

## Lecture 2: Learning with Errors and Public-key Encryption

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## 2.1 Recap

Last lecture we have been introduced with *Short Integer Solution (SIS)* and saw that the average-case hardness of SIS implies existence of *Collision Resistant Hash Function (CRHF)*. It is known that CRHF gives *One way functions (OWF)*, and OWF implies lots other important cryptographic features such as Pseudorandom Generators, Pseudorandom Functions, Digital Signatures etc.

Today we will see another computationally hard problem, namely *Learning with errors (LWE)* and construction of a *Public Key Encryption (PKE) scheme* based on the average-case hardness of LWE problem

## 2.2 Learning With Errors (LWE)

**Definition 2.1 (*B-Bounded distribution*)** Let  $B \in \mathbb{R}_{\geq 0}$ . A distribution over integers  $\chi$  is called *B-Bounded* if  $\Pr_{e \leftarrow \chi} [|e| \leq B] = 1$

We now define the LWE problem, namely the search variant  $\text{Search-LWE}_{n,m,q,B}$  parameterized by  $n, m, q, B \in \mathbb{N}$

**Definition 2.2 ( $\text{Search-LWE}_{n,m,q,B}$ )** Let  $n, m \in \mathbb{N}$  be the dimension,  $q \in \mathbb{N}$  the modulus, and  $B \in \mathbb{N}$  be the bound on the error. The search LWE problem is defined as follows:

- **Given:**  $(\mathbf{A}, \mathbf{b}^T := \mathbf{s}^T \mathbf{A} + \mathbf{e}^T)$  where
  1.  $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m}$
  2.  $\mathbf{s} \xleftarrow{\$} \mathbb{Z}_q^n$  (The “secret”)
  3.  $\mathbf{e} \leftarrow \chi^m$  (The “error”)
- **Find:**  $\mathbf{s}$  such that  $\|\mathbf{b}^T - \mathbf{s}^T \mathbf{A}\| \leq B$

**Remark 2.3** We highlight some remarks regarding the LWE problem.

- **Why error?** If we don’t consider the error vector  $\mathbf{e}$  as part of the LWE sample, we observe that an adversary can use Gaussian elimination to find  $\mathbf{s}$  from input  $\mathbf{b}^T = \mathbf{s}^T \mathbf{A}$ . Therefore, the error is necessary for the LWE problem to be hard.

- **Uniqueness of solution and parameter paradigm.** Since  $\mathbf{A}$  is a random matrix,  $\mathbf{s}^T \mathbf{A}$  is a random code word as a random matrix has full rank with very high probability[?]. Since  $\mathbf{s}^T \mathbf{A} \in \mathbb{Z}_q^m$  and  $\mathbf{s}^T \in \mathbb{Z}_q^n$ , for a sufficiently large  $m$  and  $q$ , the code space  $\mathcal{C} \gg \mathbb{Z}_q^n$ . Since the code is random, this results in the codes being “well” distributed such that the hamming distance of the codeword is large enough. In this paradigm, for  $B$  much smaller than the hamming distance, we have a unique solution with high probability. This paradigm of parameters are interesting and find many cryptographic applications. We refer to  $q/B$  as the modulus-to-noise ratio of the distributions, and study the LWE problem in the paradigm where modulus-to-noise ratio is sub-exponential i.e.  $q/B \leq 2^{n^\epsilon}$ .

We also consider the *decision* variant of the Search-LWE problem as Decision-LWE $_{n,m,q,B}$ .

**Definition 2.4** (Decision-LWE $_{n,m,q,B}$ ) Let  $n, m \in \mathbb{N}$  be the dimension,  $q \in \mathbb{N}$  the modulus, and  $B \in \mathbb{N}$  be the bound on the error. The decision LWE problem is defined as follows:

- **Given:** Distribution  $\mathcal{D}_b$  for a random coin  $b \xleftarrow{\$} \{0, 1\}$  where the distributions are defined as follows:

$$\begin{array}{ll}
 \underline{\mathcal{D}_0} & \underline{\mathcal{D}_1} \\
 \mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m} & \mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m} \\
 \mathbf{e} \xleftarrow{\$} \chi^m & \mathbf{b}^T \xleftarrow{\$} \mathbb{Z}_q^m \\
 \mathbf{s}^T \xleftarrow{\$} \mathbb{Z}_q^n & \text{Output } (\mathbf{A}, \mathbf{b}^T) \\
 \text{Output } (\mathbf{A}, \mathbf{s}^T \mathbf{A} + \mathbf{e}^T) &
 \end{array}$$

- **Find:** the distribution from which the instance  $(\mathbf{A}, \mathbf{b}^T)$  is sampled from i.e.  $b$ .

**Definition 2.5** (Average-case hardness of Decision-LWE) For parameters  $n, m, q, B = \text{poly}(\lambda)$  with  $\lambda \in \mathbb{N}$  as the security parameter, Decision-LWE $_{n,m,q,B}$  is hard if for all Probabilistic Polytime (PPT) adversary  $\mathcal{A}$ ,  $\exists$  a negligible function  $\text{negl}(\cdot)$  such that  $\forall \lambda \in \mathbb{N}$ ,

$$\left| \Pr_{(\mathbf{A}, \mathbf{b}^T) \leftarrow \mathcal{D}_0} [\mathcal{A}(\mathbf{A}, \mathbf{b}^T) = 1] - \Pr_{(\mathbf{A}, \mathbf{b}^T) \leftarrow \mathcal{D}_1} [\mathcal{A}(\mathbf{A}, \mathbf{b}^T) = 1] \right| \leq \text{negl}(\text{sec})$$

**Average-case hardness of decision-LWE.** For specific parameters, specifically when  $mB \ll q$ , the average-case hardness of  $\text{dlwe}_{n,m,q,B}$  reduces to the average-case hardness of  $\text{SIS}_{n,m,q}$  problem. This result is highlighted in Theorem 2.6. Note that this reduction results in the blowup of the “error” by a factor of  $m$ . In more general parameter paradigms, there has been a long line of work [Reg05, Pei09, BLP<sup>+</sup>13] which have proved the hardness of Decision-LWE problem assuming the hardness of  $\alpha$  – GapSVP problem. We highlight this result in Theorem 2.8. Please refer to the survey by Peikert [Pei16] for more details.

**Theorem 2.6** Decision-LWE $_{n,m,q,B}$  is atleast as hard as  $\text{SIS}_{n,m,q}$  given that  $B \ll q$ .

**Proof:** We briefly sketch the reduction, where an adversary for the LWE problem  $\mathcal{A}_{\text{LWE}}$  invokes the adversary for the SIS problem  $\mathcal{A}_{\text{SIS}}$ .  $\mathcal{A}_{\text{LWE}}$ , given an instance  $(\mathbf{A}, \mathbf{b}^T)$  computes  $\mathbf{e}^T \leftarrow \mathcal{A}_{\text{SIS}}(\mathbf{A})$  such that  $\|\mathbf{e}\|_\infty = 1$ <sup>1</sup>. Subsequently, the adversary computes  $\langle \mathbf{b}^T, \mathbf{e} \rangle$ . If  $\mathbf{b}^T = \mathbf{s}^T \mathbf{A} + \mathbf{e}_1^T$ , then  $\langle \mathbf{b}^T, \mathbf{e} \rangle = \mathbf{s}^T \mathbf{A} \mathbf{e} + \langle \mathbf{e}_1^T, \mathbf{e} \rangle = \langle \mathbf{e}_1^T, \mathbf{e} \rangle$ , such that  $\|\mathbf{b}^T\|_\infty \leq mB$  i.e a low-norm vector. On the other hand, if  $\mathbf{b}^T \xleftarrow{\$} \mathbb{Z}_q^m$ , then  $\langle \mathbf{b}^T, \mathbf{e} \rangle$  is uniformly random. ■

<sup>1</sup>The proof works for a more general variant of the SIS problem, where the solution has a low norm.

**Remark 2.7** Decision-LWE problem and SIS problem are equivalent (given quantum reductions).

**Theorem 2.8** ([Reg05, Pei09, BLP<sup>+</sup>13], simplified) If  $\alpha$ -GapSVP is hard in the worst case then Decision-LWE is hard in average case for some  $\alpha = O(\text{poly}(n) \frac{q}{B})$

**Remark 2.9** The hardness of  $\alpha$ -GapSVP is well studied for  $\alpha = 2^{n^\epsilon}$ , which translates to the modulus-to-noise ratio  $q/B \leq 2^{n^\epsilon}$ , which makes this parameter interesting for cryptographic applications.

### 2.2.1 Search to Decision for LWE

We have already seen some results concerning the hardness of *decision-LWE* problem. We now look at the hardness of *search-LWE*, which we will see can be based on the hardness of *decision-LWE*.

**Theorem 2.10** Search-LWE <sub>$n,m,q,B$</sub>  is at least as hard as Decision-LWE <sub>$n,m,q,B$</sub>

**Proof Idea:** We define an adversary  $\mathcal{A}_{\text{Search-LWE}}$ , which, when given access to adversary for the decision LWE problem  $\mathcal{A}_{\text{Decision-LWE}}$ , can solve the Search-LWE problem in polynomial time. Given the instance  $(\mathbf{A}, \mathbf{b}^T)$  to  $\mathcal{A}_{\text{Search-LWE}}$ , the adversary initialises  $\mathbf{s}^T := \mathbf{0}$  where  $\mathbf{s}^T \in \mathbb{Z}_q^n$  and computes the following: for each  $i \in [n]$ ,

- For each  $g \in \mathbb{Z}_q$ :

1. Sample  $\mathbf{c}_i^T \xleftarrow{\$} \mathbb{Z}_q^m$

2. Set  $\mathbf{B} = \begin{bmatrix} \mathbf{0} \\ \vdots \\ \mathbf{c}_i^T \\ \vdots \\ \mathbf{0} \end{bmatrix} \in \mathbb{Z}_q^{n \times m}$  ( $i^{\text{th}}$  row is  $\mathbf{c}_i$ )

3. Compute  $b \leftarrow \mathcal{A}_{\text{Decision-LWE}}(\mathbf{A} + \mathbf{B}, \mathbf{b}^T + g \cdot \mathbf{c}_i^T)$ . Set  $\mathbf{s}_i = g$  if  $b = 0$

Clearly the above algorithm works in  $\text{poly}(n)$  time. We will give the intuition of the correctness:

If  $\mathcal{A}_{\text{Decision-LWE}}(\mathbf{A} + \mathbf{B}, \mathbf{b}^T + g \cdot \mathbf{c}_i^T) \rightarrow 0$ , then

$$\mathbf{b}^T + g \cdot \mathbf{c}_i^T = \mathbf{s}^T(\mathbf{A} + \mathbf{B}) + \mathbf{e}_1^T$$

Also, from the properties of SIS problem,

$$\begin{aligned} \mathbf{b}^T + g \cdot \mathbf{c}_i^T &= \mathbf{s}^T \mathbf{A} + \mathbf{e}^T + g \cdot \mathbf{c}_i^T \\ \implies g \cdot \mathbf{c}_i^T &= \mathbf{s}^T \mathbf{B} + (\mathbf{e}_1^T - \mathbf{e}^T) \\ &= \mathbf{s}^T \mathbf{B} + \mathbf{e}_2^T \end{aligned}$$

where  $\|\mathbf{e}_2^T\|_\infty \leq \|\mathbf{e}_1^T\|_\infty + \|\mathbf{e}\|_\infty \leq 2B$

Note that  $\mathbf{s}^T \mathbf{B}$  is a random codeword with a large hamming distance. Therefore, for error with low norm  $B$ , the above equation has a unique solution i.e.  $g = \mathbf{s}_i$ .

To prove the validity of the reduction, we also need to show that when  $g \neq s_i$ , then the distribution received by  $\mathcal{A}_{\text{Decision-LWE}}$  is uniformly random. To see this, observe that

$$\mathbf{b}^T + g \cdot \mathbf{c}_i^T = \underbrace{\mathbf{s}^T (\mathbf{A} + \mathbf{B})}_{\text{uniform}} + \underbrace{\mathbf{e}^T + (g - s_i) \mathbf{c}_i^T}_{\text{independent from } \mathbf{A} + \mathbf{B}}$$

Now note the the distribution over  $\mathbf{A} + \mathbf{B}$  is uniform. Furthermore note that the distribution over  $c_i$  is independent of  $(\mathbf{A} + \mathbf{B})$  (since  $\mathbf{A}$  is uniform). So  $\mathbf{b}^T + g \cdot \mathbf{c}_i^T$  is also uniformly distributed and independent of  $\mathbf{A} + \mathbf{B}$ . Note that this reduction works for the case when  $\mathcal{A}_{\text{Decision-LWE}}$  is a perfect distinguisher. Please refer to [Reg05, Section 4] for the case where  $\mathcal{A}_{\text{Decision-LWE}}$  is an imperfect distinguisher. ■

### 2.2.2 Normal form LWE

Up until now, we have looked at search and decision variants of LWE where the secret  $\mathbf{s} \xleftarrow{\$} \mathbb{Z}_q^n$ . It would be interesting to study the problem in a different paradigm, namely where the secret is sampled from a different distribution, as this allows for cryptographic primitives with hardness based on a wider class of hardness assumptions. In this section, we study the **Normal Form** of LWE, where the secret  $\mathbf{s}^T$  is sampled from the same low-norm distribution  $\chi^n$  as the error.

**Definition 2.11 (Normal-form Decision-LWE <sub>$n,m,q,B$</sub> )** Let  $n, m \in \mathbb{N}$  be the dimension,  $q \in \mathbb{N}$  the modulus, and  $B \in \mathbb{N}$  be the bound on the error. The Normal-Form LWE problem is defined as follows:

- **Given:** Distribution  $\mathcal{D}_b$  for a random coin  $b \xleftarrow{\$} \{0,1\}$  where the distributions are defined as follows:

$\begin{array}{l} \underline{\mathcal{D}_0} \\ \mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m} \\ \mathbf{e} \xleftarrow{\$} \chi^m \\ \mathbf{s}^T \xleftarrow{\$} \chi^n \\ \text{Output } (\mathbf{A}, \mathbf{s}^T \mathbf{A} + \mathbf{e}^T) \end{array}$	$\begin{array}{l} \underline{\mathcal{D}_1} \\ \mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m} \\ \mathbf{b}^T \xleftarrow{\$} \mathbb{Z}_q^m \\ \text{Output } (\mathbf{A}, \mathbf{b}^T) \end{array}$
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- **Find:** the distribution from which the instance  $(\mathbf{A}, \mathbf{b}^T)$  is sampled from i.e.  $b$ .

We now study the hardness of *Normal-form Decision-LWE* i.e. **Normal-LWE**. Notably, the hardness of Normal-LWE can be based on the hardness of standard *dlwe*. This result is stated in Theorem 2.12

**Theorem 2.12** *Hardness of Decision-LWE implies hardness of Decision-LWE with normal form<sup>2</sup>*

**Proof:** Let  $\mathcal{A}_{\text{Decision-LWE}}$  be a PPT adversary for the Decision-LWE problem. We define an adversary  $\mathcal{A}_{\text{Normal-LWE}}$  for the Normal-LWE problem with access to  $\mathcal{A}_{\text{Decision-LWE}}$ . On input  $(\mathbf{A}, \mathbf{b}^T)$ , the adversary computes the following:

1. Let  $A = \left[ \underbrace{A_1}_{\mathbb{Z}_q^{n \times n}} \parallel \underbrace{A_2}_{\mathbb{Z}_q^{n \times (m-n)}} \right]$  (Note  $A_1$  is invertible with high probability as it is uniformly random)

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<sup>2</sup>One can extend this proof for search version

2. Let  $\mathbf{b}^T = (\underbrace{\mathbf{b}_1^T}_{\chi^n} \parallel \underbrace{\mathbf{b}_2^T}_{\chi^{m-n}})$
3. Set  $\tilde{\mathbf{A}} = -\mathbf{A}_1^{-1}\mathbf{A}_2$ ,  $\tilde{\mathbf{b}}^T = \mathbf{b}_1^T \tilde{\mathbf{A}} - \mathbf{b}_2^T$
4. Output  $\mathcal{A}_{\text{Decision-LWE}}(\tilde{\mathbf{A}}, \tilde{\mathbf{b}}^T)$

Observe that if  $\mathbf{b}^T = \mathbf{s}^T \mathbf{A} + \mathbf{e}^T$  for a uniformly sampled secret  $\mathbf{s}^T$ , then

$$\begin{aligned}
 \tilde{\mathbf{b}}^T &= \mathbf{b}_1^T \tilde{\mathbf{A}} - \mathbf{b}_2^T \\
 &= (\mathbf{s}^T \mathbf{A}_1 + \mathbf{e}_1^T) \tilde{\mathbf{A}} - \mathbf{s}^T \mathbf{A}_2 - \mathbf{e}_2^T \\
 &= \underbrace{\mathbf{e}_1^T}_{\text{new secret}} \tilde{\mathbf{A}} + \underbrace{(-\mathbf{e}_2^T)}_{\text{new error}}
 \end{aligned}$$

Here, the new secret is sampled from the distribution  $\chi^m$ . On the other hand, if  $\mathbf{b}^T \xleftarrow{\$} \mathbb{Z}_q^m$ , then  $\mathbf{b}_2^T$  is uniformly random and independent of  $\mathbf{b}_1^T \tilde{\mathbf{A}}$ , resulting in a uniformly random  $\tilde{\mathbf{b}}$ . ■

## 2.3 Public-Key encryption

Suppose *Alice* want to send a message to *Bob*, but the communication can be seen by a third party *Charlie*. To hide the underlying message in the communication from *Charlie*, *Alice* can use a cryptographic primitive called *Public-Key Encryption (PKE)* to encrypt the message and send the encrypted message to *Bob* such that only a party having the corresponding secret key can decrypt and read the message. We define the primitive in Definition ??

**Definition 2.13 (Public Key Encryption(PKE))** *PKE consists of tuple of PPT algorithms (KeyGen, Enc, Dec) where:*

1.  $\text{KeyGen}(1^\lambda) \rightarrow (\text{pk}, \text{sk})$ : *The key generation algorithm outputs public-secret key tuple (pk, sk)*
2.  $\text{ct} := \text{Enc}(\text{pk}, \mu; r)$ : *On input the public key pk, message  $\mu \in \{0, 1\}$ , and randomness  $r$ , the encryption algorithm returns a ciphertext ct*
3.  $\text{Dec}(\text{sk}, \text{ct})$ : *On input the secret key sk and the ciphertext ct, the decryption algorithm returns a bit  $\mu' \in \{0, 1\}$ .*

*The PKE scheme satisfies the following properties:*

- **Correctness:** *For security parameter  $\lambda \in \mathbb{N}$ ,  $(\text{pk}, \text{sk}) \leftarrow \text{KeyGen}(1^\lambda)$ , and for  $\mu \in \{0, 1\}$ , the following holds true:*

$$\Pr[\text{Dec}(\text{sk}, \text{Enc}(\text{pk}, \mu)) = \mu] = 1$$

- **IND-CPA Security:** *For security parameter  $\lambda \in \mathbb{N}$ ,  $(\text{pk}, \text{sk}) \leftarrow \text{KeyGen}(1^\lambda)$ , and PPT adversary  $\mathcal{A}$ , there exists a negligible function  $\text{negl}(\cdot)$  such that*

$$|\Pr[\mathcal{A}(\text{pk}, \text{ct}_0) = 1] - \Pr[\mathcal{A}(\text{pk}, \text{ct}_1) = 1]| \leq 1/2 + \text{negl}(\lambda)$$

*where  $\text{ct}_b = \text{Enc}(\text{pk}, b; r)$ . In other words, no PPT adversary can distinguish between encryption of 0 and 1 with more than negligible probability.*

### 2.3.1 PKE from LWE

Now we will discuss the PKE (for one bit message) construction from LWE given in [Reg05]. Given  $n, m, q$  with  $m > n \log q$  and  $\mu \in \{0, 1\}$ , we define the PKE scheme as follows:

1.  $\text{KeyGen}(1^\lambda)$ : Sample  $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times m}$ ,  $\mathbf{s} \xleftarrow{\$} \mathbb{Z}_q^n$ ,  $\mathbf{e}^T \leftarrow \chi^m$ , set  $\mathbf{pk} = (\mathbf{A}, \mathbf{b}^T := \mathbf{s}^T \mathbf{A} + \mathbf{e}^T)$  and  $\mathbf{sk} = \mathbf{s}$
2.  $\text{Enc}(\mathbf{pk}, \mu; \mathbf{r} \xleftarrow{\$} \{0, 1\}^m)$ : Compute  $\mathbf{ct} := (\mathbf{Ar} \bmod q, \langle \mathbf{b}^T, \mathbf{r} \rangle + \mu(q/2))$
3.  $\text{Dec}(\mathbf{s}, \mathbf{ct})$ : Parse  $\mathbf{ct} = (\mathbf{ct}_1, \mathbf{ct}_2)$  and compute  $\mu' := \mathbf{ct}_2 - \langle \mathbf{s}^T, \mathbf{ct}_1 \rangle$ , output 0 if  $|\mu'| < \frac{q}{4}$  and 1 otherwise.

We now show that the above scheme is a valid public key encryption.

**Correctness:** Note that

$$\begin{aligned} \mu' &:= \mathbf{ct}_2 - \mathbf{s}^T \mathbf{ct}_1 \\ &= \langle \mathbf{b}^T, \mathbf{r}^T \rangle + \mu(q/2) - \mathbf{s}^T \mathbf{Ar} \\ &= \mu(q/2) + \mathbf{e}^T \mathbf{r} \\ &\leq mB + \mu(q/2) \end{aligned}$$

So if  $\mu = 0$ , then  $x \leq mB$ , So if  $B \leq q/4m$  we are done. If  $\mu = 1$ , then for the same value of  $B$  we are done.

**Security:** We want to show that the adversary cannot distinguish between ciphertexts for 1 and 0. In other words, we want to show that the following indistinguishability relation holds:

$$(\mathbf{A}, \mathbf{b}^T, (\mathbf{Ar} \bmod q, \langle \mathbf{b}^T, \mathbf{r} \rangle)) \approx_c (\mathbf{A}, \mathbf{b}^T, (\mathbf{Ar} \bmod q, \langle \mathbf{b}^T, \mathbf{r} \rangle + q/2))$$

From the **hardness of LWE** we know  $(\mathbf{A}, \mathbf{b}^T, \mathbf{Ar} \bmod q, \langle \mathbf{b}^T, \mathbf{r} \rangle) \approx_c (\mathbf{A}, \tilde{\mathbf{b}}^T, \mathbf{Ar} \bmod q, \langle \tilde{\mathbf{b}}^T, \mathbf{r} \rangle)$  where  $\tilde{\mathbf{b}}^T \xleftarrow{\$} \mathbb{Z}_q^m$ . If we consider the matrix  $\tilde{\mathbf{A}} = \mathbf{A} \parallel \tilde{\mathbf{b}}$ , then the distribution is  $(\tilde{\mathbf{A}}, \tilde{\mathbf{Ar}} \bmod q)$  where  $\tilde{\mathbf{A}}$  is uniformly random. Using the *Leftover Hash Lemma* (Lemma 2.14), we conclude that  $(\tilde{\mathbf{A}}, \tilde{\mathbf{Ar}} \bmod q) \approx_s (\tilde{\mathbf{A}}, \mathbf{u}^T)$  where  $\mathbf{u}^T$  is a random vector. Similarly, it can be shown that  $(\mathbf{A}, \mathbf{b}^T, (\mathbf{Ar} \bmod q, \langle \mathbf{b}^T, \mathbf{r} \rangle + q/2)) \approx_c (\tilde{\mathbf{A}}, \mathbf{u}^T)$ .

**Lemma 2.14 (Leftover Hash Lemma(LHL))** for  $m \geq 2n \log q$ ,  $(A, Ar) \approx_s (A, u)^3$

## References

- [BLP<sup>+</sup>13] Zvika Brakerski, Adeline Langlois, Chris Peikert, Oded Regev, and Damien Stehlé. Classical hardness of learning with errors. In *Proceedings of the Forty-Fifth Annual ACM Symposium on Theory of Computing*, STOC '13, page 575–584, New York, NY, USA, 2013. Association for Computing Machinery.

<sup>3</sup>All the notations follows from the previous arguments. For detailed version of the lemma check: [https://en.wikipedia.org/wiki/Leftover\\_hash\\_lemma](https://en.wikipedia.org/wiki/Leftover_hash_lemma)

- [Pei09] Chris Peikert. Public-key cryptosystems from the worst-case shortest vector problem: extended abstract. In *Proceedings of the Forty-First Annual ACM Symposium on Theory of Computing*, STOC '09, page 333–342, New York, NY, USA, 2009. Association for Computing Machinery.
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