Constructions Emerging

GTD 2017 Barend Beekhuizen

Language acquisition

- becoming a competent language user
- representations and learning mechanisms
- a process with waypoints
 - Daddy give! [omission]
 - *I fell it* [overgeneralization]
- my dissertation:
 - usage-based approach
 - computational cognitive model
 - restricted to lexical/grammatical level



How does it work?

Model

- receives input item: pair of utterance & situations
- tries to analyze using processing mechanisms & existing representations
- updates representations using best analysis of utterance-situation pair
 - 1. Syntagmatize: 'chunk' two partial analyses together
 - 2. Paradigmatize: update the overlap of best analysis and previously learned patterns (abstraction)

[1] *you put ball on table*.



[2]



prior insights, basic results

- some prior pluses (chapter 2):
 - can do both comprehension and production
 - acquires both lexical and grammatical representations simultaneously
 - learning is a by-product of processing (aim local, optimize global)
- basic result / sanity check (chapters 5 & 7):
 - model learns to do both comprehension and production well
 - including developmental waypoints of truncation and overextension

major finding #1

- UB: wysiwyg, no competence-performance distinction
- L.Acq.: production underestimates knowledge
- Model: competence-performance distinction is natural consequence of complex system:
 - lexical and grammatical constructions are learned at the same time,
 - production may be affected by a lag in either
 - productive ditransitive pattern is weak, so stronger transitive `outcompetes' it, `sacrificing' one argument

major finding #2

- UB: learners start with big, holistic representations and only slowly abstract
- Model: early abstraction (late lexicalization)
 - following UB theory closely ...
 - ... the model abstracts early (after few instances)
 - E.g., [S+V+DO+*to*+IO]
 - instead: more lexical constructions later, as product of experience
 - E.g., [X give it to me]
 - Congruent with Ramscar et al. (2014)

major finding #3

- Everybody: adult mental grammars must be v. similar (if not identical)
- Model: individual differences
 - different simulations, with roughly the same input, learn different representations of the grammar
 - [A __ C], [B] vs
 - [____B___], [A], [C] vs
 - [___], [A], [B], [C]
 - without communicative breakdown
 - congruent with Dąbrowska's work on individual differences.

"Future" research

- poor representation of conceptual semantics in (any) model
- current work:
 - deriving geometric semantic representations from cross-linguistic data
 - using that to simulate errors in wordmeaning acquisition
- shameless self-promotion:
 - Monday @ 13:30 talk in Leiden, Matthias de Vrieshof 4 room 005

Thanks, Arie & Rens! (and LUCL & ILLC!)





Thank you