424 Prove the following definitions implement simple data-stack theory (Subsection 7.0.2).

```
stack = [nil], [stack; X]

push = \langle s: stack \cdot \langle x: X \cdot [s; x] \rangle \rangle

pop = \langle s: stack \cdot s \mid 0 \rangle

top = \langle s: stack \cdot s \mid 1 \rangle
```

After trying the question, scroll down to the solution.

§ Consider the implementation to be four axioms, named by their left sides. Now I prove each of the axioms of simple data-stack theory. First, $stack \neq null$ by contradiction.

```
conjoin stack axiom
      stack = null
=
      stack = null \land stack = [nil], [stack; X]
                                                                                   context, then specialize
\implies null = [nil], [null; X]
                                                                        both; and [] distribute over,
      null = [nil], null
                                                                                       null is identity for,
=
      null = [nil]
                                                                                                 transparency
\implies \phi null = \phi [nil]
                                                            size axioms; note that [nil] is an element
                                                                because all 0 of its items are elements
=
      0 = 1
                                                                                            arithmetic axiom
      \perp
Let s: stack and x: X. Then
      push\ s\ x:\ stack
                                                                            use push and stack axioms
=
      \langle s: stack \cdot \langle x: X \cdot [s; x] \rangle \rangle s x : [nil], [stack; X]
                                                                                                          apply
=
      [s; x]: [nil], [stack; X]
                                                                                               generalization
\leftarrow [s; x]: [stack; X]
=
      Т
      pop(push s x) = s
                                                                              use pop and push axioms
      \langle s: stack \cdot s \ 0 \rangle \langle s: stack \cdot \langle x: X \cdot [s; x] \rangle \rangle s \ x = s
=
                                                                                                          apply
=
      \langle s: stack \cdot s 0 \rangle [s; x] = s
                                                                                                          apply
=
      [s; x] 0 = s
                                                                                                          index
=
      top (push s x) = x
                                                                               use top and push axioms
      \langle s: stack \cdot s \mid \rangle \langle s: stack \cdot \langle x: X \cdot [s; x] \rangle \rangle s x = x
=
                                                                                                          apply
=
      \langle s: stack \cdot s \ 1 \rangle [s; x] = x
                                                                                                          apply
=
      [s; x] 1 = x
                                                                                                          index
```

The last step, indexing, requires x to be an item, so this implementation requires X to be a bunch of items.