

Program Correctness: Mechanics

CS410

Fall 2020

What happens under
the hood in Dafny?

Reference

Aaron R. Bradley
Zohar Manna

The Calculus of Computation

Decision Procedures
with Applications to Verification

 Springer

Overview

- **Goal:** specifying and proving properties of programs.
- **Model:** Control Flow Graph, or the program itself.
- **Specifications:** First Order Logic (FOL) formulas.
- **Proof Methods:** Inductive Assertion Method, and Ranking Functions.

A Simple Language

@pre T
@post T

Annotations

```
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {  
  for @ T  
    (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {  
      if ( $a[i] = e$ ) return true;  
    }  
  return false;  
}
```


Annotations

- An **annotation** is a **First Order Logic formula** F whose **free** variables only include **program** variables.
- An annotation F at program location L means that **F holds whenever program control reaches L .**

```
@pre  $\top$ 
@post  $\top$ 
bool LinearSearch(int[]  $a$ , int  $\ell$ , int  $u$ , int  $e$ ) {
  for @  $\top$ 
    (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {
      if ( $a[i] = e$ ) return true;
    } @  $i = u$ 
  return false;
}
```


- **Precondition** indicates what is true upon **entering** the function. Free variables only include **function parameters**.
- **Postcondition:** indicates what is true upon **exiting** the function. Free variables only include **function parameters** and a special variable, **rv**, that refers to the **return value**.

```
@pre  
@post  
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {  
    for  
        (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {  
            if ( $a[i] = e$ ) return true;  
        }  
    return false;  
}
```


Loop Invariant

- **Loop Invariant** holds at the **beginning** of each iteration.

```
while
  @  $F$ 
  ( $\langle condition \rangle$ ) {
     $\langle body \rangle$ 
  }
```

$F \wedge \langle condition \rangle$

$F \wedge \neg \langle condition \rangle$

```
for
  @  $F$ 
  ( $\langle initialize \rangle$ ;  $\langle condition \rangle$ ;  $\langle increment \rangle$ ) {
     $\langle body \rangle$ 
  }
```

```
 $\langle initialize \rangle$ ;
while
  @  $F$ 
  ( $\langle condition \rangle$ ) {
     $\langle body \rangle$ 
     $\langle increment \rangle$ 
  }
```


Example

```
@pre  $0 \leq \ell \wedge u < |a|$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u$ 
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
  for
    @L :
    (int i =  $\ell$ ; i <= u; i := i + 1) {
      if (a[i] == e) return true;
    }
  return false;
}
```

Watch the Dafny Video for "Find"

Assertions

We can add annotations *anywhere* in the program.

- **Assertions:** when they are *not preconditions, postconditions, or loop invariants*, they are simply called assertions.

```
@  $k > 0$ ;  
 $i := i + k$ ;
```


Partial Correctness

Overview

- A function is **partially correct** if when the function's precondition is satisfied on entry, its postcondition is satisfied when it returns (**if it ever does**).

Some Definitions

- **Program States:** an assignment of values (of the proper type) to program variables.

$$s : \{pc \leftarrow L_1, l \leftarrow 1, u \leftarrow 3, i \leftarrow 3, a \leftarrow [4; 7; 1], rv \leftarrow []\}$$

The state can also be represented by any logical formula in any theory.

Partial Correctness

- Given pre/post conditions F_{pre}, F_{post}

$$s_0[pc] = L_0$$

$$s_0 \models F_{pre}$$

- The function may have both finite and infinite paths:

$$s_0 s_1 s_2 \dots s_n$$

$$s_0 s_1 s_2 \dots s_n \dots$$

- The function is partially correct if for every finite path:

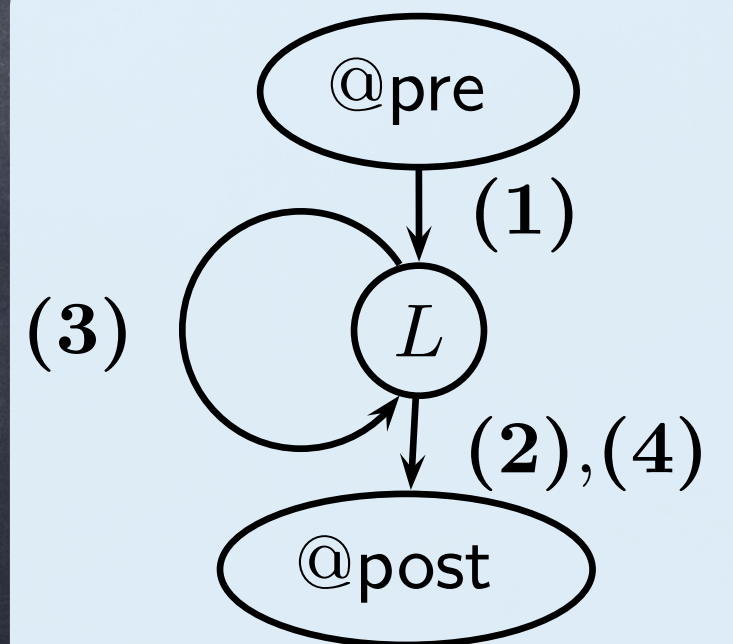
$$s_0 \models F_{pre} \implies s_n \models F_{post}$$

How do we prove partial
correctness?

How does Dafny work?

Overview

- How do we prove **every** program path satisfies the specification?
- We **prove** partial correctness of programs by the **Inductive Assertion Method**.
- For each function, we generate a **finite** set of **Verification Conditions (VC)**; if all VCs are correct, then the program is partially correct.



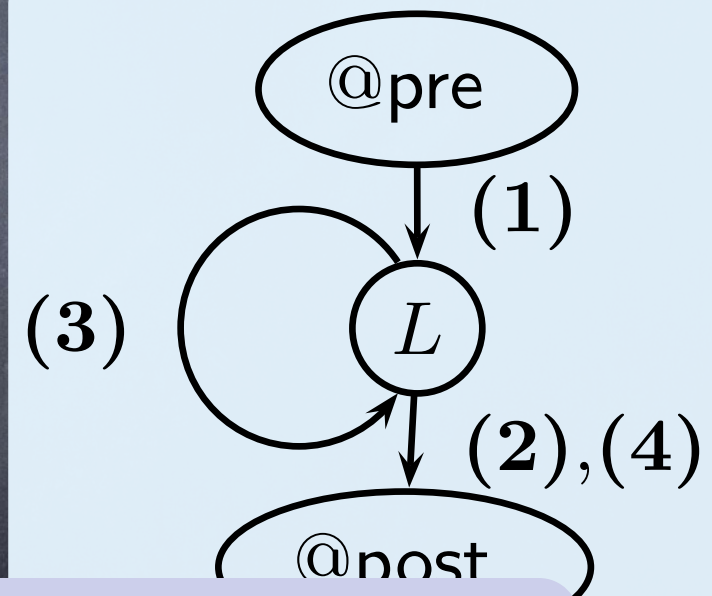
Some Definitions

- **Path:** sequence of program statements.
- **Basic Path:** a Path that starts at a precondition or a loop invariant, and ends at a loop invariant, an assertion, or a post condition.

```

@pre  $0 \leq \ell \wedge u < |a|$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
  for
    @L :  $\ell \leq i \wedge (\forall j. \ell \leq j < i \rightarrow a[j] \neq e)$ 
    (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {
      if ( $a[i] = e$ ) return true;
    }
  return false;
}

```



```

@L :  $\ell \leq i \wedge (\forall j. \ell \leq j < i \rightarrow a[j] \neq e)$ 
@L :  $\ell \leq i \wedge (\forall j. \ell \leq j < i \rightarrow a[j] \neq e)$ 
assume  $i > u$ ;
 $rv := false$ ;
@post  $rv \leftrightarrow \exists j. \ell \leq j \leq u \wedge a[j] = e \quad \dot{=} e$ 

```


Inductive Assertion Method

- We **reduce** the reasoning about the function to reasoning about **a finite set of basic paths**.
- We reason about the basic paths, by reducing the reasoning to a **Verification Condition (VC)**.

$$@ \ x \geq 0$$

$$x := x + 1;$$

$$@ \ x \geq 1$$

P-Invariant vs. P-Inductive

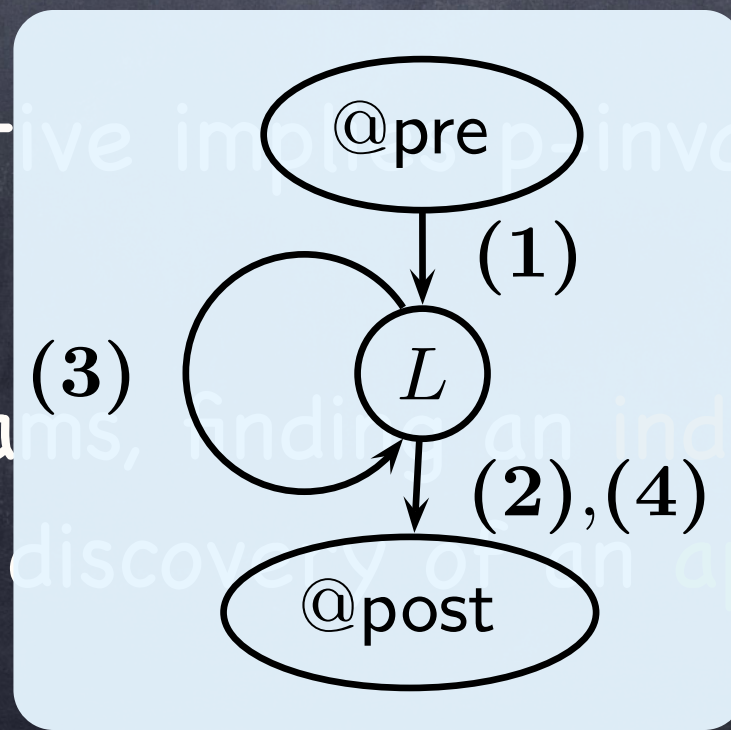
- **P-Invariant**: an **annotation F** at **location L** of program P is P-invariant iff whenever program reaches location L during **any computation** with program **state s**, then **$s \models F$** .

$$s[pc] = L \implies s \models F$$

- **P-Inductive**: if **all verification conditions** generated by the program are **valid**, then all program annotations are P-inductive.

Theorem: p-inductive implies p-invariant.

For iterative programs, finding an **inductive annotation** mostly amounts to discovery of an **appropriate loop invariant**.



Watch all Dafny Videos
on iterative examples:

Find, Quotient/Remainder,
Strengthening, Robot, Partition

Total Correctness

Total Correctness

- To prove **termination** of functions, we use **well-founded relations**.
- **Ranking functions** are a convenient way of dealing with well-founded relations.

- We need to prove that annotations are **inductive**.
- We need to prove that the ranking function decreases **along each basic path**, beginning and ending with ranking functions.

Watch the Dafny Video
on termination

What about function
calls?

Basic Paths: Functions

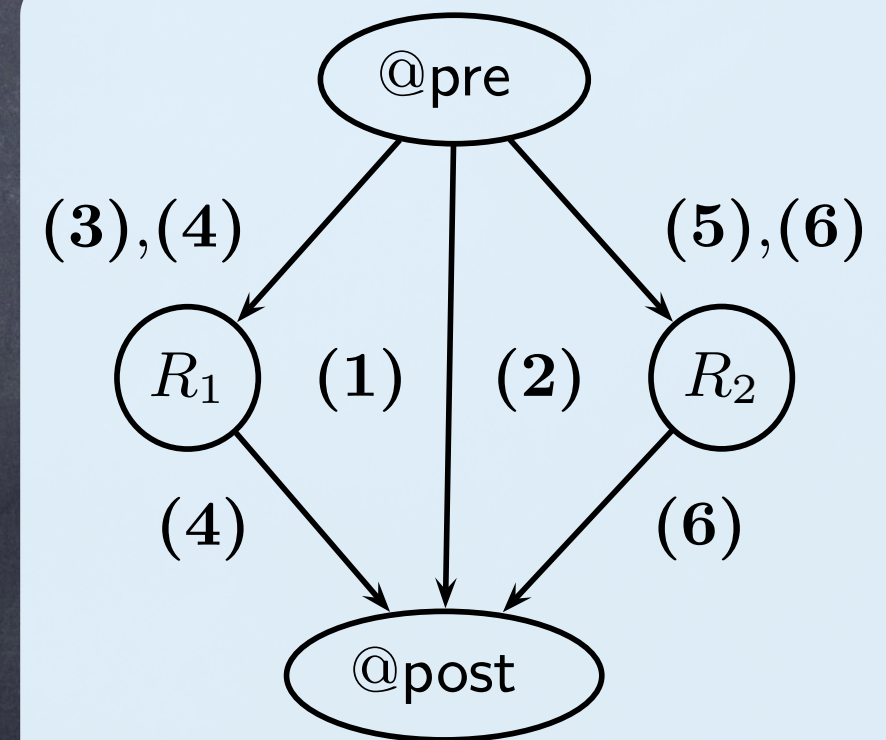
- A functions **post condition summarizes** the effect of calling the function, by relating its **return value** to its **parameters**.
- Replacing function calls by their **summaries** makes listing of basic paths and the reasoning about the function **local**.

```
@pre  $0 \leq \ell \wedge u < |a| \wedge \text{sorted}(a, \ell, u)$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
    if ( $\ell > u$ ) return false;
    else {
        int  $m := (\ell + u) \text{ div } 2$ ;
        if ( $a[m] = e$ ) return true;
        else if ( $a[m] < e$ ) return BinarySearch( $a, m + 1, u, e$ );
        else return BinarySearch( $a, \ell, m - 1, e$ );
    }
}
```


Basic Paths: Functions

- A functions **post condition summarizes** the effect of calling the function, by relating its **return value** to its **parameters**.
- Replacing function calls by their **summaries** makes listing of basic paths and the reasoning about the function **local**.

```
@pre  $0 \leq \ell \wedge u < |a| \wedge \text{sorted}(a, \ell, u)$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
  if ( $\ell > u$ ) return false;
  else {
    int  $m := (\ell + u) \text{ div } 2$ ;
    if ( $a[m] = e$ ) return true;
    else if ( $a[m] < e$ ) {
      @ $R_1$  :  $0 \leq m + 1 \wedge u < |a| \wedge \text{sorted}(a, m + 1, u)$ ;
      return BinarySearch( $a, m + 1, u, e$ );
    } else {
      @ $R_2$  :  $0 \leq \ell \wedge m - 1 < |a| \wedge \text{sorted}(a, \ell, m - 1)$ ;
      return BinarySearch( $a, \ell, m - 1, e$ );
    }
  }
}
```



Function Summaries

- A function's **post condition summarizes** the effect of calling the function, by relating its **return value** to its **parameters**.
- An appropriate function summary is **inductive** (same as P-inductive).
- To construct a proof, **an inductive function summary is required**.

Watch the recursive Robot Dafny video to
understand the difference between
inductive and non-inductive summaries!

Read the full binary search
example from the
recommended book chapter!

Your Input
vs
Theorem Prover's Help

Motivation for Strategies

- **Main Challenge:** discovering the extra information to make the method succeed: **loop invariants**, ...
- We know how to **reduce the checking of an annotated function** to a finite set of **basic paths**.
- We can use **the SMT technology** to **automatically check the validity** of these paths.
- **You think and strategize** to come up with these annotations in the first place.

Challenges

- Writing **function specification** (pre/post-conditions) requires **human ingenuity**.
- **Simple and generic assertions**, such as ruling out run time errors, can be generated **automatically**.
- Writing **loop invariants** also requires **human ingenuity**.
- Writing **inductive loop invariants** are specifically **hard**.
 - A lot of research has been done for this.
 - Example: linear and polynomial relations between variables can be discovered.

Next: Hoare Logic