

Duration: **50 minutes**  
Aids Allowed: **The Java API: An Introduction for Students**

Student Number:

Last Name:

First Name:

Lecture Section:  Instructor: **Danny Heap**

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*Do **not** turn this page until you have received the signal to start.*  
*(In the meantime, please fill out the identification section above,*  
*and read the instructions below **carefully**.)*

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This midterm test consists of 2 questions on 4 pages (including this one), printed on one side of the paper. *When you receive the signal to start, please make sure that your copy of the test is complete.* If you need more space, use the reverse side of the page and *indicate clearly the part of your work that should be marked.*

MARKING GUIDE

# 1: \_\_\_\_\_/25

# 2: \_\_\_\_\_/ 7

TOTAL: \_\_\_\_\_/32

*Good Luck!*

**Question 1.** [25 MARKS]

Note: read parts (a) and (b) completely before answering.

**Part (a)** [9 MARKS]

Consider the following partially-implemented class, Advertisement. Write the two missing methods `setCharacterRate`, `addText`, and the constructor.

```
/** An Advertisement holds text in currentText, maximumText is the
 * maximum number of characters allowed in an Advertisement. All
 * Advertisements are charged a standard characterRate.
 */
public class Advertisement {

    private static int characterRate; // cents-per-character charged on every Advertisement
    private int maximumText; // maximum number of characters in this Advertisement
    private String currentText; // text currently in this Advertisement

    // [3 marks]
    // setCharacterRate: set the characterRate to r for every Advertisement.
    public static void setCharacterRate(int r) {
        characterRate= r;
    }

    // getCharactersRemaining: return the number of characters that can
    // be added to the current text without exceeding maximumText characters.
    public int getCharactersRemaining() {
        return maximumText - currentText.length();
    }

    // [3 marks]
    // constructor: create an Advertisement with room for up to
    // n characters.
    public Advertisement(int n) {
        maximumText= n;
    }

    // [3 marks]
    // addText: add text t to the end of currentText.
    // There is no need to check whether you have exceeded
    // the maximum number of characters allowed.
    public void addText(String t) {
        if (currentText == null) {currentText= "";}
        currentText= currentText + t;
    }
}
```

**Part (b)** [6 MARKS]

Follow the instructions given in the comments for the class `ClassifiedAds` below. This class uses `Advertisement` from part (a).

```
/** ClassifiedAds models a collection of classified ads, and uses
 * the class Advertisement.
 */
public class ClassifiedAds {
    public static void main(String[] args) {
        // [1 mark] Write a line of Java to set the
        // charge-per-character of every Advertisement to 10
        Advertisement.setCharacterRate(10);

        Advertisement sale= new Advertisement(75);
        String s= "Going out of business! Everything must go!\n";

        // [1 mark] Write a line of Java that adds s to the text of sale.
        sale.addText(s);

        String moreText= "All socks 50% off, shoes even less!\n";

        // [4 marks] write a code fragment (several lines of code) that
        // checks to see whether there is enough room to add moreText
        // to the text of sale. If there is, add moreText, and
        // print "Characters remaining: X" where X is the number of
        // characters remaining after you have added moreText. Otherwise,
        // print "Not enough room." and do not add moreText.
        if (sale.getCharactersRemaining() >= moreText.length()) {
            sale.addText(moreText);
            System.out.println("Characters remaining: " +
                               sale.getCharactersRemaining());
        }
        else {
            System.out.println("Not enough room.");
        }
    }
}
```

**Part (c)** [1 MARK]

Write the output of `ClassifiedAds`. Assume that `s.length()` is 44 and `moreText.length()` is 36.

Not enough room.

**Part (d)** [2 MARKS]

Write the name of each **instance** variable in `Advertisement` and `ClassifiedAds`.

`maximumText`, `currentText`

**Part (e)** [3 MARKS]

Write the name of each **local** variable in `Advertisement` and `ClassifiedAds`.

`sale`, `s`, `moreText`

**Part (f)** [3 MARKS]

Write the name of each **parameter** in `Advertisement` and `ClassifiedAds`.

`r`, `n`, `t`, `args`

**Part (g)** [1 MARK]

Write the name of each **static** variable in `Advertisement` and `ClassifiedAds`.

`characterRate`

**Question 2.** [7 MARKS]**Part (a)** [2 MARKS]

The class `String` is a standard part of Java, and a `String` is immutable (unchangeable). In light of this, explain why (or why not) the following code fragment is possible in Java:

```
String s= "hi";
String t= "there";
s= t;
```

This fragment first assigns the address of `String` "hi" to variable `s`, then assigns the address of `String` "there" to variable `t`, and finally assigns the address contained in `t` to `s`. No `String` objects are changed, simply the address stored in variable `s`.

**Part (b)** [5 MARKS]

Complete the method `chopString` below.

```
/** chopString removes the last s.length()/2 characters from the
 * end of s, adds them to the beginning (in the same order), and
 * returns the result. You may assume that s is not null.
 */
public static String chopString(String s) {
    int mid= s.length() - s.length()/2;
    return s.substring(mid) + s.substring(0,mid);
}
```