# Self-Refine: Iterative Refinement with Self-Feedback

#### Paper presented by David Glukhov and Noe Artru

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2023

Original paper: ICLR 2024

- 1. Background
- 2. Self-Refine
- 3. Results
- 4. Limitations & Future Work

- Autoregressive sampling and general response generation of LLMs can contain mistakes which need to be corrected
- Prior methods for refinement relied on:
  - Human or domain specific external feedback
  - Training separate refinement models
  - RL training of the model (recently re-emerged)

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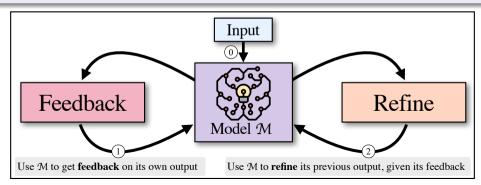
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- Despite making mistakes, LLMs can recognize and identify their own errors
- Key Question: Can we utilize the LLMs generated feedback to guide its own refinement of responses

## Feedback-Refine Loop

#### Core Concept

Use the same LLM for:

- Initial generation
- Feedback generation
- Output refinement



#### 1. Initial Generation

• Generate first output y using prompt p<sub>gen</sub> and input x

## Self-Refine Architecture

Title: A Survey of Active Network Research Acronym: SONAR

Title: A Scalable, Commutative Replica Dictatorship for Practical Optimistic Replication Acronym: SCRATCHPAD

Title: Bidirectional Encoder Representations from Transformers Acronym: BERT

Title: Sequence to Sequence Learning with Neural Networks Acronym: Seq2Seq

Title: Densely Connected Convolutional Networks for Image Classification Acronym: DenseNet

#### 1. Initial Generation

• Generate first output y using prompt  $p_{gen}$  and input x

### 2. Feedback Module

- Generate specific, actionable feedback
- Uses same model with prompt  $p_{fb}$ , input x, and last output y

Title: Underwater Breathing Product with no Accessories

Acronym: UBPA

Scores:

\* Ease of pronunciation: UBPA is pronounced "uhb-puh". This is an easy acronym to pronounce. 4/5

- \* Ease of spelling: UBPA is easy to spell. 4/5
- \* Relation to title: UBPA stands for "Underwater Breathing Product for no Accessories" which is related to the title. 5/5
- \* Positive connotation: UBPA is a positive acronym. 5/5
- \* Well-known: UBPA is not a well-known acronym. 1/5

\* Total score: 19/25

#### 1. Initial Generation

• Generate first output y using prompt  $p_{gen}$  and input x

### 2. Feedback Module

- Generate specific, actionable feedback
- Uses same model with prompt  $p_{fb}$ , input x, and last output y

#### 3. Refinement Module

- Improve output using feedback
- Uses prompt p<sub>refine</sub>, input x, and the history of previous outputs and their feedback

### Self-Refine Architecture

Title: Computer Science Conference and Education

```
Acronym: CSCE
Scores:
* Ease of pronunciation: CSCE is pronounced "see-cee". This is an easy acronym to
pronounce. 4/5
* Ease of spelling: CSCE is easy to spell, 5/5
* Relation to title: CSCE stands for "Computer Science Conference and Education",
which is related to the title, 5/5
* Positive connotation: CSCE is a positive acronym. It implies collaboration.
knowledge sharing and the idea of continuous learning. 5/5
* Well-known: CSCE is not a well-known acronym. 2/5
* Total score: 20/25
```

Okay, let's use this feedback to improve the acronym.

## Feedback-Refine Examples

(a) <b>Dialogue:</b> $x$ , $y_t$	(b) FEEDBACK fb	(c) REFINE $y_{t+1}$
User: I am interested in playing Table tennis.	Engaging: Provides no information about table tennis or how to play it.	Response (refined): That's great to hear () ! It's a fun sport requiring quick reflexes and good
Response: I'm sure it's a great way to socialize, stay active	User understanding: Lacks understanding of user's needs and state of mind.	hand-eye coordination. Have you played before, or are you looking to learn?

(d) Code optimization: x,  $y_t$ 

```
Generate sum of 1, ..., N
def sum(n):
    res = 0
    for i in range(n+1):
        res += i
        return res
```

#### (e) FEEDBACK fb

This code is slow as it uses brute force. A better approach is to use the formula  $\dots$  (n(n+1))/2. (f) REFINE  $y_{t+1}$ 

```
Code (refined)
```

```
def sum_faster(n):
    return (n*(n+1))//2
```

• Consistent improvements across tasks and models:

		GPT3.5		ChatGPT		GPT4
Task	Base	+Self-Refine	Base	+Self-Refine	Base	+Self-Refine
Sentiment Reversal	8.8	<b>30.4</b> (†21.6)	11.4	<b>43.2</b> (†31.8)	3.8	<b>36.2</b> (†32.4)
Dialogue Response	36.4	<b>63.6</b> (†27.2)	40.1	<b>59.9</b> (†19.8)	25.4	<b>74.6</b> (†49.2)
Code Optimization	14.8	<b>23.0</b> (†8.2)	23.9	<b>27.5</b> (†3.6)	27.3	<b>36.0</b> (†8.7)
Code Readability	37.4	<b>51.3</b> (†13.9)	27.7	<b>63.1</b> (†35.4)	27.4	<b>56.2</b> (†28.8)
Math Reasoning	64.1	<b>64.1</b> (0)	74.8	<b>75.0</b> (↑0.2)	92.9	<b>93.1</b> (†0.2)
Acronym Generation	41.6	<b>56.4</b> (†14.8)	27.2	<b>37.2</b> (†10.0)	30.4	<b>56.0</b> (†25.6)
Constrained Generation	28.0	<b>37.0</b> (↑9.0)	44.0	<b>67.0</b> (↑23.0)	15.0	<b>45.0</b> (̀†30.0)́
Average	33.0	<b>46.5</b> (†13.5)	35.6	<b>53.3</b> (†17.7)	31.7	<b>56.7</b> (†25.0)

## Results: Type of Feedback

1. Actionable feedback helps refinement more than generic or no feedback.

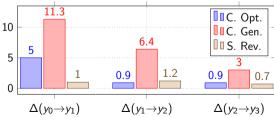
Task	$\mathbf{S}\mathtt{ELF}\textbf{-}\mathtt{R}\mathtt{E}\mathtt{F}\mathtt{I}\mathtt{N}\mathtt{E}\textbf{ feedback}$	Generic feedback	No feedback
Code Optimization	27.5	26.0	24.8
Sentiment Reversal	43.2	31.2	0
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2. Performance improves with more iterations but benefits become marginal.



#### Key Limitations

- Requires strong base models to perform well (good instruction following capabilities)
- Benefits are not uniform across tasks, math saw little benefit
- Depending on the task, can make the model more unstable
- Relies on tailored problem specific prompts

#### Future Work

- Explicit training or distillation of SELF-REFINE into weaker, local models
- Employing feedback as part of safety mechanisms
- Better understanding of when this method does and doesn't work: Tasks, languages, prompts, models, etc.

#### Key Takeaways

- LLMs can effectively refine their own outputs
- No additional training required
- Requires domain or task-specific prompts
- Increased improvements with better LLMs

#### Impact

Opens new possibilities for improving LLM outputs without extensive resources