Instruct-Object2Object: Object-Aware Editable Neural Radiance Fields With Prompts Yuyang Tang, Xutong Jiang, Chenghao Gong Department of Computer Science, University of Toronto

Motivation

Object-NeRF addresses object-compositional lacksquarerendering but requires manual annotation and faces issues with occlusions in post-editing.



Given prompt, Instruct-NeRF2NeRF edits each image ulletfrom data set as a whole without separating the object of interest and the scene

NeRF Scene

Edited Ne





This project aim to design a handy pipeline for objectaware neural rendering from customized prompts. Our model is designed to render the object and the scene separately, which enable specific editing on objects and scene, as well as object displacement like moving, rotating in the scene.



Related Work

Following Instruct-NeRF2NeRF to edit image from

reasonable geometry, prepared for further editing.

Experimental Results

We filmed our own datasets, named barry_tortoise, toy_sheep, and desk_apple. Example results of the flow are listed below.

Segmentation + Inpainting Results:



Neural Radiance Fields (NeRF):

Neural rendering methods such as Neural Radiance Fields (NeRF) have demonstrated their capability for novel view synthesis, and various adaptations have shown their ability for editable scene rendering.

Diffusion Model:

Simulating the process of data generation by gradually adding random noise to an initial distribution, diffusion models are widely used in generating image data.

Zero-shot Segmentation:

SAM facilitates zero-shot transfer to various tasks through prompt engineering, and it can be trained to be promptable for downstream applications.

References

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[3] A. Haque, M. Tancik, A. A. Efros, A. Holynski, and A. Kanazawa, "Instruct-nerf2nerf: Editing 3d scenes with instructions," 2023.

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Reconstruction Results:

• Our field of object branch reconstructs object for the first stage:

