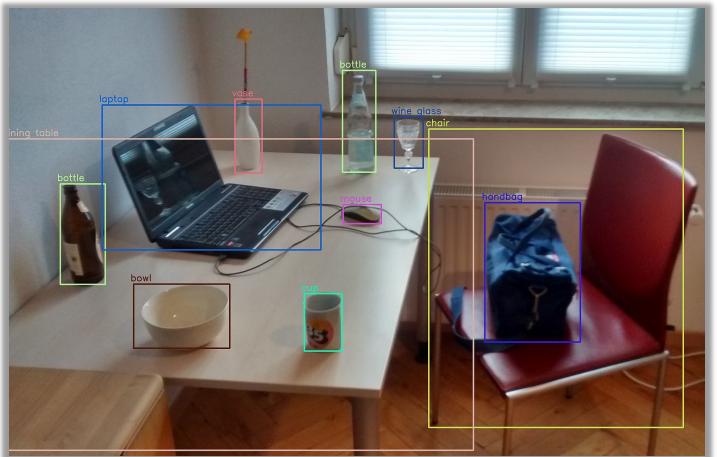
Object Detection



CSC420 David Lindell University of Toronto <u>cs.toronto.edu/~lindell/teaching/420</u> Slide credit: Babak Taati ←Ahmed Ashraf ←Sanja Fidler



Logistics

- Final exam April 27th SF 3202 9AM 12 PM
 - multiple choice, short answer, long answer
- Office hours will continue until the exam (zoom)
- request to upload course notes (see Ed Discussion)

Where are we in the Vision Landscape

- Template Detection, Normalized Correlation
- Linear Filters, Convolutions, Gradients
- Edges ... Non-Max Suppression
- Interest Points Corners Harris Corner Detector
- SIFT Scale Invariant Feature Transform
- Feature Descriptor around Interest Points (Remember 128D descriptor)
- Feature Matching and RANSAC, Homography
- Camera Models, Perspective Projections, Stereo
- Deep Learning Neural Nets
- Automatic Differentiation Training Neural Nets
- Object Detection

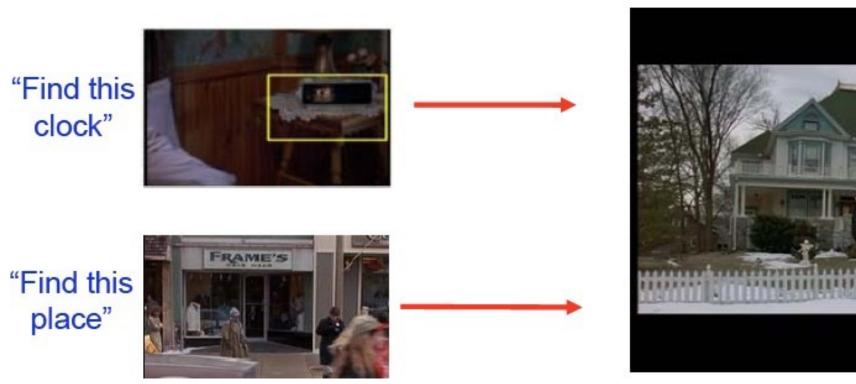
Fast retrieval

Recognizing or Retrieving Specific Objects

• Example: Visual search in feature films

Visually defined query

"Groundhog Day" [Rammis, 1993]



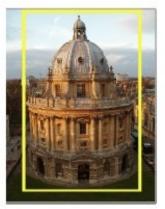
Demo: <u>http://www.robots.ox.ac.uk/~vgg/research/vgoogle/</u>

[Source: J. Sivic, slide credit: R. Urtasun]

Recognizing or Retrieving Specific Objects

• Example: Search photos on the web for particular places







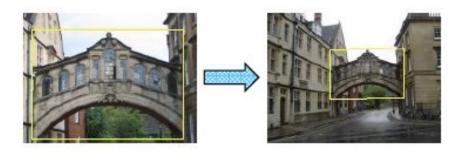
Find these landmarks

... in these images and 1M more

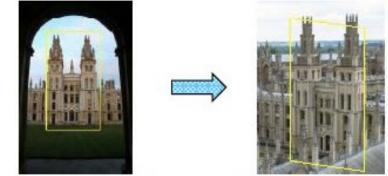
[Source: J. Sivic, slide credit: R. Urtasun]

Why is it Difficult?

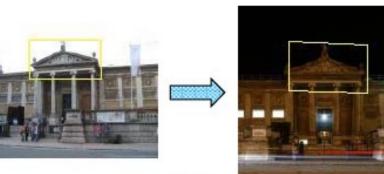
•Objects can have possibly large changes in scale, viewpoint, lighting and partial occlusion.



Scale

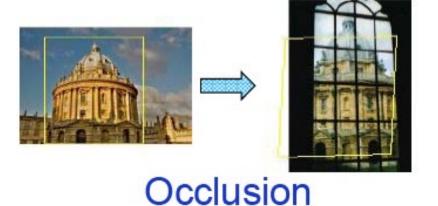


Viewpoint



Lighting

[Source: J. Sivic, slide credit: R. Urtasun]

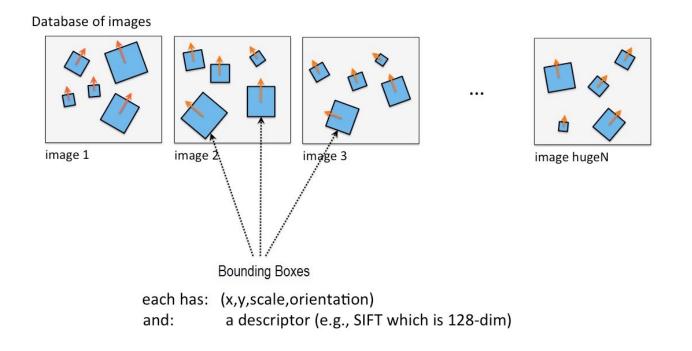


Why is it Difficult?

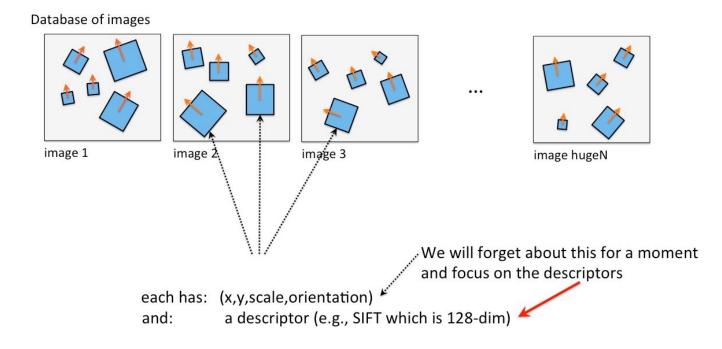
•There is tons of data.



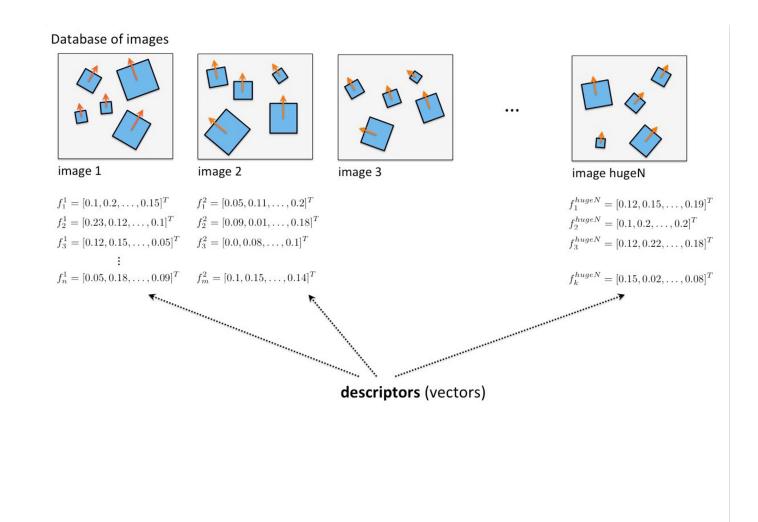
• For each image in our database we extracted local descriptors (e.g., SIFT)



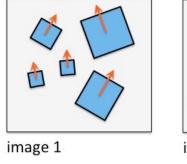
• For each image in our database we extracted local descriptors (e.g., SIFT)



•Let's focus on descriptors only (vectors of e.g. 128 dim for SIFT)



Database of images



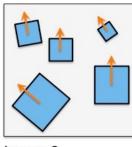






image 2

 $f_1^1 = [0.1, 0.2, \dots, 0.15]^T$ $f_1^2 = [0.05, 0.11, \dots, 0.2]^T$ $f_2^1 = [0.23, 0.12, \dots, 0.1]^T$ $f_2^2 = [0.09, 0.01, \dots, 0.18]^T$ $f_3^1 = [0.12, 0.15, \dots, 0.05]^T$ $f_3^2 = [0.0, 0.08, \dots, 0.1]^T$ $f_n^1 = [0.05, 0.18, \dots, 0.09]^T$ $f_m^2 = [0.1, 0.15, \dots, 0.14]^T$

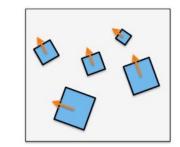


image 3

descriptors (vectors)

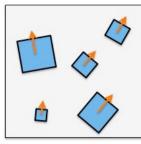


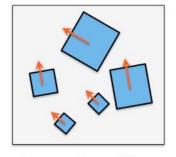
image hugeN

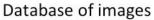
 $f_1^{hugeN} = [0.12, 0.15, \dots, 0.19]^T$ $f_2^{hugeN} = [0.1, 0.2, \dots, 0.2]^T$ $f_3^{hugeN} = [0.12, 0.22, \dots, 0.18]^T$ $f_{L}^{hugeN} = [0.15, 0.02, \dots, 0.08]^{T}$

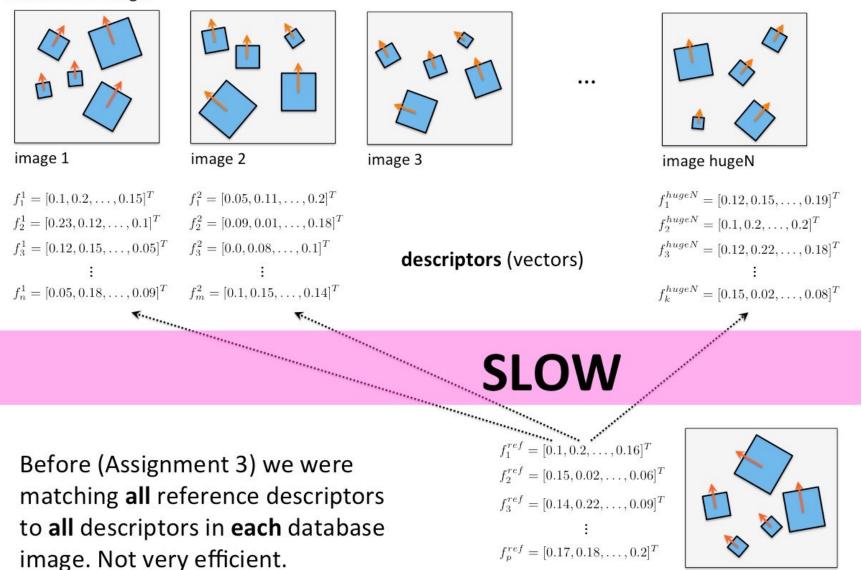
Now I get a reference (query) image of an object. I want to retrieve all images from the database that contain the object. How?

$$\begin{split} f_1^{ref} &= [0.1, 0.2, \dots, 0.16]^T \\ f_2^{ref} &= [0.15, 0.02, \dots, 0.06]^T \\ f_3^{ref} &= [0.14, 0.22, \dots, 0.09]^T \\ &\vdots \\ f_p^{ref} &= [0.17, 0.18, \dots, 0.2]^T \end{split}$$

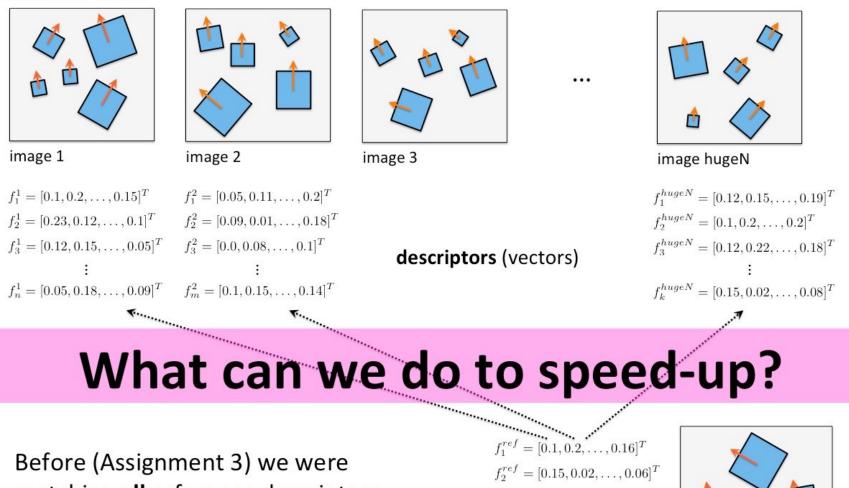
...





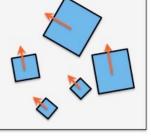


Database of images

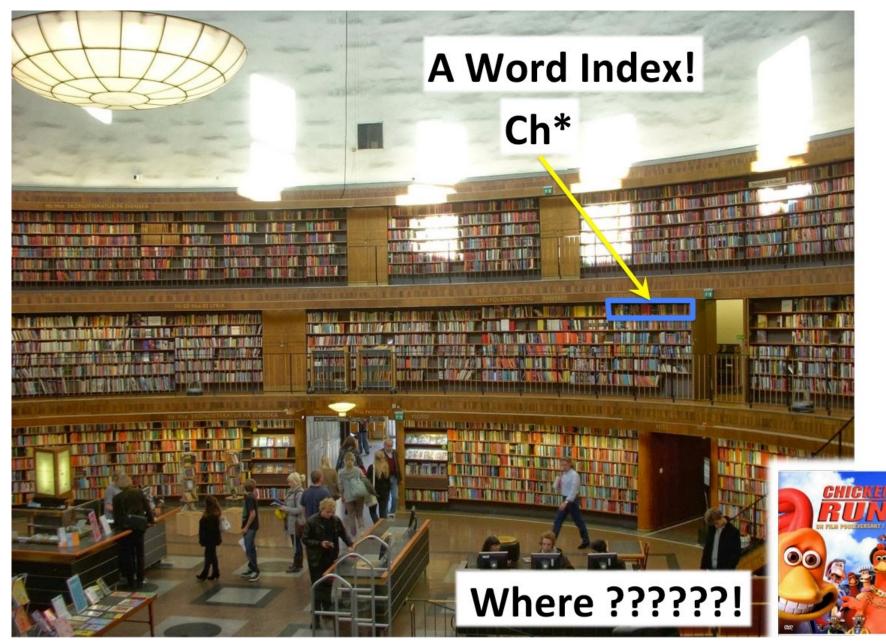


matching **all** reference descriptors to **all** descriptors in **each** database image. Not very efficient.

$$\begin{aligned} f_1^{ref} &= [0.1, 0.2, \dots, 0.16]^T \\ f_2^{ref} &= [0.15, 0.02, \dots, 0.06]^T \\ f_3^{ref} &= [0.14, 0.22, \dots, 0.09]^T \\ &\vdots \\ f_p^{ref} &= [0.17, 0.18, \dots, 0.2]^T \end{aligned}$$



Indexing!



Indexing Local Features: Inverted File Index

• For text documents, an efficient way to find all pages on which a word occurs is to use an index.

"Along I-75," From Detroit to Florida; Inside back cover	Butterfly Center, McGuire; 134	
	Duciently Center, McGuire; 134	Driving Lanes; 85
	CAA (see AAA)	Duval County; 163
"Drive I-95," From Boston to	CCC, The: 111.113.115.135.142	Eau Gallie; 175
Florida; inside back cover	Ca d'Zan; 147	Edison, Thomas: 152
1929 Spanish Trail Roadway; 101-102.104	Caloosahatchee River; 152 Name; 150	Eglin AFB; 116-118 Eight Reale; 176
511 Traffic Information; 83	Canaveral Natni Seashore; 173	Ellenton; 144-145
A1A (Barrier Isi) - I-95 Access; 86	Cannon Creek Airpark; 130	Emanuel Point Wreck; 120
AAA (and CAA); 83	Canopy Road; 106,169	Emergency Caliboxes; 83
AAA National Office: 88	Cape Canaveral: 174	Epiphyles; 142,148,157,159
Abbreviations.	Castillo San Marcos; 169	Escambia Bay; 119
Colored 25 mile Maps; cover	Cave Diving; 131	Bridge (I-10); 119
Exit Services: 196	Cavo Costa, Name: 150	County; 120
Travelogue; 85	Celebration: 93	Estero: 153
Africa: 177	Charlotte County; 149	Everglade, 90, 95, 139-140, 154-160
Agricultural Inspection Stns; 126	Charlotte Harbor: 150	Draining of: 156.181
Ah-Tah-Thi-Ki Museum; 160	Chautauqua; 116	Wildlife MA: 160
Air Conditioning, First; 112	Chipley; 114	Wonder Gardens: 154
Alabama: 124	Name: 115	Falling Waters SP: 115
Alachua; 132	Choctawatchee, Name; 115	Fantasy of Flight: 95
County; 131	Circus Museum, Ringling; 147	Faver Dykes SP: 171
Alafia River; 143	Citrus: 88,97,130,136,140,180	Fires, Forest: 166
Alapaha, Name: 126	CityPlace, W Palm Beach; 180	Fires, Prescribed : 148
Alfred B Maclay Gardens; 106	City Maps,	Fisherman's Village; 151
Alligator Alley: 154-155	Ft Lauderdale Expwys; 194-195	Flagler County; 171
Alligator Farm, St Augustine: 169	Jacksonville; 163	Flagler, Henry: 97,165,167,171
Alligator Hole (definition); 157	Kissimmee Expwys; 192-193	Florida Aguarium; 186
Alligator, Buddy; 155	Miami Expressways; 194-195	Florida.
Alligators: 100,135,138,147,156	Orlando Expressways; 192-193	12.000 years ago; 187
Anastasia Island: 170	Pensacola: 26	Cavern SP: 114
Anhaica: 108-109,146	Tallahassee: 191	Map of all Expressways; 2-3
Apalachicola River; 112	Tampa-St. Petersburg: 63	Mus of Natural History; 134
Appleton Mus of Art; 136	St. Augsutine; 191	National Cemetery ; 141
Aquiler; 102	Civil War: 100.108.127.138.141	Part of Africa: 177
Arabian Nights; 94	Clearwater Marine Aguarium; 187	Platform: 187
Art Museum, Ringling; 147 Aruba Beach Cafe; 183	Collier County: 154 Collier, Barron: 152	Sheriff's Boys Camp; 126 Sports Hall of Fame; 130
Aucilla River Project; 105	Colonial Spanish Quarters; 168	Sun 'n Fun Museum; 97
Babcock-Web WMA: 151		Supreme Court; 107
Bahia Mar Marina: 184	Columbia County; 101,128	
	Coquina Building Material; 165	Florida's Tumpike (FTP), 178,189
Baker County; 99	Corkscrew Swamp, Name; 154	25 mile Strip Maps; 66
Barefoot Mailmen; 182	Cowboys; 95	Administration; 189
Barge Canal; 137	Crab Trap II; 144	Coin System; 190
Bee Line Expy; 80	Cracker, Florida; 88,95,132	Exit Services; 189
Belz Outlet Mall; 89	Crosstown Expy: 11,35,98,143	HEFT; 76,161,190
Bernard Castro; 136	Cuban Bread; 184	History; 189
	Dade Battlefield: 140	Names; 189
Big "I"; 165		

[Source: K. Grauman, slide credit: R. Urtasun]

Indexing Local Features: Inverted File Index

- For text documents, an efficient way to find all pages on which a word occurs is to use an index.
- We want to find all images in which a feature occurs.

Butterfly Center, McGuire; 134	Driving Lanes; 85
CAA (see AAA)	Duval County; 163
CCC, The: 111,113,115,135,142	Eau Gallie; 175
Ca d'Zan; 147	Edison, Thomas; 152
Caloosahatchee River; 152 Name: 150	Eglin AFB; 116-118 Eight Reale; 176
	Ellenton; 144-145
	Emanuel Point Wreck; 120
	Emergency Caliboxes; 83
	Epiphyles; 142,148,157,159
	Escambia Bay; 119
	Bridge (I-10); 119
	County; 120
	Estero: 153
	Everglade, 90, 95, 139-140, 154-160
	Draining of: 156,181
	Wildlife MA: 160
	Wonder Gardens: 154
Name: 115	Falling Waters SP: 115
	Fantasy of Flight; 95
Circus Museum, Ringling; 147	Fayer Dykes SP: 171
Citrus: 88,97,130,136,140,180	Fires, Forest; 166
CityPlace, W Palm Beach; 180	Fires, Prescribed ; 148
City Maps,	Fisherman's Village; 151
Ft Lauderdale Expwys; 194-195	Flagker County; 171
Jacksonville; 163	Flagler, Henry; 97,165,167,171
Kissimmee Expwys; 192-193	Florida Aquarium; 186
Miami Expressways; 194-195	Florida,
Orlando Expressways; 192-193	12,000 years ago; 187
	Cavern SP; 114
	Map of all Expressways; 2-3
	Mus of Natural History; 134
	National Cemetery ; 141
	Part of Africa; 177
	Platform; 187
	Sheriff's Boys Camp; 126
	Sports Hall of Fame; 130
	Sun 'n Fun Museum; 97
	Supreme Court; 107
	Florida's Tumpike (FTP), 178,189
	25 mile Strip Maps; 66
	Administration; 189
	Coin System; 190
	Exit Services; 189
	HEFT; 76,161,190
	History; 189
Dade Battletield, 140 Dade, Maj, Francis: 139-140.161	Names; 189 Service Plazas: 190
	CAA (siee AAA) COC, The: 111.113.115.135,142 Ca d'2an; 147 Calcosshatchee River; 152 Name; 150 Cansoveral Nath Senahore; 173 Canson Creek Airpark; 130 Cansoveral Nath Senahore; 173 Canson Creek Airpark; 130 Cape Canaveral; 174 Castillo San Marcos; 169 Cale Driving; 131 Cayo Costa, Name; 150 Calebratio; 93 Charlotte Autobro; 150 Charlotte Harbor; 150 Charlotte Museum, Ringling; 147 Circurs; 88,97; 130; 136; 140, 180 City Mage, FL Lauderdale Expressive; 194-195 Delando Expressive; 194-195 Delando Expressive; 194-195 Delando Expressive; 194-195 Delando Expressive; 194-195 Delando Expressive; 194-195 Delando Expressive; 194-195 Collier, Born; 152 Collier, Sonth Janish Autoria; 165 Collier, Baroin, 152 Collier, County; 154 Collier, County; 154 Collier, County; 154 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 154 Cowbox; 85 Tallahassie; 191 Callier, County; 154 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 152 Collier, Baroin, 154 Cowbox; 85 Charb Tag II; 144 Craster, Fiorida; 88,9; 132 Charb Tag II; 144 Charb Field; 140 Caller, Baroin, 154 Charb Tag II; 144 Charb Field; 140 Charb Tag II; 144 Craster, Fiorida; 88,9; 132 Charb Tag II; 144 Charb Field; 140 Charb Tag II; 144 Craster, Fiorida; 88,9; 132 Charb Tag II; 144 Charb Tag II; 144 Ch

[Source: K. Grauman, slide credit: R. Urtasun]

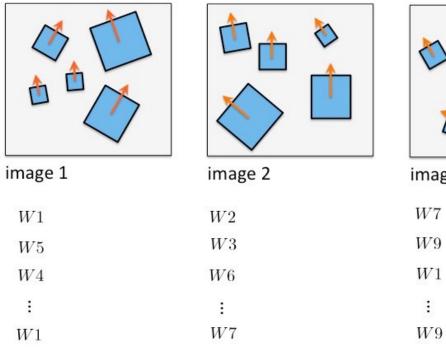
Indexing Local Features: Inverted File Index

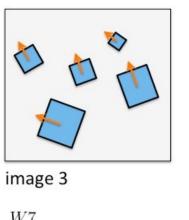
- For text documents, an efficient way to find all pages on which a word occurs is to use an index.
- We want to find all images in which a feature occurs.
- To use this idea, we'll need to map our features to "visual words".

Index		
"Along I-75," From Detroit to	Butterfly Center, McGuire; 134	Driving Lanes; 85
Florida: Inside back cover	CAA (see AAA)	Duval County: 163
Drive I-95," From Boston to	CCC, The: 111,113,115,135,142	Eau Galie; 175
Florida; inside back cover	Ca d'Zan; 147	Edison, Thomas: 152
1929 Spanish Trail Roadway;	Caloosahatchee River; 152	Eglin AFB; 116-118
101-102,104	Name; 150	Eight Reale; 176
511 Traffic Information; 83	Canaveral Natni Seashore; 173	Ellenton; 144-145
A1A (Barrier Isi) - I-95 Access; 86	Cannon Creek Airpark; 130	Emanuel Point Wreck; 120
AAA (and CAA); 83	Canopy Road; 106,169	Emergency Caliboxes; 83
AAA National Office: 88	Cape Canaveral; 174	Epiphyles; 142,148,157,159
Abbreviations,	Castillo San Marcos; 169	Escambia Bay; 119
Colored 25 mile Maps; cover	Cave Diving; 131	Bridge (I-10); 119
Exit Services; 196	Cayo Costa, Name; 150	County; 120
Travelogue; 85	Celebration; 93	Estero; 153
Africa; 177	Charlotte County; 149	Everglade,90,95,139-140,154-160
Agricultural Inspection Stns; 126	Charlotte Harbor; 150	Draining of; 156,181
Ah-Tah-Thi-Ki Museum; 160	Chautauqua; 116	Wildlife MA; 160
Air Conditioning, First; 112	Chipley; 114	Wonder Gardens; 154
Alabama; 124	Name; 115	Falling Waters SP; 115
Alachua; 132	Choctawatchee, Name; 115	Fantasy of Flight; 95
County; 131	Circus Museum, Ringling; 147	Fayer Dykes SP; 171
Nafia River; 143	Citrus; 88,97,130,136,140,180	Fires, Forest; 165
Alapaha, Name; 126	CityPlace, W Palm Beach; 180	Fires, Prescribed ; 148
Alfred B Maclay Gardens; 106	City Maps,	Fisherman's Village; 151
Alligator Alley; 154-155	Ft Lauderdale Expwys; 194-195	Flagler County; 171
Aligator Farm, St Augustine; 169	Jacksonville; 163	Flagler, Henry; 97,165,167,171
Alligator Hole (definition); 157 Alligator, Buddy; 155	Kissimmee Expwys; 192-193	Florida Aquarium; 186 Florida,
Aligators; 100.135.138,147,156	Miami Expressways; 194-195 Orlando Expressways; 192-193	12,000 years ago; 187
Anastasia Island: 170	Pensacola: 26	Cavern SP: 114
Anhaica: 108-109,146	Tallahassee: 191	Map of all Expressways; 2-3
Apalachicola River; 112	Tampa-St. Petersburg: 63	Mus of Natural History; 134
Appleton Mus of Art; 136	St. Augsutine: 191	National Cemetery ; 141
Aquiller; 102	Chill War: 100.108.127.138.141	Part of Africa: 177
Arabian Nights; 94	Clearwater Marine Aquarium; 187	Platform: 187
Art Museum, Ringling; 147	Collier County; 154	Sheriff's Boys Camp; 126
Aruba Beach Cafe: 183	Collier, Barron: 152	Sports Hall of Fame; 130
Aucilla River Project; 106	Colonial Spanish Quarters; 168	Sun 'n Fun Museum: 97
Babcock-Web WMA: 151	Columbia County; 101,128	Supreme Court; 107
Sahia Mar Marina: 184	Coguina Building Material: 165	Florida's Turnpike (FTP), 178,189
Baker County; 99	Corkscrew Swamp, Name; 154	25 mile Strip Maps; 66
Barefoot Mailmen; 182	Cowboys; 95	Administration: 189
Barge Canal; 137	Crab Trap II; 144	Coin System; 190
See Line Expy; 80	Cracker, Florida: 88.95,132	Exit Services; 189
Belz Outlet Mail: 89	Crosstown Expy; 11,35,98,143	HEFT; 76,161,190
Bernard Castro: 136	Cuban Bread; 184	History; 189
Big "I": 165	Dade Battlefield; 140	Names; 189
Big Cypress; 155,158	Dade, Maj. Francis; 139-140,161	Service Plazas: 190

[Source: K. Grauman, slide credit: R. Urtasun]

Database of images





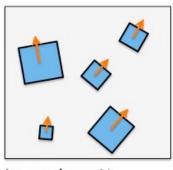


image hugeN

W6 W2 W7 : W8

...

words

Imagine that I am somehow able to "name" my descriptors with a set of "words". **How can this help me?**

image 2

0

Database of images

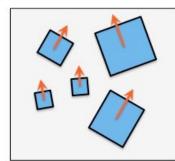


image 1

W1	W2
W5	W3
W4	W6
1	:
W1	W7

Visual word	Image
1	1,3
2	2,hugeN
3	2
4	1
5	1
6	2,hugeN
7	2,3,hugeN

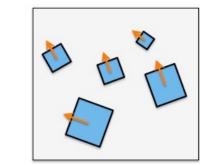
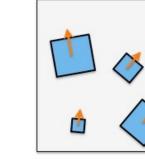


image 3

W7 W9 W1 : W9



...

words

image hugeN

W6 W2 W7

W8

We can now build an inverted file index

This is like an Index of a book

image 2

Database of images

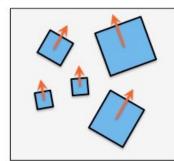


image 1

W1	W2
W5	W3
W4	W6
1	:
W1	W7

ð	

image 3

W7	
W9	
W1	words
:	words
W9	

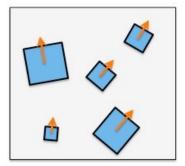
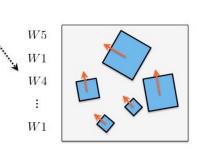


image hugeN

W6 W2 W7 : W8

Visual word	Image
1	1,3
2	2,hugeN
3	2
4	1
5	1
6	2,hugeN
7	2,3,hugeN

We can also assign the descriptors in the reference image to the visual words

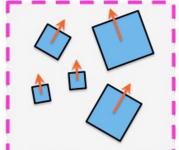


reference (query) image

...

image 2

Database of images





W1	W2
W5	W3
W4	W6
:	:
W2	W7

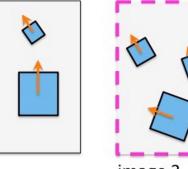


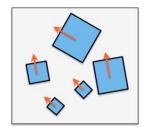
image 3

÷

W7W1W9W91

Visual word	Image
1	1,3
2	2,hugeN
3	2
4	1
5	1
6	2,hugeN
7	2,3,hugeN

And for each word in the reference image, we lookup our inverted file and check which images contain it. W5We only need to match our W1W4reference image to the retrieved set of images. W1



words

÷

...

reference (query) image

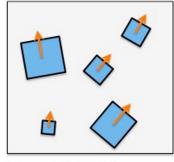


image hugeN

W6W2W7÷

W8

Database of images

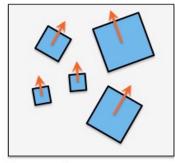


image 1

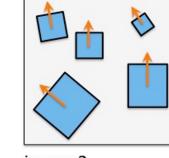


image 2

 $f_1^1 = [0.1, 0.2, \dots, 0.15]^T$ $f_1^2 = [0.05, 0.11, \dots, 0.2]^T$

 $f_2^1 = [0.23, 0.12, \dots, 0.1]^T$ $f_2^2 = [0.09, 0.01, \dots, 0.18]^T$

 $f_3^1 = [0.12, 0.15, \dots, 0.05]^T$ $f_3^2 = [0.0, 0.08, \dots, 0.1]^T$

 $f_n^1 = [0.05, 0.18, \dots, 0.09]^T$ $f_m^2 = [0.1, 0.15, \dots, 0.14]^T$

2	1	★

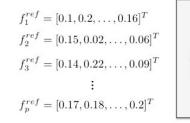
image 3

	<i>🎸</i>
۵	\diamond
image hu	geN

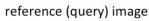
$$\begin{split} f_1^{hugeN} &= [0.12, 0.15, \dots, 0.19]^T \\ f_2^{hugeN} &= [0.1, 0.2, \dots, 0.2]^T \\ f_3^{hugeN} &= [0.12, 0.22, \dots, 0.18]^T \\ &\vdots \\ f_k^{hugeN} &= [0.15, 0.02, \dots, 0.08]^T \end{split}$$

descriptors (vectors)

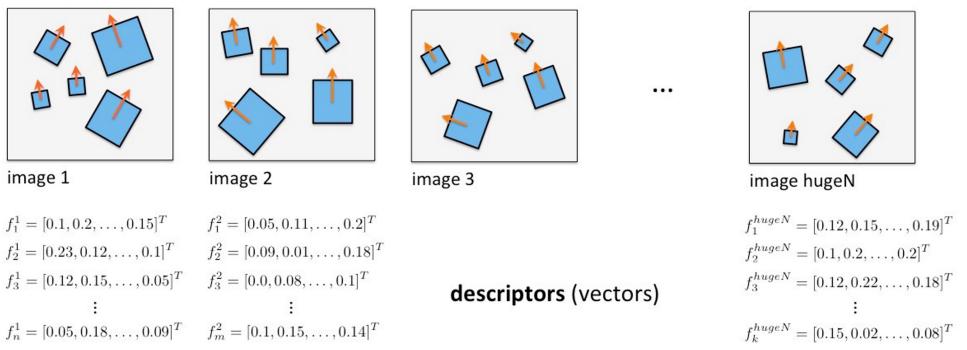
What are our visual ``words"?



...



Database of images

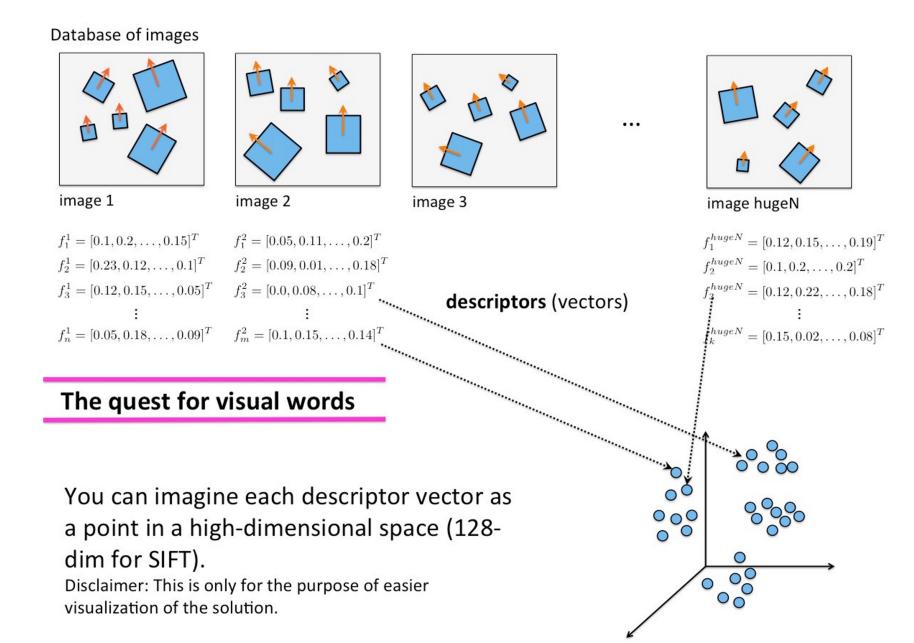


The quest for visual words

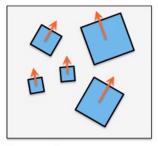
We could do something like:

If all coordinates of vector smaller than 0.1, then call this vector word 1 If first n-1 coordinates < 0.1, but last coordinate is > 0.1, call this vector word 2 If first n-2 and last coordinate < 0.1, but n-1 coordinate > 0.1, call this vector word 3 ...

Why is this not a very good choice? How can we do this better?



Database of images



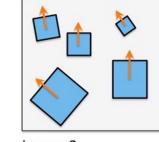




image 2

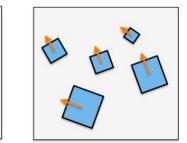
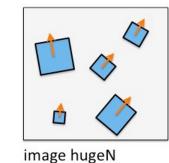


image 3

$f_1^1 = [0.1, 0.2, \dots, 0.15]^T$	$f_1^2 = [0.05, 0.11, \dots, 0.2]^T$
$f_2^1 = [0.23, 0.12, \dots, 0.1]^T$	$f_2^2 = [0.09, 0.01, \dots, 0.18]^T$
$f_3^1 = [0.12, 0.15, \dots, 0.05]^T$	$f_3^2 = [0.0, 0.08, \dots, 0.1]^T$
:	:
$f_n^1 = [0.05, 0.18, \dots, 0.09]^T$	$f_m^2 = [0.1, 0.15, \dots, 0.14]^T$

descriptors (vectors)

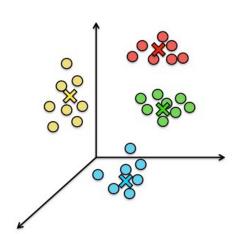
...



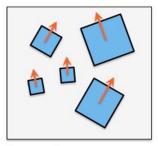
$$\begin{split} f_1^{hugeN} &= [0.12, 0.15, \dots, 0.19]^T \\ f_2^{hugeN} &= [0.1, 0.2, \dots, 0.2]^T \\ f_3^{hugeN} &= [0.12, 0.22, \dots, 0.18]^T \\ &\vdots \\ f_k^{hugeN} &= [0.15, 0.02, \dots, 0.08]^T \end{split}$$

The quest for visual words

- We can choose our visual words as ``representative" vectors in this space
- We can perform **clustering** (for example **k-means**)



Database of images



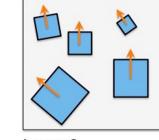




image 2

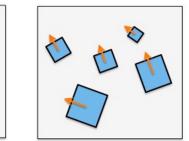


image 3

$f_1^1 = [0.1, 0.2, \dots, 0.15]^T$	$f_1^2 = [0.05, 0.11, \dots, 0.2]^T$
$f_2^1 = [0.23, 0.12, \dots, 0.1]^T$	$f_2^2 = [0.09, 0.01, \dots, 0.18]^T$
$f_3^1 = [0.12, 0.15, \dots, 0.05]^T$	$f_3^2 = [0.0, 0.08, \dots, 0.1]^T$
:	:
$f_n^1 = [0.05, 0.18, \dots, 0.09]^T$	$f_m^2 = [0.1, 0.15, \dots, 0.14]^T$

descriptors (vectors)

...

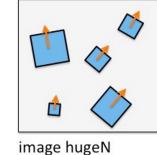
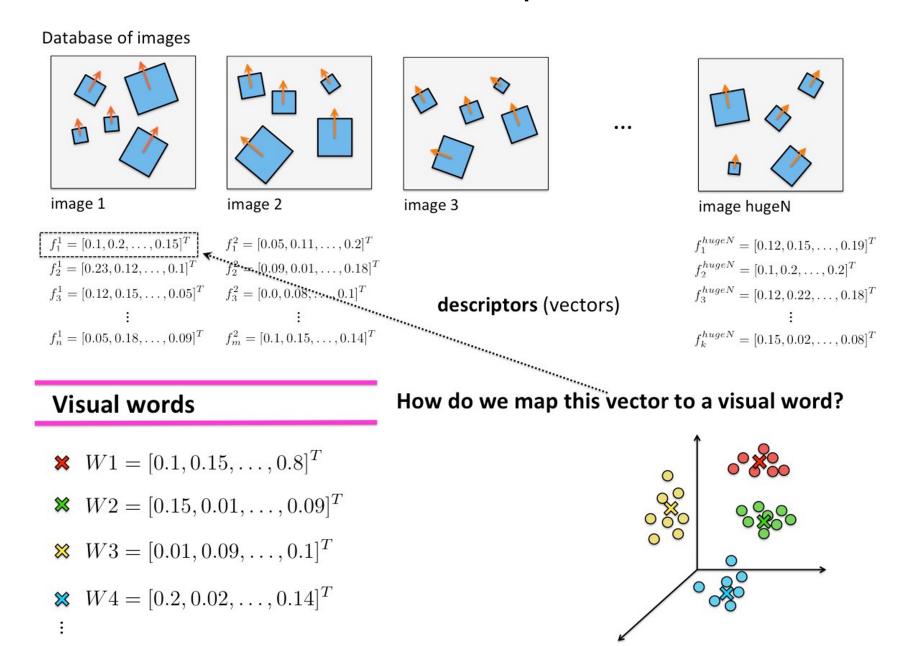


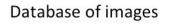
image nugen

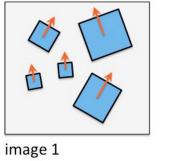
$$\begin{split} f_1^{hugeN} &= [0.12, 0.15, \dots, 0.19]^T \\ f_2^{hugeN} &= [0.1, 0.2, \dots, 0.2]^T \\ f_3^{hugeN} &= [0.12, 0.22, \dots, 0.18]^T \\ &\vdots \\ f_k^{hugeN} &= [0.15, 0.02, \dots, 0.08]^T \end{split}$$

Visual words: cluster centers

- \mathbf{X} $W1 = [0.1, 0.15, \dots, 0.8]^T$
- \aleph $W2 = [0.15, 0.01, \dots, 0.09]^T$
- \aleph W3 = [0.01, 0.09, ..., 0.1]^T
- $\mathbf{X} \quad W4 = [0.2, 0.02, \dots, 0.14]^T$







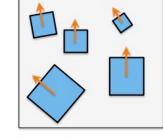


image 2

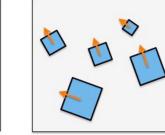
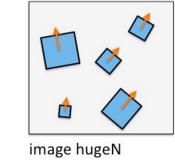
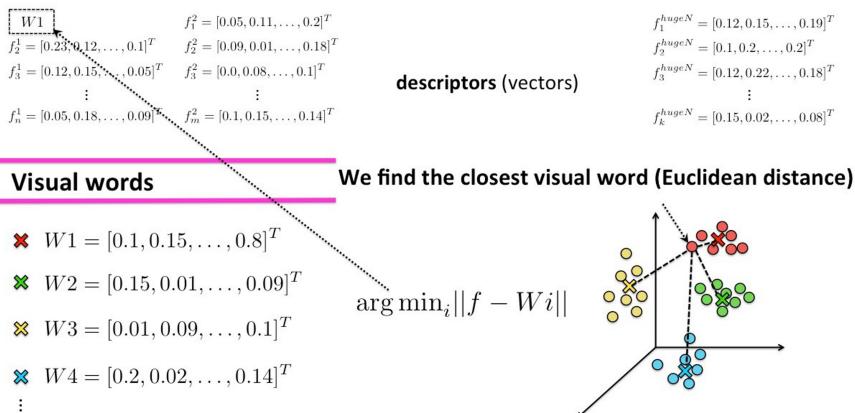


image 3



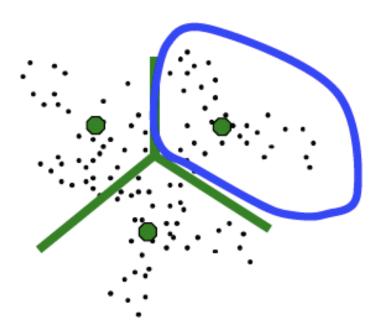
...

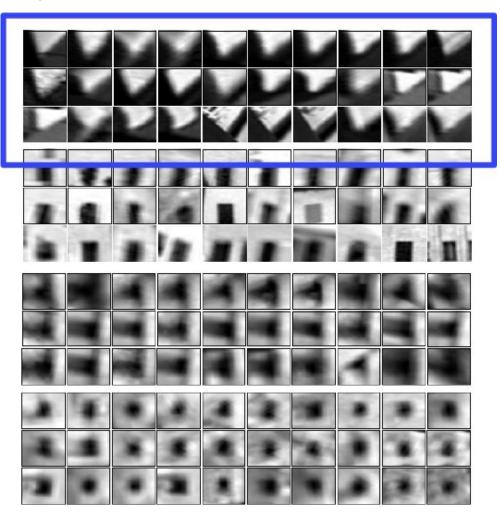
 $f_1^{hugeN} = [0.12, 0.15, \dots, 0.19]^T$ $f_2^{hugeN} = [0.1, 0.2, \dots, 0.2]^T$ $f_3^{hugeN} = [0.12, 0.22, \dots, 0.18]^T$ $f_{L}^{hugeN} = [0.15, 0.02, \dots, 0.08]^{T}$



Visual Words

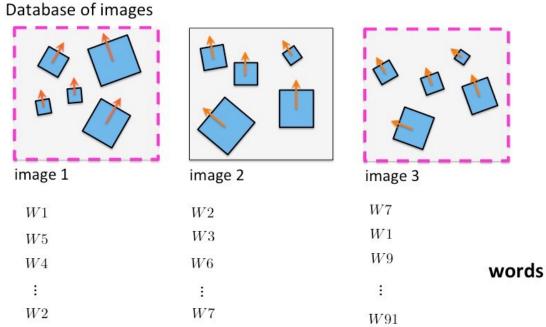
•All example patches on the right belong to the same visual word.

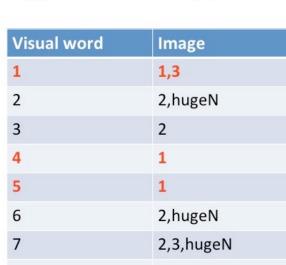




[Source: R. Urtasun]

Now We Can do Our Fast Matching





...

And for each word in the reference image, we lookup our inverted file and check which images contain it. We only need to match our reference image to the retrieved set of images.

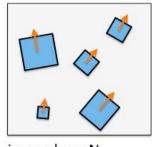
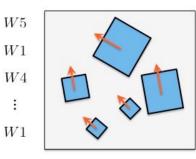


image hugeN

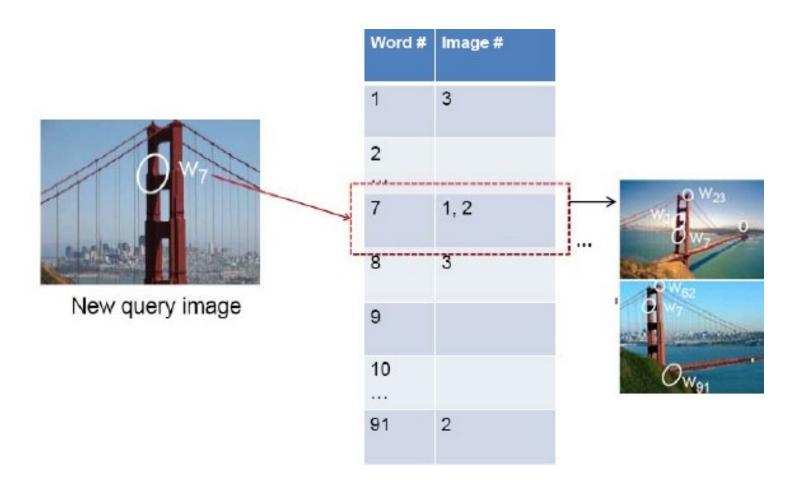
W6 W2 W7 : W8

...



Inverted File Index

- Now we found all images in the database that have at least one visual word in common with the query image
- But this can still give us lots of images... What can we do?



Inverted File Index

- Now we found all images in the database that have at least one visual word in common with the query image
- But this can still give us lots of images... What can we do?
- Idea: Compute meaningful similarity (efficiently) between query image and retrieved images. Then just match query to top K most similar images and forget about the rest.

Inverted File Index

- Now we found all images in the database that have at least one visual word in common with the query image
- But this can still give us lots of images... What can we do?
- Idea: Compute meaningful similarity (efficiently) between query image and retrieved images. Then just match query to top K most similar images and forget about the rest.
- How can we do compute a meaningful similarity, and do it fast?

Relation to Documents

Of all the sensory impressions proceeding to the brain, the visual experiences are the dominant ones. Our perception of the world around us is based essentially on the messages that our eyes. For a long tig etinal sensory, brain, image wa isual centers visual, perception, 5 a movie etinal, cerebral cortex image discove eye, cell, optical know th nerve, image perceptid Hubel, Wiesel more com, following the ortex. to the various Hubel and Wiesel demonstrate that the message abo image falling on the retina undergoe wise analysis in a system of nerve ceil stored in columns. In this system each has its specific function and is responsible a specific detail in the pattern of the retinal image.

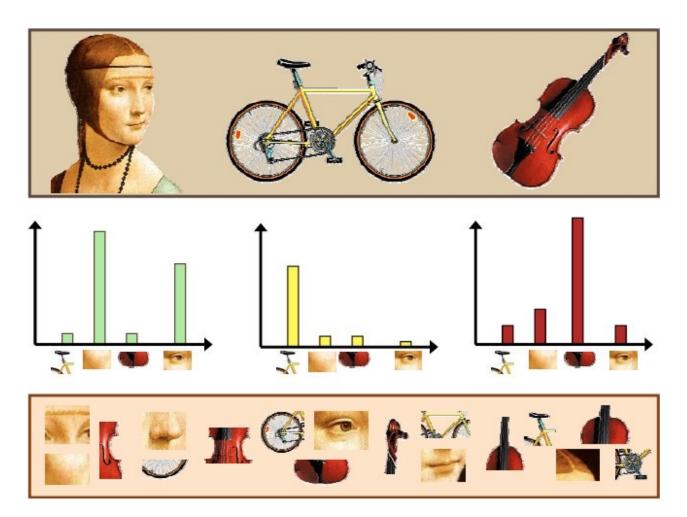
China is forecasting a trade surplus of \$90bn (£51bn) to \$100bn this year, a threefold increase on 2004's \$32bn. The Commerce Ministry said the surplus would be created by a predicted 30% \$750bn. compared w China, trade, \$660bn. J annoy surplus, commerce China's exports, imports, US, delibe agrees uan, bank, domestic, yuan is foreign, increase, governo trade, value also need demand so country. China yuan against the uca permitted it to trade within a narrow but the US wants the yuan to be allowed e freely. However, Beijing has made it cl it will take its time and tread carefully be allowing the yuan to rise further in value.

[Slide credit: R. Urtasun]

Bags of Visual Words

• Summarize entire image based on its distribution (histogram) of word occurrences.

•Analogous to bag of words representation commonly used for documents.



[Slide credit: R. Urtasun]

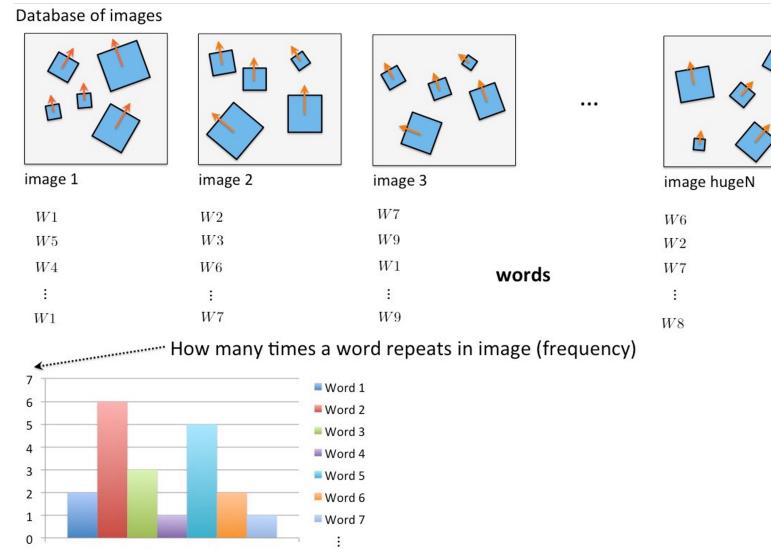


image 1 representation

Database of images

image 1

W1

W5

W4

÷

W1

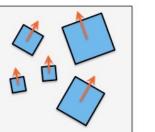




image 2

W2

W3

W6

÷

W7

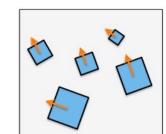


image 3

W7

W9

W1

:

W9

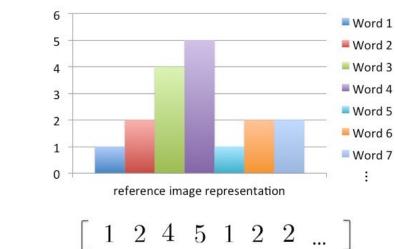


image hugeN

W6W2W7words ÷ W8

...

We can do the same for the reference image



7 Word 1 6 Word 2 5 Word 3 4 Word 4 3 Word 5 2 Word 6 1 Word 7 0 : image 1 representation

 $2 \ 6 \ 3 \ 1 \ 5 \ 2 \ 1 \ ...$

Database of images

image 1

W1

W5

W4

÷

W1

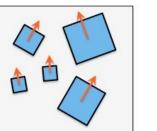




image 2

W2

W3

W6

÷ W7

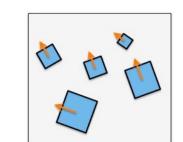


image 3

W7

W9

W1

÷

W9

...

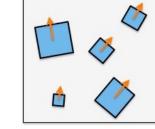
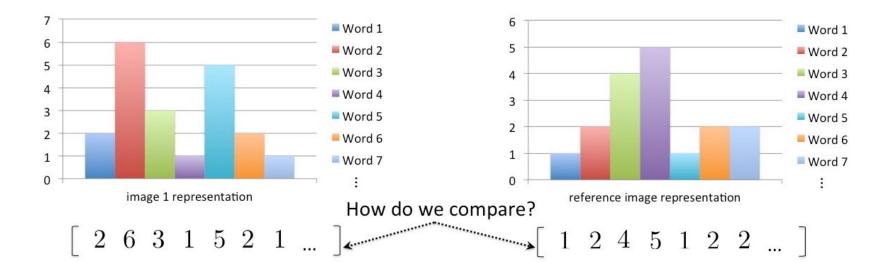


image hugeN

W6W2W7÷ W8





Comparing Images

•Compute the similarity by normalized dot product between their representations (vectors)

$$\mathsf{sim}(\mathsf{t_i}, \mathsf{q}) = rac{<\mathsf{t_i}, \mathsf{q}>}{||\mathsf{t_i}|| \cdot ||\mathsf{q}||}$$

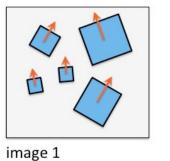
Comparing Images

• Compute the similarity by normalized dot product between their representations (vectors)

$$sim(\mathbf{t_i}, \mathbf{q}) = rac{\langle \mathbf{t_i}, \mathbf{q} \rangle}{||\mathbf{t_i}|| \cdot ||\mathbf{q}||}$$

- Rank images in database based on the similarity score (the higher the better)
- Take top K best ranked images and do spatial verification (compute transformation and count inliers)

Database of images



W1

W5

÷



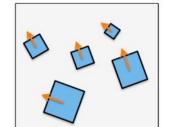


image 3

W7

W9

W1

÷

W9

words

... ٢ W6W2W7

÷

W8

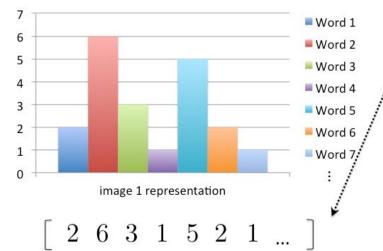


W4W6÷ W7W1

image 2

W2

W3

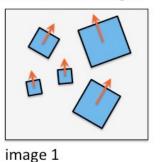


Problem can quickly occur if one word appears in many many images and has a big count in each image (it dominates the vector)

This way any similarity based on this vector will be dominated with this very frequent, non-discriminative word.

Our similarity will not have much sense.

Database of images



W1

W5

W4

÷

W1

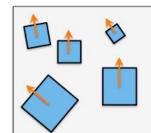


image 2

W2

W3

W6

÷

W7

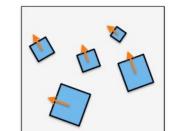


image 3 W7

W9

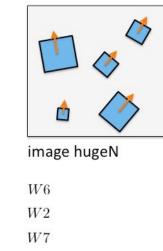
W1

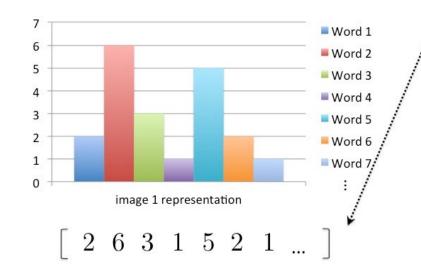
÷

W9

words

...





Intuition:

Re-weigh the entries such that words that appear in many images (documents) are down-weighted

÷

W8

This re-weighting is called tf-idf

Instead of a histogram, for retrieval it's better to re-weight the image description vector
 t = [t₁, t₂, ..., t_i, ...] with term frequency-inverse document frequency (tf-idf), a standard trick in document retrieval:

$$t_i = \frac{n_{id}}{n_d} \log \frac{N}{n_i}$$

Where:

 n_{id} ...is the number of occurrences of word i in image d n_{d} ...is the total number words in image d n_{i} ...is the number of occurrences of word i in the whole database N...is the number of documents in the whole database

Instead of a histogram, for retrieval it's better to re-weight the image description vector
 t = [t₁, t₂, ..., t_i, ...] with term frequency-inverse document frequency (tf-idf), a standard trick in document retrieval:

$$t_i = \frac{n_{id}}{n_d} \log \frac{N}{n_i}$$

Where:

 n_{id} ...is the number of occurrences of word i in image d

 n_d ...is the total number words in image d n_i ...is the number of occurrences of word i in the whole database N...is the number of documents in the whole database

• The weighting is a product of two terms: the word frequency $\frac{n_{id}}{n_d}$, and the inverse document frequency $\log \frac{N}{n_i}$

Instead of a histogram, for retrieval it's better to re-weight the image description vector
 t = [t₁, t₂, ..., t_i, ...] with term frequency-inverse document frequency (tf-idf), a standard trick in document retrieval:

$$t_i = \frac{n_{id}}{n_d} \log \frac{N}{n_i}$$

Where:

 n_{id} ...is the number of occurrences of word i in image d

 n_d ...is the total number words in image d

- n_i ...is the number of occurrences of word i in the whole database
- N... is the number of documents in the whole database
- Intuition behind this: word frequency weights words occurring often in a particular document, and thus describe it well, while the inverse document frequency describes how much information the word provides (is it common or rare across documents?)

Comparing Images

•Compute the similarity by normalized dot product between their tf-idf representations (vectors)

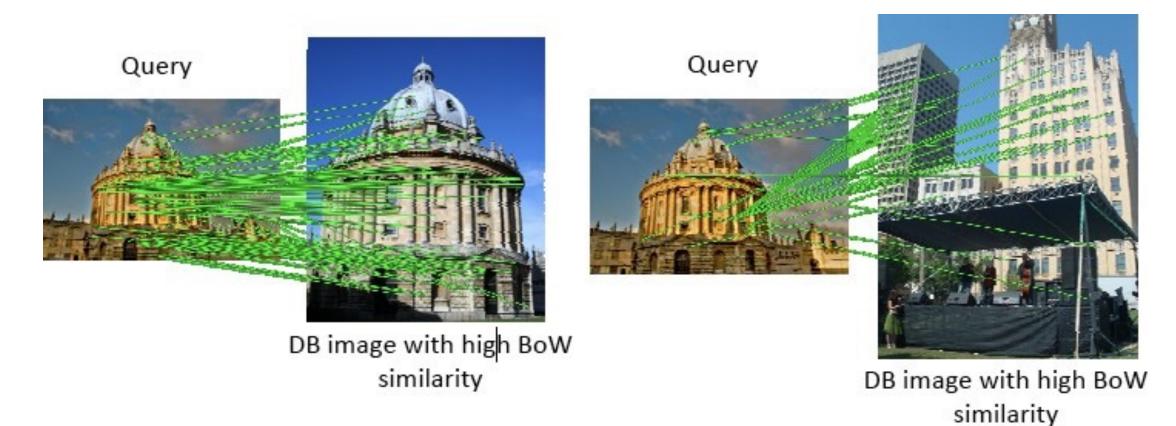
$$sim(\mathbf{t}_{\mathbf{j}}, \mathbf{q}) = \frac{\langle \mathbf{t}_{\mathbf{j}}, \mathbf{q} \rangle}{||\mathbf{t}_{\mathbf{j}}|| \cdot ||\mathbf{q}||}$$

- Rank images in database based on the similarity score (the higher the better)
- Take top K best ranked images and do spatial verification (compute transformation and count inliers)

Spatial Verification

• Both image pairs have many visual words in common

•Only some of the matches are mutually consistent



[Source: O. Chum]

Visual Words/Bags of Words

Good

- flexible to geometry / deformations / viewpoint
- compact summary of image content
- provides vector representation for sets
- good results in practice

Visual Words/Bags of Words

Good

- flexible to geometry / deformations / viewpoint
- compact summary of image content
- provides vector representation for sets
- good results in practice

Bad

- background and foreground mixed when bag covers whole image
- optimal vocabulary formation remains unclear
- basic model ignores geometry, must verify afterwards, or encode via features

Summary – Stuff You Need To Know

Fast image retrieval:

- Compute features in all images from database, and query image.
- Cluster the descriptors from the images in the database (e.g., k-means) to get k clusters. These clusters are vectors that live in the same dimensional space as the descriptors. We call them visual words.
- Assign each descriptor in database and query image to the closest cluster.
- Build an inverted file index
- For a query image, lookup all the visual words in the inverted file index to get a list of images that share at least one visual word with the query
- Compute a bag-of-words (BoW) vector for each retrieved image and query. This vector just counts the number of occurrences of each word. It has as many dimensions as there are visual words. Weight the vector with tf-idf.
- Compute similarity between query BoW vector and all retrieved image BoW vectors. Sort (highest to lowest). Take top K most similar images (e.g, 100)
- Do spatial verification on all top K retrieved images (RANSAC + affine or homography + remove images with too few inliers)

Even Faster?

Can we make the retrieval process even more efficient?

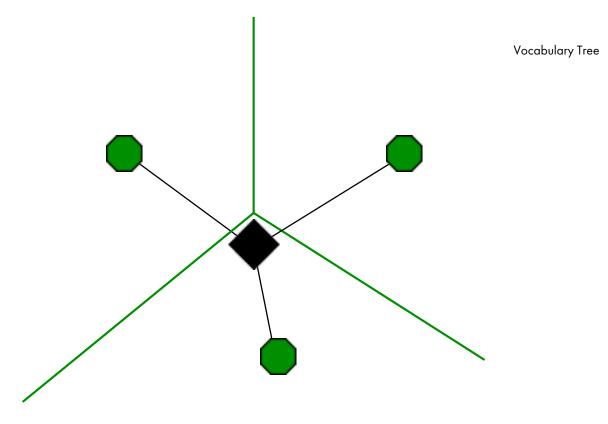
• Hierarchical clustering for large vocabularies, [Nister et al., 06].

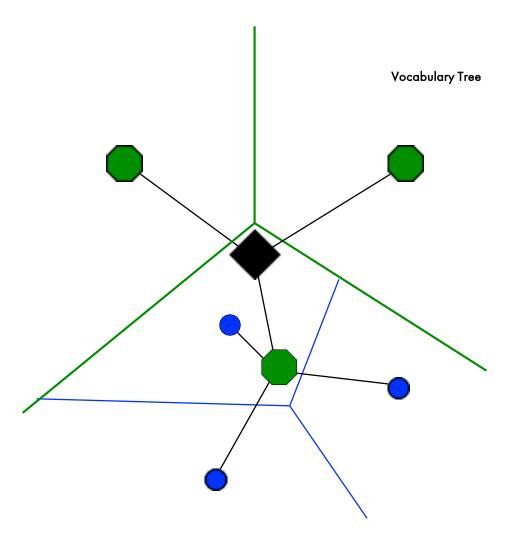
- Hierarchical clustering for large vocabularies, [Nister et al., 06].
- k defines the branch factor (number of children of each node) of the tree.

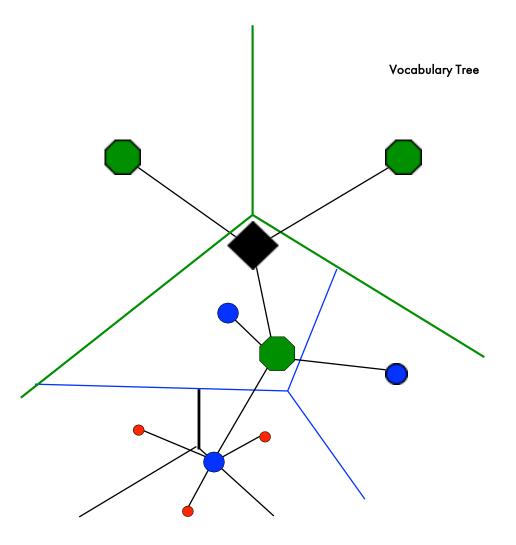
- Hierarchical clustering for large vocabularies, [Nister et al., 06].
- k defines the branch factor (number of children of each node) of the tree.
- First, an initial k-means process is run on the training data, defining k cluster centers (same as we did before).

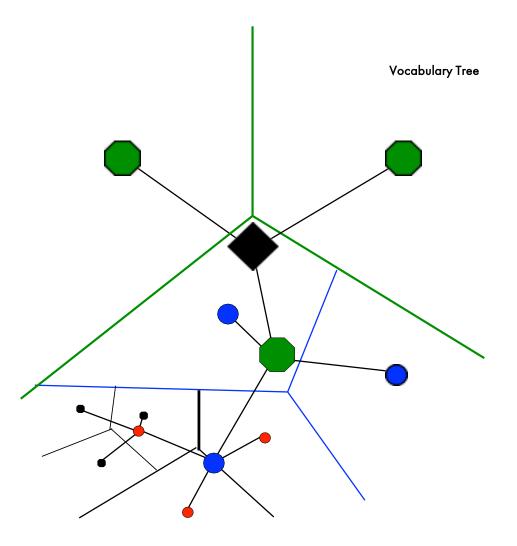
- Hierarchical clustering for large vocabularies, [Nister et al., 06].
- k defines the branch factor (number of children of each node) of the tree.
- First, an initial k-means process is run on the training data, defining k cluster centers (same as we did before).
- The same process is then recursively applied to each group.

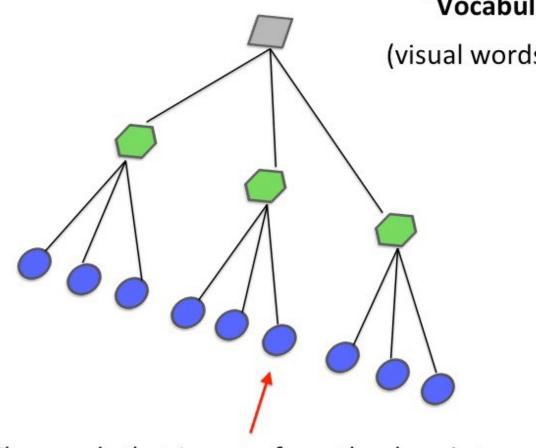
- Hierarchical clustering for large vocabularies, [Nister et al., 06].
- k defines the branch factor (number of children of each node) of the tree.
- First, an initial k-means process is run on the training data, defining k cluster centers (same as we did before).
- The same process is then recursively applied to each group.
- The tree is determined level by level, up to some maximum number of levels L.







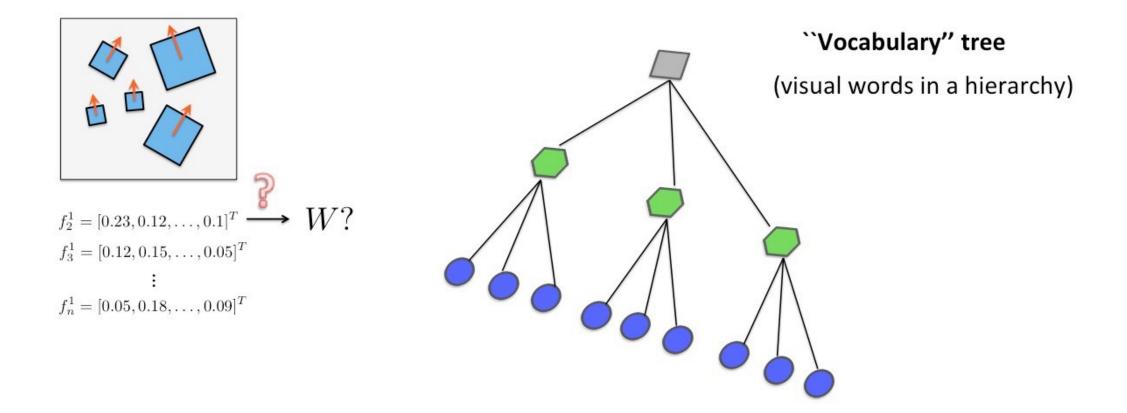




``Vocabulary" tree

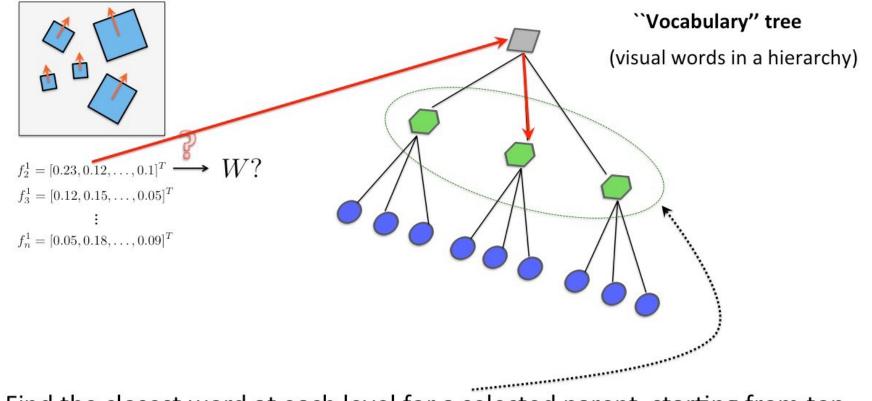
(visual words in a hierarchy)

The words that I use to form the descriptor are the **leaves** of the tree



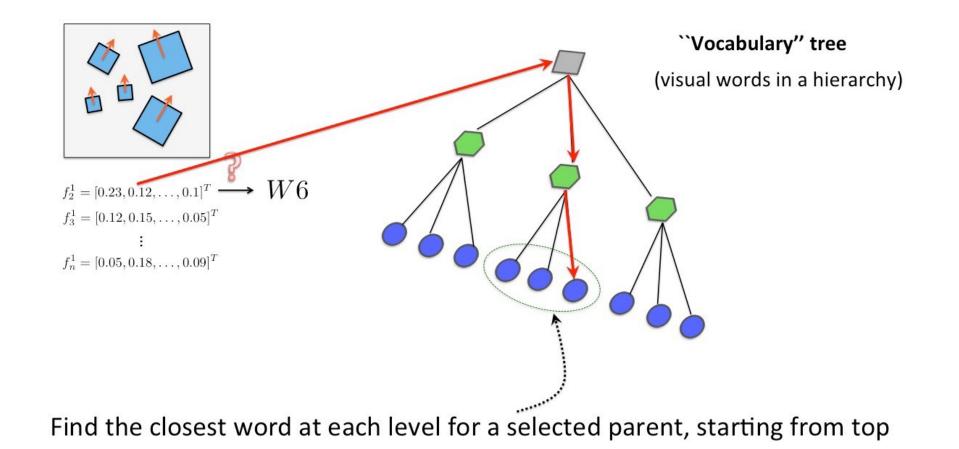
How do I transform my (eg, SIFT) descriptors into such visual words?

• Each descriptor vector is propagated down the tree by at each level comparing the descriptor vector to the k candidate cluster centers (represented by k children in the tree) and choosing the closest one.

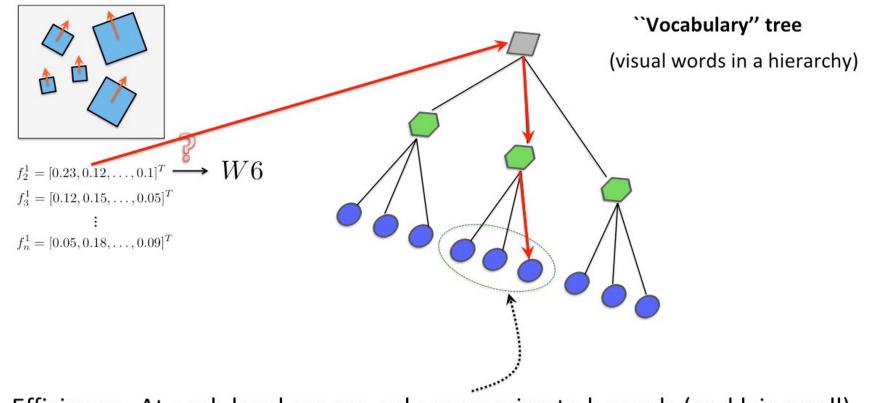


Find the closest word at each level for a selected parent, starting from top

• Each descriptor vector is propagated down the tree by at each level comparing the descriptor vector to the k candidate cluster centers (represented by k children in the tree) and choosing the closest one.

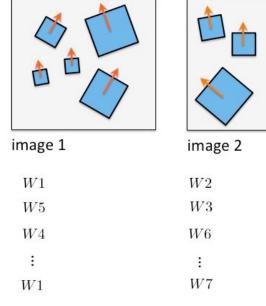


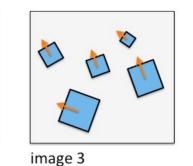
• The tree allows us to efficiently match a descriptor to a very large vocabulary



Efficiency: At each level we are only comparing to k words (and k is small)

 \diamond

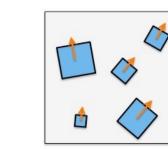




W7

W9

W1



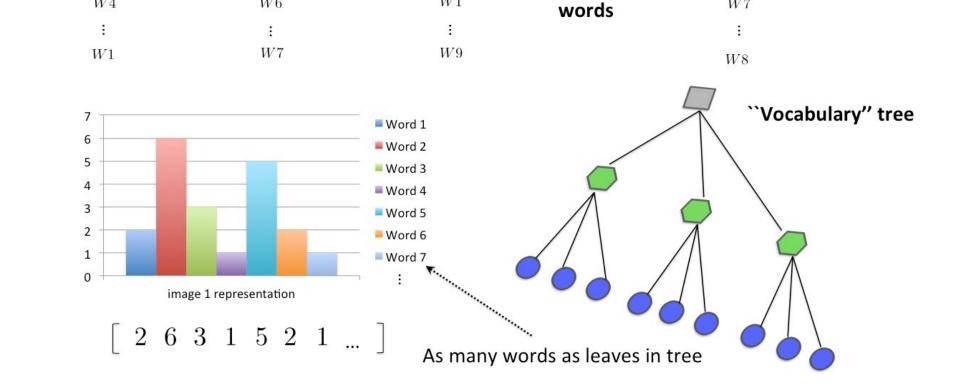
...

image hugeN

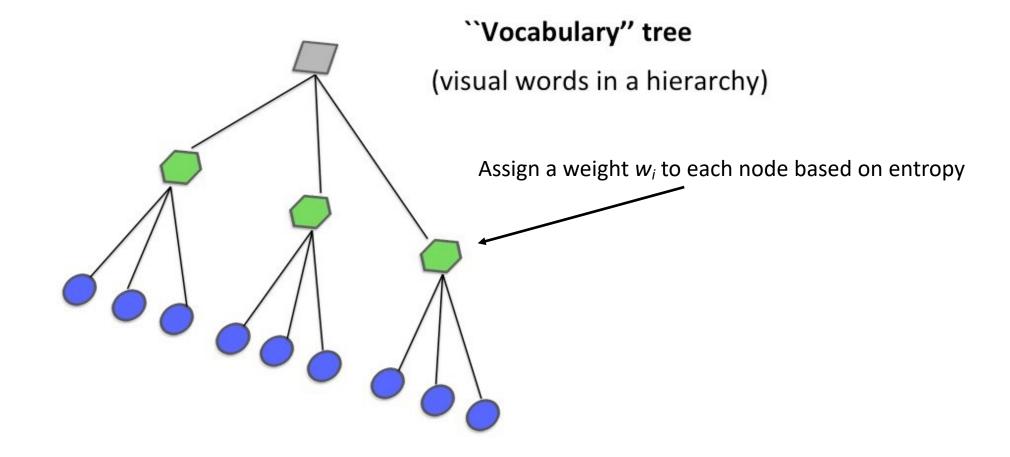
W6

W2

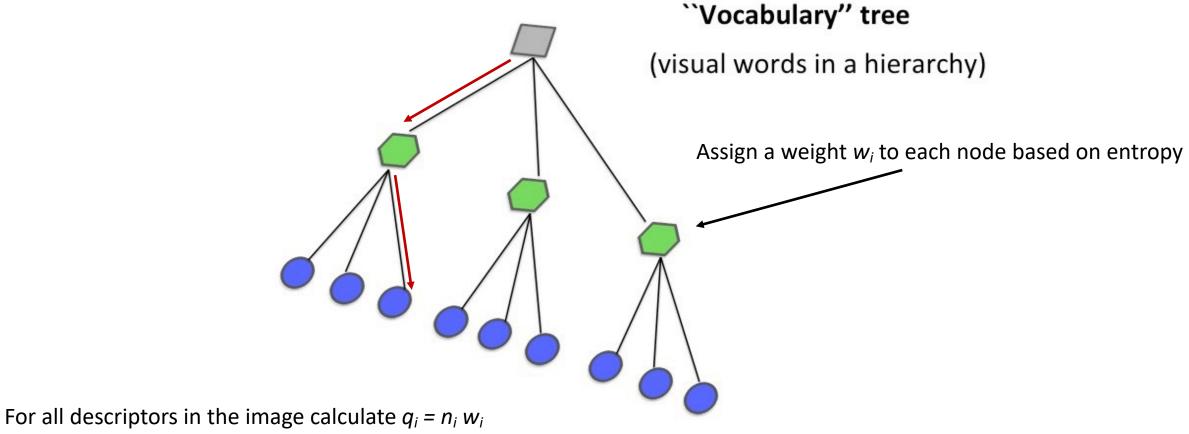
W7



Querying Images

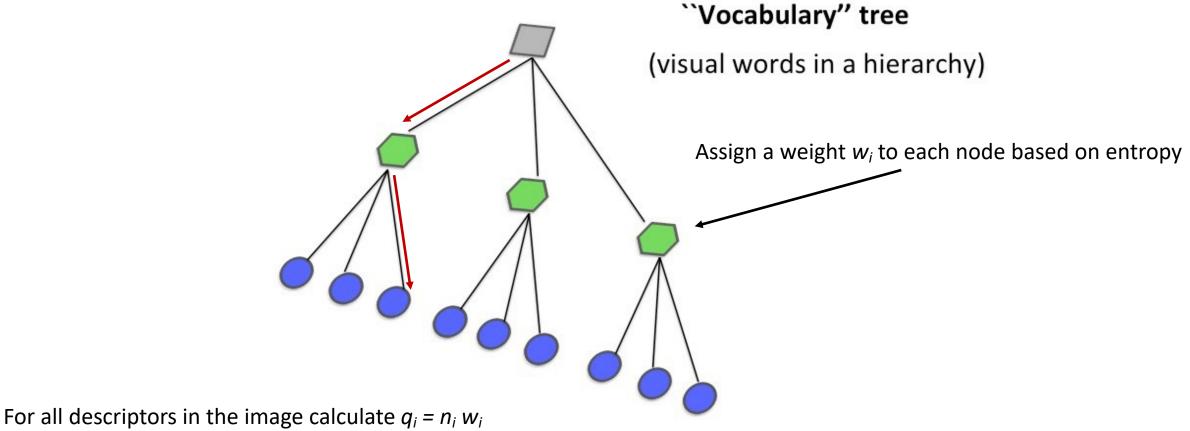


Querying Images



where n_i is the number of descriptors with a path through node i

Querying Images

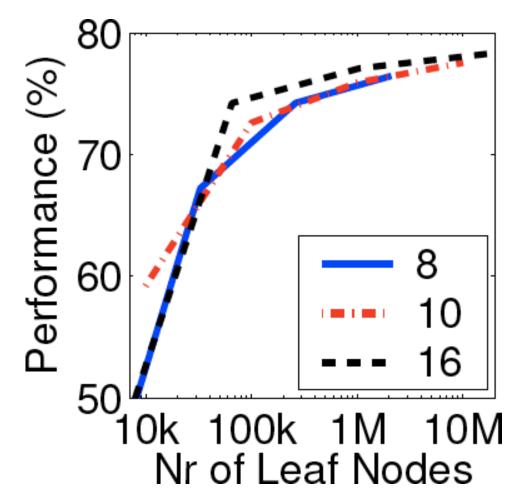


where n_i is the number of descriptors with a path through node i

Do the same for all images in the database $(d_i = m_i w_i)$ and retrieve images based on the similarity between d and q

Vocabulary Size

- Complexity: branching factor and number of levels
- Most important for the retrieval quality is to have a large vocabulary





Object Detection

Object Detection

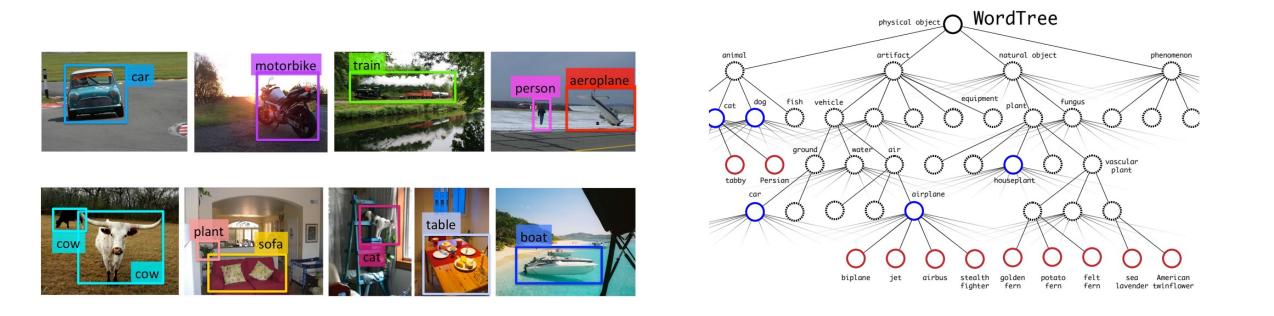
- The goal of object detection is to localize objects in an image and tell their class
- Localization: place a tight bounding box around object





Object Detection

- The goal of object detection is to localize objects in an image and tell their class
- Localization: place a tight bounding box around object
- Can scale up to many classes using hierarchical tree of visual concepts



Different approaches tackle detection differently. They can roughly be categorized into three main types:

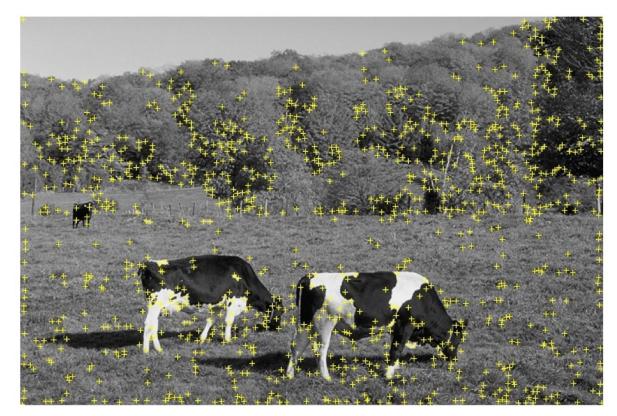
• Find interest points, followed by Hough voting

- Find interest points, followed by Hough voting
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)

- Find interest points, followed by Hough voting
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)
- Generate region (object) proposals, and classify each region

- Find interest points, followed by Hough voting
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)
- Generate region (object) proposals, and classify each region

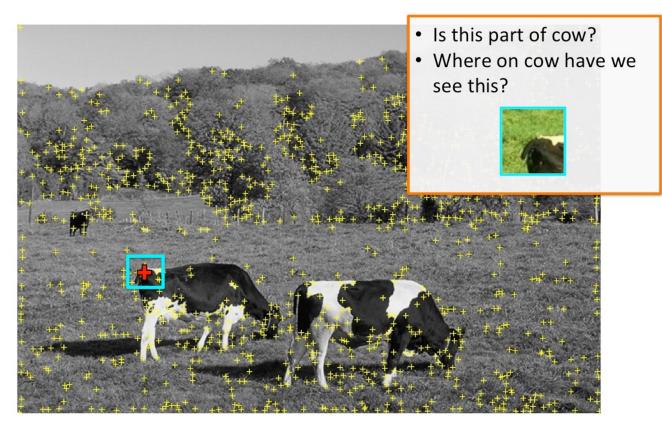
- Compute interest points (e.g., Harris corner detector is a popular choice)
- Vote for where the object could be given the content around interest points



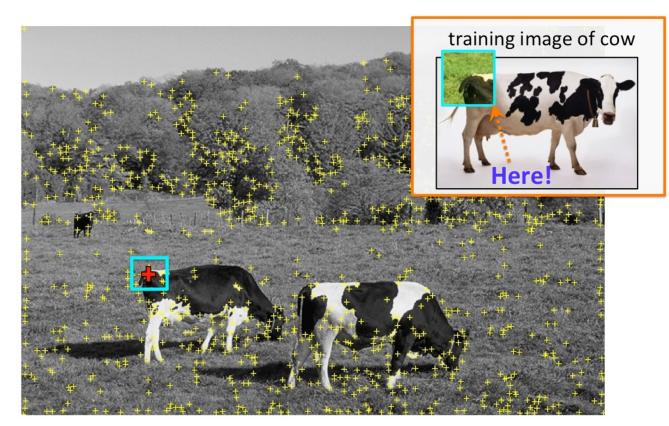
- Compute interest points (e.g., Harris corner detector is a popular choice)
- Vote for where the object could be given the content around interest points



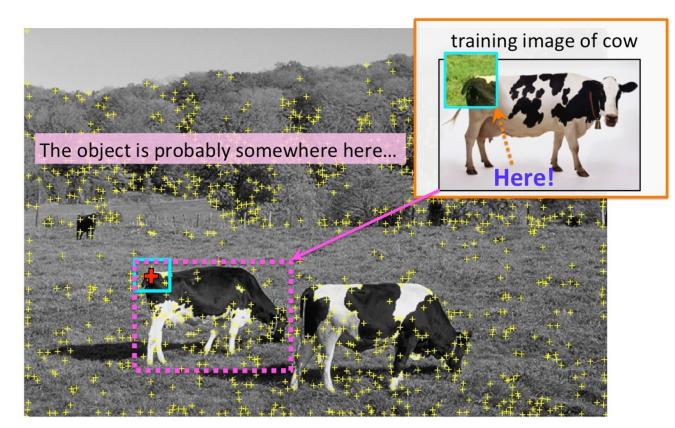
- Compute interest points (e.g., Harris corner detector is a popular choice)
- Vote for where the object could be given the content around interest points



- Compute interest points (e.g., Harris corner detector is a popular choice)
- Vote for where the object could be given the content around interest points



- Compute interest points (e.g., Harris corner detector is a popular choice)
- Vote for where the object could be given the content around interest points



- Find interest points, followed by Hough voting
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)
- Generate region (object) proposals, and classify each region

• Slide window and ask a classifier: "Is sheep in window or not?"



0.1 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



-0.2 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



-0.1 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



0.1 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



1.5 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



0.5 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



0.4 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



0.3 confidence

• Slide window and ask a classifier: "Is sheep in window or not?"



Confidence -0.1 0.2 -0.1 0.1 ... 1.5 ... 0.5 0.4 0.3

- Find interest points, followed by Hough voting
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)
- Generate region (object) proposals, and classify each region

• Group pixels into object-like regions



• Group pixels into object-like regions











• The hope is that at least a few will cover real objects



• The hope is that at least a few will cover real objects



• Select a region



• Crop out an image patch around it, throw to classifier (e.g., Neural Net)



classifier
``dog" or not?

confidence: -2.5

• Do this for every region



• Do this for every region



• Do this for every region





classifier ``dog" or not?



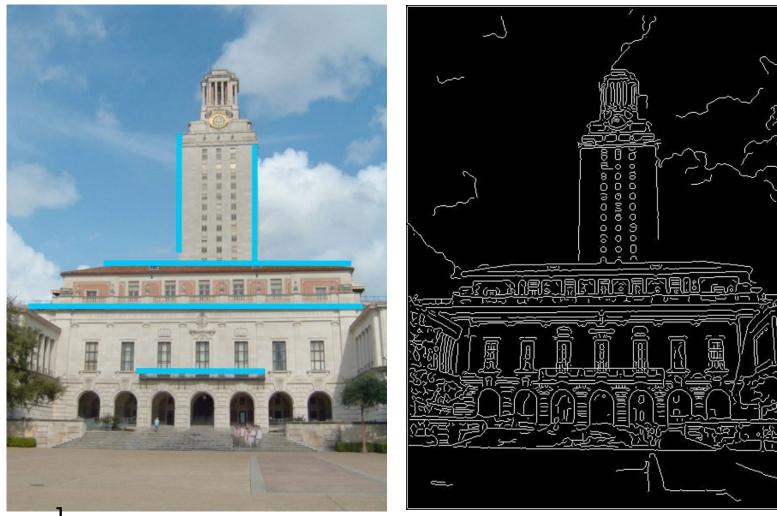
- Find interest points, followed by Hough voting ← Let's first look at one example method for this
- Sliding windows: "slide" a box around image and classify each image crop inside a box (contains object or not?)
- Generate region (object) proposals, and classify each region

Object Detection via Hough Voting: Implicit Shape Model

B. Leibe, A. Leonardis, B. Schiele Robust Object Detection with Interleaved Categorization and Segmentation IJCV, 2008 Paper: http://www.vision.rwth-aachen.de/publications/pdf/leibe-interleaved-ijcv07final.pdf

Start simple: line detection

• How can I find lines in this image?

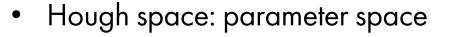


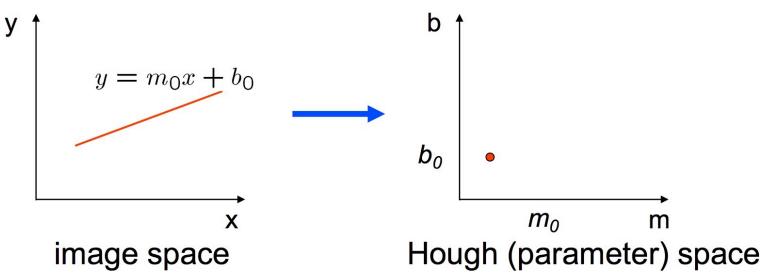
Hough Transform

• Idea: Voting (Hough Transform)

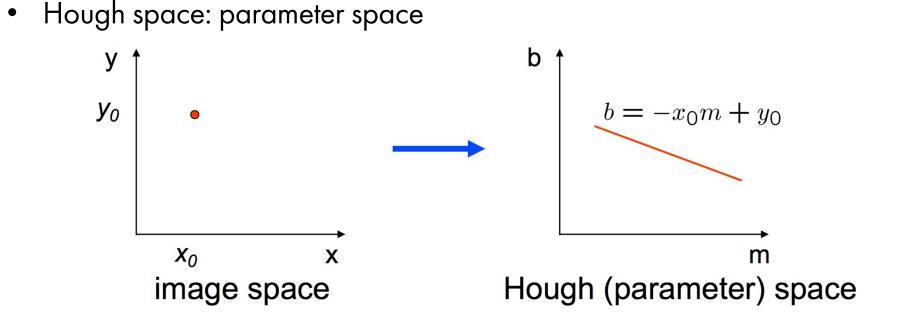
Hough Transform

- Idea: Voting (Hough Transform)
- Voting is a general technique where we let the features vote for all models that are compatible with it.
 - Cycle through features, cast votes for model parameters.
 - Look for model parameters that receive a lot of votes.



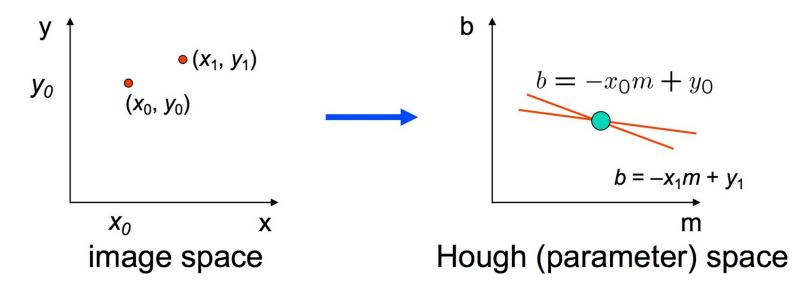


Connection between image (x, y) and Hough (m, b) spaces
A line in the image corresponds to a point in Hough space
What does a point (x₀, y₀) in the image space map to in Hough space?



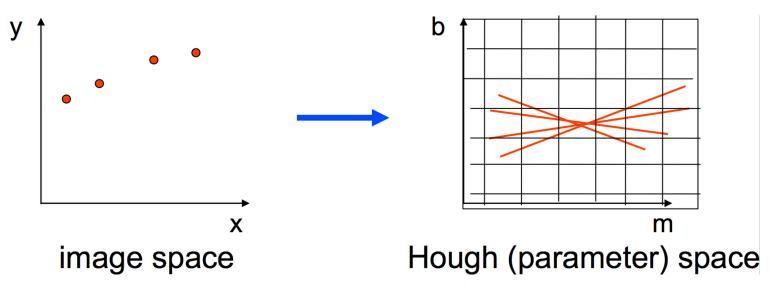
- Connection between image (x, y) and Hough (m, b) spaces
 - •A line in the image corresponds to a point in Hough space
 - A point in image space votes for all the lines that go through this point. These votes are a line in the Hough space.

• Hough space: parameter space



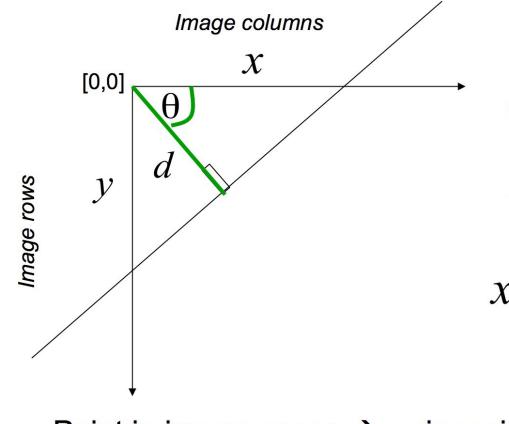
- •Two points: Each point corresponds to a line in the Hough space
- A point where these two lines meet defines a line in the image!

• Hough space: parameter space



- •Vote with each image point
- Find peaks in Hough space. Each peak is a line in the image.

- Issues with usual (m, b) parameter space: undefined for vertical lines
- A better representation is a polar representation of lines



d: perpendicular distance from line to origin

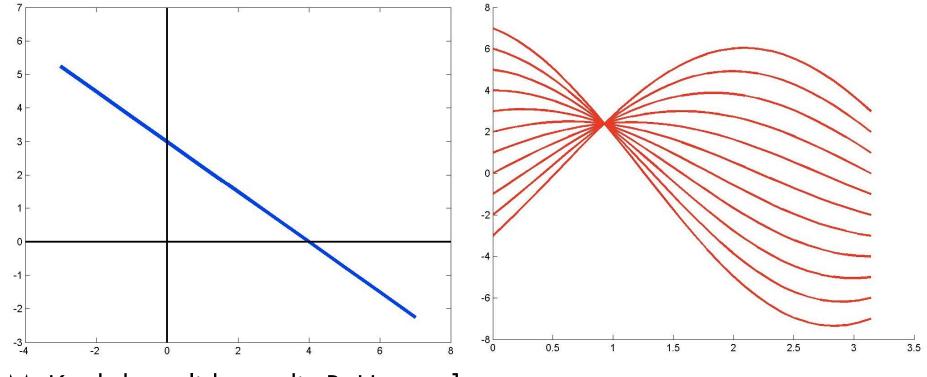
 $\ensuremath{\boldsymbol{\theta}}$: angle the perpendicular makes with the x-axis

$$x\cos\theta - y\sin\theta = d$$

Point in image space \rightarrow sinusoid segment in Hough space [Source: S. Seitz]

Example Hough Transform

- With the parameterization $x \cos \theta + y \sin \theta = d$
- Points in picture represent sinusoids in parameter space
- Points in parameter space represent lines in picture
- Example 0.6x + 0.4y = 2.4, Sinusoids intersect at d = 2.4, $\theta = 0.9273$



[Source: M. Kazhdan, slide credit: R. Urtasun]

Hough Voting algorithm

Using the polar parameterization:

 $x\cos\theta - y\sin\theta = d$

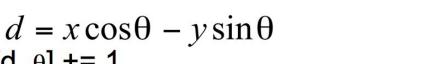
Basic Hough transform algorithm

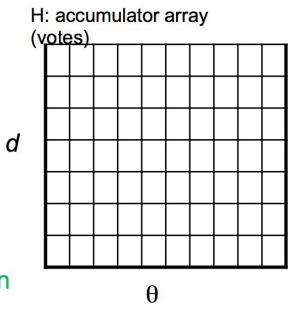
1. Initialize H[d, θ]=0

2. for each edge point I[x,y] in the image

for $\theta = [\theta_{min} \text{ to } \theta_{max}]$ // some quantization

 $d = x\cos\theta - y\sin\theta$ $H[d, \theta] += 1$





3. Find the value(s) of (d, θ) where H[d, θ] is maximum

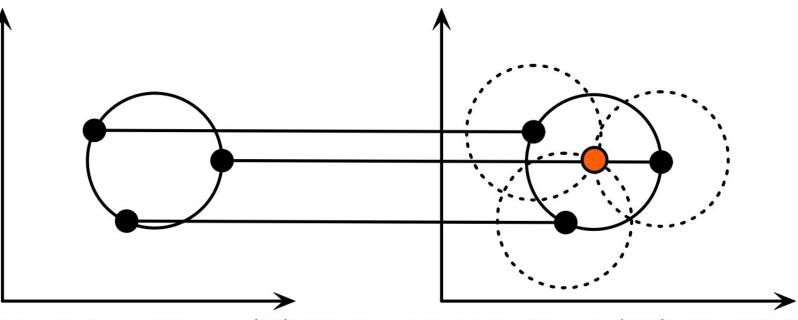
4. The detected line in the image is given by $d = x\cos\theta - y\sin\theta$

• What about circles? How can I fit circles around these coins?



Assume we are looking for a circle of known radius \boldsymbol{r}

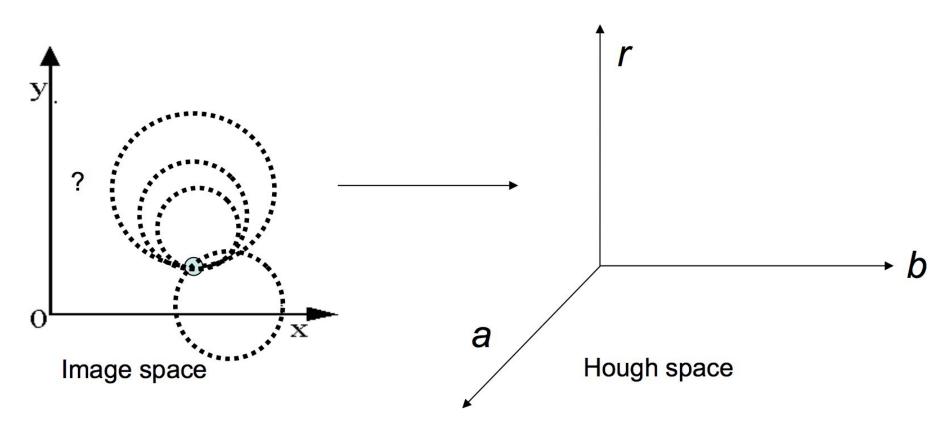
- Circle: $(x a)^2 + (y b)^2 = r^2$
- Hough space (a, b): A point (x_0, y_0) maps to $(a x_0)^2 + (b y_0)^2 = r^2$ \rightarrow a circle around (x_0, y_0) with radius r
- Each image point votes for a circle in Hough space



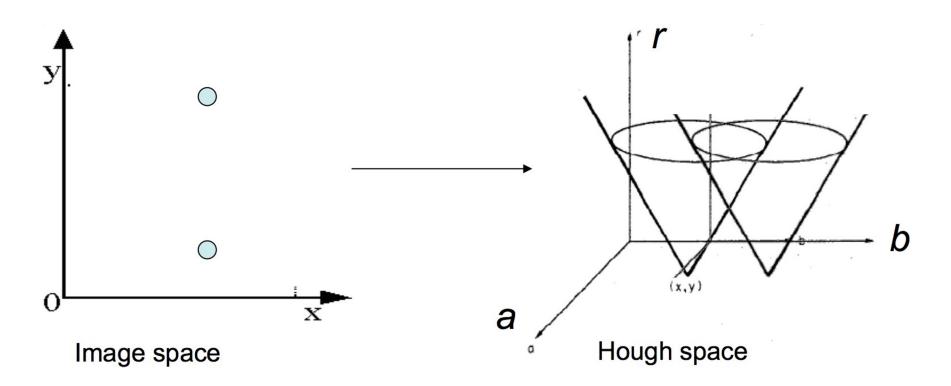
Each point in geometric space (left) generates a circle in parameter space (right). The circles in parameter space intersect at the (a, b) that is the center in geometric space.

[Source: H. Rhody]

- What if we don't know r?
 - Hough space: ?

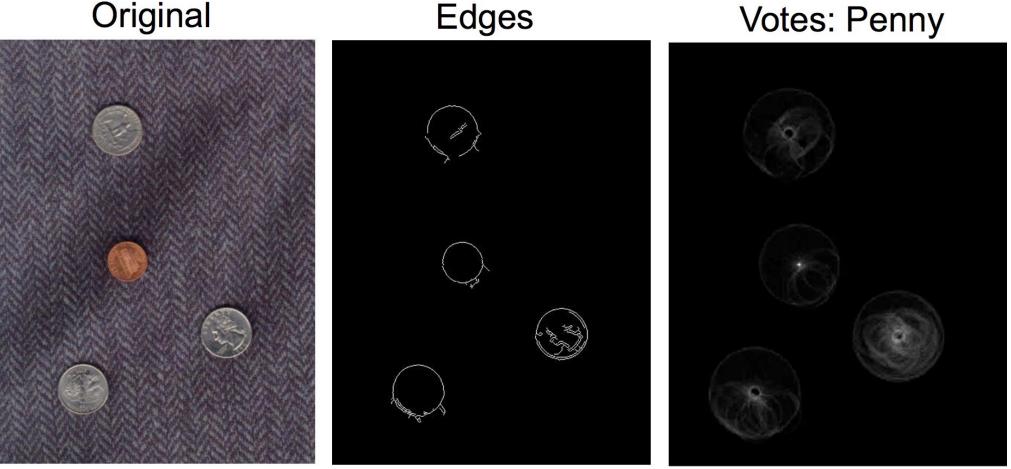


- What if we don't know r?
 - Hough space: conics



• Find the coins





• Iris detection

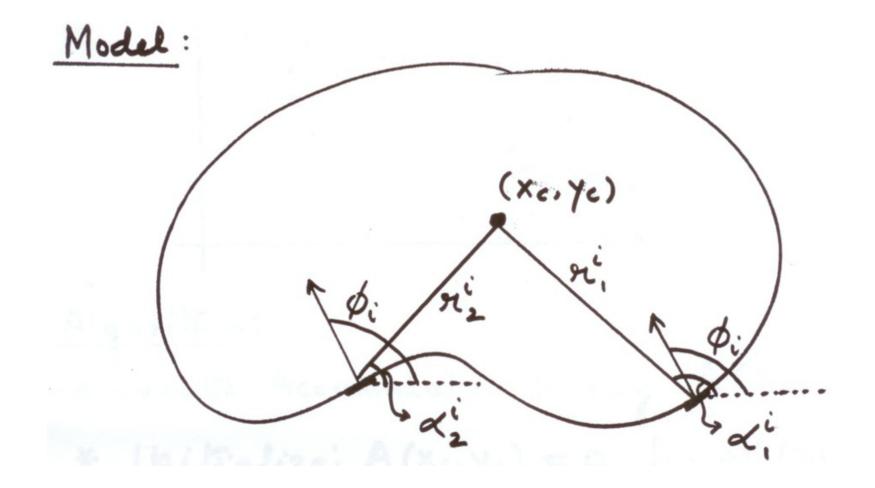


Gradient+threshold

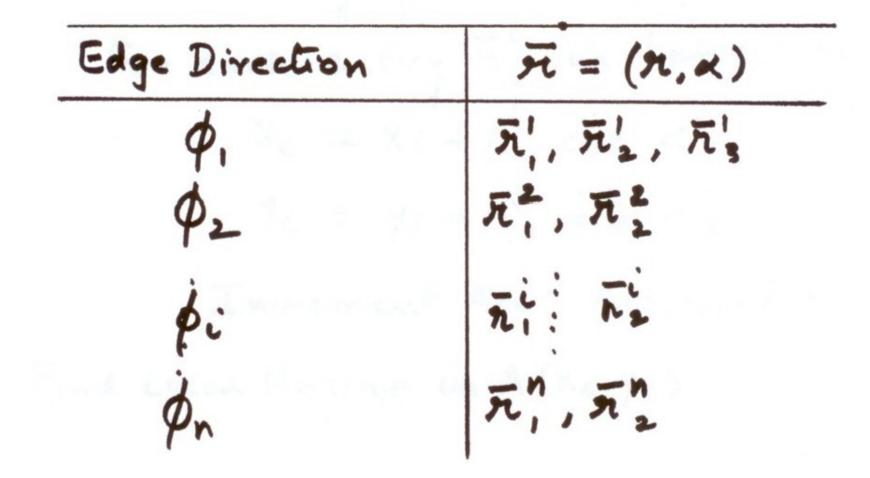
Hough space (fixed radius)

Max detections

Generalized Hough Transform



Table



Generalized Hough Transform

Find Object Center (x_c, y_c) given edges (x_i, y_i, ϕ_i)

Create Accumulator Array $A(x_c, y_c)$

Initialize: $A(x_c, y_c) = 0 \quad \forall (x_c, y_c)$

For each edge point (x_i, y_i, ϕ_i)

For each entry \bar{r}_k^i in table, compute: $x_c = x_i + r_k^i \cos \alpha_k^i$ $y_c = y_i + r_k^i \sin \alpha_k^i$

Increment Accumulator: $A(x_c, y_c) = A(x_c, y_c) + 1$ Find Local Maxima in $A(x_c, y_c)$

Use:

$$X_{c} = X_{i} + \mathcal{H}_{K}^{i} S \cos \left(\varkappa_{k}^{i} + \theta \right)$$

$$Y_{c} = Y_{i} + \mathcal{H}_{K}^{i} S \sin \left(\varkappa_{K}^{i} + \theta \right)$$

$$A(x_{c}, y_{c}, s, \theta) = A(x_{c}, y_{c}, s, \theta) + 1.$$

٠

A.Train phase:

1.Get features

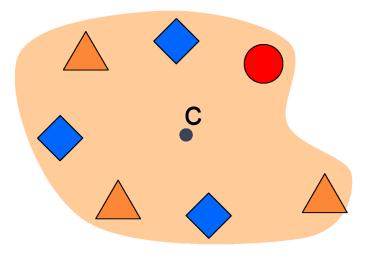
2.Store all displacements of feature from center

B.Test phase:

1. Get features & lookup displacements

2. Vote for center location

Template



A.Train phase:

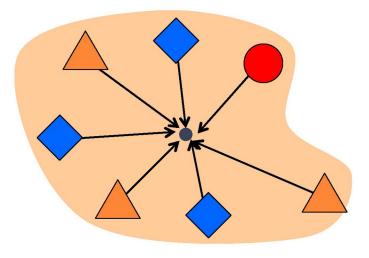
1.Get features

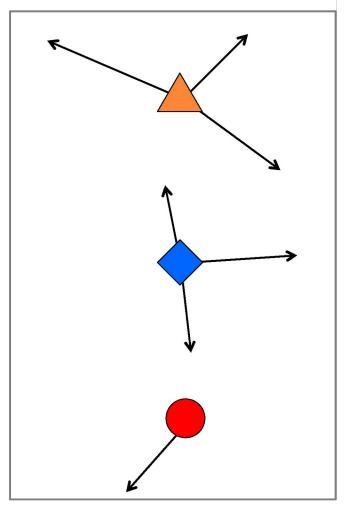
2.Store all displacements of feature from center

B.Test phase:

Get features & lookup displacements
 Vote for center location

Template





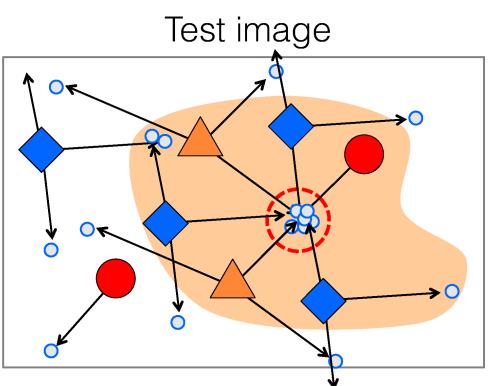
A.Train phase:

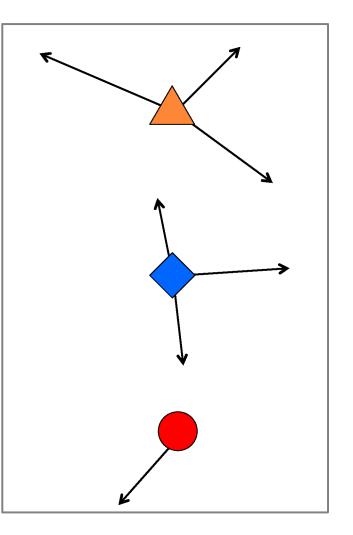
1.Get features

2.Store all displacements of feature from center

B.Test phase:

Get features & lookup displacements
 Vote for center location

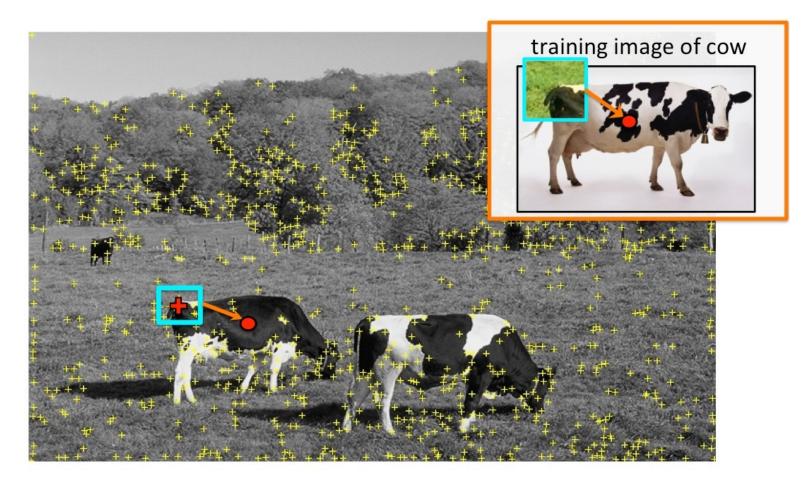




Implicit Shape Model

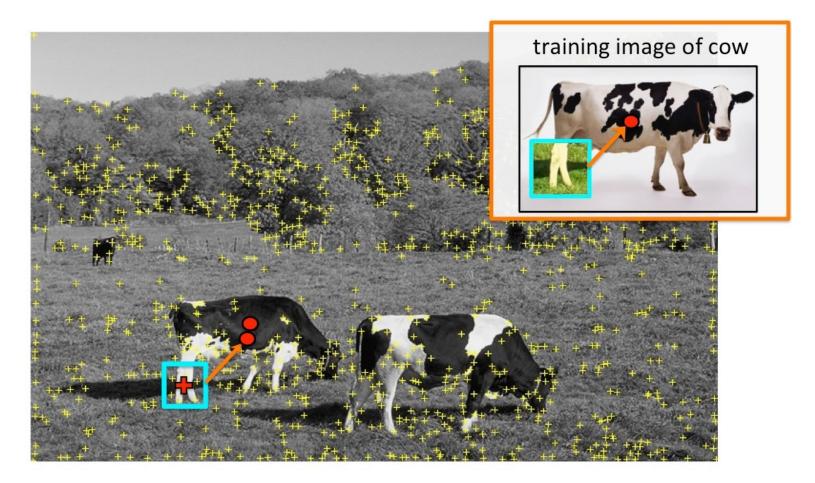
- Implicit Shape Model adopts the idea of voting
- Basic idea:
 - Find interest points in an image
 - Match patch around each interest point to a training patch
 - Vote for object center given that training instance

• Vote for object center



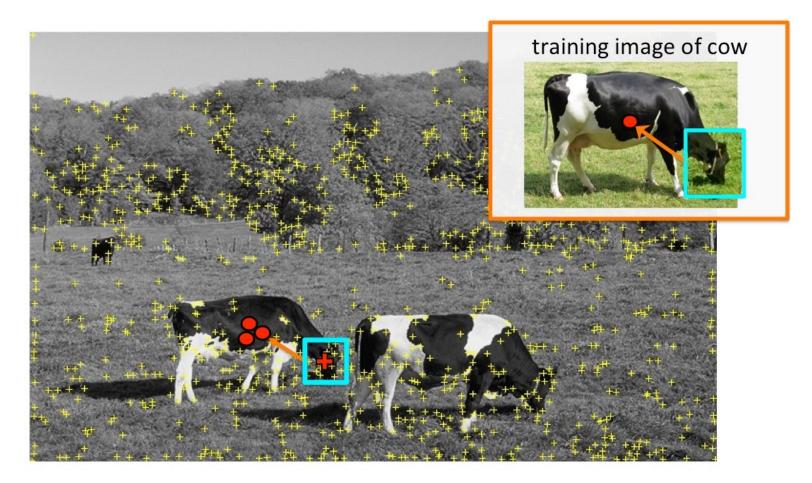
vote for center of object

• Vote for object center



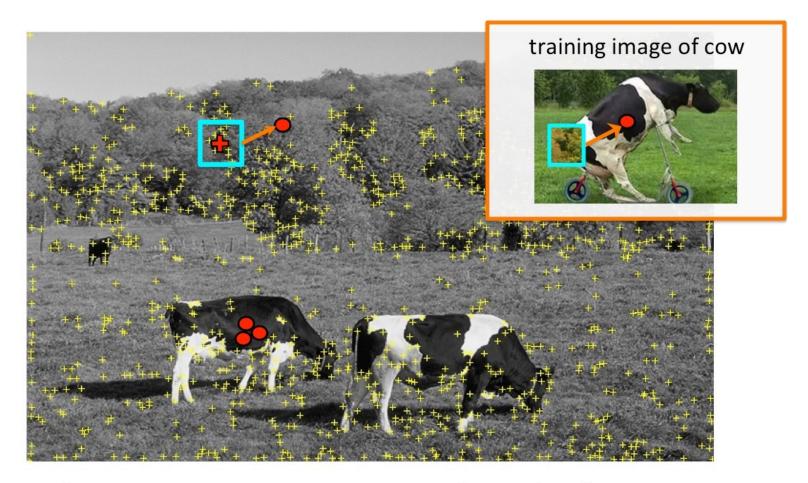
vote for center of object

• Vote for object center



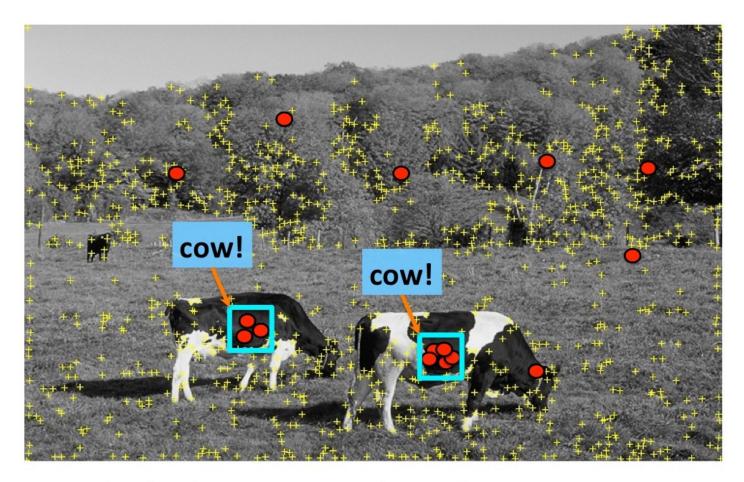
vote for center of object

• Vote for object center



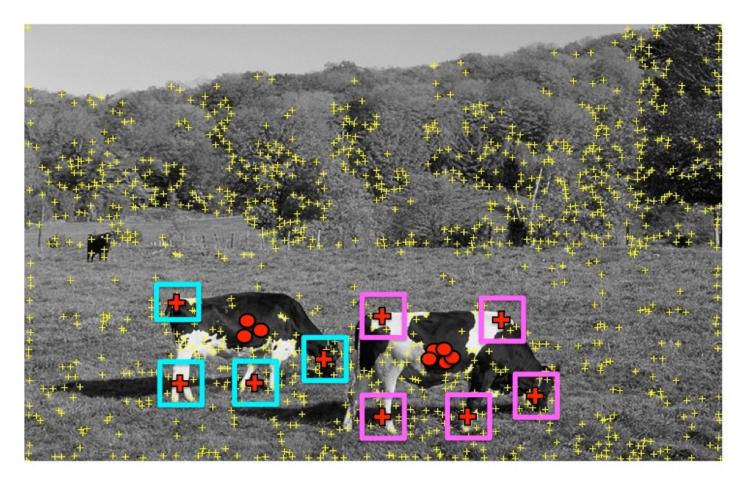
of course some wrong votes are bound to happen...

• Vote for object center



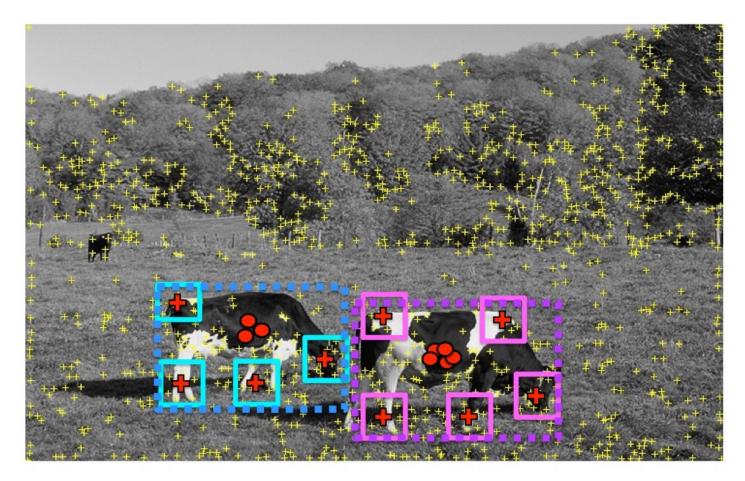
But that's ok. We want only **peaks** in voting space.

• Find the patches that produced the peak



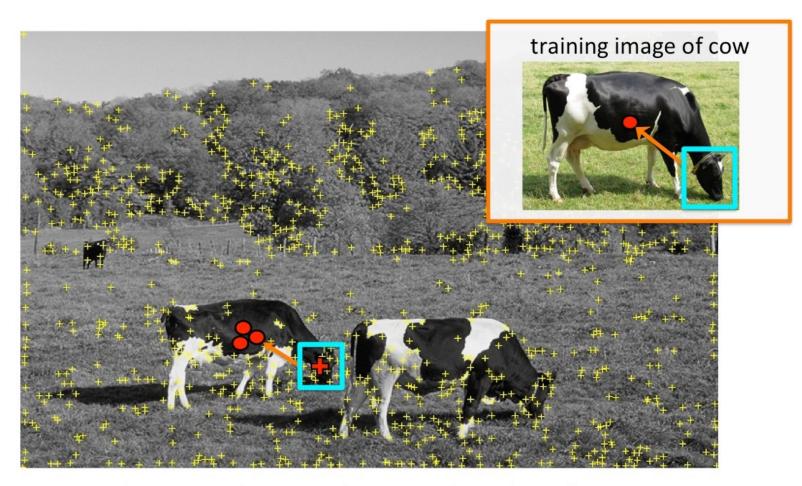
Find patches that voted for the peaks (back-projection).

• Place a box around these patches \rightarrow objects!



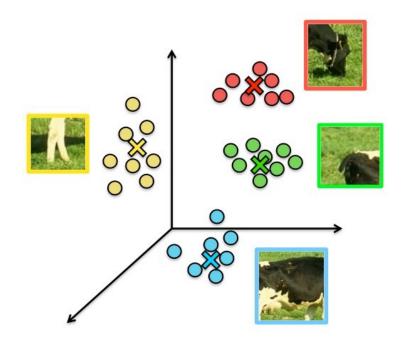
Find full objects based on the back-projected patches.

• Really easy. Only one problem... Would be slow... How do we make it fast?



we need to match a patch around each yellow + to all patches in all training images \rightarrow **SLOW**

- Visual vocabulary (we saw this for retrieval)
- Compare each patch to a small set of visual words (clusters)



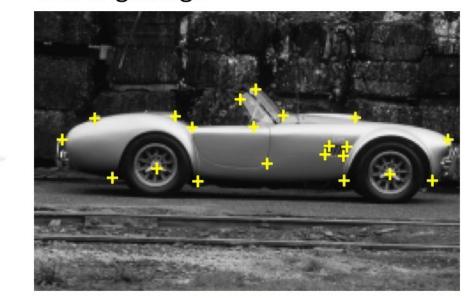
Visual words (visual codebook)!

• Training: Getting the vocabulary



training image

• Find interest points in each training image

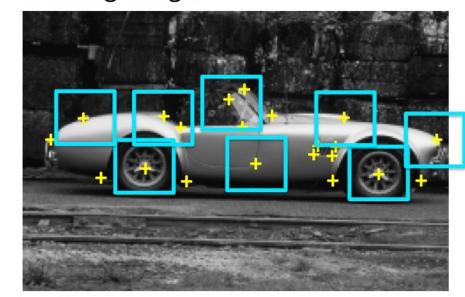


training image

detect interest points (e.g. Harris)

Implicit Shape Model: Basic Idea

• Collect patches around each interest point



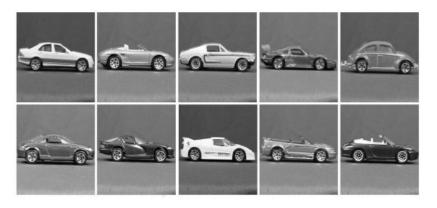
training image

extract an image patch around each interest point

Implicit Shape Model: Basic Idea

• Collect patches across all training examples

training images



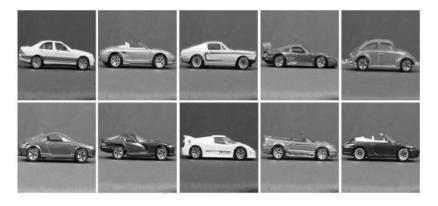
collect all patches



Implicit Shape Model: Basic Idea

• Cluster the patches to get a small set of "representative" patches

training images



collect all patches

visual codebook

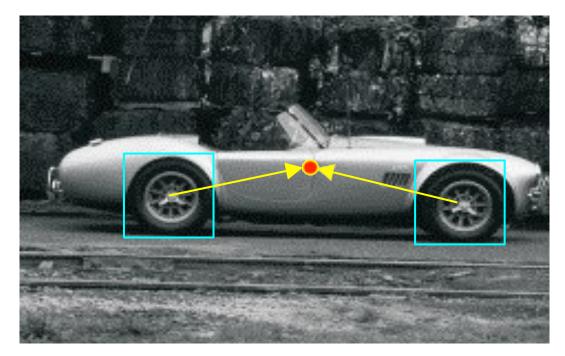


- cluster the patches to get a few ``representative'' patches
- each cluster represented as the average of all patches that belong to the cluster

clusters

Implicit Shape Model: Training

- Represent each training patch with the closest visual word.
- Record the displacement vectors for each word across all training examples.





Visual codeword with displacement vectors

Training image

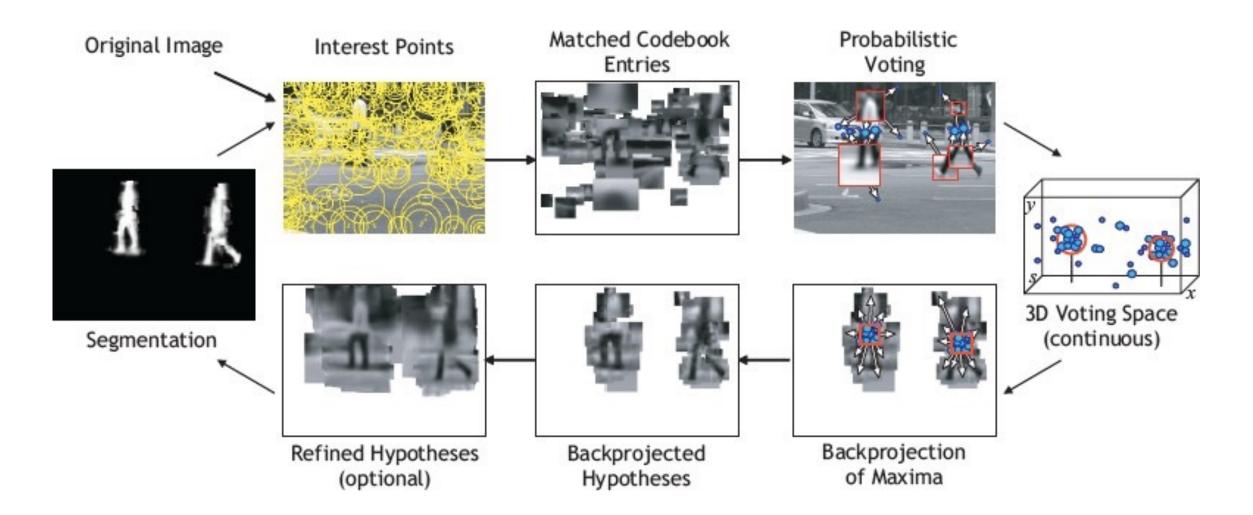
[Leibe et al. IJCV 2008]

Implicit Shape Model: Test

- At test times detect interest points
- Assign each patch around interest point to closes visual word
- Vote with all displacement vectors for that word



Recognition Pipeline



Recognition Summary

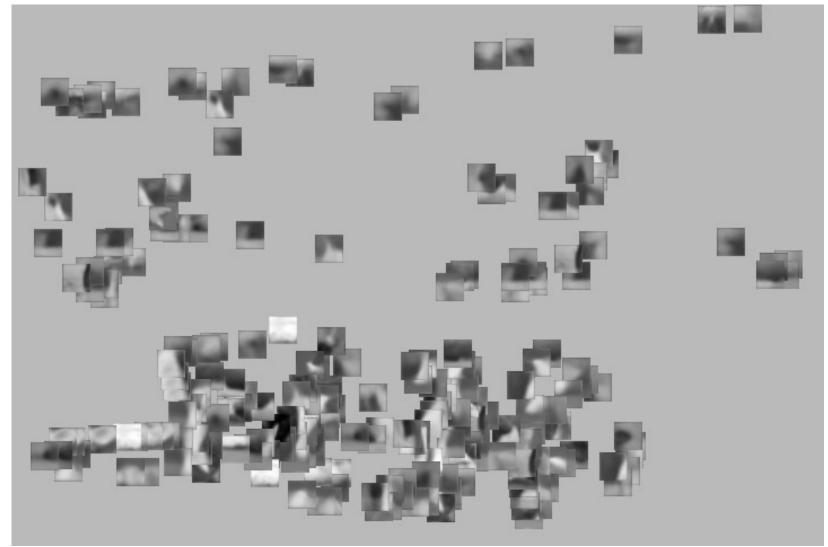
- Apply interest points and extract features around selected locations.
- Match those to the codebook.
- Collect consistent configurations using Generalized Hough Transform.
- Each entry votes for a set of possible positions and scales in continuous space.
- Extract maxima, localize in continuous space using Mean Shift.
- Refinement can be done by sampling more local features.



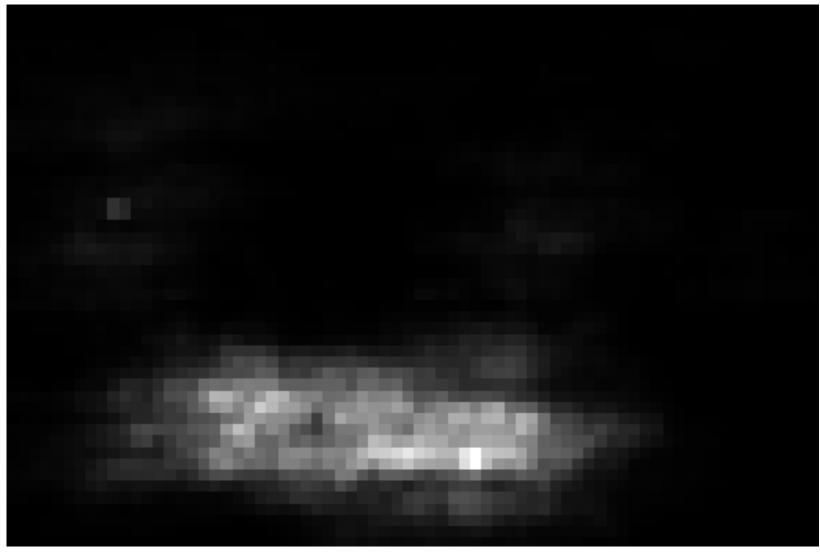
Original Image



Interest points



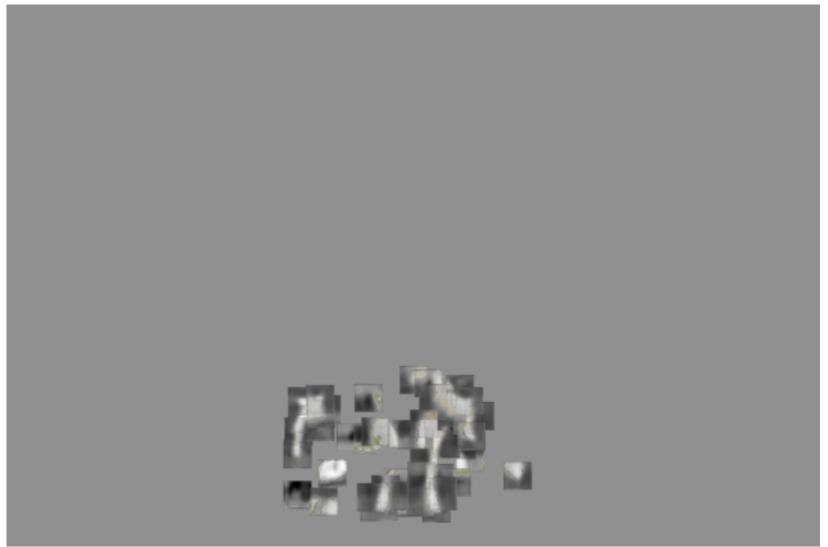
Matched patches



Voting space



1 st hypothesis



2nd hypothesis



3rd hypothesis

Scale Invariant Voting

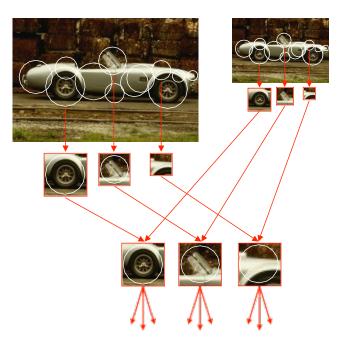
- Scale-invariant feature selection
 - Scale-invariant interest points
 - Based on patches around interest points, at training time a codebook of visual words is created.
 - Associated with each codebook entry, the displacements to object centre are stored along with the scale at which the interest point (mapped to the respective codebook entry) occurs... *xocc, yocc, socc*.

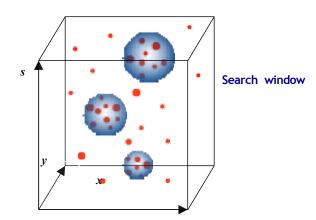
Scale Invariant Voting

- Generate scale votes (suppose an image feature was found at *ximg*, *yimg*, *simg*, and gets mapped to a codebook entry that was observed while training at *xocc*, *yocc*, *socc*, then vote for the following location and scale:
 - Scale as 3rd dimension in voting space

• Search for maxima in 3D voting space

Scale Invariant Voting

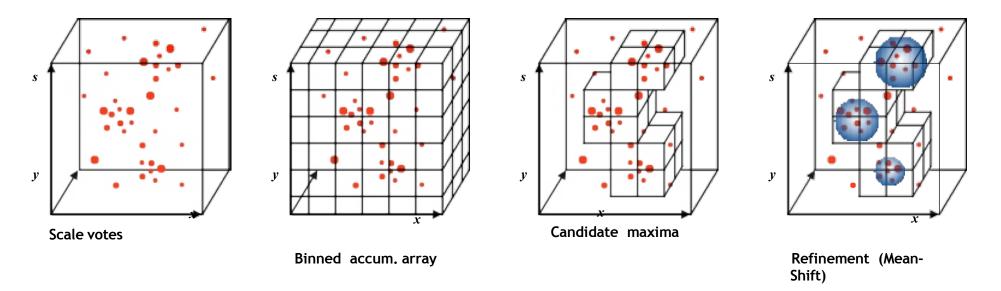




[Slide credit: R. Urtasun]

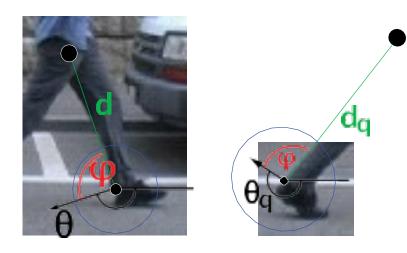
Scale Voting: Efficient Computation

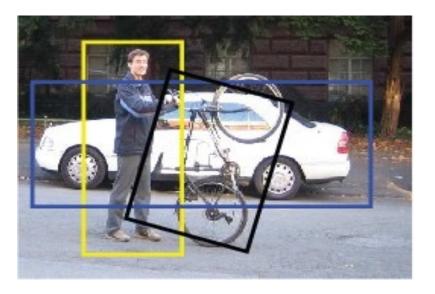
- Continuous Generalized Hough Transform
 - Binned accumulator array similar to standard Gen. Hough Transf.
 - Quickly identify candidate maxima locations
 - Refine locations by Mean-Shift search only around those points
 - Avoid quantization effects by keeping exact vote locations.



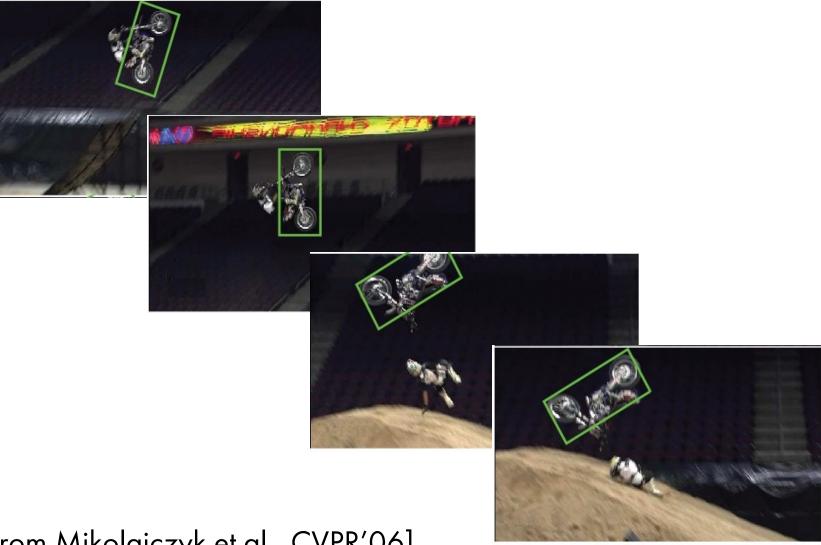
Extension: Rotation-Invariant Detection

- Polar instead of Cartesian voting scheme
- Recognize objects under image-plane rotations
- Possibility to share parts between articulations
- But also increases false positive detections





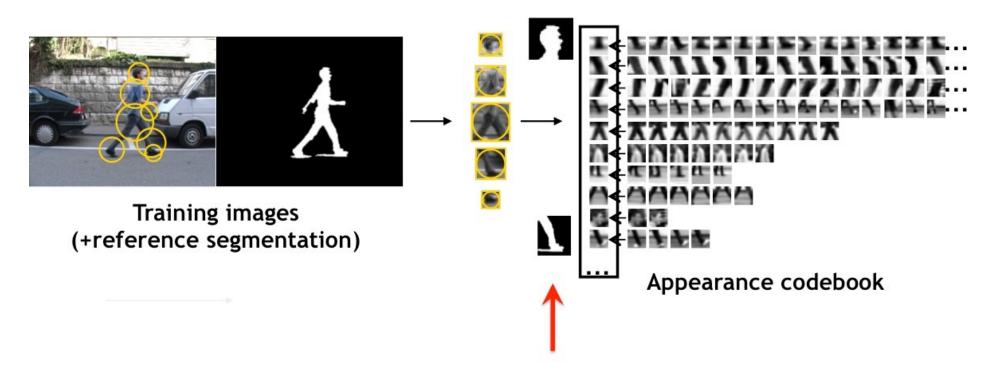
Sometimes it's Necessary



[Figure from Mikolajczyk et al., CVPR'06] Source: B. Leibe, credit: R. Urtasun]

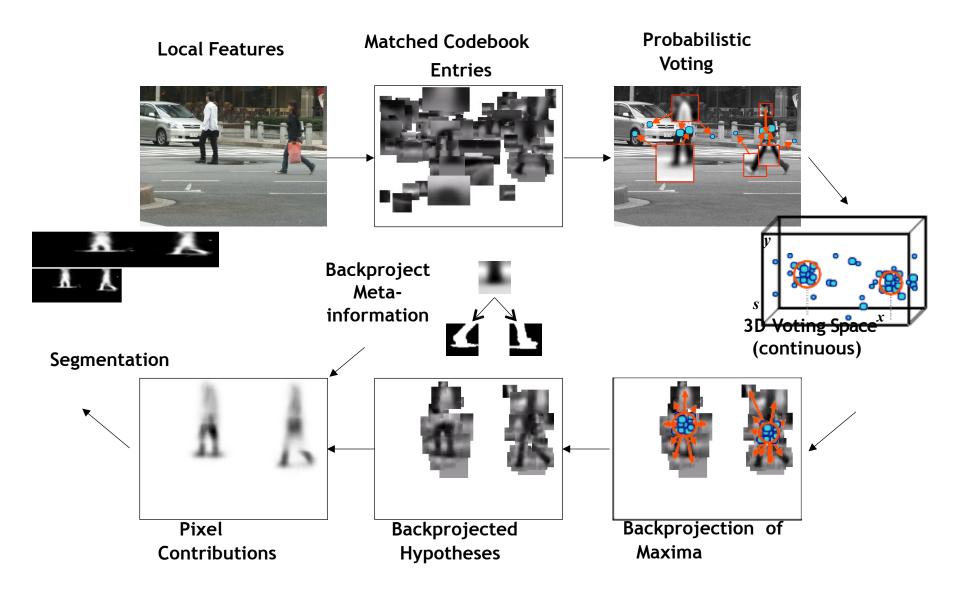
Recognition and Segmentation

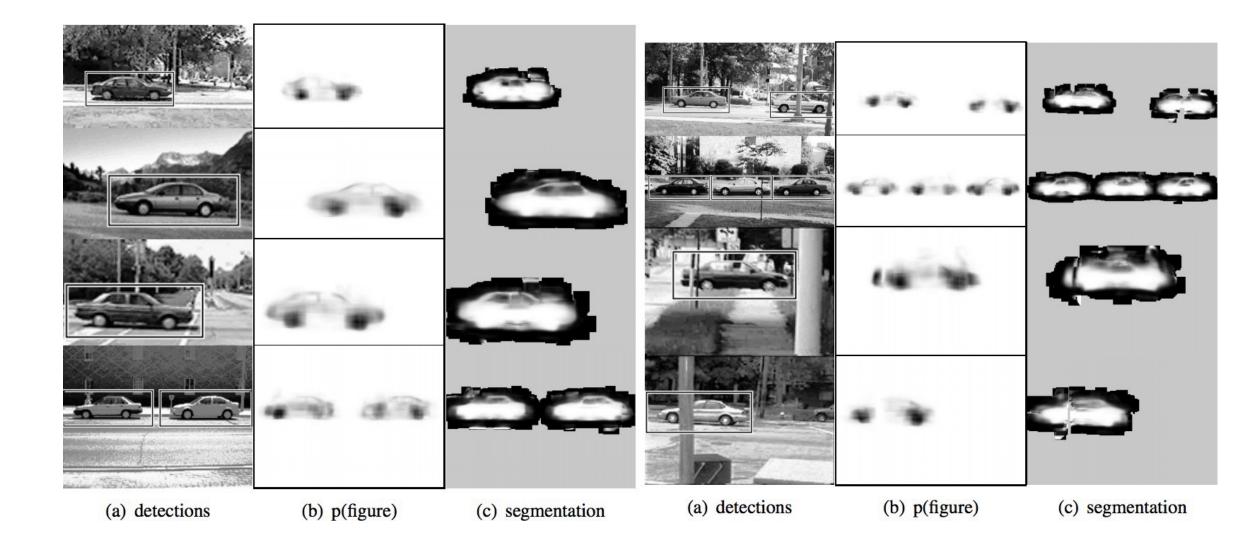
• Augment each visual word with meta-deta: for example, segmentation mask



augment each cluster with a figure-ground mask

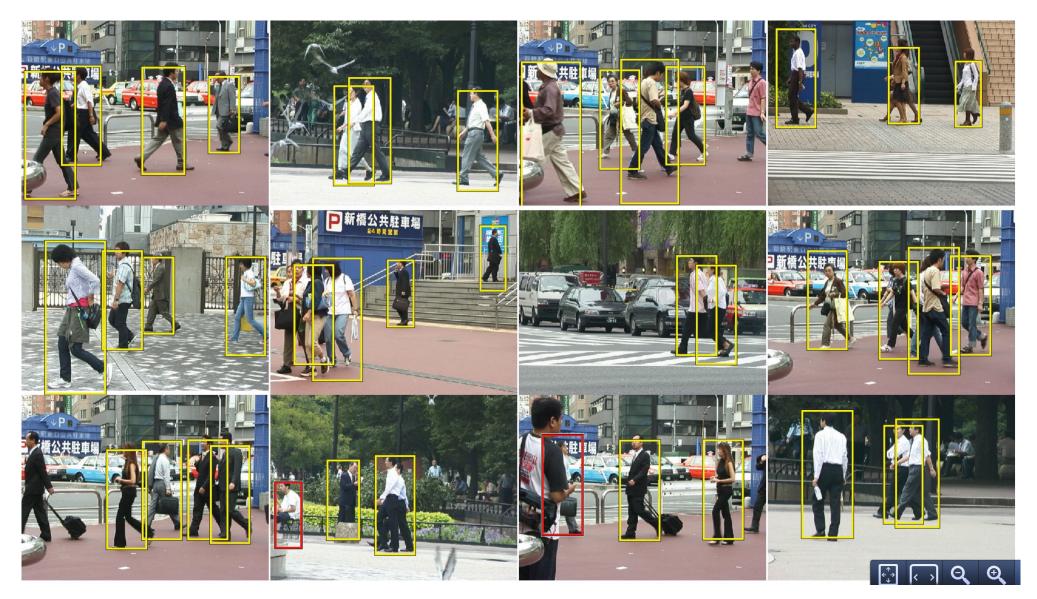
Recognition and Segmentation





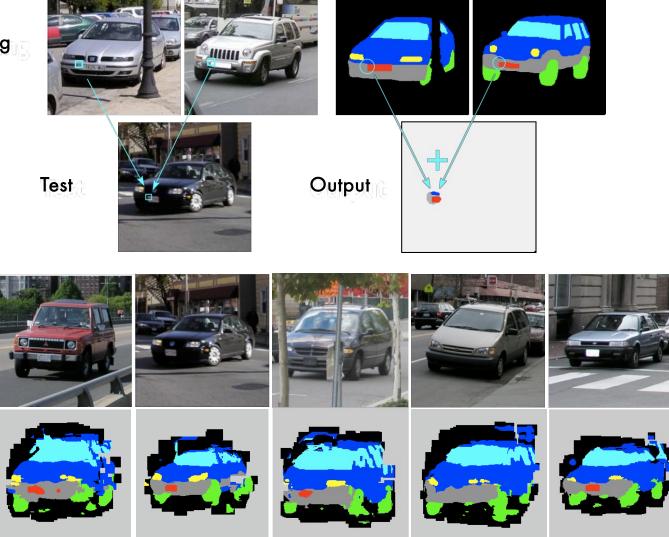






Inferring Other Information: Part Labels

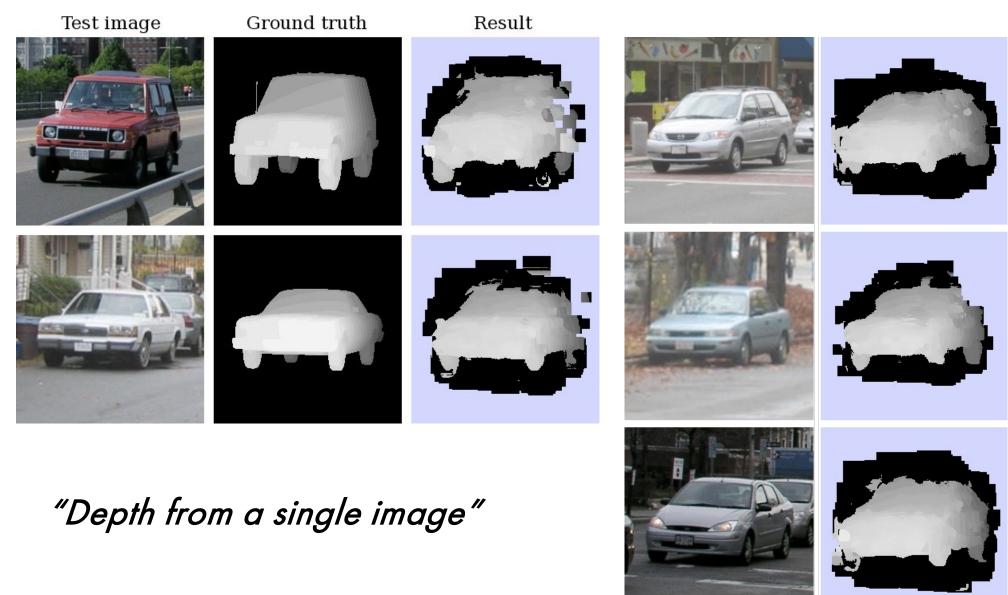
Training



Inferring Other Information: Part Labels



Inferring Other Information: Depth



Some concluding thoughts...

What is computer vision?

• A field trying to develop automatic algorithms that can "see"

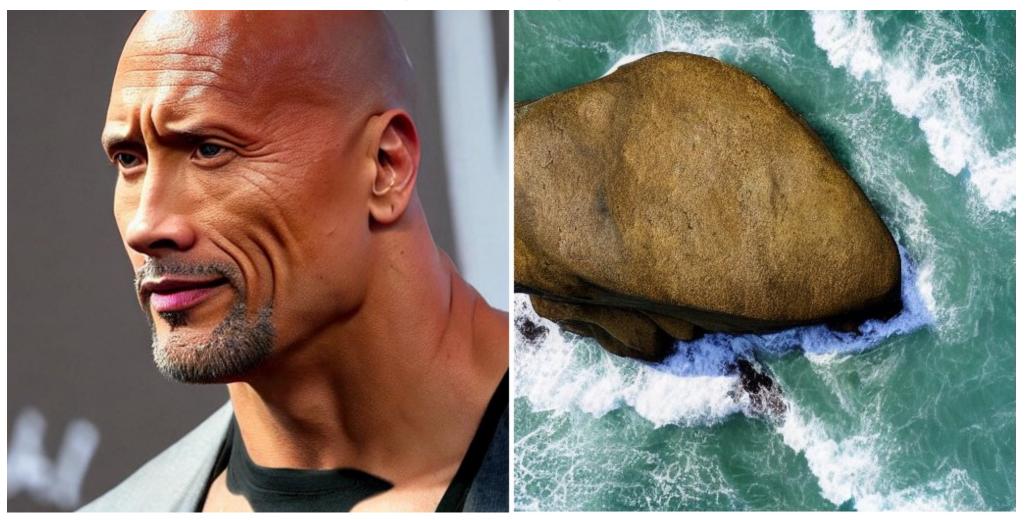


This course focused on standard techniques in vision and image processing

... But you have the skills to understand how state-of-the-art builds on these methods



Generate an image from a caption (stable diffusion)



"Dwayne Johnson side view"

"Dwayne Johnson top view"



The picture above is funny.

