Fourth International Conference on the Unified Modeling Language

<<UML>> 2001

"Modeling Languages, Concepts and Tools"



October 1 - 5, 2001, Toronto, Ontario, Canada

Programme

Organization

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Conference Chair: Jaelson Castro, Brazil Programme Chair: Martin Gogolla, Germany

Tutorial/Workshop Chair: Heinrich Hussmann, Germany

Publicity Chairs: Jean-Michel Bruel, France

Robert France, USA

Local Chair: Manuel Kolp, Canada

Programme Organisation: Ralf Kollmann, Germany

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B. Rumpe, Germany

A. Schürr, Germany

B. Selic, Canada

K. Siau, USA

P. Stevens, UK

A. Strohmeier, Switzerland

J. Warmer, Netherlands

A. Wills, UK

Welcome to <<UML>>2001

<<UML>> 2001 is the fourth conference in the <<UML>> series. The conference is the premier venue for exchange of innovative technical ideas and experiences relating to the Unified Modeling Language (UML). In 2001, the conference moves to Toronto, one of the most multicultural city in the world. The main conference progamme runs from Wednesday 3rd October through Friday 5th October. Prior to the main programme, there are two days of tutorials and workshops.

Programme Highlights

The keynote speakers <<UML>>2001 welcomes three outstanding plenary speakers:

- ✓ Dr. James Rumbaugh, Rational Software Corporation, USA
- ✓ Prof. Werner Damm, University of Oldenburg, Germany
- ✓ Prof. John, Mylopoulos, University of Toronto, Canada

The technical papers includes 32 full papers, selected from a total of 102 submissions, reporting on a full range of topics, including Metamodeling, Activity Diagrams, OCL, Architecture and Patterns, Analysis and Testing, Performance and Databases, Graph Transformation, Associations and Ontology, Statecharts.

The panel sessions aim to provide stimulating discussion of interesting issues related to the research and practice of UML:

- ✓ Formal Semantics for UML: Why? How? For Whom?
- ✓ UML Profiles
- ✓ UML 2.0
- ✓ Visual Modeling beyond UML

The workshops are on Monday and Tuesday. They provide a forum for groups of researchers and practitioners to meet for one day and to exchange opinions, advance ideas, and share preliminary results on focused issues in an atmosphere that fosters interaction and problem solving:

- ✓ Practical UML-Based Rigorous Development Methods -Countering or Integrating the eXtremists?
- ✓ Concurrency Issues in UML
- ✓ The Constraint Language for UML 2.0

The tutorials are also on Monday and Tuesday. The full-day or half –day tutorials provide the opportunity to gain new insights, knowledge, and skills:

- ✓ Describing Software Architecture with the UML
- ✓ A Revolution in UML Tool Use? Tool Adaptation, Extension and Integration using XMI
- ✓ From Requirements to UML Models with Use Case Maps
- ✓ Realising MDA: a Precise Meta-Modelling Approach
- ✓ Executable UML (xUML): An Interactive Tutorial

Receptions <<UML>>>2001 features two causal receptions and a banquet with great food to give all an opportunity to meet and mingle with old and new friends.

We hope you enjoy the week!!

Cris Kobryn Jaelson Castro

General Chair Conference Chair

Martin Gogolla Heinrich Hussmann
Programme Chair Tutorial & Workshop Chair

Jean-Michel Bruel & Robert France
Publicity Chairs

Manuel Kolp Local Chair

	Monday at a Glance				
09:00- 10:30	@ Conference F Workshop W3: Practical UML- Based Rigorous "Development Methods - Countering or Integrating the eXtremists?"	@ Windsor W + E Tutorial T1: Bran Selic & Wojtek Kozaczynski "Describing Software Architecture with the UML"			
10:30- 11:00		Nutrition Break @ Foye	r		
10:30- 12:30	W3 Continued	T1 Continued			
12:30- 14:00	Lunch @ Conference B+C (for all Monday tutorial and workshop attendees)				
14:00- 15:30	W3 Continued	T1 Continued	@ Conference D + E Tutorial T3: Perdita Stevens "A Revolution in UML Tool Use? Tool Adaptation, Extension and Integration using XMI"		
15:30- 16:00	Nutrition Break @ Foyer				
16:00- 17:30	W3 Continued	T1 Continued	T3 Continued		
18:00- 19:30					

09:00 - 10:30	Workshop W3: Practical UML-Based Rigorous "Development Methods - Countering or Integrating the eXtremists?" Tutorial T1: Bran Selic & Wojtek Kozaczynski "Describing Software Architecture with the UML"	@ Conference F@ Windsor W + E
10:30 - 11:00	Nutrition break @ Essex Foyer	
11:00 - 12:30	Workshop W3 Continued Tutorial T1 Continued	@ Conference F @ Windsor W + E
12:30 - 14:00	Lunch @ Conference B + C	
14:00 - 15:30	Workshop W3 Continued Tutorial T1 Continued Tutorial T3 : Perdita Stevens "A Revolution in UML Tool Use? Tool Adaptation, Extension and Integration using XMI"	@ Conference F@ Windsor W + E@ Conference D + E
15:30 - 16:00	Nutrition break @ Essex Foyer	
16:00 - 17:30	Workshop W3 Continued Tutorial T1 Continued Tutorial T3 Continued	@ Conference F@ Windsor W + E@ Conference D + E
18:00 - 19:30	Tutorial and Workshop Welcome Reception @Long Bar(Sheraton Hotel)	

	Tuesday at a Glance			
9:00- 10:30	@ Essex Workshop W4: Concurrency Issues in UML	@ Conference F Workshop W5: The Constraint Language for UML 2.0	@ Windsor West Tutorial T4: Daniel Amyot & Gunter Mussbacher "From Requirements to UML Models with Use Case Maps"	@ Windsor East Tutorial T6 : Tony Clark & Andy Evans & Stuart Kent "Realising MDA: a Precise Meta-Modelling Approach"
10:30- 11:00	Nutrition Break @ Foyer			
11:00- 12:30	W4 Continued	W5 Continued	T4 Continued	T6 Continued
12:30- 14:00	Lunch @ Conference D + E (for all Tuesday tutorial and workshop attendees)			
14:00- 15:30	W4 Continued	W5 Continued	@ Windsor West Tutorial T9: Chris Raistrick & Ian Wilkie "Executable UML (xUML): An Interactive Tutorial"	
15:30- 16:00	Nutrition Break @ Foyer			
16:00- 17:30	W4 Continued	W5 Continued	T9 Continued	

09:00 - 10:30	Workshop W4: Concurrency Issues in UML Workshop W5: The Constraint Language for UML 2.0 Tutorial T4: Daniel Amyot & Gunter Mussbacher "From Requirements to UML Models with Use Case Maps" Tutorial T6: Tony Clark & Andy Evans & Stuart Kent "Realising MDA: a Precise Meta-Modelling Approach"	@ Essex@ Conference F@ Windsor West
		@ Windsor East
10:30 - 11:00	Nutrition break @ Essex Foyer	
11:00 - 12:30	Workshop W4 Continued Workshop W5 Continued Tutorial T4 Continued Tutorial T6 Continued	@ Essex@ Conference F@ Windsor West@ Windsor East
12:30 - 14:00	Lunch @ Conference D + E	
14:00 - 15:30	Workshop W4 Continued Workshop W5 Continued Tutorial T9: Chris Raistrick & Ian Wilkie "Executable UML (xUML): An Interactive Tutorial"	@ Essex@ Conference F@ Windsor West
15:30 - 16:00	Nutrition break @ Essex Foyer	
16:00 - 17:30	Workshop W4 Continued Workshop W5 Continued Tutorial T9 Continued	@ Essex@ Conference F@ Windsor West

	Wednesday at	a Glance	
	@ Essex		
08:45- 10:00	Welcome and opening remarks, followed by: Keynote address: Dr. James Rumbaugh " The Preacher at Arrakeen"		
10:00- 10:30	Nutrition Break @ Essex Foyer		
10:30-	@ Essex	@ Windsor	
12:00	Papers P1: Metamodeling	Papers P2: Activity Diagrmas	
12:00- 13:00	Lunch @ Long Bar		
13:00- 14:00	@ Essex Panel: "Formal Semantics for UML: Why? How? For Whom? "		
11.00	@ Essex	@ Windsor	
14:00- 15:30	Papers P3: OCL	Papers P4: Architecture and Patterns	
15:30- 16:00	Nutrition Break @ Essex Foyer		
15.00	@ Essex	@ Windsor	
16:00- 17:00	Papers P5: Analysis and Testing	Papers P6: Performance and Databases	
18:00- 19:30		Velcome Reception Room (Sheraton Hotel)	

08:45 - 09:00	Welcome Session	@ Essex
09:00 - 10:00	Invited talk Chair: Martin Gogolla, Germany	
	The Preacher at Arrakeen Dr. James Rumbaugh Rational Software Corporation, USA	
10:00 - 10:30	Nutrition break @ Essex Foyer	
10:30 - 12:00	Paper Session 1 – Metamodeling Chair: Robert France, USA	@ Essex
	An Action Semantics for MML Jose Maria Alvarez, Tony Clark, Andy Evans, Paul Sammut University of Malaga / King's College / University of York	
	The Essence of Multilevel Metamodeling Colin Atkinson, Thomas Kühne University of Kaiserslautern	
	Mapping Between Levels in the Metamodel Architecture Jose Maria Alvarez, Andy Evans, Paul Sammut University of Malaga / University of York	
	Paper Session 2 – Activity Diagrams Chair: Jos Warmer, Netherlands	@ Windsor
	An Execution Algorithm for UML Activity Graphs Rik Eshuis, Roel Wieringa University of Twente	
	Timing Analysis of UML Activity Diagrams Li Xuandong, Cui Meng, Pei Yu, Zhao Jianhua, Zheng Guoliang Nanjing University	

Wednesday	3 October	Conference Day	1	Wednesday 3 O	October Conference	Day 1
	UML Activity Diagram Specification Languag Marlon Dumas, Arthu Queensland Universit	<i>ge</i> r H.M. ter Hofstede			UML Support for Designing Software Systems as a Composition of Design Patterns Sherif M. Yacoub, Hany H. Ammar Hewlett-Packard Labs / West Virginia University	
12:00 - 13:00	Lunch @ Long Bar					
13:00 - 14:00	whom? Chair: Robert France, Panel Members: Perd		@ Essex		Integrating the ConcernBASE Approach with SADL Valentin Crettaz, Mohamed Mancona Kandé, Shane Sendall, Alfred Strohmeier Swiss Federal Institute of Technology Lausanne	
	Wills	ipe, Haim Kilov , Alam		15:30 - 16:00	Nutrition break @ Essex Foyer	
14:00 - 15:30	Paper Session 3 – Chair: Mark Richters,		@ Essex	16:00 - 17:00	Paper Session 5 - Analysis and Testing Chair: Andy Evans, United Kingdom	@ Essex
	On Querying UML Da D.H. Akehurst, B. Bo University of Kent at	rdbar			The Message Paradigm in Object-Oriented Analysis Frank Devos, Eric Steegmans K.U. Leuven	
	OCL as a Specification Business Rules in Data Birgit Demuth, Heinri Loecher	ta Base Applications Ich Hussmann, Sten			A UML-based Approach to System Testing Lionel Briand, Yvan Labiche Carleton University	
	Dresden University of A Formal Semantics of Maria Victoria Cengar Universität München	for OCL 1.4			Paper Session 6 - Perfomance and Databases Chair: Jaelson Castro, Brazil	@ Windsor
	Paper Session 4 – A Patterns Chair: Tony Clark, Ur		@Windsor		UML Modelling and Performance Analysis of Mobile Software Architectures Vincenzo Grassi, Raffaela Mirandola Universit di Roma	
	Refactoring UML Mod Gerson Sunyé, Damie Traon, Jean-Marc Jéz IRISA	en Pollet, Yves Le			Extending UML for Object-Relational Database Design E. Marcos, B. Vela, J. M. Cavero Rey Ruan Carlos University	,
	0			18:00 - 19:30	Conference Welcome Reception @ City Hall Room (Sheraton Hotel)	

	Thursday at a	Glance	
09:00- 10:00	@ Essex Keynote address: Prof. Werner Damm "Understanding UML - Pains and Rewards"		
10:00- 10:30	Nutrition Break @Essex Foyer		
10:30- 12:00	@ Essex Papers P7: Graph Transformations	@ Windsor Papers P8: Real Time and Embedded Systems	
12:00- 13:00	Lunch @ Long Bar		
13:00- 14:00	@ Essex Panel: "UML Profiles"		
14:00- 15:30	@ Essex Papers P9: Associations and Ontology	@ WindsorPapers P10:Statecharts	
15:30- 16:00	Nutrition Break @Essex Foyer		
16:00- 17:00	@ Essex Panel: "UML 2.0"		
19:30- 22:30		nce Banquet N Tower	

09:00 – 10:00 **Invited Talk** Chair: Cris Kobryn, USA

@ Essex

Understanding UML - Pains and Rewards Prof Werner Damm,

University ofOldenburg

10:00 – 10:30 Nutrition break @ Essex Foyer

10:30 – 12:00 Paper Session 7 – Graph Transformations

@ Essex

A Formal Semantics of UML State Machines Based on Structured Graph Transformation Sabine Kuske University of Bremen

A Visualization of OCL using Collaborations
Paolo Bottoni, Manuel Koch, Francesco
Parisi-Presicce, Gabriele Taentzer
Università di Roma / PSI Berlin /
Technical University of Berlin

Rule-based Specification of Behavioral Consistency based on the UML Meta-Model Gregor Engels, Reiko Heckel, Jochen M. Kuester University of Paderborn

Paper Session 8 – Real-time and Embedded Systems

@ Windsor

Chair: Alfred Strohmeier, Switzerland

A New UML Profile for Real-time System Formal Design and Validation
L. Apvrille, P. de Saqui-Sannes, C. Lohr, P. Senac, J.-P. Courtiat
ENSICA / LAAS-CNRS /
Alcatel Space Industries

Representing Embedded System Sequence Diagrams As A Formal Language Elizabeth Latronico, Philip Koopman Carnegie Mellon University

Scenario-Based Monitoring and Testing of Real-time UML Models Marc Lettrari, Jochen Klose FFIS / University of Oldenburg

12:00 - 13:00 Lunch @ Long Bar

13:00 - 14:00 **Panel** @ Essex

E Unum Pluribus? The Pros and Cons of UML Profiles

Chair: Bran Selic, Canada

Panel Members: Cris Kobryn, Colin Atkinson,

Philippe Desfray , Stuart Kent

14:00 – 15:30 Paper Session 9 – Associations and @ Essex Ontology

Chair: Henrich Hussmann, Germany

Semantics of the Minimum Multiplicity in Ternary Associations in UML Gonzalo Genova, Juan Llorenz, Paloma Martinez

Carlos III University of Madrid

Extending UML to Support Ontology
Engineering for the Semantic Web
Kenneth Baclawski, Mieczyslaw M. Kokar,
Paul A. Kogut, Lewis Hart, Jeffrey Smith,
William S. Holmes III, Jerzy Letkowski,
Michael L. Aronson
Northeastern University /
Lockheed Martin Management and Data
Systems /
GRC International / Mercury Computer /
Western New England College

On associations in the Unified Modelling Language Perdita Stevens University of Edinburgh

Paper Session 10 - Statecharts

@ Windsor

@ Essex

Chair: Jean-Marc Jezequel, France

iState: A Statechart Translator Emil Sekerinski, Rafik Zurob McMaster University

Specifying Concurrent System Behavior and Timing Constraints Using OCL and UML Shane Sendall, Alfred Strohmeier Swiss Federal Institute of Technology Lausanne

Formalization of UML-Statecharts Michael von der Beeck BMW Group

15:30 - 16:00 Nutrition break @ Essex Foyer

16:00 – 17:00 **Panel** *UML 2.0*

Chair: Cris Kobryn

Painel Member: Stewart Kent, Joaquin Miller, Bran Selic, Kerry Raymond, Jos Warmer

19:30 – 22:30 Conference Banquet @ CN Tower

	Friday at a	Glance
09:00- 10:00	Keynote address: "UML for Agent-Oriented	© Essex : Prof. John Mylopoulos d Software Development: The s Proposal"
10:00- 10:30	Nutrition Break @Essex Foyer	
10:30- 11:30	@ Essex Papers P11: Components	@ Windsor Papers P12: Use Cases
11:30- 12:30	@ Essex Panel: "Visual Modeling beyond UML"	
12:30- 12:45	,	ng Session
12:45- 14:00	Lunch	@ Long Bar
14:00	End of <	< <uml>>2001</uml>

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09:00 - 10:00	Invited talk Chair: Bran Selic, Canada	@ Essex
	UML for Agent-Oriented Software Development: The Tropos Proposal John Mylopoulos University of Toronto	
10:00 - 10:30	Nutrition break @ Essex Foyer	
10:30 - 11:30	Paper Session 11 – Components Chair: Bernhard Rumpe, Germany	@ Essex
	An UML Meta-Model for Contract aware Components Torben Weis, Christian Becker, Kurt Geihs, Noel Plouzeau J. W. Goethe-University / IRISA	
	A Specification Model for Interface Suites E.E. Roubtsova, L.C.M. van Gool, R. Kuiper, H.B.M. Jonkers Faculty of Mathematics and Computing Science / Philips Research Laboratories Eindhoven	
	Paper Session 12 – Use Cases Chair Perdita Stevens, United Kingdom	@ Windsor
	Against Use Case Interleaving	

Against Use Case Interleaving
Pierre Metz, John O´Brien, Wolfgang Weber
Cork Institute of Technology, Ireland /
Darmstadt University of Applied Sciences,
Germany

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Friday	5	October
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Conference Day 3

Estimating Software Development Effort based on Use Cases - Experiences from

Industry

Bente Anda, Hege Dreiem, Dag I.K. Sjøberg,

Magne Jørgensen

University of Olso / Mogul Norway / Simula Research Laboratory

Simula Research Laborator

11:30 - 12:30 Panel

@ Essex

Visual Modelling beyond UML

Chair: Stuart Kent

Panel Members: Corin Gurr, Alan Wills, Gregor Engels, John Mylopoulos, Scott

Ambler

12:30 – 12:45 Closing Session @ Essex

12:45 Lunch @ Long Bar

14:00 End of conference

W3: Practical UML-Based Rigorous Development Methods - Countering or Integrating the eXtremists?

Organizers:

Workshops

Andy Evans (University of York, UK)
Robert France (Colorado State University, USA)
Ana Moreira (Universidade Nova de Lisboa, Portugal)
Bernhard Rumpe (Technische Universitat Munchen, Germany)

W4: Concurrency Issues in UML

Organizers:

Colin Atkinson (Fraunhofer IESE, Germany) Bruce Douglass (I-Logix, USA) Sébastien Gérard (CEA-LIST, France) Alan Moore (ARTiSAN, UK) Ileana Ober (Telelogic, France) Bran Selic (Rational, Canada) François Terrier (CEA-LIST, France)

W5: The Constraint Language for UML 2.0

Organizers:

Tony Clark (King's College, UK)
Jos Warmer (Klasse Objekten, Netherlands)
Jonas Hogstrom (Boldsoft, Sweden)

Tutorial 1

Describing Software Architecture with the UML (Monday Morning)

Instructors:

Bran Selic (Rational, Canada) Wojtek Kozaczynski (Rational, Canada)

The presence of a solid architectural vision is a key discriminator in the success or failure of a software project. This tutorial examines what software architecture is and what it is not. It discusses and illustrates how to describe architecture through a set of design viewpoints and views and how to express these views in the UML, in the spirit of the new IEEE Standard 1471:2000: recommended practice for architectural description. The tutorial shows how architectures drive the development process and how to capture architectural design patterns using the UML. It is illustrated by several widely applicable architectural patterns in different domains.

Tutorial T3

A Revolution in UML Tool Use? Tool Adaptation, Extension and Integration using XMI

Instructor:

Perdita Stevens (University of Edinburgh, UK)

One of the main benefits of a unified modeling language is that it enables competition between tool vendors and allows users a wide choice of tools. Getting the most out of a tool - which is often a significant investment - means using it as more than a fancy drawing tool. It needs to fit productively into the user's software development lifecycle and indeed lifestyle.

This tutorial will discuss easy and cost-effective ways for developers to make better use of modeling tools using XMI. XMI is well known as a vendor-independent format for saving and loading UML models. What's less well known is that this technology can also make it easier than might be imagined to integrate a UML tool with other in-house or third-party tools, and even to write quick add-ons for particular tasks. We'll consider the possibilities and limitations and discuss the effect this may have on the uses of UML tools in future.

At the end of this tutorial, participants will:

- have gained a clear overview understanding of the OMG technologies XMI, MOF and UML, including how they fit together and their relevance for tool adaptation and integration
- ✓ be able to develop effective small-scale tools making use of XMI
- have considered, with help from me and other participants, the broader issues of tool integration and adaptation, and be better placed to make good decisions about these issues in their own work contexts.

Tutorial T4

From Requirements to UML Models with Use Case Maps (UCMs)

Instructors:

Daniel Amyot (Mitel Networks, Canada)
Gunter Mussbacher (Mitel Networks, Canada)

Two important aspects of future software engineering techniques will be the ability to seamlessly move from analysis models to design models and the ability to model dynamic systems where scenarios and structures may change at run-time. Use Case Maps (UCMs) are a scenario-based software engineering technique that addresses these aspects. UCMs are used as a visual notation for describing causal relationships between responsibilities of one or more use cases. A map-like diagram shows related use cases, and the progression of scenarios along use cases.

In this tutorial we intend to discuss Use Case Maps (UCMs) concepts, the UCM notation, and how UCMs fit into the software development process. The tutorial will show how UCMs address functional requirements expressed in use cases, effectively refining (or replacing) use case diagrams and activity diagrams at the system level. The tutorial will also discuss UCMs in the context of performance analysis as well as high-level design (including derivation of class diagrams and interaction diagrams from UCMs) and testing. The tutorial will include exercises for the participants and a brief demonstration of the freely available UCM Navigator tool.

Tutorial T6

Realising MDA: a Precise Meta-Modelling Approach

Instructors:

Tony Clark (King's College, UK)
Andy Evans (University of Yor, UK)
Stuart Kent (University of Canterbury, UK)

Many of the challenges raised by MDA are really challenges for language engineering. How can we define languages in a detailed and precise enough way to support automated tool generation? How can we architect and manage definitions of families of languages, for example different domain-specific flavours of PIM languages, different profiles of UML? How do we define translations between languages and transformations between models? How do we define different aspects of a language, including semantics? And so on.

This tutorial provides answers to some of these questions. Specifically, it describes a metamodeling approach, which combines object modeling with templates and a powerful extension and merging mechanism to provide consistently architected and complete definitions of languages and translations between languages. Examples used to illustrate the approach include excerpts from the 2U (Unambiguous UML) submission to the UML 2.0 Infrastructure RFP. The use of the approach in defining mappings, such as language translations, will also be examined.

The tutorial will include a demonstration of a tool which is being developed to support the approach. The tool not only provides support for the checking and validation of metamodels, but is also able to interpret those metamodels to support modeling in the languages so-defined. Both aspects will be demonstrated.

Tutorial T9

Executable UML (xUML): An Interactive Tutorial

Instructors:

Chris Raistrick (Kennedy-Carter, UK)
Ian Wilkie (Kennedy-Carter, UK)

The UML provides many ways of representing aspects of software and systems. Some of the notations provide alternative ways of representing the same concepts with a different emphasis. Users of the UML have to select which elements to use and to decide how to use them. In addition, not all aspects of the UML are fully defined, for example what is the behaviour implied by a return action? Executable UML (xUML) seeks to define, precisely, the execution semantics of the relevant elements of the UML.

The objectives of the tutorial are:

- √ To help delegates understand the implications of using xUML and its applicability to them;
- ✓ To demonstrate the xUML development process:
- ✓ To provide the delegates with the opportunity to interact with an experienced xUML practitioner.

This tutorial will explain the principal features of Executable UML (xUML), provide concrete examples of how it has been used on real projects, and outline the business benefits that it can deliver. It will provide an up to date report on the status of the OMG Action Semantic initiative.

Social Events & Internet Café

Tutorial and Workshop Reception

Monday, October 1, 2001 6:00 pm – 7:30 pm @ Long Bar (Sheraton Centre Hotel)

Conference Welcome Reception

Wednesday, October 3, 2001 6:00 pm – 7:30 pm @ City Hall Room (Sheraton Centre Hotel) Sponsored by Rational Software Corporation

Conference Banquet

Thursday, October 4, 2001 7:30 pm - 10:30 pm @ 360 The Restaurant at the Tower (CN Tower) Sponsored by Telelogic

The CN Tower is situated on Front Street which is located in the Heart of the Entertainment District near Union Station.

Buses will be available for transportation. They leave at 7.15 pm (1st service) and 7.45 pm (2nd service). They return at 10.20 pm (1st service) and 10.50 pm (2nd service).

Internet Café

You are welcome to visit the <<UML>>2001 Internet Café, which provide a central zone for meetings, discussions, and collaboration. Read your email and visit interesting URLs.

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