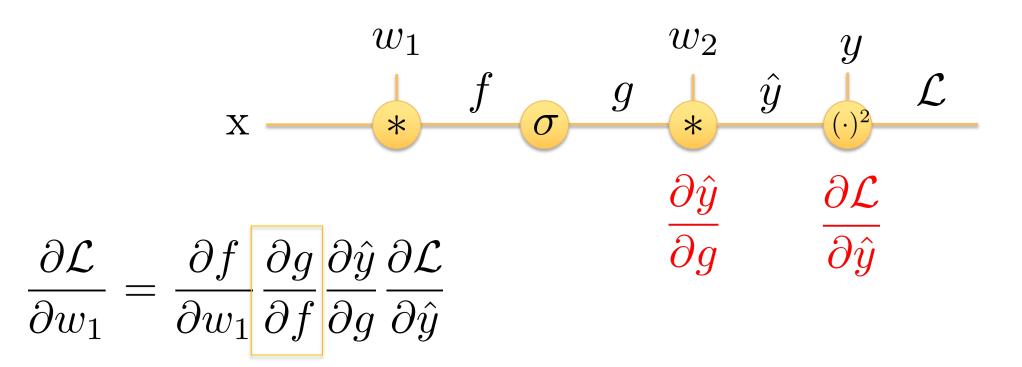
$$\frac{\partial \mathcal{L}}{\partial \hat{u}} = \frac{\partial}{\partial \hat{u}} \frac{1}{2} (\hat{y} - y)^2 = \hat{y} - y$$



$$\frac{\partial \mathcal{L}}{\partial w_{1}} = \frac{\partial f}{\partial w_{1}} \frac{\partial g}{\partial f} \frac{\partial \hat{g}}{\partial g} \frac{\partial \hat{g}}{\partial g} \frac{\partial \mathcal{L}}{\partial g}$$

$$\frac{\partial \mathcal{L}}{\partial w_{1}} = \frac{\partial f}{\partial w_{1}} \frac{\partial g}{\partial f} \frac{\partial \hat{g}}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial \mathcal{L}}{\partial g}$$

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} w_2 \cdot g = w_2$$

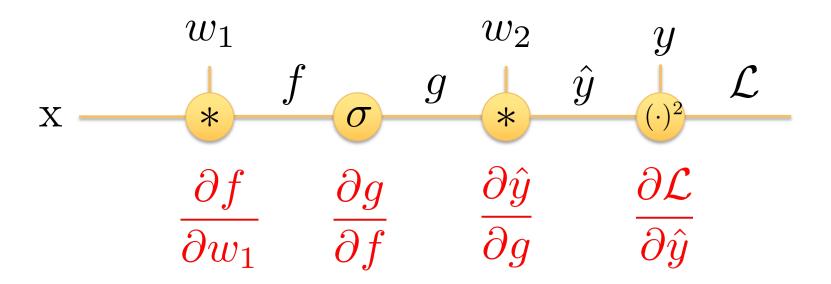


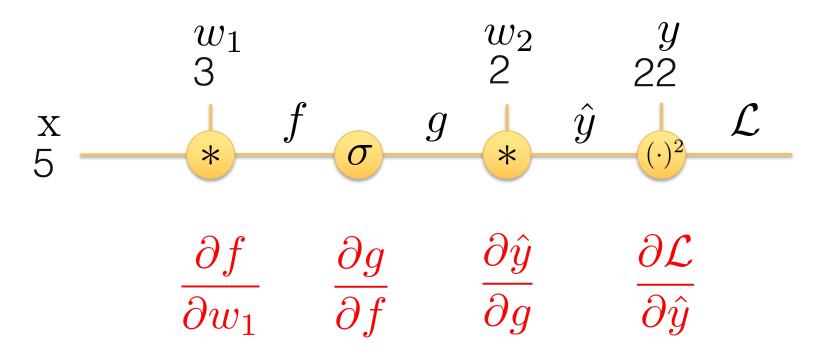
$$\frac{\partial \mathcal{L}}{\partial w_{1}} = \frac{\partial f}{\partial w_{1}} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

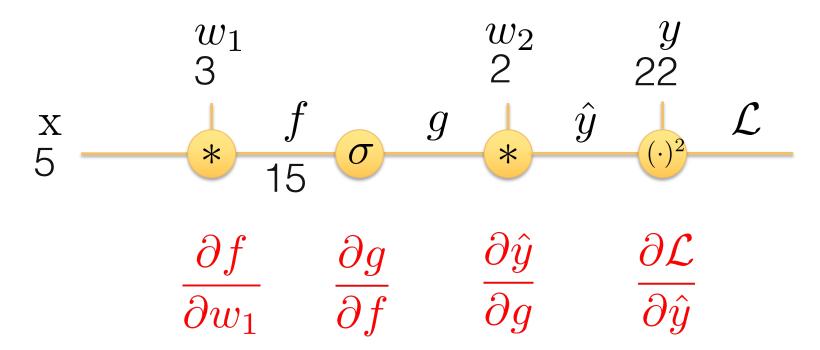
$$\frac{\partial g}{\partial f} = \frac{\partial f}{\partial f} \sigma(f) = \frac{\partial f}{\partial f} \max(0, f) = \begin{cases} 0, & f < 0 \\ 1 & \text{else} \end{cases}$$

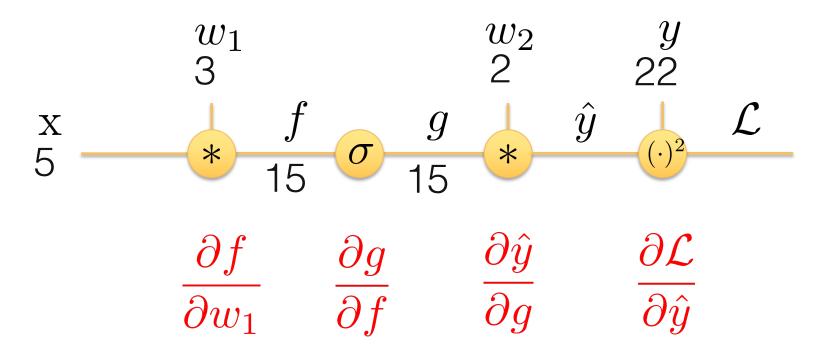
$$\frac{\partial \mathcal{L}}{\partial w_{1}} = \frac{\partial f}{\partial w_{1}} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial \hat{y}}{\partial g} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial \hat{y}}{\partial g}$$

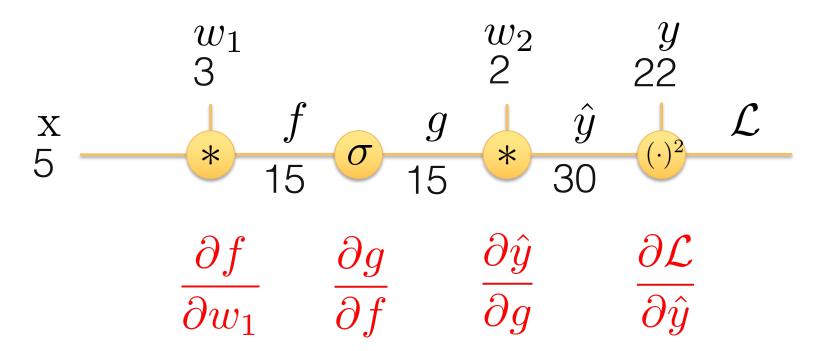
$$\frac{\partial \mathcal{L}}{\partial w_{1}} = \frac{\partial f}{\partial w_{1}} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial g} \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial g} \frac{$$

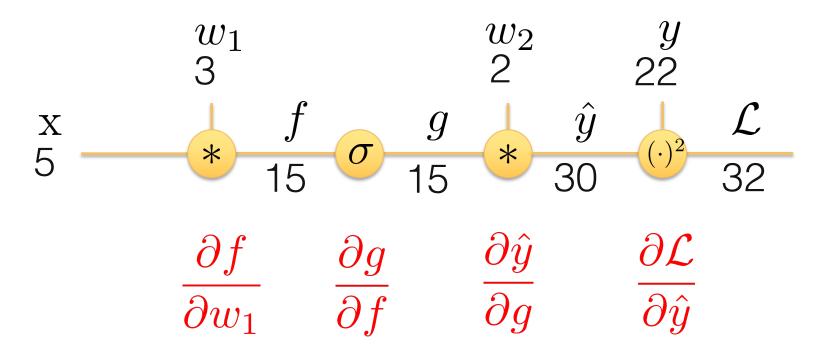


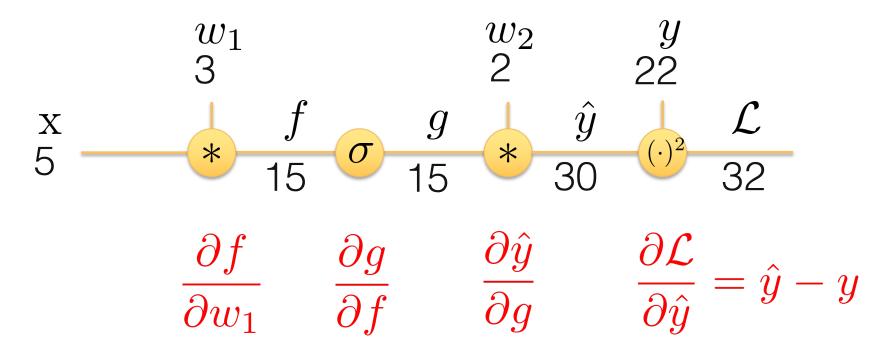


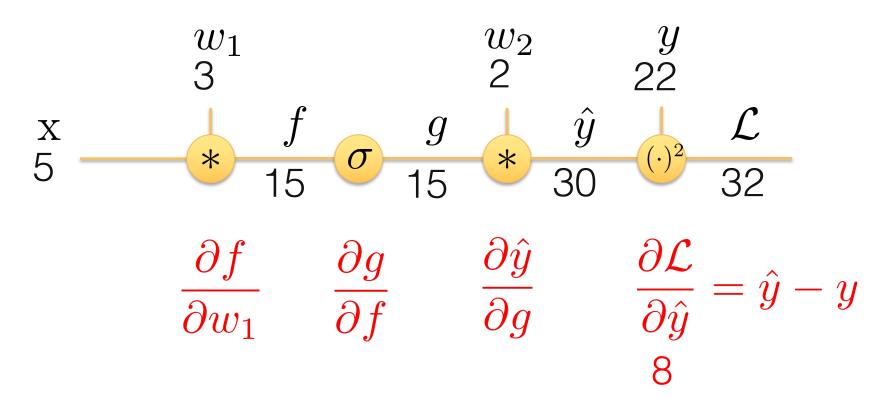


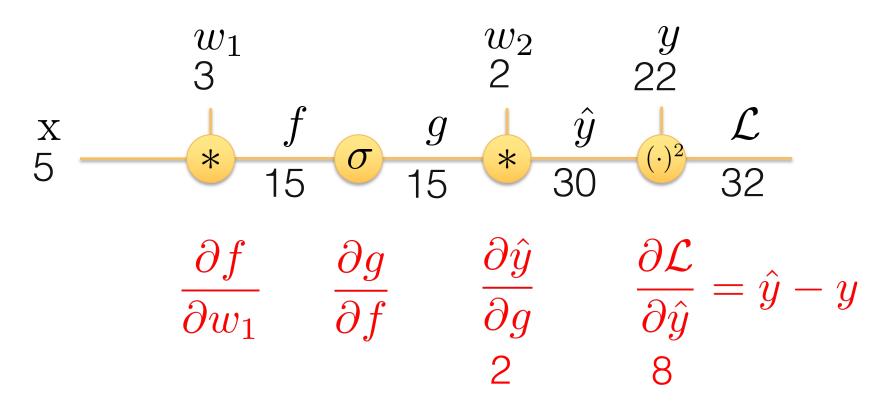


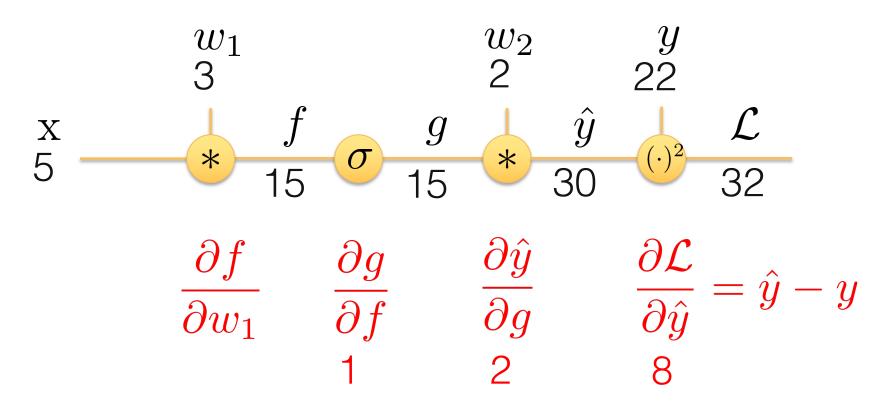


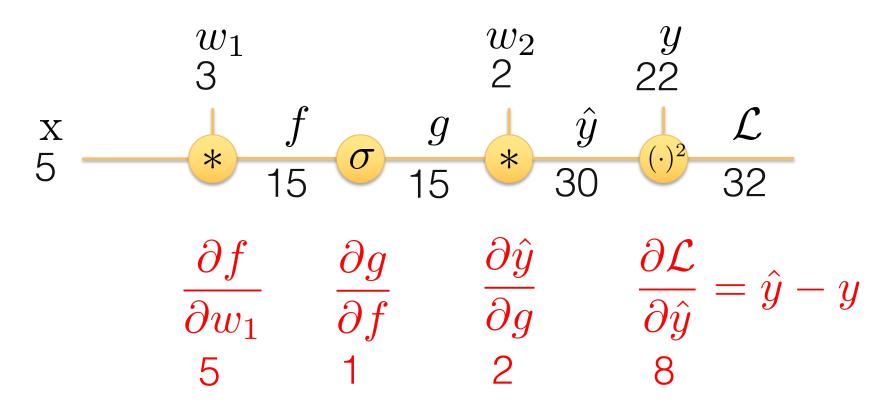




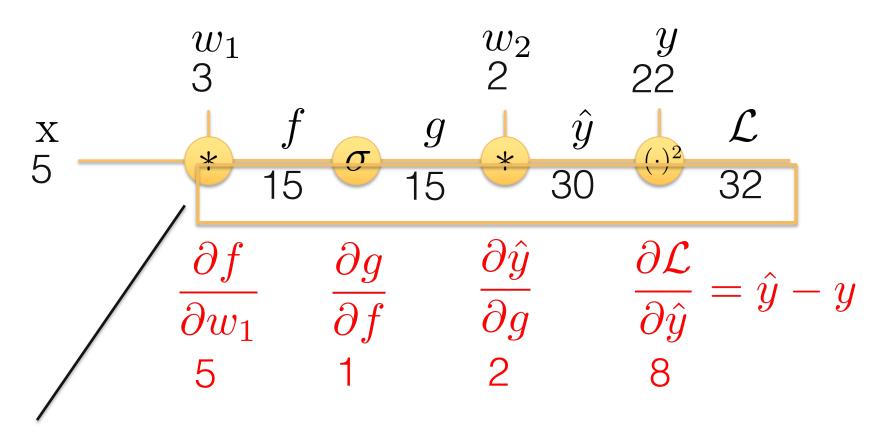






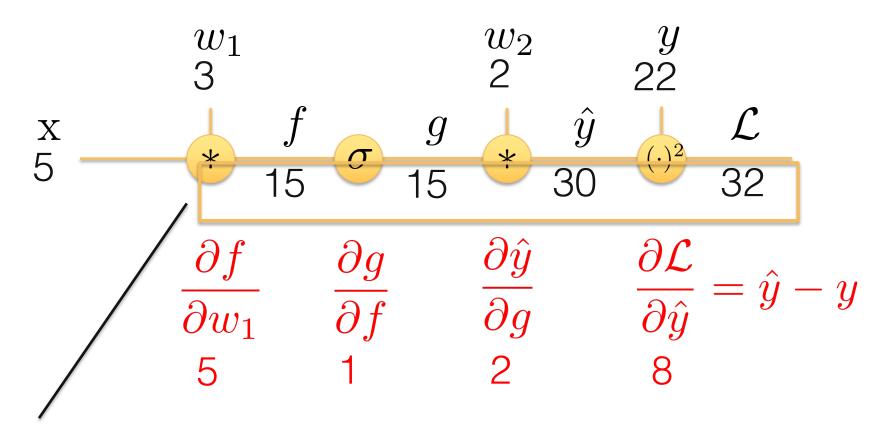


What is backpropagation?

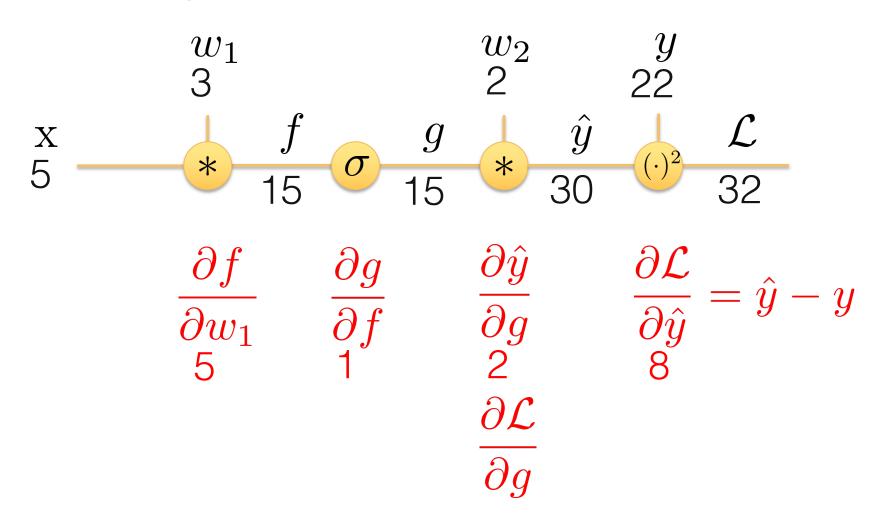


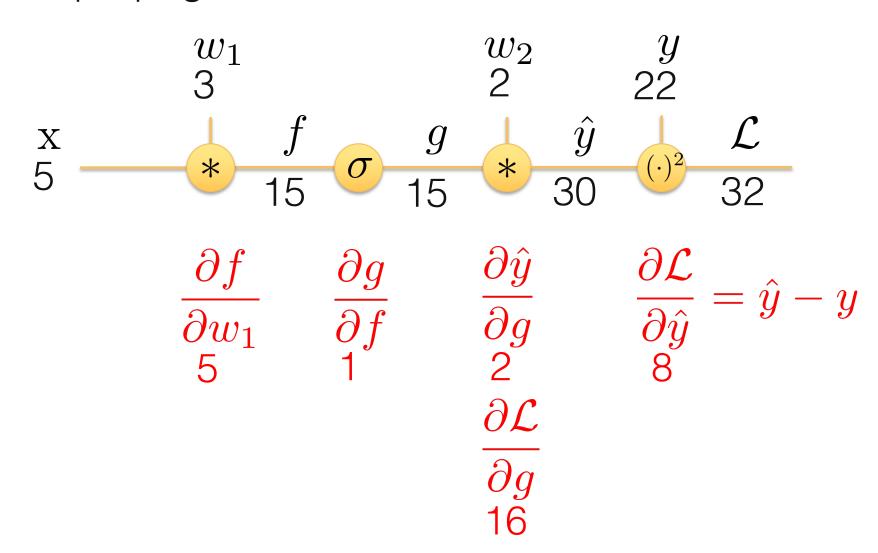
Save these intermediate values during forward computation

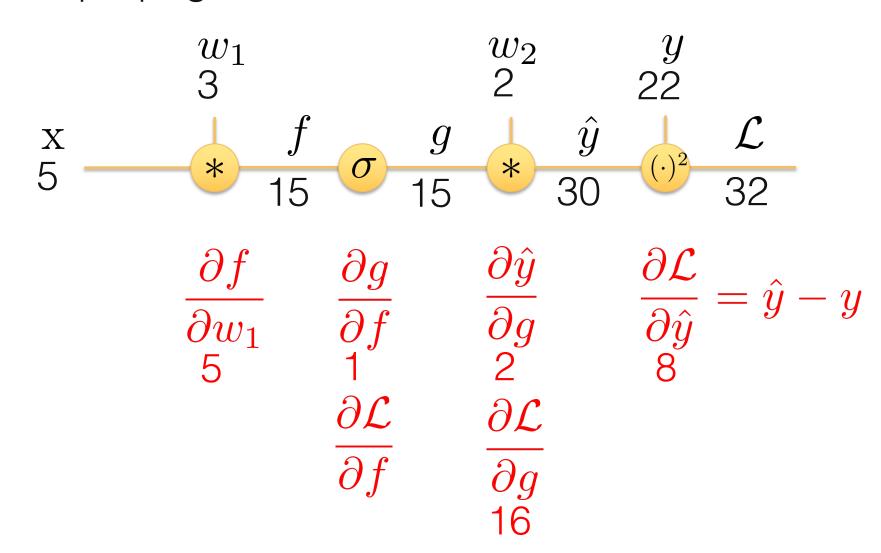
What is backpropagation?

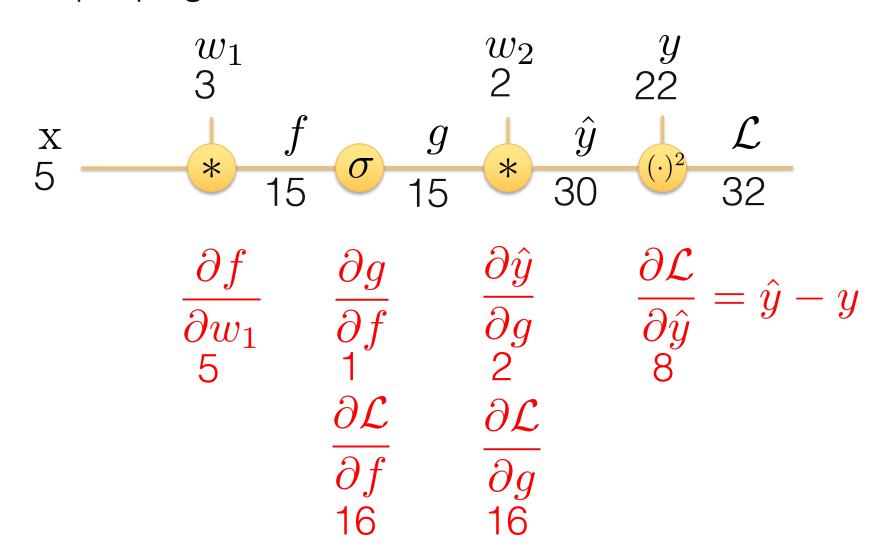


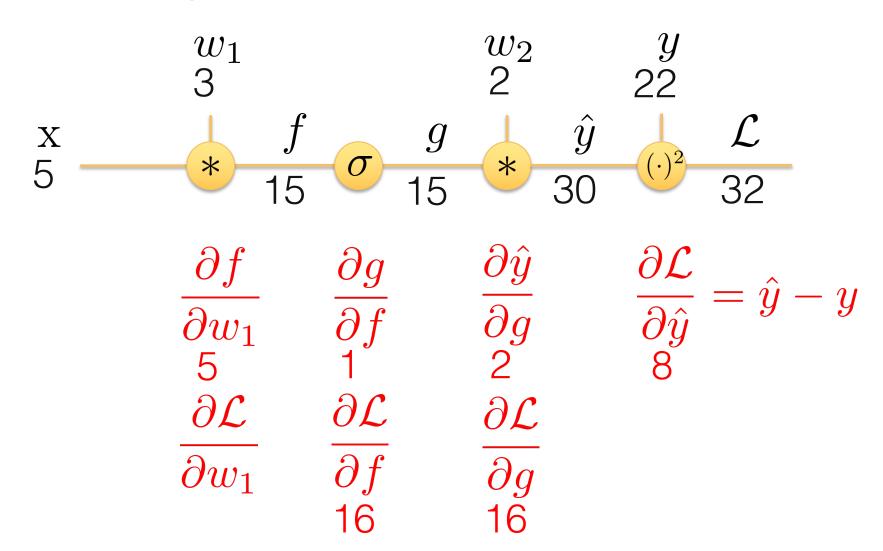
Then we perform a "backward pass"

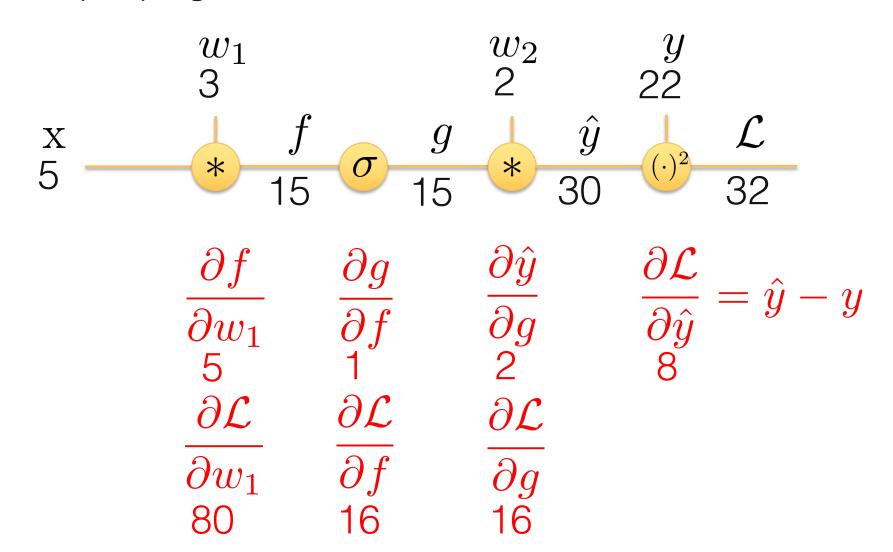






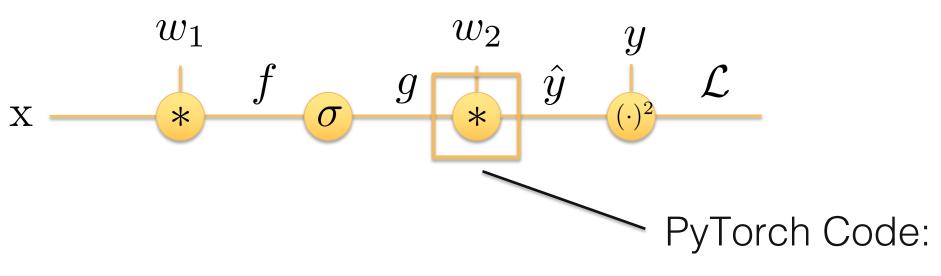






What about What is backpropagation? w_1 $\frac{w_2}{2}$

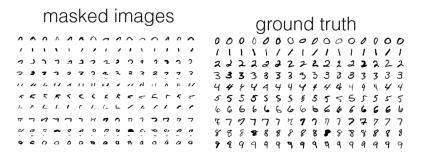
What about What is backpropagation? w_1 3 w_2 30 We can re-use computation! $\partial \mathcal{L}$



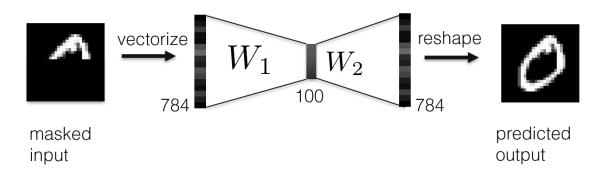
```
class Multiply(torch.autograd.Function):
 @staticmethod
 def forward(ctx, x, y):
                                            Need to stash
    ctx.save_for_backward(x, y)
                                            some values for
                                            use in backward
    z = x * y
    return z
 @staticmethod
                                             Upstream
 def backward(ctx, grad_z): 
                                             gradient
   x, y = ctx.saved_tensors
    grad_x = y * grad_z # dz/dx * dL/dz
                                            Multiply upstream
    grad_y = x * grad_z # dz/dy * dL/dz
                                            and local gradients
    return grad_x, grad_y
```

1. Sample batch of images from dataset

1. Sample batch of images from dataset

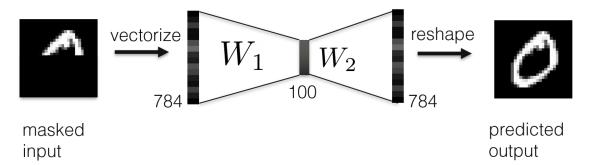


2. Run forward pass to calculate network output for each image



1. Sample batch of images from dataset

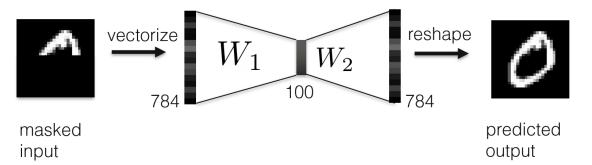
2. Run forward pass to calculate network output for each image



3. Run backward pass to calculate gradients with backpropagation

1. Sample batch of images from dataset

2. Run forward pass to calculate network output for each image



- 3. Run backward pass to calculate gradients with backpropagation
- 4. Update parameters with stochastic gradient descent

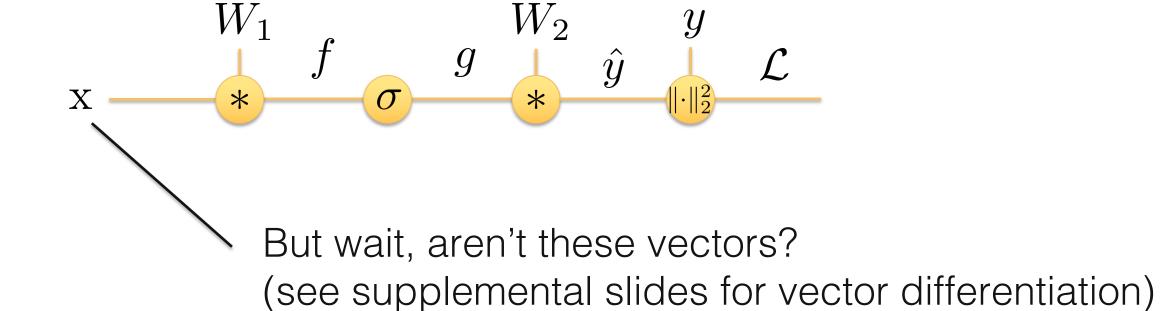
4. Update parameters with stochastic gradient descent

$$\mathcal{L}_{\theta} = \|y - \hat{y}\|_2^2$$

$$W_2^{(k+1)} = W_2^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_2}$$

$$W_1^{(k+1)} = W_1^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_1}$$





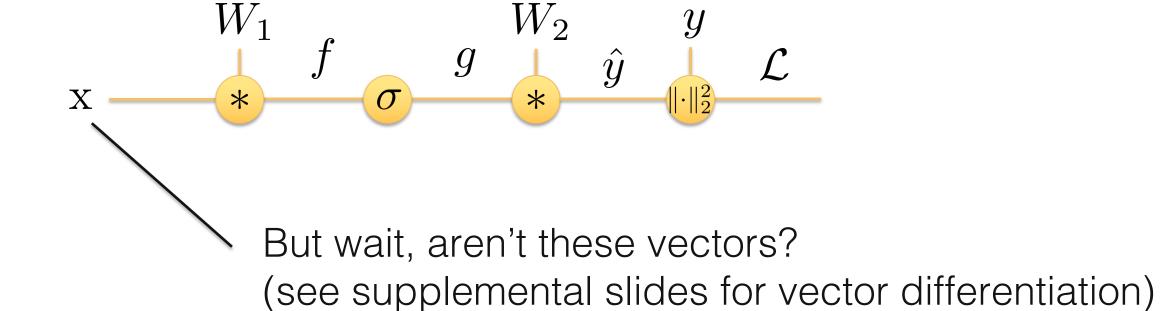
Takeaways

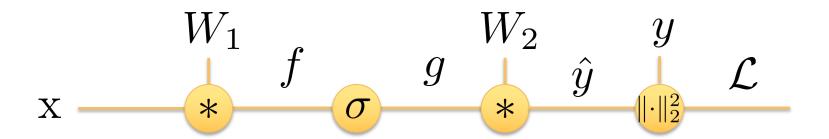
- What is a neural network? (can you write the equation for an MLP?)
- Basic building blocks/architecture of CNN
- Backpropagation, automatic differentiation, and gradient descent

Next Time

• Embedded ethics lecture!

Supplemental Slides





Recap: vector differentiation

Scalar by Scalar

$$x, y \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

Recap: vector differentiation

Scalar by Scalar

$$x, y \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

Scalar by Vector

$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N$$

Recap: vector differentiation

Scalar by Scalar

$$x, y \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

Scalar by Vector

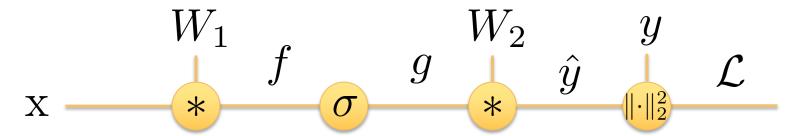
$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N$$

Vector by Vector

$$x \in \mathbb{R}^N, y \in \mathbb{R}^M$$

$$\frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$$

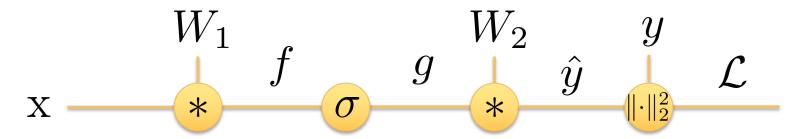


$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$

$$W_2 \in \mathbb{R}^{M \times N}$$

$$g \in \mathbb{R}^N$$

$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$



$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g
W_2 \in \mathbb{R}^{M \times N}
g \in \mathbb{R}^N
\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$= \frac{\partial}{\partial g} \begin{bmatrix} w_{11} g_1 + \dots + w_{1n} g_n \\ \vdots & \ddots & \vdots \\ w_{m1} g_1 + \dots + w_{mn} g_n \end{bmatrix}$$

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g
W_2 \in \mathbb{R}^{M \times N}
g \in \mathbb{R}^N
\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$= \frac{\partial}{\partial g} \begin{bmatrix} \frac{\partial}{\partial g} W_2 g \\ \frac{\partial}{\partial g} W_2 g \end{bmatrix}$$

$$\frac{\partial \hat{y}}{\partial g} = \begin{bmatrix} \frac{\partial \hat{y}_1}{\partial g_1} & \cdots & \frac{\partial \hat{y}_m}{\partial g_1} \\ \vdots & \ddots & \vdots \\ \frac{\partial \hat{y}_1}{\partial g_n} & \cdots & \frac{\partial \hat{y}_m}{\partial g_n} \end{bmatrix}$$

$$W_{2} \in \mathbb{R}^{M \times N}$$

$$g \in \mathbb{R}^{N}$$

$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$= \frac{\partial}{\partial g} \begin{bmatrix} w_{11}g_{1} + \dots + w_{1n}g_{n} \\ \vdots & \ddots & \vdots \\ w_{m1}g_{1} + \dots + w_{mn}g_{n} \end{bmatrix} = \begin{bmatrix} w_{11} & \dots & w_{m1} \\ \vdots & \ddots & \vdots \\ w_{1n} & \dots & w_{mn} \end{bmatrix}$$

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$

$$W_2 \in \mathbb{R}^{M \times N}$$

$$g \in \mathbb{R}^N$$

$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$\frac{\partial \hat{y}}{\partial g} = \begin{bmatrix} \hat{s} & \hat{s} \\ \vdots & \hat{s} \\ \frac{\partial \hat{y}_1}{\partial g_n} & \hat{s} \end{bmatrix}$$

$$\begin{array}{c|c}
\partial g & \partial g \\
W_2 \in \mathbb{R}^{M \times N} \\
g \in \mathbb{R}^N \\
\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}
\end{array} = \begin{array}{c|c}
\partial g & w_{11}g_1 + \dots + w_{1n}g_n \\
\vdots & \ddots & \vdots \\
w_{n1}g_1 + \dots + w_{nn}g_n
\end{array} = \begin{bmatrix} w_{11} & \dots & w_{n1} \\
\vdots & \ddots & \vdots \\
w_{1n} & \dots & w_{nn}
\end{bmatrix}$$

$$= W_2^T$$

Example 2: elementwise functions

$$h = f \odot g$$

$$f \in \mathbb{R}^N$$
$$g \in \mathbb{R}^N$$

$$q \in \mathbb{R}^N$$

$$\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$$

Example 2: elementwise functions

$$h = f \odot g$$

$$f \in \mathbb{R}^{N}$$

$$g \in \mathbb{R}^{N}$$

$$\frac{\partial h}{\partial h} \in \mathbb{R}^{N \times N}$$

$$\frac{\partial h}{\partial f} = \begin{bmatrix} \frac{\partial h_1}{\partial f_1} & \cdots & \frac{\partial h_n}{\partial f_1} \\ \vdots & \ddots & \vdots \\ \frac{\partial h_1}{\partial f_n} & \cdots & \frac{\partial h_n}{\partial f_n} \end{bmatrix}$$

$$\frac{\partial h}{\partial f} = \begin{bmatrix} g_1 & & 0 \\ & \ddots & \\ 0 & & g_n \end{bmatrix} = \operatorname{diag}(g)$$

Final hint: dimensions should always match up!

$$\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial f}{\partial W_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

You should be able to calculate derivatives of each of these terms and then perform matrix multiplications without issues

Extra backpropagation example (adapted from Stanford CS231n)

$$f = \frac{1}{1 + e^{-(w_0 + w_1 x_1 + w_2 x_2)}}$$

