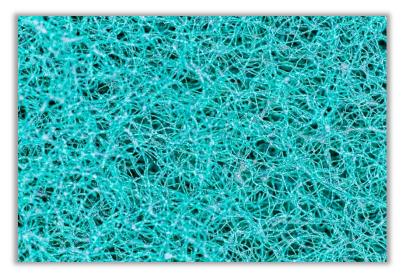
Introduction to Neural Networks MLPs, CNNs, Backpropagation, Learned Image Processing



CSC2529

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University of Toronto

cs.toronto.edu/~lindell/teaching/2529

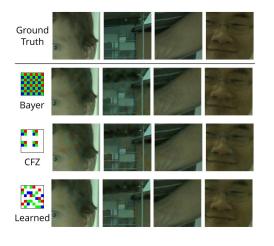
*slides adapted from CS231n at Stanford

Announcements

- HW4 due Wednesday 25/10
- HW5 is out
- Problem session for HW5 tomorrow

Neural Networks in Computational Imaging

• Now: learned pipelines for computational imaging



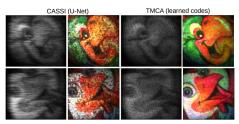
Learning CFAs



(b) Raw data via traditional pipeline

(c) Our result

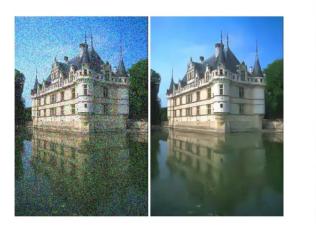
Learning ISPs



Learning coded apertures

Neural Networks in Computational Imaging

Now: learned pipelines for computational imaging



Learned denoising









HDR Imaging

Today

- What is a neural network?
- Training/optimizing neural nets
- Why "neural"?
- Convolutional neural networks
- Applications & inverse problems

What is a neural network?

• Image classification example

Image classification example

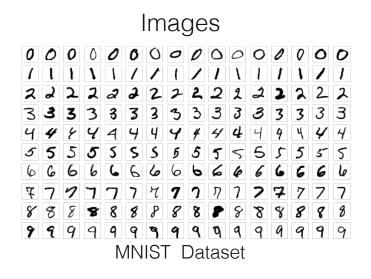
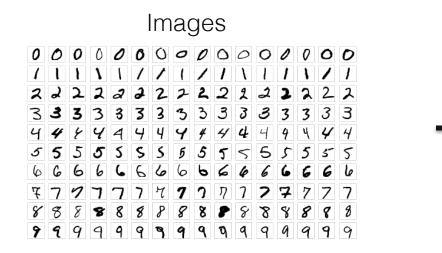
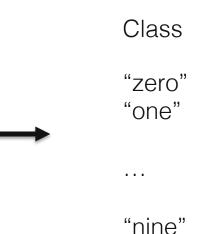


Image classification example





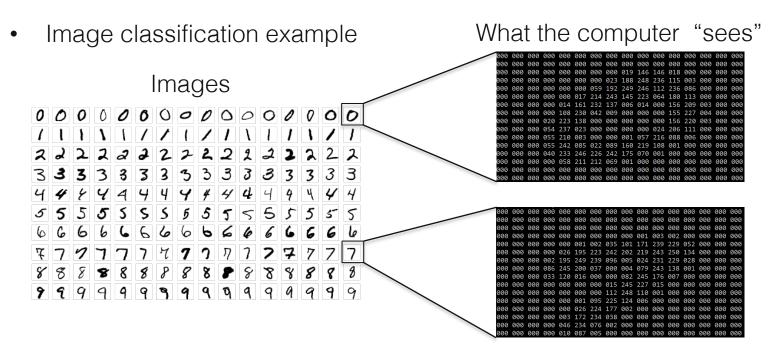
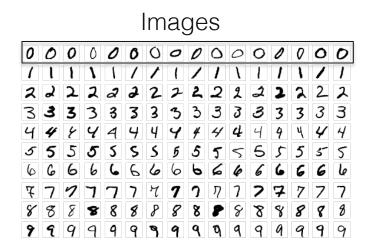


Image classification example

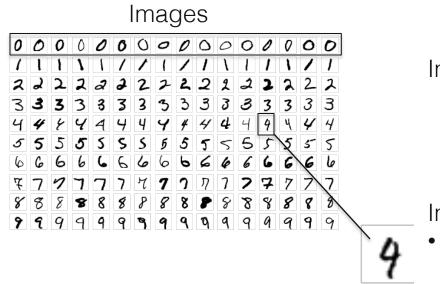


Challenges

Intra-class variation

- stroke widths
- alignment
- writing styles

Image classification example



Challenges

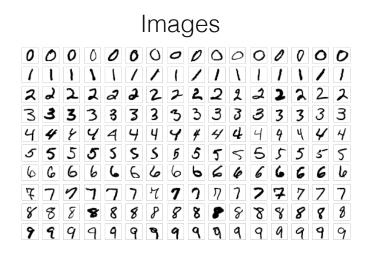
Intra-class variation

- stroke widths
- alignment
- writing styles

Inter-class similarities

• "four" or "nine"?

Image classification example



Implementation?

Can't hardcode solution!

- Data-driven approach
 - Collect training images
 and labels
 - Train a classifier using machine learning
 - Evaluate the classifier on unseen images

Implementation?

1	def	<pre>train(images, labels):</pre>
2		<pre># machine learning model</pre>
3		<pre>return image_class</pre>
4		
5	def	<pre>evaluate(model, test_images):</pre>
5 6		<pre>evaluate(model, test_images): # machine learning model</pre>

Linear Model

$$f(x,W) = Wx$$

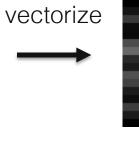


 \mathcal{X}

Linear Model

$$f(x,W) = Wx$$

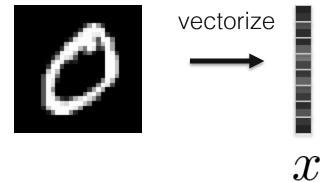




 \mathcal{X}

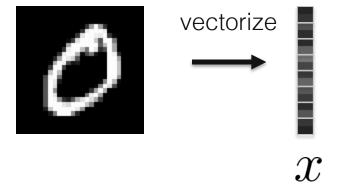
Linear Model

$$f(x,W) = Wx$$



Linear Model

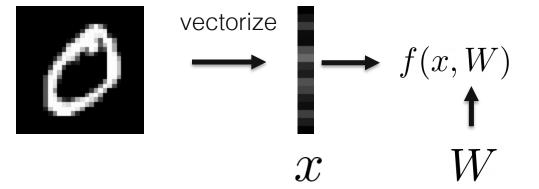
$$f(x,W) = Wx$$



Length of this vector is the "dimensionality" of our problem!

Linear Model

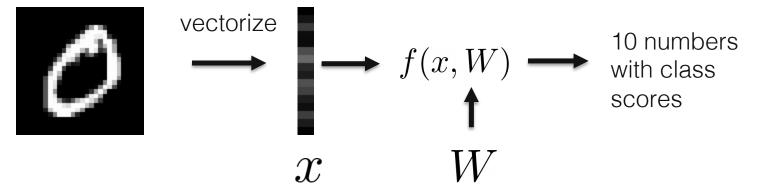
$$f(x,W) = Wx$$



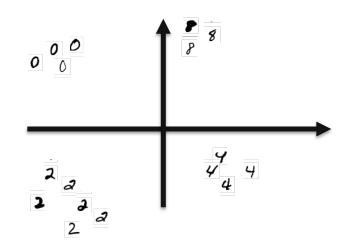
In general: Wx + b

Linear Model

$$f(x, W) = Wx$$



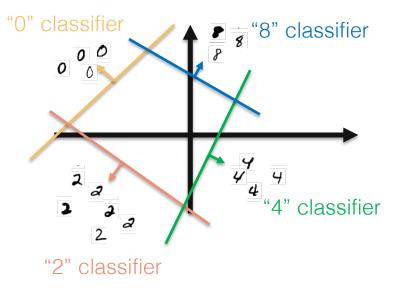
• Linear model: geometric intrepretation



Each image is a point in an N-dimensional space

- N is the number of pixels

• Linear model: geometric interpretation



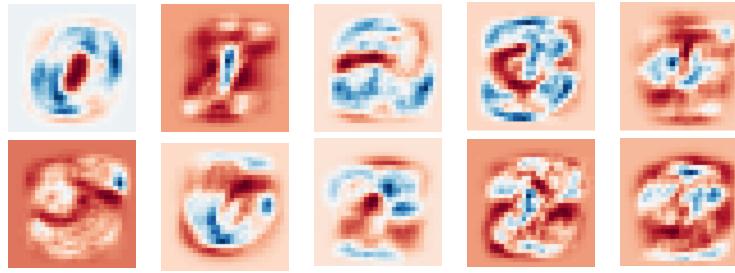
$$f(x,W) = Wx$$

Computes inner product between rows of W and x!

- Each row of W is a hyperplane
- Sign of inner product tells you which side of the hyperplane
- "separates" the digits

• Linear model (visual interpretation)

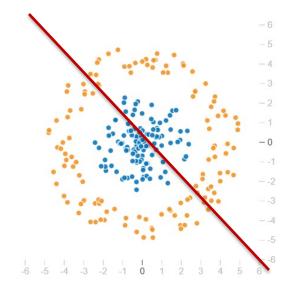
Learned filters (rows of W)



Limits of linear classifiers

Linear classifiers learn linear decision planes

What if dataset is not linearly separable?



- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$

- Linear Model f = Wx
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- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$
- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

Non-linearity/activation function between linear layers

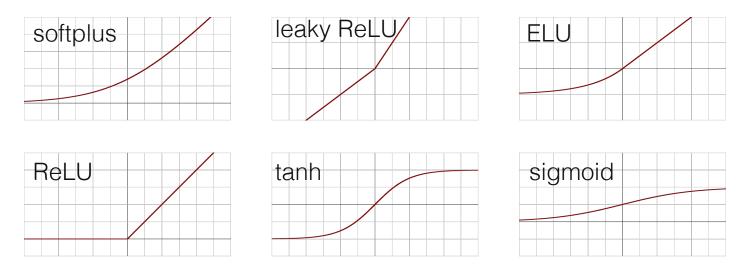
- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$
- 3-layer MLP $f = W_3 \max(0, W_2 \max(0, W_1 x))$

Otherwise we have:

 $f = W_3 W_2 W_1 x$

Activation Functions

...many to choose from

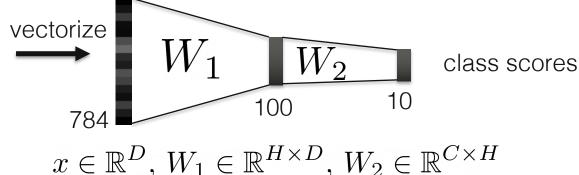


... ReLU is a good general-purpose choice: ReLU(x) = max(0, x)

- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$

Back to our classification example...

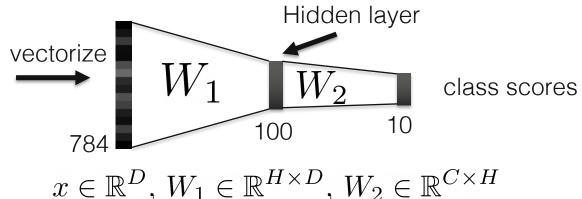




- Linear Model f = Wx
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Back to our classification example...





- Linear Model f = Wx
- 2-layer MLP $f = W_2 \max(0, W_1 x)$

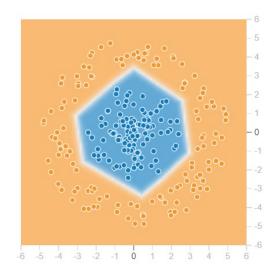
Back to our classification example...

vectorize W_1 W_2 W_2 W_1 W_2 W_1 W_2 W_1 W_2 W_2 W_1 W_2 W_1 W_2 W_2 W_1 W_2 W_1 W_2 W_2 W_1 W_2 W_2 W_1 W_2 W_2 W_2

Now we have 100 shape templates, shared between classes

• Overcomes limits of linear classifiers

- Can learn non-linear decision
 boundaries
- Complexity scales with the number of neurons/hidden layers

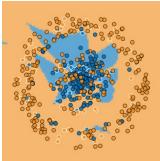


train

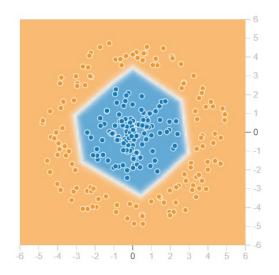
- More parameters is not always better!
 - Can lead to overfitting the training data
 - Performance on test data is worse



test



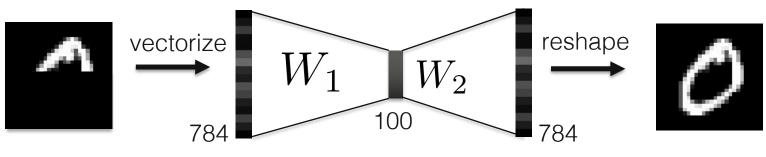
- More on classification...
 - https://cs231n.github.io/linearclassify/
 - https://csc413-uoft.github.io/



Today

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- Training/optimizing neural nets
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Image Inpainting



masked input

predicted output

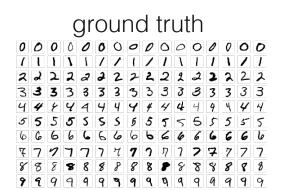
Image inpainting example

Training dataset:

- masked and complete image pairs
- train network to predict the complete image

masked images

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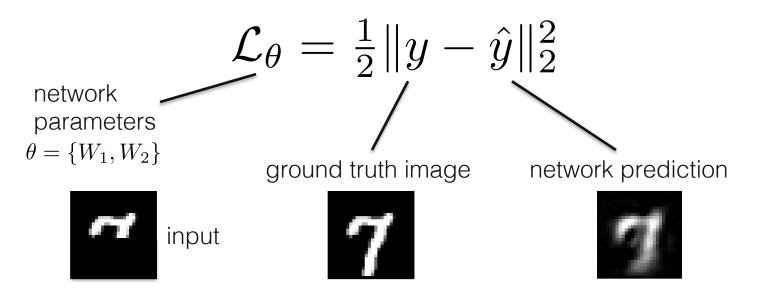
Train the network to minimize the loss function

$$\mathcal{L}_{\theta} = \frac{1}{2} \|y - \hat{y}\|_{2}^{2}$$
network
parameters
$$\theta = \{W_{1}, W_{2}\}$$

Train the network to minimize the loss function

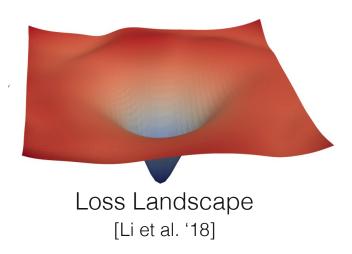
 $\mathcal{L}_{\theta} = \frac{1}{2} \|y - \hat{y}\|_{2}^{2}$ network parameters $\theta = \{W_1, W_2\}$ network prediction ground truth image input

How do we figure out θ ?



Gradient-based optimization





$$\frac{\partial}{\partial W_1} \mathcal{L}_{\theta} = \frac{\partial}{\partial W_1} \frac{1}{2} \|y - \hat{y}\|_2^2$$

$$\frac{\partial}{\partial W_2} \mathcal{L}_{\theta} = \frac{\partial}{\partial W_2} \frac{1}{2} \|y - \hat{y}\|_2^2$$

Need to calculate the partial derivative with respect to each parameter

Generally there are 3 options

- 1. Numerical differentiation
- 2. Symbolic differentiation
- 3. "Automatic" differentiation

Numerical Differentiation

$$\frac{\partial f(x)}{\partial x} \approx \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

Not very accurate, computationally expensive

Easy to implement! Can be used to check your analytical answers..

Symbolic Differentiation

$$\begin{aligned} \frac{\partial \mathcal{L}_{\theta}}{\partial W_{1}} &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \|y - \hat{y}\|_{2}^{2} \\ &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \left(W_{2} \sigma(W_{1}x) \right)^{T} \left(W_{2} \sigma(W_{1}x) \right) \\ &= \frac{\partial}{\partial W_{1}} \frac{1}{2} \sigma(W_{1}x)^{T} W_{2}^{T} W_{2} \sigma(W_{1}x) \end{aligned}$$

 $= \dots$ chain rule, product rule...

Accurate, but must be manually calculated for each term Tedious!

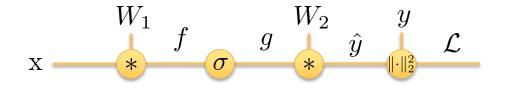
Think about the problem as a "computational graph"

Divide and conquer using the chain rule

Enables "backpropagation" – an efficient way to take derivatives of all parameters in a computational graph

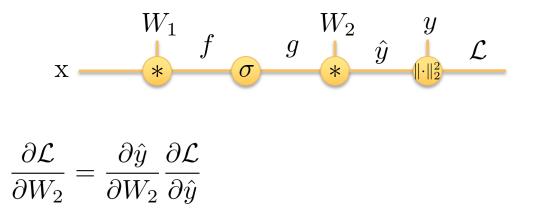
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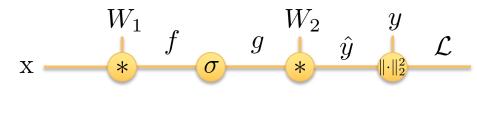
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Think about the problem as a "computational graph"

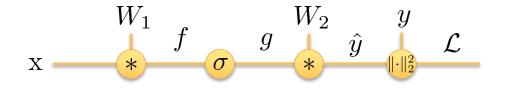
Divide and conquer using the chain rule



 $\frac{\partial \mathcal{L}}{\partial W_1} = \frac{\partial f}{\partial W_1} \frac{\partial g}{\partial f} \frac{\partial \hat{y}}{\partial g} \frac{\partial \mathcal{L}}{\partial \hat{y}}$

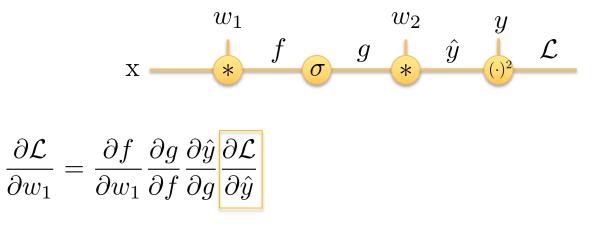
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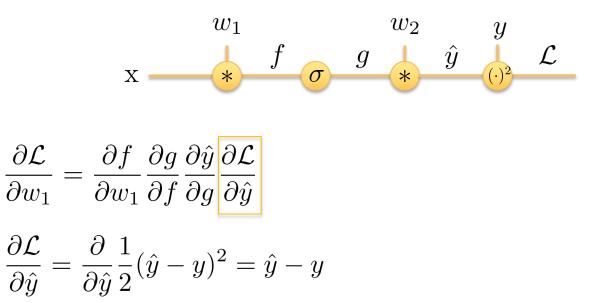
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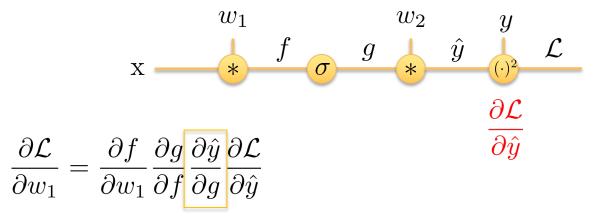


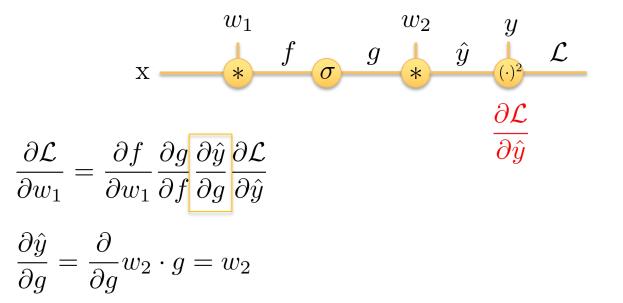
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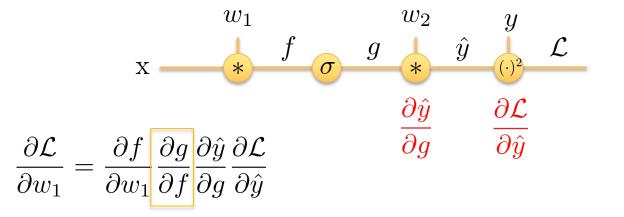
We can calculate analytical expressions for each of these terms and then plug in our values

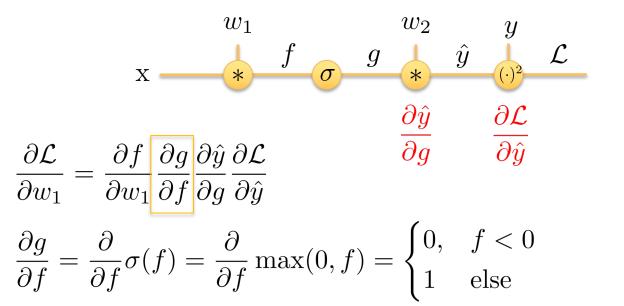


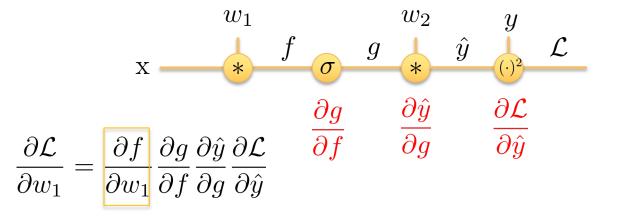


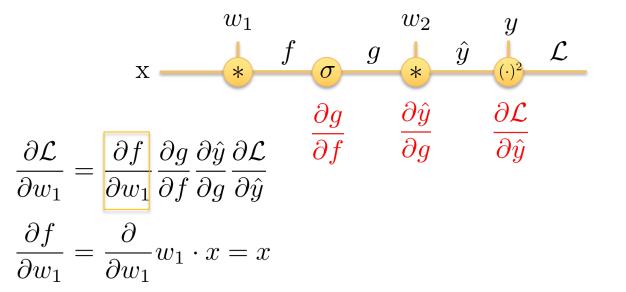


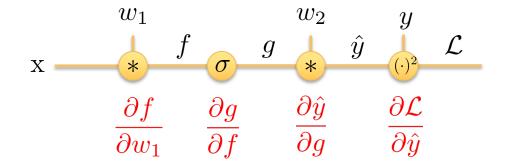


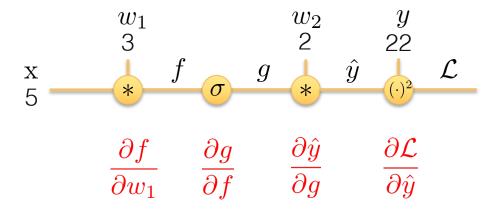


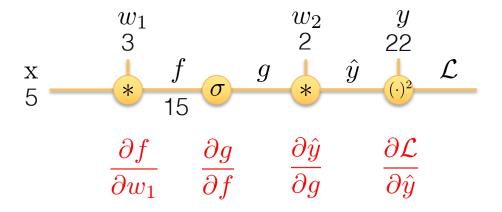


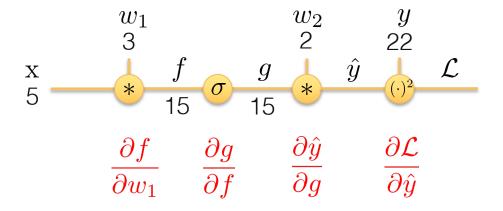


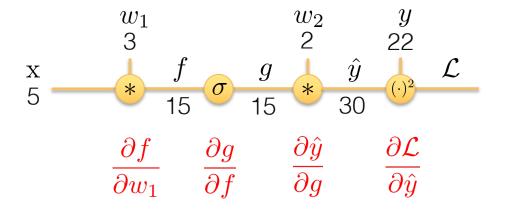


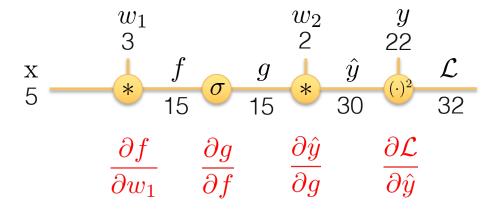


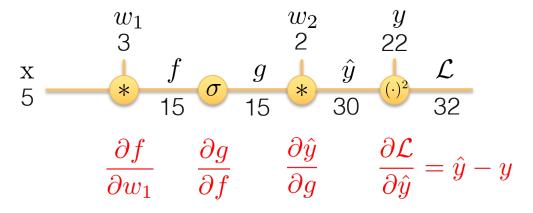


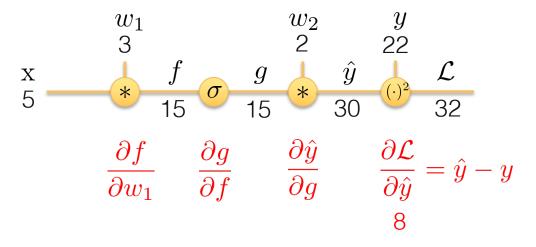


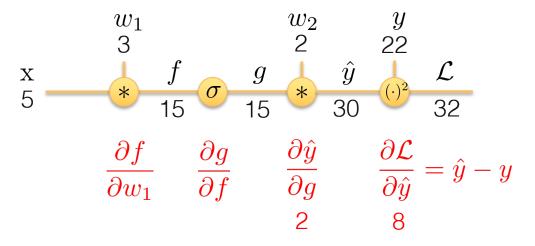


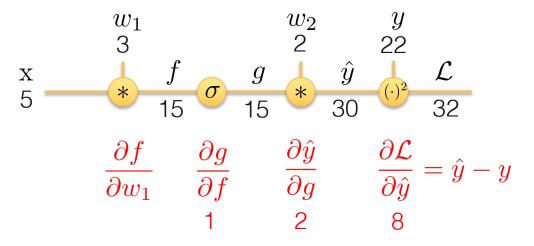


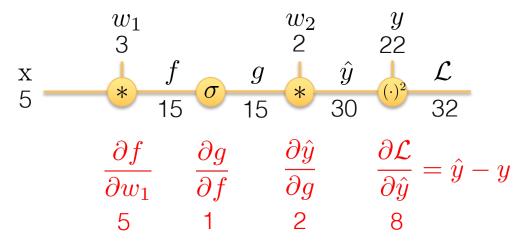




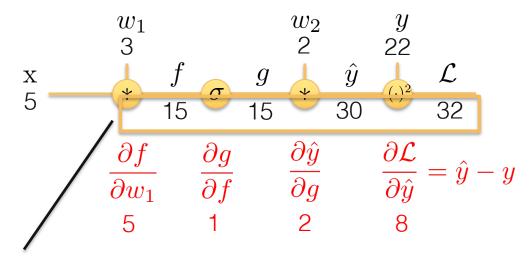






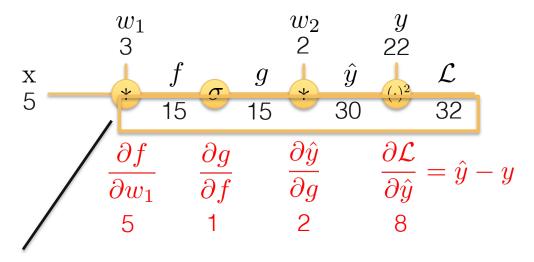


What is backpropagation?



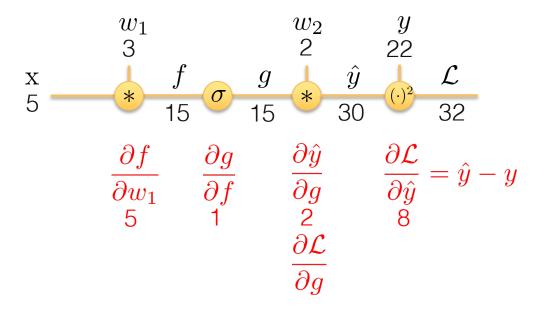
Save these intermediate values during forward computation

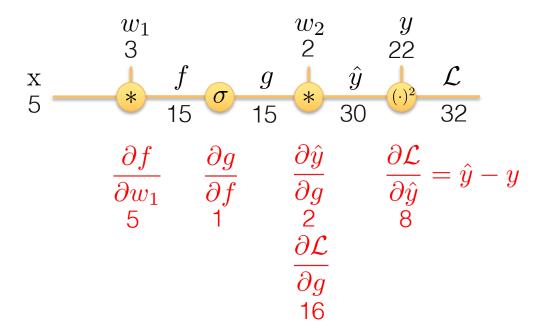
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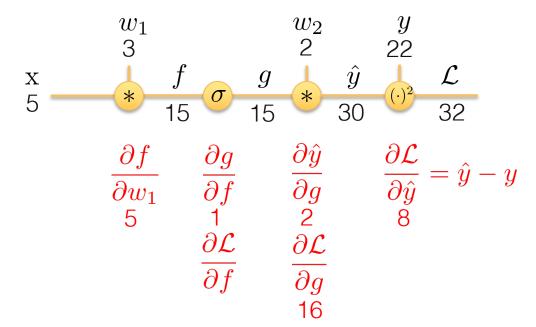


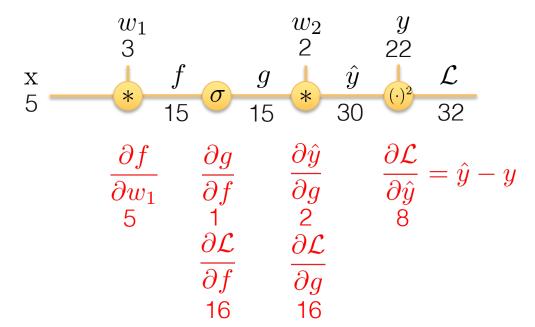
Then we perform a "backward pass"

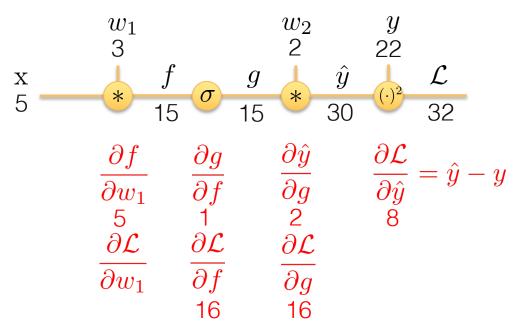
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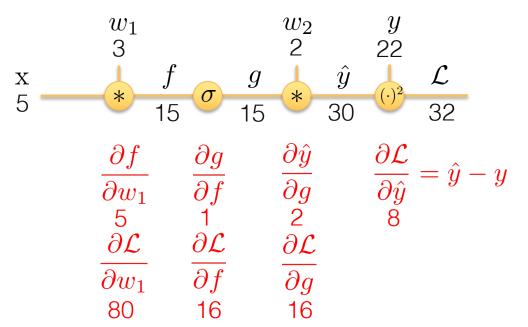


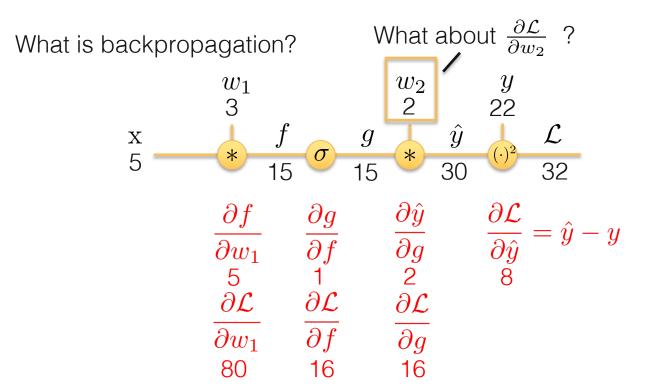


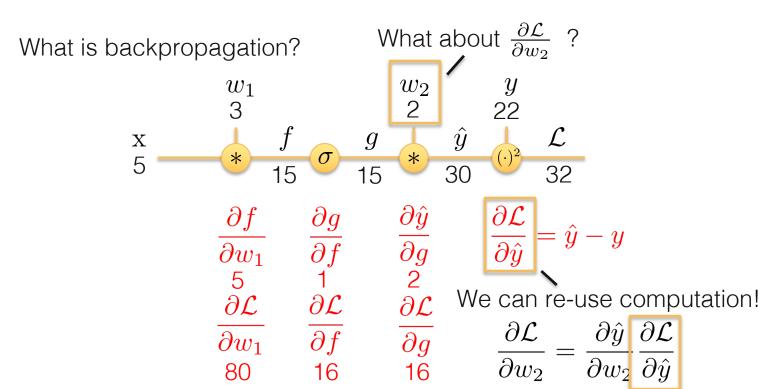


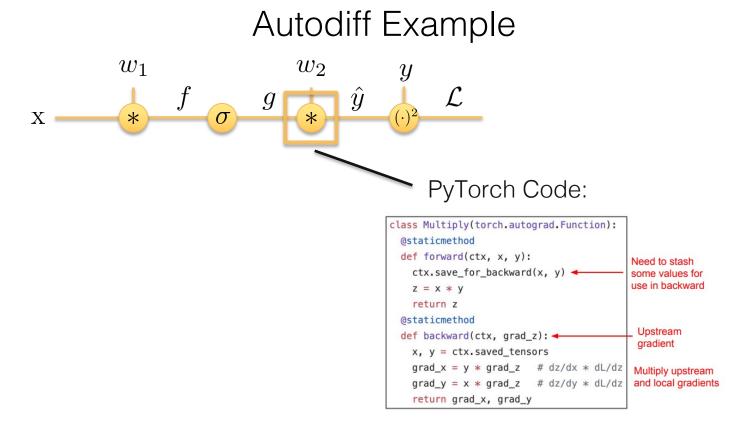




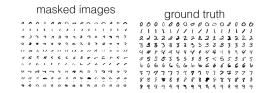




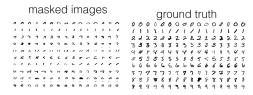




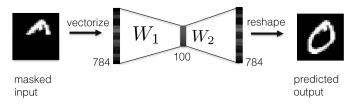
1. Sample batch of images from dataset



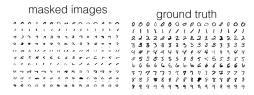
1. Sample batch of images from dataset



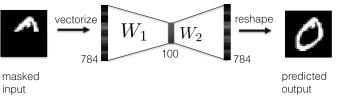
2. Run forward pass to calculate network output for each image



1. Sample batch of images from dataset

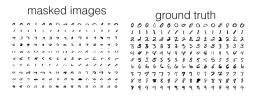


2. Run forward pass to calculate network output for each image

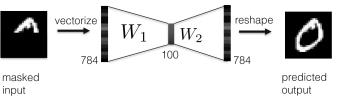


3. Run backward pass to calculate gradients with backpropagation

1. Sample batch of images from dataset



2. Run forward pass to calculate network output for each image

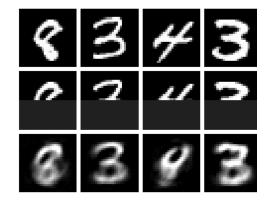


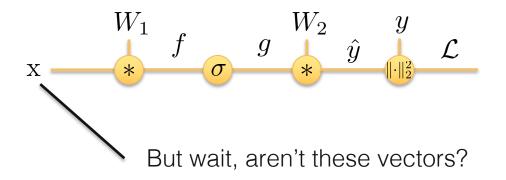
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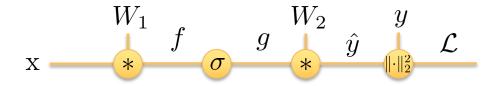
4. Update parameters with stochastic gradient descent

4. Update parameters with stochastic gradient descent

$$\mathcal{L}_{\theta} = \|y - \hat{y}\|_{2}^{2}$$
$$W_{2}^{(k+1)} = W_{2}^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_{2}}$$
$$W_{1}^{(k+1)} = W_{1}^{(k)} - \alpha \frac{\partial \mathcal{L}}{\partial W_{1}}$$



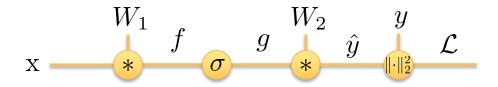




Recap: vector differentiation

Scalar by Scalar

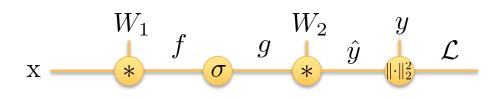
$$x, y \in \mathbb{R}$$
$$\frac{\partial y}{\partial x} \in ?$$



Recap: vector differentiation

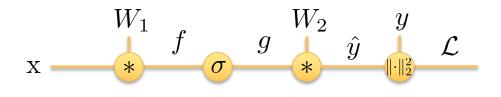
Scalar by Scalar

$$x, y \in \mathbb{R}$$
$$\frac{\partial y}{\partial x} \in \mathbb{R}$$



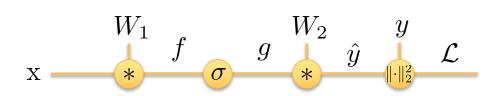
Recap: vector differentiation

Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in ?$



Recap: vector differentiation

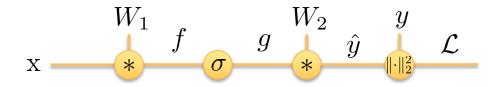
Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}^N$



Recap: vector differentiation

Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}^N$

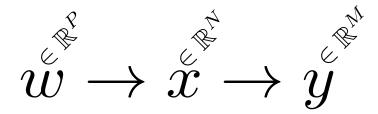
Vector by Vector $x \in \mathbb{R}^N, y \in \mathbb{R}^M$ $\frac{\partial y}{\partial x} \in ?$



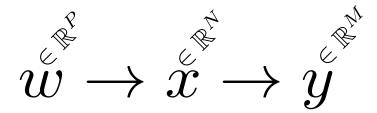
Recap: vector differentiation

Scalar by ScalarScalar by Vector $x, y \in \mathbb{R}$ $x \in \mathbb{R}^N, y \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}$ $\frac{\partial y}{\partial x} \in \mathbb{R}^N$

Vector by Vector $x \in \mathbb{R}^N, y \in \mathbb{R}^M$ $\frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$

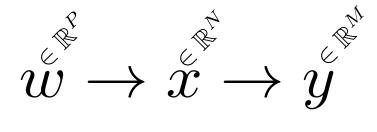


 $\frac{\partial x}{\partial w} \in \mathbb{R}^{P \times N} \qquad \frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$



 $\frac{\partial x}{\partial w} \in \mathbb{R}^{P \times N} \qquad \frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$

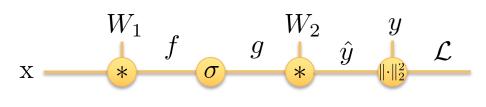
 $\frac{\partial y}{\partial w} = \frac{\partial x}{\partial w} \frac{\partial y}{\partial x} \in \mathbb{R}^{P \times M}$



 $\frac{\partial x}{\partial w} \in \mathbb{R}^{P \times N} \qquad \frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M}$

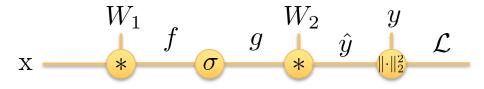
$$\frac{\partial y}{\partial w} = \frac{\partial x}{\partial w} \frac{\partial y}{\partial x} \in \mathbb{R}^{P \times M}$$

sometimes the Jacobian is defined as the transpose of this, depending on whether you left or right multiply (I like to left multiply because it aligns with the direction of the computational graph)



Example 1: matrix multiply

$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$
$$W_2 \in \mathbb{R}^{M \times N}$$
$$g \in \mathbb{R}^N$$
$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

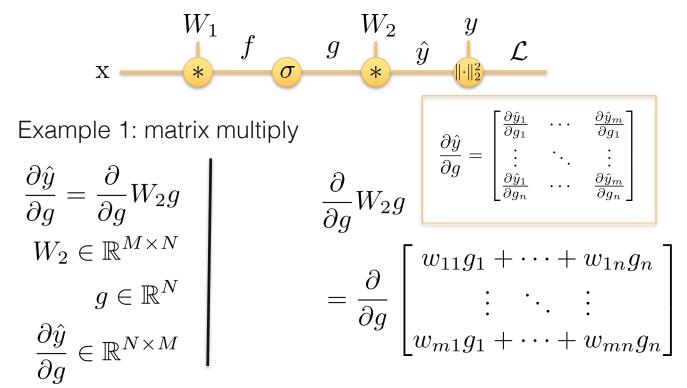


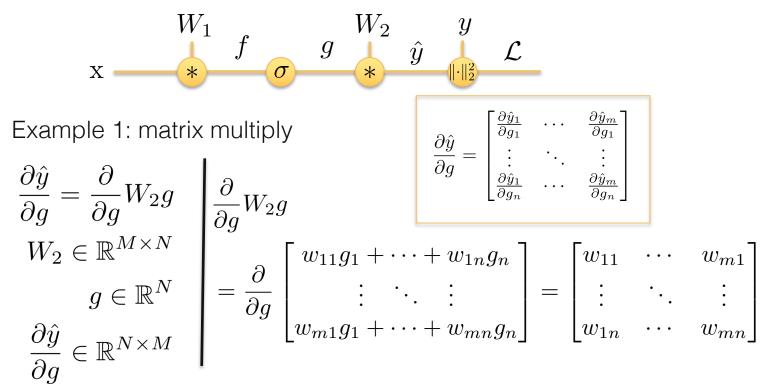
Example 1: matrix multiply

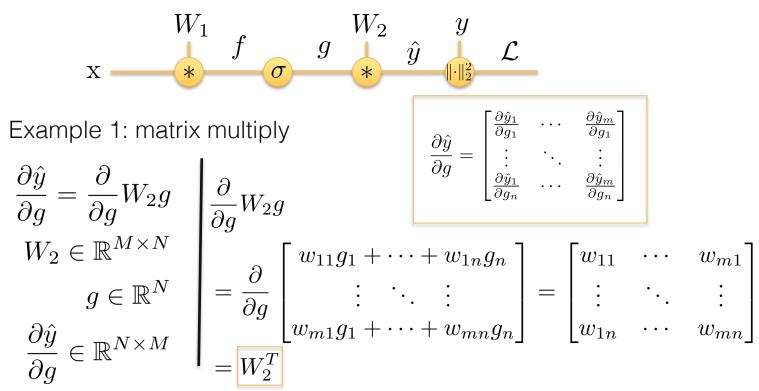
$$\frac{\partial \hat{y}}{\partial g} = \frac{\partial}{\partial g} W_2 g$$
$$W_2 \in \mathbb{R}^{M \times N}$$
$$g \in \mathbb{R}^N$$
$$\frac{\partial \hat{y}}{\partial g} \in \mathbb{R}^{N \times M}$$

$$\frac{\partial}{\partial g} W_2 g$$

$$= \frac{\partial}{\partial g} \begin{bmatrix} w_{11}g_1 + \dots + w_{1n}g_n \\ \vdots & \ddots & \vdots \\ w_{m1}g_1 + \dots + w_{mn}g_n \end{bmatrix}$$





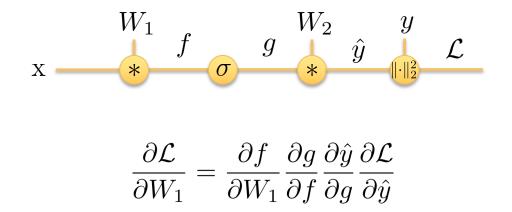


Example 2: elementwise functions

 $h = f \odot g$ $f \in \mathbb{R}^N$ $g \in \mathbb{R}^N$ $\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$

Recap: vector differentiation Example 2: elementwise functions $\frac{\partial h}{\partial f} = \begin{bmatrix} \frac{\partial n_1}{\partial f_1} & \cdots & \frac{\partial n_n}{\partial f_1} \\ \vdots & \ddots & \vdots \\ \frac{\partial h_1}{\partial f_1} & \cdots & \frac{\partial h_n}{\partial f_n} \end{bmatrix}$ $h = f \odot g$ $f \in \mathbb{R}^{N}$ $g \in \mathbb{R}^{N}$ $\frac{\partial h}{\partial f} \in \mathbb{R}^{N \times N}$ g_1 $\frac{\partial h}{\partial f} = \begin{vmatrix} g_1 & & \\ & \ddots \\ & & \\ 0 & & g \end{vmatrix} = \operatorname{diag}(g)$

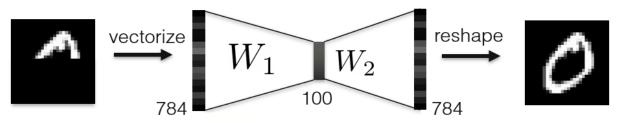
Final hint: dimensions should always match up!



You should be able to calculate derivatives of each of these terms and then perform matrix multiplications without issues

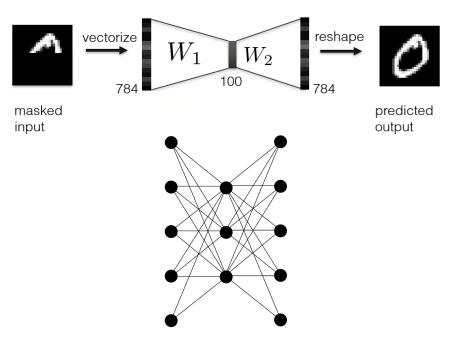
Today

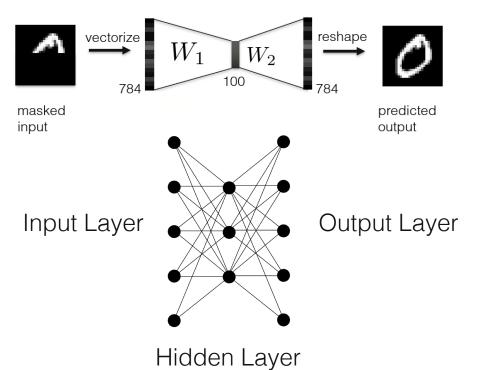
- What is a neural network?
- Training/optimizing neural nets
- Why "neural"?
- Convolutional neural networks
- Applications & inverse problems

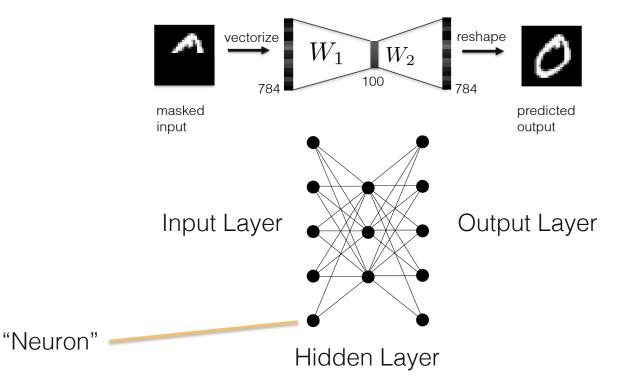


masked input

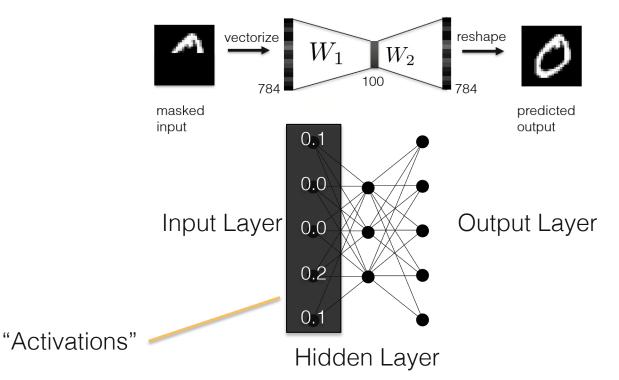
predicted output



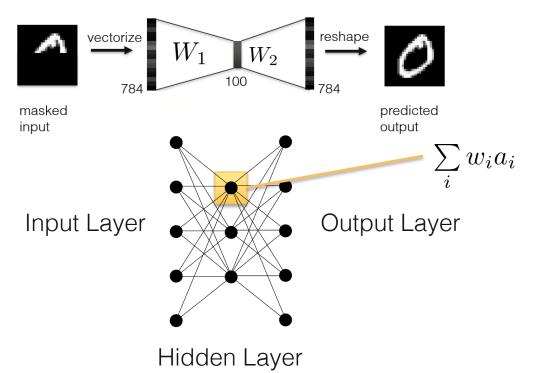




Why "neural" network?



Why "neural" network?



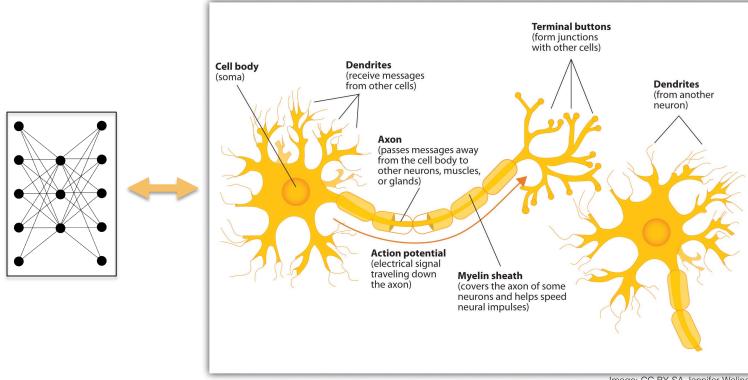
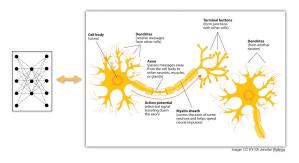


Image: CC BY-SA Jennifer Walinga

Loose analogy!

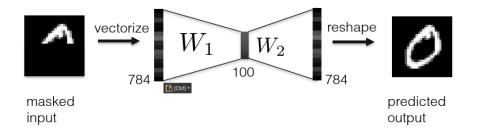
- Neurons have activation potentials, all-or-none firing behavior
- Interconnectivity between actual neurons is dense and complicated
- Connection between neurons is complex non-linear dynamical system



Today

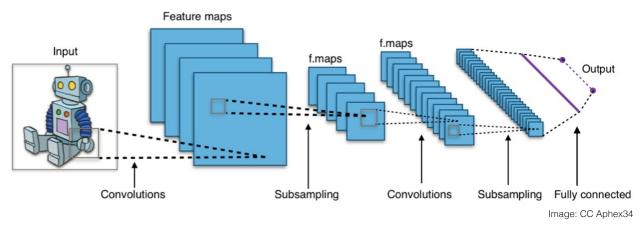
- What is a neural network?
- Training/optimizing neural nets
- Why "neural"?
- Convolutional neural networks
- Applications & inverse problems

Drawbacks of fully-connected networks



- spatial structure is destroyed
- fully-connected weights do not scale

Convolutional Neural Networks



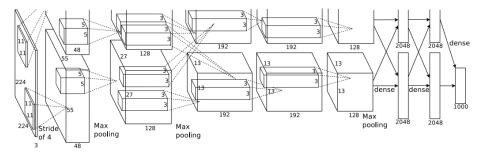
- Exploit spatial structure
- Scale to large inputs with fewer parameters
- Remarkable performance for processing visual data

AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

10 million labeled images

First convolutional network for image classification



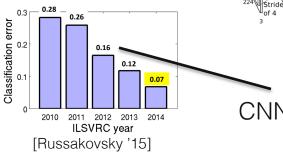
AlexNet [Krizhevsky '12]

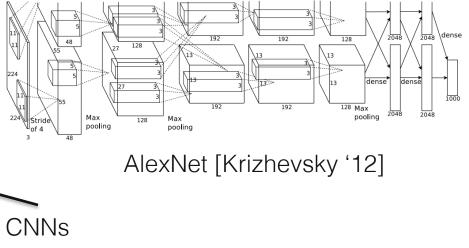
AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

10 million labeled images

First convolutional network for image classification

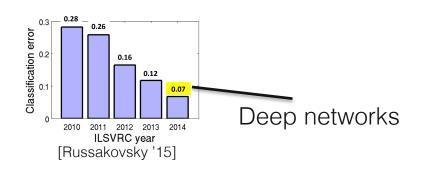




AlexNet & surge in popularity

2010: ImageNet Large Scale Visual Recognition Challenge

10 million labeled images



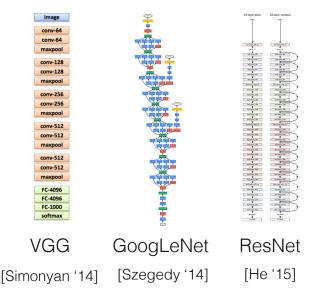


Image Classification

Object Detection





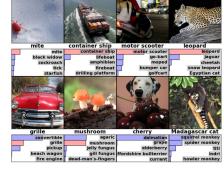




Pose estimation



[Ren '16]



Segmentation



[Farabet '13]

[Krizhevsky '12]

[Chen '18]



[Metzler '19]











[Zhang '17]

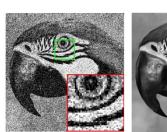


Image Denoising

Imaging & Image processing

Image Deblurring



End-to-End Optimization

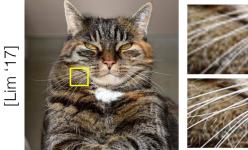
[Nah '17]

Imaging & Image processing

Monocular Depth Estimation



Image Super-resolution









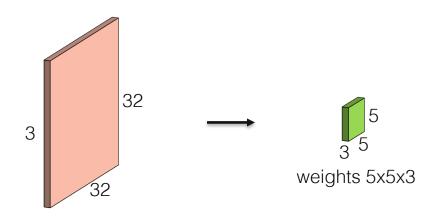
Synthetic Depth-of-Field



ai.googleblog.com

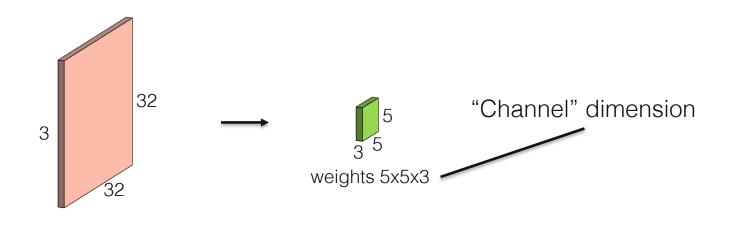
Fully-Connected Layer





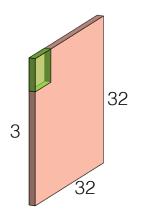
Input Image

Filter

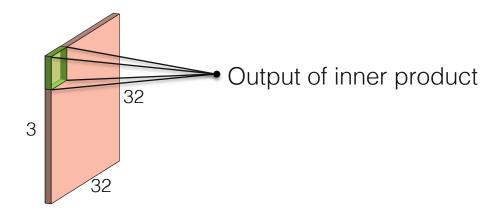


Input Image

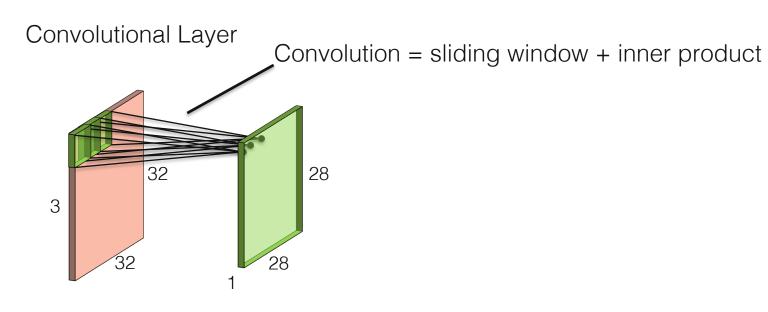
Filter



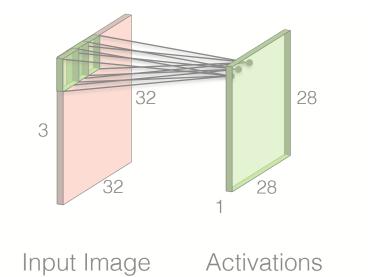
Input Image

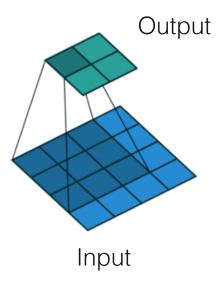


Input Image

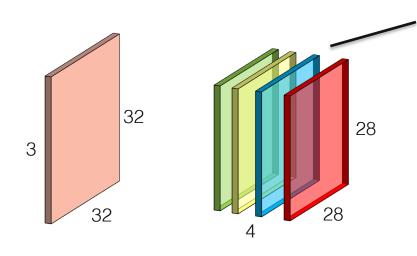


Input Image Activations





https://github.com/vdumoulin/conv_arithmetic

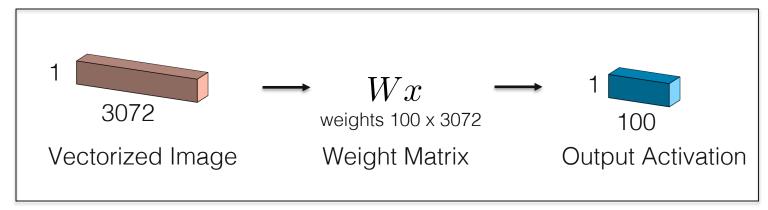


Multiple output channels using multiple filters

Input Image

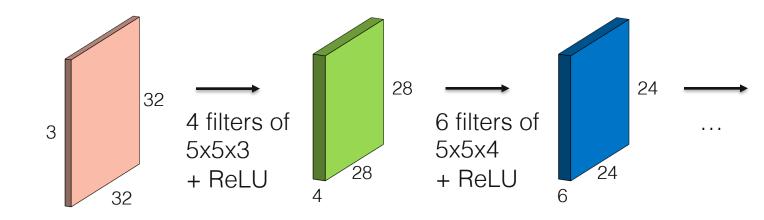
Activations

Fully-Connected Layer



Special case of convolutional layer when filter size = input size!

Convolutional Neural Network



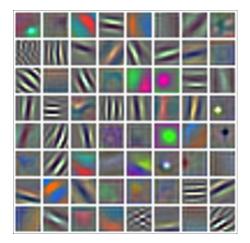
Input Image

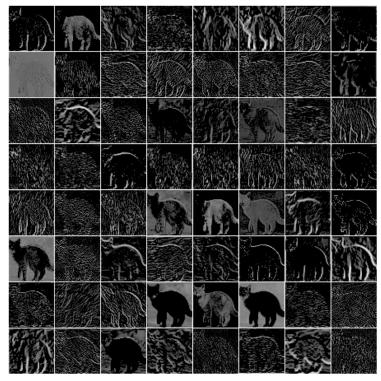
Layer 1 Activations Layer 2 Activations

Input Image



First-layer Filters

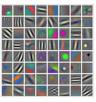




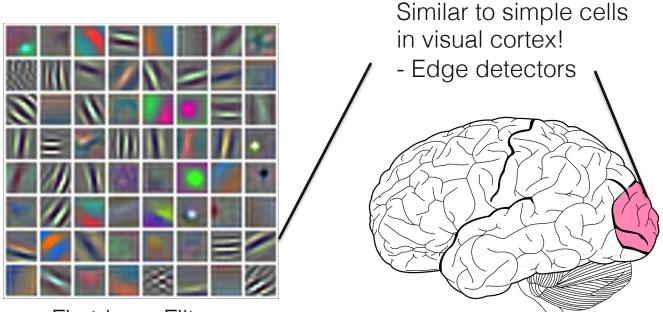
Input Image



First-layer Filters



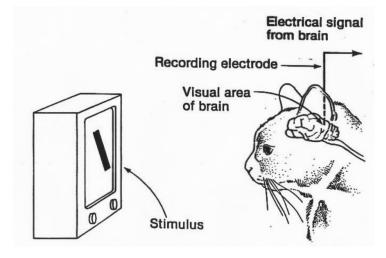
Activations



First-layer Filters



[Hubel & Wiesel 1959]



Simple cells in visual cortex detect edges, complex cells compose earlier responses

CNN higher layer filters



[Olah '17]

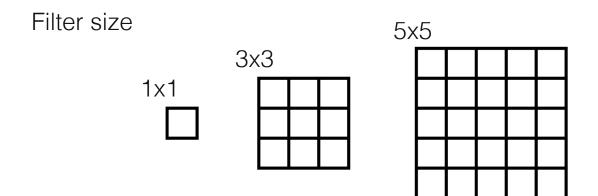
Dataset examples that maximize neuron outputs

Design choices:

- filter size
- number of filters
- padding
- stride

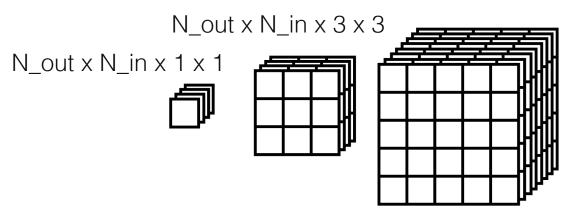
Layer types:

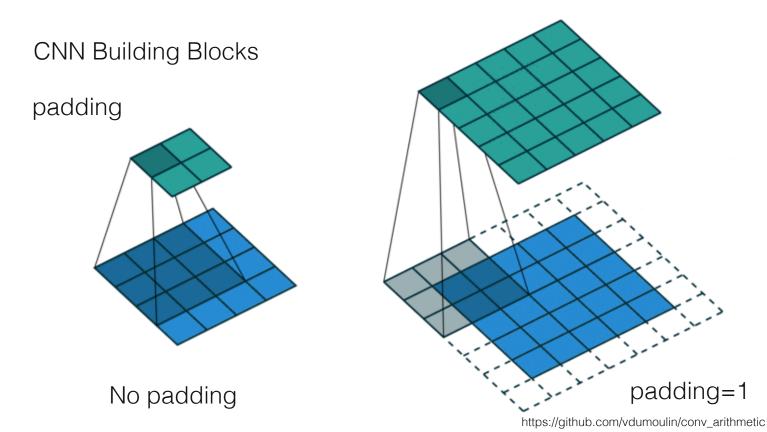
- pooling
- transpose convolutions
- upsampling layers

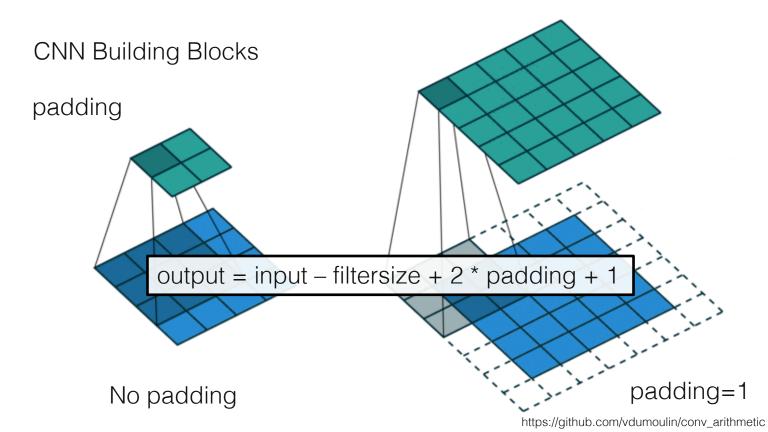


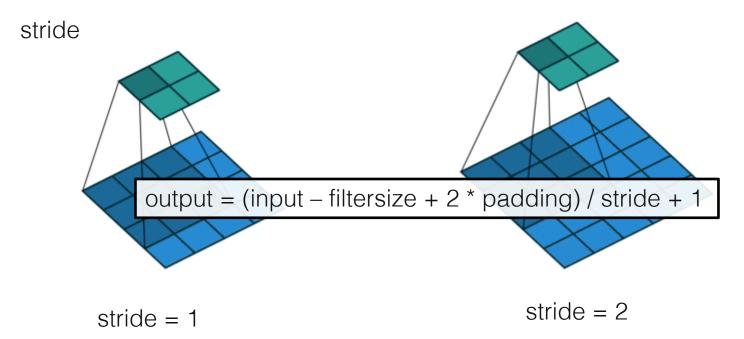
Number of channels

N_out x N_in x 5 x 5



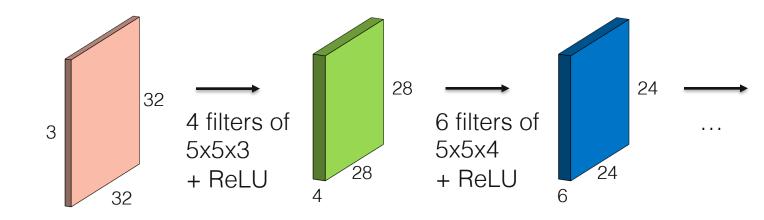






https://github.com/vdumoulin/conv_arithmetic

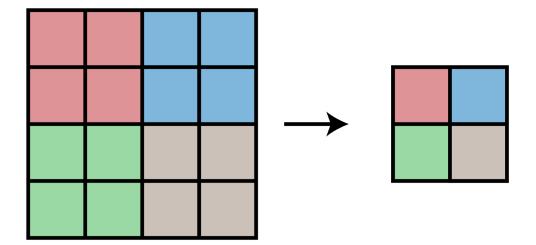
Convolutional Neural Network



Input Image

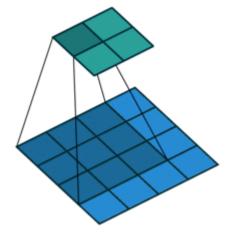
Layer 1 Activations Layer 2 Activations

Layer types: Pooling

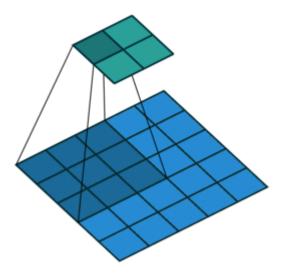


e.g., max pool size=2, stride=2

Transpose Convolution



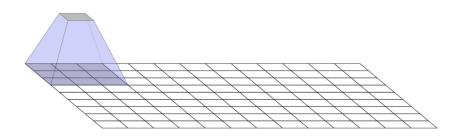
stride=1



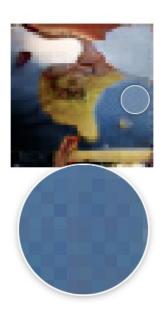
stride=2

https://github.com/vdumoulin/conv_arithmetic

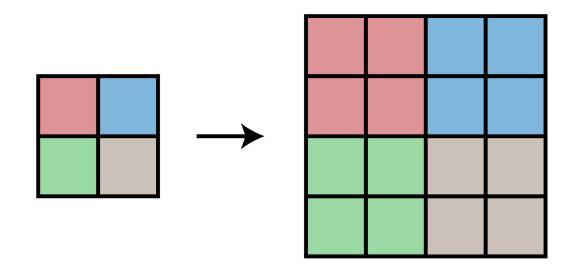
Transpose Convolution (checkerboard artifacts)



[Odena '16]

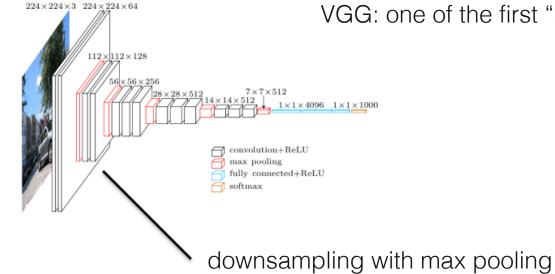


Upsampling layers



e.g., bilinear upsampling, nearest neighbor upsampling

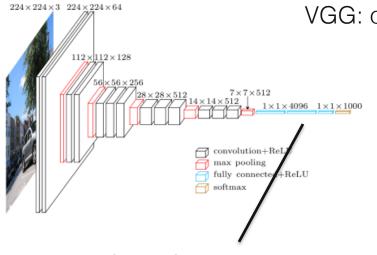
Common Network Architectures



VGG: one of the first "deep" CNNs

Image: Davi Frossard

Common Network Architectures

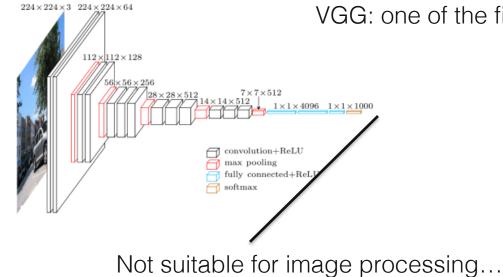


VGG: one of the first "deep" CNNs

Classification scores output with fully-connected layers

Image: Davi Frossard

Common Network Architectures



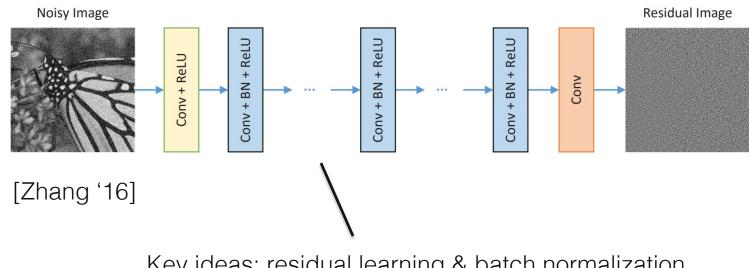
VGG: one of the first "deep" CNNs

Image: Davi Frossard

Today

- What is a neural network?
- Training/optimizing neural nets
- Why "neural"?
- Convolutional neural networks
- Applications & inverse problems

Image denoising with DnCNN

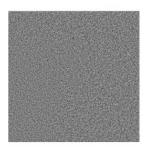


Key ideas: residual learning & batch normalization

Residual Learning



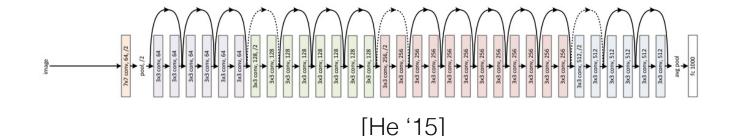




Clean image = noisy image - estimated noise

[Zhang '16]

Residual Learning



Popularized by residual nets "ResNets" for image classification

- Usually easier to optimize
- Better classification accuracy, good for many tasks!

Batch Normalization

Normalizes layer activations to zero mean, unit variance, preventing distribution shifts during training

- can speed up and stabilize training
- seems to smooth out loss landscape

BATCHNORM2D

CLASS torch.nn.BatchNorm2d(*num_features*, *eps=1e-05*, *momentum=0.1*, *affine=True*, *track_running_stats=True*, *device=None*, *dtype=None*) [SOURCE]

Applies Batch Normalization over a 4D input (a mini-batch of 2D inputs with additional channel dimension) as described in the paper Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift .

$$y = rac{x - \mathrm{E}[x]}{\sqrt{\mathrm{Var}[x] + \epsilon}} * \gamma + eta$$

https://pytorch.org/docs/stable/generated/torch.nn.BatchNorm2d.html

Image denoising with DnCNN

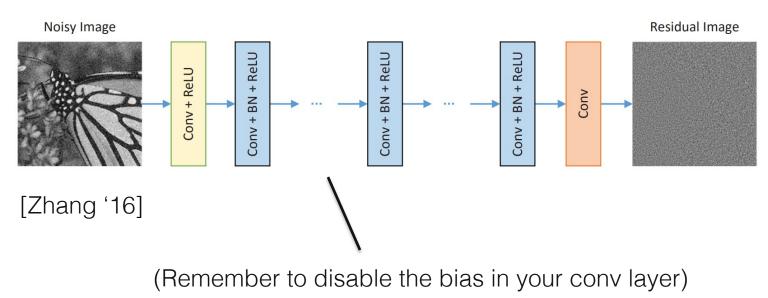
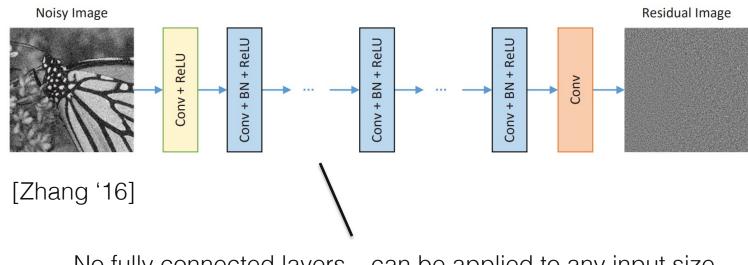
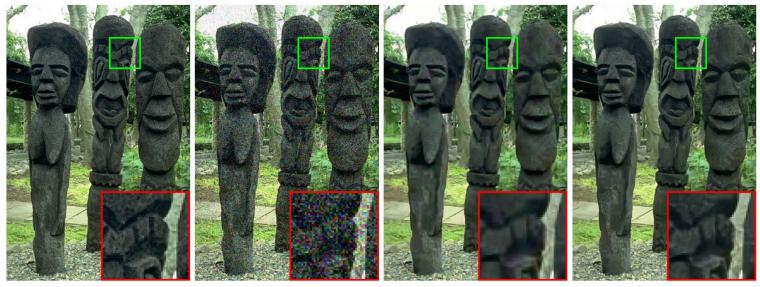


Image denoising with DnCNN



No fully connected layers – can be applied to any input size



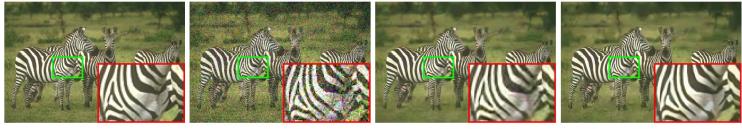
(a) Ground-truth

(b) Noisy / 17.25dB

(c) CBM3D / 25.93dB

(d) CDnCNN-B / 26.58dB





(a) Ground-truth

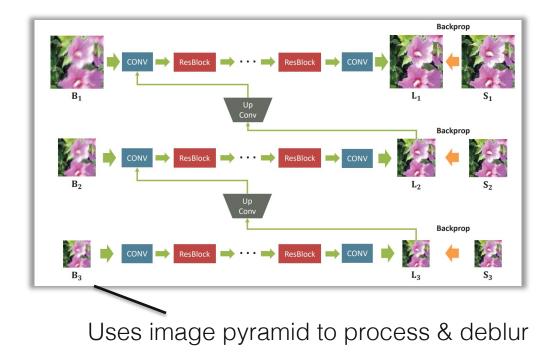
(b) Noisy / 15.07dB

(c) CBM3D / 26.97dB

(d) CDnCNN-B / 27.87dB

[Zhang '16]

Multi-Scale Architectures



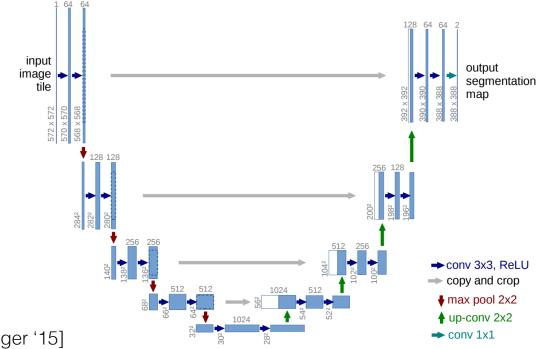
[Nah '18]

Multi-Scale Architectures



Figure 6. Deblurring results on the dataset [20]. The top row shows results of results of Sun et al. [26] and the bottom row shows our results.

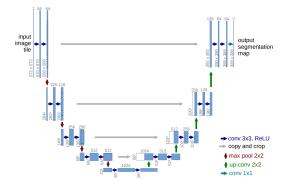
U-Net: General-purpose architecture



[Ronneberger '15]

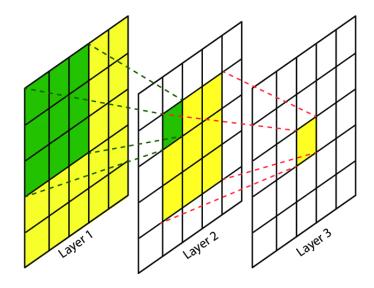
Introduced for biomedical image segmentation

- Uses residual connections
- Multi-scale processing (captures details at different scales)
- Large receptive field!



U-Net: General-purpose architecture

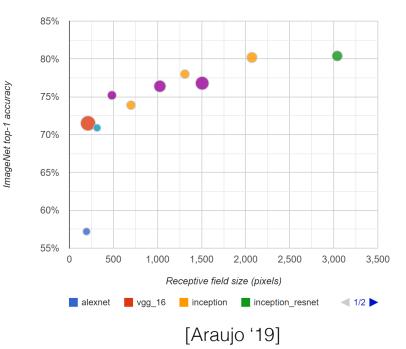
Receptive field: size of the input that contributes to the activation/output value

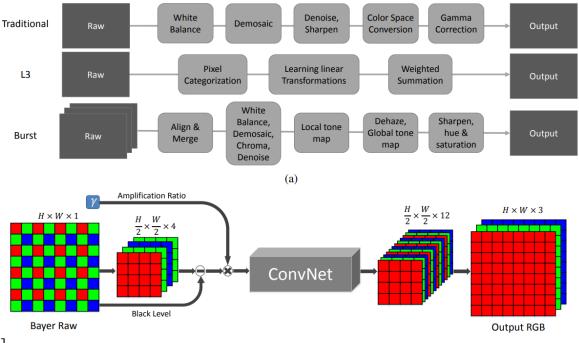


[Lin '17]

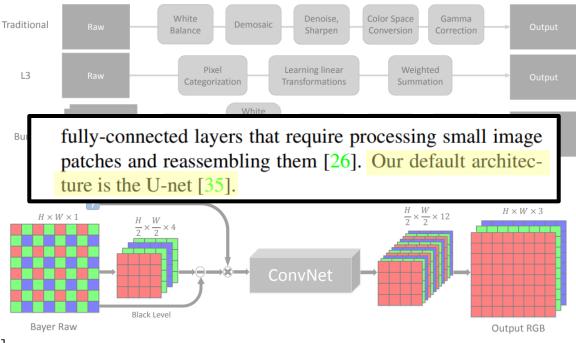
U-Net: General-purpose architecture

Large receptive field is important for high-level vision tasks and semantic understanding

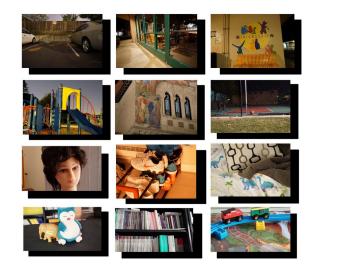


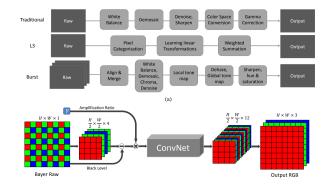


[Chen '18]



[Chen '18]





Trained on short-exposure (noisy) / long-exposure image pairs [Chen '18]



White Denoise, Color Space Gamma Traditional Raw Sharpen Correction Balance Conversion Learning linear Transformations Weighted Pixel L3 Raw Categorization Summation White Dehaze, Sharpen, hue & Balance, Align & Merge Local tone lobal tone Burst Demosaic, map Chroma, map saturation Denoise (a) Amplification Ratio $H \times W \times 3$ $\frac{W}{2} \times \frac{W}{2} \times 12$ $H \times W \times 1$ $\frac{1}{2} \times \frac{1}{2} \times \frac{1}{2}$ Black Level Bayer Raw Output RGB

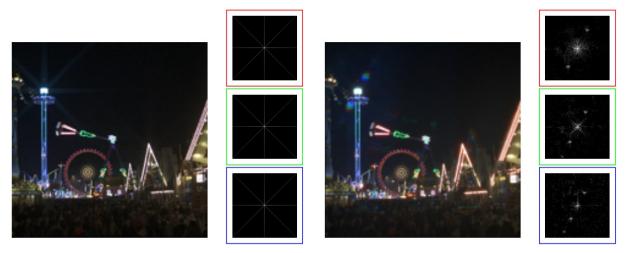
(a) Traditional pipeline

(b) Our result

[Chen '18]

What kind of PSF would be good for HDR imaging?

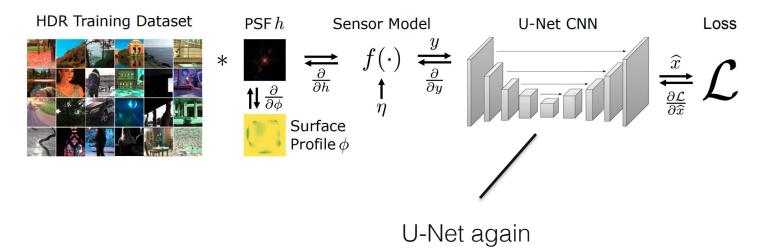
- Should preserve fine details
- Should help to avoid saturation



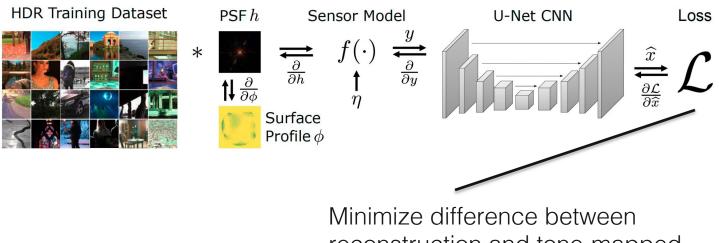
(a) Star PSF

(b) E2E PSF

[Metzler '20]

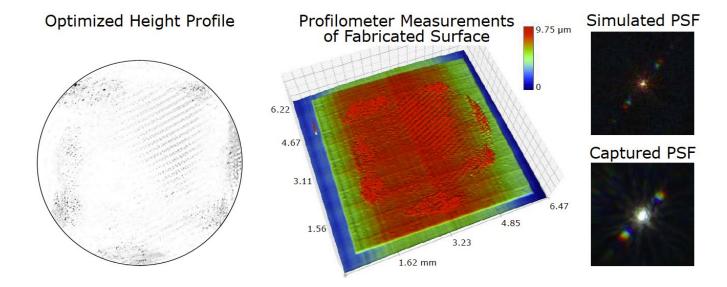


[Metzler '20]



[Metzler '20]

Minimize difference between reconstruction and tone-mapped GT images



[Metzler '20]

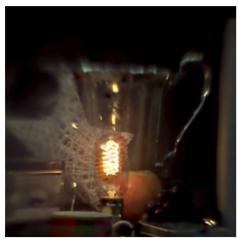
LDR Image



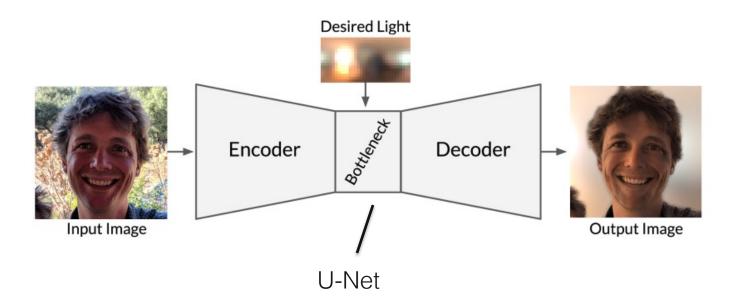
E2E Measurement

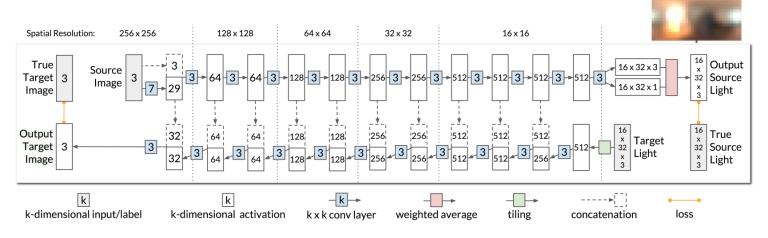


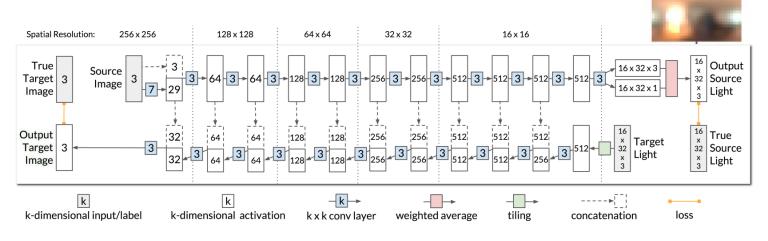
E2E Reconstruction



[Metzler '20]







How would you train this network?



Light-stage dataset capture (Google)

OLAT photos (columns) b = AxEnvironment Re-rendered image map













(a) OLAT images (7 cameras).

(b) Ground-truth renderings.



Image Relighting



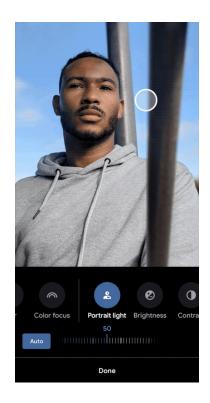
(a) Input image and estimated lighting

(b) Rendered images from our method under three novel illuminations

[Sun '19]

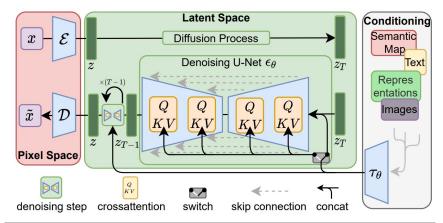
Image Relighting

Now a feature in pixel phones



[Sun '19]

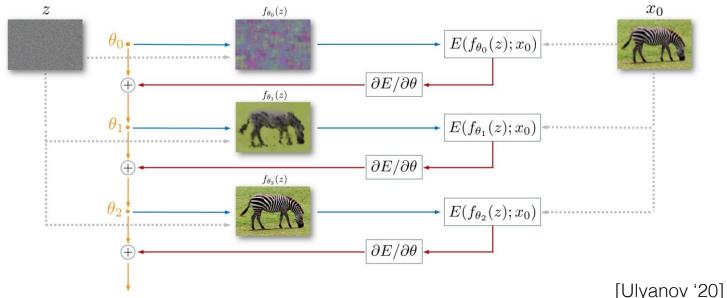
Image Generation

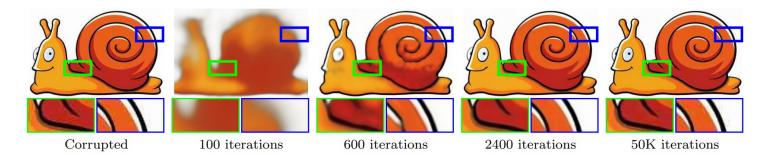


Text-to-Image Synthesis on LAION. 1.45B Model.						
'A street sign that reads "Latent Diffusion" '	'A zombie in the style of Picasso'	'An image of an animal half mouse half octopus'	'An illustration of a slightly conscious neural network'	'A painting of a squirrel eating a burger'	'A watercolor painting of a chair that looks like an octopus'	'A shirt with the inscription: "I love generative models!"
LATENT DIFFUSION		X			R	Generative Meedel 1
		35			R	Generative Models!

Do we always need training datasets?

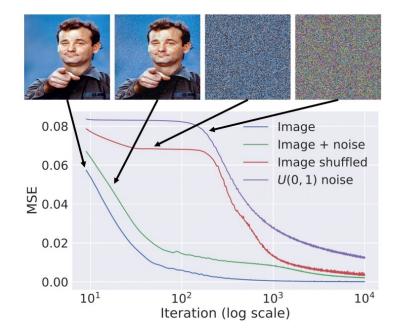
Idea: Overfit a U-Net to a noisy image, but stop training early





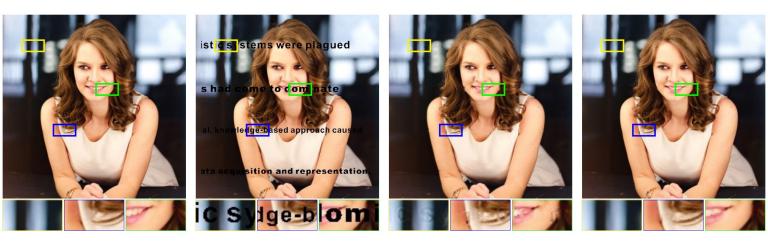
The CNN itself is a good prior for natural images

[Ulyanov '20]



During training, the network fits the image before noise

[Ulyanov '20]



GT Corrupted Trained CNN DIP

[Ulyanov '20]

Summary

- "Neural" Networks & CNNs
- Building blocks of CNNs and deep networks
- Applications & inverse problems
- Just scratches the surface!
 - GANs, diffusion models, neural fields, neural rendering, text-to-image models, autoregressive models, transformers...

Next Time

- Optimization using alternating direction method of multipliers
- Hybrid techniques!

References and Further Reading

slides adapted from Stanford CS231N: http://cs231n.stanford.edu/slides/

CS229/CS231n notes on linear classifiers

https://cs231n.github.io/linear-classify/

https://cs229.stanford.edu/notes2021fall/cs229-notes1.pdf

CS231n Notes on backprop http://cs231n.stanford.edu/handouts/linear-backprop.pdf https://cs231n.github.io/optimization-2/

Intro to pytorch autograd

https://pytorch.org/tutorials/beginner/blitz/autograd_tutorial.html

Extending pytorch autograd functions https://pytorch.org/docs/stable/notes/extending.html

References and Further Reading

slides adapted from Stanford CS231N: http://cs231n.stanford.edu/slides/

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Chen, Chen, et al. "Learning to see in the dark." Proc. CVPR. 2018.

Eigen, David, Christian Puhrsch, and Rob Fergus. "Depth map prediction from a single image using a multi-scale deep network." Proc. NeurIPS. (2014).

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Krizhevsky, Alex, Ilya Sutskever, and Geoffrey E. Hinton. "Imagenet classification with deep convolutional neural networks." Proc. NeurIPS 25 (2012): 1097-1105.

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Ren, Shaoqing, et al. "Faster R-CNN: towards real-time object detection with region proposal networks." IEEE TPAMI. 39.6 (2016): 1137-1149.

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Simonyan, Karen, and Andrew Zisserman. "Very deep convolutional networks for large-scale image recognition." Proc. ICLR (2014).

Sun, Tiancheng, et al. "Single image portrait relighting." ACM Trans. Graph. 38.4 (2019): 79-1.

Toshev, Alexander, and Christian Szegedy. "Deeppose: Human pose estimation via deep neural networks." Proc. CVPR. 2014.

Ulyanov, Dmitry, Andrea Vedaldi, and Victor Lempitsky. "Deep image prior." Proc. CVPR. 2018.

Zhang, Kai, et al. "Beyond a gaussian denoiser: Residual learning of deep cnn for image denoising." IEEE Trans. Imag. Proc. 26.7 (2017): 3142-3155.

Extra backpropagation example (from Stanford CS231n)

$$f = \frac{1}{1 + e^{-(w_0 + w_1 x_1 + w_2 x_2)}}$$

