

# Probability



Polychrome marble statue depicting Tyche holding the infant [Plutus](#) in her arms, 2nd century CE, [Istanbul Archaeological Museum](#)

# Quantifying uncertainty

- Events:
  - The roll of a die:  $\{1, 2, 3, 4, 5, 6\}$
  - Outcome of a coin flip:  $\{H, T\}$
- Any of the following are events:
  - I rolled 2
  - I rolled an even number
  - I rolled one of 3 or 5
  - The coin came up heads
- If we know how dice and coins work, we can assign probabilities to events

# Probability

- For a fair coin, what is the probability of heads?
  - 50%
  - Two equally likely outcomes, the probability of each is 50%
- What is the probability of rolling 1 using a fair die?
  - $1/6$
- What is the probability of rolling an even number or a 5 using a fair die?
  - {2, 4, 6, 5}
  - $4/6$

# What *is* probability?

- Long-term relative frequency (LTRF): if I toss a coin a large number of times, it will come up heads half the time
  - $10000012 / 20000000$  is approximately 0.5
  - $P(H) = \frac{1}{2}$
- What is the probability that Trump will win in Nov 2020?
  - More difficult to think in term of LTRF
    - Can't repeat 2020 2000000 times!
  - Can still elicit a subjective probability: how much would you be willing to bet that the event will happen?
  - More of a philosophical issue. It's (according to some philosophers) fine to proceed with a naïve and inconsistent understanding of probability

# What *is* Probability?

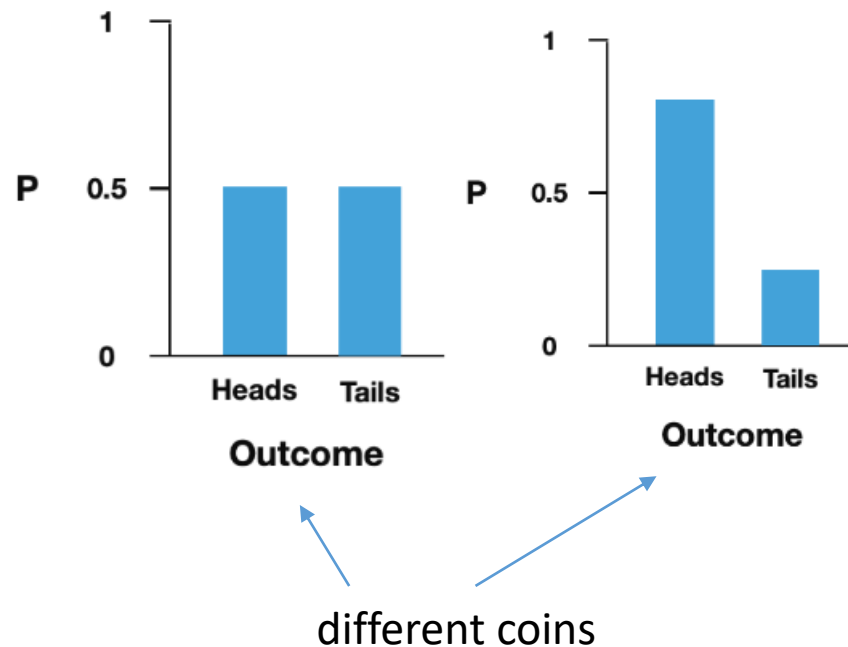
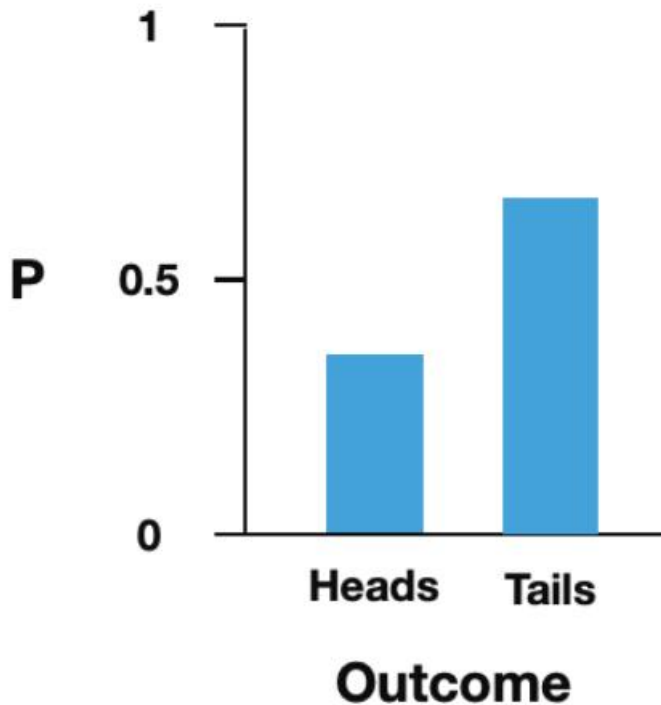
- A number between 0 and 1 that indicates how likely an event is
- If we have an event space that covers all the possible outcomes, the probability of at least one of the possible outcomes happening is 1
- $P(\text{event occurs}) + P(\text{event does not occur}) = 1$

(Switch to R)

# Probability Mass Function

- Probability Mass Function (PMF): computes the probabilities of each

- $0 \leq P \leq 1$
- $P(E_1) + P(E_2) + \dots + P(E_k) = 1$   
If the events are non-overlapping and at least of them has to happen



# Bernoulli Random Variable

- The outcome of a coin toss for a (possibly) biased coin
- $P(H) = p$ ,  $P(T) = 1-p$
- Fair coin:  $p = 0.5$
- Weighted coin:  $p \neq 0.5$



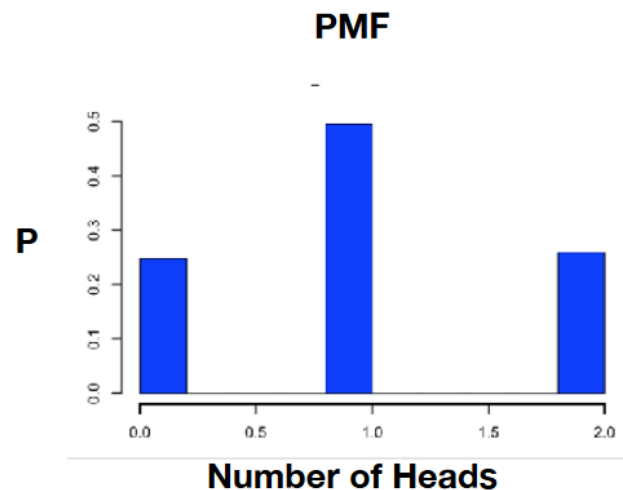
Switch to R

# Binomial Random Variable

- *size* coin tosses, with a weighted coin with  $P(H) = p$ . The outcome is the number of times the coin came up heads
- For a fair coin, and two tosses

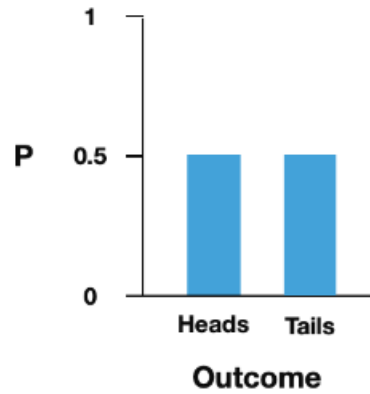
**N = 2**

Number of Heads	Probability
0	1/4
1	1/2
2	1/4

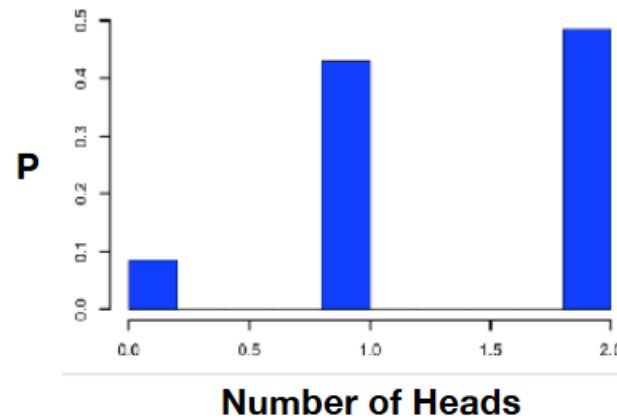
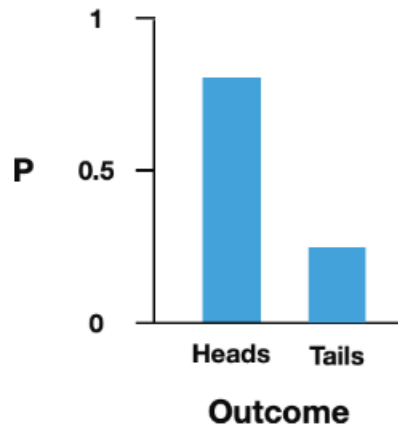
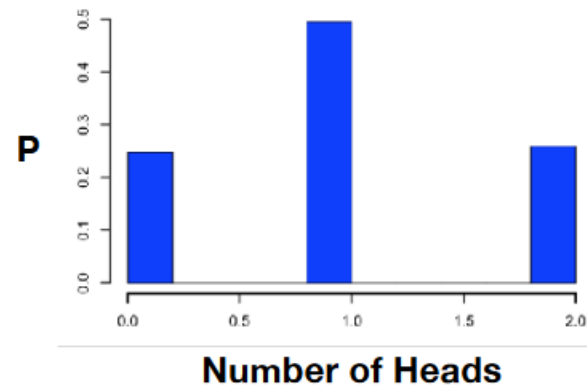


Num of tosses = 2

**Bernoulli**

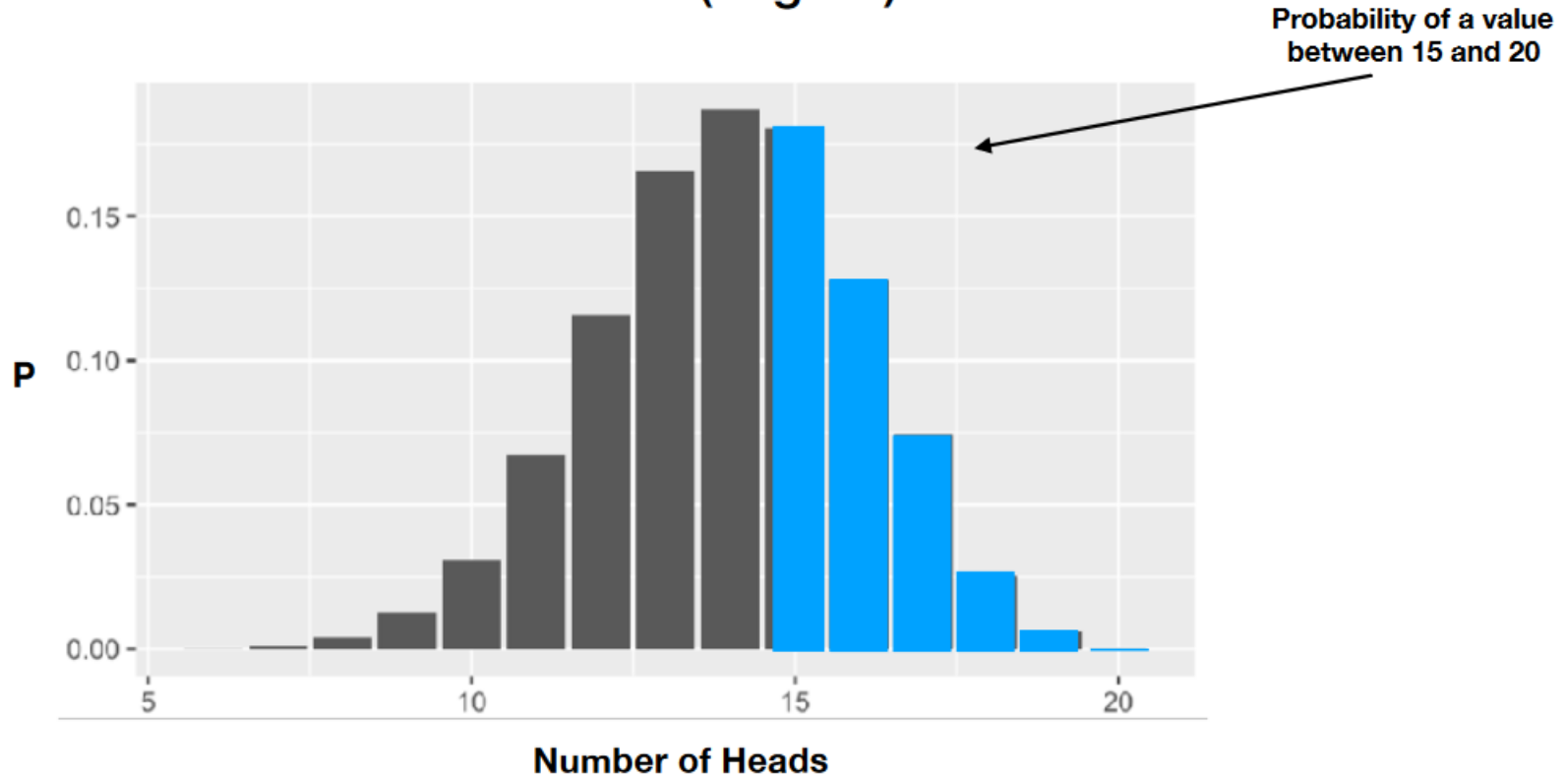


**Binomial**



# Probabilities of events, again

(large  $N$ )

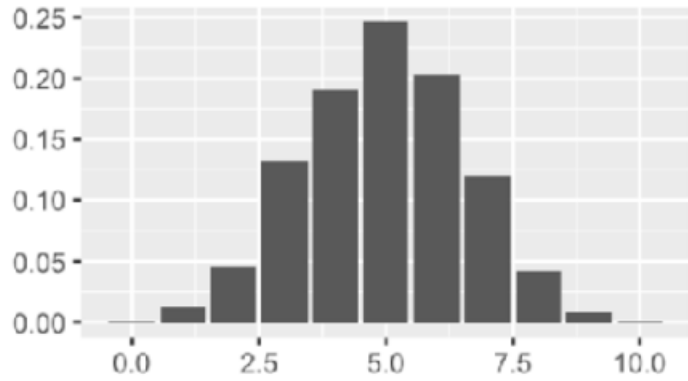


Can sum the probabilities of individual outcomes to get the probability of a range of outcomes

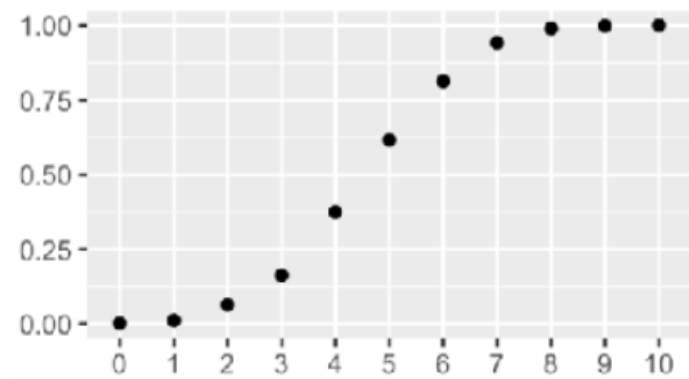
# Cumulative Mass Function

- The CMF computes the probability that the outcome is *at most*  $x$

PMF



CMF

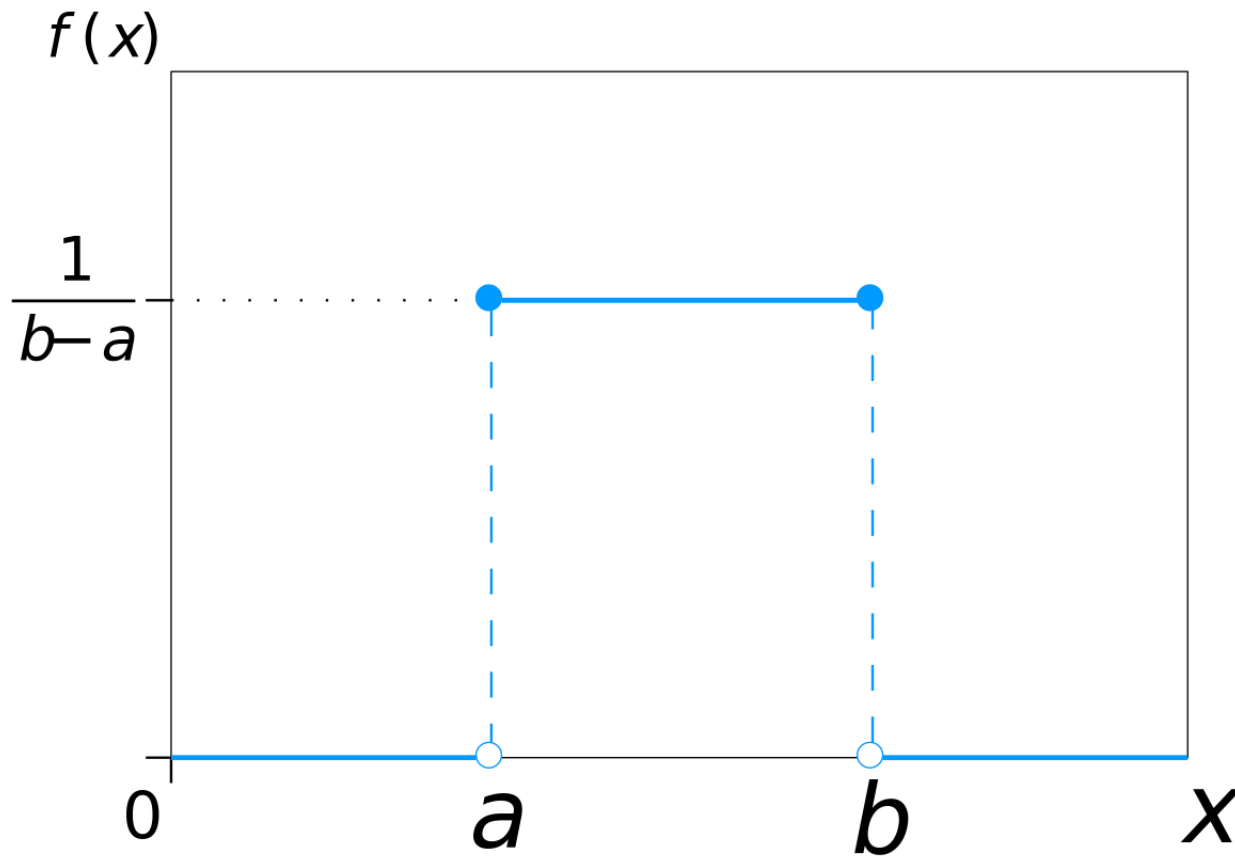


- $CMF(x) = PMF(0) + PMF(1) + \dots + PMF(x)$
- $CMF(\max(x)) = 1$
- The CMF is always non-decreasing
  - Why?
- $CMF(x): P(X \leq x)$

# Continuous distributions

- Suppose we randomly pick a real number between 0 and 1, with each real number being equally likely
  - Philosophical question: how would you even *do* that?
- There are so many real numbers that the probability of picking any particular one is literally zero
  - But the probability of picking a number between 0.123 and 0.124 is not zero – it's 0.01
    - Why?
- So we can't have a PMF (all the probabilities are zero). But we can have a Probability Density Function, which works somewhat the same way

# Uniform distribution on $[a, b]$ : PDF





Uniform distribution on  $[a, b]$ :  
CDF

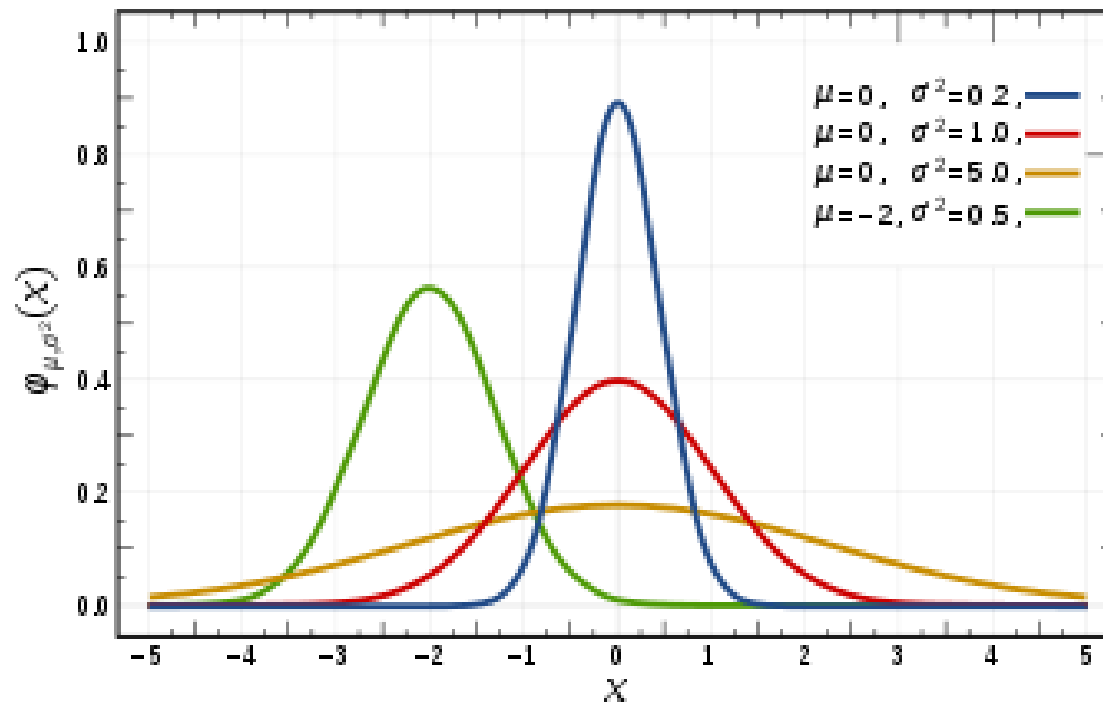
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# Gaussian distribution: PDF

Mean:  $\mu$  (mu): the most likely value of the outcome

Standard deviation:  $\sigma$  : how spread out the outcomes are

$$N(\mu, \sigma)$$



# Gaussian distribution: cdf

- ?