# A Linear Time Algorithm to Compute a Maximum Weighted Independent Set on Cocomparability Graphs 

Ekkehard Köhler ${ }^{\text {a }}$, Lalla Mouatadid ${ }^{\text {b }}$<br>${ }^{a}$ Brandenburg University of Technology, 03044 Cottbus, Germany<br>${ }^{b}$ University of Toronto, Toronto ON M5S 2J7, Canada


#### Abstract

The maximum weight independent set (WMIS) problem is a well-known NPhard problem. It is a generalization of the maximum cardinality independent set problem where all the vertices have identical weights. There is a $\mathcal{O}\left(n^{2}\right)$ time algorithm to compute a WMIS for cocomparability graphs by computing a maximum weight clique on the corresponding complement of the graph [1]. We present the first $\mathcal{O}(m+n)$ time algorithm to compute a WMIS directly on the given cocomparability graph, where $m$ and $n$ are the number of edges and vertices of the graph respectively. As a corollary, we get the minimum weight vertex cover of a cocomparability graph in linear time as well.


Keywords: maximum weight independent set, cocomparability graphs, posets, minimum weight vertex cover

## 1. Introduction

Given a graph $G(V, E)$, an independent set (also called stable set) $I \subseteq V$, is a subset of pairwise non-adjacent vertices. For $G(V, E, w)$ being a graph together with a weight function $w: V \rightarrow \mathbb{R}$, the weighted maximum independent set (WMIS) problem asks for an independent set $I \subseteq V$ such that $\sum_{v \in I} w(v)$ is maximum. This problem is a generalization of the maximum cardinality independent set problem where all vertices have equal weights. The WMIS problem has been widely studied as it naturally arises in different applications, such as scheduling [2], combinatorial auctions [3], molecular

[^0]biology [4] to name a few. The problem is NP-hard for arbitrary graphs; we restrict ourselves to the class of cocomparability graphs and present a linear time algorithm for this case.

Let $G(V, E)$ be a graph where $n=|V|$ and $m=|E|$, and let $N(v)$ (resp. $N[v]$ ) denote the open (resp. closed) neighbourhood of vertex $v ; N(v)=$ $\{u \in V \mid u v \in E\}$ and $N[v]=N(v) \cup\{v\}$. A graph $G(V, E)$ is a cocomparability graph if its complement is a comparability graph. A graph $G(V, E)$ is a comparability graph if $E$ admits an acyclic transitive orientation. That is, if $u v, v w \in E$, and they are oriented $u \rightarrow v$, and $v \rightarrow w$ then $u w$ has to be contained in $E$ and must be oriented $u \rightarrow w$. Cocomparability graphs are a subfamily of perfect graphs and have been well studied. Many problems on this graph class are solved by computing the complement of the given graph, and translating the problem into its complement problem on comparability graphs. This transformation necessitates $\Omega\left(n^{2}\right)$ computation, whereas for some problems direct solutions in $\mathcal{O}(n+m)$ are possible. Finding a WMIS in a cocomparability graph, for example, is equivalent to finding a maximum weighted clique in its complement. There exists a linear time dynamic programming algorithm to compute the maximum weight clique on a comparability graph, given a transitive orientation of the edges [1]. This implies an $\mathcal{O}\left(n^{2}\right)$ time algorithm to compute a WMIS on a cocomparability graph.

The idea to solve problems directly on cocomparability graphs instead of going over to the complement graph has been around for a while and a number of problems have been solved in this way, such as domination [5] and the minimum feedback vertex set problem [6]. Recently, there have been new approaches for solving problems directly on the given cocomparability graph. In [7] for instance, Mertzios and Corneil presented the first polynomial time algorithm to solve the longest path problem on cocomparability graphs, and in [8] Corneil et al. gave the first near linear time certifying algorithm to compute a minimum path cover, and thus a Hamilton path (if one exists), directly on cocomparability graphs. Motivated by this idea, we present the first linear time algorithm to compute a WMIS directly on a cocomparability graph. The unweighted case has been known to take $\mathcal{O}(m+n)$ time 9]. As a corollary to our result, we also get the minimum weight vertex cover of a cocomparability graph in linear time.

Cocomparability graphs have a vertex ordering characterization, known as a cocomparability order $\sigma$, or an umbrella-free order; more precisely, an ordering $\sigma=v_{1} \prec_{\sigma} v_{2} \prec_{\sigma} \cdots \prec_{\sigma} v_{n}$ is a cocomparability order iff for any
triple $u \prec_{\sigma} v \prec_{\sigma} w$ with $u w \in E$, either $u v \in E$ or $v w \in E$ or both [5]. In other words, $\sigma$ does not contain an umbrella, which is a triple of vertices $u \prec_{\sigma} v \prec_{\sigma} w$ with $u w \in E$ but $u v, v w \notin E$. In [10], McConnell and Spinrad presented an algorithm to compute such an ordering in $\mathcal{O}(m+n)$ time. We use their algorithm, denoted as $\sigma \leftarrow \operatorname{ccorder}(G)$ to compute such an ordering.

This paper is organized as follows. In Section 2 we present an overview of the algorithm, followed by its formal description and in Section 3, we prove the correctness of the algorithm, present implementation details and the complexity analysis.

## 2. The Algorithm

Let $G(V, E, w)$ be a weighted cocomparability graph and let $X \subseteq V$ be the subset of vertices with non-positive weight, i.e., $X=\{v: w(v) \leq 0\}$. Any vertex $v \in X$ that belongs to an independent set $S$ will not increase the total weight of $S$. Therefore if $X \neq \emptyset$, we can restrict ourselves to $G[V \backslash X]$, which is also a cocomparability graph that can easily be computed in $\mathcal{O}(m+n)$ time.

Suppose $G(V, E, w)$ is a cocomparability graph with positive weight function $w: V \rightarrow \mathbb{R}_{>0}$. Using the algorithm in [10, we compute a cocomparability order $\sigma$ of $V$ in $\mathcal{O}(m+n)$ time where $\sigma=v_{1} \prec_{\sigma} v_{2} \prec_{\sigma} \cdots \prec_{\sigma} v_{n}$. We then construct a new permutation $\tau$ of the vertices as follows: we process one vertex at a time according to the order imposed by $\sigma$ from left to right. To each $v_{i}$ we associate an updated weight $\tilde{w}\left(v_{i}\right)$ and an [independent] set $\mathcal{S}_{v_{i}}$ (containing $v_{i}$ ) of total weight $\tilde{w}\left(v_{i}\right)$. The vertices from $v_{1}$ to $v_{i}$ are then reordered such that the new ordering is non-decreasing with respect to their updated weights $\tilde{w}$; $\tau_{i}$ denotes the resulting permutation on the processed vertices $v_{1}, \ldots, v_{i}$. In other words, for vertices $v_{k}, v_{j}(1 \leq k, j \leq i, k \neq j)$,

$$
\begin{equation*}
\text { if } v_{k} \prec_{\tau_{i}} v_{j} \text { then } \tilde{w}\left(v_{k}\right) \leq \tilde{w}\left(v_{j}\right) . \tag{1}
\end{equation*}
$$

Initially $\tau_{1}$ is just $\left\{v_{1}\right\}, \tilde{w}\left(v_{1}\right)=w\left(v_{1}\right)$, and $\mathcal{S}_{v_{1}}=\left\{v_{1}\right\}$. For every vertex $v_{i}(i>1)$, we scan through $\tau_{i-1}$ from right to left, looking for the rightmost non-neighbour of $v_{i}$. Let $u$ denote such a vertex (if it exists); $\tilde{w}\left(v_{i}\right)$ and $\mathcal{S}_{v_{i}}$ are then set to

$$
\begin{array}{r}
\tilde{w}\left(v_{i}\right)=w\left(v_{i}\right)+\tilde{w}(u) \\
\mathcal{S}_{v_{i}}=\left\{v_{i}\right\} \cup \mathcal{S}_{u} .
\end{array}
$$

If no such vertex $u$ exists, then

$$
\begin{aligned}
\tilde{w}\left(v_{i}\right) & =w\left(v_{i}\right) \\
\mathcal{S}_{v_{i}} & =\left\{v_{i}\right\} .
\end{aligned}
$$

$\tau_{i}$ is the permutation of $\left\{v_{1}, \ldots, v_{i}\right\}$ created by inserting $v_{i}$ into $\tau_{i-1}$ such that (1) holds and thus preserving the non-decreasing order of the updated weights. Since the weights are strictly positive, it is easy to see that $\tilde{w}\left(v_{i}\right)=$ $w\left(v_{i}\right)+\tilde{w}(u)$ implies $\tilde{w}\left(v_{i}\right)>\tilde{w}(u)$ and thus also implies $u \prec_{\tau_{i}} v_{i}$.

Notice that if there exists a vertex $x$ in $\tau_{i-1}$ such that $\tilde{w}(x)=\tilde{w}\left(v_{i}\right)$, then $v_{i}$ is inserted to the right of vertex $x$ in $\tau_{i-1}$. We say that a vertex $v_{i}$ has been processed as soon as it is inserted into $\tau_{i-1}$ and thus $\tau_{i}$ is created. When all vertices are processed, we have determined $\tau_{n}$. We return $\mathcal{S}_{z}$ as a maximum weight independent set of $G$ and $\tilde{w}(z)$ as its corresponding total weight, where $z$ is the rightmost vertex in $\tau_{n}$.

We now present the formal description of the algorithm; recall that $\operatorname{ccorder}(G)$ is the procedure presented in [10] to compute a cocomparability order in $\mathcal{O}(m+n)$ time.

```
Algorithm 1: CCWMIS
    Input: \(G=(V, E, w), w: V \rightarrow \mathbb{R}_{>0}\)
    Output: A maximum weight independent set together with its
                weight
    \(\sigma \leftarrow \operatorname{ccorder}(G(V, E)) ; \quad / / \sigma=\left(v_{1}, v_{2}, \ldots, v_{n}\right)\)
    for \(i \leftarrow 1\) to \(n\) do
        \(\tilde{w}\left(v_{i}\right) \leftarrow w\left(v_{i}\right) ;\)
        \(\mathcal{S}_{v_{i}} \leftarrow\left\{v_{i}\right\} ;\)
    \(\tau_{1} \leftarrow\left(v_{1}\right) ; \quad / /\) Constructing \(\tau_{i}\)
    for \(i \leftarrow 2\) to \(n\) do
        Choose \(u\) to be rightmost non-neighbour of \(v_{i}\) with respect to
        \(\tau_{i-1}\);
        if \(u\) exists then
            \(\tilde{w}\left(v_{i}\right) \leftarrow w\left(v_{i}\right)+\tilde{w}(u) ;\)
            \(\mathcal{S}_{v_{i}} \leftarrow\left\{v_{i}\right\} \cup \mathcal{S}_{u} ;\)
        \(\tau_{i} \leftarrow \operatorname{insert}\left(v_{i}, \tau_{i-1}\right) ;\)
        // Insert \(v_{i}\) into \(\tau_{i-1}\) such that \(\tau_{i}\) stays ordered with respect to \(\tilde{w}(\cdot)\)
    \(z \leftarrow\) the rightmost vertex in \(\tau_{n} ;\)
    return \(\mathcal{S}_{z}\) and \(\tilde{w}(z)\);
```

We illustrate the algorithm using a cocomparability graph and a corresponding cocomparability ordering given in Figure 1. Table 1 shows how $\tau_{i}$ is created by the algorithm. Recall that the vertices are processed in $\sigma$ 's order and vertex $v_{i}$ is inserted into $\tau_{i-1}$ according to its updated weight.


Figure 1: A cocomparability graph with a valid cocomparability ordering; positive weights are given below the vertices, with $0<\epsilon<\frac{1}{6}$.

| $v_{i}$ | $u$ | $\mathcal{S}_{v_{i}}$ | $\tilde{w}\left(v_{i}\right)$ | $\tau_{i}$ |
| :--- | :--- | :--- | :--- | :--- |
| $v_{1}$ | - | $\left\{v_{1}\right\}$ | 1 | $v_{1}$ |
| $v_{2}$ | - | $\left\{v_{2}\right\}$ | 0.5 | $v_{2}, v_{1}$ |
| $v_{3}$ | $v_{1}$ | $\left\{v_{3}, v_{1}\right\}$ | $2-\epsilon$ | $v_{2}, v_{1}, v_{3}$ |
| $v_{4}$ | - | $\left\{v_{4}\right\}$ | $3 \epsilon$ | $v_{4}, v_{2}, v_{1}, v_{3}$ |
| $v_{5}$ | $v_{1}$ | $\left\{v_{5}, v_{1}\right\}$ | 5 | $v_{4}, v_{2}, v_{1}, v_{3}, v_{5}$ |
| $v_{6}$ | $v_{3}$ | $\left\{v_{6}, v_{3}, v_{1}\right\}$ | $4-2 \epsilon$ | $v_{4}, v_{2}, v_{1}, v_{3}, v_{6}, v_{5}$ |
| $v_{7}$ | $v_{6}$ | $\left\{v_{7}, v_{6}, v_{3}, v_{1}\right\}$ | $6-2 \epsilon$ | $v_{4}, v_{2}, v_{1}, v_{3}, v_{6}, v_{5}, v_{7}$ |

Table 1: Step by step construction of the ordering $\tau_{n}$ as computed by Algorithm 1. At iteration $i, v_{i}$ is being processed to create $\tau_{i} ; u$ denotes the rightmost non-neighbour of the vertex being processed; "-" means no such vertex $u$ exists. By Algorithm 1 , $z=v_{7}$ and thus a maximum weight independent set of the graph in Figure 1 is $\mathcal{S}_{z}=\left\{v_{7}, v_{6}, v_{3}, v_{1}\right\}$ with weight $\tilde{w}(z)=6-2 \epsilon$.

## 3. Correctness, Complexity Analysis, and Robustness

Recall that $\mathcal{S}_{v_{i}}$ is the set associated with $v_{i}$ recursively constructed by finding $u$, the rightmost non-neighbour of $v_{i}$ in $\tau_{i-1}$; in other words $\mathcal{S}_{v_{i}}$ denotes
a set of vertices including $v_{i}$ whose weights sum up to $\tilde{w}\left(v_{i}\right)$. Therefore $w\left(\mathcal{S}_{v_{i}}\right)=\tilde{w}\left(v_{i}\right)$. For all $i, \mathcal{S}_{v_{i}}$ is initialized to $\left\{v_{i}\right\}$ in step 4 of Algorithm 1 and is updated accordingly in step 10 .

Lemma 1. For all $i$, on entry to step 11 of Algorithm 1, the set $\mathcal{S}_{v_{i}}$ is an independent set.

Proof. The proof is by induction on $i$. For $i=1$ the set $\mathcal{S}_{v_{1}}=\left\{v_{1}\right\}$ as initialized in step 4 is an independent set.

Suppose the lemma holds for all $j \in\{1, \ldots, i-1\}$ and look at vertex $v_{i}$. Obviously, if there is no $u$ as defined in step 7, then $v_{i}$ is universal to the vertices in $\tau_{i-1}$ and thus we have $\mathcal{S}_{v_{i}}=\left\{v_{i}\right\}$ as initialized in step 4 . Consider now the case that there is such a vertex $u$ and assume for contradiction that $i$ is the first iteration where the set $\mathcal{S}_{v_{i}}$ computed in step 10 is not an independent set. At iteration $i, v_{i}$ is being processed; let $v_{j<i}(=u)$ be the rightmost non-neighbour of $v_{i}$ in $\tau_{i-1}$ which means $v_{j}$ was processed before $v_{i}$ and thus:

$$
\begin{align*}
& v_{j} \prec_{\sigma} v_{i} \\
& v_{j} v_{i} \notin E \\
& \mathcal{S}_{v_{i}}=\left\{v_{i}\right\} \cup \mathcal{S}_{v_{j}} \tag{2}
\end{align*}
$$

$\mathcal{S}_{v_{j}}$ is an independent set by the induction hypothesis.
Given (2) and (3), if $\mathcal{S}_{v_{i}}$ is not an independent set, there must exist a vertex $a \in \mathcal{S}_{v_{j}}$ where $a v_{i} \in E$, and by (3), $a v_{j} \notin E$. Furthermore, we know that $a \prec_{\sigma} v_{j}$, since for creating $\tau_{j}$ vertex $v_{j}$ was inserted into $\tau_{j-1}$ to the right of its rightmost non-neighbour in $\tau_{j-1}$. Thus the ordering of the triple $\left(a, v_{j}, v_{i}\right)$ implied by the cocomparability ordering $\sigma$ is $a \prec_{\sigma} v_{j} \prec_{\sigma} v_{i}$. However, the edge $a v_{i}$ flying over $v_{j}$ contradicts $\sigma$ being a cocomparability order; therefore on entry to step 11 of Algorithm 1, $\mathcal{S}_{v_{i}}$ is an independent set.

Lemma 2. For all $i$, on entry to step 11 of Algorithm 1, in the graph $G\left[v_{1}, \ldots, v_{i}\right]$ the set $\mathcal{S}_{v_{i}}$ is of maximum weight among the independent sets containing $v_{i}$.

Proof. The proof is again by induction on $i$. For $i=1$, the maximum weight independent set in $G\left[v_{1}\right]$ is just $\mathcal{S}_{v_{1}}=\left\{v_{1}\right\}$ with $\tilde{w}\left(v_{1}\right)=w\left(v_{1}\right)$.

Suppose now that the claim holds for all $j \in\{1, \ldots, i-1\}$ and let $v_{i}$ be the vertex considered. Further, let $u$ be the rightmost vertex that is
non-adjacent to $v_{i}$ in $\tau_{i-1}$. If no such vertex $u$ exists, then $v_{i}$ is universal to all vertices in $\tau_{i-1}$, and $\mathcal{S}_{v_{i}}=\left\{v_{i}\right\}$ as initialized in step 4 is the only independent set in $G\left[v_{1}, \ldots, v_{i}\right]$ that contains $v_{i}$, and thus has maximum weight among all independent sets containing $v_{i}$. Suppose now that such a vertex $u$ exists. Since $\tau_{i-1}$ contains a non-decreasing order of the updated weights $\tilde{w}(v)$ for $v \in\left\{v_{1}, \ldots, v_{i-1}\right\}$, we thus know that $\mathcal{S}_{u}$ is an independent set containing $u$ with the maximum weight such that $v_{i}$ can be added to $\mathcal{S}_{u}$ and by Lemma 1 maintains independency. If there were another independent set $\mathcal{S}_{a}$ for $a \in\left\{v_{1}, \ldots, v_{i-1}\right\}$ such that $\tilde{w}(a)>\tilde{w}(u)$ and $a$ is non-adjacent to $v_{i}$, then $u \prec_{\tau_{i-1}} a$ thereby contradicting Algorithm 1 choosing $u$. Therefore $\mathcal{S}_{v_{i}}$ satisfies the lemma.

Lemma 3. For $1 \leq i \leq n$, let $z_{i}$ be the rightmost vertex of $\tau_{i}$, then $\mathcal{S}_{z_{i}}$ is a maximum weight independent set in $G\left[v_{1}, \ldots, v_{i}\right]$.

Proof. The proof is again by induction on $i$. For $i=1$ the lemma is obvious.
Suppose the claim holds for all $j \in\{1, \ldots, i-1\}$. Consider $z_{i-1}$, the rightmost vertex of $\tau_{i-1}$, and let $\tilde{w}\left(z_{i-1}\right)$ be its corresponding updated weight. Because insertion to $\tau_{i-1}$ is done rightmost in non-decreasing order:

$$
\tilde{w}\left(z_{i-1}\right) \geq \tilde{w}(a), \forall a \in\left\{v_{1}, \ldots, v_{i-1}\right\}
$$

By the induction hypothesis, $\mathcal{S}_{z_{i-1}}$ is a maximum weight independent set in $G\left[v_{1}, \ldots, v_{i-1}\right]$. When processing $v_{i}$, we scan $\tau_{i-1}$ from right to left to insert $v_{i}$ and maintain the non-decreasing order of $\tau_{i-1}$. Either $\tilde{w}\left(v_{i}\right) \geq \tilde{w}\left(z_{i-1}\right)$, in which case, $v_{i}$ is the rightmost vertex of $\tau_{i}$, and hence $z_{i}=v_{i}$ and $\mathcal{S}_{v_{i}}$ is a maximum weight independent set in $G\left[v_{1}, \ldots, v_{i}\right]$, or $\tilde{w}\left(v_{i}\right)<\tilde{w}\left(z_{i-1}\right)$ and so $z_{i}=z_{i-1}$ and $\mathcal{S}_{z_{i}}=\mathcal{S}_{z_{i-1}}$ remains a maximum weight independent set in $G\left[v_{1}, \ldots, v_{i}\right]$.

Theorem 1. Algorithm 1 computes a maximum weight independent set of $G$ when $G$ is a cocomparability graph.

Proof. This follows directly from Lemma 3.
To show that Algorithm 1 has complexity $\mathcal{O}(m+n)$ we have to explain some implementation details. We assume we are given an adjacency list representation of $G(V, E)$. Using the algorithm in [10], we compute a cocomparability ordering $\sigma$ of the vertices of $G$, i.e., step 1 of Algorithm 1 is computed in $\mathcal{O}(m+n)$ time. The ordering $\sigma=\left\{v_{1}, v_{2}, \ldots, v_{n}\right\}$ is implemented using a doubly linked list.

In the remainder of the analysis, we denote by $u$ the rightmost nonneighbour in $\tau_{i-1}$ of vertex $v_{i}$, if such a vertex $u$ exists. In order to determine $u$, we create an array $A$ of size $n$ initialized to $A[k]=0, \forall 1 \leq k \leq n$. At iteration $i$ we update $A$ such that $A[j]=i$ if and only if $v_{j} v_{i} \in E$; i.e. we keep the $i^{t h}$ row of the adjacency matrix of $G$, where $A[j]=i$ stands for $v_{i} v_{j} \in E$ and $A[j]<i$ for $v_{i} v_{j} \notin E$. Now for determining $u$ it suffices to scan $\tau_{i-1}$ from right to left looking for the first vertex $v_{j} \in \tau_{i-1}$ such that $A[j] \neq i$; this vertex is then chosen to be $u$ and we create a pointer $p$ for vertex $v_{i}$ that points to this rightmost non-neighbour $u$ (this pointer is necessary to output the maximum independent set at the end). Once the weight of $v_{i}$ is updated to $\tilde{w}\left(v_{i}\right)=\tilde{w}(u)+w\left(v_{i}\right)$, we scan $\tau_{i-1}$ from right to left once again to insert $v_{i}$ into $\tau_{i-1}$. To this end, we update the doubly linked lists pointers appropriately to maintain the increasing order of the weights in the new ordering. Since the pointer $p$ keeps track of vertex $u$, we thus only need to scan the linked list of $\tau_{i-1}$ up to pointer $p$.

Now we can study the complexity of this algorithm. For every $v_{i}$, we first scan its adjacency list to update $A$, then we scan $\tau_{i-1}$ from right to left to determine $u$, and finally scan $\tau_{i-1}$ a second time to insert $v_{i}$ and maintain the non-decreasing order of the updated weights. Setting the array $A$ requires scanning $v_{i}$ 's adjacency list in any order and for every $v_{h}$ in $v_{i}$ 's list we set $A[h]=i$. This operation takes $\mathcal{O}\left(d_{v_{i}}\right)$ steps where $d_{v_{i}}$ denotes the degree of $v_{i}$.

Scanning $\tau_{i-1}$ from right to left to determine $u$ requires at most $\mathcal{O}\left(d_{v_{i}}\right)$ checks to see whether $A[j]<i$ for $v_{j} \in \tau_{i-1}$. If such a vertex $u$ exists then in constant time we update $\tilde{w}\left(v_{i}\right)$; similarly, in constant time we create the above mentioned pointer $p$ that points to $u$. Otherwise, if $u$ does not exist, $v_{i}$ must be universal to all vertices in $\tau_{i-1}$, and again it will cost at most $\mathcal{O}\left(d_{v_{i}}\right)$ checks to conclude that no such $u$ exists. Consequently, step 7 of Algorithm 1 takes $\mathcal{O}\left(d_{v_{i}}\right)$ time per vertex.

Finally we need to insert $v_{i}$ into $\tau_{i-1}$ to create $\tau_{i}$. Since the weights of all vertices are strictly positive, we have $\tilde{w}\left(v_{i}\right)=w\left(v_{i}\right)+\tilde{w}(u)>\tilde{w}(u)$ and thus $u \prec_{\tau_{i}} v_{i}$. Since it takes at most $\mathcal{O}\left(d_{v_{i}}\right)$ steps to determine $u$ and $\tilde{w}(u)<\tilde{w}\left(v_{i}\right)$, it takes at most $\mathcal{O}\left(d_{v_{i}}\right)$ comparisons to insert $v_{i}$ into $\tau_{i-1}$ when scanning $\tau_{i-1}$ from right to left. Thus step 11 of Algorithm 1 takes at most $\mathcal{O}\left(d_{v_{i}}\right)$ steps per vertex as well.

Step 13 can easily be determined in constant time with the use of a righthand end pointer of $\tau_{i-1}$. Thus all operations take at most $\mathcal{O}\left(d_{v_{i}}\right)$ time per vertex; consequently when all vertices are processed, the for-loop in steps 6
to 12 of Algorithm 1 takes at most $\mathcal{O}(m+n)$ time in total. As already mentioned, step 1 is done in linear time [10, and clearly the for-loop in steps 2 to 5 takes linear too. Creating $\mathcal{S}_{z}$ in line 14 also takes linear time as it suffices to start at $\tau_{n}$ 's righthand end pointer to find $z$ and then unravel the $p$ pointers starting with $z$ 's $p$ pointer. We therefore conclude with the following theorem.

Theorem 2. If $G(V, E, w)$ is a weighted cocomparability graph, then the maximum weight independent set of $G$ can be computed in $\mathcal{O}(m+n)$ time.

Robustness. To make the algorithm robust, it suffices to scan the neighbourhood of the vertex being processed to check if one of its neighbours appears earlier in the sub-solution.

More precisely, let $v_{i}$ be the vertex being processed, and let $v_{j}$ be the right most non-neighbour of $v_{i}$ in $\tau_{i-1}$. The algorithm would create $\mathcal{S}_{i}$ as $\mathcal{S}_{j} \cup\left\{v_{i}\right\}$. Before creating $\mathcal{S}_{i}$, we scan $N\left(v_{i}\right)$ to see if for some $x \in \mathcal{S}_{j}, x v_{i} \in E$. This operation takes $\mathcal{O}\left(d_{v_{i}}\right)$. If such an $x$ exists, the algorithm breaks and returns $x, v_{j}, v_{i}$ as an umbrella. As $v_{i}$ is the left most such vertex in $\sigma$, it follows that $x v_{j}, v_{j} v_{i} \notin E, x v_{i} \in E$. Since vertices are processed in the $\sigma$ ordering, this umbrella occurs in $\sigma$, thus contradicting $\sigma$ being a cocomparability order.

Suppose the algorithm returns a solution $\mathcal{S}$ even though the graph is not a cocomparability graph. Then it can be shown that $\mathcal{S}$ is still a maximum weight independent set. For this let $A=\left\{a_{1}, a_{2}, \ldots, a_{k}\right\}$ be an optimal solution of $G$ such that $a_{1} \prec_{\sigma} a_{2} \prec_{\sigma} \ldots \prec_{\sigma} a_{k}$. Note that Lemma 2 still holds for $G$; for otherwise let $v_{i}$ be the first vertex to break Lemma 2. Suppose $\mathcal{S}_{i}=\mathcal{S}_{j} \cup\left\{v_{i}\right\}$ is not a maximum weight independent set that $v_{i}$ belongs to in $G\left[v_{1}, \ldots, v_{i}\right]$ : Either (i) there exists a set $\mathcal{S}_{h}$ found by the algorithm for some vertex $v_{h}$ such that $\mathcal{S}_{h} \cup\left\{v_{i}\right\}$ has a bigger weight than $\mathcal{S}_{i}$, or (ii) there exists a set of vertices $B=\left\{b_{1}, b_{2}, \ldots, b_{t}\right\}$ that was not created by the algorithm such that $B \subseteq\left\{v_{1}, \ldots, v_{i-1}\right\}$ and $B \cup\left\{v_{i}\right\}$ has a bigger weight than $\mathcal{S}_{i}$.
(i) Suppose such an $\mathcal{S}_{h}$ exists; then $v_{j} \prec_{\tau_{i-1}} v_{h}$ and $\mathcal{S}_{h}$ would have been chosen by the algorithm.
(ii) Suppose that the set $B$ exists as defined above and let $b_{1} \prec_{\sigma} b_{2} \prec_{\sigma}$ $\ldots \prec_{\sigma} b_{t}$ be the ordering of the elements of $B$ as processed by the algorithm, i.e., as ordered by $\sigma$. By the choice of $v_{i}, b_{t}$ satisfies Lemma 2, and thus $b_{t}$ belongs to a set, call it $\mathcal{S}_{\ell}$, where $b_{t}=v_{\ell}$ for some $\ell \in\{1, \ldots, n\}$, such that
$\tilde{w}\left(v_{\ell}\right) \geq \sum_{s=1}^{t} w\left(b_{s}\right)$. By the choice of $\mathcal{S}_{j}$, we know that $\tilde{w}\left(v_{j}\right) \geq \tilde{w}\left(v_{\ell}\right) \geq$ $\sum_{s=1}^{t} w\left(b_{s}\right)$, thus $\mathcal{S}_{i}=\mathcal{S}_{j} \cup\left\{v_{i}\right\}$ still satisfies Lemma 2.

Therefore when processing the elements of $A$ as ordered by $\sigma$, there exists a set $\mathcal{S}_{f}\left(\right.$ where $\left.v_{f}=a_{k}\right)$ that is a maximum weight independent set in $G\left[v_{1}, \ldots, v_{f}=a_{k}\right]$ containing $a_{k}$. Consequently $\mathcal{S}_{f}$ is an optimal solution, and since the algorithm does not break, $\mathcal{S}_{f}$ remains an optimal solution throughout all iterations and is returned by the algorithm. The same argument holds if there exists more than one optimal solution. Therefore the algorithm is robust as it either returns an umbrella (showing that the given ordering was not a cocomparability order) or an optimal solution.

Minimum Vertex Cover. It is a well known fact that for a maximum independent set $S$ of a graph $G$, the set $V \backslash S$ is a minimum vertex cover of $G$. If we chose $S$ to be the independent set returned by Algorithm 1, we therefore get the following corollary.

Corollary 1. If $G(V, E, w)$ is a weighted cocomparability graph, with weight function $w: V \rightarrow \mathbb{R}_{>0}$, a minimum weight vertex cover of $G$ can be computed in $\mathcal{O}(m+n)$ time.

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[^0]:    Email addresses: ekkehard.koehler@b-tu.de (Ekkehard Köhler), lalla@cs.toronto.edu (Lalla Mouatadid)

