

Steps to Build a DT

- A decision tree is built top-down from a root node and involves partitioning the data into subsets that contain instances with similar values (homogenous)
- To build a decision tree, we need to calculate two types of entropy using frequency tables
 - a) Entropy using the frequency table of the target attribute.
 - b) Joint Entropy using the frequency table (Target, other attribute)
- **Step 1:** Calculate Entropy of the Target (*Measure the uncertainty associated with the target*)

$$H(Y) = - \sum_{i=1}^c p(Y = i) \log_2 p(i)$$

$$H(Y) = -\frac{5}{8} \log_2 \left(\frac{5}{8} \right) - \frac{3}{8} \log_2 \left(\frac{3}{8} \right) = 0.95$$

X ₁	X ₂	Y
T	T	T
T	F	T
T	T	T
T	F	T
F	T	T
F	F	F
F	T	F
F	F	F

- **Step 2:** Calculate Conditional Entropy for the target and each feature (*measure the uncertainty associated with target given each feature*)

- $H(Y|X_1)$
- $H(Y|X_2)$
- Note that: $H(Y|X_1) \leq H(Y)$

X_1	X_2	Y
T	T	T
T	F	T
T	T	T
T	F	T
F	T	T
F	F	F
F	T	F
F	F	F

- **Step 3 :** Calculate Information Gain for each feature:

Think of IG as “How much uncertainty remains in the target after removing effect of the feature”

$$IGain(Y, X_1) = H(Y) - H(Y|X_1)$$

$$IGain(Y, X_2) = H(Y) - H(Y|X_2)$$

- **Step 4:** Choose attribute with the largest information gain as the decision node.
 - A branch with entropy of 0 is a leaf node.
 - A branch with entropy more than 0 needs further splitting.
- **Step 5:** Recurse on non-leaf branches until all data is classified