

Semi-Automated Evaluation of Visual Anagrams: Assessing Perception in Diffusion Models and Humans

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Motivation

- Visual anagrams: generate optical illusions using diffusion models



an oil painting of people at a campfire

an oil painting of an old man

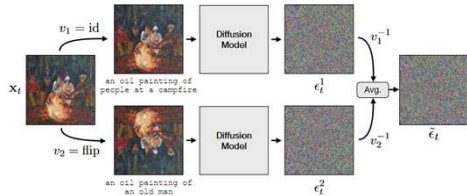
- Transformations: rotations, flips, skews, jigsaw rearrangements

Research questions:

- How to determine the success of an illusion?
- What are the limitations of this method?
- Can performance be accelerated by alternating the views?

Related Work

- Diffusion models generate an image through iterative denoising towards a target
- “Visual anagrams” denoises towards two (or more) targets at each step and averages the estimate



- Scoring an illusion: view \leftrightarrow target probability
- | | dog | cat |
|------|------|------|
| id | 0.95 | 0.05 |
| flip | 0.02 | 0.08 |
- Human detection relies on imputed features

Future Work

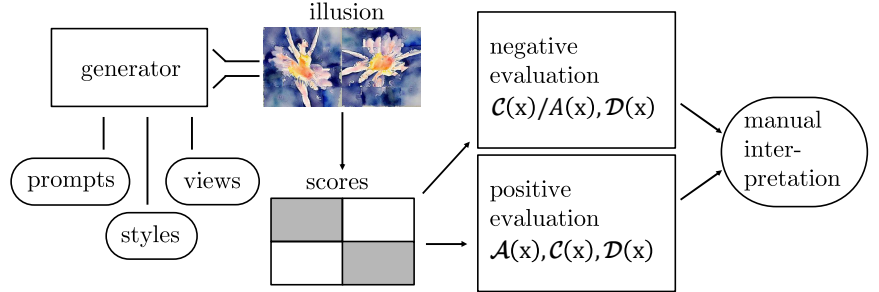
- Automated evaluation of illusions and fault detection using a large multimodal model
- In-depth investigation of techniques to reduce computational complexity

References

- [1] Geng, Park, Owens, *Visual anagrams: Generating multi-view optical illusions with diffusion models*, CVPR, 2024
- [2] Radford, et al., *Learning transferable visual models from natural language supervision*, ICML, 2021
- [3] Schyns, Goldstone, Thibaut, *The development of features in object concepts*, Behavioral and Brain Sciences, 1998

Technique

- Automated evaluation pipeline:

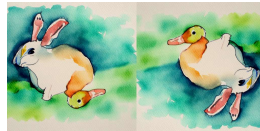


- Negative evaluation:
 - Detect common types of errors
 - Identify patterns in configurations which cause errors
 - Relate configurations to perception psychology
- Positive evaluation:
 - Implement extensions (multiple views, color channel permutation)
 - Identify configurations which lead to successful illusions
- View alternation:
 - Alternate for n inference steps, apply averaging for the remainder
 - Evaluate processing time and output alignment scores
 - Identify balance between computational efficiency and output quality

Experimental Results

- Error types:

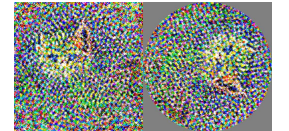
Independent synthesis



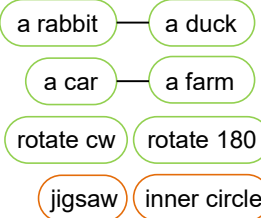
Dominant synthesis



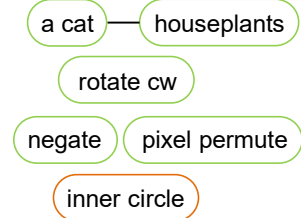
Correlated noise



- Configurations leading to independent synthesis:



- Configurations leading to dominant synthesis:



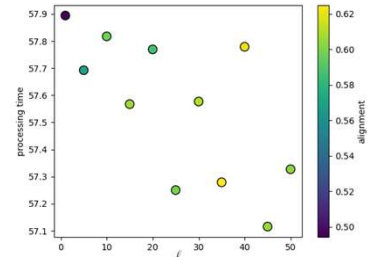
- Correlated noise is the result of pixel misalignment of non-cardinal rotation
- Multiple views:



- Color channel permutation:



- View alternation:



- Findings diverge from original observations