Last Name:	First Name:	

UNIVERSITY OF TORONTO MISSISSAUGA DECEMBER 2018 FINAL EXAMINATION

CSC324H5F Principles of Programming Languages Daniel Zingaro, Lisa Zhang Duration - 2 hours Aids: none

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Please note, once this exam has begun, you **CANNOT** re-write it.

You must earn 40% or above on the exam to pass the course; else, your final course mark will be set no higher than 47%.

This final examination consists of 7 questions on 14 pages (including this page), plus an additional aid sheet at the back of the exam. You may detach the aid sheet if you wish, but please do so without removing any other page from the exam. When you receive the signal to start, please make sure that your copy of the examination is complete.

If you need more space for one of your solutions, use the last pages of the exam and indicate clearly the part of your work that should be marked.

MARKING GUIDE

Good Luck! TOTAL: _____/50

Question 1. [10 MARKS]

Circle either "True" or "False" for each of the below statements.

1.	True	False	Racket is a dynamically typed language.
2.	True	False	Imperative programming is more declarative than logic programming be- cause we declare more variables.
3.	True	False	Types with multiple value constructors are called "polymorphic".
4.	True	False	The higher-order function foldl is more efficiently implemented in Haskell than in Racket.
5.	True	False	In a tail-recursive function, the accumulator should be either a number or a list.
6.	True	False	The higher-order function foldl can be written in terms of map.
7.	True	False	In Racket, the expressions $(+\ 3\ 1)$ and $((+\ 3\ 1))$ evaluate to the same value.
8.	True	False	In Haskell, the expressions $(3 + 1)$ and $((3 + 1))$ evaluate to the same value.
9.	True	False	In the Racket expression (+ 3 1), the continuation of + is $_$
10.	True	False	In Racket, to append the value 5 to the end of the list (list 1 2 3 4), we write (append (list 1 2 3 4) 5).

Question 2. [5 MARKS]

```
Part (a) [3 MARKS]
```

Recall that we can use cond in Racket to write conditional statements. However, any code written in terms of cond can be rewritten using nested calls to if.

(define	(f x)		(define (f x)
(cond	[(< x 3)	(+ x 3)]	(if (< x 3)
	[(> x 5)	(* x 2)]	(+ x 3)
	[else	(+ x 1)]))	(if (> x 5)
			(* x 2)
			(+ x 1))))

Complete the following implementation of a macro my-cond by filling in one name per box. The arguments of my-cond follow the Racket syntax for cond; the macro rewrites the expression in terms of equivalent calls to if. You may assume that the final condition of cond will be an else.

(define-syntax my-	cond		
(syntax-rules ()	
[(my-cond [else	<expr>])</expr>		
]	
[(my-cond [<com< td=""><td>nd> <expr>] <rest>)</rest></expr></td><td>]</td><td></td></com<>	nd> <expr>] <rest>)</rest></expr>]	
(if			
())]))

Part (b) [2 MARKS]

Why should my-cond be defined as a macro, rather than a function? (Be concise; only the first 10 words of your answer will be graded.)

Question 3. [6 MARKS]

For both parts of this question, please use recursion **directly**; i.e. do not use higher-order list functions such as map and foldl.

Part (a) [2 MARKS]

Write the Racket function list-max that takes a nonempty list of integers, and returns the biggest value in the list. For example:

```
> (list-max '(2 8 1))
8
> (list-max '(1))
1
```

(define (list-max lst)

Part (b) [4 MARKS]

Write the Racket function **biggest** that takes an argument **lst**, where **lst** is a list and each of its elements is a nonempty list of integers. The function **biggest** returns the sublist in **lst** containing the biggest element. If there are multiple sublists that contain the biggest element, return any one of them.

> (biggest '((2 3 6) (8 1)))
'(8 1)
> (biggest '((2 3 6) (8 1) (8 4 3))
'(8 1) ; or '(8 4 3), either return value is acceptable

You may use the helper function list-max from part (a), and define any other helper functions you like. However, do not use higher-order list functions such as map and foldl.

(define (biggest lst)

Question 4. [10 MARKS]

We would like to define a Haskell function andmap that takes a function f and a list lst, and returns whether f x evaluates to true for every x in lst. Here are some examples:

Prelude> andmap (> 3) [4, 5]
True
Prelude> andmap (> 3) []
True
Prelude> andmap (\x -> x) [False, True, False]
False

Part (a) [2 MARKS]

The function andmap is polymorphic. Complete the type signature of andmap.

andmap ::

Part (b) [4 MARKS]

Write the definition of andmap using a single call to fold1.

Part (c) [2 MARKS]

What is the type of the variable mystery defined below?

apply x f = f x
mystery = andmap (apply Nothing)

Part (d) [2 MARKS]

Consider a total function **f** in Haskell with the following type.

f :: a -> (b -> c) -> [b] -> b -> c

Provide an implementation of f. Your implementation should **not** use the Haskell value **undefined** or raise an exception.

Question 5. [6 MARKS]

Part (a) [3 MARKS]

Each of the below expressions is executed, in sequence, in a Racket shell. Fill in the output of each expression. If an error occurs, simply write "ERROR" without further explanation.

```
> (define cont null)
> (let/cc c 3)
```

Part (b) [3 MARKS]

Define an error-raising continuation called **raise**, which takes a string argument. When **raise** is called, it should cause the program to halt and return the string. You may use mutation.

Question 6. [5 MARKS]

Consider a list of unique integers in Racket; for example, the list '(4 6 10). We would like to explore subsets of these integers that do not contain integers appearing directly next to each other. For example, if a subset contains 4, then the subset should not also contain 6.

Write a function solution that uses logic programming to return the first such subset, and makes the remaining possible subsets available through calls to next. The order that solutions are produced does not matter; just produce them all.

```
> (solution '(4 6 10))
'()
> (next)
'(4)
> (next)
'(6)
> (next)
'(10)
> (next)
'(4 10)
> (next)
'done
```

(define (solution 1st)

Question 7. [8 MARKS]

Consider the following type declarations:

```
-- type declarations
data Person
                   = Person String Float -- name, salary
data Robot
                   = Robot Int
                                              -- identifier
data Organization p = Individual p
                                              -- organization of one
                    | Team p [Organization p] -- team leader, and list of sub-orgs
-- example:
       = Person "Janet" 100000
owner
       = Person "Larry"
cto
                         90000
cfo
       = Person "Mike"
                         90000
intern = Person "Sam"
                         40000
company = Team owner [Team cto [Individual intern],
                     Individual cfo]
-- robot organization:
robot1 = Robot 1
robotOrg = Individual robot1
```

Part (a) [2 MARKS]

We discussed how value constructors are functions in Haskell. What are the type signatures of each value constructor created above? If the name on the left of :: is not a value constructor, write "Not a constructor".

Person ::

Organization ::

Individual ::

Team ::

Part (b) [4 MARKS]

Recall that a **functor** is a type class that supports mapping. Write code so that the type constructor **Organization** is an instance of the type class **Functor**, where a given function would be mapped over every **p** in the **Organization**.

instance Functor Organization where

Part (c) [1 MARK]

Consider the function applyAnnualRaise, which increases a Person's salary by a fixed 3%. Use a call to fmap to apply this function to everyone in the organization company (defined at the beginning of this question). Save the result in the variable called companyWithRaise.

```
applyAnnualRaise :: Person -> Person
applyAnnualRaise (Person name salary) = Person name (salary * 1.03)
```

companyWithRaise =

Part (d) [1 MARK]

Consider the function robotize, which replaces a Person with a Robot. Use a call to fmap to turn company (defined at the beginning of this question) into an organization with the same structure, but populated entirely by robots. Save the result in the variable called robotCompany.

robotize :: Person -> Robot robotize p = Robot 0

robotCompany =

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