- 473 Implementer's variables p, q: *real* represent two points along a line. Each number tells the distance of one point from the origin (a standard point). They must be reimplemented by one implementer's variable r: *real* which tells the distance from p to q. For examples, if p=3 and q=5, then r=2; if p=5 and q=3, then r=-2.
- (a) What is the data transformer?
- (b) A user has binary variable b and operation
 compare = b:= q≥p
 Use your transformer from part (a) to transform operation compare.

After trying the question, scroll down to the solution.

(a) What is the data transformer?

§ r = q - p

(b) A user has binary variable b and operation $compare = b := q \ge p$

Use your transformer from part (a) to transform operation compare .

 $\forall p, q \cdot r = q - p \implies \exists p', q' \cdot r' = q' - p' \land (b = q \ge p)$ expand assignment $\forall p, q \cdot r = q - p \Rightarrow \exists p', q' \cdot r' = q' - p' \land b' = (q \ge p) \land p' = p \land q' = q$ one-point twice == $\forall p, q \cdot r = q - p \implies r' = q - p \land b' = (q \ge p)$ context $\forall p, q$. $r = q - p \implies r' = r \land b' = (r \ge 0)$ = some law of arithmetic = $\forall p, q \cdot p = q - r \implies r' = r \land b' = (r \ge 0)$ one-point and idempotent = $r'=r \wedge b'=(r\geq 0)$ definition of assignment = *b*:= *r*≥0

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