

Async, Models and ORM

CSC309

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So far

- Modern architecture of web apps
 - Frontend & backend
 - APIs
- Server-side JavaScript
 - JS projects with Node
- Next.js API handlers

This session

- Async programming
 - Event loop and promises
- Data management
 - Model design
 - The MVC design pattern
- ORMs

API Handlers

- API handlers can do more **sophisticated** work
 - Read from/write into the **database**
 - Make **requests** to other servers/APIs
 - **File** operations
- These are potentially **very slow**
 - Compared to the rest of the handler's job
 - Which is mostly simple **object manipulation** logic

How to optimize

- We need to exactly identify what causes the handler to be slow
 - Is it complex CPU processing? Or I/O waits?
- In computer science, there is two types of tasks:
 - I/O bound
 - CPU bound

I/O bound vs CPU bound

Visit <https://softwareg.com.au/blogs/computer-hardware/io-bound-vs-cpu-bound-examples>

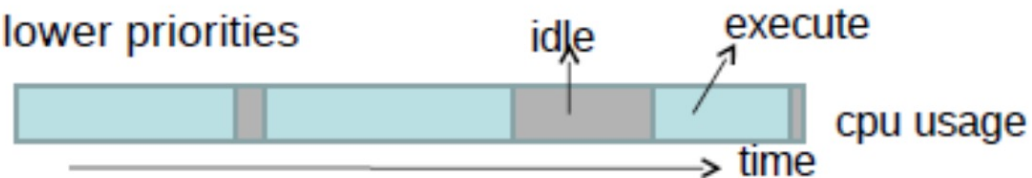
- I/O bound

- Has small bursts of CPU activity and then waits for I/O
- eg. Word processor
- Affects user interaction (we want these processes to have highest priority)



- CPU bound

- Hardly any I/O, mostly CPU activity (eg. gcc, scientific modeling, 3D rendering, etc)
 - Useful to have long CPU bursts
- Could do with lower priorities



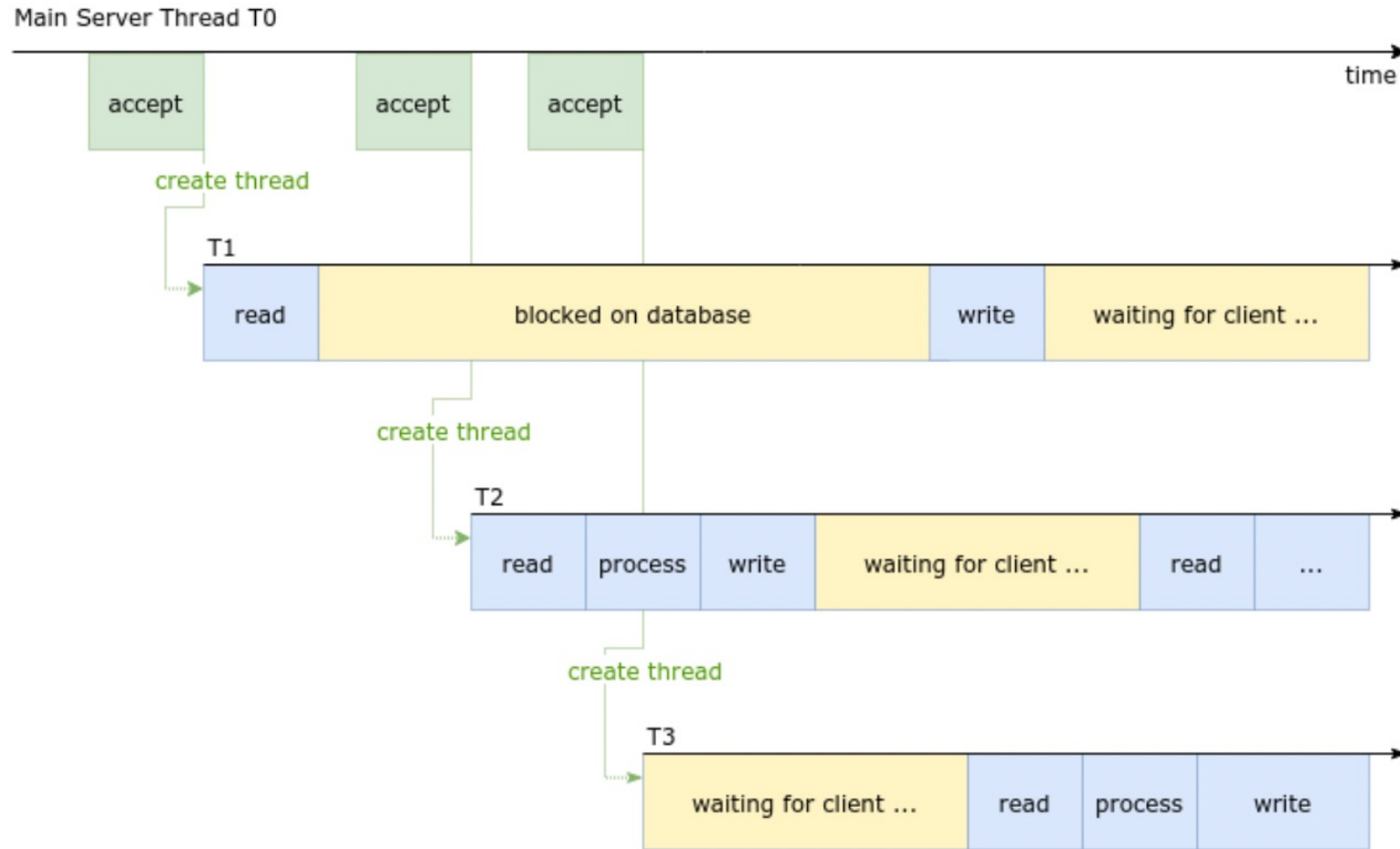
Source: http://www.cse.iitm.ac.in/~chester/courses/16o_os/slides/7_Scheduling.pdf

Optimization

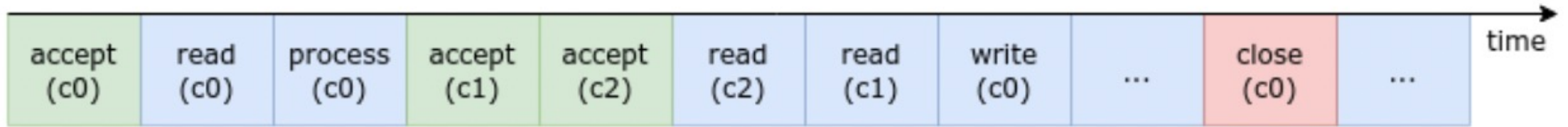
- CPU bound tasks could speed up with multi-threading
 - More CPU power -> process finishes sooner
- What about I/O bound ones?
 - More threads -> more idle threads -> more waste of resource
- Are API handlers I/O bound or CPU bound?

Web server architecture

Visit <https://levelup.gitconnected.com/event-driven-servers-a-intuitive-study-6d1677818d2a>



Event loop



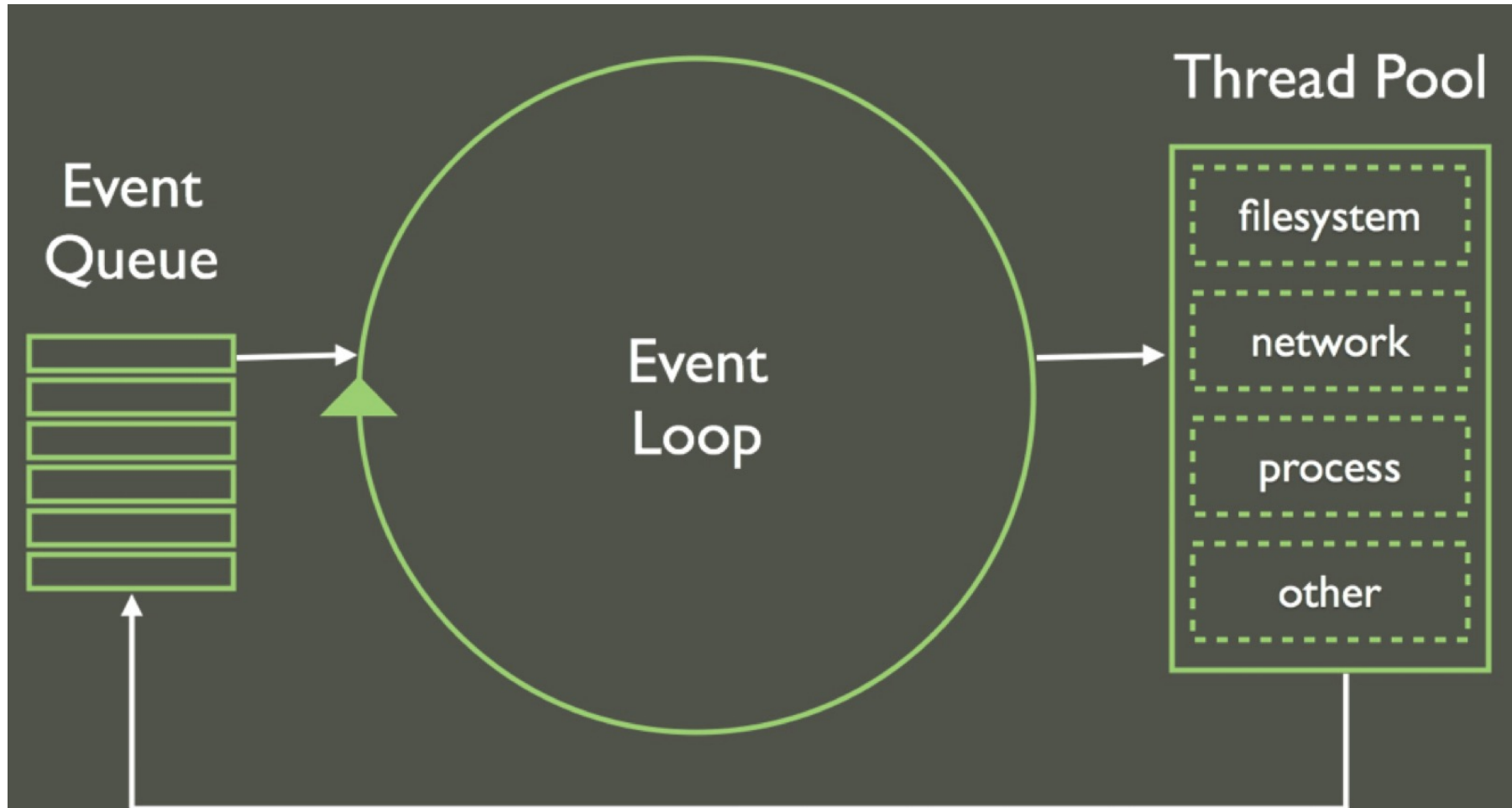
- A smart way to do **more** work with the **same** CPU power!
- Take control from the **idling task** and give to **another task** that needs it now!
- All done in just **one** thread!

Event loop logic (simplified)

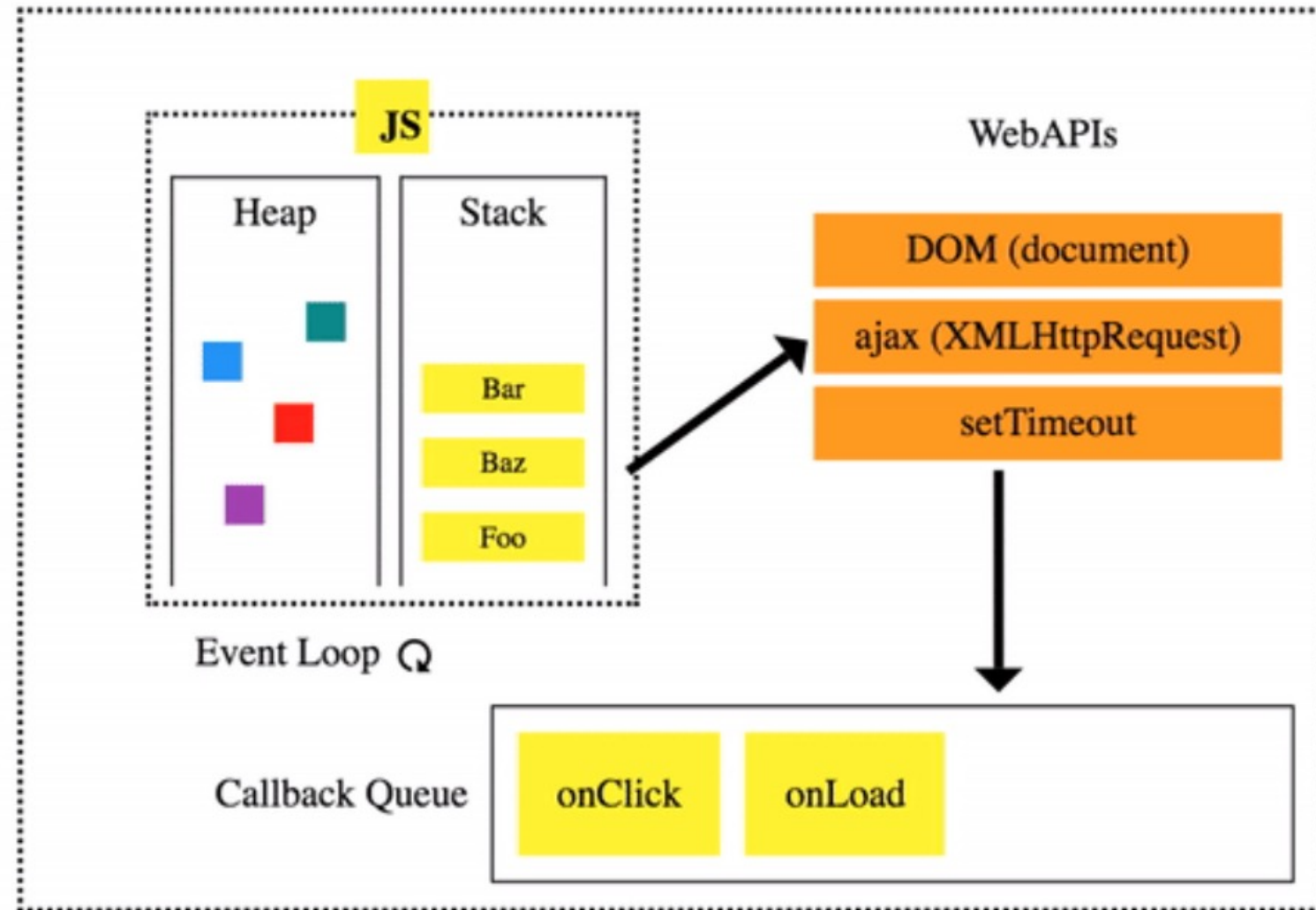
```
function event_loop():  
    while true:  
        # Get the first task in the queue  
        current_task = task_queue.pop(0)  
  
        # Execute the task IN THE SAME THREAD  
        result = execute(current_task)  
  
        if result is not complete:  
            # If it's still blocked by I/O, or is blocked by  
            # a different I/O task, push it to the end of the queue  
            task_queue.append(current_task)
```

Event loop logic

Visit <https://www.youtube.com/watch?v=zphcsoSJMvM>



Event Loop



Source: <https://medium.com/@Rahulx1/understanding-event-loop-call-stack-event-job-queue-in-javascript-63dcd2c71ecd>

Async programming

- **Not** naturally **available** in many languages
 - C, C++, Java, Python (until 3.4)
- Workarounds
 - Callbacks
 - Promises

Callback hell!

Visit <http://callbackhell.com>

```
fs.readdir(source, function (err, files) {
  if (err) {
    console.log('Error finding files: ' + err)
  } else {
    files.forEach(function (filename, fileIndex) {
      console.log(filename)
      gm(source + filename).size(function (err, values) {
        if (err) {
          console.log('Error identifying file size: ' + err)
        } else {
          console.log(filename + ' : ' + values)
          aspect = (values.width / values.height)
          widths.forEach(function (width, widthIndex) {
            height = Math.round(width / aspect)
            console.log('resizing ' + filename + 'to ' + height + 'x' + height)
            this.resize(width, height).write(dest + 'w' + width + '_' + filename, function(err) {
              if (err) console.log('Error writing file: ' + err)
            })
          }).bind(this)
        }
      })
    })
  }
})
```

Promises

- Example:

```
callExternalAPI(...)  
  .then(result => readFromDb(...))  
  .then(result => writeIntoDb(...))  
  .then(result => produceResponse(...))  
  .catch(failureCallback)
```

- Code does **not** get **nested** like callbacks
 - But all subsequent logic (even sync) will be in **then** clauses

Async programming

- **Async** functions
 - Available in JavaScript, Python, Go, ...
- The exact same flow of code as in sync programming
 - At every I/O blocking task, put **await**
 - The rest is **handled** by the interpreter, event loop, etc.
- Life could not be easier!

Async programming in JavaScript

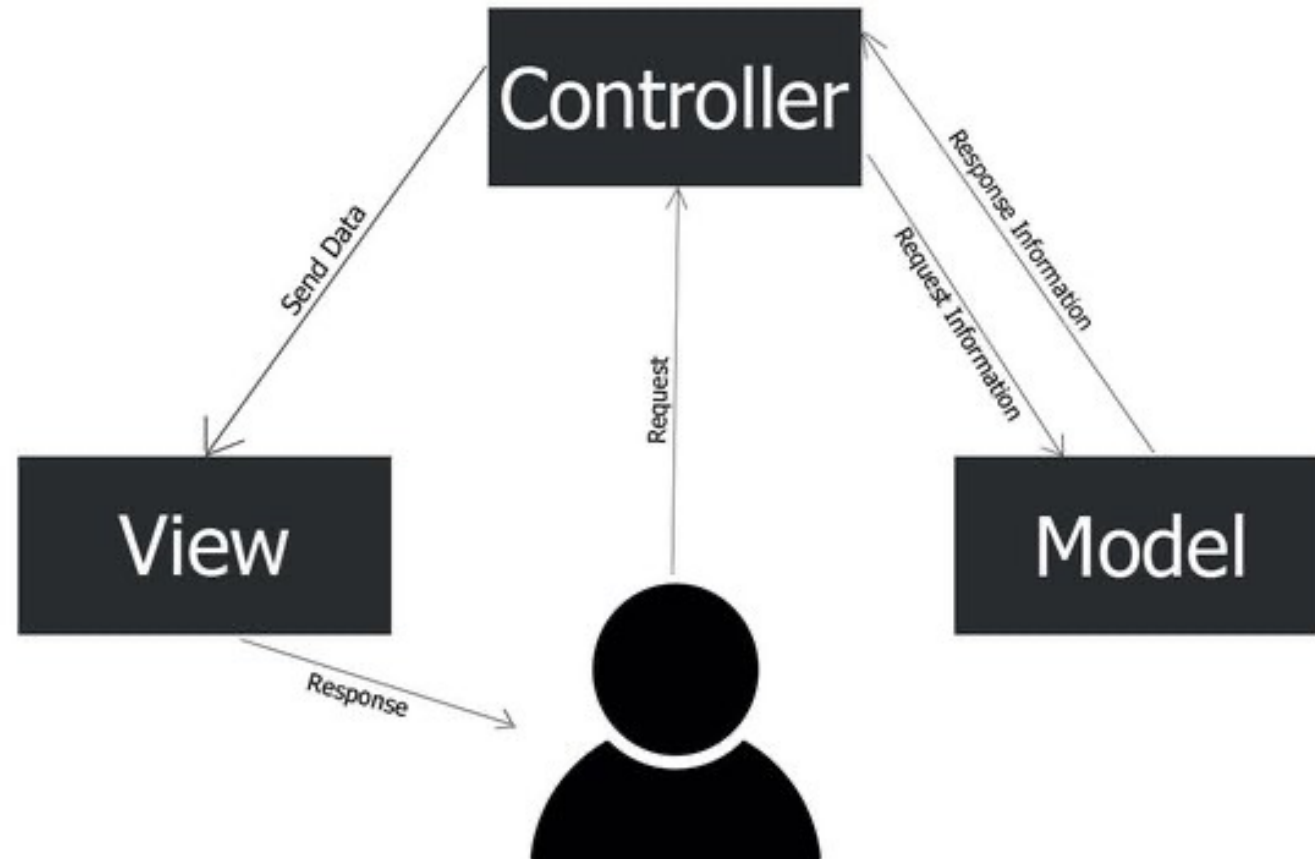
- Example

```
async function handler(req, res) {  
  try{  
    const apiResponse = await callExternalAPI(...)  
    const readResponse = await readFromDb(...)  
    const writeResponse = await writeIntoDb(...)  
  
    // produce and return result  
  } catch (error) {  
    // failure callback  
  }  
}
```

Midterm is up to the previous slide!

MVC

Model-View-Controller



Source: <https://bap-software.net/en/knowledge/mvc-model/>

MVC in web apps

- **View**: the **frontend** components
 - HTML, CSS, client-side JS logic
 - In frontend is complex, it could have controller logic as well
- **Controller**: the **API handler** logic, Next.js framework, etc.
 - Request handling, interaction with client, querying database, etc.
- **Model**: Data **management** logic
 - How data should be **defined**, what **fields** are there, how it is stored in database

Data persistence

- We have not stored/read data so far!
 - Every web application needs a **persistent** storage
- Many different **databases** are around
 - Relational: Postgres, MySQL
 - Non-relational: Cassandra, MongoDB
- Node.js **supports** various database **backends**

Do we need Node.js support?

- Technically, we can make a TCP **connection** to any database and run **queries**
- But this is a **terrible** idea!
 - WHY?
- How can the **framework**/language help us out?

Object Relational Mapper

- Provides an **abstraction** over the underlying database **queries**
- Method/attribute **accesses** are **translated** to queries
- Results are **wrapped** by **objects**/attributes

Object Relational Mapper

- **Simplicity**: No need to use SQL syntax
- **Consistency**: Everything is in the same **language** (JS)
- Can **switch** database backend **easily**
- Enables **Object Oriented Programming**
- Runs a **secure** and **efficient** query
 - SQL injection, atomicity, etc.
- But for **super-efficient** queries, you might still need to run **raw** queries

SQLite

- **Light-weight** database that stores everything in one single **file**
- Follows standard **SQL** syntax
- Great option for **development**: no **setup**/installation required
- For **production**, switch to a more **sophisticated** database



Models

- Represents, and **manages** application's **data**
 - The **M** from **MVC**
- Typically defined as **classes**
- Thanks to **ORM**, automatically mapped to a **table** in the **database**

Node.js ORMs

- Several ORMs exist
 - Prisma
 - Sequelize
 - TypeORM
- In this course, we use **Prisma**
 - **Simple** and very popular

Prisma

Visit <https://www.prisma.io/docs/getting-started/quickstart>

- Install via

```
npm i prisma @prisma/client @prisma/studio
```

- Run `npx prisma init`

- Creates a file named `schema.prisma`

- Prisma generates JS **classes** from its **schema** file

- And **syncs** it with the database schema
- More on that later in the course

The schema file

- The schema file is **not** a JS file
 - It's Prisma's custom language
- Model definition is something in between **classes** and **tables**

```
generator client {  
  provider = "prisma-client-js"  
  engineType = "binary"  
}  
  
datasource db {  
  provider = "sqlite"  
  url      = "file:./dev.db"  
}  
  
model User {  
  id          Int      @id @default(autoincrement())  
  username    String   @unique  
  password    String  
  firstName   String   @default("")  
  lastName    String   @default("")  
  createdAt   DateTime @default(now())  
}
```

Sync with database

- The schema file does **not** automatically **impact** anything!
- To generate the relevant JS **classes**:
 - Run `npx prisma generate`
- To sync the schema with the **database**:
 - Run `npx prisma migrate dev`
- More on these commands later in the course!

View the database

- Prisma studio

`npx prisma studio`

- Access from **localhost:5555**

- Great visual tool to browse the **tables** and **modify** data

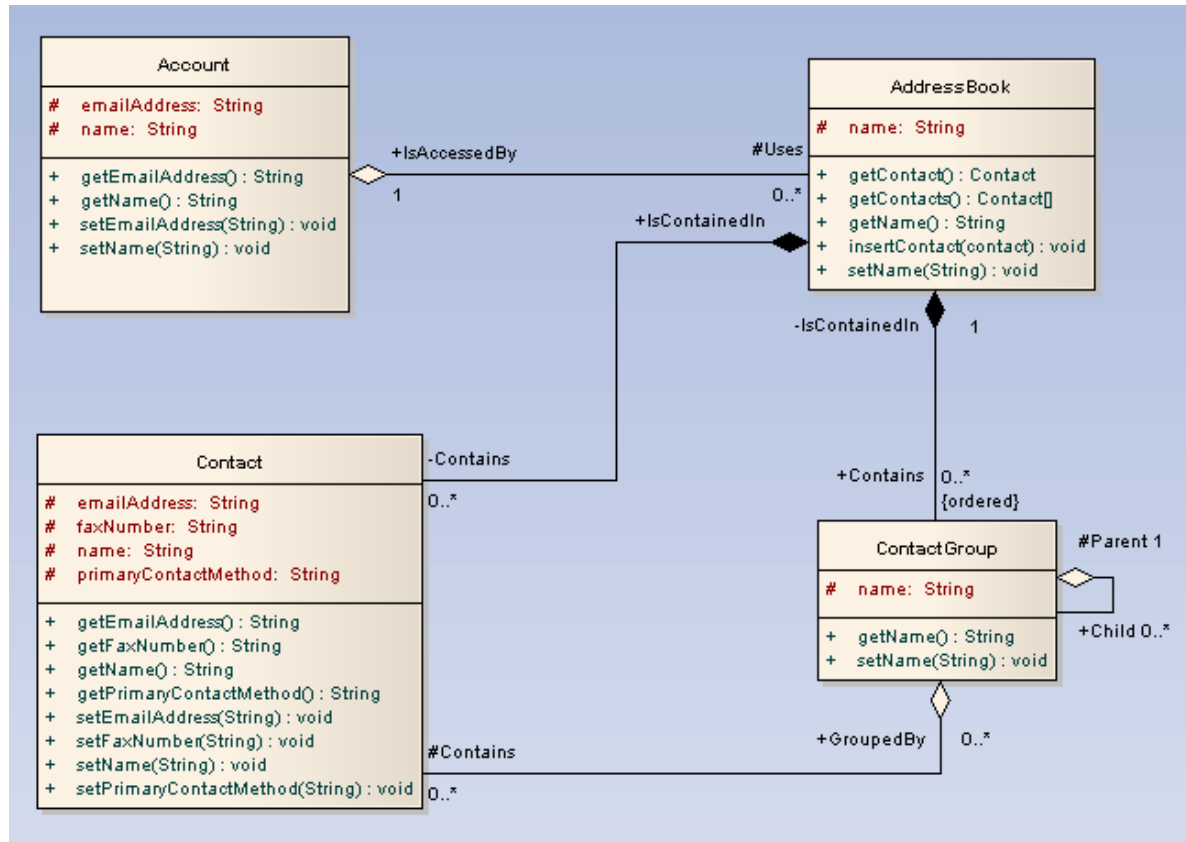
categories	employees	order_details	order_details 2	+
Filters	None	Fields	All	Showing 59 of 59
		Add record	Save 4 changes	Discard changes
address	birth_date	city	employee_id	extension
507 - 20th Ave. E.\nApt	1948-12-08T00:00:00.000Z	Seattle	1	5467
908 W. Capital Way	1948-12-08T00:00:00.000Z	Tacoma	2	3457
722 Moss Bay Blvd.	1948-12-08T00:00:00.000Z	Kirkland	3	3355
4110 Old Redmond Rd.	1948-12-08T00:00:00.000Z	Redmond	4	5176
14 Garrett Hill	1948-12-08T00:00:00.000Z	London	5	3453
Coventry House\nMiner Rd.	1948-12-08T00:00:00.000Z	London	6	428

Model design

- **MUST** be done **before** coding starts
- Independent of programming **language** and **framework**
- Changing the models is **not** always **easy**
 - Especially in the **production** phase
- Models involve user **data**: the most **sensitive** part of your application
 - It's important to design **secure** and **efficient** models

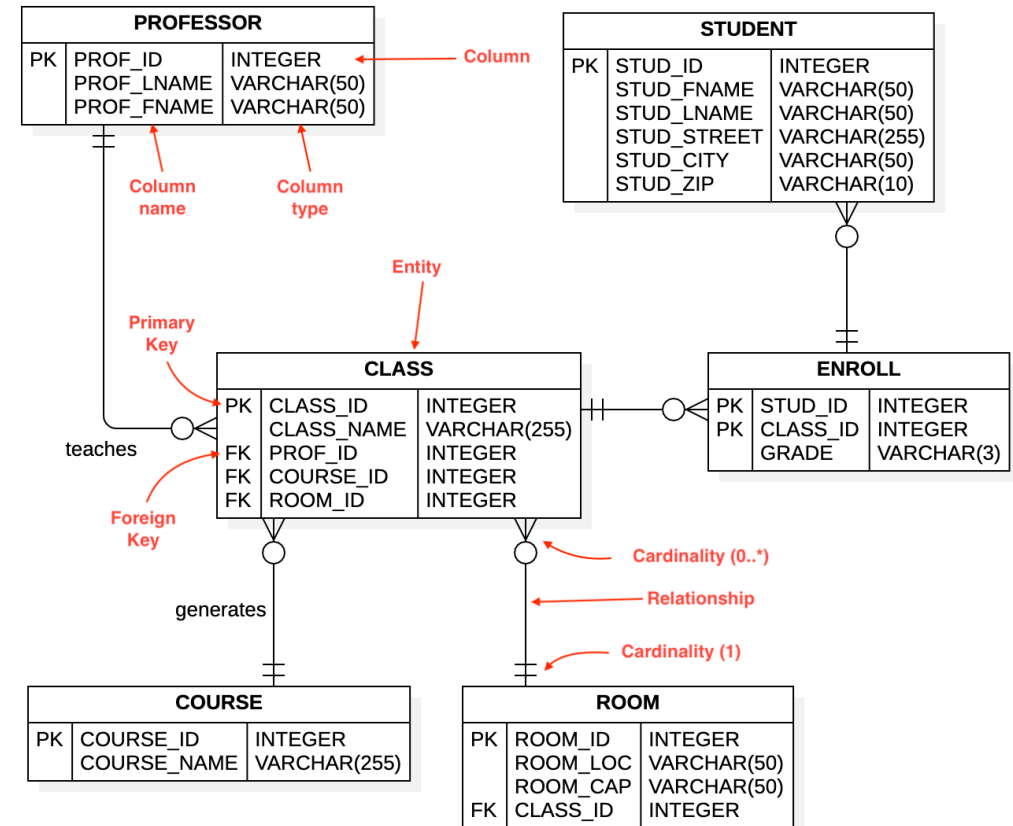
Model design

Class diagram



Source: https://sparxsystems.com/images/screenshots/uml2_tutorial/cl01.png

ER diagram



Source: <https://docs.staruml.io/working-with-additional-diagrams/entity-relationship-diagram>

Model design

- Example: an **online shopping** application
 - Potential models: user, store, product, order, shipment, etc.
- Example: a **learning management system** (LMS)
 - Potential models: user, course, student, assignment, etc.
- Example: a **news** application
 - Potential models: user, news, reporter, comment, report, etc.

Prisma schema

- **Data source**: type and address of the database
 - **provider** could be `sqlite`, `mysql`, `postgresql`, etc.
 - **url** could be file address or server address with credentials
- Define one **model** for each model in the ER (or class) diagram
 - Add **fields** from diagrams as well
 - Mapped to **database** column by the **ORM**

Fields

Visit <https://www.prisma.io/docs/orm/reference/prisma-schema-reference#model-fields>

model field scalar types

String

Boolean

Int

BigInt

Float

Decimal

DateTime

Json

Bytes

Unsupported

■ Field Attributes

@id

@default

@unique

@map

@index

...

■ Model attributes

@@unique

@@map

...

Example model

```
model Product {  
  id          Int          @id @default(autoincrement()) // Primary key with auto-increment  
  name        String       // Required string field  
  description  String?     // Optional string field  
  price        Decimal     @default(0.00) // Decimal field with default value  
  sku          String      @unique // Unique constraint  
  inStock      Boolean     @default(true) // Boolean field with default value  
  quantity     Int         @default(0) // Integer field with default value  
  createdAt    DateTime    @default(now()) // DateTime field with default value  
  updatedAt    DateTime    @updatedAt // Auto-update DateTime field  
  
  categoryId   Int         // Foreign key for category relation  
  category     Category    @relation(fields: [categoryId], references: [id])  
  
  Store        Store?      @relation(fields: [storeId], references: [id])  
  storeId      String?  
  
  Transaction  Transaction[]  
}
```

Null values

- The ? symbol indicates a nullable field
- Having default values is encouraged over null values
 - Null introduces typing complexity, potential for crashes, etc.
- Examples:
 - Empty string, False, 0
- When to use null?
 - When the default value is really distinct from null (e.g., 0 vs null)
 - Depends on the use case

ID (primary key)

- Encouraged to define a **separate**, automatic field for id
 - Either auto-incrementing integer or a **Universally Unique Identifier** (UUID)
- Over time, nearly every **assumption** initially made about the model **changes**
 - **Changing** the primary key is almost **impossible**

Relations

- Use `@relation` for **many-to-one** and **one-to-many** relations
 - Defined as a **foreign key**
 - Also define a column that stores the **id** of the **referenced** model

- Example:

```
categoryId Int
category    Category @relation("CategoryProduct", fields:
[categoryId], references: [id])
```

- **Reverse** traversal done by a field in the original model

```
product Product[] @relation("CategoryProduct")
```


Other relations

- **One-to-one** relations
 - Similar to one-to-many
 - Mark the foreign key column with `@unique`
- **Many-to-many** relations
 - Simply define an array at each end
 - Turned into a **separate table** by the ORM
 - See www.prisma.io/docs/orm/prisma-schema/data-model/relation/many-to-many-relation

Next session

- Querying the database in Next.js **API handlers**
 - **CRUD**
- Midterm at 6pm!