On the Effect of Normalization Layers in Deep Coordinate Networks Lunjun Zhang University of Toronto

Motivation

- In recent years, a new class of neural networks called **deep coordinate** networks has gained popularity. This type of neural nets use low-dimensional coordinates as inputs. They offer a highly flexible representation for domains such as computational imaging and graphics.
- Deep Coordinate Networks have a wellknown issue: neural nets have low**frequency bias** [1], so it is difficult for them to learn high-frequency signals directly from input coordinates. To bypass this, prior works either rely on Fourier



Features [2] or periodic activation functions like sine [3].

In this project we explore the following question: can normalization layers provide an alternative path for addressing the low-frequency bias in coordinate networks?

Related Work

- **Deep Coordinate Networks**: they provide a direct mapping from coordinates (x,y,z) to desired outputs such as pixel values. They tend to use Fourier Features (FFs) [2] that are loosely inspired by positional encodings in Transformer [4]; FFs have been shown to be crucial for ReLU-based MLP to function as coordinate networks. It has been shown that we can alternatively use sine activation (SIREN) [3].
- **Deep Normalization Layers**: normalization has become a standard tool in deep learning, but they have not

The batch here is across the input coordinates of the same sample.

Layer Normalization (LN) [6]:

$$ext{LN}(x_i) = \gamma \left(rac{x_i - \mu}{\sqrt{\sigma^2 + \epsilon}}
ight) + eta_i$$

RMS Normalization (**RMSNorm**) [7]:

$$ext{RMSNorm}(x_i) = \gamma \left(rac{x_i}{\sqrt{rac{1}{D} \sum_{k=1}^D x_{ik}^2 + \epsilon}}
ight)$$

Experimental Results







yet been sufficiently explored in coordinate networks. Common techniques include BatchNorm (**BN**) [5], LayerNorm (LN) [6], and RMSNorm [7].

References

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