CSC321 Neural Networks and Machine Learning

Lecture 3

January 22, 2020

Agenda

First hour:

- Multi-class classification
- Feature Mapping

Second hour:

- k-Nearest Neighbours
- Generalization

Announcement

- Homework 2 is due tomorrow
- Project 1 is due next week
- Homework 1 is graded
 - Very well done!
 - Solutions are on Quercus
 - Remark request due Jan 28th, 9pm on Markus

Review

- 1. In a supervised learning setup, what does $x_i^{(i)}$ represent?
- 2. What is the shape of the vector $\frac{\partial \mathcal{E}}{\partial \mathbf{w}}$?
- 3. What does α represent in the gradient descent step: $\mathbf{w} \leftarrow \mathbf{w} - \alpha \frac{\partial \mathcal{E}}{\partial \mathbf{w}}$?
- 4. What can happen if α is too large? Too small?
- 5. What is the **batch size**? What happens if it is too large? Too small?

Classification

Classification Setup

- Data: $(x^{(1)}, t^{(1)}), (x^{(2)}, t^{(2)}), \dots (x^{(N)}, t^{(N)})$
- The x⁽ⁱ⁾ are called inputs
- The t⁽ⁱ⁾ are called targets

In classification, the $t^{(i)}$ are discrete.

In binary classification, we used the labels $t \in \{0,1\}$. Training examples with

- t = 1 is called a **positive example**
- t = 0 is called a negative example (sorry)

Instead of there being two targets (pass/fail, cancer/not cancer, before/after 2000), we have K > 2 targets.

Example:

- ▶ Beatles (*K* = 4):
 - John Lennon, Paul McCartney, George Harrison, Ringo Starr
- Pets (K = something large):
 - cat, dog, hamster, parrot, python, ...

We use a **one-hot vector** to represent the target:

$$\mathbf{t} = (0, 0, ..., 1, ..., 0)$$

This vector contains K - 1 zeros, and a single 1 somewhere. Each *index* (column) in the vector represents one of the classes. The prediction \mathbf{y} will also be a vector. Like in logistic regression there will be a linear part, and an activation function.

Linear part: $\mathbf{z} = \mathbf{W}^T \mathbf{x} + \mathbf{b}$

So far, this is like having K separate logistic regression models, one for each element of the one-hot vector.

Q: What are the shapes of z, W, x and b?

Instead of using a *sigmoid* function, we instead use a **softmax activation** function:

$$y_k = \operatorname{softmax}(z_1, ..., z_K)_k = \frac{e^{z_k}}{\sum_{m=1}^K e^{z_m}}$$

The predictions y_k is now a **probability distribution** over the classes!

Why softmax?

- Softmax is like the multi-class equivalent of sigmoid
- Softmax is a continuous analog of the "argmax" function
- If one of the z_k is much larger than the other, then the softmax will be approximately the argmax, in the one-hot encoding

The cross-entropy loss naturally generalizes to the multi-class case:

$$egin{aligned} \mathcal{L}(\mathbf{y},\mathbf{t}) &= -\sum_{k=1}^{K} t_k \log(y_k) \ &= -\mathbf{t}^T \log(\mathbf{y}) \end{aligned}$$

Recall that only one of the t_k is going to be 1, and the rest are 0.

Summary

Hypothesis	$\mathbf{y} = softmax(\mathbf{W}^{\mathcal{T}}\mathbf{x} + \mathbf{b})$
Loss Function	$\mathcal{L}(\mathbf{y},\mathbf{t}) = -\mathbf{t}^{\mathcal{T}}\log(\mathbf{y})$
Optimization Problem	$\min_{\mathbf{W},\mathbf{b}} \mathcal{E}(\mathbf{W},\mathbf{b})$
Gradient Descent	$\mathbf{W} \leftarrow \mathbf{W} - \alpha \frac{\partial \mathcal{E}}{\partial \mathbf{W}}, \mathbf{b} \leftarrow \mathbf{b} - \alpha \frac{\partial \mathcal{E}}{\partial \mathbf{b}}$

Example: Beatle Recognition

Given a 100×100 pixel colour image of a face of a Beatle, identify the Beatle



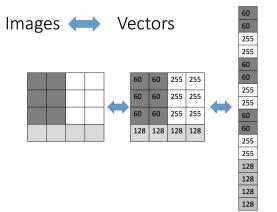
Four possible labels:

- John Lennon
- Paul McCartney
- George Harrison
- Ringo Starr

Aside: Representing an image

This is what John Lennon looks like to a computer:

101 106 95 89 60 66 85 80 60 51 47 64 59 136 162 148 180 181 153 185 147 149 156 197 195 99 106 100 100 111 99 101 154 100 108 143 174 157 190 182 167 150 145 104 142 108 175 128 101 92 138 111 126 110 116 124 97 92 121 124 171 193 160 174 155 222 236 166 68 Image as a vector of features



- Each of our input images are 100×100 pixels
- $\mathbf{y} = \mathsf{softmax}(\mathbf{W}^T\mathbf{x} + \mathbf{b})$
- Q: What will be the length of our input (feature) vectors \mathbf{x} ?
- Q: What will be the length of our one-hot targets t?
- Q: What are the shapes of ${\bm W}$ and ${\bm b}?$
- Q: How many (scalar) parameters are in our model, in total?

Feature Mapping

Computing New Features

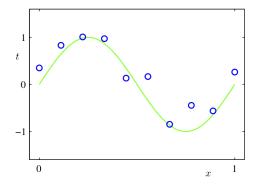
In homework 2, we saw an example where computing **new features** could make a more powerful model.

$$x^{(1)} = -1, t^{(1)} = 1 x^{(2)} = 1, t^{(2)} = 0 x^{(2)} = 1, t^{(2)} = 0$$

•
$$x^{(3)} = 3, t^{(3)} = 1$$

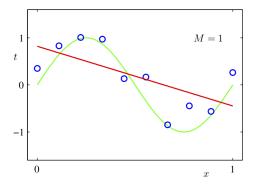
Example

Suppose we want to model the following data (from Bishop 2006):



Q: Will the model y = wx + b fit the data well?

Linear Regression



Polynomial Feature mapping

One option to build a more powerful model is to fit a low-degree polynomial:

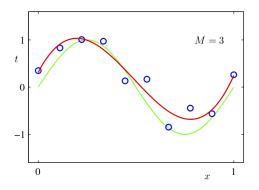
$$y = w_3 x^3 + w_2 x^2 + w_1 x + w_0$$

The above model can still be framed as linear regression, by taking

$$\mathbf{x} = \begin{bmatrix} 1\\x\\x^2\\x^3 \end{bmatrix}$$

And we can find w_1 , w_2 , w_3 and $w_0 = b$ in the usual way.

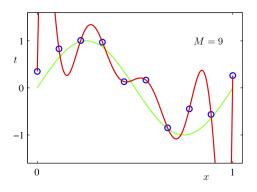
Fitting a degree 3 polynomial



Better fit!

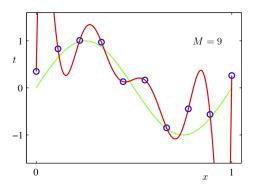
Higher degree polynomials

What about using an even higher degree polynomial?



Higher degree polynomials

What about using an even higher degree polynomial?



- ▶ This model fits the training data very well (cost = 0)
- ... but we don't expect this model to generalize to new data generated in the same way
- More parameter = more powerful model = more prone to overfitting

Computing the right features is very important. For example, if you want to predict whether someone will click on an ad for a machine learning book, you could compute:

- Last ad that they clicked on
- Last ad that they clicked on related to a book
- Time of day that this person is active
- How often this person clicks on ads
- Q: How do you determine which features to include?

K-Nearest Neighbours

Same Example: Beatle Recognition

Given a 100×100 pixel colour image of a face of a Beatle, identify the Beatle



Four possible labels:

- John Lennon
- Paul McCartney
- George Harrison
- Ringo Starr

We already saw today that we can frame the problem as a logistic regression problem

z = Wx + bt = softmax(z) Another approach: 1-nearest neighbour

For a new image \boldsymbol{x} for which we want to make a prediction:

- ► Find the training photo/vector **x**⁽ⁱ⁾ that is "closest" to **x**
- Output the prediction $\mathbf{y} = \mathbf{t}^{(i)}$





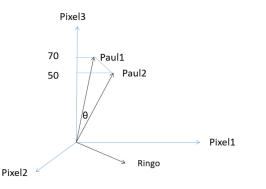


Closest training image to the input *x* Output: Paul

Are two images "close"?

Determining "closeness" using vector representations ${\boldsymbol{a}}$ and ${\boldsymbol{b}}$ of images

- Euclidean distance: $||\mathbf{a} - \mathbf{b}|| = \sqrt{\sum_{i} (a_i - b_i)^2} = \sqrt{(\mathbf{a} - \mathbf{b})^{\mathsf{T}} \cdot (\mathbf{a} - \mathbf{b})}$
- Cosine distance: $\cos(\theta_{ab}) = \frac{\mathbf{a} \cdot \mathbf{b}}{||\mathbf{a}||||\mathbf{b}||}$



Which distance measure makes sense?

Depends on the *invariance* that you want:

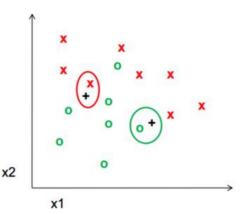
- Cosine distance is scale invariant: dist(a, b) = dist(ma, kb) for scalars m and K
- Euclidean distance is shift invariant: dist(a, b) = dist(a + c, b + c) for a vector c

We'll use Euclidean distance in the next few slides, and cosine distance in project 1.

Example: 1-nearest neighbour

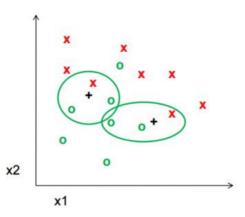
Task:

- Classify the new examples "+"
- Labels for the training set are GREEN and RED
- Choose Euclidean distance

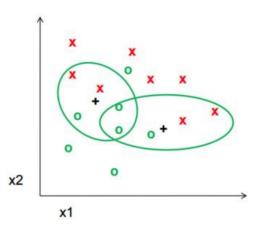


Example: 3-nearest neighbour

What if we use a larger set of neighbours?



Example: 5-nearest neighbour



Choice of k

1-Nearest Neighbor Classifier

15-Nearest Neighbor Classifier

- ▶ If k is too small, then our model might be too "noisy"
 - Small change in x often changes the prediction
 - Model is prone to overfitting
- ▶ If k is too large, then our model might be too "simple"
 - Extreme example: k = size of training set

These two families of models are very different!

- Linear models have linear decision boundaries, and kNN models have arbitrary decision boundaries
- Linear models have parameters (weights) that we choose via solving an optimization problem
- The k-Nearest Neighbour model requires the entire training data to be available to make predictions

Remaining questions

- ▶ How do we choose *k*?
- How do we choose between different models?
- How do we know how well a model will perform on new data?

Generalization

Questions

- ▶ How do we choose *k*?
- How do we choose which features to include?
- How do we choose between different models?
- How do we know how well a model will perform on new data?

The Training Set

The training set is used

- to determine the value of the parameters
- (in kNN) to make predictions

The model's prediction accuracy over the training set is called the **training accuracy**.

Q: Can we use the **training accuracy** to estimate how well a model will perform on new data?

The Training Set

The training set is used

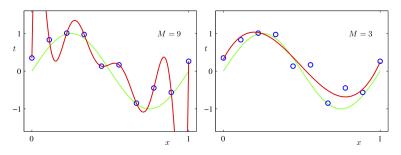
- to determine the value of the parameters
- (in kNN) to make predictions

The model's prediction accuracy over the training set is called the **training accuracy**.

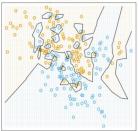
Q: Can we use the **training accuracy** to estimate how well a model will perform on new data?

- No! It is possible for a model to fit well to the training set, but fail to generalize
- We want to know how well the model performs on new data that we didn't already use to optimize the model

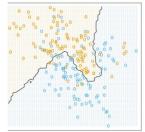
Poor Generalization



1-Nearest Neighbor Classifier



15-Nearest Neighbor Classifier



Overfitting and Underfitting

Underfitting:

- The model is simple and doesn't fit the data
- ▶ The model does not capture *discriminative* features of the data

Overfitting:

- The model is too complex and does not generalize
- The model captures information about patterns in training set that happened by chance
 - e.g. Ringo happens to be always wearing a red shirt in the training set
 - Model learns: high red pixel content => predict Ringo

Preventing Overfitting

- Use a larger training set (expensive, often not feasible)
- Use a smaller network (requires starting over, might underfit)
- Other techniques (we'll explore later)

We set aside a **test set** of labelled examples.

The model's prediction accuracy over the test set is called the **test accuracy**.

The purpose of the test set is to give us a good estimate of how well a model will perform on new data.

Q: In general, will the test accuracy be *higher* or *lower* than the training accuracy?

Model Choices

But what about decisions like:

- Which k to use?
- Which model to use?

 $Q : Why \ \mbox{can't} \ \mbox{we use the test set to determine which model we should deploy?}$

Model Choices

But what about decisions like:

- ▶ Which *k* to use?
- Which model to use?

 $Q\colon Why\ can't\ we\ use\ the\ test\ set\ to\ determine\ which\ model\ we\ should\ deploy?$

- If we use the test set to make modeling decisions, then we will overestimate how well our model will perform on new data!
- We are "cheating" by "looking at the test"

The Validation set

We therefore need a third set of labeled data called the $\ensuremath{\textit{validation}}$ set

The model's prediction accuracy over the validation set is called the **validation accuracy**.

This dataset is used to:

. . .

- Make decisions about models that is not continuous and can't be optimized via gradient descent
- Example: choose k, choose which features x_j to use, choose α ,
 - These model settings are called hyperparameters
- ► The validation set is used to optimize hyperparameters

Splitting the data set

Example split:

- 60% Training
- 20% Validation
- 20% Test

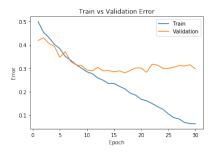
The actual split depends on the amount of data that you have.

If you have more data, you can get a way with a smaller % validation and set.

Detecting Overfitting

Learning curve:

x-axis: epochs or iterations
y-axis: cost, error, or accuracy



Q: In which epochs is the model overfitting? Underfitting?Q: Why don't we plot the test accuracy plot?

Strategies to Preventing Overfitting

- Collect more data: always the best first thing to try
- Use a simpler model: doesn't work well in practice
- Early-stopping: stop training before training accuracy convergences
 - In practice, save (or checkpoint) the weights after every E epochs. Use the weights that produce the highest validation accuracy
- Use a training strategy that reduces overfitting:
 - Example: weight decay

- Idea: Penalize **large weights**, by adding a term (e.g. $\sum_k w_k^2$) to the cost function
- Q: Why is it not ideal to have large (absolute value) weights?

- Idea: Penalize **large weights**, by adding a term (e.g. $\sum_k w_k^2$) to the cost function
- Q: Why is it not ideal to have large (absolute value) weights?
- Because large weights mean that the prediction relies **a lot** on the content of one pixel (or one feature)

Weight Decay

L¹ regularization: add a term ∑_{j=1}^D |w_j| to the cost function
Mathematically, this term encourages weights to be exactly 0
L² regularization: add a term ∑_{j=1}^D w_j² to the cost function
Mathematically, in each iteration the weight is pushed towards 0
Combination of L¹ and L² regularization: add a term ∑_{j=1}^D |w_j| + w_j² to the cost function

Example: Weight Decay for Regression

Cost function:

$$\mathcal{E}(\mathbf{w},b) = \frac{1}{2N} \sum_{i} ((\mathbf{w}\mathbf{x}^{(i)} + b) - t^{(i)})^2$$

Cost function with weight decay:

$$\mathcal{E}_{WD}(\mathbf{w},b) = rac{1}{2N}\sum_{i}((\mathbf{w}\mathbf{x}^{(i)}+b)-t^{(i)})^2 + \lambda\sum_{j}w_j^2$$

Weight Decay Nomanclature

$$\mathcal{E}_{WD}(\mathbf{w}, b) = \frac{1}{2N} \sum_{i} ((\mathbf{w} \mathbf{x}^{(i)} + b) - t^{(i)})^2 + \lambda \sum_{j} w_j^2$$
$$\frac{\partial \mathcal{E}_{WD}}{\partial w_j} = \frac{\partial \mathcal{E}}{\partial w_j} + \lambda 2w_j$$

So the gradient descent update rule becomes:

$$w_j \leftarrow w_j - \alpha \left(\frac{\partial \mathcal{E}}{\partial w_j} + 2\lambda w_j \right)$$

Project 1 sklearn weight decay

- In project 1, you may get different answers from sklearn's logistic regression
 - Because of *stochastic* gradient descent
 - Because sklearn's logistic regression applies weight decay by default
- See https://scikit-

 $learn.org/stable/modules/generated/sklearn.linear_model.LogisticRegimed and the stable and the$

Reference

Some of these slides are based on the works of:

- Michael Guerzhoy
- Derek Hoiem
- Friedman, Hastie and Tibshirani
- Roger Grosse
- Bishop