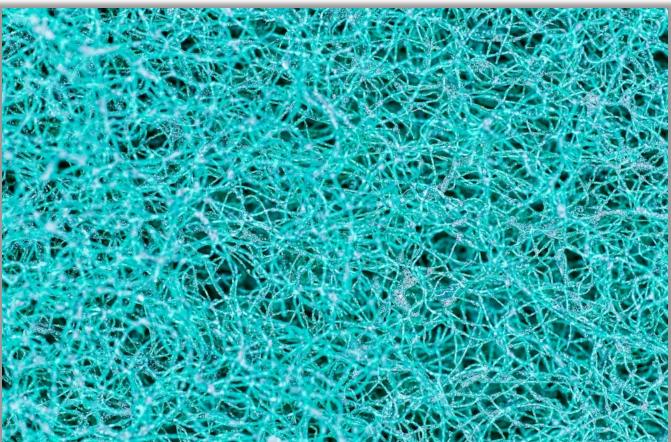
Intro to Deep Learning

neural networks, CNNs, backpropagation



CSC420 David Lindell University of Toronto <u>cs.toronto.edu/~lindell/teaching/420</u> Slide credit: Babak Taati ←Ahmed Ashraf ←Sanja Fidler



Logistics

•HW2 is out, due in 3 weeks

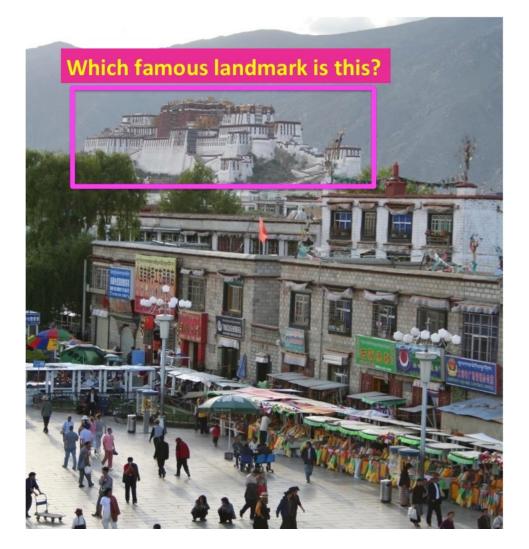


- Motivation
- Fully-connected Networks
- •Convolutional Neural Networks
- •Training networks

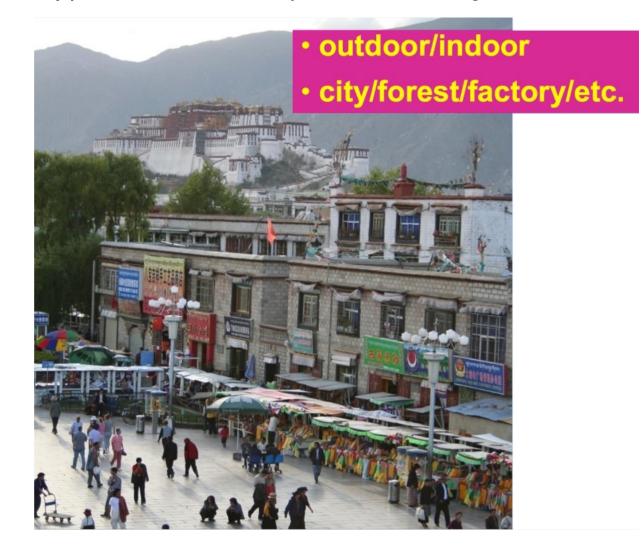
•Let's take some typical tourist picture. What all do we want to recognize?



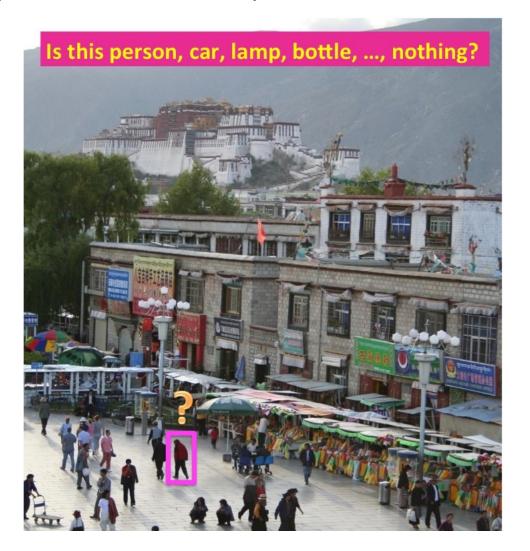
• Identification: we know this one (like our DVD recognition pipeline)



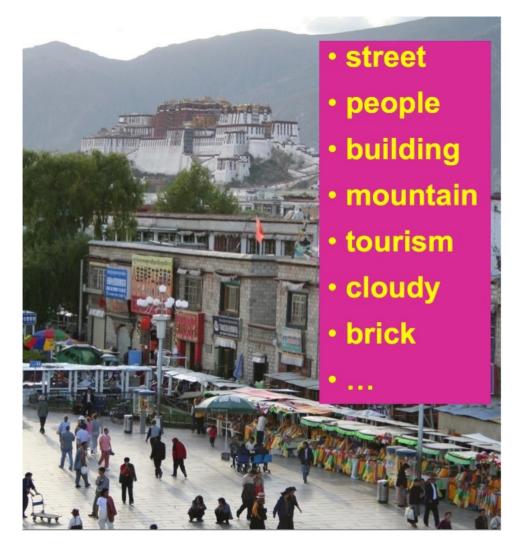
• Scene classification: what type of scene is the picture showing?



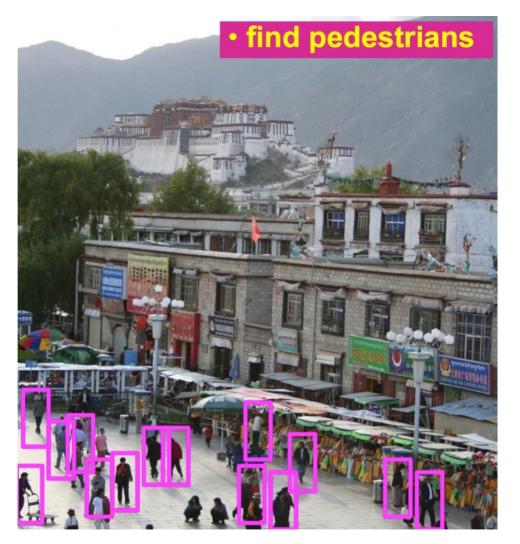
• Classification: Is the object in the window a person, a car, etc



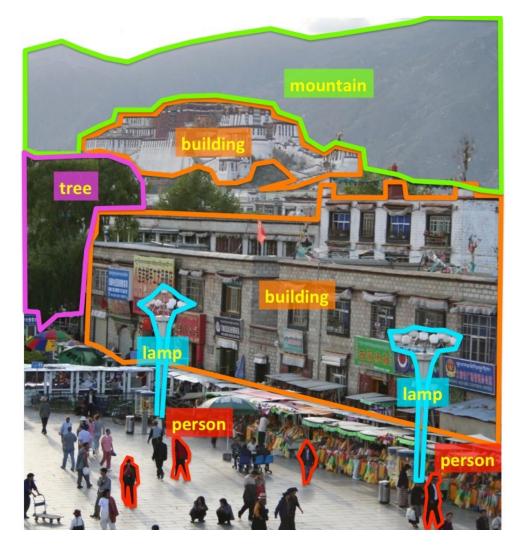
•Image Annotation: Which types of objects are present in the scene?



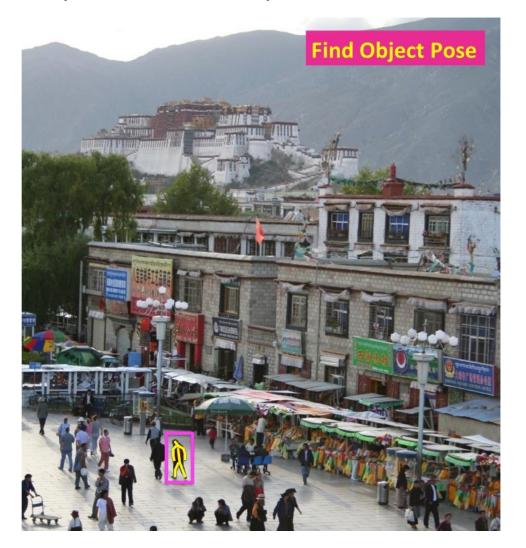
• Detection: Where are all objects of a particular class?



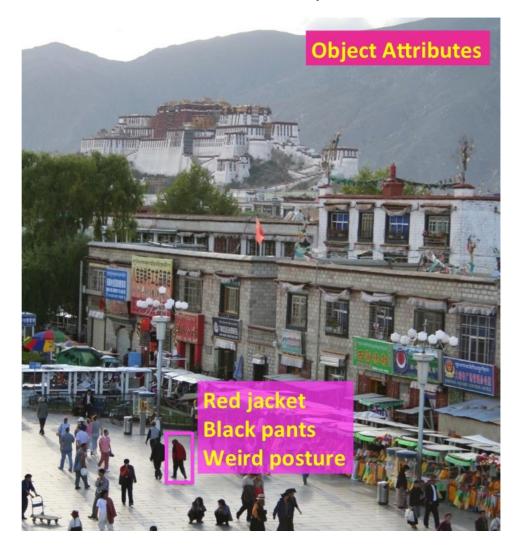
•Segmentation: Which pixels belong to each class of objects?



• Pose estimation: What is the pose of each object?



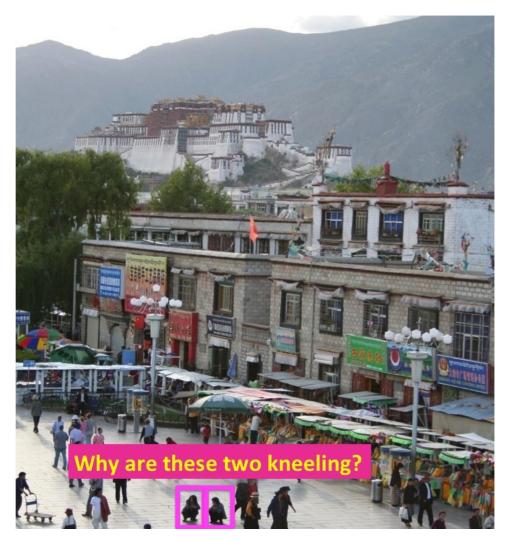
•Attribute recognition: Estimate attributes of the objects (color, size, etc)



•Action recognition: What is happening in the image?



• Surveillance: Why is something happening?



Have we encountered these things before?

- •Before we proceed, let's first give a shot to the techniques we already know
- •Let's try detection
- •These techniques are:
 - Template matching (remember Waldo in Lecture 3-5?)
 - Large-scale retrieval: store millions of pictures, recognize new one by finding the most similar one in database. This is a Google approach.

Template Matching

•Template matching: normalized cross-correlation with a template (filter)

Find the chair in this image Output of normalized correlation

chair template



[Slide from: A. Torralba]

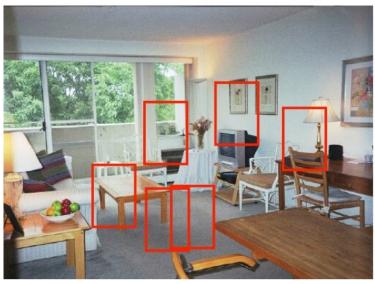
Template Matching

•Template matching: normalized cross-correlation with a template (filter)

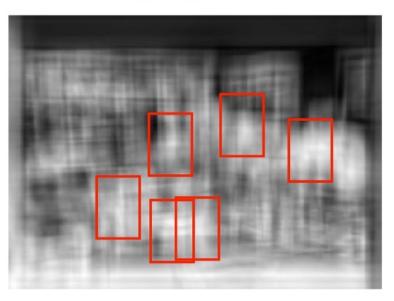


template

Find the chair in this image



Pretty much garbage Simple template matching is not going to make it



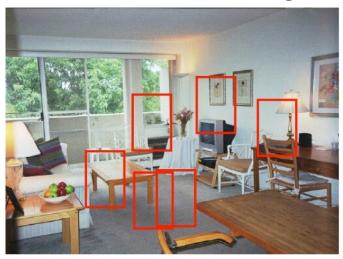
[Slide from: A. Torralba]

Template Matching

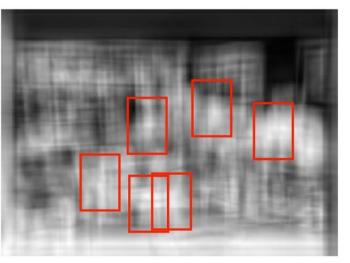
•Template matching: normalized cross-correlation with a template (filter)



Find the chair in this image



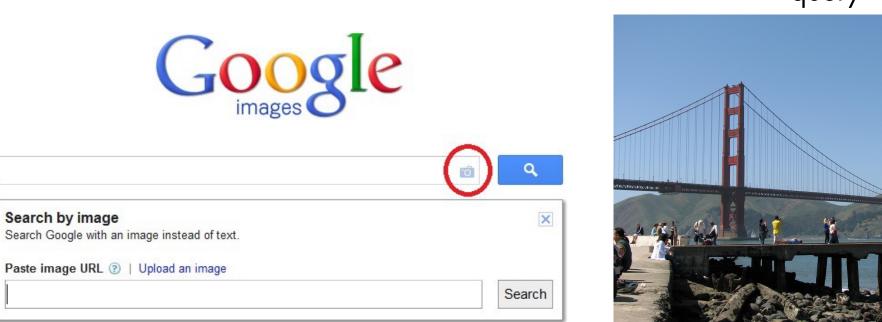
Pretty much garbage Simple template matching is not going to make it



A "popular method is that of template matching, by point to point correlation of a model pattern with the image pattern. These techniques **are inadequate for three-dimensional scene analysis for many reasons, such as occlusion, changes in viewing angle, and articulation of parts**." Nevatia & Binford, 1977.

[Slide from: A. Torralba]

•Upload a photo to Google image search and check if something reasonable comes out



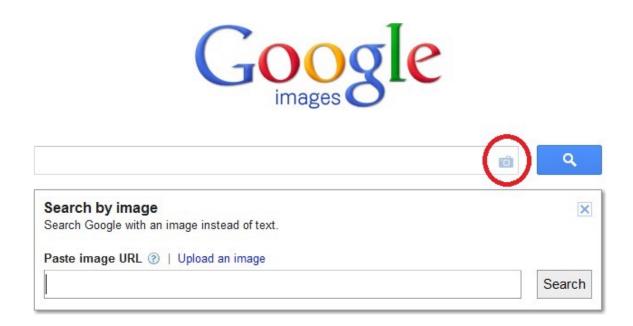


Upload a photo to Google image searchPretty reasonable, both are Golden Gate Bridge





•Upload a photo to Google image search Let's try a typical bathtub object







Upload a photo to Google image searchA bit less reasonable, but still some striking similarity





query

Make a beautiful drawing and upload to Google image search
Can you recognize this object?

query Google images Search by image Search Google with an image instead of text. Paste image URL ? | Upload an image Search Search

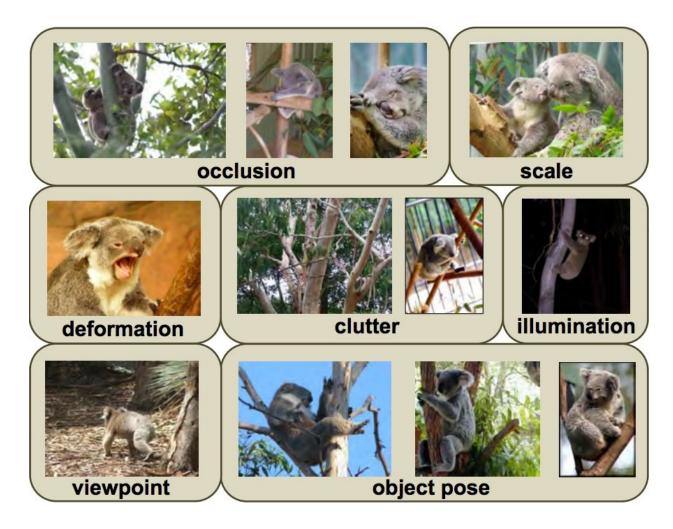
Make a beautiful drawing and upload to Google image search
Not a very reasonable result

Ð OH other retrieved results:

query

Why is it a Problem?

• Difficult scene conditions



[From: Grauman & Leibe]

Why is it a Problem?

• Huge within-class variations. Recognition is mainly about modeling variation.



[Pic from: S. Lazebnik]

Why is it a Problem?

•Tons of classes



Biederman

Overview

•We cannot explicitly model these variations!

Overview

•We cannot explicitly model these variations!

•Instead our models should be relatively simple and we should learn let complexity live in the data

Overview

•We cannot explicitly model these variations!

- Instead our models should be relatively simple and we should learn let complexity live in the data
- •Neural networks follow this paradigm



Motivation

• Fully-connected Networks

Convolutional Neural Networks

•Training networks

Image classification example

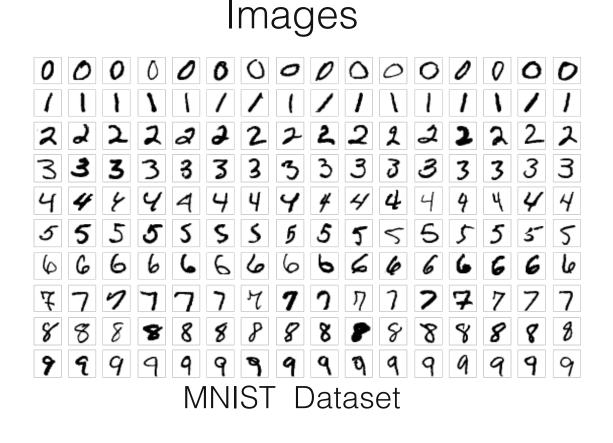
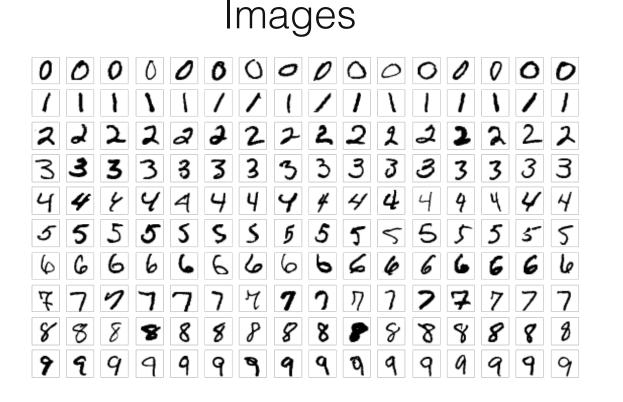


Image classification example





"zero" "one"

"nine"

. . .

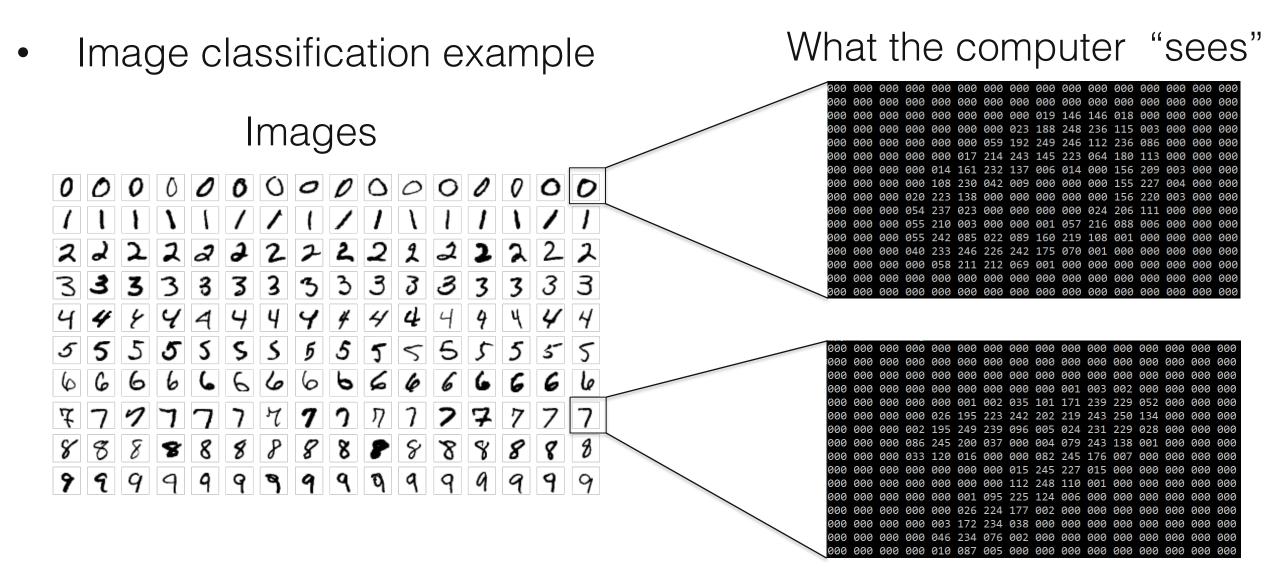
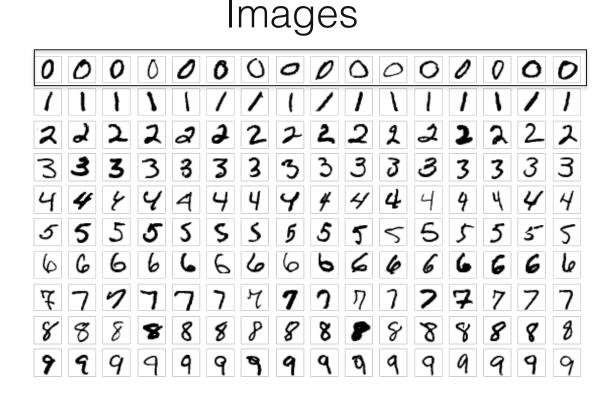


Image classification example

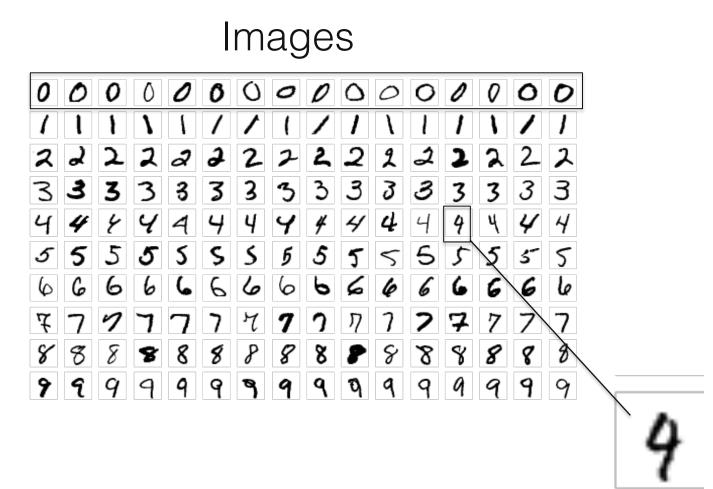


Challenges

Intra-class variation

- stroke widths
- alignment
- writing styles

Image classification example



Challenges

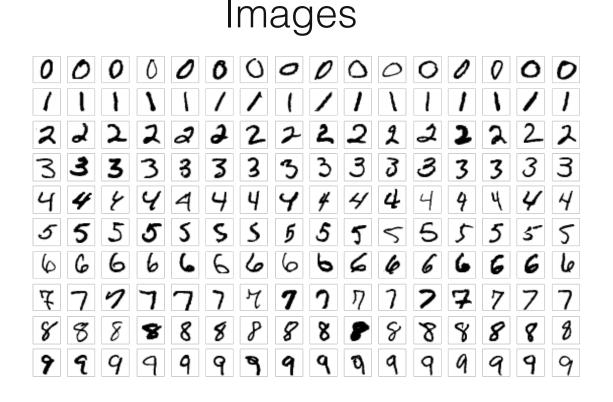
Intra-class variation

- stroke widths
- alignment
- writing styles

Inter-class similarities

• "four" or "nine"?

Image classification example



Implementation?

def classify_digit(image): # ??? return image_class

Can't hardcode solution!

- Data-driven approach
 - Collect training images
 and labels
 - Train a classifier using machine learning
 - Evaluate the classifier on unseen images

Implementation?

1	<pre>def train(images, labels):</pre>
2	<pre># machine learning model</pre>
3	return image_class
4	
5	<pre>def evaluate(model, test_images):</pre>
5 6	<pre>def evaluate(model, test_images): # machine learning model</pre>

• Linear Model

$$f(x, W) = Wx$$



 \mathcal{X}

• Linear Model

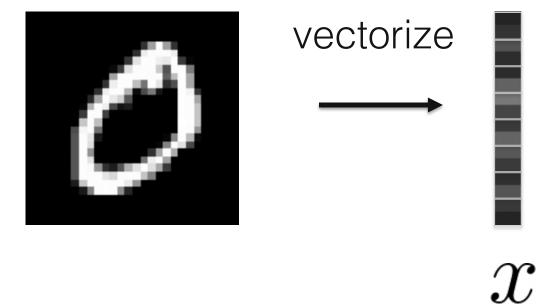
$$f(x, W) = Wx$$



 \mathcal{X}

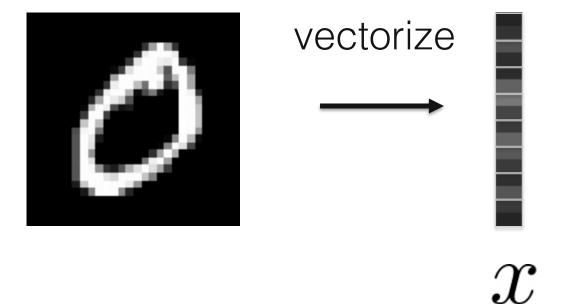
• Linear Model

$$f(x, W) = Wx$$



Linear Model

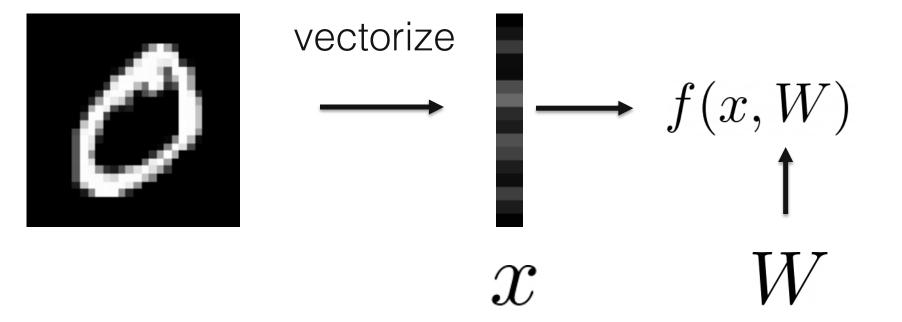
$$f(x, W) = Wx$$



Length of this vector is the "dimensionality" of our problem!

Linear Model

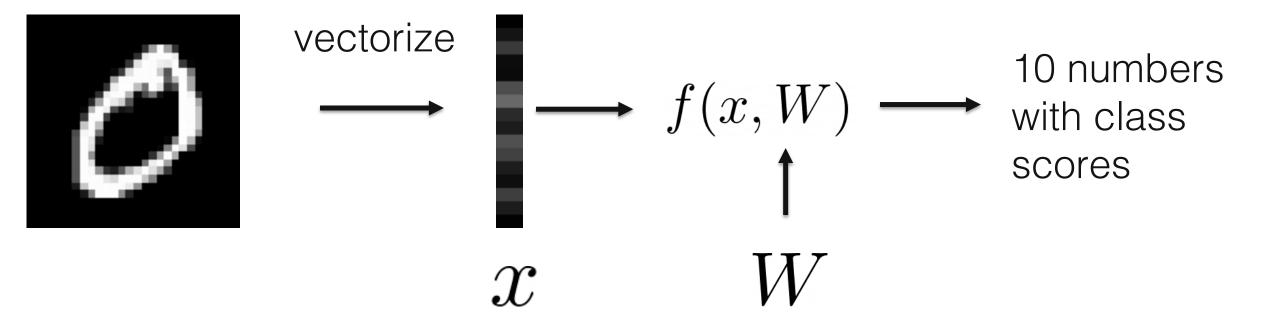
$$f(x, W) = Wx$$



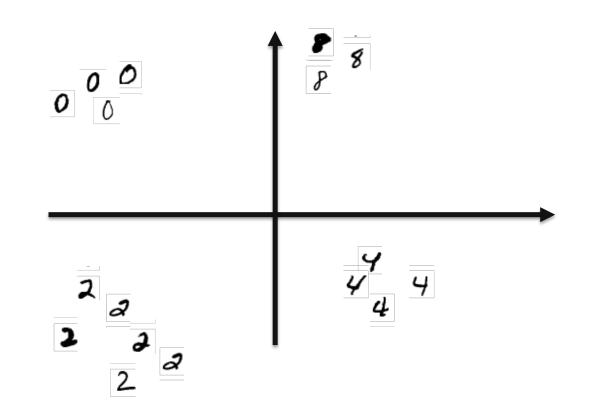
In general: Wx + b

Linear Model

$$f(x, W) = Wx$$



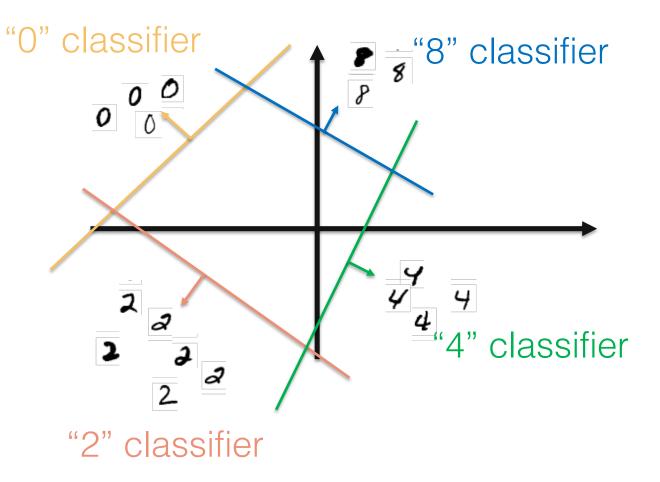
• Linear model: geometric intrepretation



Each image is a point in an Ndimensional space

- N is the number of pixels

• Linear model: geometric interpretation



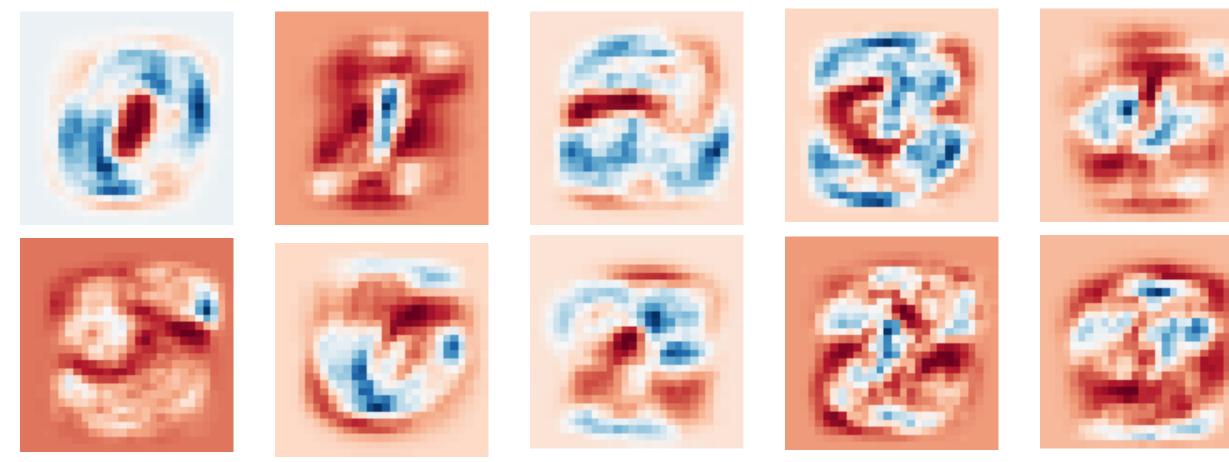
$$f(x, W) = Wx$$

Computes inner product between rows of W and x!

- Each row of W is a hyperplane
- Sign of inner product tells you which side of the hyperplane
- "separates" the digits

• Linear model (visual interpretation)

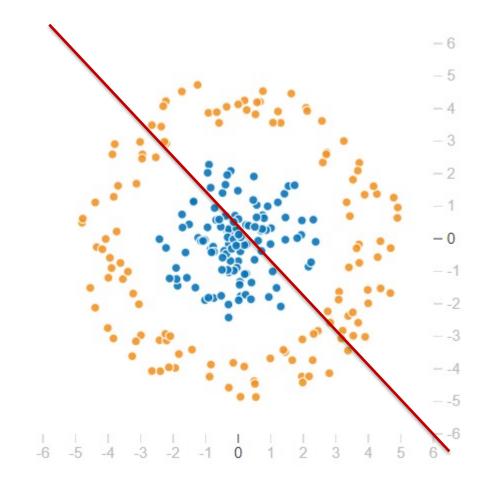
Learned filters (rows of W)



• Limits of linear classifiers

Linear classifiers learn linear decision planes

What if dataset is not linearly separable?



- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$

- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$
- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$
- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

Non-linearity/activation function between linear layers

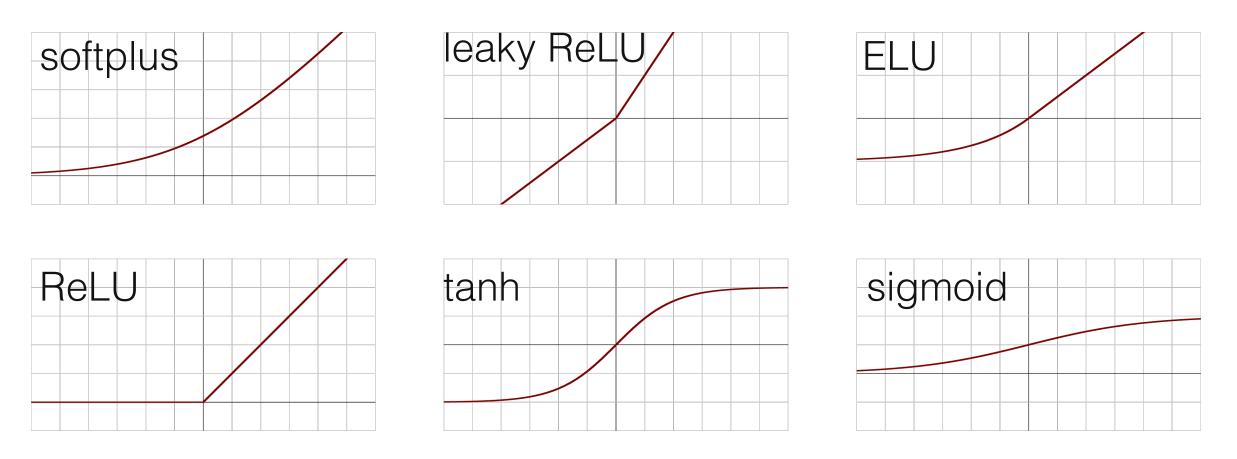
- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$
- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

Otherwise we have:

 $f = W_3 W_2 W_1 x$

Activation Functions

...many to choose from

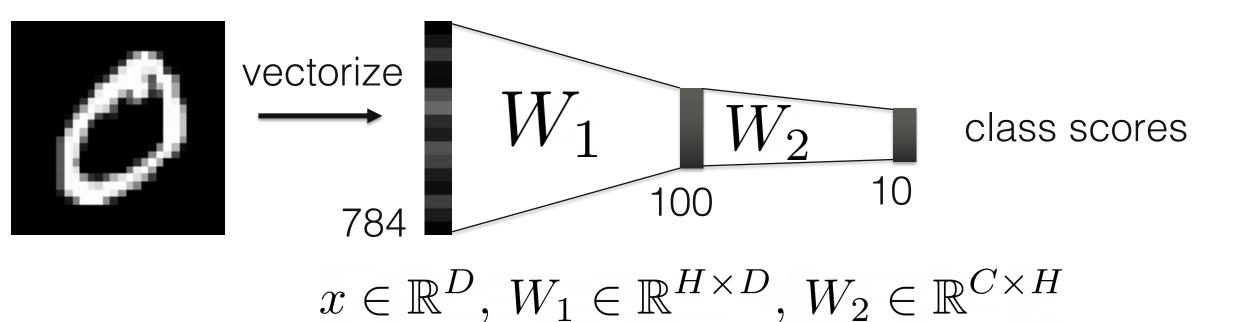


... ReLU is a good general-purpose choice: ReLU(x) = max(0, x)

• Linear Model
$$f = Wx$$

• 2-layer MLP $f = W_2 \max(0, W_1 x)$

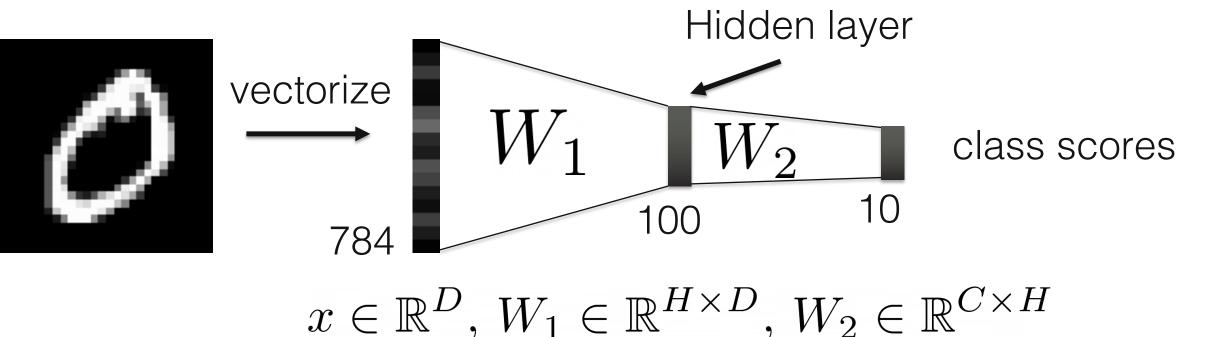
Back to our classification example...



• Linear Model
$$f = Wx$$

• 2-layer MLP $f = W_2 \max(0, W_1 x)$

Back to our classification example...



• Linear Model
$$f = Wx$$

• 2-layer MLP $f = W_2 \max(0, W_1 x)$

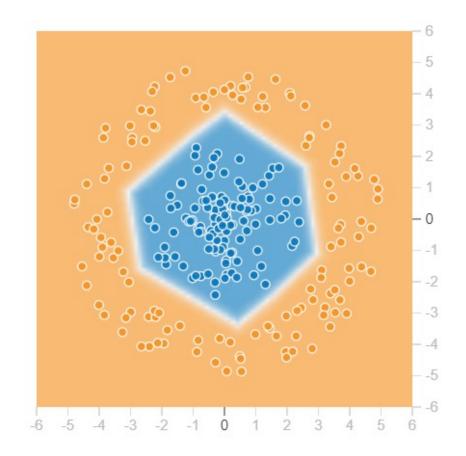
Back to our classification example...

 $\underbrace{\bigvee_{i=1}^{\text{vectorize}}}_{784} \underbrace{\bigvee_{i=1}^{\text{vectorize}}}_{100} \underbrace{\bigvee_{i=1}^{\text{vectorize}}}_{100} \underbrace{\bigvee_{i=1}^{\text{vectorize}}}_{100} \operatorname{class \ scores}$

Now we have 100 shape templates, shared between classes

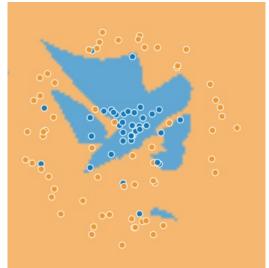
• Overcomes limits of linear classifiers

- Can learn non-linear decision
 boundaries
- Complexity scales with the number of neurons/hidden layers

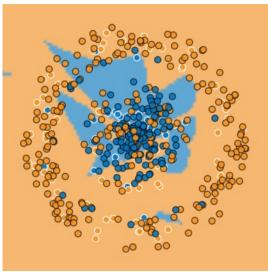


train

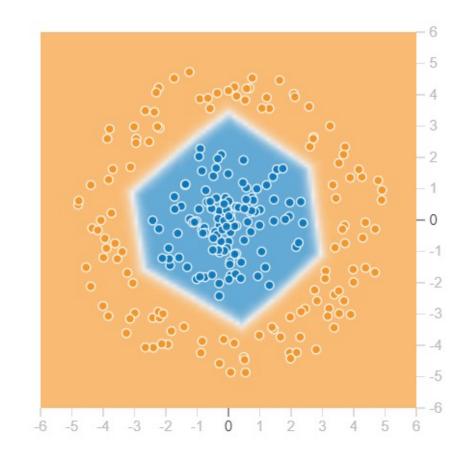
- More parameters is not always better!
 - Can lead to overfitting the training data
 - Performance on test data is worse

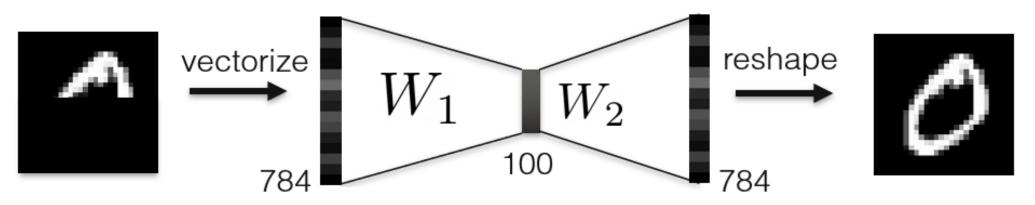


test

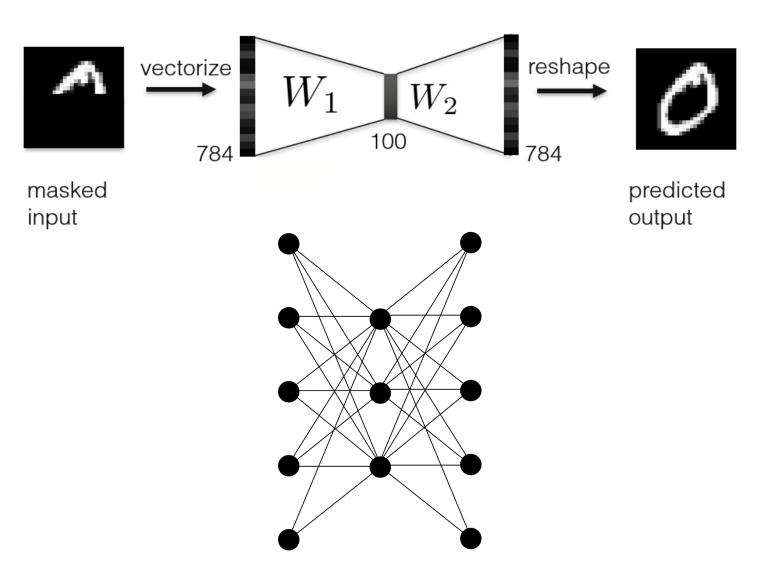


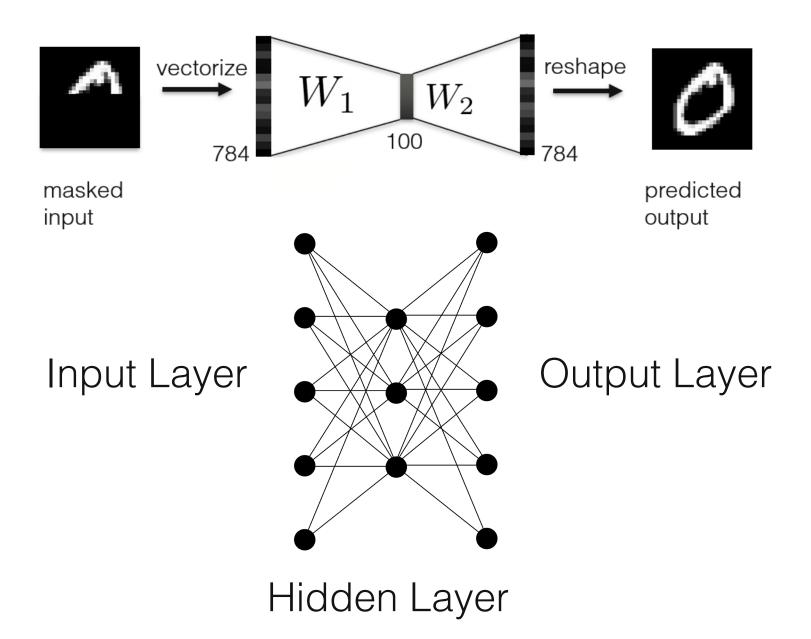
- More on classification...
 - https://cs231n.github.io/linearclassify/
 - https://csc413-uoft.github.io/

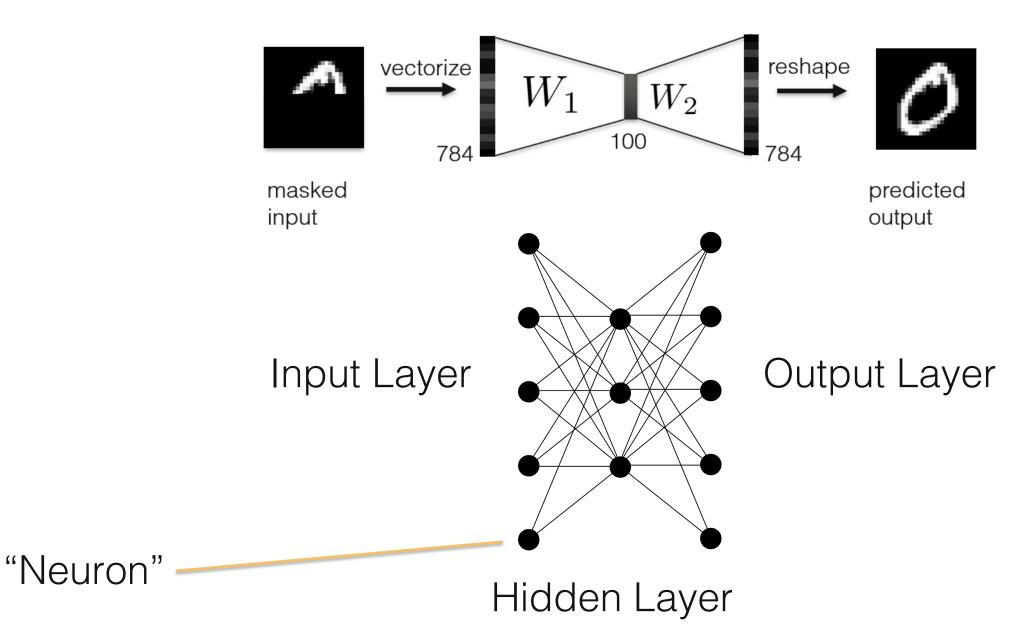


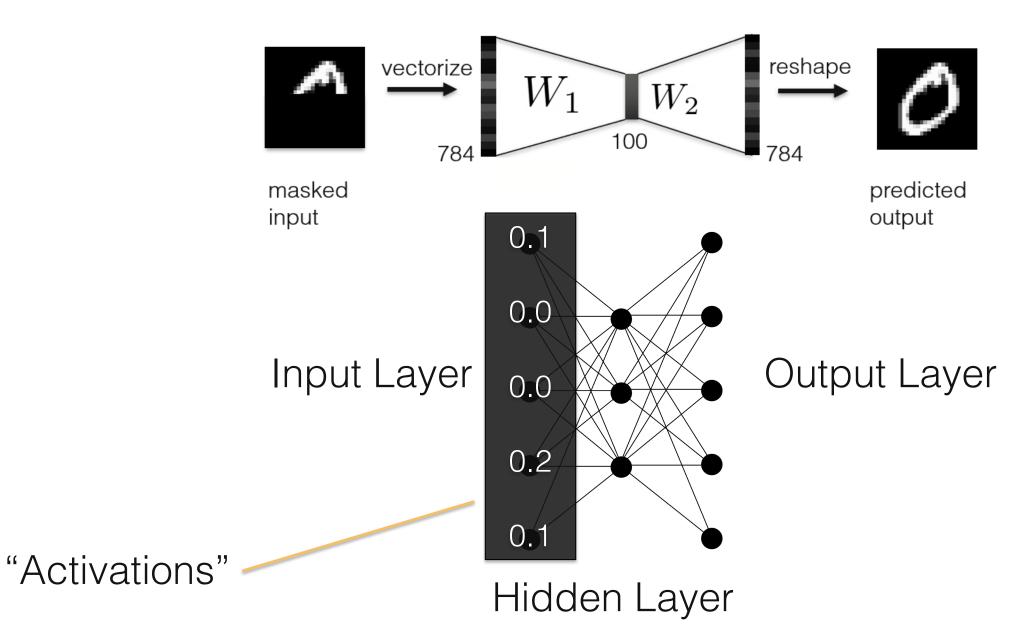


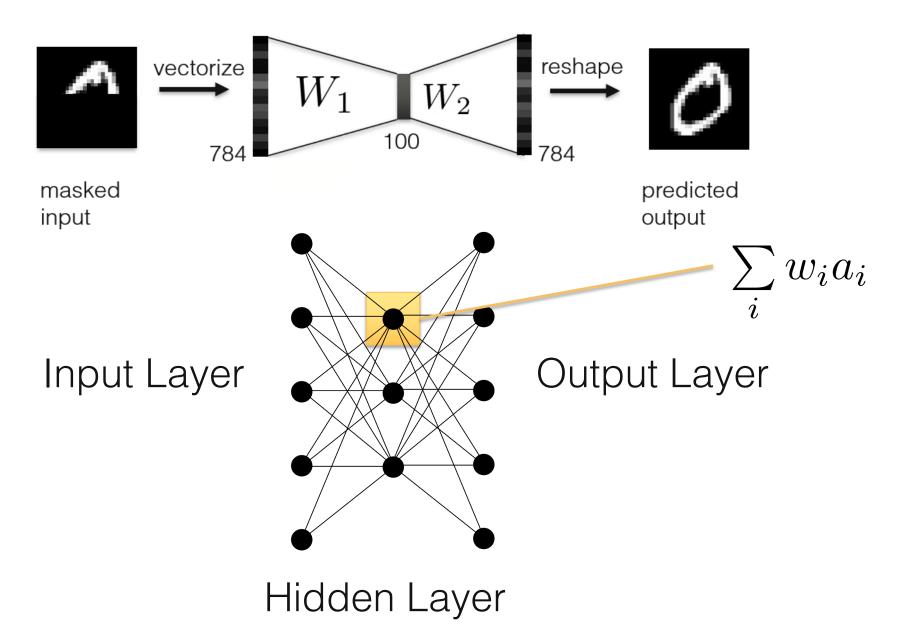
masked input predicted output











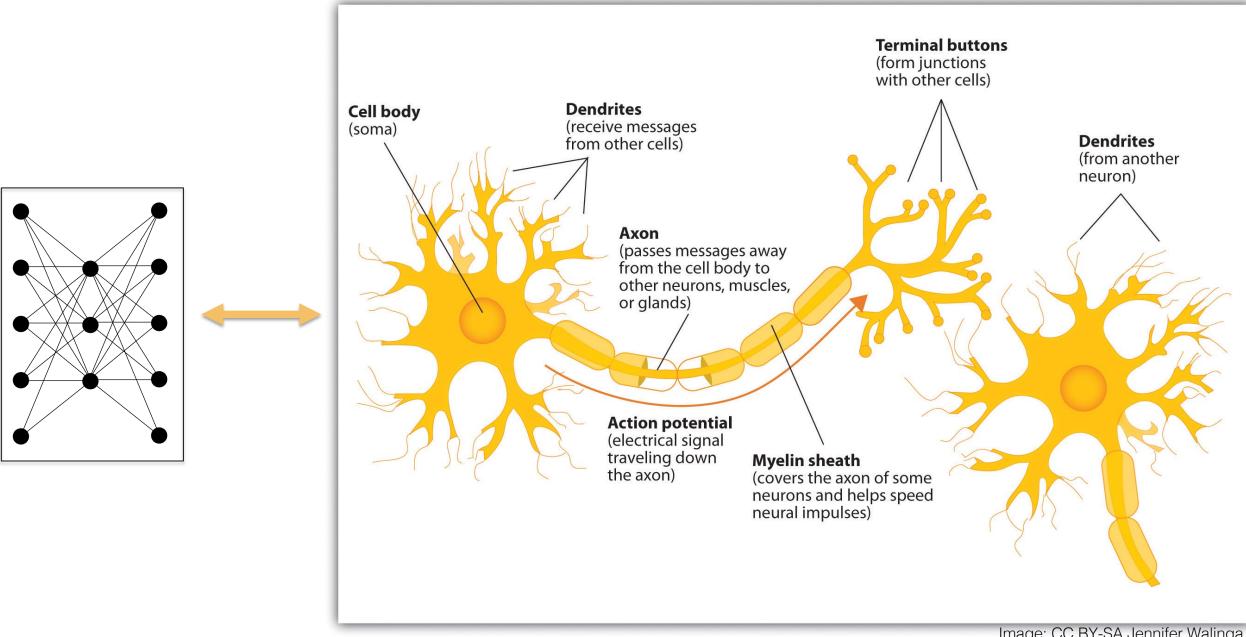
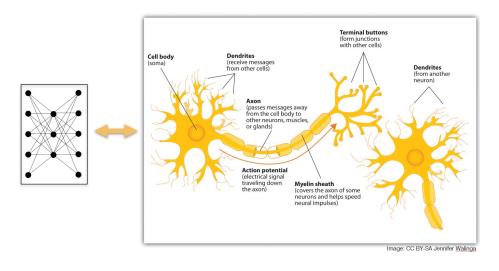


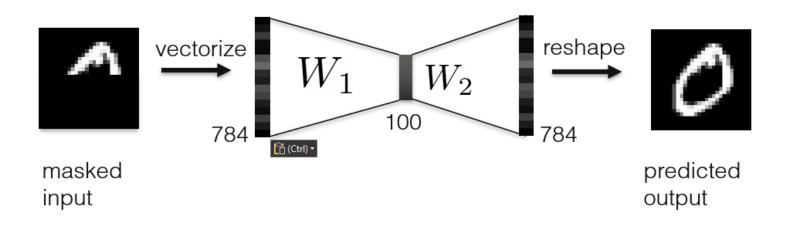
Image: CC BY-SA Jennifer Walinga

Loose analogy!

- Neurons have activation potentials, all-or-none firing behavior
- Interconnectivity between actual neurons is dense and complicated
- Connection between neurons is complex non-linear dynamical system



Drawbacks of fully-connected networks



- spatial structure is destroyed
- fully-connected weights do not scale



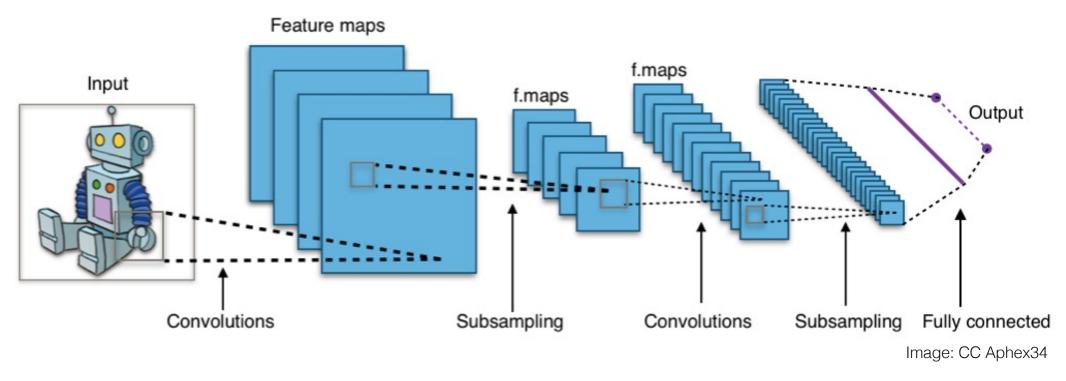
Motivation

• Fully-connected Networks

•Convolutional Neural Networks

•Training networks

Convolutional Neural Networks



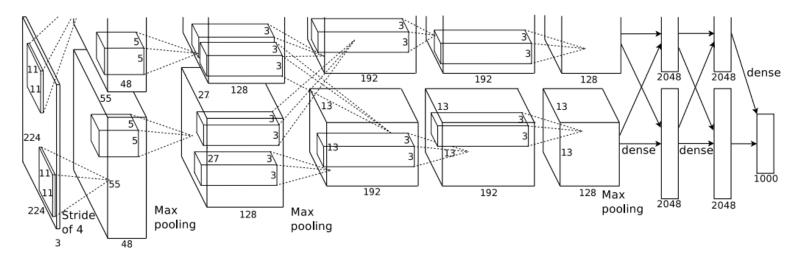
- Exploit spatial structure
- Scale to large inputs with fewer parameters
- Remarkable performance for processing visual data

AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

• 14 million labeled images

First convolutional network for image classification



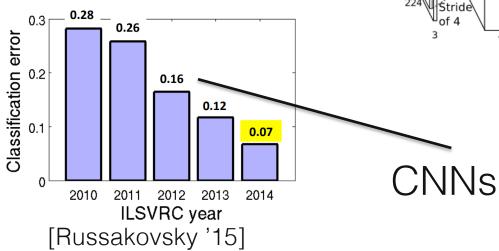
AlexNet [Krizhevsky '12]

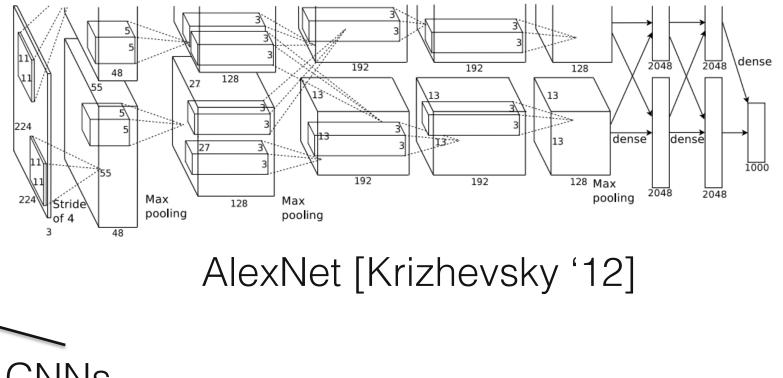
AlexNet & surge in popularity

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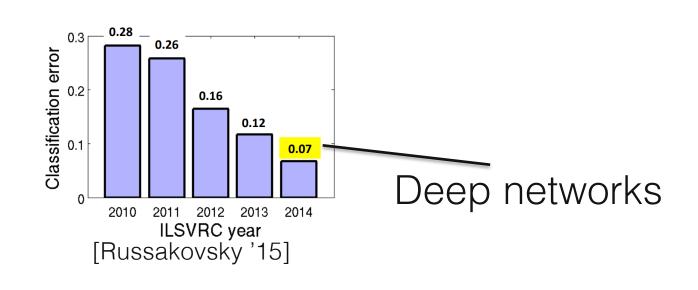


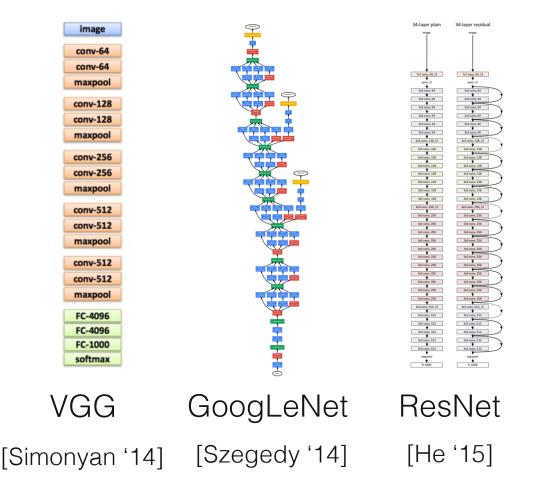


AlexNet & surge in popularity

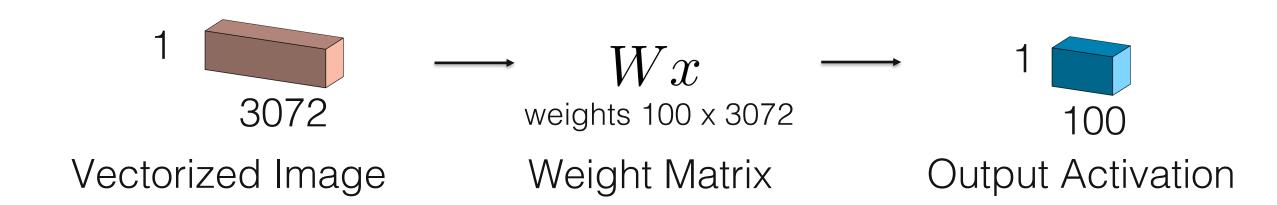
2010: ImageNet Large Scale Visual Recognition Challenge

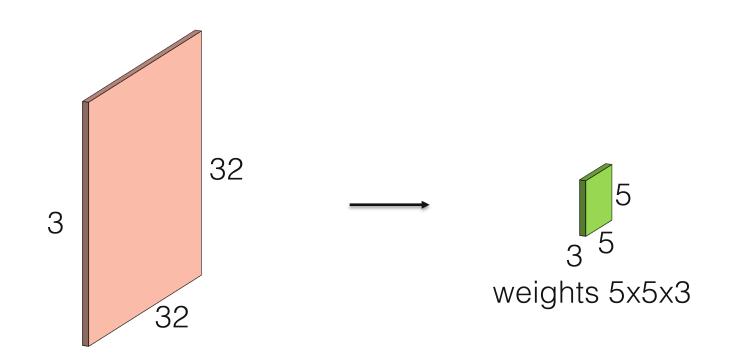
• 14 million labeled images





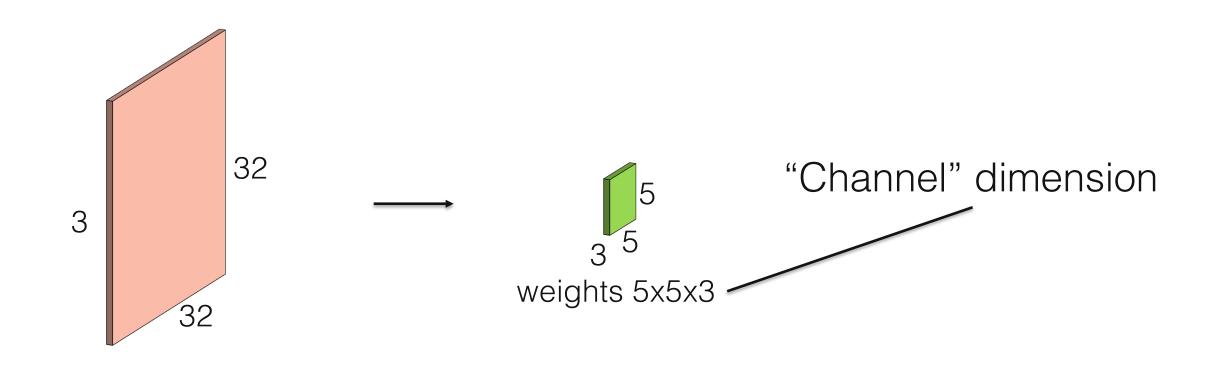
Fully-Connected Layer





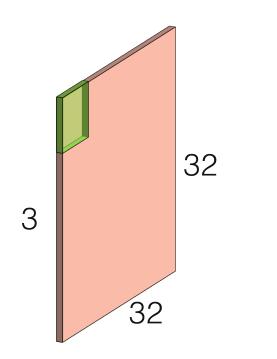
Input Image

Filter

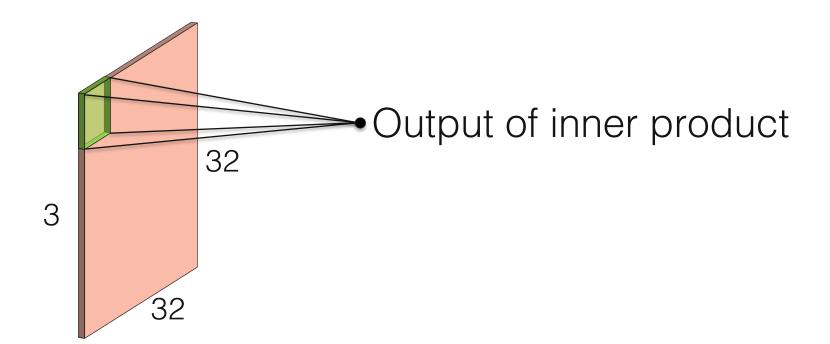


Input Image

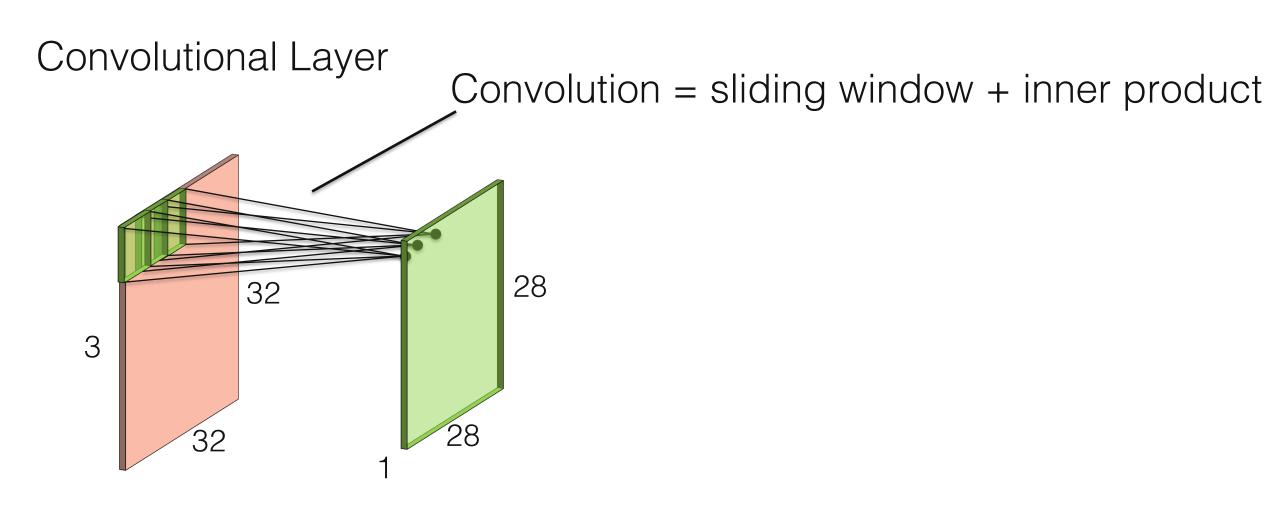
Filter



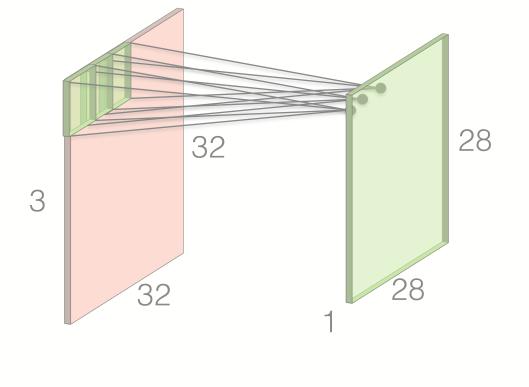
Input Image



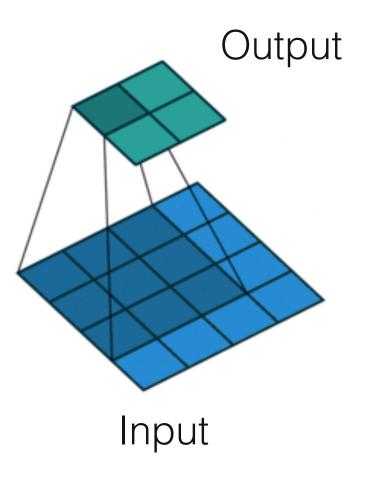
Input Image



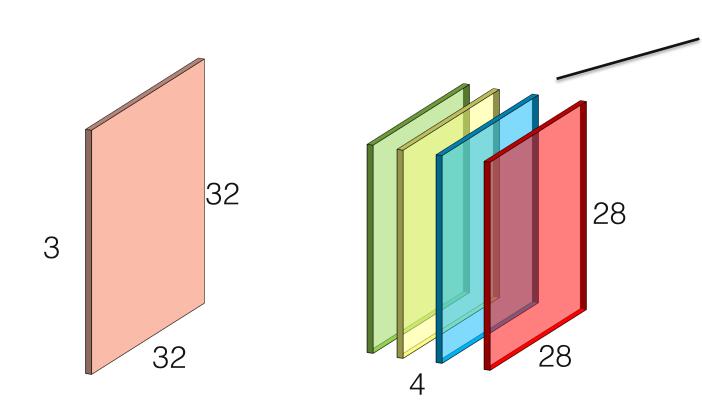
Input Image Activations



Input Image Activations



https://github.com/vdumoulin/conv_arithmetic

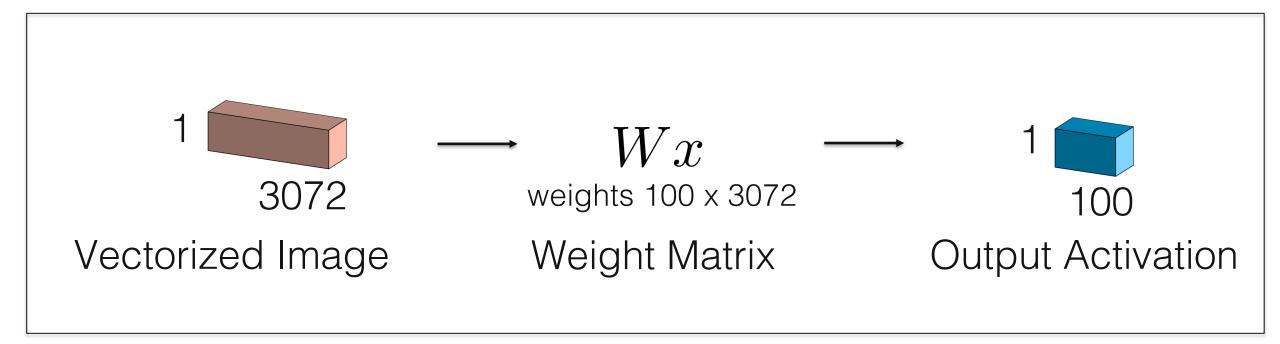


Multiple output channels using multiple filters

Input Image

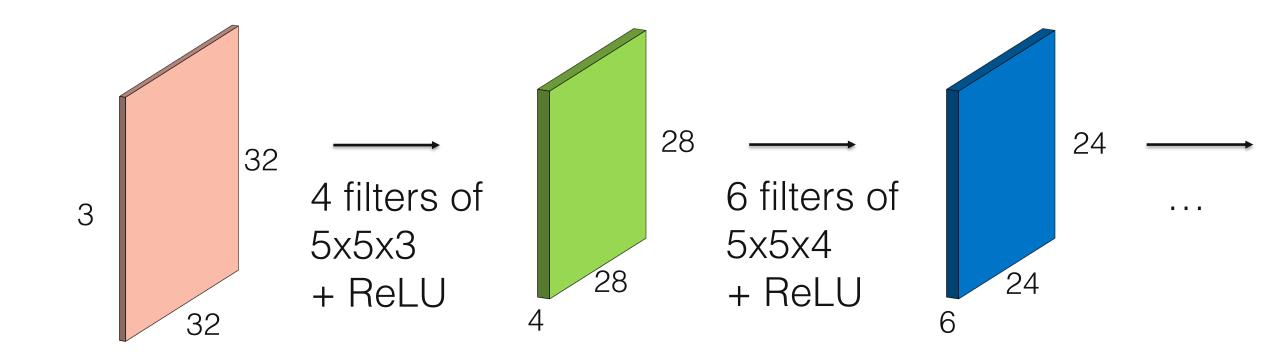
Activations

Fully-Connected Layer



Special case of convolutional layer when filter size = input size!

Convolutional Neural Network



Input Image

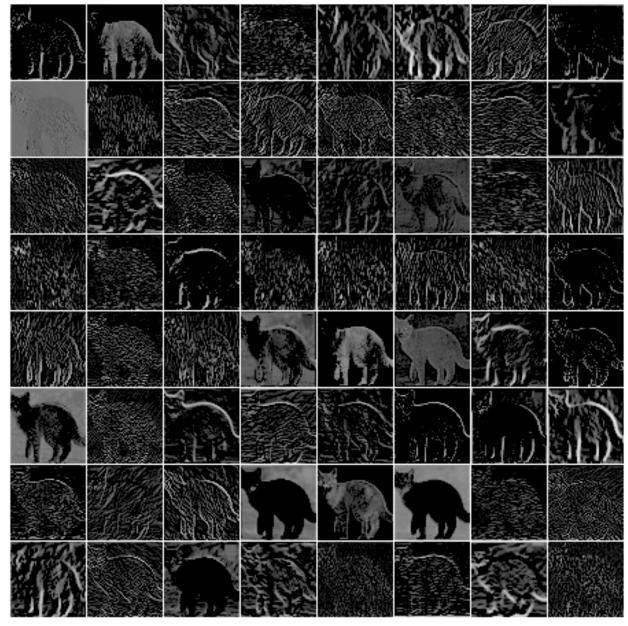
Layer 1 Activations Layer 2 Activations

Input Image



First-layer Filters





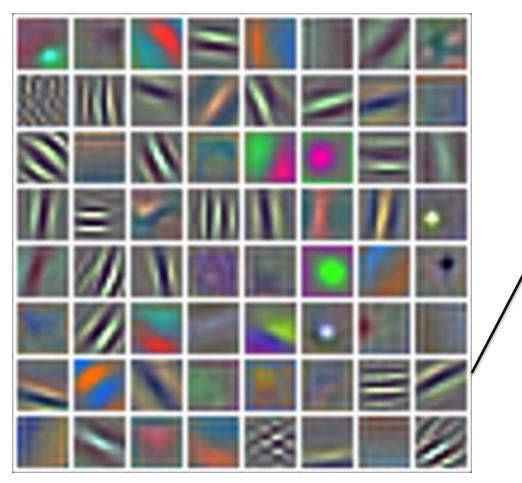
Input Image



First-layer Filters



Activations



Similar to simple cells in visual cortex!

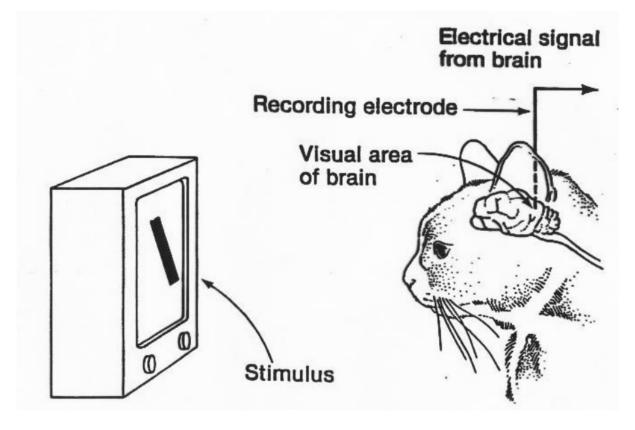
- Edge detectors

First-layer Filters

Image: CC BY-SA Selket

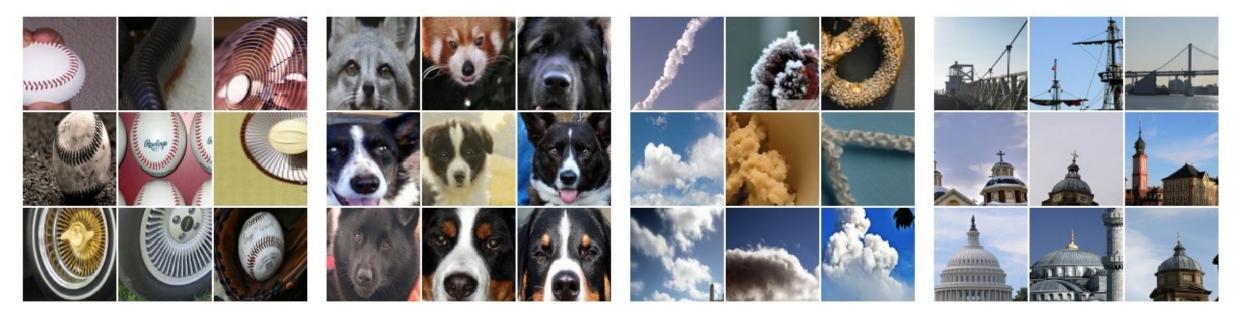


[Hubel & Wiesel 1959]



Simple cells in visual cortex detect edges, complex cells compose earlier responses

CNN higher layer filters



[Olah '17]

Dataset examples that maximize neuron outputs

CNN Building Blocks

Design choices:

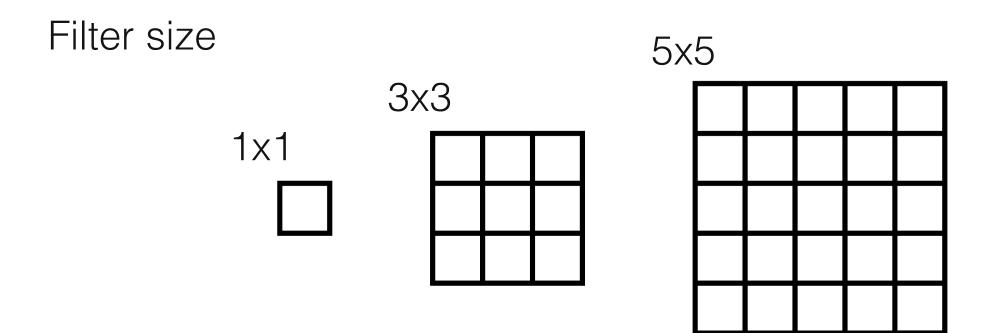
- filter size
- number of filters
- padding
- stride

Layer types:

- pooling
- transpose convolutions
- upsampling layers*
- batch normalization*
- softmax layers*

*no time to cover all of these layers! Check out PyTorch docs for details... e.g., https://pytorch.org/docs/stable/generated/torch.nn.BatchNorm2d.html

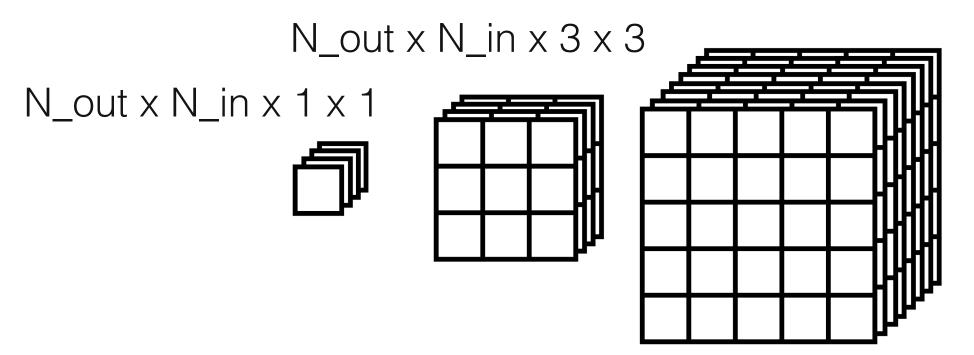
CNN Building Blocks

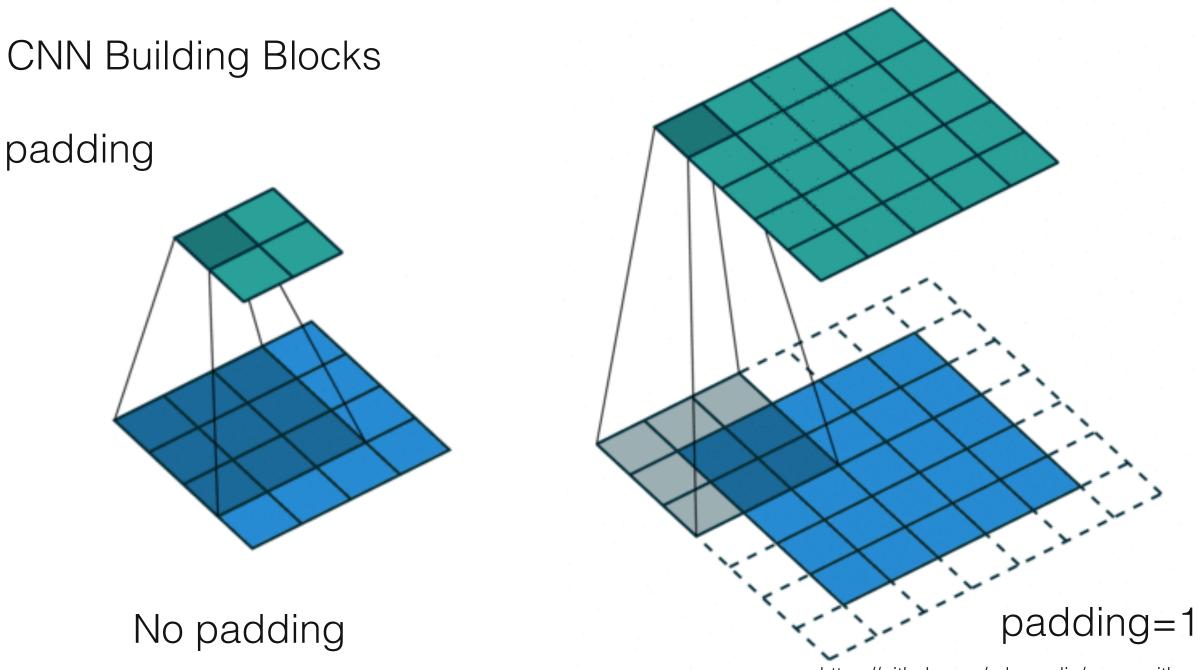


CNN Building Blocks

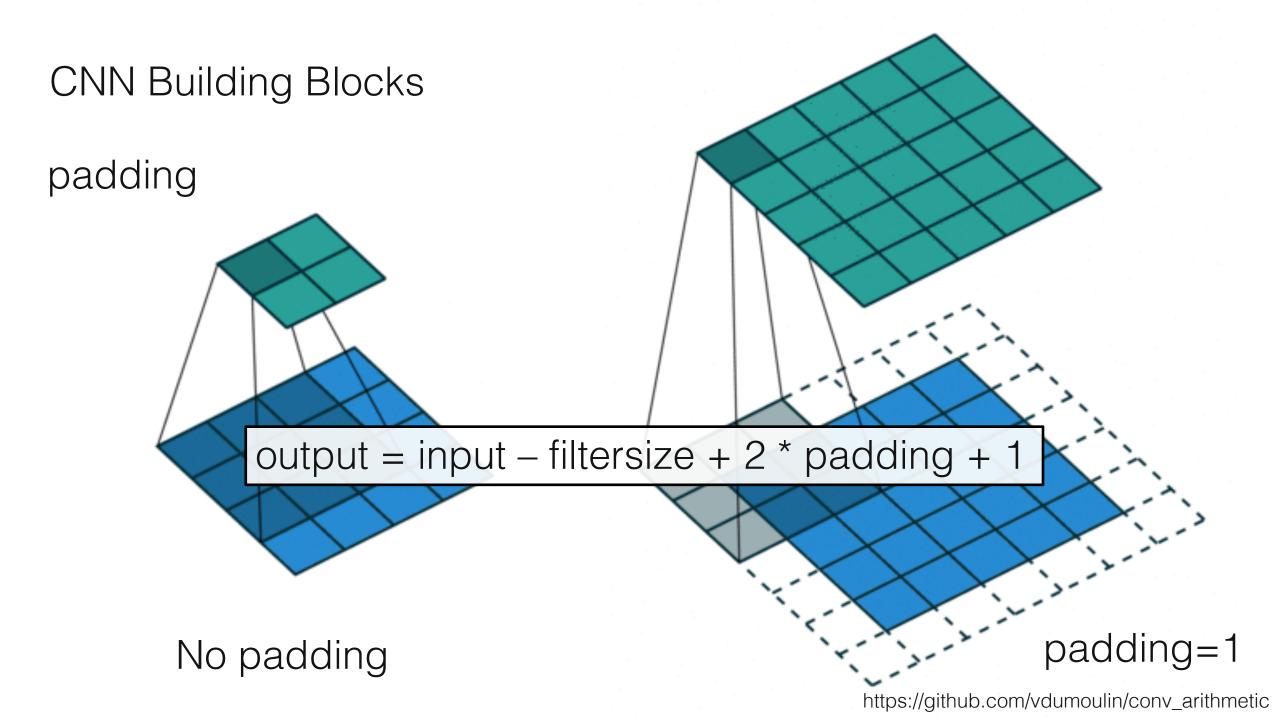
Number of channels

N_out x N_in x 5 x 5

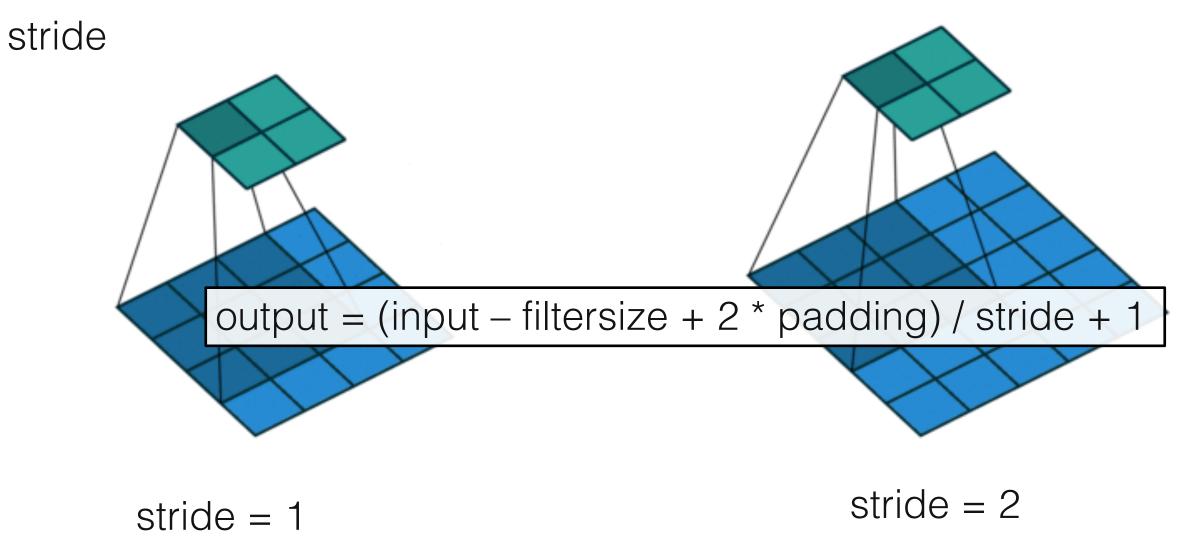




https://github.com/vdumoulin/conv_arithmetic

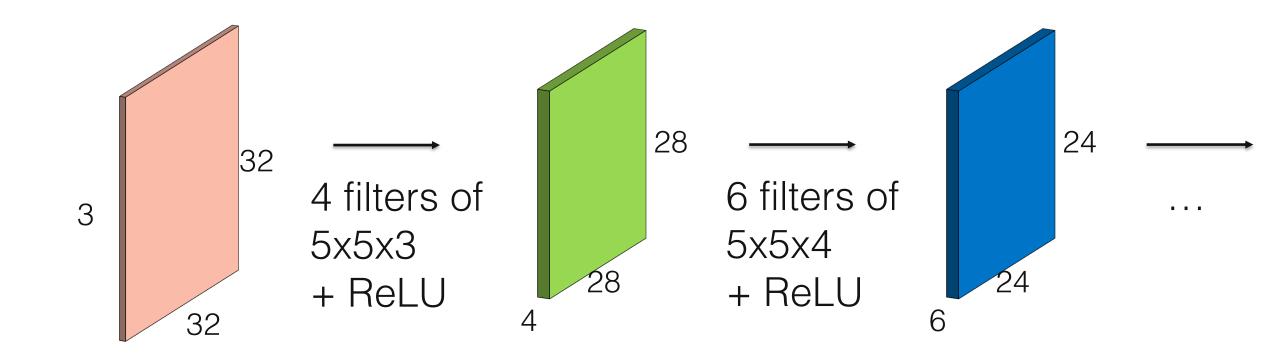






https://github.com/vdumoulin/conv_arithmetic

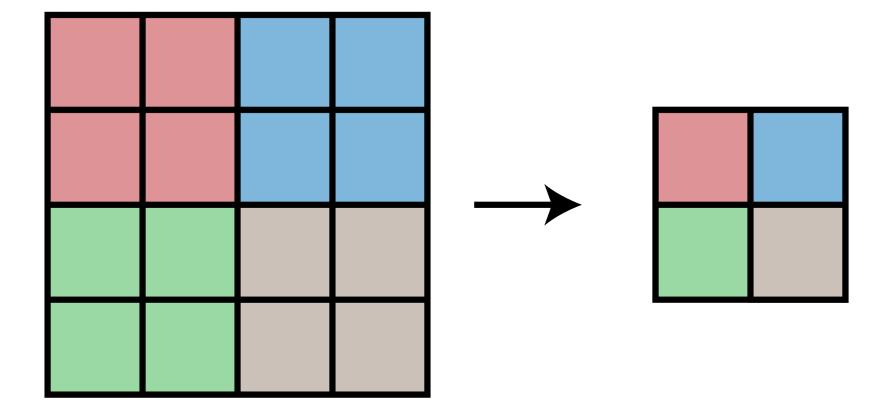
Convolutional Neural Network



Input Image

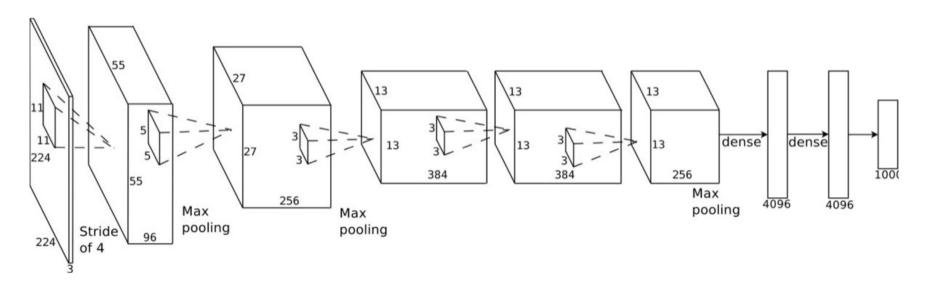
Layer 1 Activations Layer 2 Activations

Layer types: Pooling



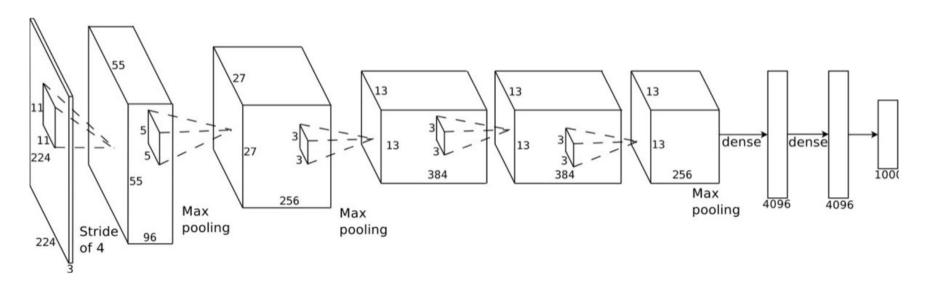
e.g., max pool size=2, stride=2

•AlexNet (from UofT!): A. Krizhevsky, I. Sutskever, G. E. Hinton, ImageNet Classification with Deep Convolutional Neural Networks, NeurIPS 2012. This network won the Imagenet Challenge of 2012, and revolutionized computer vision.



[Pic adopted from: A. Krizhevsky]

- •AlexNet (from UofT!): A. Krizhevsky, I. Sutskever, G. E. Hinton, ImageNet Classification with Deep Convolutional Neural Networks, NeurIPS 2012. This network won the Imagenet Challenge of 2012, and revolutionized computer vision.
- How many parameters (weights) does this network have?



[Pic adopted from: A. Krizhevsky]

- Trained with stochastic gradient descent on two NVIDIA GPUs for about a week
- 650,000 neurons
- 60,000,000 parameters
- 630,000,000 connections
- Final feature layer: 4096-dimensional

Convolutional layer: convolves its input with a bank of 3D filters, then applies point-wise non-linearity

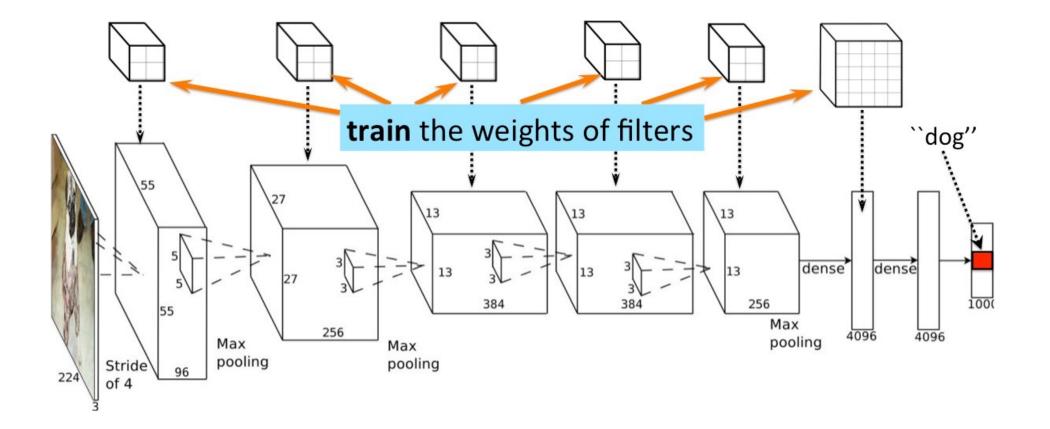
Fully-connected layer: applies linear filters to its input, then applies point-wise non-linearity

Figure: From http://www.image-net.org/challenges/LSVRC/2012/supervision.pdf

[Pic adopted from: A. Krizhevsky]

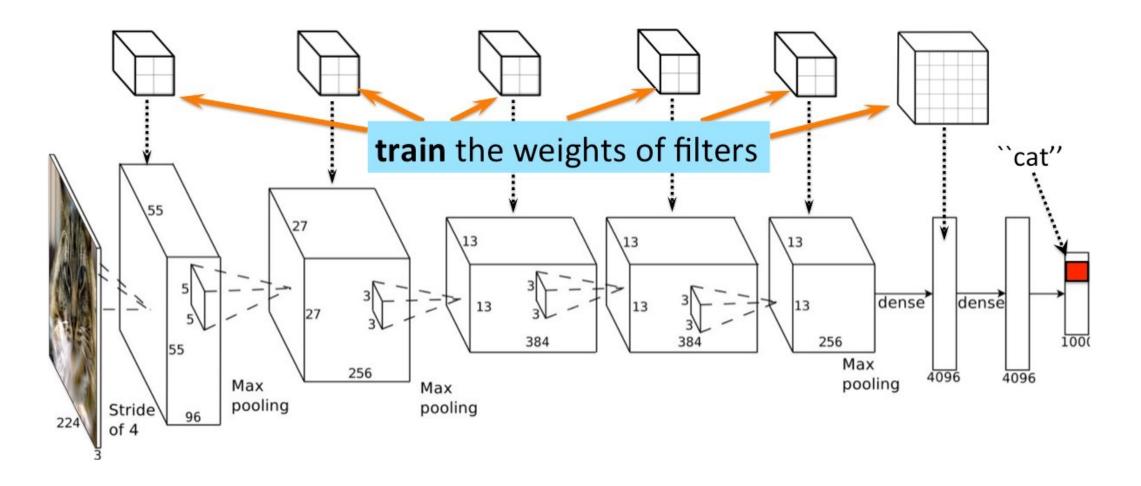
Image

•The trick is to not hand-fix the weights, but to train them. Train them such that when the network sees a picture of a dog, the last layer will say "dog".



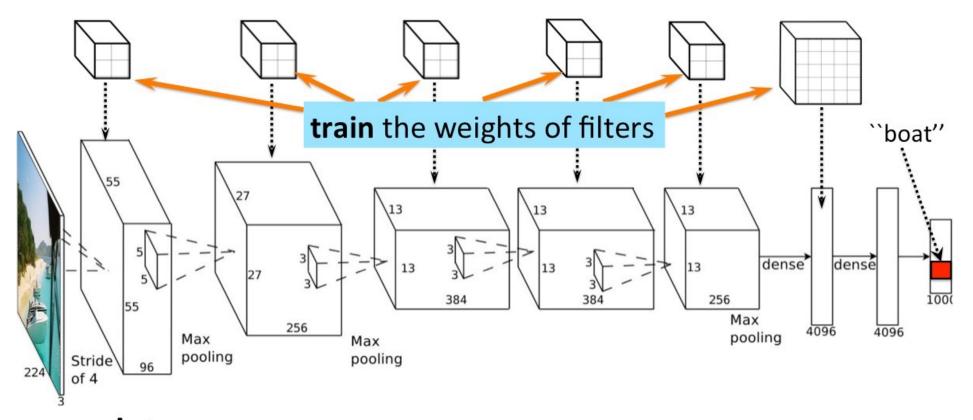
[Pic adopted from: A. Krizhevsky]

•Or when the network sees a picture of a cat, the last layer will say "cat".



[Pic adopted from: A. Krizhevsky]

•Or when the network sees a picture of a boat, the last layer will say "boat"... The more pictures the network sees, the better.

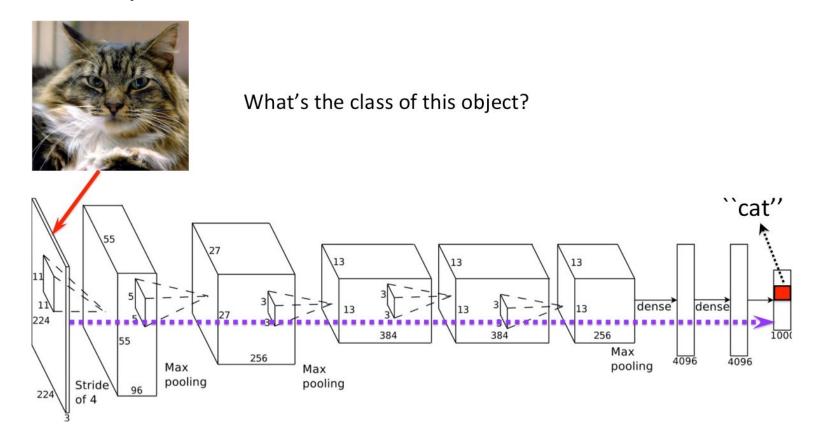


Train on **lots** of examples. Millions. Tens of millions. Wait a week for training to finish.

Share your network (the weights) with others who are not fortunate enough with GPU power. [Pic adopted from: A. Krizhevsky]

Classification

•Once trained we can do classification. Just feed in an image or a crop of the image, run through the network, and read out the class with the highest probability in the last (classification) layer.



Overview

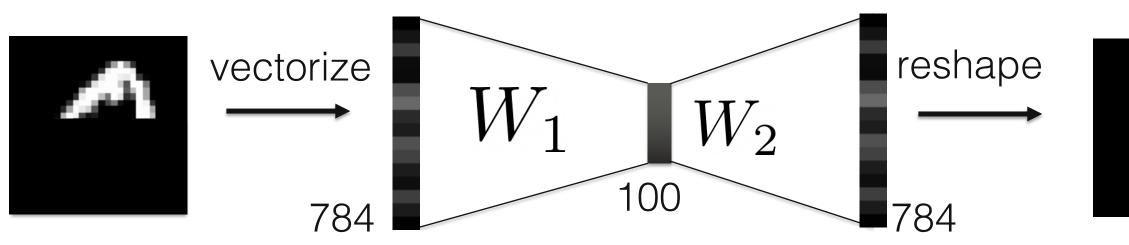
Motivation

• Fully-connected Networks

• Convolutional Neural Networks

•Training networks

Image Inpainting



masked input

predicted output

Training the MLP

Image inpainting example

Training dataset:

- masked and complete image pairs
- train network to predict the complete image

masked images

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ground truth **\ \ / / / \ / | \ \ | | \ / | \ / |** 3 3 3 3 3 3 3 3 3 3 3 3 9 9 **9 9 9 9** 9 9 9 9

Training the MLP

Train the network to minimize the loss function

network parameters
$$\mathcal{L}_{\theta} = \frac{1}{2} \|y - \hat{y}\|_2^2$$

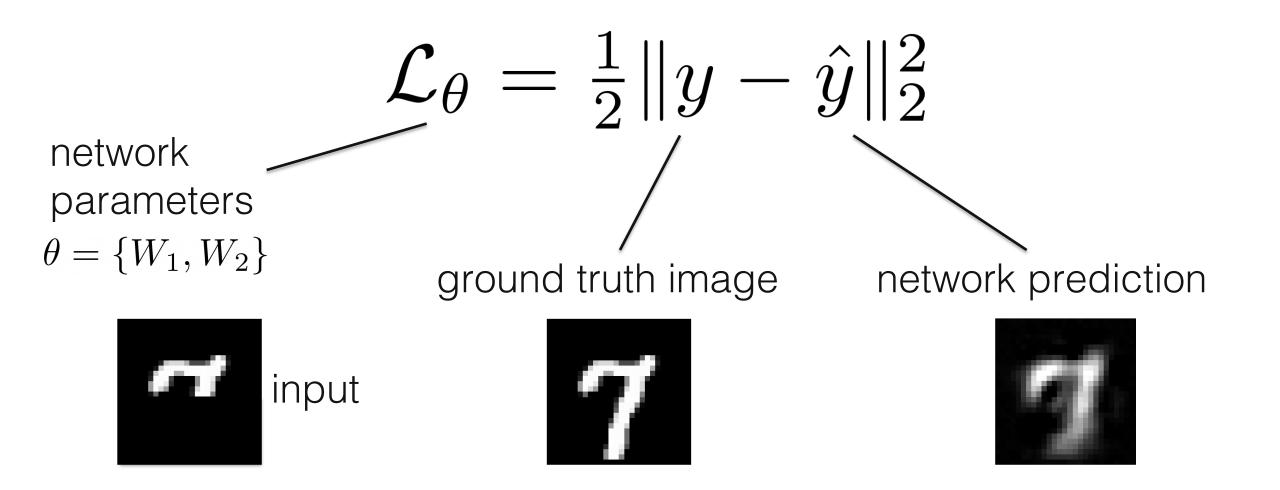
 $\theta = \{W_1, W_2\}$

Training the MLP

Train the network to minimize the loss function

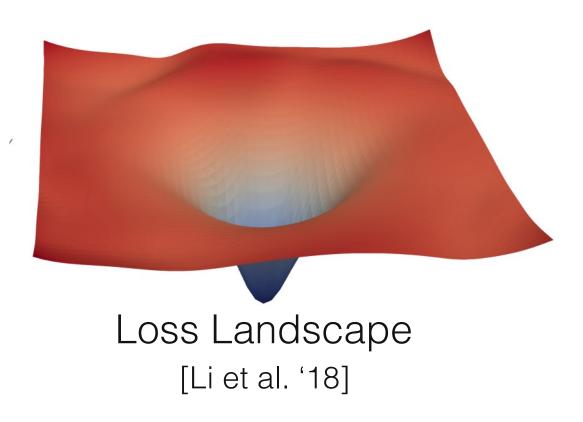
 $\mathcal{L}_{\theta} = \frac{1}{2} \|y - \hat{y}\|_{2}^{2}$ network parameters $\theta = \{W_1, W_2\}$ ground truth image network prediction input

How do we figure out θ ?



Gradient-based optimization

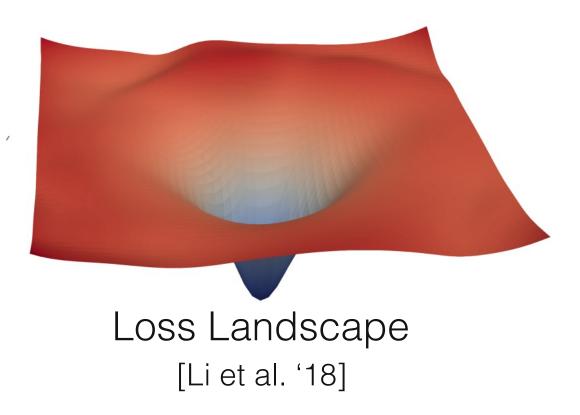
 $\theta^{(k+1)} = \theta^{(k)} - \nabla_{\theta} \mathcal{L}_{\theta}$



Gradient-based optimization

$$\theta^{(k+1)} = \theta^{(k)} - \nabla_{\theta} \mathcal{L}_{\theta}$$

Need to calculate the partial derivative with respect to each parameter



Generally there are 3 options

- 1. Numerical differentiation
- 2. Symbolic differentiation
- 3. "Automatic" differentiation

Numerical Differentiation

$$\frac{\partial f(x)}{\partial x} \approx \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Not very accurate, computationally expensive

Easy to implement! Can be used to check your analytical answers...

Symbolic Differentiation

$$\frac{\partial \mathcal{L}_{\theta}}{\partial W_{1}} = \frac{\partial}{\partial W_{1}} \frac{1}{2} \|y - \hat{y}\|_{2}^{2}$$
$$= \frac{\partial}{\partial W_{1}} \frac{1}{2} (W_{2}\sigma(W_{1}x))^{T} (W_{2}\sigma(W_{1}x))$$
$$= \frac{\partial}{\partial W_{1}} \frac{1}{2} \sigma(W_{1}x)^{T} W_{2}^{T} W_{2}\sigma(W_{1}x)$$

 $= \ldots$ chain rule, product rule...

Accurate, but must be manually calculated for each term Tedious!

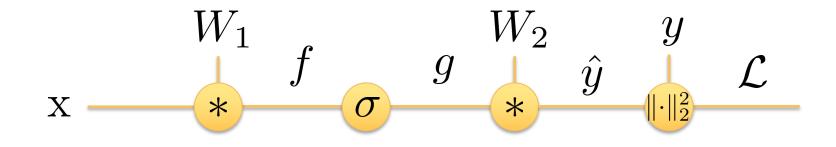
Think about the problem as a "computational graph"

Divide and conquer using the chain rule

Enables "backpropagation" – an efficient way to take derivatives of all parameters in a computational graph

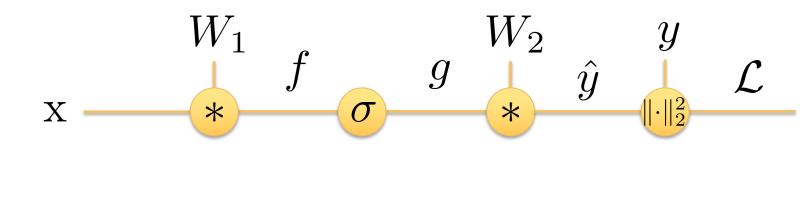
Think about the problem as a "computational graph"

Divide and conquer using the chain rule



Think about the problem as a "computational graph"

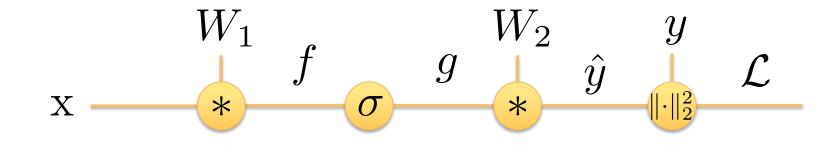
Divide and conquer using the chain rule

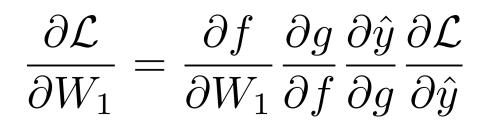


 $\frac{\partial \mathcal{L}}{\partial W_2} = \frac{\partial \hat{y}}{\partial W_2} \frac{\partial \mathcal{L}}{\partial \hat{y}}$

Think about the problem as a "computational graph"

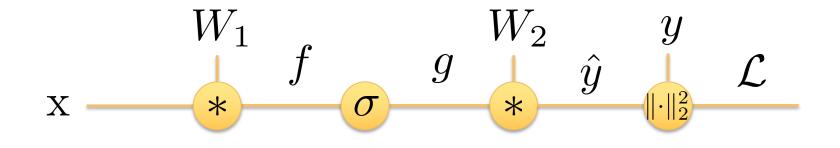
Divide and conquer using the chain rule





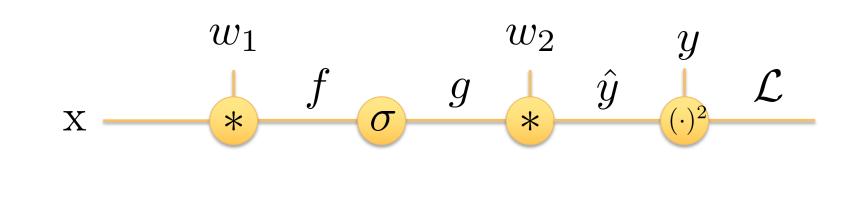
Think about the problem as a "computational graph"

Divide and conquer using the chain rule

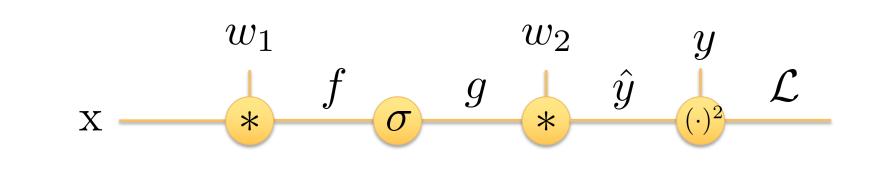


 $\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial f}{\partial W_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$

We can calculate analytical expressions for each of these terms and then plug in our values

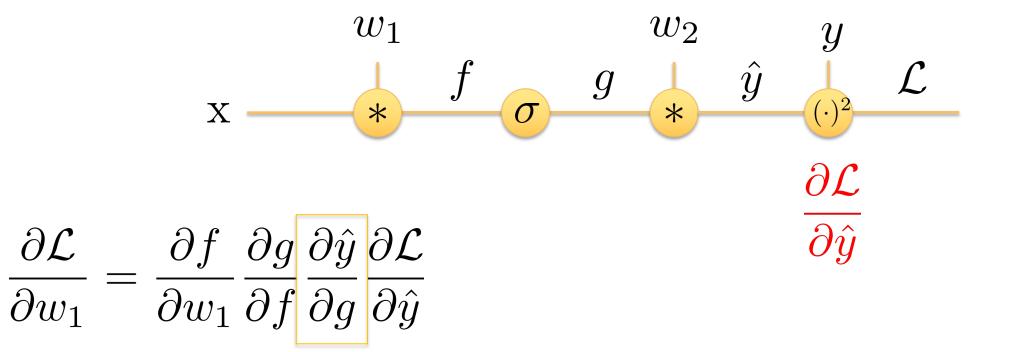


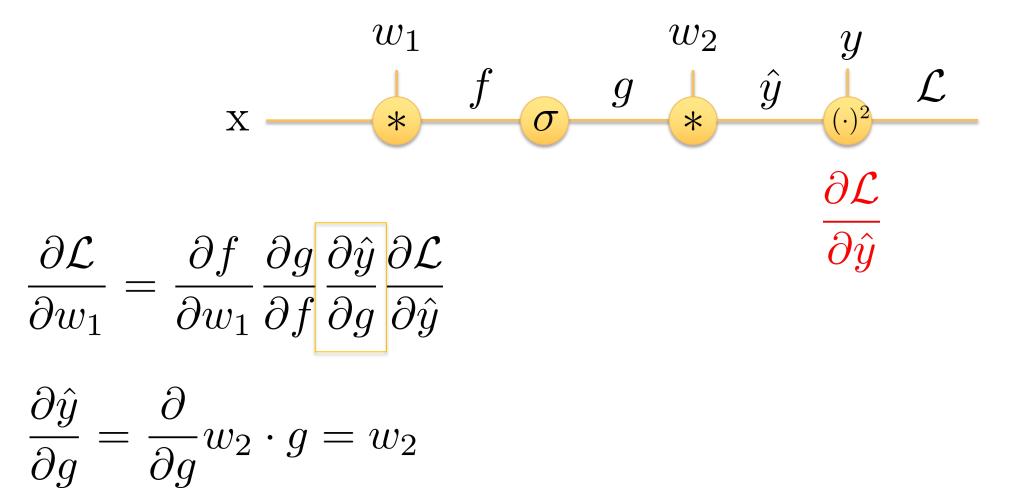
$\partial \mathcal{L}$ _	∂f	∂g	$\partial \hat{y}$	$\partial \mathcal{L}$
$\overline{\partial w_1}$ –	$\overline{\partial w_1}$	$\overline{\partial f}$	$\overline{\partial g}$	$\overline{\partial \hat{y}}$

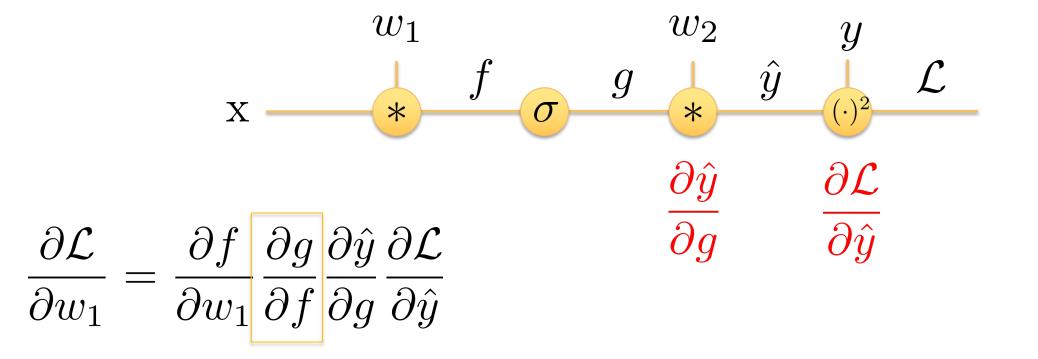


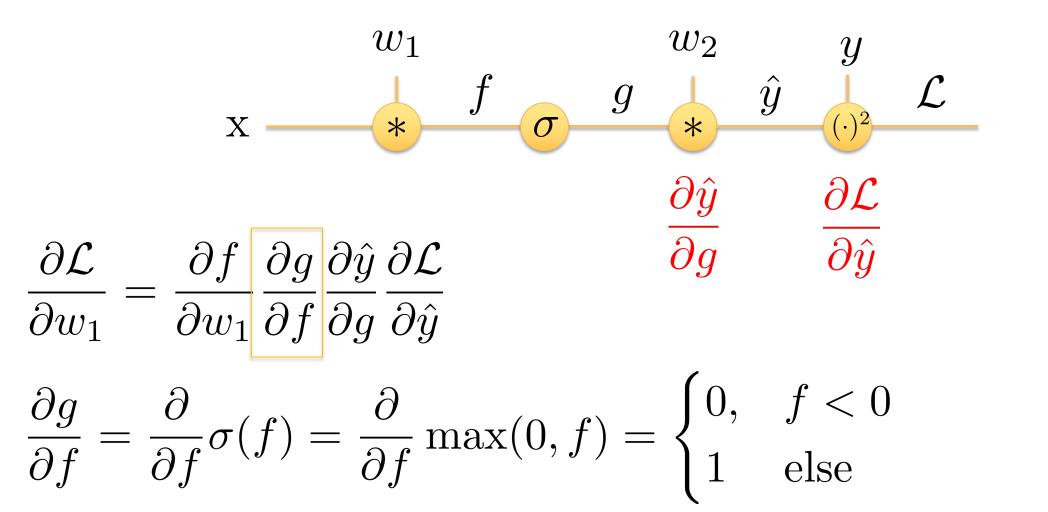
$$\frac{\partial \mathcal{L}}{\partial w_1} = \frac{\partial f}{\partial w_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$$

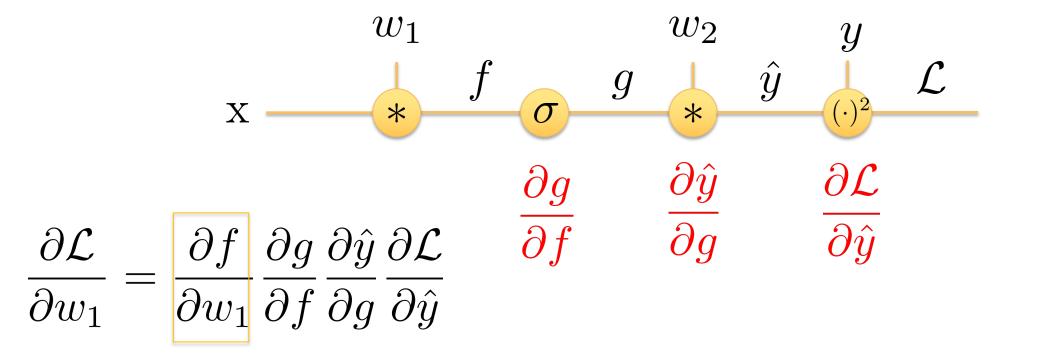
$$\frac{\partial \mathcal{L}}{\partial \hat{y}} = \frac{\partial}{\partial \hat{y}} \frac{1}{2} (\hat{y} - y)^2 = \hat{y} - y$$

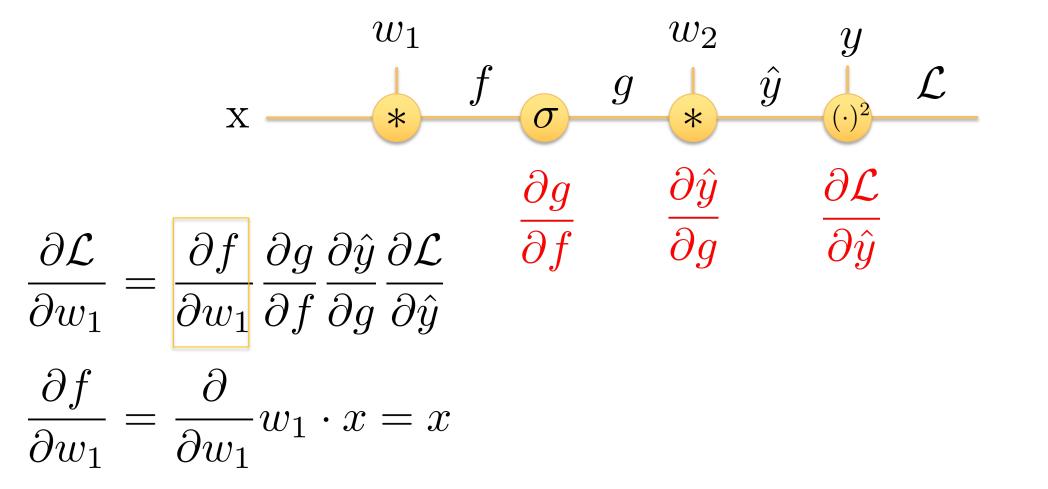


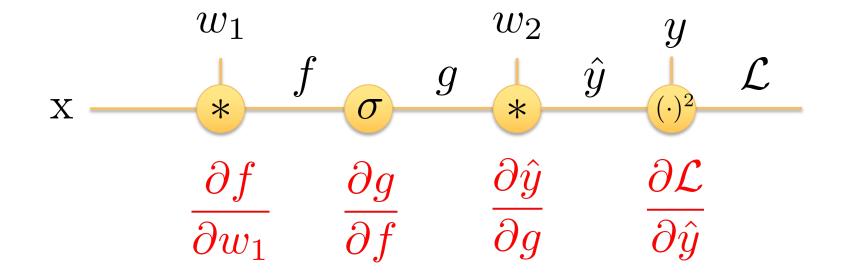


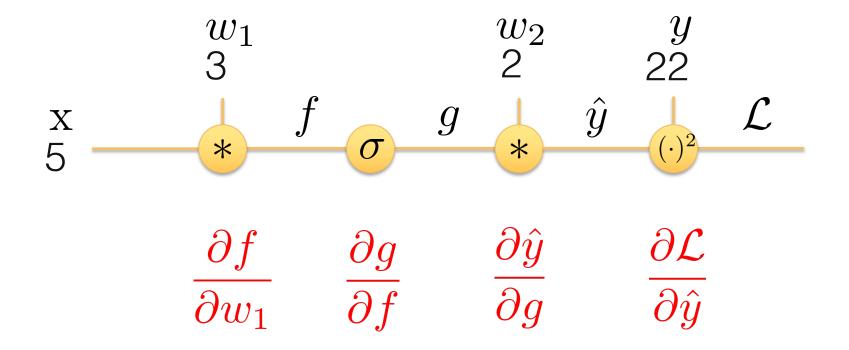


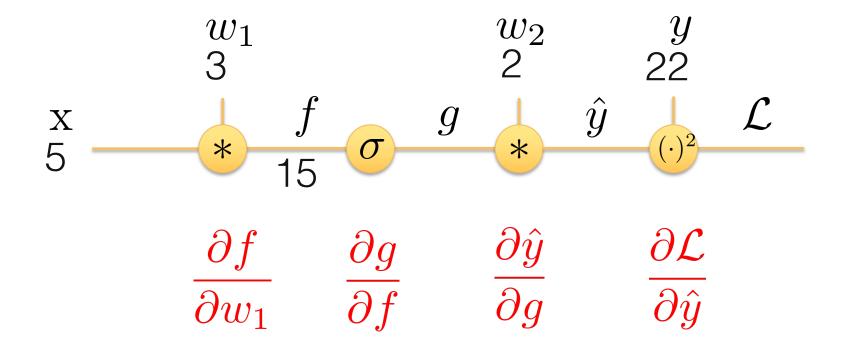


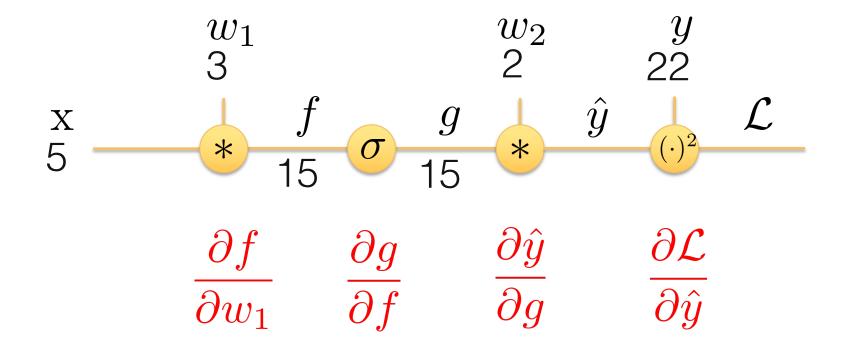


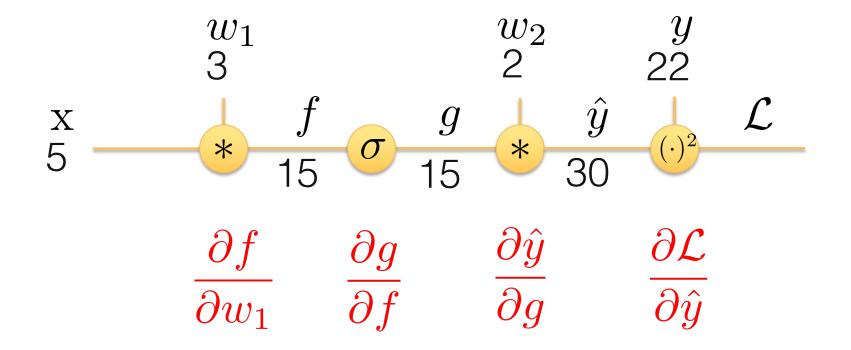


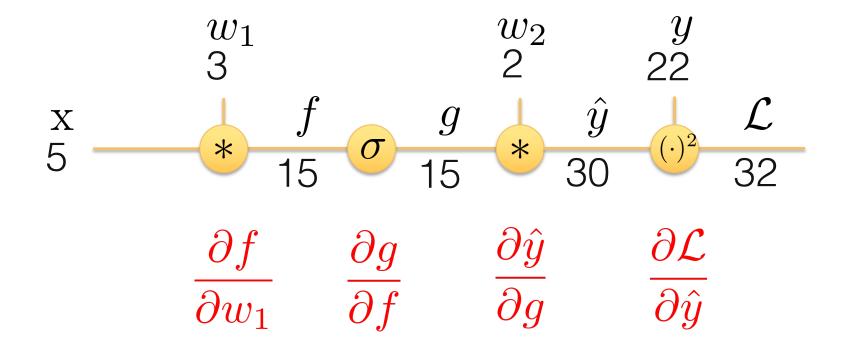


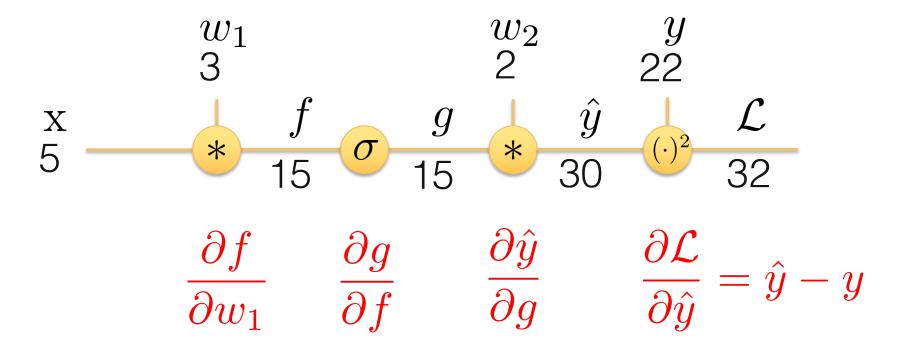


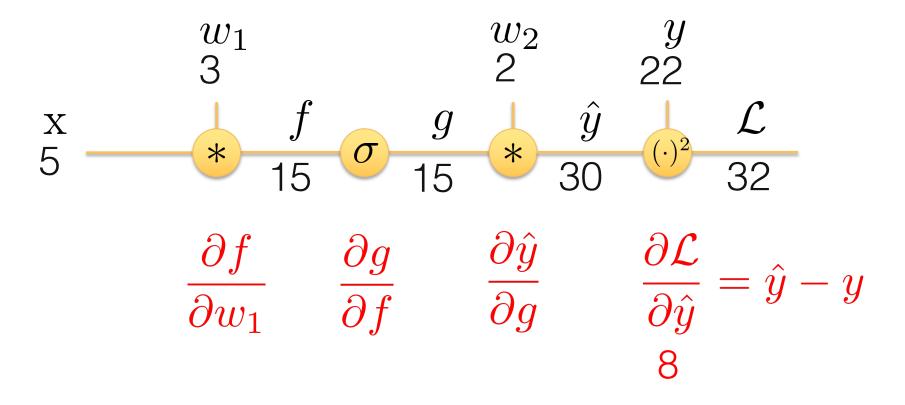


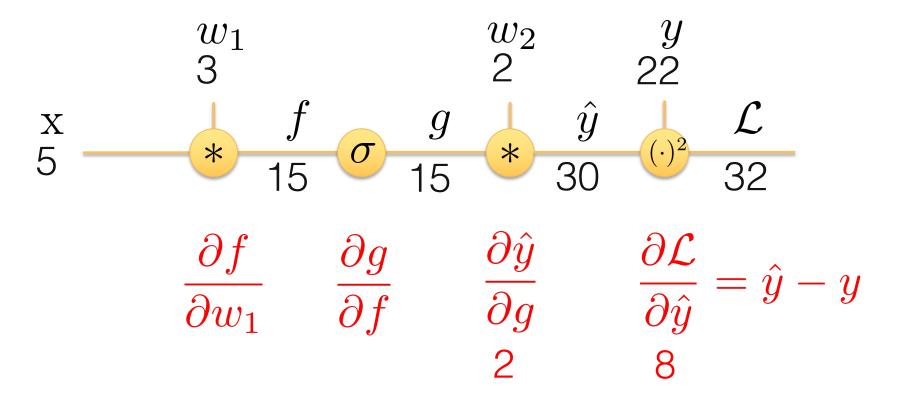


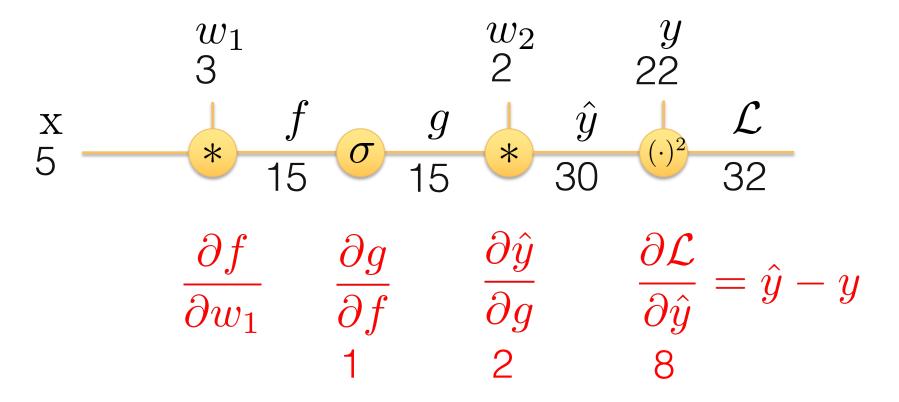


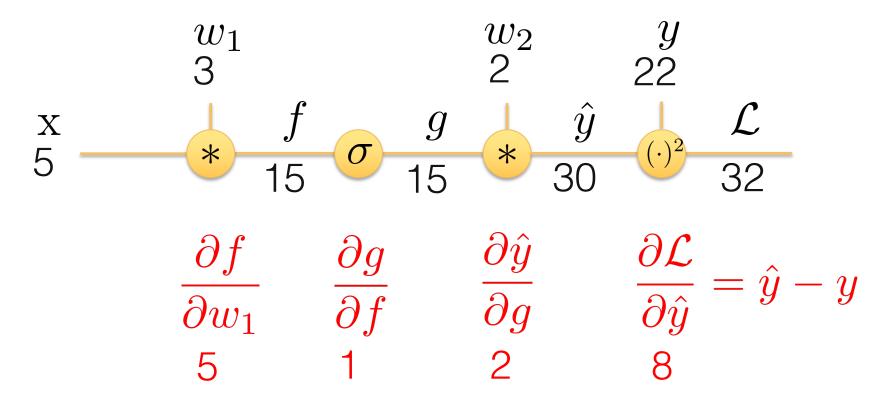




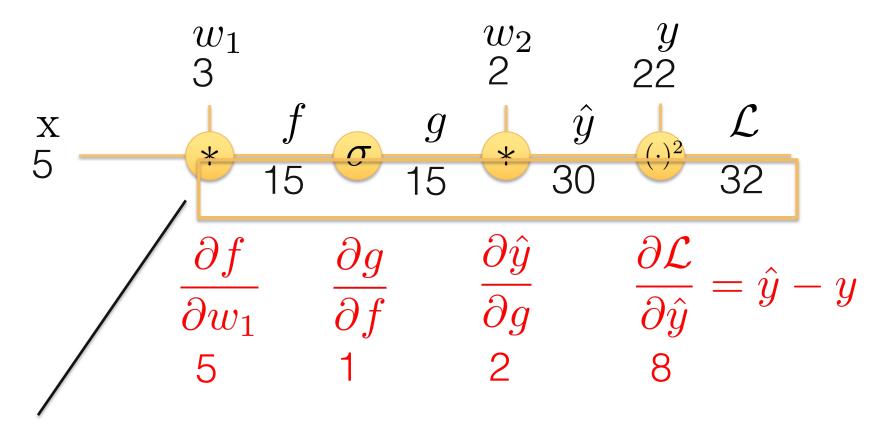






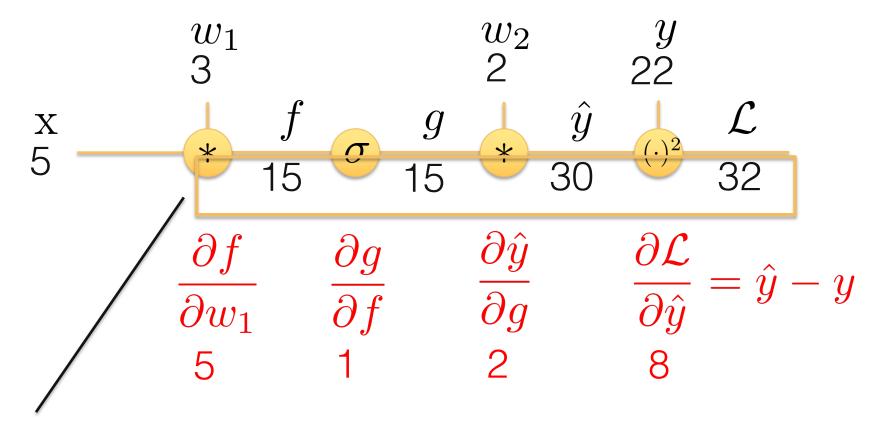


What is backpropagation?

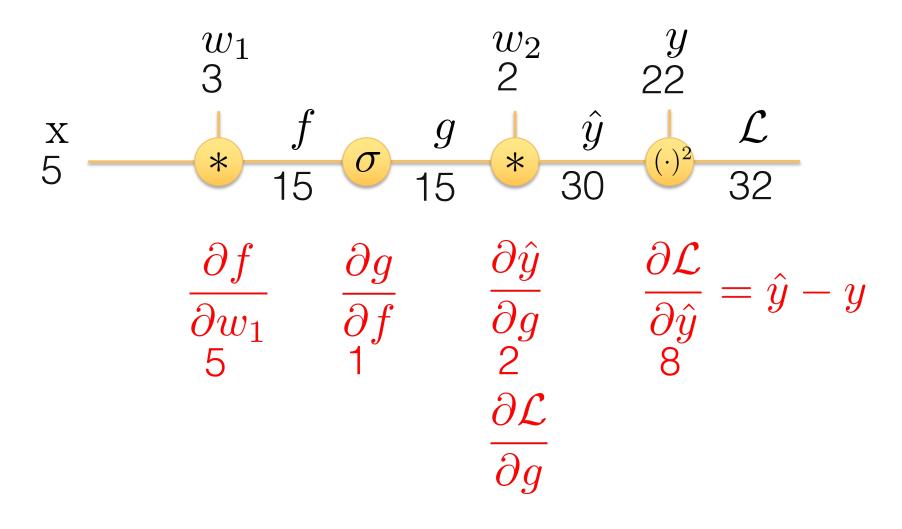


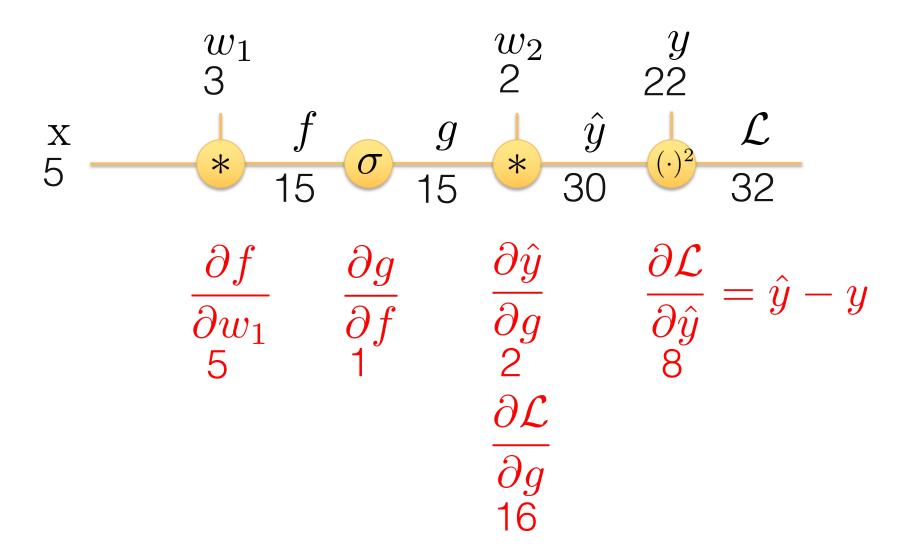
Save these intermediate values during forward computation

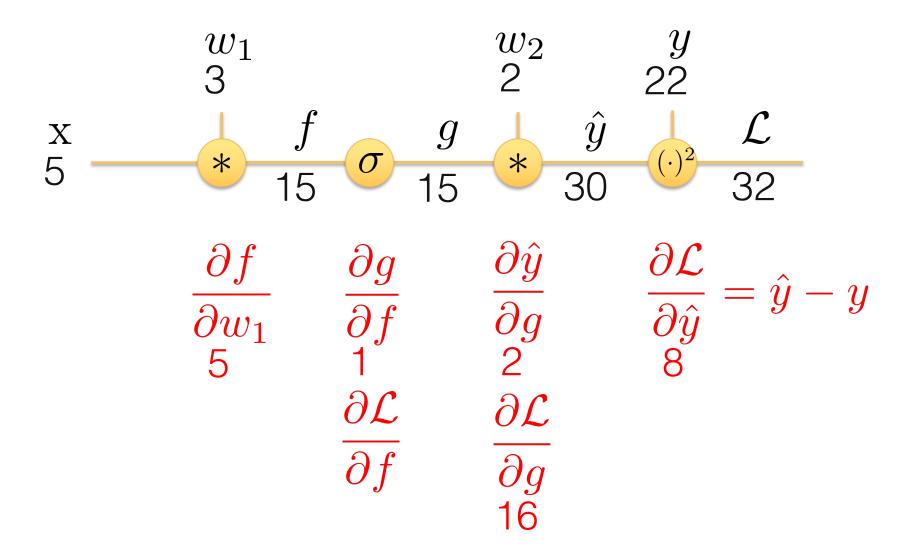
What is backpropagation?

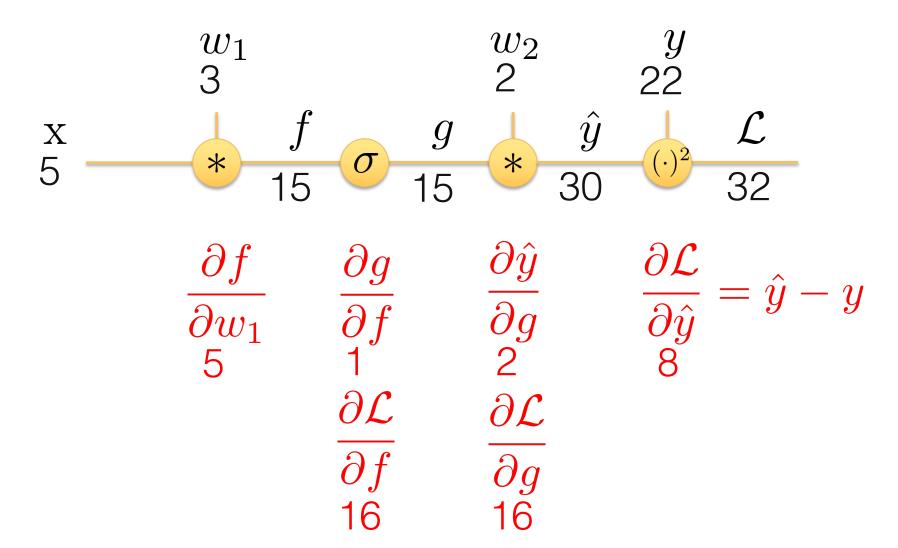


Then we perform a "backward pass"

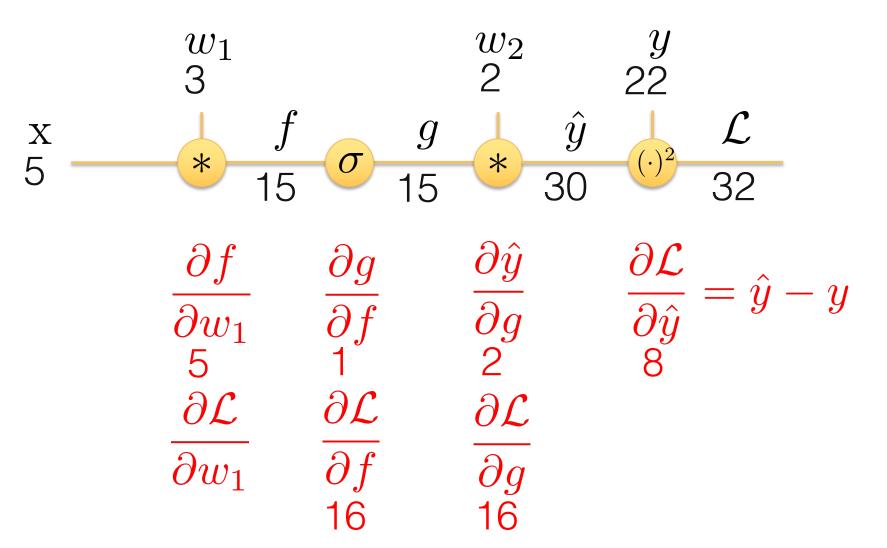




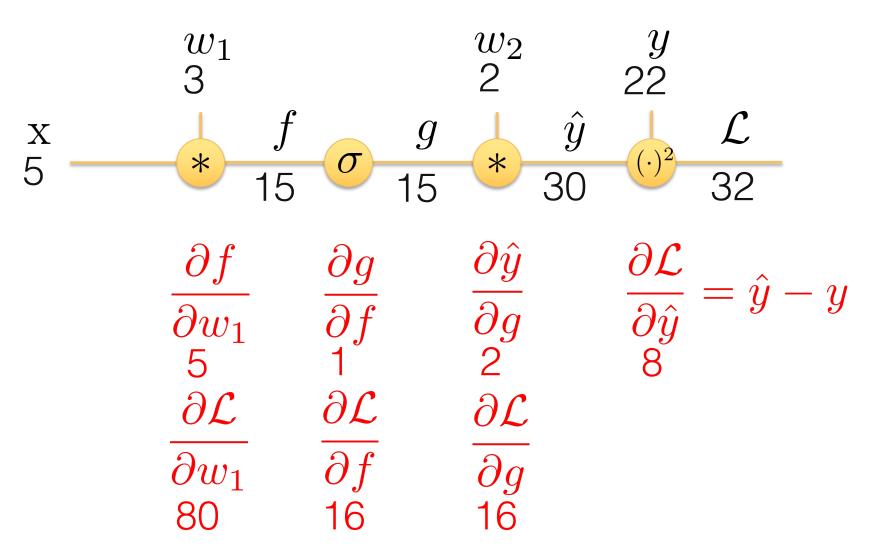


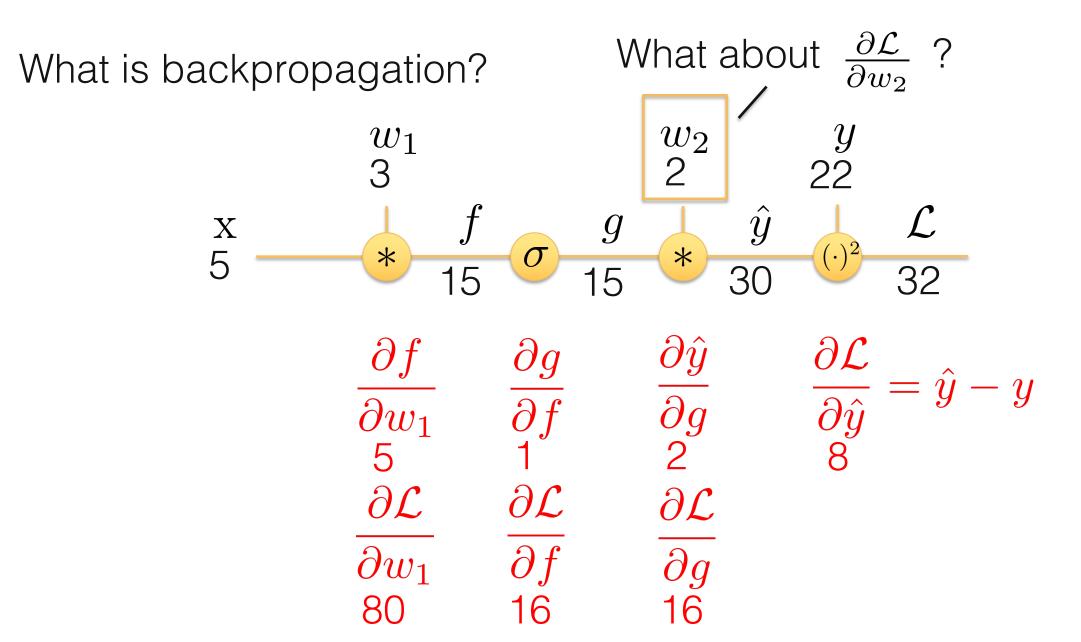


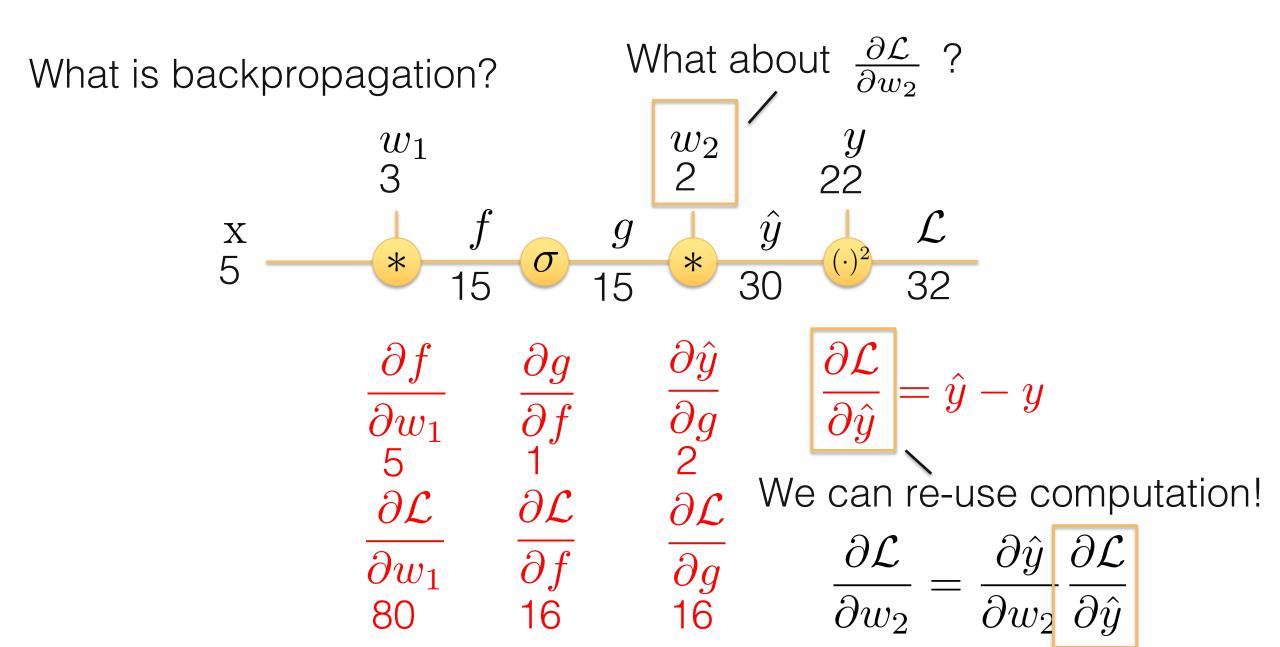
What is backpropagation?

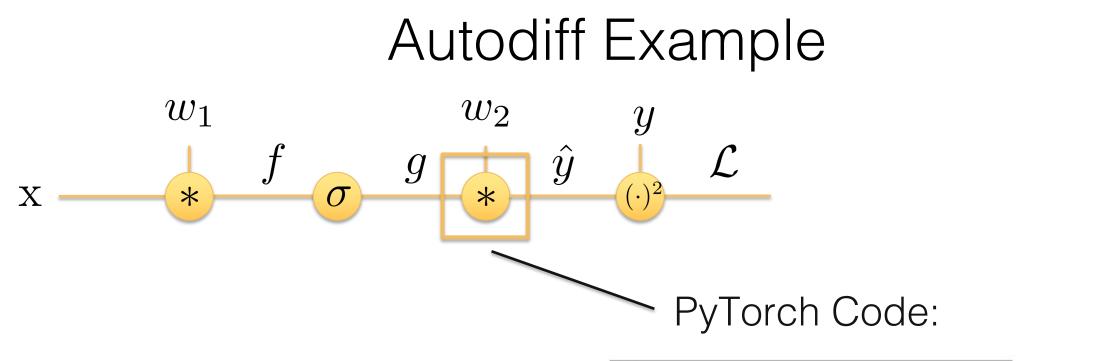


What is backpropagation?









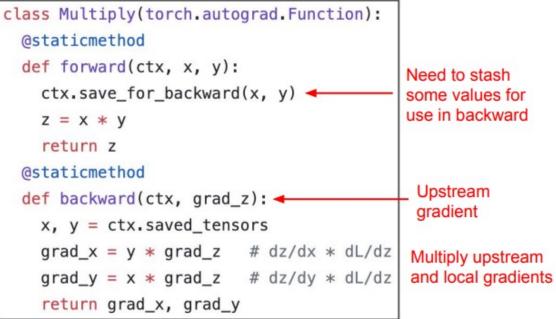
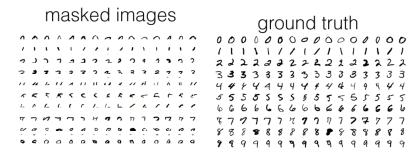
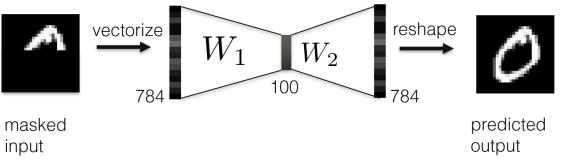


Image Inpainting Training Loop

1. Sample batch of images from dataset



2. Run forward pass to calculate network output for each image

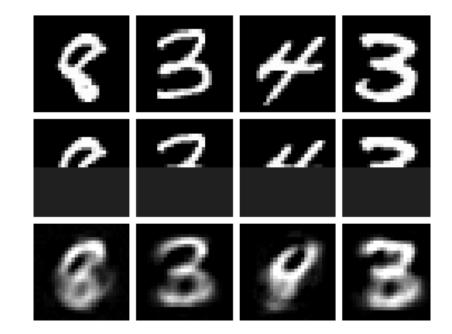


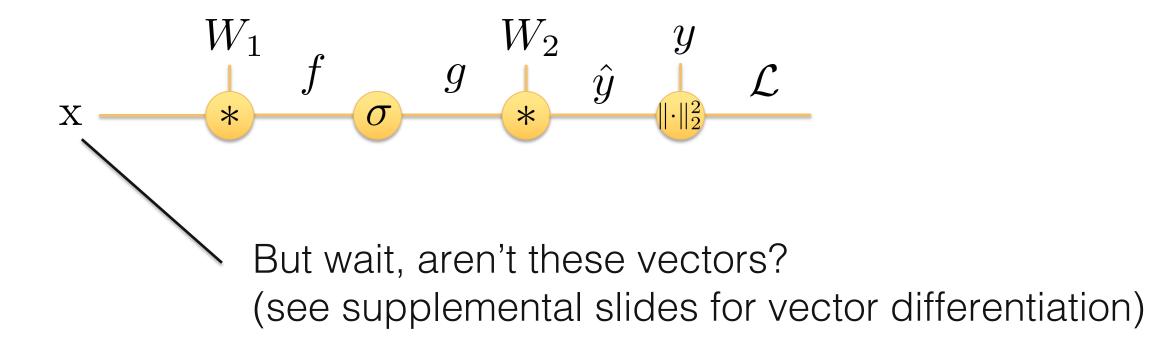
3. Run backward pass to calculate gradients with backpropagation

4. Update parameters with stochastic gradient descent

4. Update parameters with stochastic gradient descent

 $\mathcal{L}_{\theta} = \|y - \hat{y}\|_{2}^{2}$ $W_2^{(k+1)} = W_2^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_2}$ $W_1^{(k+1)} = W_1^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_1}$

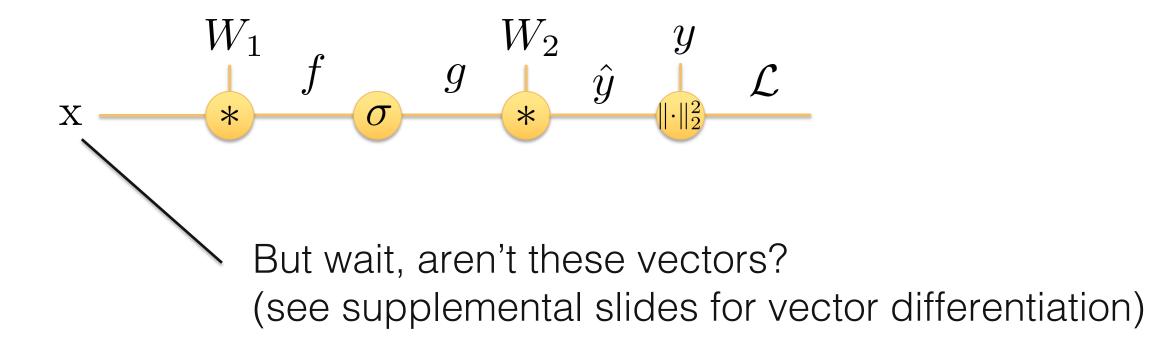


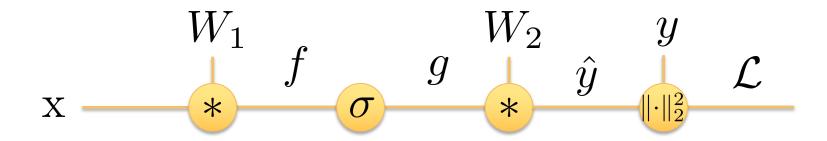


Next Time

• Embedded ethics lecture!

Supplemental Slides

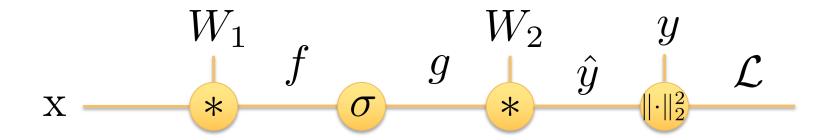




Recap: vector differentiation

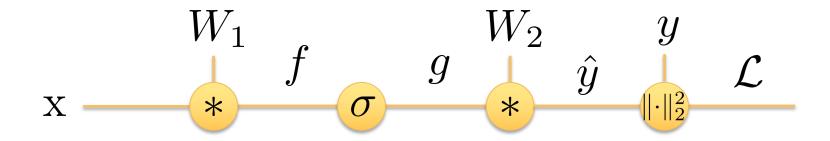
Scalar by Scalar

$$x, y \in \mathbb{R}$$
$$\frac{\partial y}{\partial x} \in \mathbb{R}$$



Recap: vector differentiation

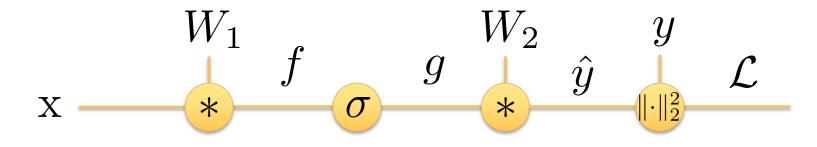
Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}^N$



Recap: vector differentiation

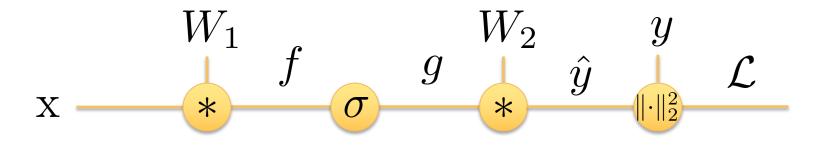
Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}^N$

Vector by Vector $x \in \mathbb{R}^N, y \in \mathbb{R}^M$ $\frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$



Example 1: matrix multiply

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$
$$W_2 \in \mathbb{R}^{M \times N}$$
$$g \in \mathbb{R}^N$$
$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

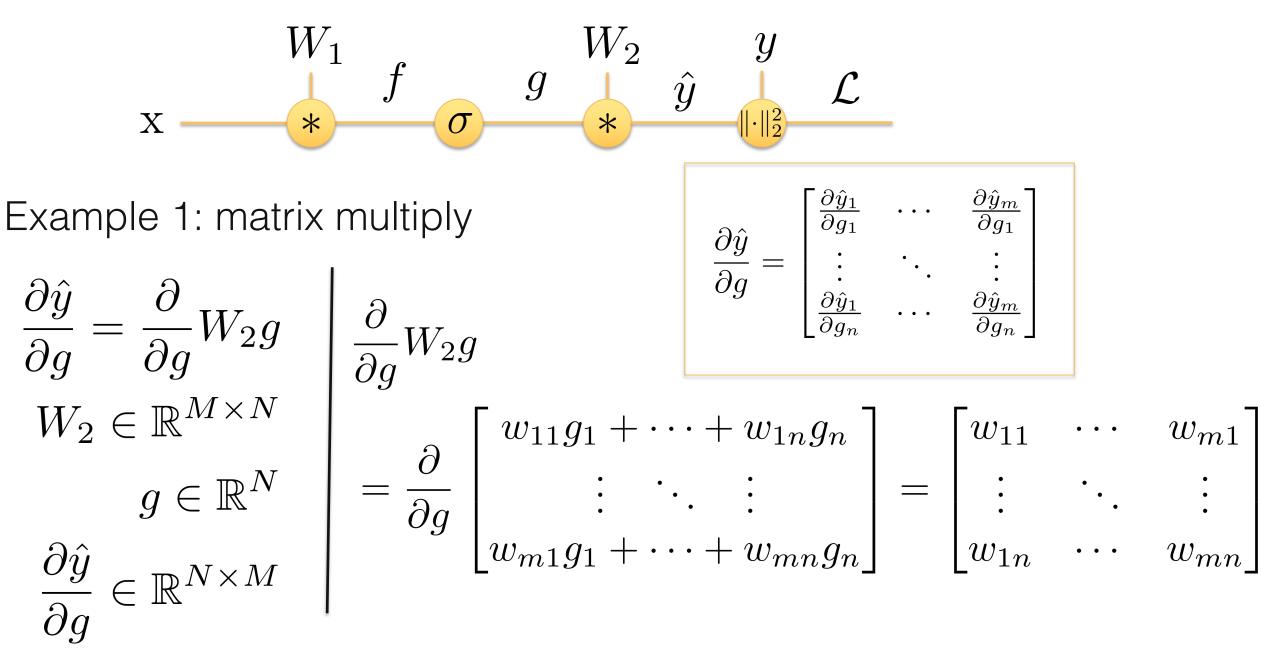


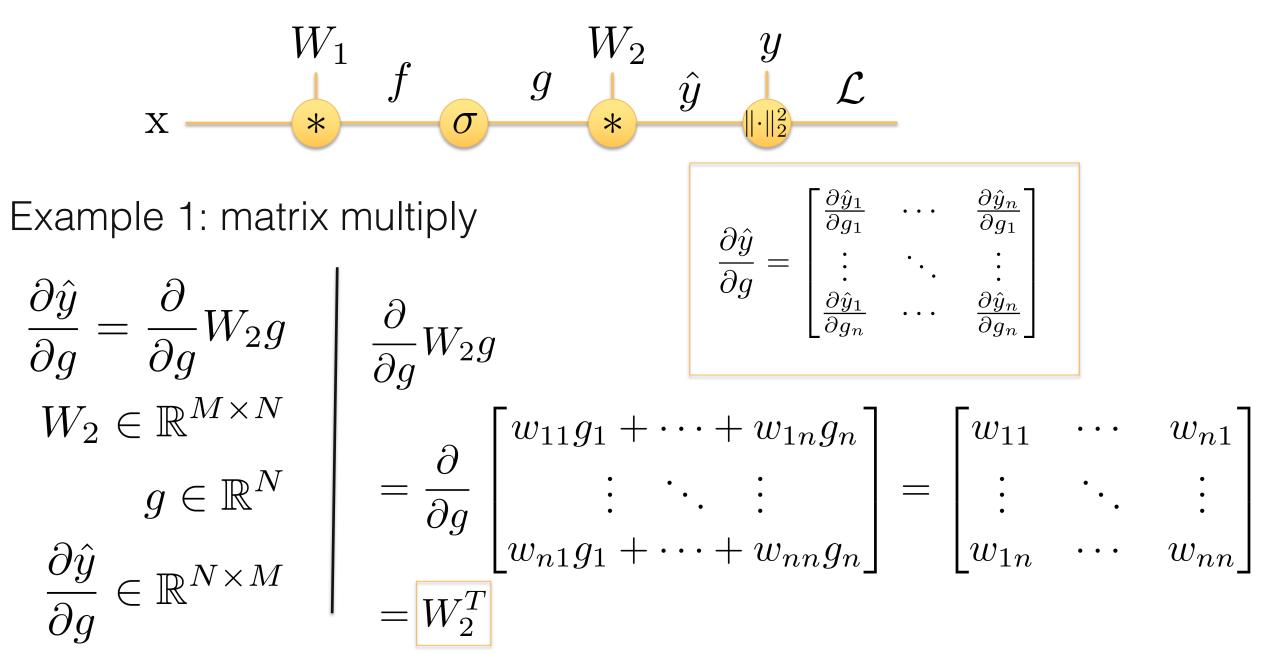
Example 1: matrix multiply

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$
$$W_2 \in \mathbb{R}^{M \times N}$$
$$g \in \mathbb{R}^N$$
$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$\frac{\partial}{\partial g} W_2 g$$

$$= \frac{\partial}{\partial g} \begin{bmatrix} w_{11}g_1 + \dots + w_{1n}g_n \\ \vdots & \ddots & \vdots \\ w_{m1}g_1 + \dots + w_{mn}g_n \end{bmatrix}$$





Example 2: elementwise functions

 $h = f \odot g$ $f \in \mathbb{R}^N$ $g \in \mathbb{R}^N$ $\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$

Example 2: elementwise functions

$$h = f \odot g$$

$$f \in \mathbb{R}^{N}$$

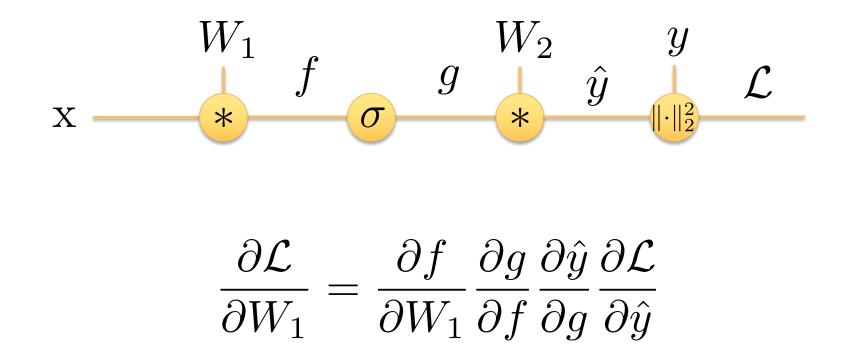
$$g \in \mathbb{R}^{N}$$

$$\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$$

$$\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$$

$$\frac{\partial h}{\partial f} = \begin{bmatrix} g_{1} & 0 \\ & \ddots \\ 0 & & g_{n} \end{bmatrix} = \operatorname{diag}(g)$$

Final hint: dimensions should always match up!



You should be able to calculate derivatives of each of these terms and then perform matrix multiplications without issues

Extra backpropagation example (adapted from Stanford CS231n)

$$f = \frac{1}{1 + e^{-(w_0 + w_1 x_1 + w_2 x_2)}}$$

