# CSC290 Repository Grading Rubric

| % | | 100% | 75% | 50% | 10% | 0% |
|---|---|---|---|---|---|---|
| **README** | | | | | | |
| 4 | Game Description | Clear | Mostly Clear | Vague | Unclear | Missing |
| 4 | How to install and run the game | Clear | Mostly Clear | Vague | Unclear | Missing |
| 4 | How to play | Clear | Mostly Clear | Vague | Unclear | Missing |
| 4 | Screenshot of game | Representative | | Has one | | Missing |
| 4 | License and author info | Present | | Some issues | | Missing |
| **Documentation** | | | | | | |
| 4 | Directory structure | Clear | Mostly Clear | Vague | Unclear | Missing |
| 8 | Major classes and functions | Clear | Mostly Clear | Vague | Unclear | Missing |
| 4 | Example of how to extend the game | Clear | Mostly Clear | Vague | Unclear | Missing |
| **Commit History** | | | | | | |
| 8 | Commits are atomic | Almost all | A few issues | Some issues | Several issues | Many issues |
| 8 | Commit messages follow guidelines | Almost all | A few issues | Some issues | Several issues | Many issues |
| **Code Quality** | | | | | | |
| 4 | Variable and function names are appropriate | Yes | A few issues | Some issues | Several issues | Many issues |
| 4 | Function docstrings are descriptive and appropriate | Yes | A few issues | Some issues | Several issues | Many issues |
| 4 | Code follows the standard guidelines for the language | Yes | A few issues | Some issues | Several issues | Many issues |
| 4 | Functions are atomic and testable | Yes | A few issues | Some issues | Several issues | Many issues |
| 4 | Code contains no duplication | Yes | A few issues | Some issues | Several issues | Many issues |
| **Other** | | | | | | |
| 4 | **Organization:** Repository is well-organized and cohesive | Yes | A few issues | Some issues | Several issues | Many issues |
| 4 | **Even contribution:** across members | Yes | | Mostly | | No |
| 20 | **Grammar and Mechanics** | A couple issues | A few issues | Some issues | Several issues | Many issues |