CSC 2426: Fundamentals of Cryptography

Lecture 6: Secret-key Encryption and Digital Signature

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Recap Last class we talked about:

Pseudo-random Function: functions that seem indistinguishable to a computationally bounded attacker. **Secret-key Encryption:**

$$\begin{aligned} & \operatorname{KeyGen}(1^n) \to \operatorname{Key} \, sk \\ & \operatorname{Enc}(sk,m) \to \operatorname{Ciphertext} \, c \\ & \operatorname{Dec}(sk,c) \to m \end{aligned}$$

This is also known as "Symmetric-key Encryption" because for both side the key SK is pre-shared(identical).

Two properties for secret-key encryption:

• Correctness:

$$\forall m, \Pr_{\substack{sk \leftarrow \text{KeyGen}(1^n), c \leftarrow \text{Enc}(sk,m)} \left[\text{Dec}(sk,c) = m\right] = 1$$

• Security (Multi-message): $\forall (m_{0,1}, m_{1,1}), \dots (m_{0,q}, m_{1,q})$ for any polynomial q:

$$sk \leftarrow \text{KeyGen}(1^n), \{\text{Enc}(sk, m_{0,1}), \dots, \text{Enc}(sk, m_{0,q})\} \approx_c sk \leftarrow \text{KeyGen}(1^n), \{\text{Enc}(sk, m_{1,1}), \dots, \text{Enc}(sk, m_{1,q})\}$$

The Multi-message Secure Encryption is also known as "Left-Right Encryption" because the encryptions of the left and right messages should be computationally indistinguishable.

Good Exercise: Suppose we are playing the following game between Adversary and Challenger:

$$\begin{array}{l} Adv & Challenger, sk \leftarrow \operatorname{KeyGen}(1^n) \\ Adv & \underbrace{(m_{0,1}, m_{1,1}), \ldots (m_{0,q}, m_{1,q})}_{Adv} & Challenger \\ Adv & \underbrace{\{\operatorname{Enc}(sk, m_{b,i})\} \quad i \in [1,q]}_{Adv} & Challenger, b \leftarrow \{0,1\} \\ Adv & \xrightarrow{b'} Challenger, \text{and we want } \Pr[b'=b] \leq \frac{1}{2} + \operatorname{negl} \end{array}$$

Note the fact that $Pr[b' = b] \leq \frac{1}{2} + \text{negl}$ is equivalent to the security property above.

What do we have so far? Based on what we did in the past few lectures, we have the following transformations:

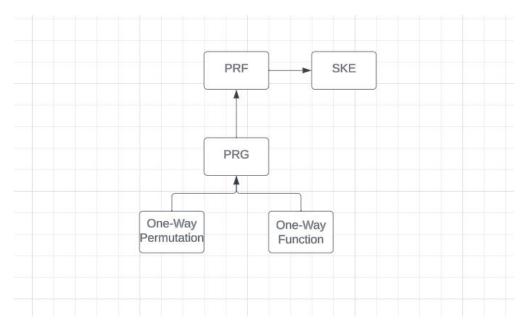


Figure 6.1: Our Transformation Tree So Far

6.1 Secret-key Encryption (Multi-message):

Secret-key Encryption: (Setup, Eval) be a PRF.

- $KeyGen(1^n)$: $k \leftarrow Setup(1^n)$, sk = k
- $Enc(sk, m): m \in \{0, 1\}^n, r \leftarrow \{0, 1\}^n, c = (r, \text{Eval}(k, r) \oplus m)$
- Dec(sk, c): $c = (c_1, c_2)$, where $c_1 = r, c_2 = Eval(k, r) \oplus m$, output $c_2 \oplus Eval(k, c_1)$

Proof of Correctness: We can tell this from the decryption method where it outputs: $c_2 \oplus \text{Eval}(k, c_1)$ then the Eval() term got cancelled out because it's been XORed by itself and we can obtain the message m. Therefore, as long as we have the pre-shared key, we are able to retrieve the message m, the encryption method is correct.

Proof of Security: We will prove this using Hybrid Argument.

• Left Hybrid (LH):

 $sk \leftarrow \text{KeyGen}(1^n)$ $\text{Enc}(sk, m_{0,1}) \dots \text{Enc}(sk, m_{0,q})$ Then: $k \leftarrow \text{Setup}(1^n), \quad r_1 \leftarrow \{0, 1\}^n, \quad r_2 \leftarrow \{0, 1\}^n, \quad \dots \dots$ $(r_1, \text{Eval}(k, r_1) \oplus m_{0,1}), \quad (r_2, \text{Eval}(k, r_2) \oplus m_{0,2}), \quad \dots \dots$ Here the only primitive is the PRF.

It guarantees that its output is computationally indistinguishable from the output of a RF

• H_1 :

$$r_1 \leftarrow \{0,1\}^n, \dots, r_q \leftarrow \{0,1\}^n$$

$$y_1, \dots, y_q \text{ sampled conditioned on } y_i = y_j \text{ if } r_i = r_j$$

$$(r_1, y_1 \oplus m_{0,1}), \dots, (r_q, y_q \oplus m_{0,q})$$

Suppose LH and H_1 are distinguishable, that is:

 $\exists D$, s.t. $|\Pr[D(LH) = 1] - \Pr[D(H_1) = 1]| = \mu(n)$, which is non-negligible

We can then construct D' that breaks PRF:

1. D' randomly samples $r_1, ..., r_q \in \{0, 1\}^n$

2. D' queries the oracle on $O(r_1),...O(r_q)$, denoted as $s_1,...s_q$

3. D' outputs $D((r_1, s_1 \oplus m_{0,1}), \dots, (r_q, s_q \oplus m_{0,q}))$

Note the probability that D' distinguishes between the two outputs of O(.) is the same as the probability that D distinguish between LH and H_1 .(When D' uses Eval(), it is the same case as LH, and when it uses $f(.), f \in F_n$, it is the same case as H_1 .)

• H_2 : Suppose $\exists i, j \text{ s.t. } r_i = r_j$, we abort.

Note that fix some i, j: $\Pr[r_i = r_j] = \frac{1}{2^n}$, then $\Pr[\exists i, j \text{ s.t. } r_i = r_j] \leq \frac{q^2}{2^n}$, where q is a poly(), which indicates that H_1 and H_2 are computationally indistinguishable.

• H_3 :

 $r_1 \leftarrow \{0,1\}^n, \dots, r_q \leftarrow \{0,1\}^n$ $y_1, \dots, y_q \text{ sampled conditioned on } y_i = y_j \text{ if } r_i = r_j$ $(r_1, y_1 \oplus m_{1,1}), \dots, (r_q, y_q \oplus m_{1,q})$

Note that H_3 is identically distributed to H_2 since each y_1, \ldots, y_q are sampled uniformly and independently.

• H_4 : Revert the change made in H_2 . Via a similar argument, we can show that H_3 and H_4 are indistinguishable.

• H_5 : Switch to Eval(k,r), then we can tell that: $H_5 \approx_c \text{Right Hybrid}$

From above, for each step, the consecutive pair of Hybrids are computationally indistinguishable, so at the end we can get Left Hybrid \approx_c Right Hybrid, which is then a contradiction to our assumption, the proof is done.

6.2 Digital Signature

This can be used to check the integrity of the data.

Motivation/Real-life Example:

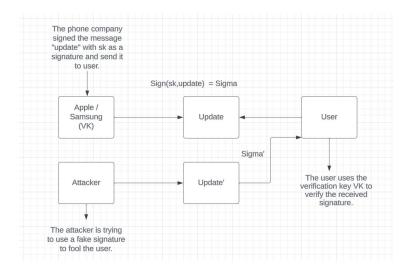


Figure 6.2: Real-life Example for Digital Signature

Functions:

$$\begin{split} \text{KeyGen}(1^n) &\to (sk,vk)\\ \text{Sign}(sk,m) &\to \sigma\\ \text{Verify}(vk,(m,\sigma)) &\to accept/reject \end{split}$$

We require the signature scheme to satisfy two properties: namely, correctness and security.

Correctness: This requires that $\operatorname{Verify}(vk, (m, \sigma))$ will all signatures σ that are properly generated using sk. And the probability that it will accept a correct signature is 1.

Security: To prove this, consider the following game:

The challenger generates a pair of keys: sk and vk, it gives the adversary vk, but keeps the sk secret. The adversary can now make signing queries, where it send a message m to the challenger, and the challenger returns the signature of the message. After q number of queries, the adversary tries to produce a new valid signature on a new message. The adversary wins the game if it can produce a valid signature on a new

message without access to the sk.

 $\begin{array}{l} \operatorname{Adv} \xleftarrow{vk} \operatorname{Challenger}, \, (sk, vk) \leftarrow \operatorname{KeyGen}(1^n) \\ \operatorname{Adv} \xrightarrow{m_1} \operatorname{Challenger} \\ \operatorname{Adv} \xleftarrow{\sigma_1} \operatorname{Challenger}, \, \sigma_1 \leftarrow \operatorname{Sign}(sk, m_1) \\ \dots \\ \operatorname{Adv} \xleftarrow{m_q} \operatorname{Challenger} \\ \operatorname{Adv} \xleftarrow{m_q} \operatorname{Challenger}, \, \sigma_q \leftarrow \operatorname{Sign}(sk, m_q) \\ \operatorname{Adv} \xleftarrow{(m^*, \sigma^*), m^* \notin \{m_1 \dots m_q\}} \operatorname{Challenger}, \, \text{if } \operatorname{Verify}(vk, (m^*, \sigma^*)) = accept, \, \operatorname{Adv} \, \text{wins.} \end{array}$

To show security, we need to prove that for any PPT adversary A, we have $\Pr[\text{Adv wins}] \leq negl(n)$

One-time Signature(q = 1): We will start with a weaker version where we only require security to hold as long as q = 1. We call such a signature scheme to be one-time secure signature.

- Let $\{f_n: \{0,1\}^n \to \{0,1\}^n\}$ be a one-way function.
- KeyGen (1^n) : sample a 2 * n matrix where each entry is $x_{i,b} \leftarrow \{0,1\}^n$

$$\begin{bmatrix} x_{1,0} & \dots & x_{n,0} \\ x_{1,1} & \dots & x_{n,1} \end{bmatrix} = sk, \begin{bmatrix} f_n(x_{1,0}) & \dots & f_n(x_{n,0}) \\ f_n(x_{1,1}) & \dots & f_n(x_{n,1}) \end{bmatrix} = vk$$
(6.1)

- Sign $(sk, m \in \{0, 1\}^n)$: $m = (m_1, ..., m_n), \sigma = (x_{1,m_1}, ..., x_{n,m_n})$
- Verify $(vk, (m, \sigma))$: $f_n(\sigma_i) = vk_{i,m_i}$ for all $(\sigma_1, ..., \sigma_n)$

Proof of One-time Security: Consider the following game, note that we are only able to query once instead of q times as above.

$$\begin{array}{l} \operatorname{Adv} \xleftarrow{vk} \operatorname{Challenger} \\ \operatorname{Adv} \xrightarrow{m} \operatorname{Challenger} \\ \operatorname{Adv} \xleftarrow{\sigma} \operatorname{Challenger} \\ \operatorname{Adv} \xrightarrow{(m^*, \sigma^*)} \operatorname{Challenger} m^* \neq m \end{array}$$

Suppose we have B that knows $f_n(x)$: B will play the challenger role and try to invert $f_n(x)$, and we will use this to break one-wayness of $f_n(x)$

$$\begin{split} i^* &\in \{1, \dots n\}, b^* \in \{0, 1\}, vk_{i^*, b^*} = f(x), \text{ B} \xrightarrow{vk} \text{Adv} \\ \text{B} &\xleftarrow{m} \text{Adv}, \text{ if } m_{i^*} = b^* \text{ abort } 1 \\ \text{B} &\xleftarrow{m} \text{Adv} \\ \text{B} &\xleftarrow{(m^*, \sigma^*)} \text{Adv}, \text{ if } m_{i^*}^* \neq b^* \text{ abort } 2 \\ \text{if not } \sigma_{i^*}^* \text{ is a pre-image of } f(x) \end{split}$$

Normal game: By contrast, if a normal game is played: Adv $\xrightarrow{(m^*,\sigma^*)}$ Challenger, now suppose $\Pr[Adv wins] = \mu(n)$, which is non-negligible.

 H_1 :

 $\begin{array}{l} \operatorname{Adv} \xleftarrow{vk} \operatorname{Challenger}, \, i^* \in \{1, ..n\}, b^* \in \{0, 1\} \\ \operatorname{Adv} \xrightarrow{m} \operatorname{Challenger}, \, \operatorname{if} \, m_{i^*} = b^* \, \operatorname{abort} \, 1 \\ \operatorname{Adv} \xleftarrow{\sigma} \operatorname{Challenger}, \, \operatorname{note} \, \operatorname{that} \, \sigma \, \operatorname{doesn't} \, \operatorname{give} \, \operatorname{any} \, \operatorname{information} \, \operatorname{of} \, i^* \\ \operatorname{Adv} \xrightarrow{(m^*, \sigma^*)} \operatorname{Challenger}, \, \operatorname{if} \, m_{i^*}^* \neq b^* \, \operatorname{abort} \, 2 \end{array}$

The probability $\Pr[\text{Adv wins in } H_1] = \frac{1}{2} \times \frac{1}{n} \times \mu(n) = \frac{\mu(n)}{2n}$, because $i^* \in \{1, ...n\}, b^* \in \{0, 1\}$. We can use the adversary in H_1 to invert the one-way function by embedding the one-way function challenge at position (i^*, b^*) . This is a contradiction.