## 8-Puzzle

State: x00 x01 x02 x10 x11 x12 x20 x21 x22
xij in $\{0, \ldots, 8\}, \quad i, j$ in $\{0,1,2\}$
xij is the number in row $I$ and column $j$. $\mathrm{xij}=0$ iff the square is empty.

Start state: 724506831
Goal state: 012345678
Successor function: move the blank space left, right, up or down.

| State | Successor states |
| :--- | :--- |
| 724506831 | $724056831,724560831,704526831$, <br> 724536801 |
| 724560831 | $724506831,720564831,724561830$ |

Cost of each step is 1.
Belongs to the family of sliding-block puzzles.
NP-complete

- 8-puzzle: 9! states
- 15-puzzle: 4 by 4 board. 1.3 trillion states. solves in a few milliseconds by best search algorithm.
- 24-puzzle: 5 by 5 board. 10^25 states. solves in several hours by best search algorithm.


## River Crossing Problem

State: PC1 C2 B. P, C1, C2, B in \{0, 1\}. 0 denotes left side of the river and 1 denotes the right side of the river.

Start state: 0000
Goal states: 1110 and 1111

| State | Successor states |
| :--- | :--- |
| 0000 | $1001,0101,0011,0111$ |
| 1001 | 0000 |
| 0101 | 0000 |
| 0011 | 0000 |
| 0111 | $0010,0100,0000$ |

Cost of each move is 1
Total number of states: $2^{\wedge} 4=16$
This problem is small enough that we can write out the entire search graph.

## 4-Queens Problem

## Incremental formulations

## Formulation A:

State: k queens on the board. $0<=\mathrm{k}<=4$.
$x 1 \mathrm{y} 1 \mathrm{x} 2 \mathrm{y} 2 \ldots \mathrm{xk} \mathrm{yk}$. Queen I is in row xi and column yi. xi, yi in $\{0,1,2,3\}$
Start state: no queens on the board.
Goal state: 4 queens on the board, none are attacking each other.
Successor function: add a queen to any empty square on the board.
In the worst case, how many paths do we need to search through? In other words, how many leaf nodes are there in the search tree?
16 * 15 * 14 * $13=43680$. (More than $10 \wedge 4$ )

## Formulation B:

State: one queen per column in the leftmost $k$ columns with no pair attacking each other.
r0 r1 ... rk-1. Queen I is in column I and row ri. $0<=\mathrm{i}<=\mathrm{k}-1$.
Start state: same as formulation A.

Goal state: same as formulation A.
Successor function: add a queen to the leftmost empty column such that it is not attacked by any other queen.

In the worst case, how many paths do we need to search through? In other words, how many leaf nodes are there in the search tree?

The search tree is small enough that we can write it out by hand. See a separate handout for the search tree. There are exactly 6 leaf nodes.

We can calculate a rough upper bound: The first queen has 4 possible locations. The second queen has at most 2 possible positions (at least 1 row and 1 diagonal blocked by previous queen). The third queen has at most 1 possible position (at least 2 rows and 1 diagonal blocked by the two previous queens.). The last queen also has at most 1 possible position. The number of leaf nodes is at most $4 * 2 * 1 * 1=8$.

## Complete-state formulation

State: 4 queens on the board, one per column. $r_{-} 0 r_{\_} 1 r_{-} 2 r_{-} 3$, where $r_{-} i$ is the row position of the queen in column $i . r_{-} i$ is in $\{0,1,2,3\}$.

Start state: any
Goal state(s): 4 queens on the board, none attacking each other.
Possible successor functions

1. Move a queen to another square in the same column.
2. Swap the row numbers of two queens.

Example:
Consider the state 1032. Consider the queen in row 0 column 1 and another queen in row 2 and column 3.

After swapping these two queens, we generate the successor state 1230. In the successor state, the first queen is moved to row 2 and column 1 and the second queen is moved to row 0 and column 3.

