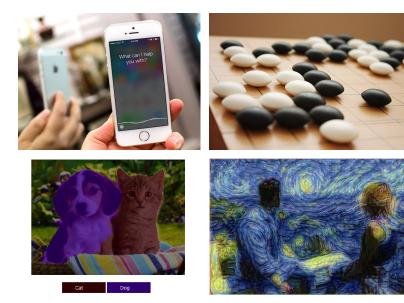
CSC 411: Lecture 10: Neural Networks I

Richard Zemel, Raquel Urtasun and Sanja Fidler

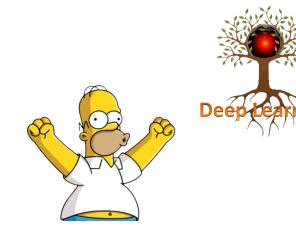
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- Multi-layer Perceptron
- Forward propagation
- Backward propagation

Motivating Examples



Are You Excited about Deep Learning?

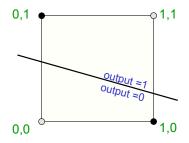


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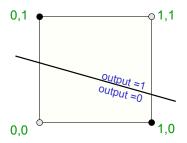
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- Canonical example: do 2 input elements have the same value?

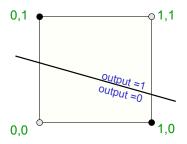


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- The positive and negative cases cannot be separated by a plane
- What can we do?

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- Use a large number of simpler functions
 - If these functions are fixed (Gaussian, sigmoid, polynomial basis functions), then optimization still involves linear combinations of (fixed functions of) the inputs
 - ► Or we can make these functions depend on additional parameters → need an efficient method of training extra parameters

Inspiration: The Brain

- Many machine learning methods inspired by biology, e.g., the (human) brain
- Our brain has $\sim 10^{11}$ neurons, each of which communicates (is connected) to $\sim 10^4$ other neurons

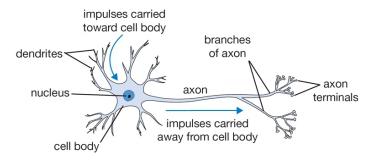


Figure : The basic computational unit of the brain: Neuron

[Pic credit: http://cs231n.github.io/neural-networks-1/]

Mathematical Model of a Neuron

- Neural networks define functions of the inputs (hidden features), computed by neurons
- Artificial neurons are called units

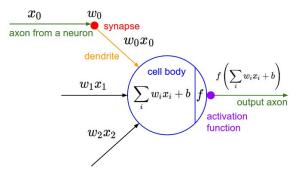


Figure : A mathematical model of the neuron in a neural network

[Pic credit: http://cs231n.github.io/neural-networks-1/]

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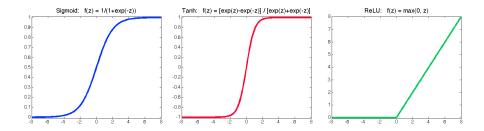
Activation Functions

Most commonly used activation functions:

• Sigmoid:
$$\sigma(z) = \frac{1}{1 + \exp(-z)}$$

• Tanh:
$$\tanh(z) = \frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}$$

• ReLU (Rectified Linear Unit): $\operatorname{ReLU}(z) = \max(0, z)$



Neuron in Python

• Example in Python of a neuron with a sigmoid activation function

```
class Neuron(object):
    # ...
def forward(inputs):
    """ assume inputs and weights are 1-D numpy arrays and bias is a number """
    cell_body_sum = np.sum(inputs * self.weights) + self.bias
    firing_rate = 1.0 / (1.0 + math.exp(-cell_body_sum)) # sigmoid activation function
    return firing_rate
```

Figure : Example code for computing the activation of a single neuron

[http://cs231n.github.io/neural-networks-1/]

Neural Network Architecture (Multi-Layer Perceptron)

• Network with one layer of four hidden units:

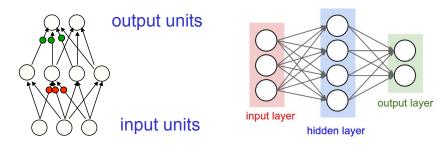


Figure : Two different visualizations of a 2-layer neural network. In this example: 3 input units, 4 hidden units and 2 output units

• Each unit computes its value based on linear combination of values of units that point into it, and an activation function

[http://cs231n.github.io/neural-networks-1/]

Neural Network Architecture (Multi-Layer Perceptron)

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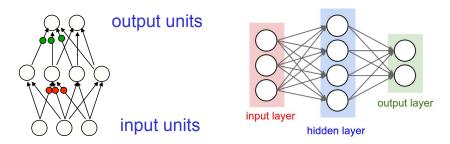


Figure : Two different visualizations of a 2-layer neural network. In this example: 3 input units, 4 hidden units and 2 output units

• Naming conventions; a 2-layer neural network:

- One layer of hidden units
- One output layer

(we do not count the inputs as a layer)

[http://cs231n.github.io/neural-networks-1/]

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Neural Network Architecture (Multi-Layer Perceptron)

• Going deeper: a 3-layer neural network with two layers of hidden units

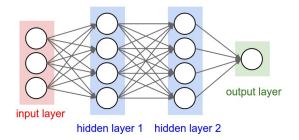


Figure : A 3-layer neural net with 3 input units, 4 hidden units in the first and second hidden layer and 1 output unit

- Naming conventions; a N-layer neural network:
 - N-1 layers of hidden units
 - One output layer

[http://cs231n.github.io/neural-networks-1/]

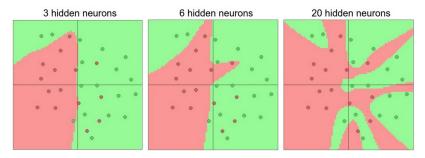
Representational Power

• Neural network with at **least one hidden layer** is a universal approximator (can represent any function).

Proof in: Approximation by Superpositions of Sigmoidal Function, Cybenko, paper

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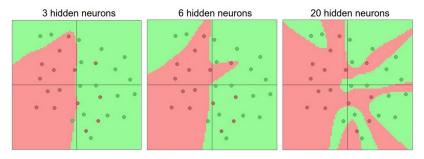
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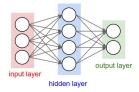


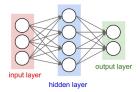
- The capacity of the network increases with more hidden units and more hidden layers
- Why go deeper? Read e.g.,: Do Deep Nets Really Need to be Deep? Jimmy Ba, Rich Caruana, Paper: paper]

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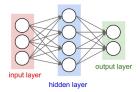
- We only need to know two algorithms
 - Forward pass: performs inference
 - Backward pass: performs learning





• Output of the network can be written as:

$$h_j(\mathbf{x}) = f(v_{j0} + \sum_{i=1}^D x_i v_{ji})$$

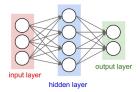


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 $o_k(\mathbf{x}) = g(w_{k0} + \sum_{j=1}^{J} h_j(\mathbf{x}) w_{kj})$

(j indexing hidden units, k indexing the output units, D number of inputs)



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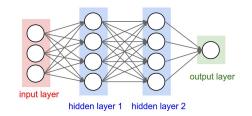
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(*j* indexing hidden units, *k* indexing the output units, *D* number of inputs)
Activation functions *f*, *g*: sigmoid/logistic, tanh, or rectified linear (ReLU)

$$\sigma(z) = \frac{1}{1 + \exp(-z)}, \quad \tanh(z) = \frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}, \quad \operatorname{ReLU}(z) = \max(0, z)$$

Forward Pass in Python

• Example code for a forward pass for a 3-layer network in Python:

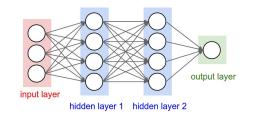


forward-pass of a 3-layer neural network: f = lambda x: 1.0/(1.0 + np.exp(-x)) # activation function (use sigmoid) x = np.random.randn(3, 1) # random input vector of three numbers (3x1) h1 = f(np.dot(W1, x) + b1) # calculate first hidden layer activations (4x1) h2 = f(np.dot(W2, h1) + b2) # calculate second hidden layer activations (4x1) out = np.dot(W3, h2) + b3 # output neuron (1x1)

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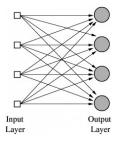
- Can be implemented efficiently using matrix operations
- Example above: W_1 is matrix of size 4 \times 3, W_2 is 4 \times 4. What about biases and W_3 ?

[http://cs231n.github.io/neural-networks-1/]

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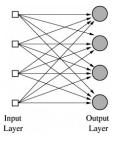
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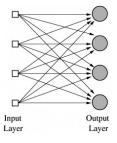


• Network:

$$o_k(\mathbf{x}) = \frac{1}{1 + \exp(-z_k)}$$
$$z_k = w_{k0} + \sum_{j=1}^J x_j w_{kj}$$

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-1

• Logistic regression!

Example Application

• Classify image of handwritten digit (32x32 pixels): 4 vs non-4



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• How can we train the network, that is, adjust all the parameters w?

Training Neural Networks

• Find weights:

$$\mathbf{w}^* = \operatorname*{argmin}_{\mathbf{w}} \sum_{n=1}^N \operatorname{loss}(\mathbf{o}^{(n)}, \mathbf{t}^{(n)})$$

where $\mathbf{o} = f(\mathbf{x}; \mathbf{w})$ is the output of a neural network

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 - Squared loss: $\sum_{k=1}^{k} \frac{1}{2} (o_k^{(n)} t_k^{(n)})^2$
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- Gradient descent:

$$\mathbf{w}^{t+1} = \mathbf{w}^t - \eta \frac{\partial E}{\partial \mathbf{w}^t}$$

where η is the learning rate (and *E* is error/loss)

1

name	function	derivative
Sigmoid	$\sigma(z) = rac{1}{1 + \exp(-z)}$	$\sigma(z) \cdot (1 - \sigma(z))$
Tanh	$\tanh(z) = \frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}$	$1/\cosh^2(z)$
ReLU	$\operatorname{ReLU}(z) = \max(0, z)$	$egin{cases} 1, & ext{if } z > 0 \ 0, & ext{if } z \leq 0 \end{cases}$

Training Neural Networks: Back-propagation

 Back-propagation: an efficient method for computing gradients needed to perform gradient-based optimization of the weights in a multi-layer network

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Loop until convergence:

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- Given any error function E, activation functions g() and f(), just need to derive gradients

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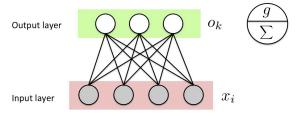
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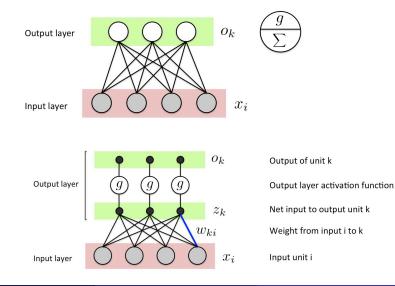
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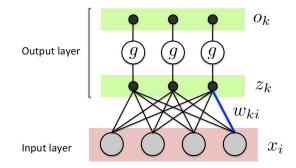
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- This is just the chain rule!

• Let's take a single layer network

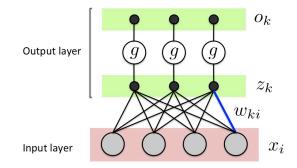


• Let's take a single layer network and draw it a bit differently

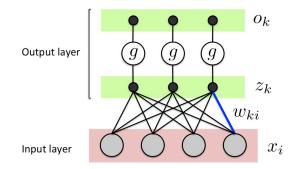




$$\frac{\partial E}{\partial w_{ki}} =$$



$$\frac{\partial E}{\partial w_{ki}} = \frac{\partial E}{\partial o_k} \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}}$$

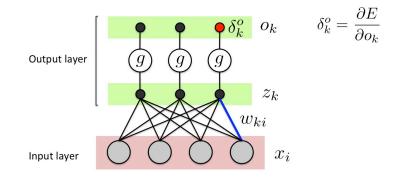


• Error gradients for single layer network:

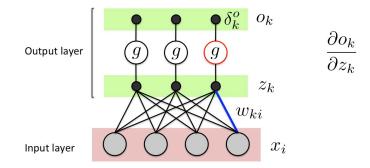
$$\frac{\partial E}{\partial w_{ki}} = \frac{\partial E}{\partial o_k} \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}}$$

• Error gradient is computable for any continuous activation function g(), and any continuous error function

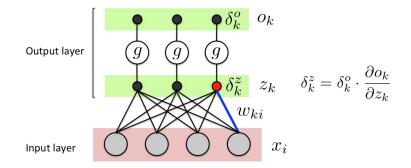
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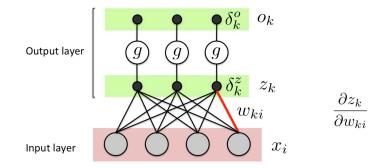
$$\frac{\partial E}{\partial w_{ki}} = \underbrace{\frac{\partial E}{\partial o_k}}_{\delta_k^o} \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}}$$



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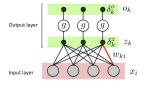
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• Assuming the error function is mean-squared error (MSE), on a single training example *n*, we have

$$rac{\partial E}{\partial o_k^{(n)}} = o_k^{(n)} - t_k^{(n)} := \delta_k^o$$

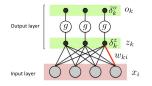


Using logistic activation functions:

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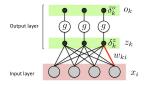
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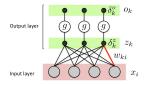
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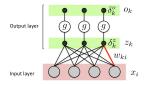
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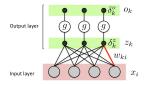
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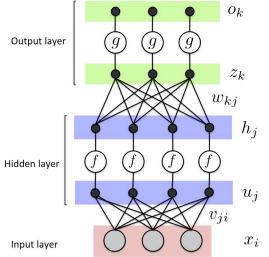
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Multi-layer Neural Network



- Output of unit k
 - Output layer activation function
 - Net input to output unit k
 - Weight from hidden unit j to output k
- Output of hidden unit j

Hidden layer activation function

. Net input to unit j

Weight from input i to j

 r_i Input unit i

Back-propagation: Sketch on One Training Case

• Convert discrepancy between each output and its target value into an error derivative

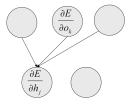
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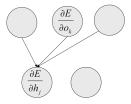


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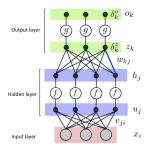
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Gradient Descent for Multi-layer Network

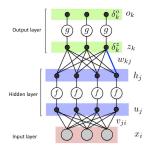


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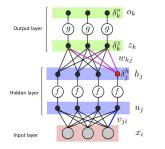
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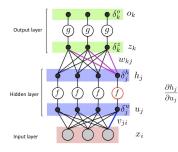
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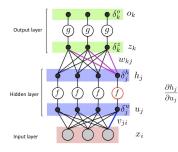
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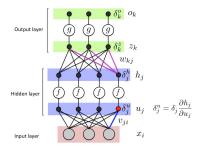
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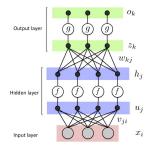
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• We can then compute via the chain rule

$$\frac{\partial E}{\partial o} = (o-t)/(o(1-o))$$
$$\frac{\partial o}{\partial z} = o(1-o)$$
$$\frac{\partial E}{\partial z} = \frac{\partial E}{\partial o} \frac{\partial o}{\partial z} = (o-t)$$

Multi-class Classification



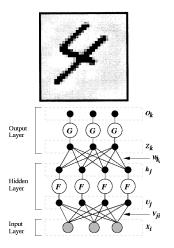
• For multi-class classification problems, use cross-entropy as loss and the softmax activation function

$$E = -\sum_{n} \sum_{k} t_{k}^{(n)} \log o_{k}^{(n)}$$
$$o_{k}^{(n)} = \frac{\exp(z_{k}^{(n)})}{\sum_{j} \exp(z_{j}^{(n)})}$$

And the derivatives become

 $rac{\partial o_k}{\partial z_k} = o_k(1 - o_k)$ $rac{\partial E}{\partial z_k} = \sum_j rac{\partial E}{\partial o_j} rac{\partial o_j}{\partial z_k} = (o_k - t_k)o_k(1 - o_k)$

Example Application



- Now trying to classify image of handwritten digit: 32x32 pixels
- 10 output units, 1 per digit
- Use the softmax function:

$$o_k = \frac{\exp(z_k)}{\sum_j \exp(z_j)}$$
$$z_k = w_{k0} + \sum_{j=1}^J h_j(\mathbf{x}) w_{kj}$$

• What is J?

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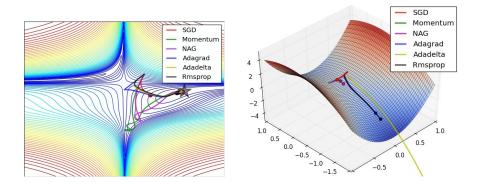
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 - Add momentum

$$w_{ki} \leftarrow w_{ki} - v$$
$$v \leftarrow \gamma v + \eta \frac{\partial E}{\partial w_{ki}}$$

Comparing Optimization Methods



[http://cs231n.github.io/neural-networks-3/, Alec Radford]

Zemel, Urtasun, Fidler (UofT)

Monitor Loss During Training

• Check how your loss behaves during training, to spot wrong hyperparameters, bugs, etc

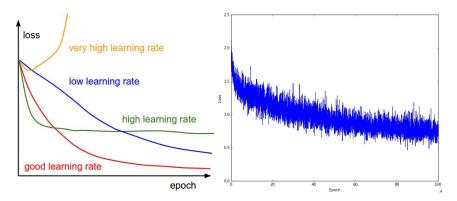
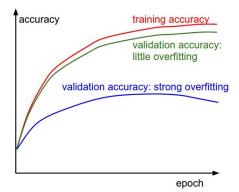


Figure : Left: Good vs bad parameter choices, **Right:** How a real loss might look like during training. What are the bumps caused by? How could we get a more smooth loss?

Monitor Accuracy on Train/Validation During Training

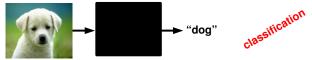
• Check how your desired performance metrics behaves during training



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Supervised Learning: Examples

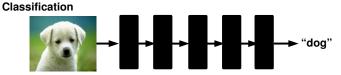
Classification



Supervised Learning: Examples

Classification "dog" classification





[Picture from M. Ranzato]

Zemel, Urtasun, Fidler (UofT)

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- Forward Propagation: compute the output given the input

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Do it in a compositional way,

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- For classification: Encode the output with 1-K encoding $\mathbf{t} = [0, .., 1, .., 0]$
- Define a loss per training example and minimize the empirical risk

$$\mathcal{L}(\mathbf{w}) = \frac{1}{N} \sum_{n} \ell(\mathbf{w}, \mathbf{x}^{(n)}, \mathbf{t}^{(n)})$$

with N number of examples and \mathbf{w} contains all parameters

Loss Function: Classification

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• Use gradient descent to train the network

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• Efficient computation of the gradients by applying the chain rule

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$$rac{\partial \ell}{\partial y} = p(c|\mathbf{x}) - t$$

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• Note that the forward pass is necessary to compute $\frac{\partial \ell}{\partial y}$

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• Need to compute gradient w.r.t. inputs and parameters in each layer

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Toy Code (Matlab): Neural Net Trainer

```
% F-PROP
for i = 1 : nr_layers - 1
  [h{i} jac{i}] = nonlinearity(W{i} * h{i-1} + b{i});
end
h{nr_layers-1} = W{nr_layers-1} * h{nr_layers-2} + b{nr_layers-1};
prediction = softmax(h{1-1});
```

```
% CROSS ENTROPY LOSS
loss = - sum(sum(log(prediction) .* target)) / batch_size;
```

```
% B-pROP
dh{l-1} = prediction - target;
for i = nr_layers - 1 : -1 : 1
Wgrad{i} = dh{i} * h{i-1}';
bgrad{i} = sum(dh{i}, 2);
dh{i-1} = (W{i}' * dh{i}) .* jac{i-1};
end
```

```
% UPDATE
for i = 1 : nr_layers - 1
W{i} = W{i} - (lr / batch_size) * Wgrad{i};
b{i} = b{i} - (lr / batch_size) * bgrad{i};
end
```

This code has a few bugs with indices...

Zemel, Urtasun, Fidler (UofT)



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- When we fit the model, it cannot tell which regularities are real and which are caused by sampling error.
 - So it fits both kinds of regularity.
 - If the model is very flexible it can model the sampling error really well. This is a disaster.

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- Standard ways to limit the capacity of a neural net:
 - Limit the number of hidden units.
 - Limit the norm of the weights.
 - Stop the learning before it has time to overfit.

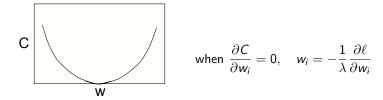
Limiting the size of the Weights

• Weight-decay involves adding an extra term to the cost function that penalizes the squared weights.

$$C = \ell + \frac{\lambda}{2} \sum_{i} w_i^2$$

• Keeps weights small unless they have big error derivatives.

$$\frac{\partial C}{\partial w_i} = \frac{\partial \ell}{\partial w_i} + \lambda w_i$$



The Effect of Weight-decay

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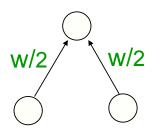
- It prevents the network from using weights that it does not need
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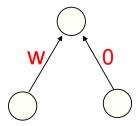
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 - This can often improve generalization a lot.
 - It helps to stop it from fitting the sampling error.
 - It makes a smoother model in which the output changes more slowly as the input changes.
- But, if the network has two very similar inputs it prefers to put half the weight on each rather than all the weight on one → other form of weight decay?





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- So use a separate validation set to do model selection.

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- We could then re-divide the total dataset to get another unbiased estimate of the true error rate.

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- It is much cheaper to start with very small weights and let them grow until the performance on the validation set starts getting worse
- The capacity of the model is limited because the weights have not had time to grow big.

Why Early Stopping Works

○ outputs
 1
 ○ ○ ○ ○ ○ ○
 1
 ○ ○ ○
 ○ ○
 ○ ○
 ○ ○

- When the weights are very small, every hidden unit is in its linear range.
 - So a net with a large layer of hidden units is linear.
 - It has no more capacity than a linear net in which the inputs are directly connected to the outputs!
- As the weights grow, the hidden units start using their non-linear ranges so the capacity grows.