

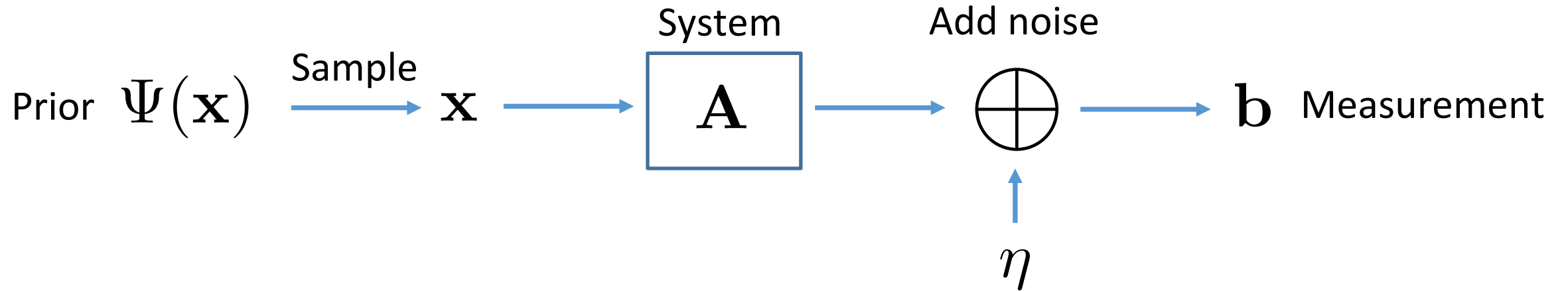


Problem Session 6

Topics

- Overview of Inverse Problems
- Iterative Methods
 - Deconvolution with Adam and Total Variation Regularization
 - Deconvolution with ADMM and DnCNN
 - Single-Pixel Imaging with ADMM
- Implementation Tips

Overview of Inverse Problems



Goal: Recover \mathbf{x} from \mathbf{b} !

Basic Inverse Problem

$$\underset{x}{\text{minimize}} \quad \underbrace{\frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2}_{\text{Data Term}} + \lambda \underbrace{\Psi(\mathbf{x})}_{\text{Prior}}$$

Controls strength of prior

- See notes for full explanation!

Task 1: Deconvolution with Adam and TV

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{C}\mathbf{x} - \mathbf{b}\|^2 + \lambda \text{TV}(\mathbf{x})$$

- Algorithm: **Gradient Descent**

- Adam: <https://arxiv.org/abs/1412.6980>

- Prior: **Total Variation**

- Anisotropic: $\|\mathbf{D}_x\mathbf{x}\|_1 + \|\mathbf{D}_y\mathbf{x}\|_1 = \left\| \begin{bmatrix} \mathbf{D}_x\mathbf{x} \\ \mathbf{D}_y\mathbf{x} \end{bmatrix} \right\|_1$

- Isotropic: $\left\| \begin{bmatrix} \mathbf{D}_x\mathbf{x} \\ \mathbf{D}_y\mathbf{x} \end{bmatrix} \right\|_{2,1} = \sum_{i=1}^N \sqrt{(\mathbf{D}_x\mathbf{x})_i^2 + (\mathbf{D}_y\mathbf{x})_i^2}$

$$\mathbf{D}_x\mathbf{x} \Leftrightarrow x * d_x, \quad d_x = \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{bmatrix}, \quad \mathbf{D}_y\mathbf{x} \Leftrightarrow x * d_y, \quad d_y = \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}. \quad (6)$$

Task 1: Deconvolution with Adam and TV

OTF is fourier transform of PSF c

```
22 # otf of blur kernel and forward image formation model
23 cFT = psf2otf(c, np.shape(b))
24 cFT = torch.from_numpy(cFT).to(device)
25 Afun = λ x: torch.real(torch.fft.ifft2(torch.fft.fft2(x) * cFT))
26
27 # finite differences kernels and corresponding otfs
28 dx = np.array([[ -1.,  1.]])
29 dy = np.array([[ -1.], [ 1.]])
30 dxFT = torch.from_numpy(psf2otf(dx, b.shape)).to(device)
31 dyFT = torch.from_numpy(psf2otf(dy, b.shape)).to(device)
32 dxyFT = torch.stack((dxFT, dyFT), axis=0)
```

$$c * x = \mathcal{F}^{-1}\{\mathcal{F}\{x\} \cdot \mathcal{F}\{c\}\}$$

$$\mathbf{D}_x \mathbf{x} \Leftrightarrow x * d_x, d_x = \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{bmatrix},$$

$$\mathbf{D}_y \mathbf{x} \Leftrightarrow x * d_y, d_y = \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}.$$

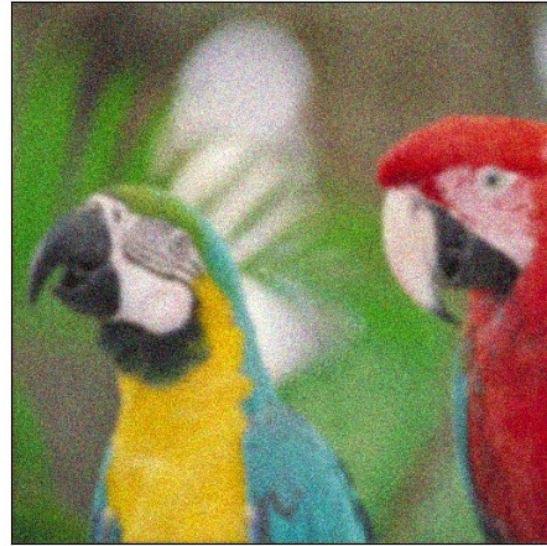
$$\begin{bmatrix} \mathbf{D}_x \\ \mathbf{D}_y \end{bmatrix}$$

but in the Fourier domain!

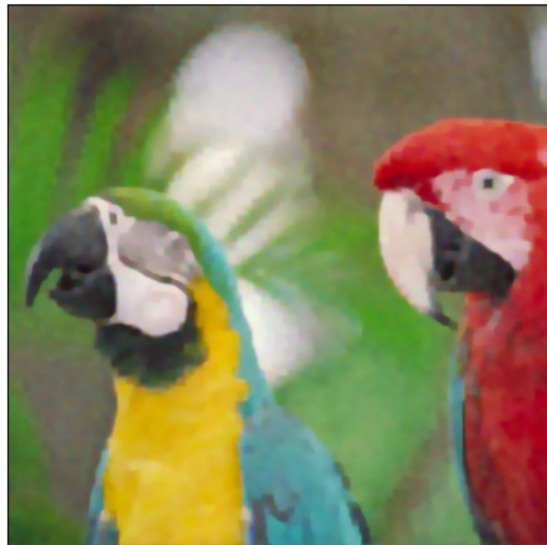
Target Image



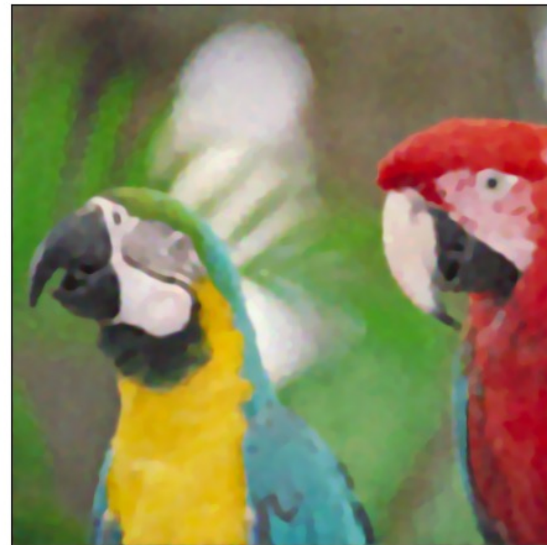
Blurry and Noisy Image



Adam + Anisotropic TV, PSNR: 26.3



Adam + Isotropic TV, PSNR: 26.3



Task 2.1: Image Deconvolution using ADMM

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{C}\mathbf{x} - \mathbf{b}\|^2 + \lambda \text{TV}(\mathbf{x})$$

- Algorithm: **ADMM** $f(\mathbf{x}) + g(\mathbf{z}) + \frac{\rho}{2} \|\mathbf{D}\mathbf{x} - \mathbf{z} + \mathbf{u}\| - \frac{\rho}{2} \|\mathbf{u}\|$
- Prior: **Total Variation**
 - x-update: $x \leftarrow \text{prox}_{f,\rho}(\mathbf{v}) = \arg \min_{\{\mathbf{x}\}} \frac{1}{2} \|\mathbf{C}\mathbf{x} - \mathbf{b}\|_2^2 + \frac{\rho}{2} \|\mathbf{D}\mathbf{x} - \mathbf{v}\|_2^2, \quad \mathbf{v} = \mathbf{z} - \mathbf{u}$
$$x \leftarrow (\mathbf{C}^T \mathbf{C} + \rho \mathbf{D}^T \mathbf{D})^{-1} (\mathbf{C}^T \mathbf{b} + \rho \mathbf{D}^T \mathbf{v})$$
 - z-update, u-update: ...
- Do x-update in **Fourier** domain.

$$\begin{aligned} (\mathbf{C}^T \mathbf{C} + \rho \mathbf{D}^T \mathbf{D}) &\Leftrightarrow \mathcal{F}^{-1} \{ \mathcal{F} \{c\}^* \cdot \mathcal{F} \{c\} + \rho (\mathcal{F} \{d_x\}^* \cdot \mathcal{F} \{d_x\} + \mathcal{F} \{d_y\}^* \cdot \mathcal{F} \{d_y\}) \} \\ (\mathbf{C}^T \mathbf{b} + \rho \mathbf{D}^T \mathbf{v}) &\Leftrightarrow \mathcal{F}^{-1} \{ \mathcal{F} \{c\}^* \cdot \mathcal{F} \{b\} + \rho (\mathcal{F} \{d_x\}^* \cdot \mathcal{F} \{v_1\} + \mathcal{F} \{d_y\}^* \cdot \mathcal{F} \{v_2\}) \} \end{aligned}$$

Please look at the notes for more details.

Task 2.1: Image Deconvolution using ADMM

Conjugation in Fourier domain = time-reversal (matrix transpose) in spatial domain

```
# Blur kernel
cFT = psf2otf(c, b.shape)
cTFT = np.conj(cFT)

# finite differences kernels and corresponding otfs
dx = np.array([[ -1.,  1.]])
dy = np.array([[ -1.], [ 1.]])
dxFT = psf2otf(dx, b.shape)
dyFT = psf2otf(dy, b.shape)
dxTFT = np.conj(dxFT)
dyTFT = np.conj(dyFT)
dxyFT = np.stack((dxFT, dyFT), axis=0)
dxyTFT = np.stack((dxTFT, dyTFT), axis=0)

# Fourier transform of b
bFT = fft2(b)
```

$\begin{bmatrix} \mathbf{D}_x \\ \mathbf{D}_y \end{bmatrix}$ in the Fourier domain

$\begin{bmatrix} \mathbf{D}_x^T & \mathbf{D}_y^T \end{bmatrix}$ in the Fourier domain

Task 2.2: Image Deconvolution using ADMM

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{C}\mathbf{x} - \mathbf{b}\|^2 + \lambda \Psi_{\text{DnCNN}}(\mathbf{x})$$

- Algorithm: **ADMM** $f(\mathbf{x}) + g(\mathbf{z}) + \frac{\rho}{2} \|\mathbf{D}\mathbf{x} - \mathbf{z} + \mathbf{u}\| - \frac{\rho}{2} \|\mathbf{u}\|$
- Prior 2: **DnCNN**
 - x-update: $x \leftarrow \text{prox}_{f,\rho}(\mathbf{v}) = \arg \min_{\{\mathbf{x}\}} \frac{1}{2} \|\mathbf{C}\mathbf{x} - \mathbf{b}\|_2^2 + \frac{\rho}{2} \|\mathbf{x} - \mathbf{v}\|_2^2, \quad \mathbf{v} = \mathbf{z} - \mathbf{u}$
$$x \leftarrow (\mathbf{C}^T \mathbf{C} + \rho \mathbf{I})^{-1} (\mathbf{C}^T \mathbf{b} + \rho \mathbf{v})$$
 - z-update, u-update: ...
- Do x-update in Fourier domain.

$$(\mathbf{C}^T \mathbf{C} + \rho \mathbf{I}) \Leftrightarrow \mathcal{F}^{-1} \{ \mathcal{F}\{c\}^* \cdot \mathcal{F}\{c\} + \rho \}$$

$$(\mathbf{C}^T \mathbf{b} + \rho \mathbf{v}) \Leftrightarrow \mathcal{F}^{-1} \{ \mathcal{F}\{c\}^* \cdot \mathcal{F}\{b\} + \rho \mathcal{F}\{v\} \}$$

Please look at the notes for more details.

Task 2.2: Image Deconvolution using ADMM

Initialize network

Load network weights

Enable test-time behavior

Disable gradient accumulation

Move to GPU

```
33 # load pre-trained DnCNN model
34 model = net(in_nc=1, out_nc=1, nc=64, nb=17, act_mode='R')
35 model.load_state_dict(torch.load(denoiser_model_filename), strict=True)
36 model.eval()
37 for k, v in model.named_parameters():
38     v.requires_grad = False
39 model = model.to(device)
```

Convert numpy array to torch tensor

Run model

Convert output back to numpy

```
67 # run DnCNN denoiser
68 x_tensor = torch.reshape(torch.from_numpy(x).float().to(device), (1,1,x.shape[0],x.shape[1]))
69 x_tensor_denoised = model(x_tensor)
70
71 z = torch.squeeze(x_tensor_denoised).cpu().numpy()
```

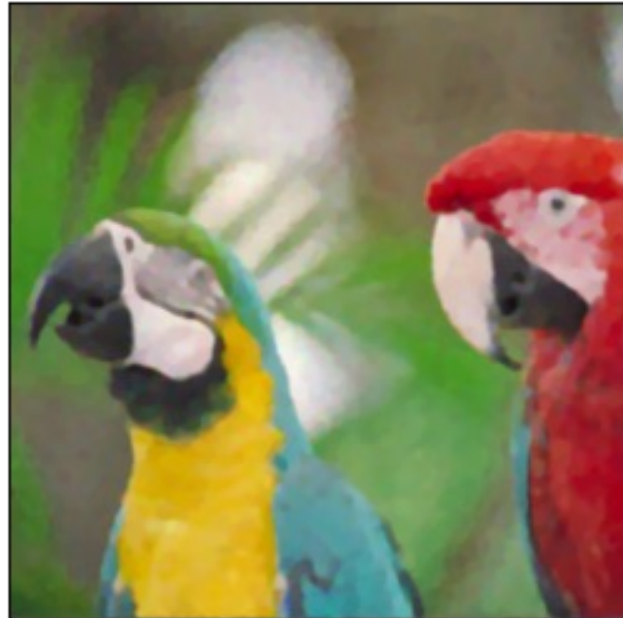
Target Image



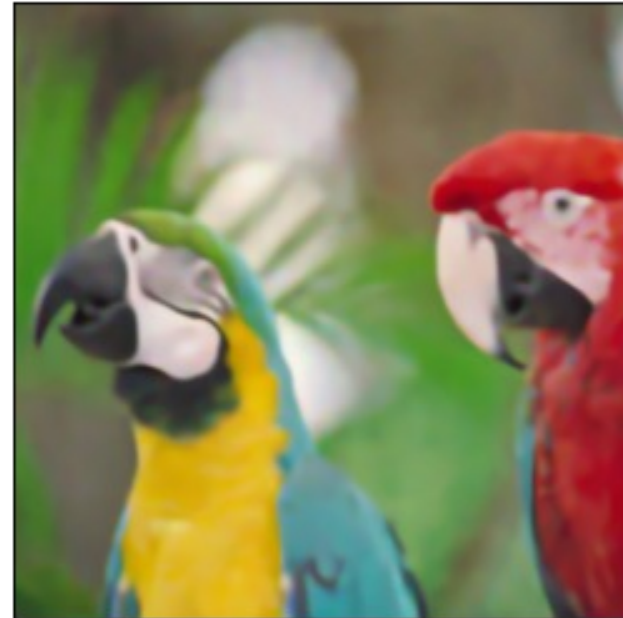
Blurry and Noisy Image



ADMM TV, PSNR: 26.4



ADMM DnCNN, PSNR: 26.7



Task 3.1: Single-Pixel Imaging using CG

$$\begin{aligned} & \underset{x}{\text{minimize}} && \|x\|_2 \\ & \text{subject to} && Ax = b \end{aligned}$$

- **Algorithm: Conjugate Gradient (CG)**

- Least Norm Analytic Solution:

$$x = A^T (AA^T)^{-1} b$$

- Solve in 2 stages:

- Find u :

$$u = (AA^T)^{-1} b \Leftrightarrow (AA^T)u = b$$

- Obtain $x = A^T u$

Task 3.1: Single-Pixel Imaging using CG

`LinearOperator(size, matvec=method)`

1. Size = (number of measurements, number of measurements)
2. Method = a function that implements the operation AA^T
You are given `Afun` and `Atfun` already, but be careful about input and output shapes.

`cg(A=LinearOperator, b=b, maxiter=num_iters, tol=cg_tolerance)`

Use the linear operator in the `cg` call.

Don't forget to apply the final A^T !

Task 3.2: Single-Pixel Imaging using ADMM + TV

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 + \lambda \text{TV}(\mathbf{x})$$

- Algorithm: **ADMM**

- Prior 1: **Total Variation**

- x-update: $\mathbf{x} \leftarrow \text{prox}_{\|\cdot\|_2, \rho}(\mathbf{v}) = \arg \min_{\{\mathbf{x}\}} \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|_2^2 + \frac{\rho}{2} \|\mathbf{Dx} - \mathbf{v}\|_2^2, \quad \mathbf{v} = \mathbf{z} - \mathbf{u}$

$$\mathbf{x} \leftarrow \underbrace{\left(\mathbf{A}^T \mathbf{A} + \rho \mathbf{D}^T \mathbf{D} \right)^{-1}}_{\tilde{\mathbf{A}}} \underbrace{\left(\mathbf{A}^T \mathbf{b} + \rho \mathbf{D}^T \mathbf{v} \right)}_{\tilde{\mathbf{b}}}$$



Unlike Deconvolution, the red part doesn't have Fourier counterpart.

- z-update, u-update: ...
- Use Conjugate Gradients to do the x-update. Combine the least squares objectives first.

Task 3.3: Single-Pixel Imaging using ADMM + DnCNN

$$\underset{\mathbf{x}}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2 + \lambda \Psi_{\text{DnCNN}}(\mathbf{x})$$

- Algorithm: **ADMM**
- Prior 2: **DnCNN**

- x-update: $\mathbf{x} \leftarrow \text{prox}_{\|\cdot\|_2, \rho}(\mathbf{v}) = \arg \min_{\{\mathbf{x}\}} \frac{1}{2} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2 + \frac{\rho}{2} \|\mathbf{x} - \mathbf{v}\|_2^2, \quad \mathbf{v} = \mathbf{z} - \mathbf{u}$

$$\mathbf{x} \leftarrow \underbrace{\left(\mathbf{A}^T \mathbf{A} + \rho \mathbf{I} \right)^{-1}}_{\tilde{\mathbf{A}}} \underbrace{\left(\mathbf{A}^T \mathbf{b} + \rho \mathbf{v} \right)}_{\tilde{\mathbf{b}}}$$

- z-update, u-update:...
- Use Conjugate Gradients to do the x-update. Combine the least squares objectives first.

LN, PSNR: 11.5



ADMM+TV, PSNR: 26.4



ADMM+DnCNN, PSNR: 31.9



Good luck with the homework!