

A Runtime-Based Computational Performance **Predictor for Deep Neural Network Training** 

Geoffrey X. Yu, Yubo Gao, Pavel Golikov, Gennady Pekhimenko







Get started: github.com/geoffxy/habitat

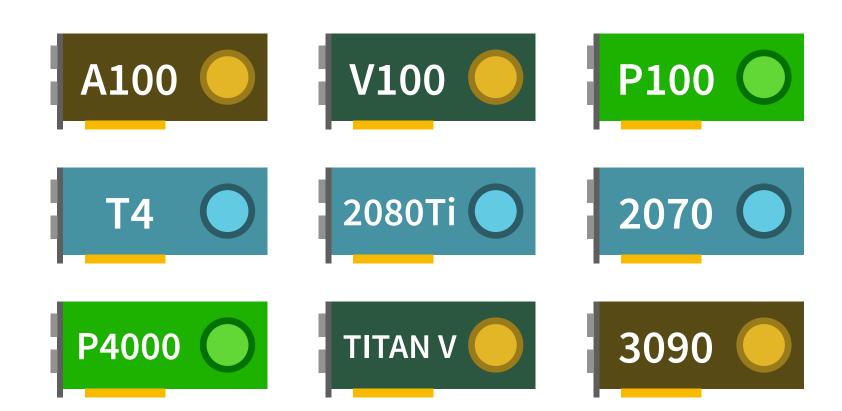
#### What this talk is about

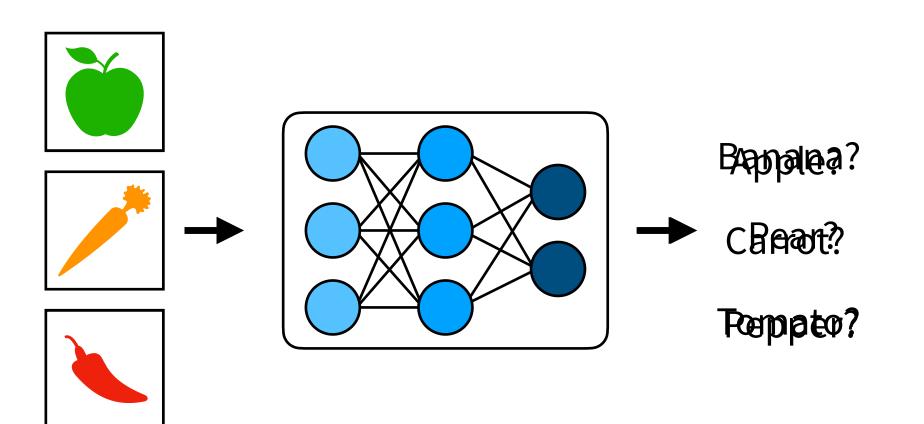
#### The problem:

- Many GPUs available for deep neural network (DNN) training
  - Each has a different cost and performance
  - Which should a user choose for training?

#### **Key observations:**

- DNN training computation is highly repetitive
- Predict a GPU's training performance by predicting the execution time of a single iteration





#### What this talk is about

#### The problem:

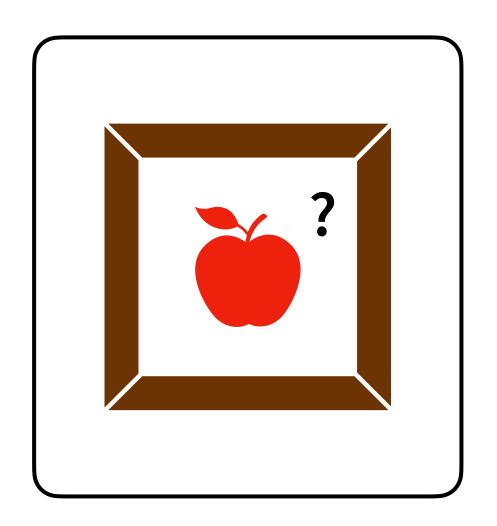
- Many GPUs available for deep neural network (DNN) training
  - Each has a different cost and performance
  - Which should a user **choose** for training?



#### Our work:

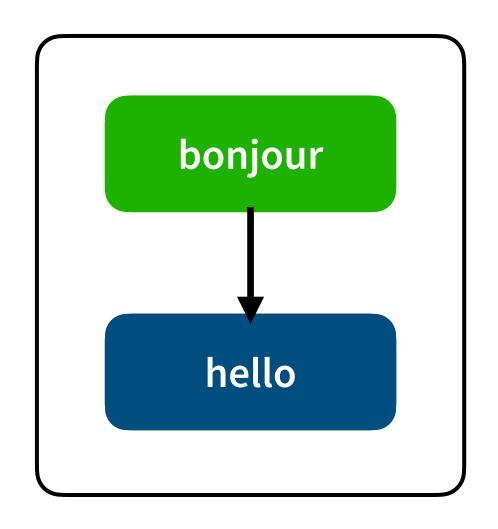
- Use an existing GPU to predict execution times on a different GPU using wave scaling and pre-trained multilayer perceptrons (MLPs)
- Implement ideas in a new tool called Habitat (open source, supports PyTorch)
- Show \( \sqrt{\sqrt{\text{two case studies}} \) where Habitat leads users to the \( \overline{\text{V}} \) correct GPU choice

### Deep neural networks (DNNs) are everywhere



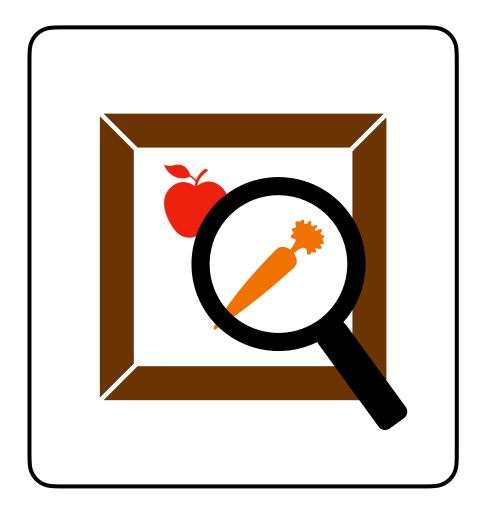
**Image Classification** 

ResNet [CVPR'16]
VGG [ICLR'15]
AlexNet [NeurIPS'12]



**Machine Translation** 

Transformer [NeurIPS'17]
Seq2Seq NMT [NeurIPS'14]



**Object Detection** 

YOLO [CVPR'16] SSD [ECCV'16] Fast R-CNN [ICCV'15]



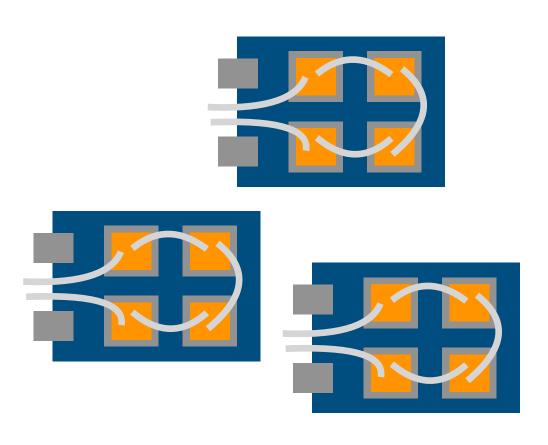
**Speech Recognition** 

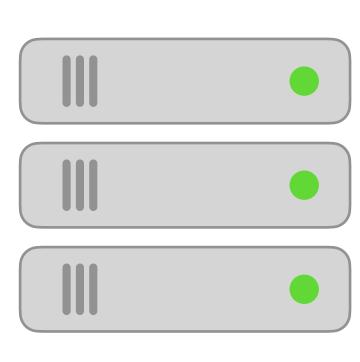
Deep Speech 2 [ICML'16] End-to-End w/ RNNs [ICML'14]

But they are often computationally expensive to train!

# A Cambrian explosion in hardware for training







GPUs (workstation, cloud)

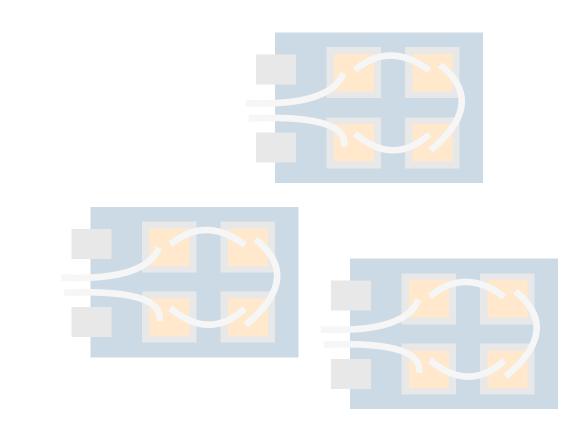
TPUs (v2, v3, v4)

Other Emerging Accelerators
Cerebras WSE, Habana Gaudi,
AWS Trainium

Which accelerator should you use?

# A Cambrian explosion in hardware for training







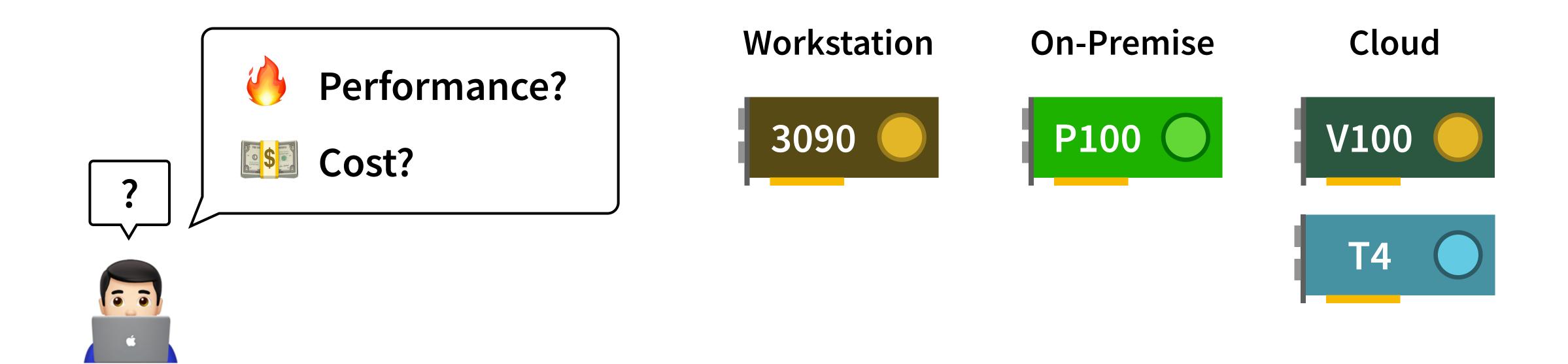
GPUs (workstation, cloud)

TPUs (v2, v3, v4)

Other Emerging Accelerators
Cerebras WSE, Habana Gaudi,
AWS Trainium

Which GPU should you use?

### Choosing a GPU: The paradox of choice



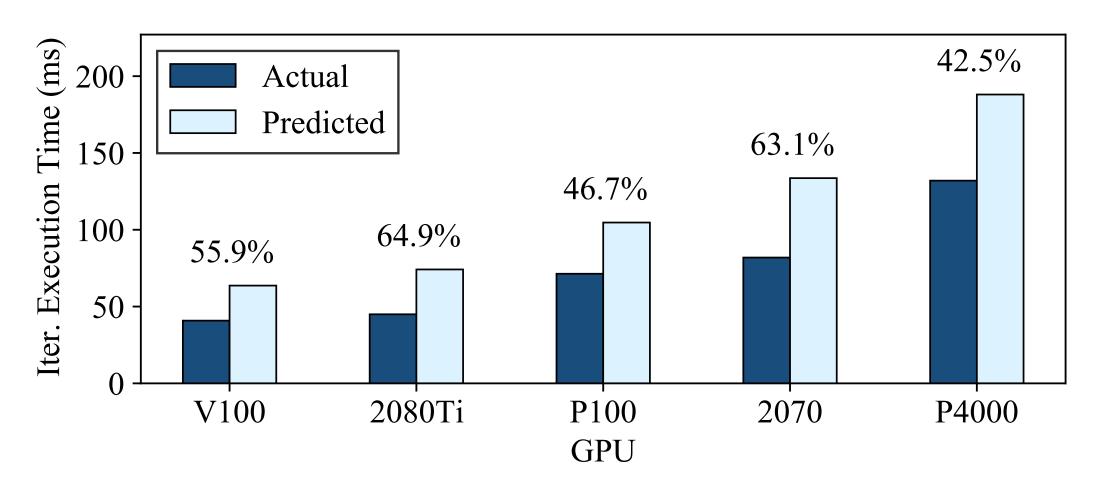
No one-size-fits-all choice. The "correct" choice depends on the user's needs!

### Why not just...

- Measure directly?
  - Need to pay to access the GPU(s)
  - Tedious to repeat for many models
- Use existing benchmarking results?
  - Not available for all models / GPUs
- Use simple heuristics?
  - X Do not always work

#### **DCGAN Iteration Execution Time Predictions**

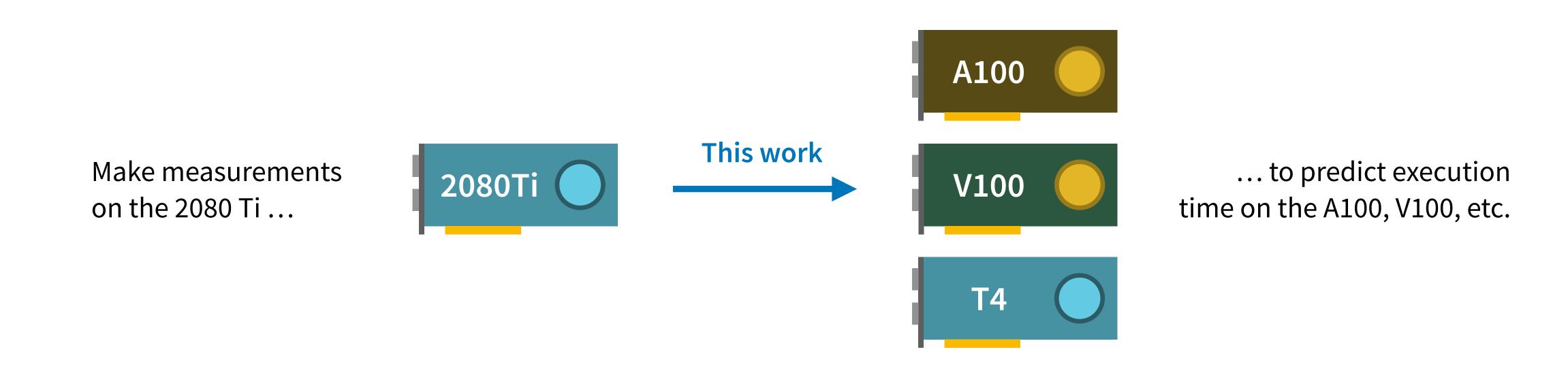
(Peak FLOPS Ratios using the T4)



Simple heuristics can lead to **high** (> 43%) prediction errors!

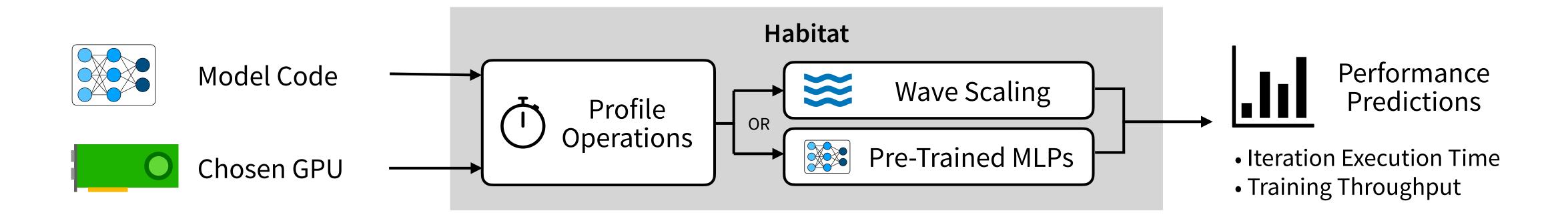
#### Key observations

- Deep learning users may already have an existing GPU
- DNN training is a repetitive process (short training iterations)
- Use existing GPU to make iteration execution time predictions for other GPUs



#### Habitat: A runtime-based performance predictor

- 1. Profile all operations in a training iteration on an existing GPU
- 2. Predict each operation using 😂 wave scaling or a 🔯 multilayer perceptron (MLP)
- 3. Add predictions together to get an iteration execution time prediction

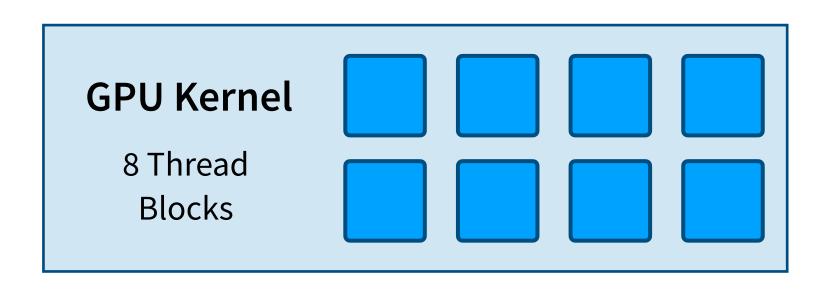


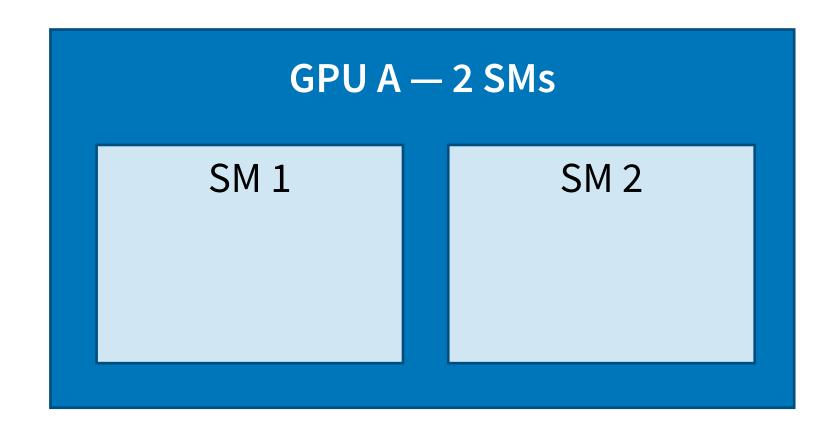
Habitat is an open source Python library; it supports PyTorch 1.4.0

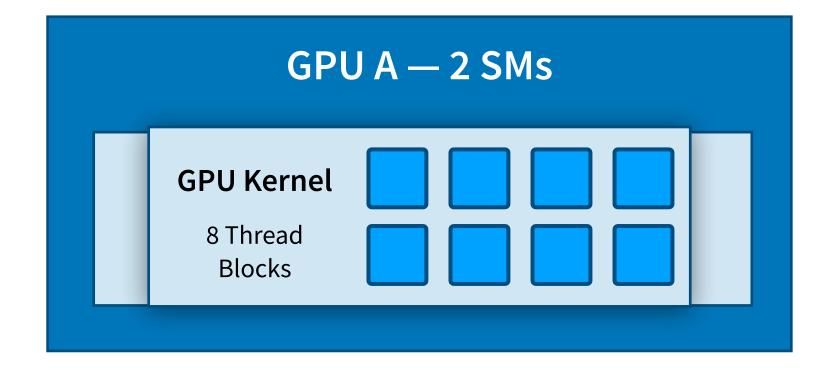
# How does Habitat work?

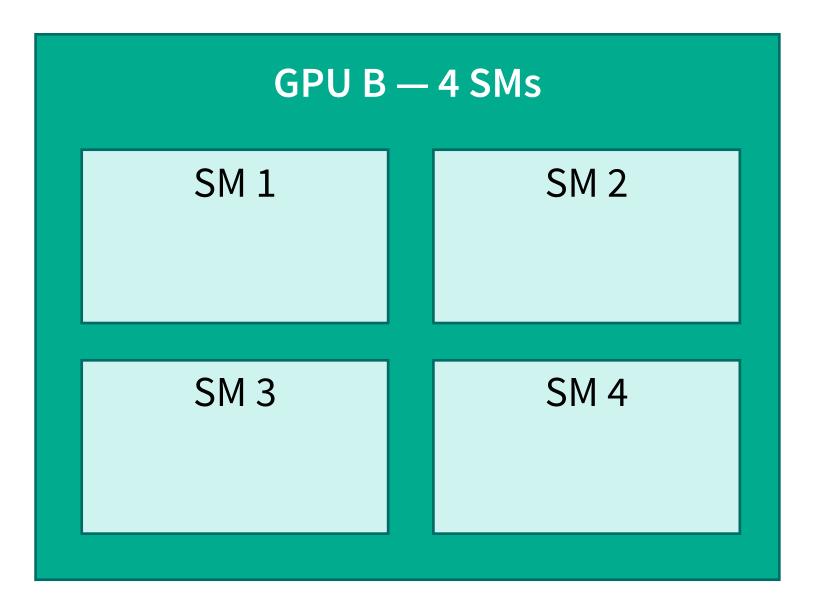
#### Background: GPU execution model

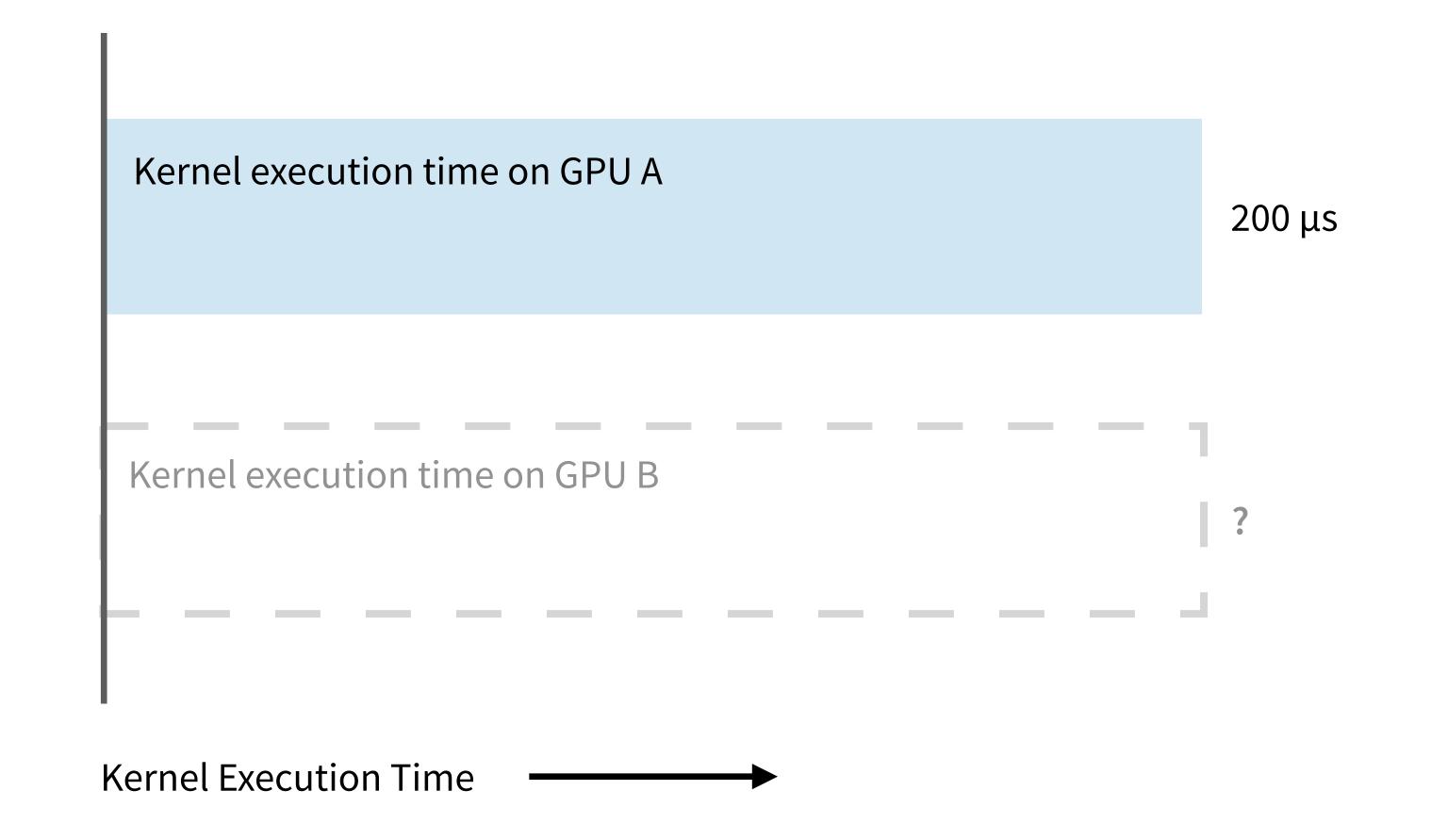
- GPU kernels: "work" divided into thread blocks (same code, different data)
- Streaming multiprocessors (SMs) run a finite number of blocks concurrently
- Blocks round-robin scheduled onto SMs
- GPU kernels execute in "waves" of thread blocks

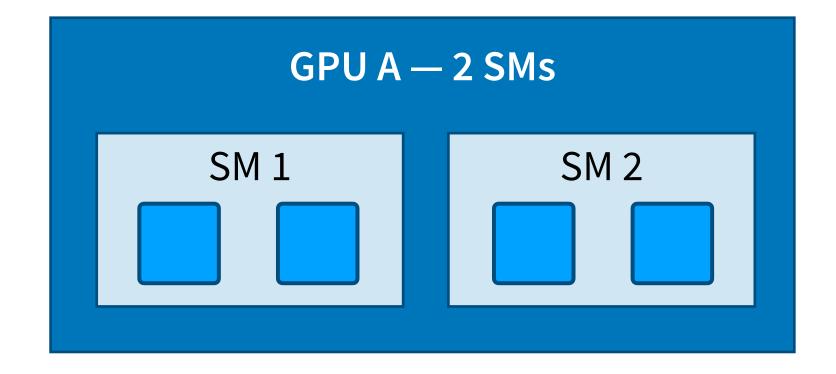


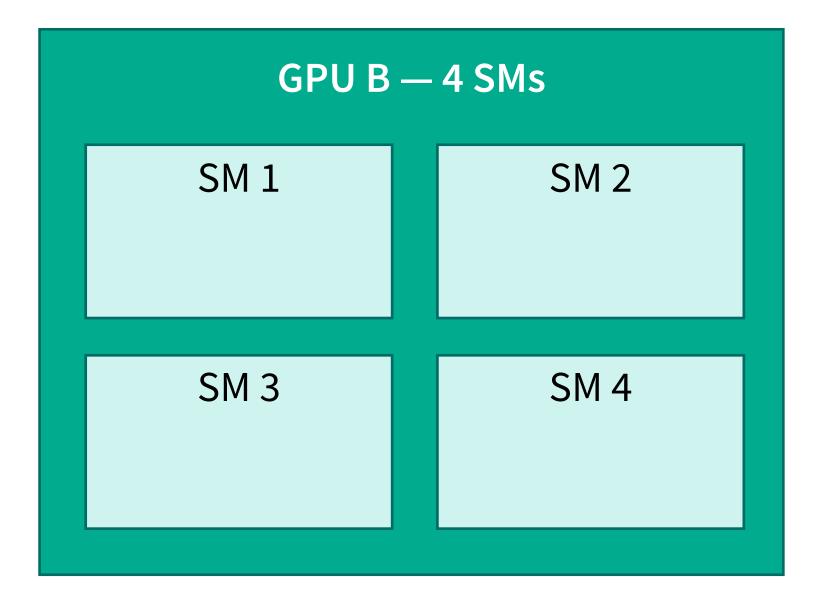


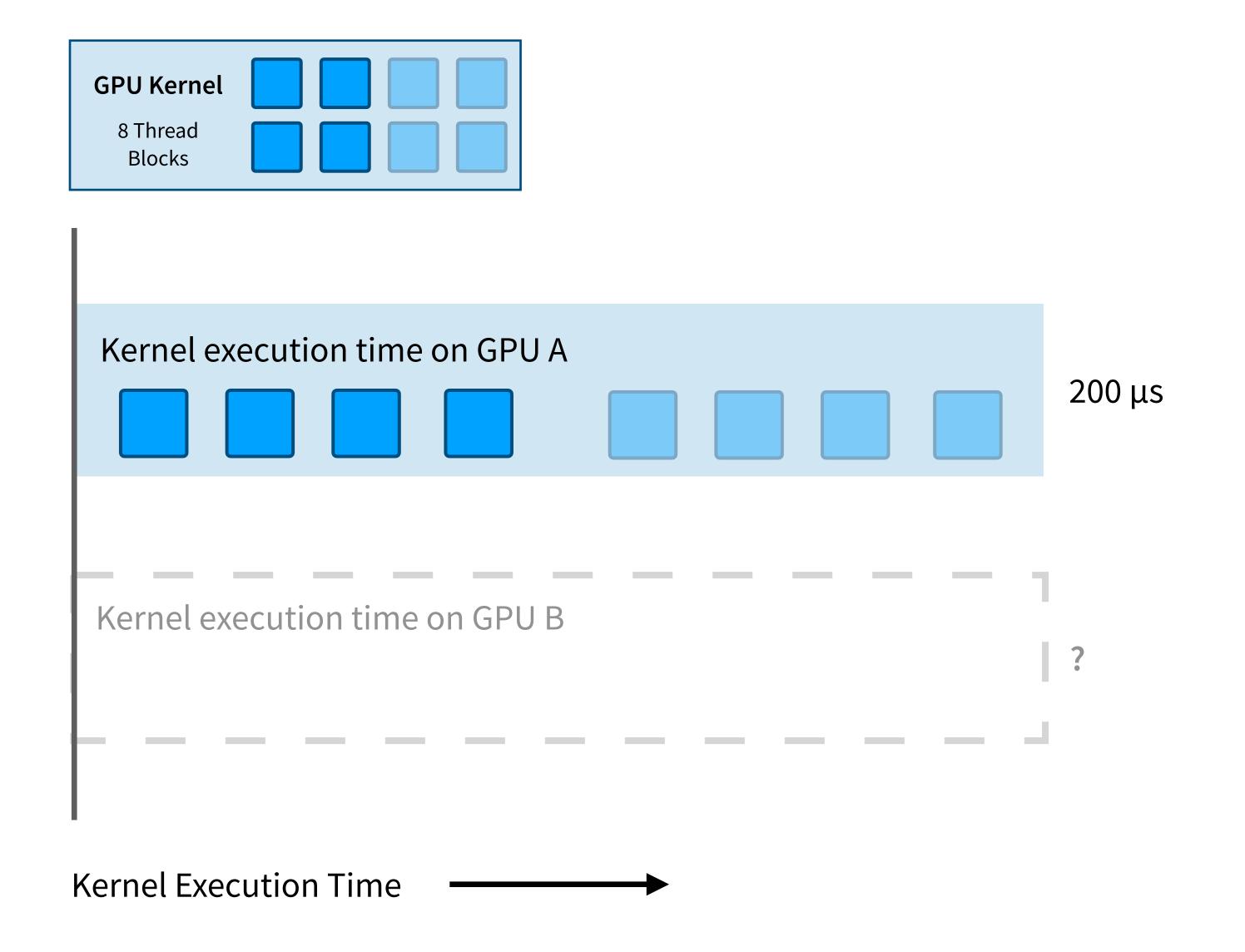


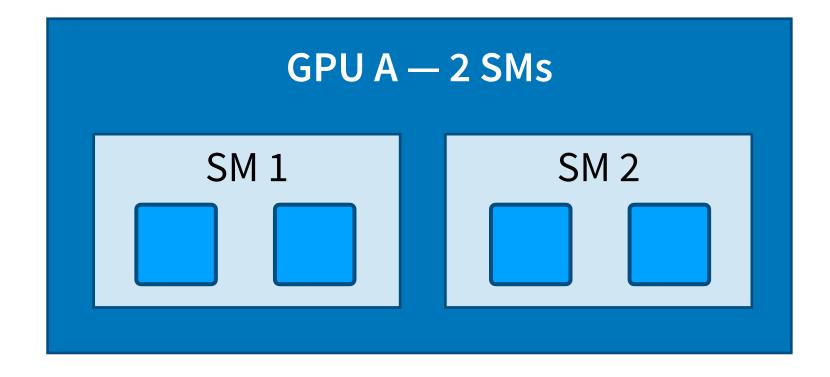


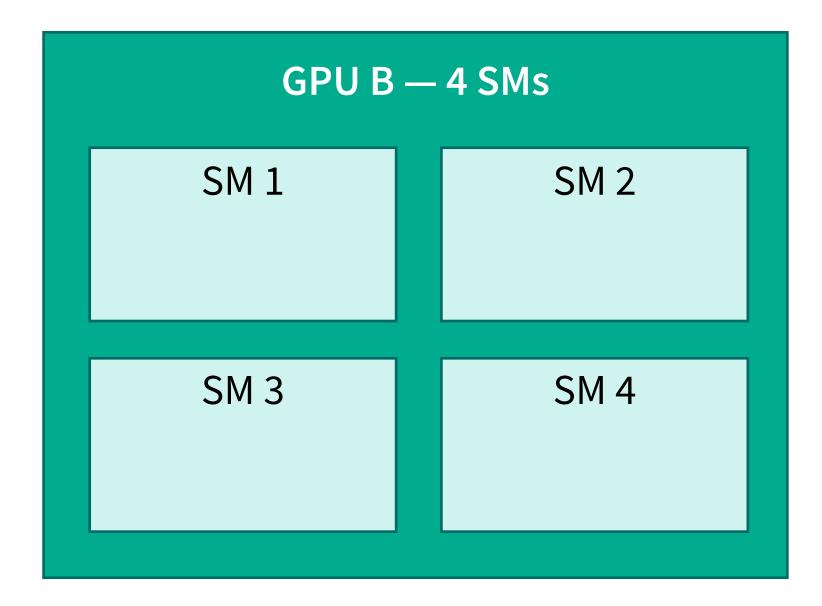


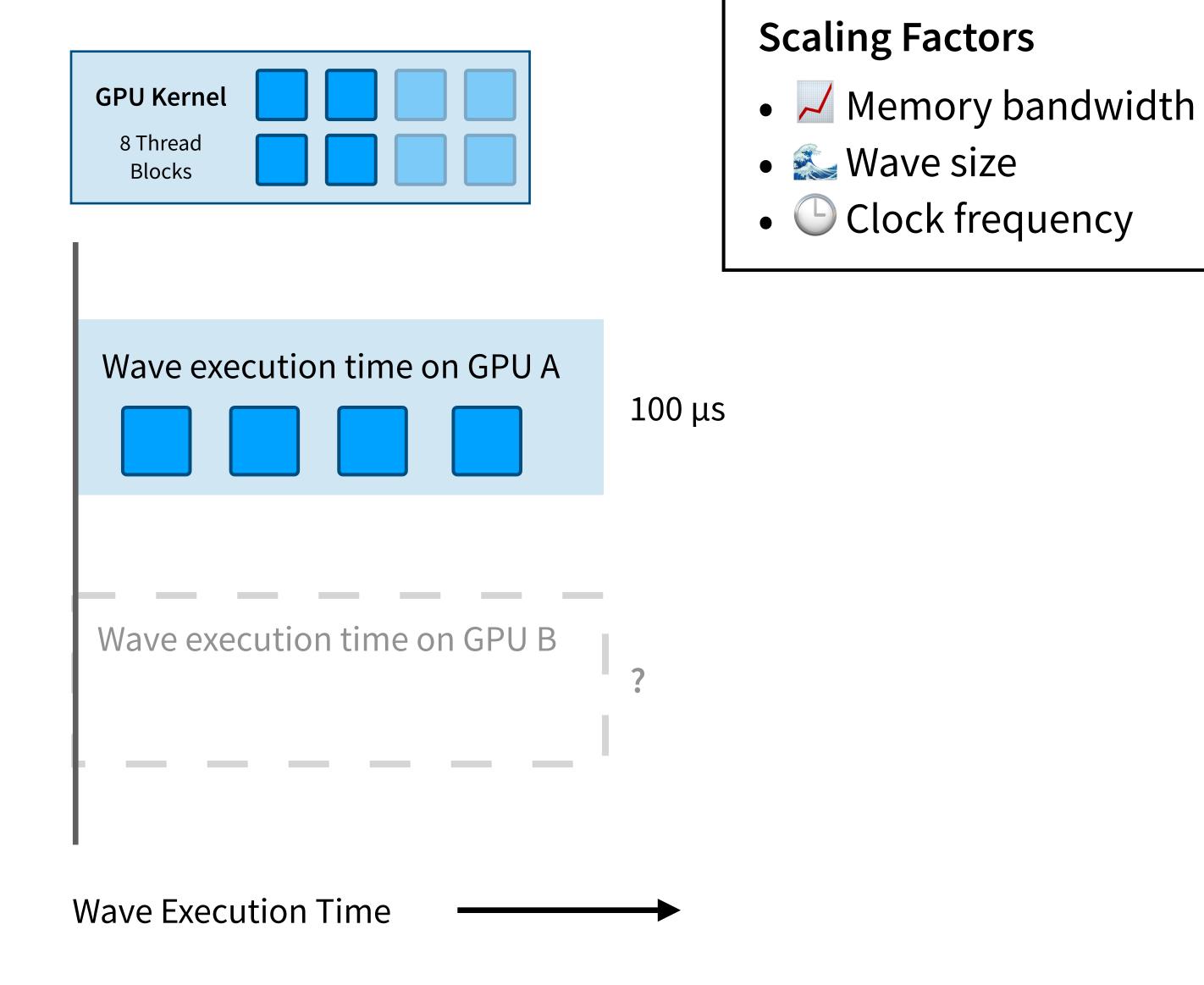


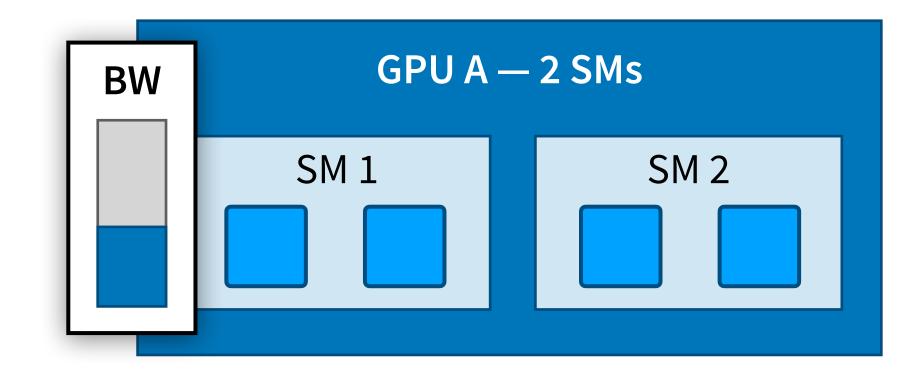


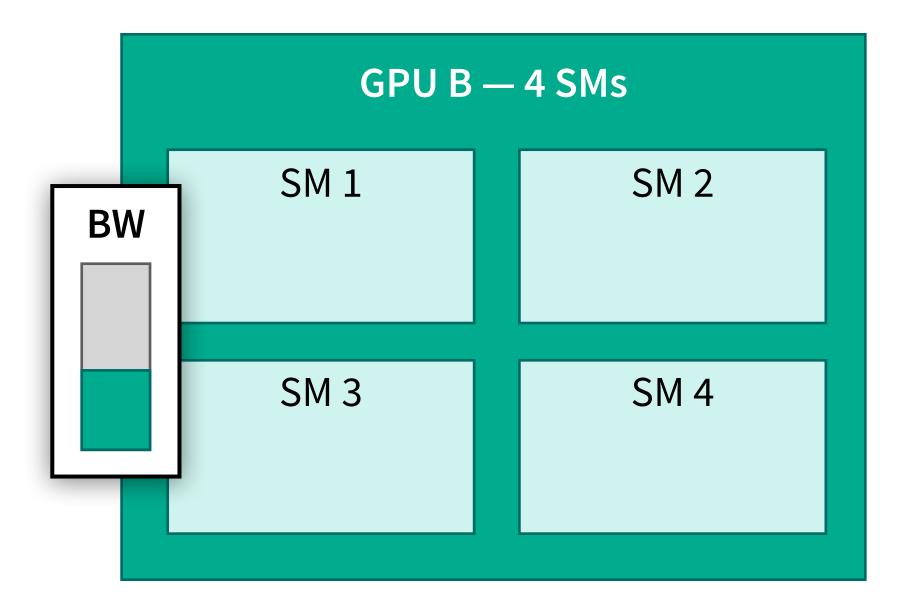


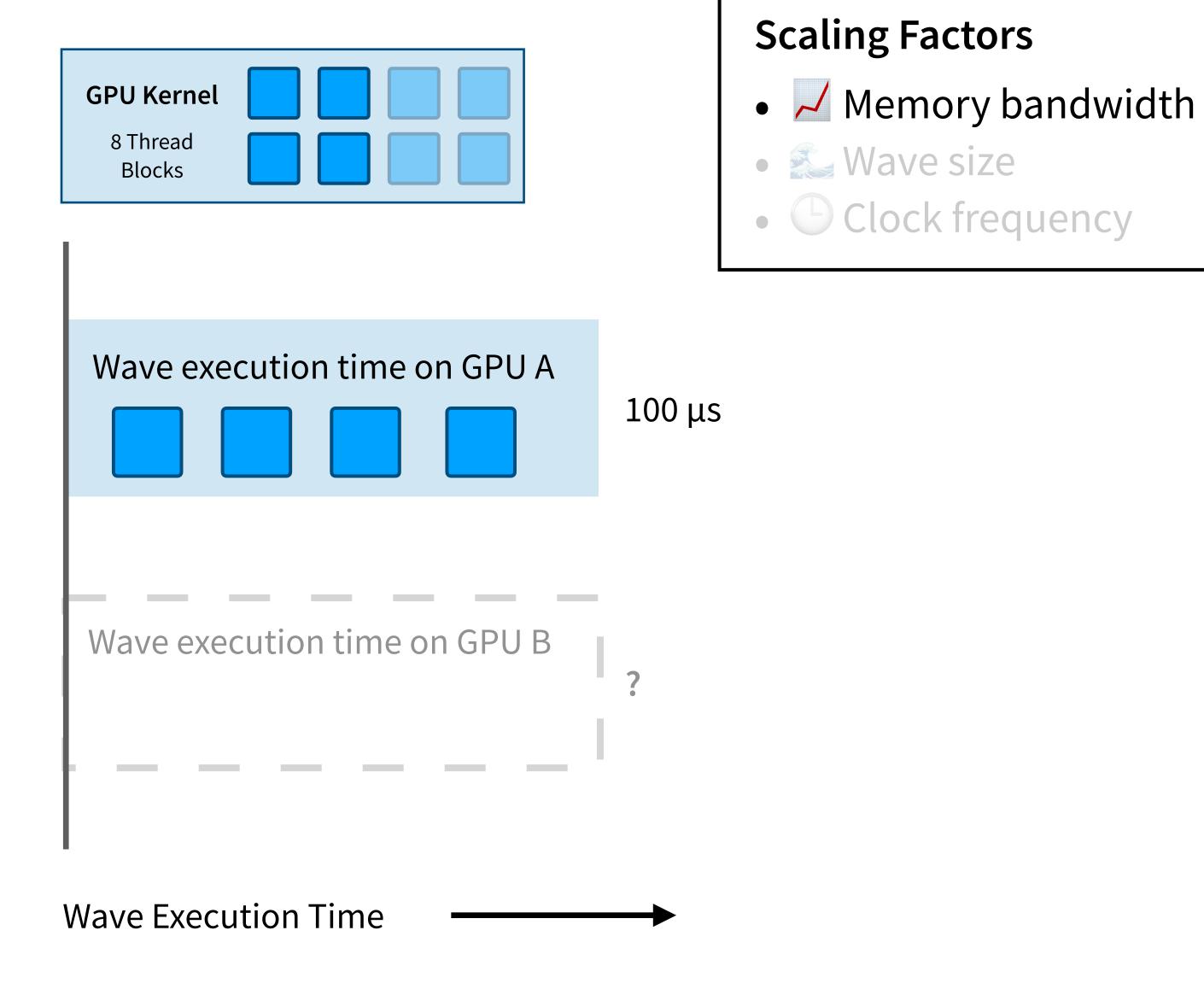


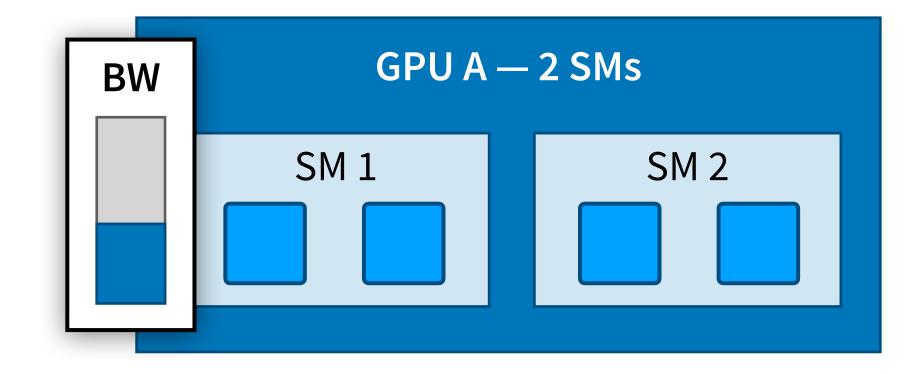


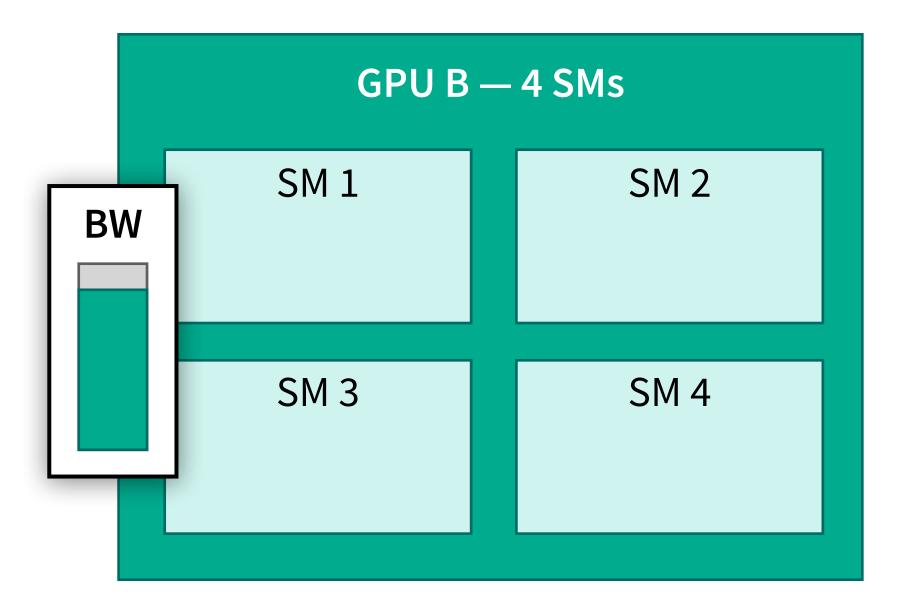


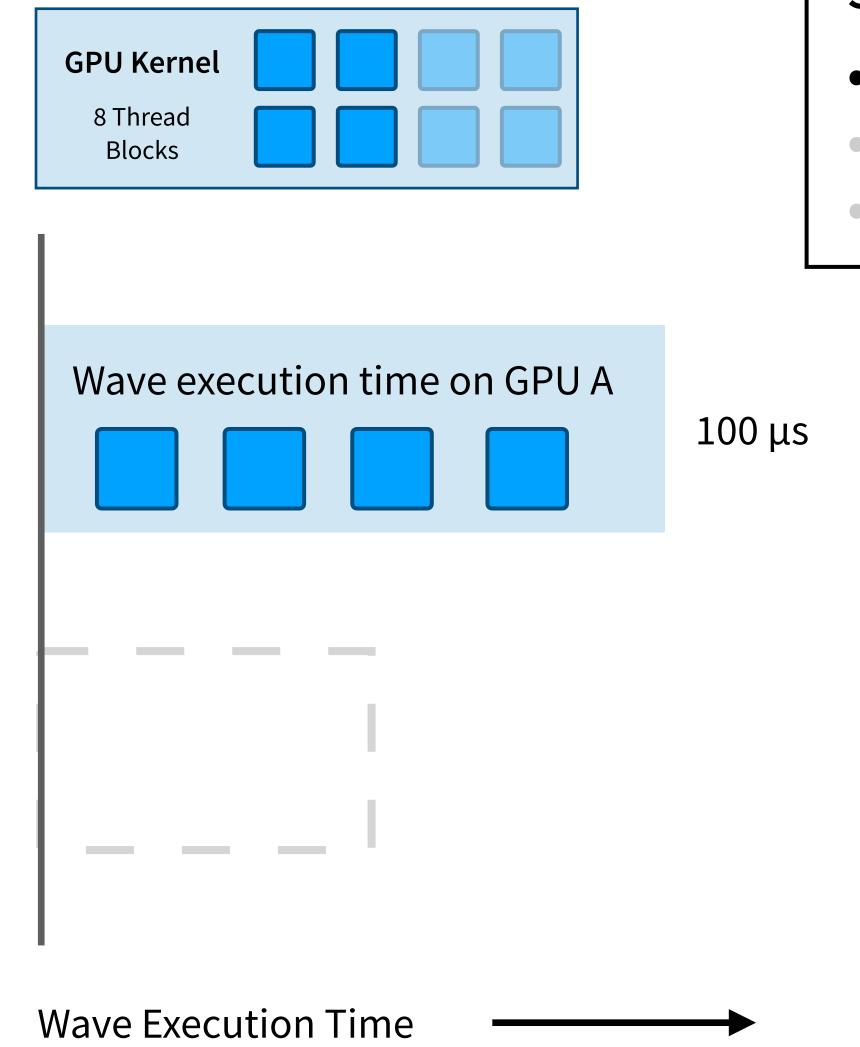






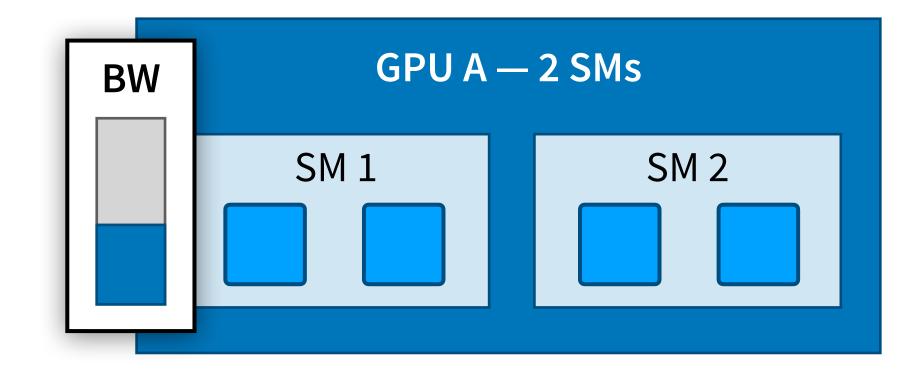


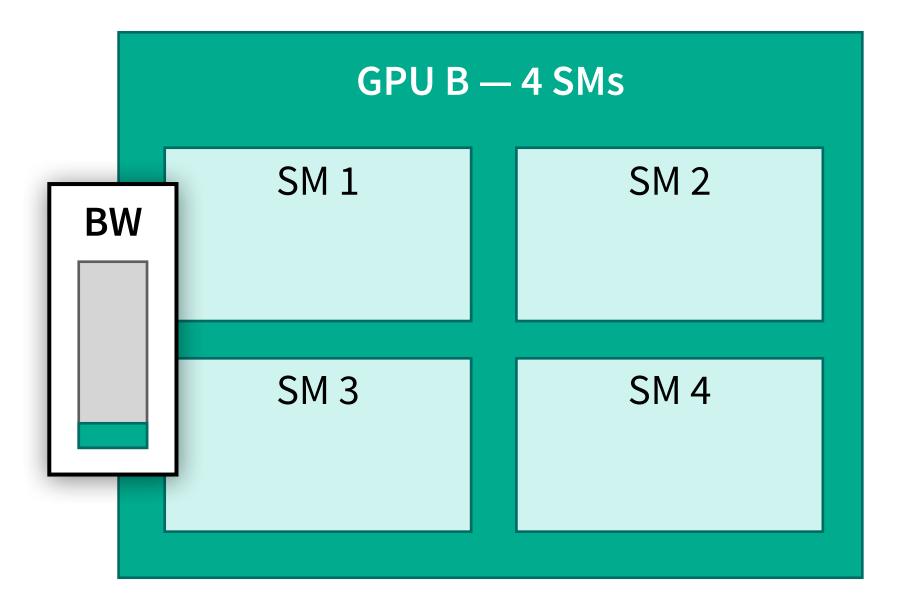


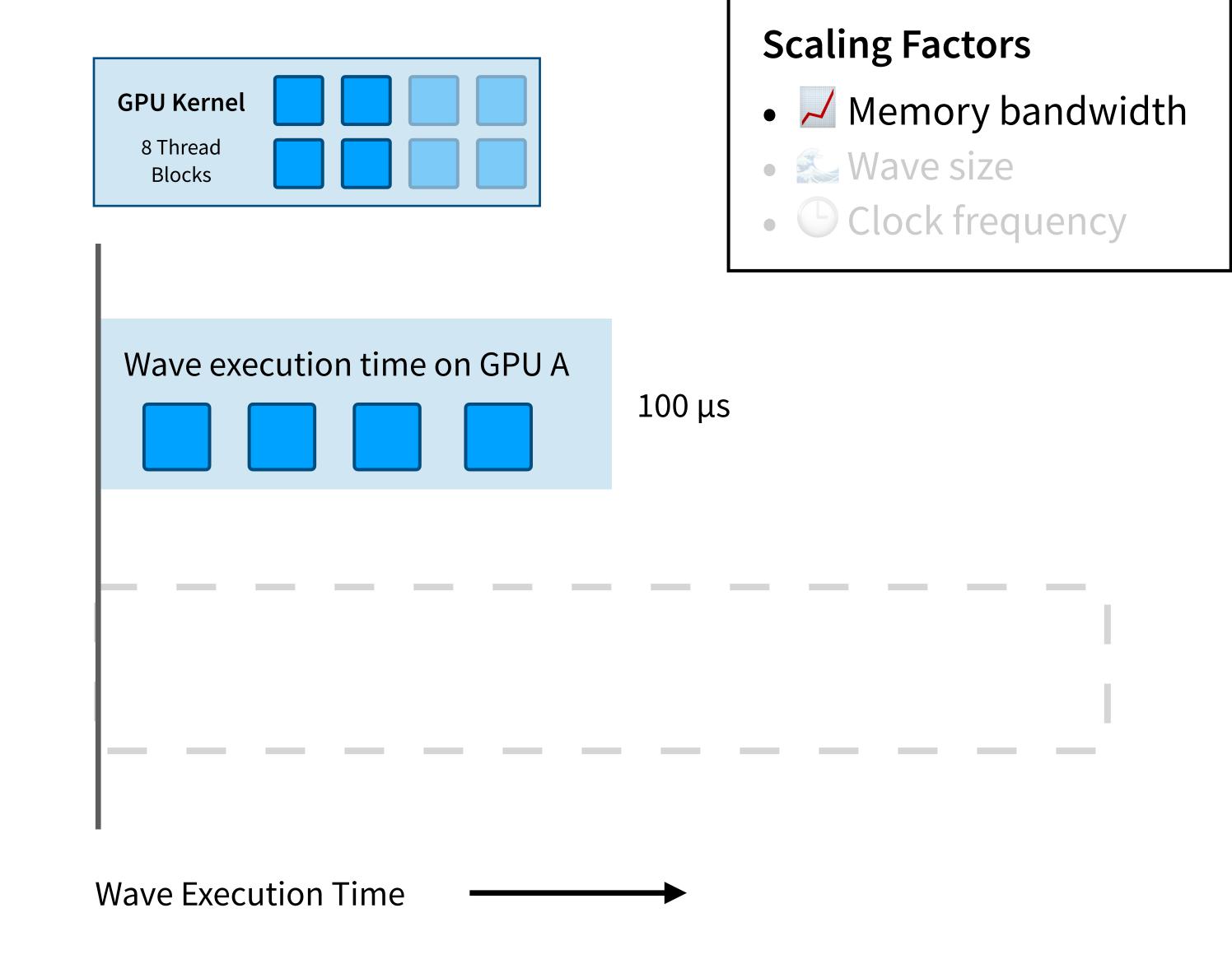


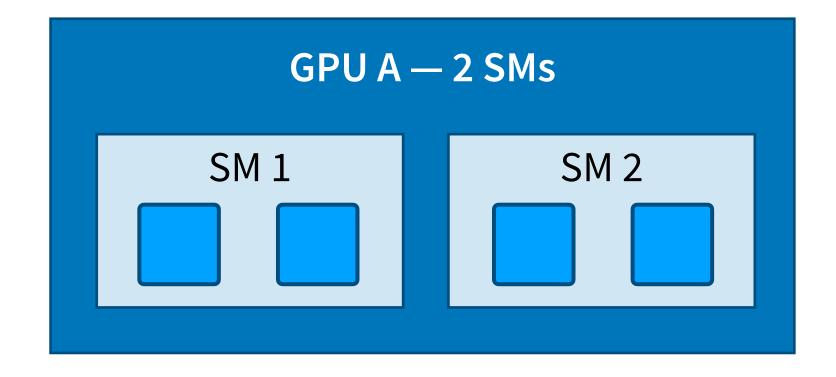
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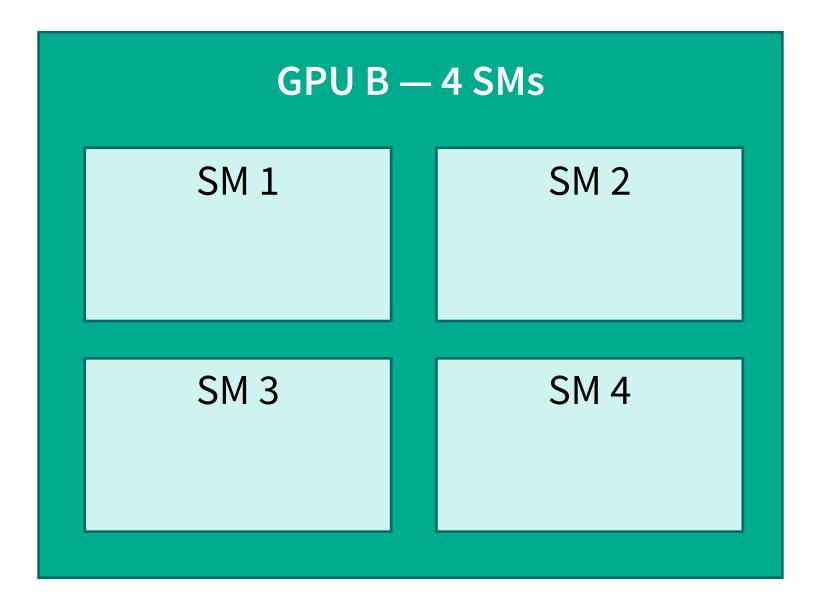
- Memory bandwidth
- Wave size
- Clock frequency

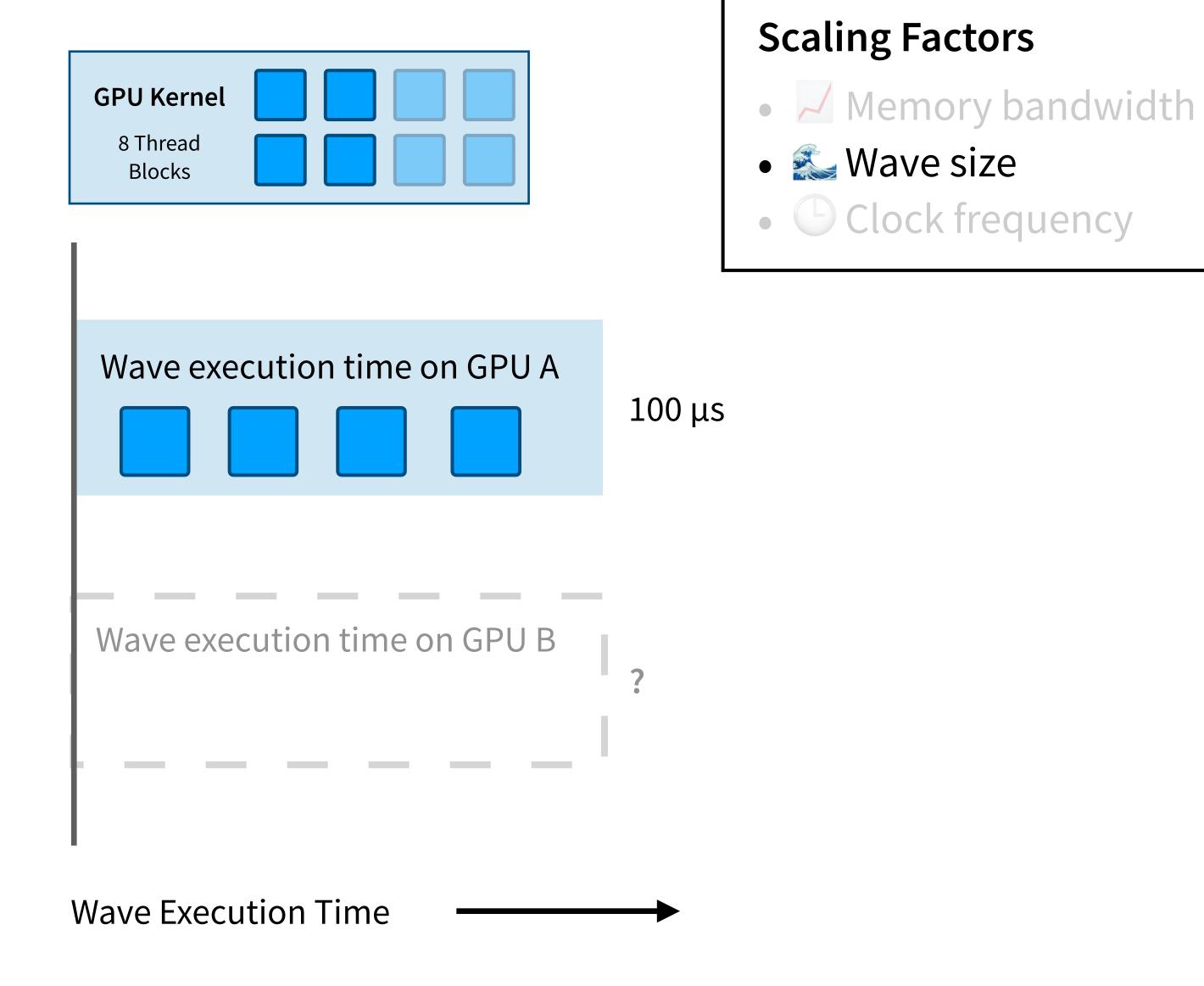


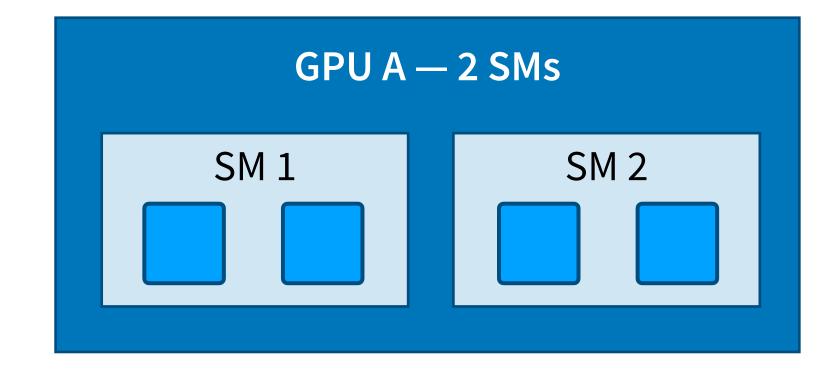


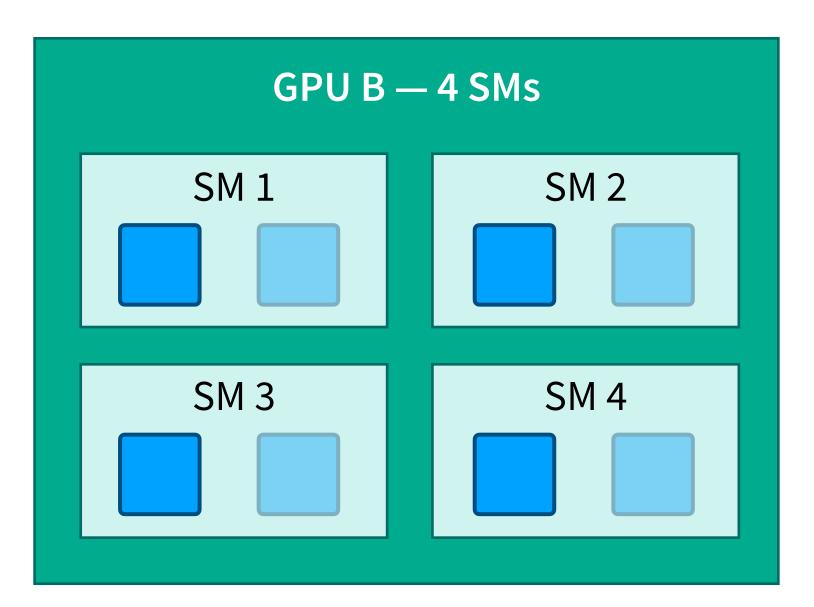


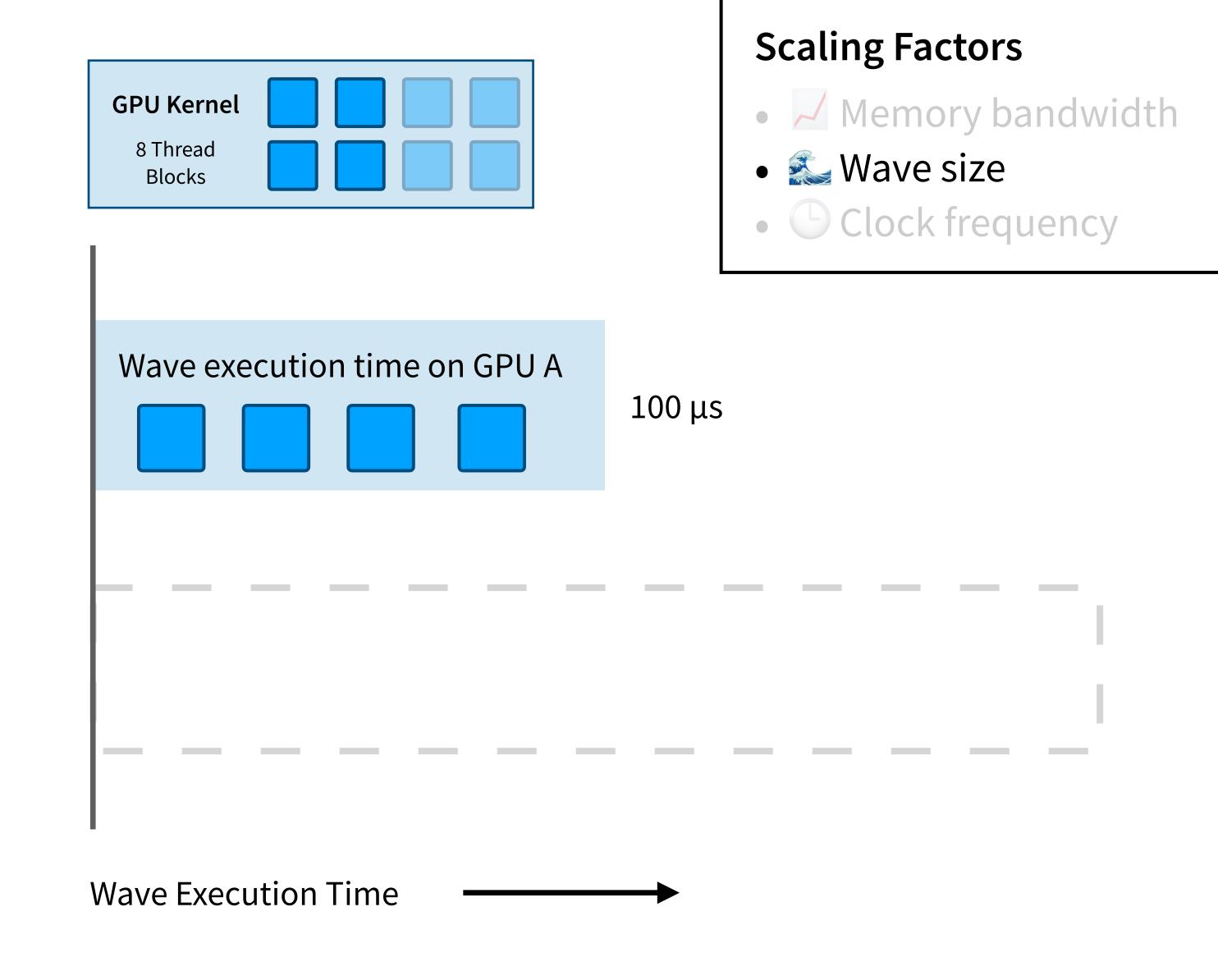


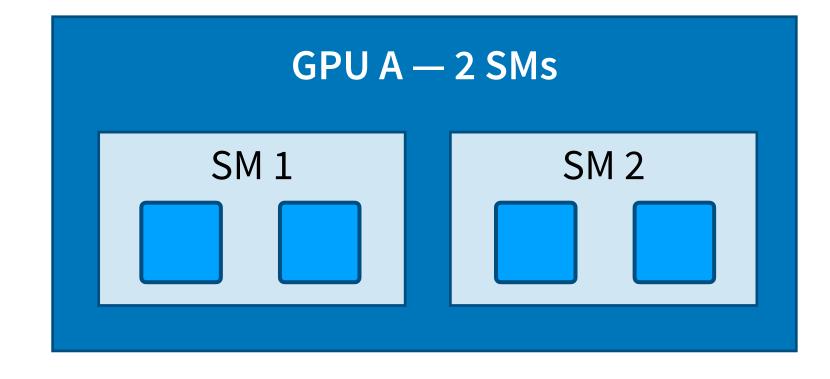


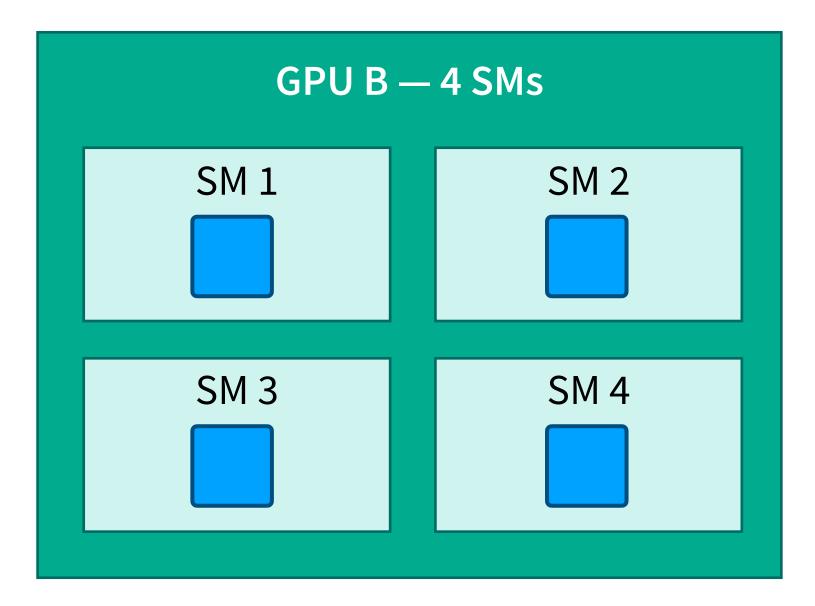


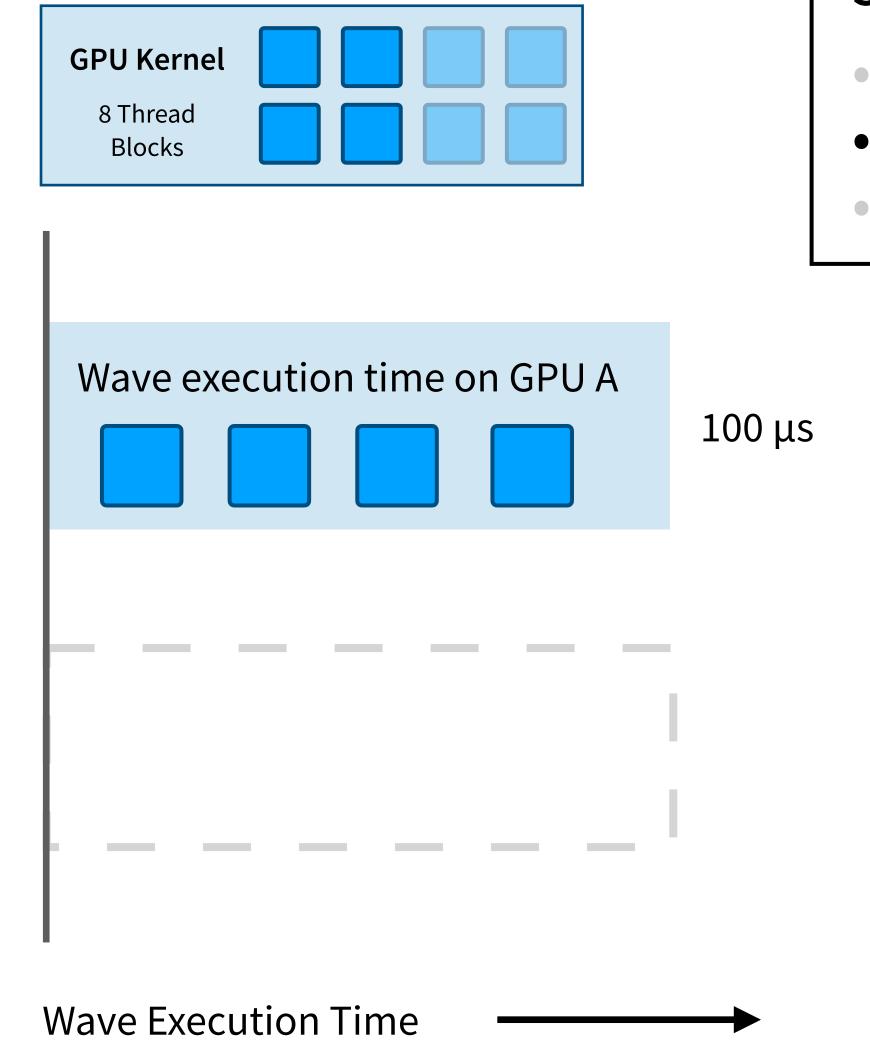




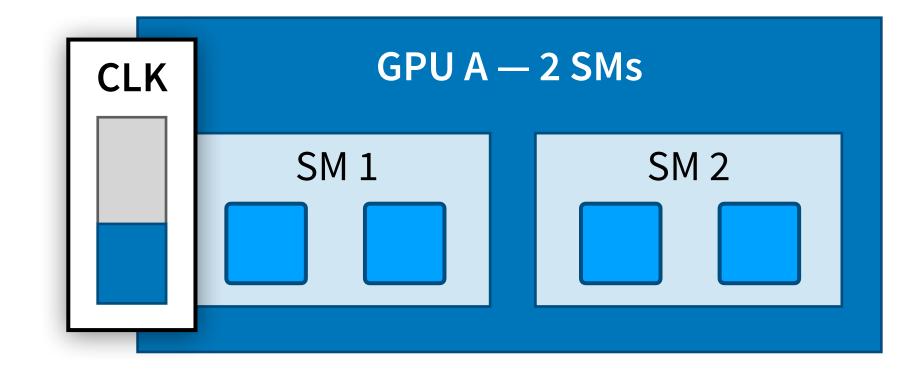


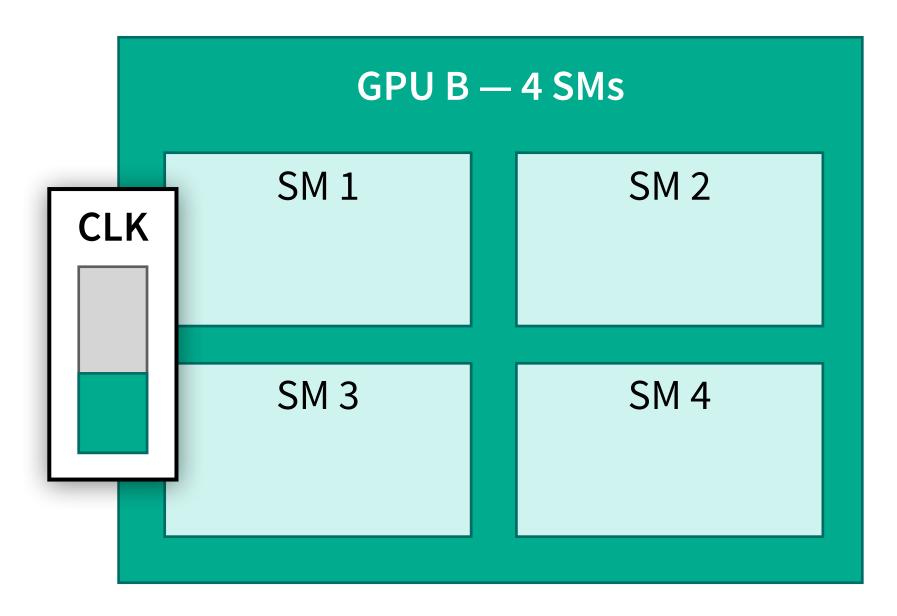


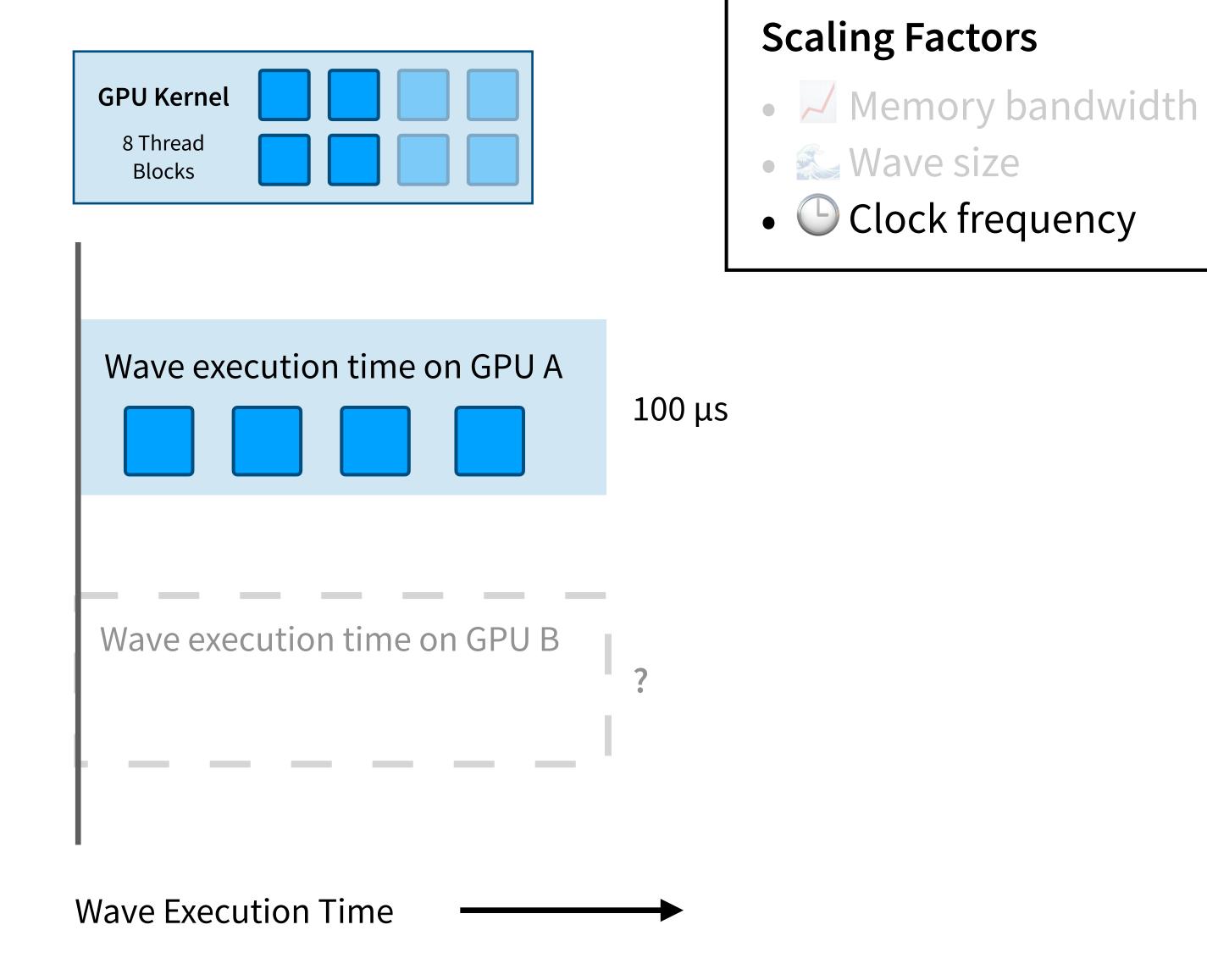


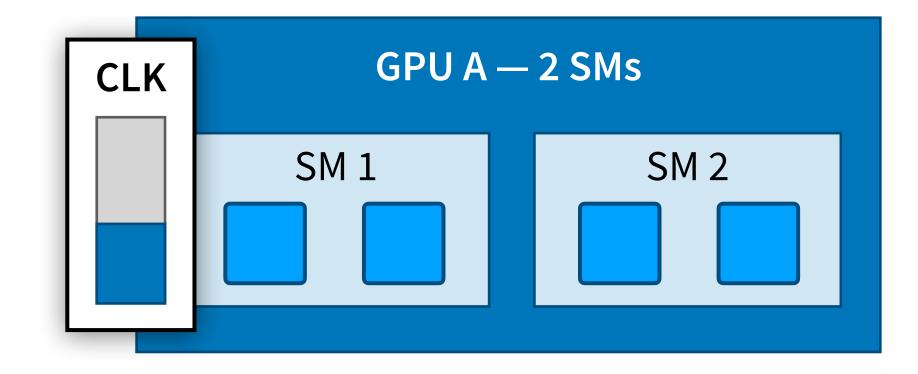


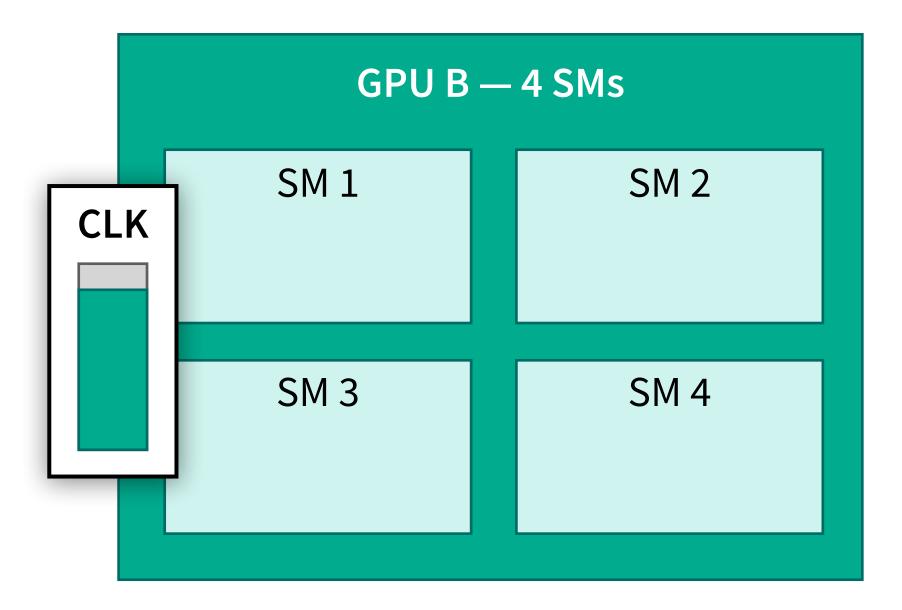
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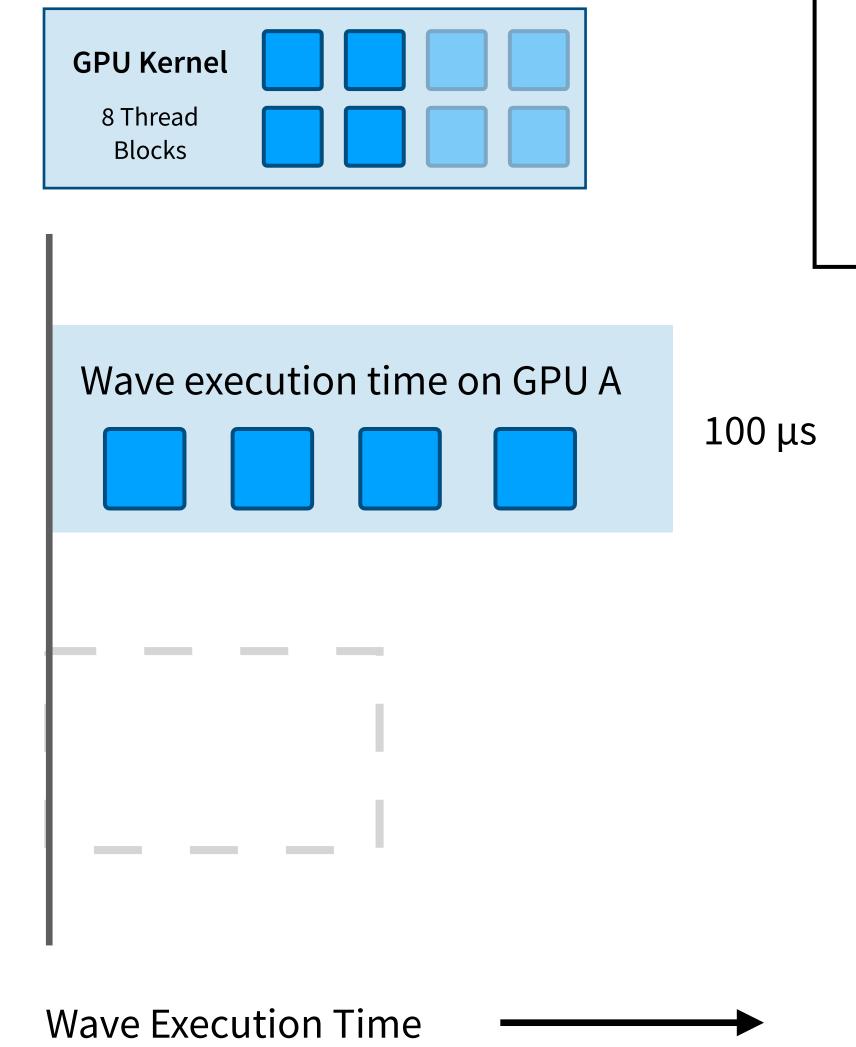






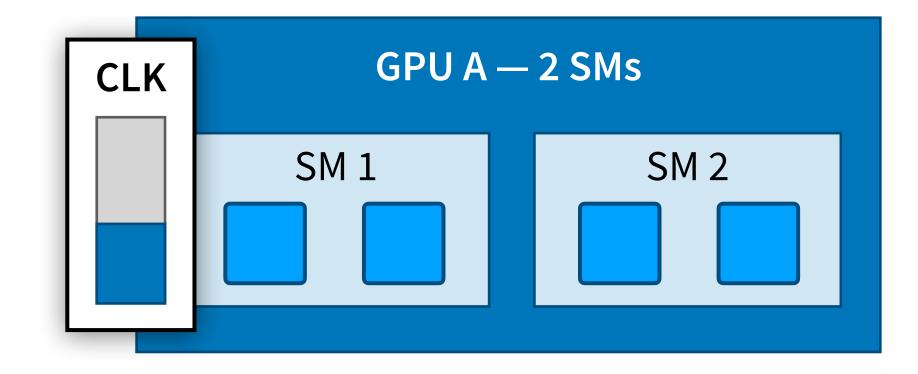


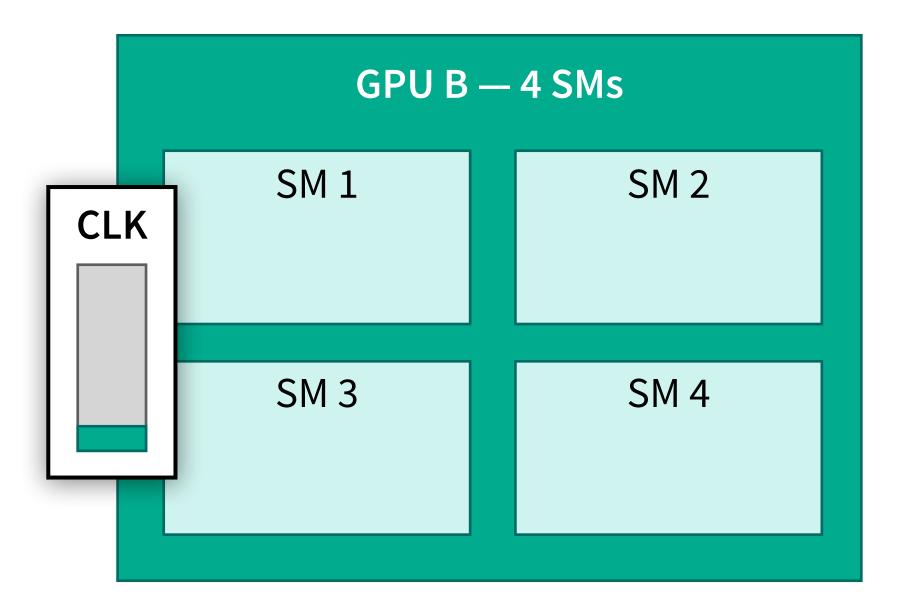


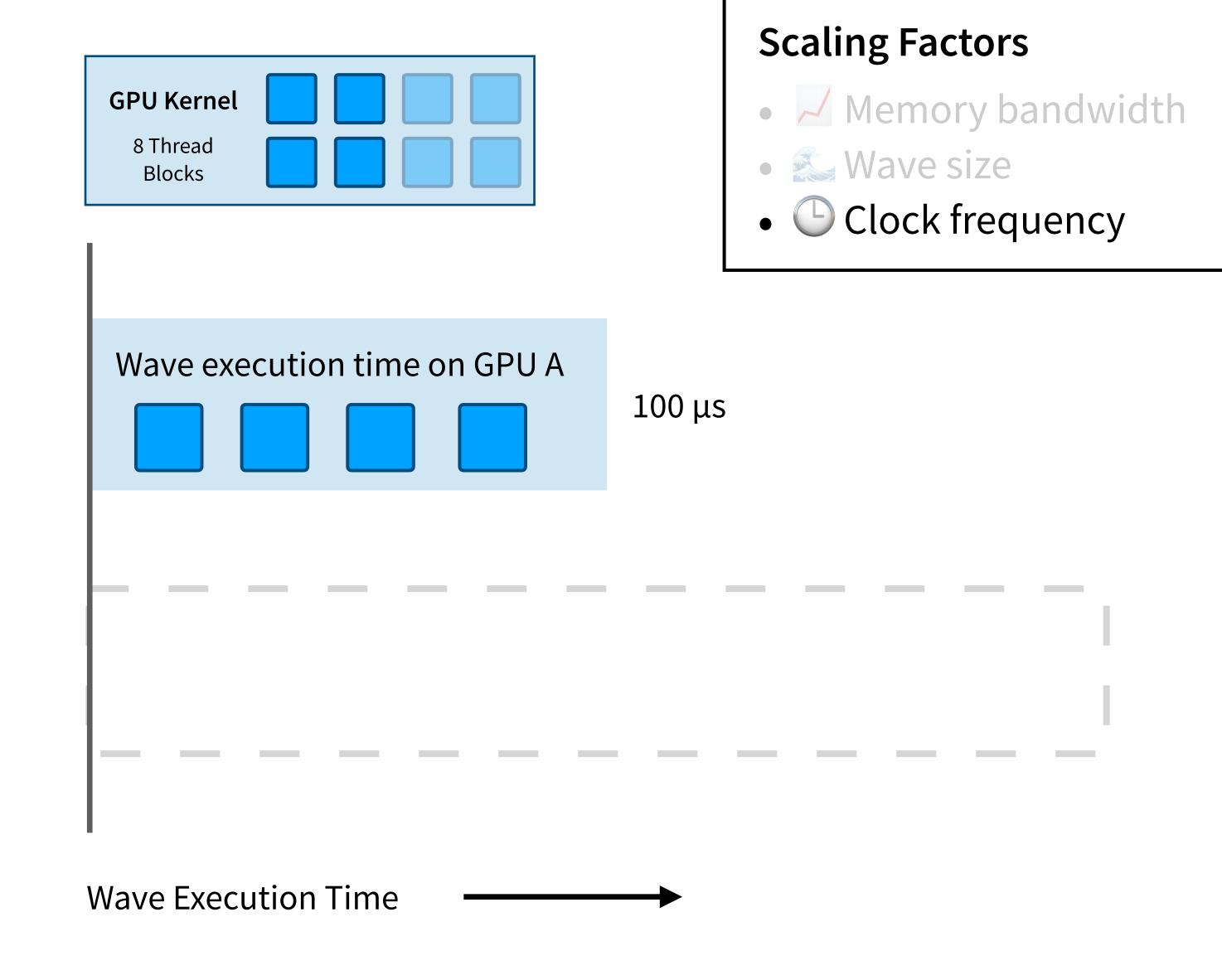


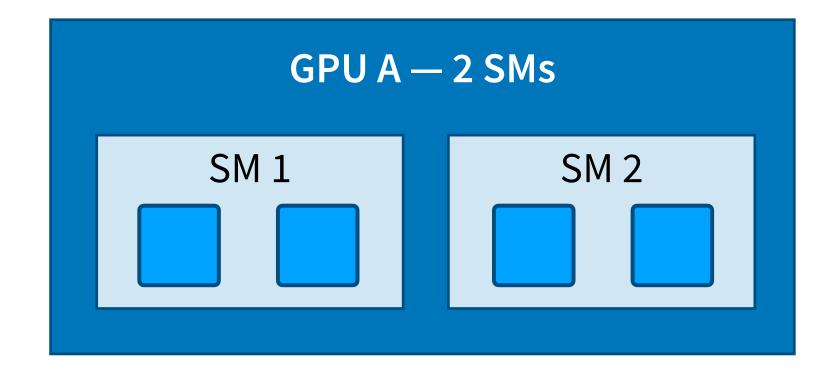
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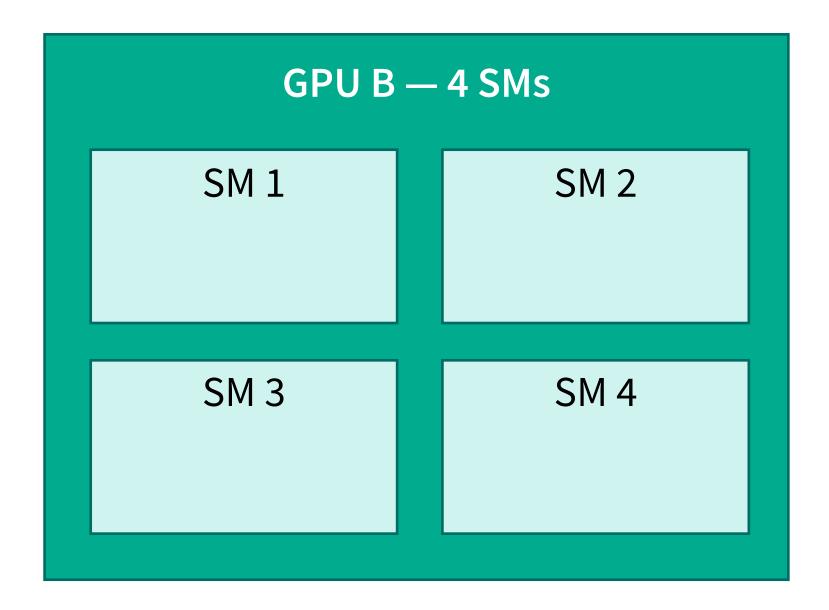
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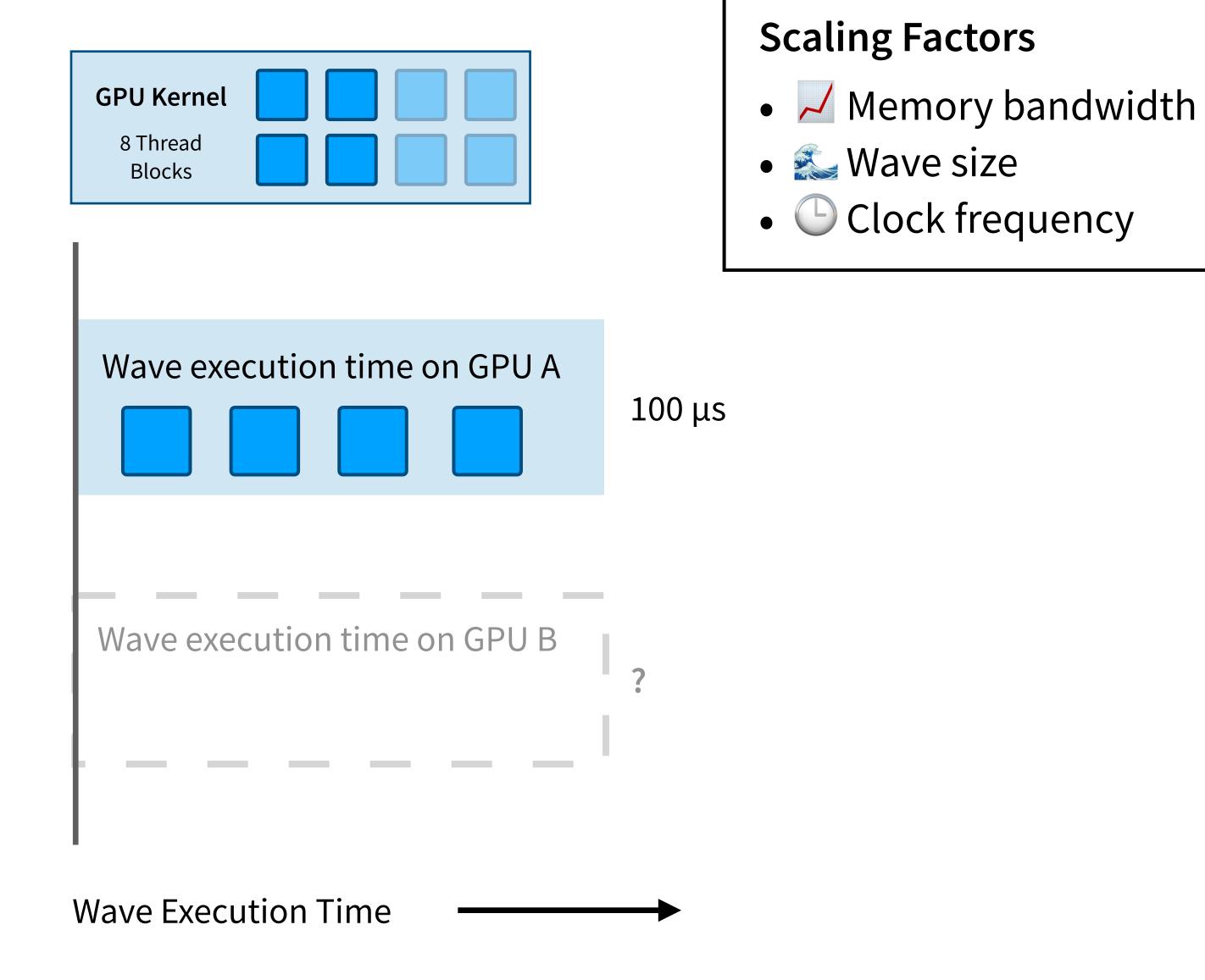


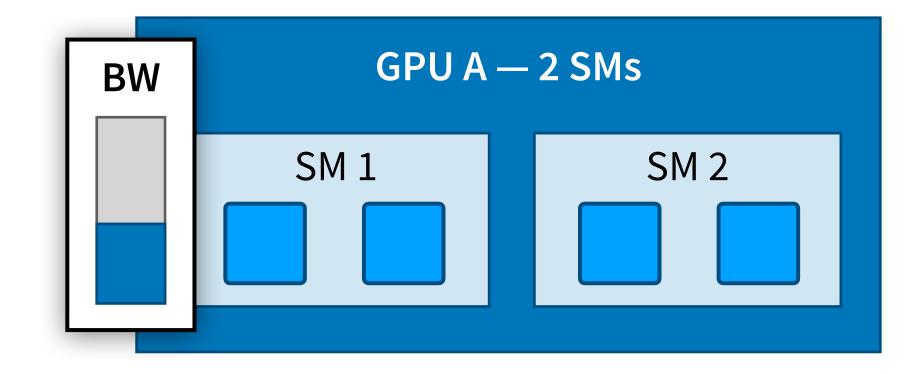


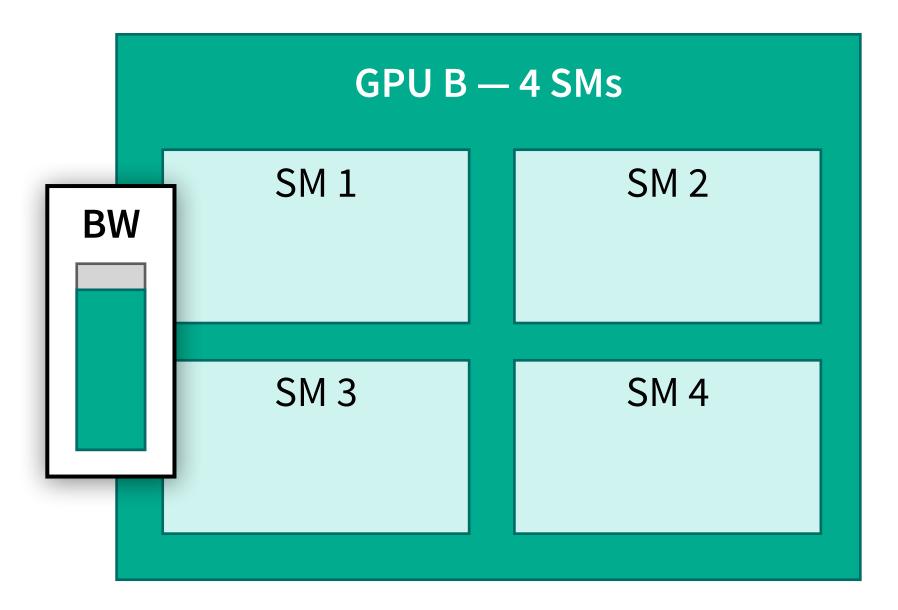


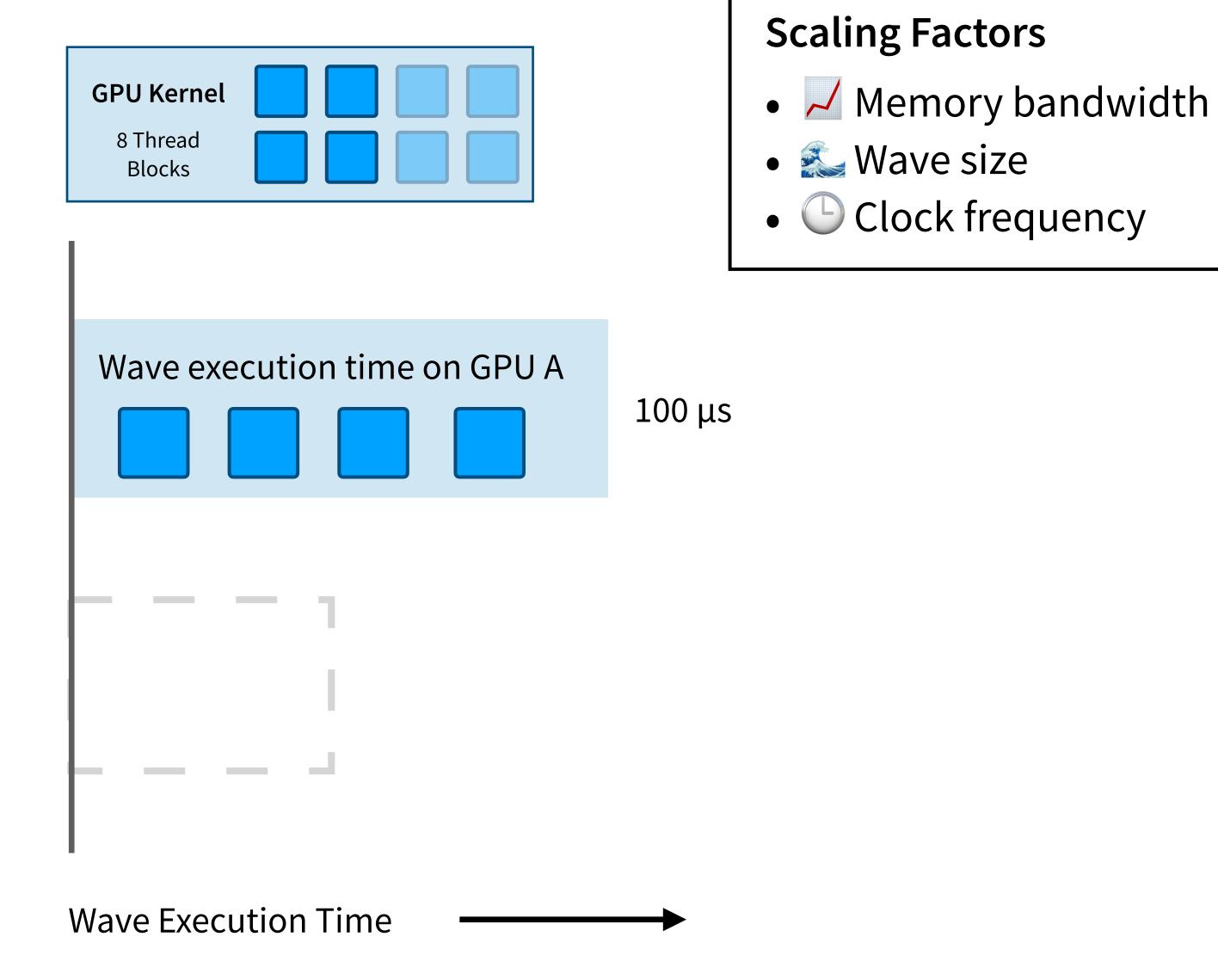


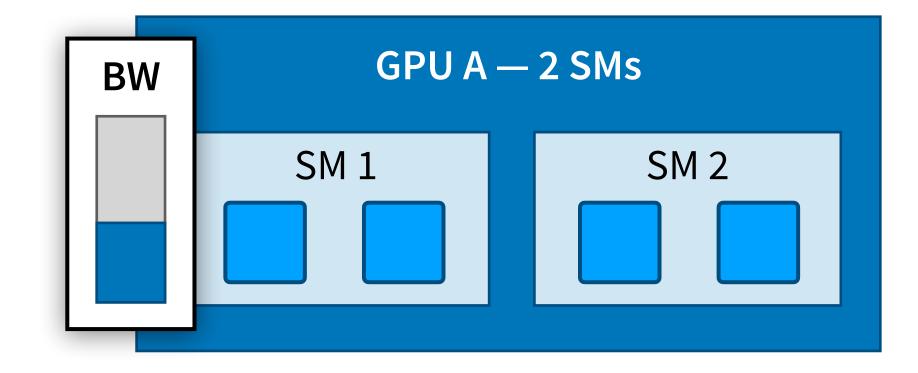


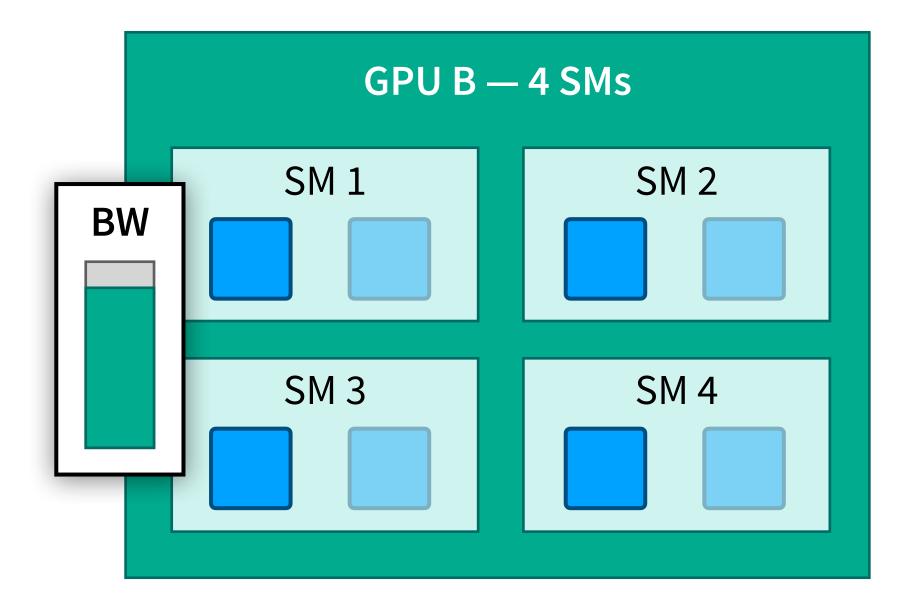


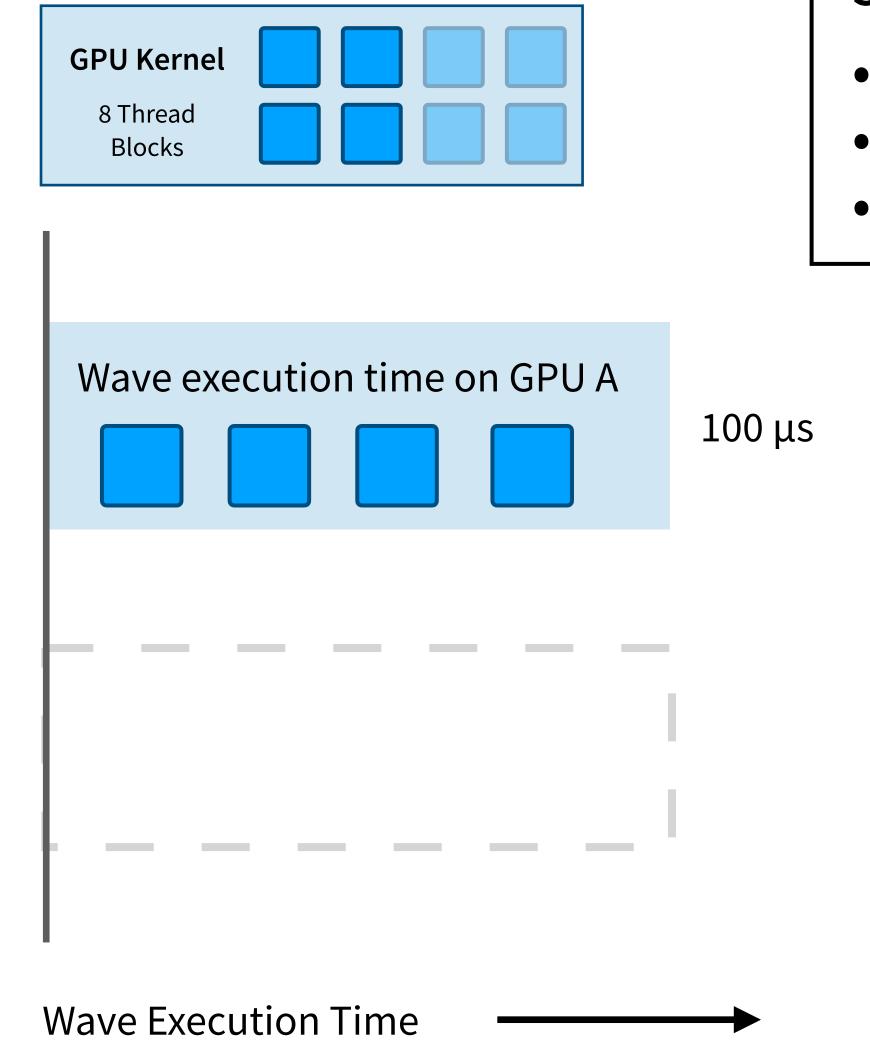






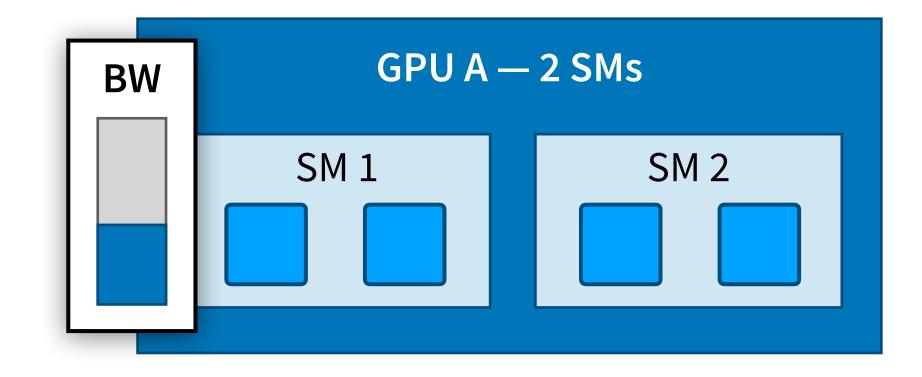


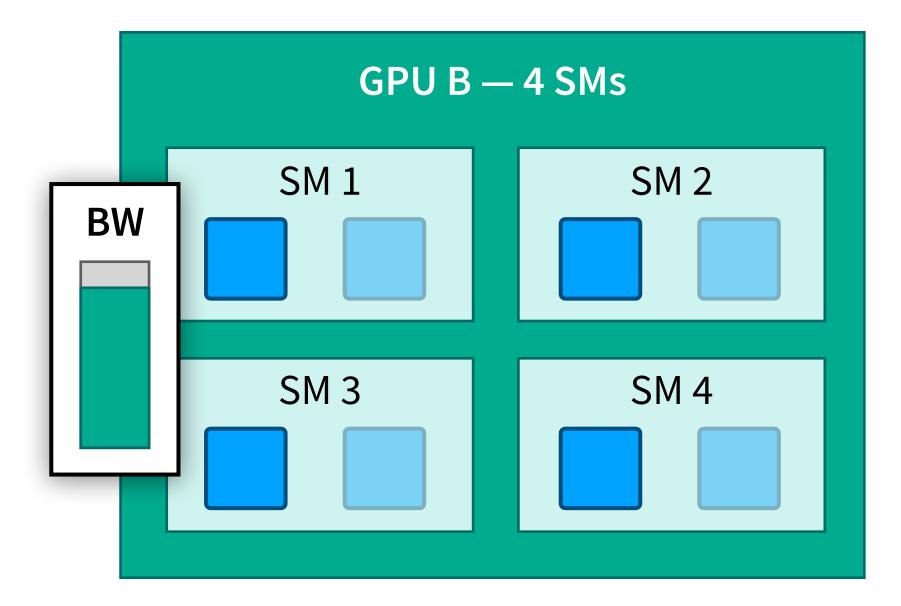


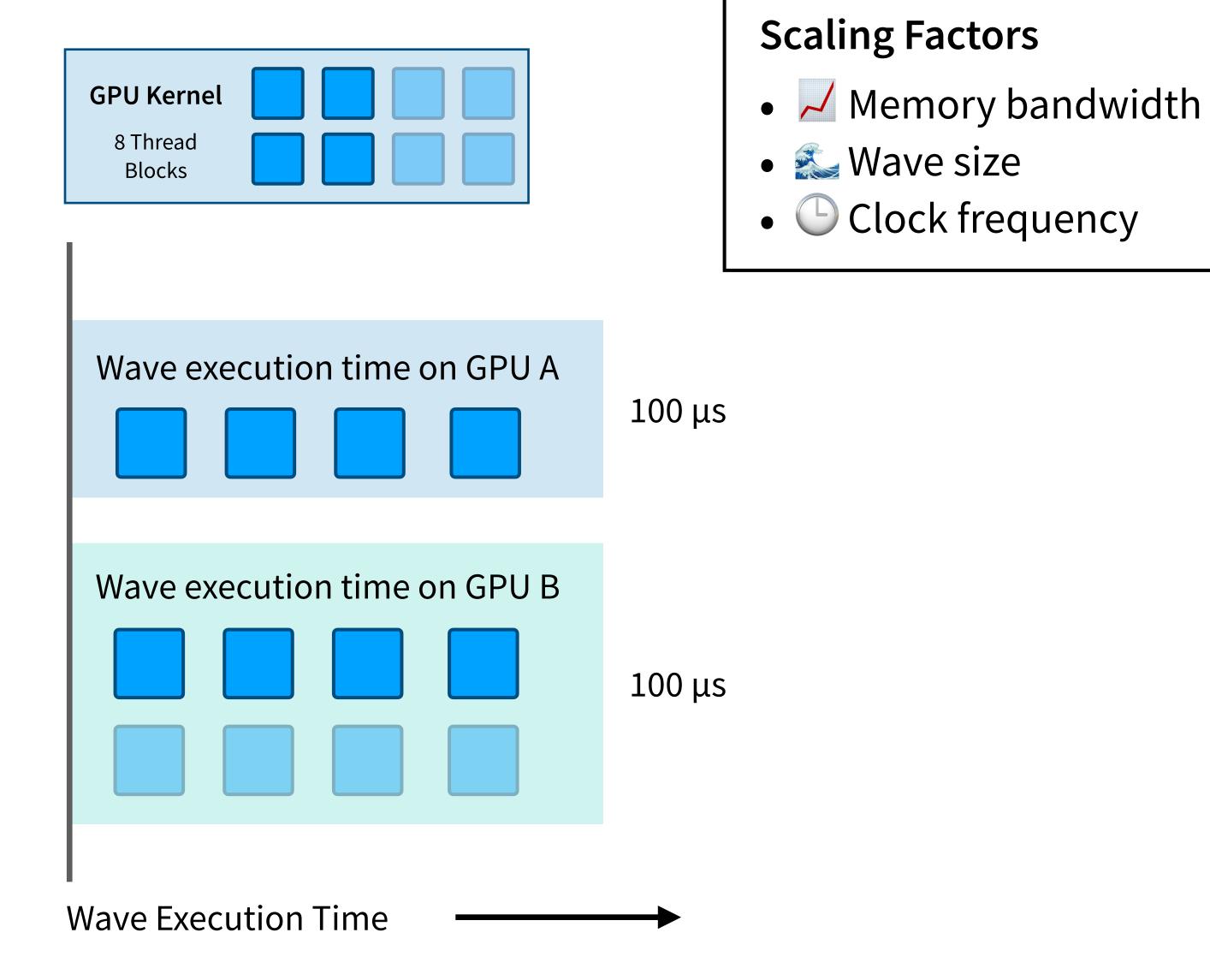


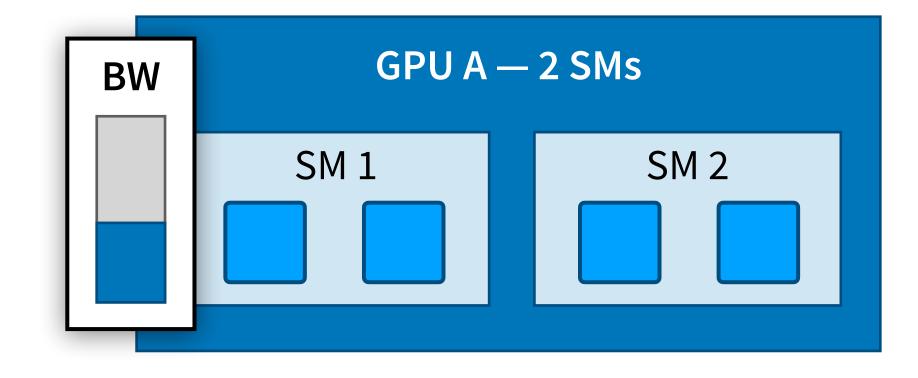
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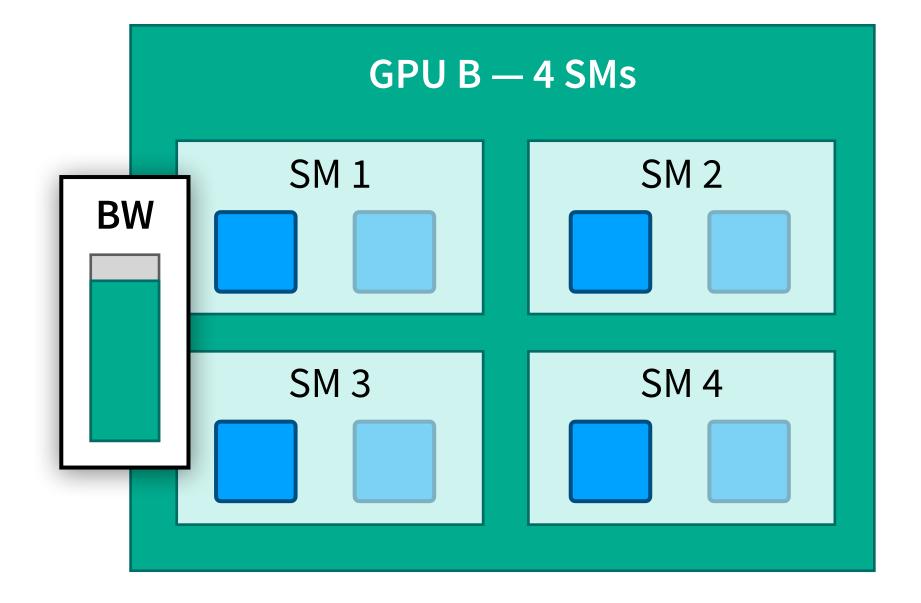
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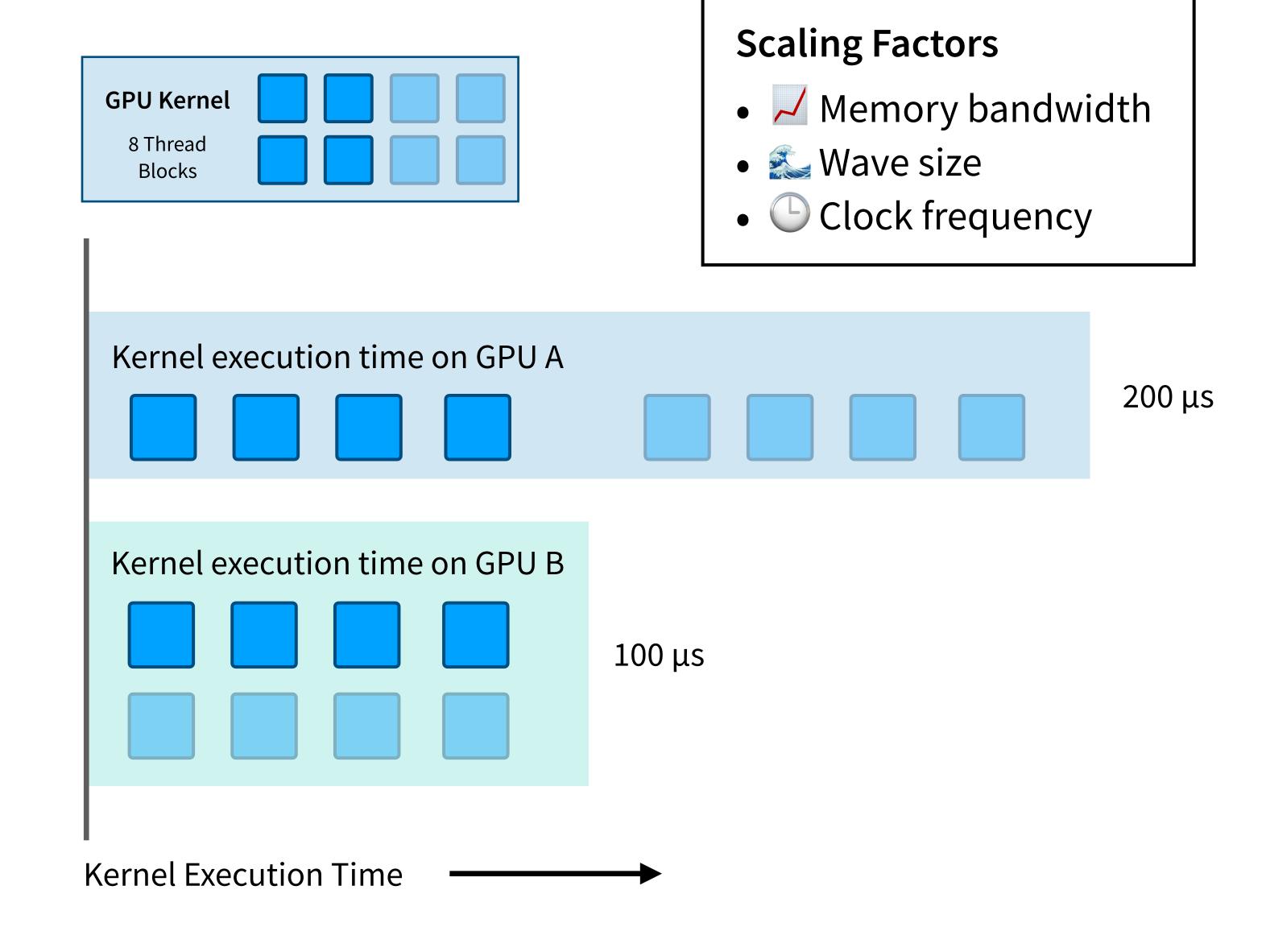












# One last wrinkle: Kernel-varying operations

- Wave scaling assumes the same kernel is used across GPUs
- A few DNN operations use architecture-specific kernels ("kernel-varying")
  - Convolutions, linear (dense) layers, LSTMs
- Vabitat uses pre-trained multilayer perceptrons (MLP) for these operations

#### Evaluation

- How accurate are Habitat's predictions?
- Does using Habitat lead to making "correct" decisions?
- Six GPUs (spanning three generations):



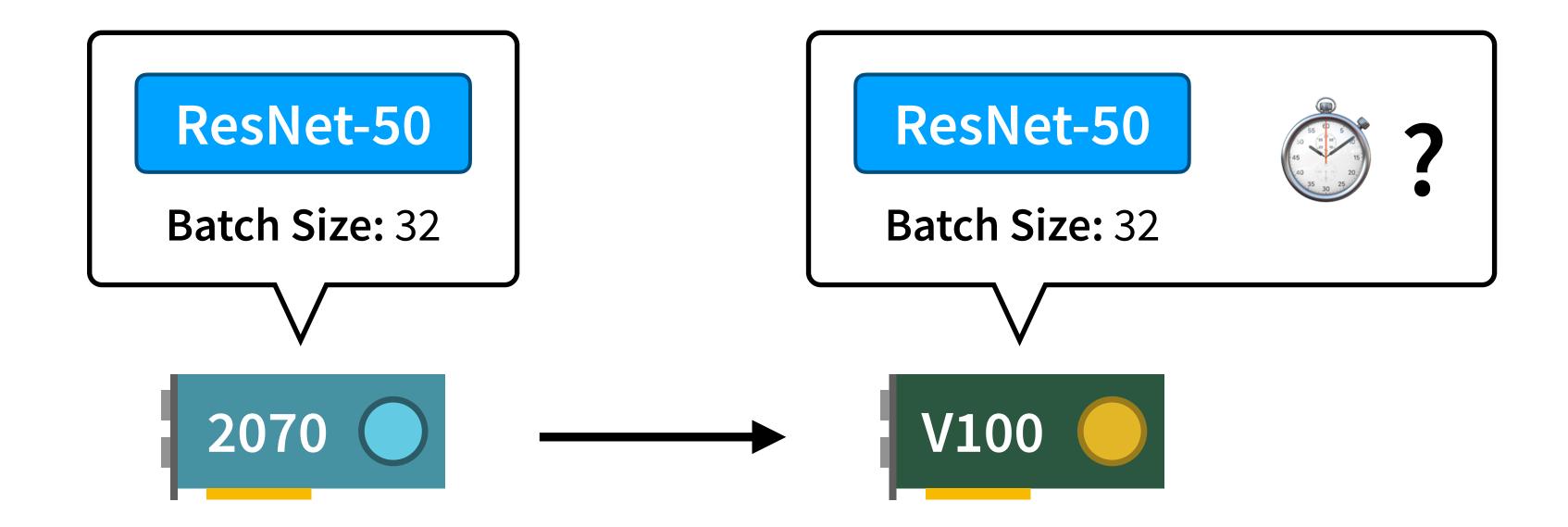
• Five models:



• PyTorch 1.4.0

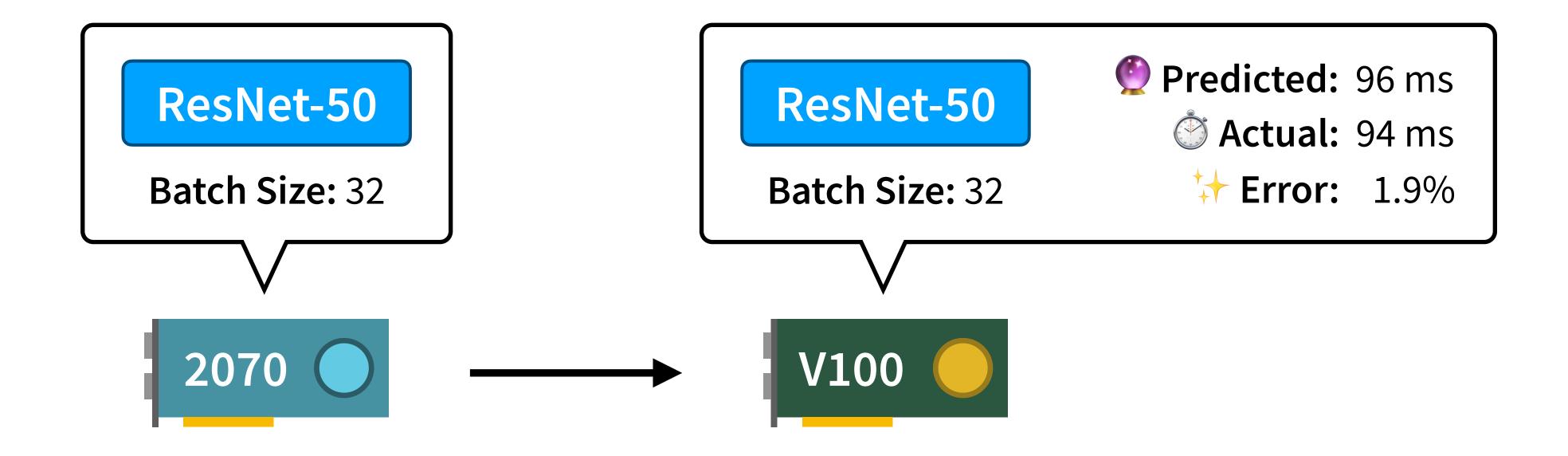
#### How accurate is Habitat?

• Predict iteration execution time (GPU, model, batch size)

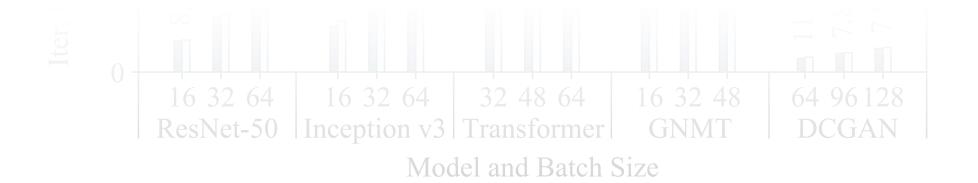


#### How accurate is Habitat?

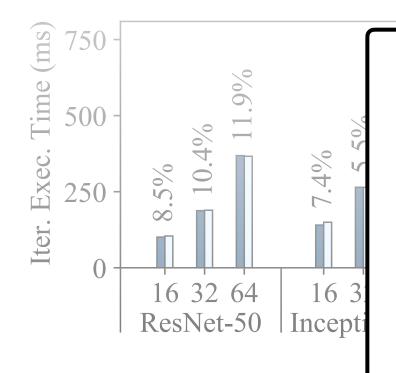
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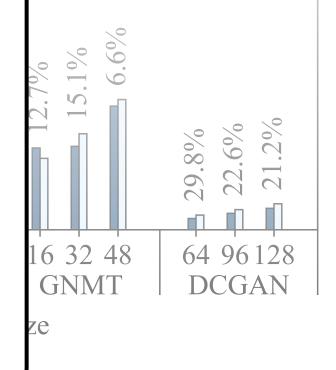
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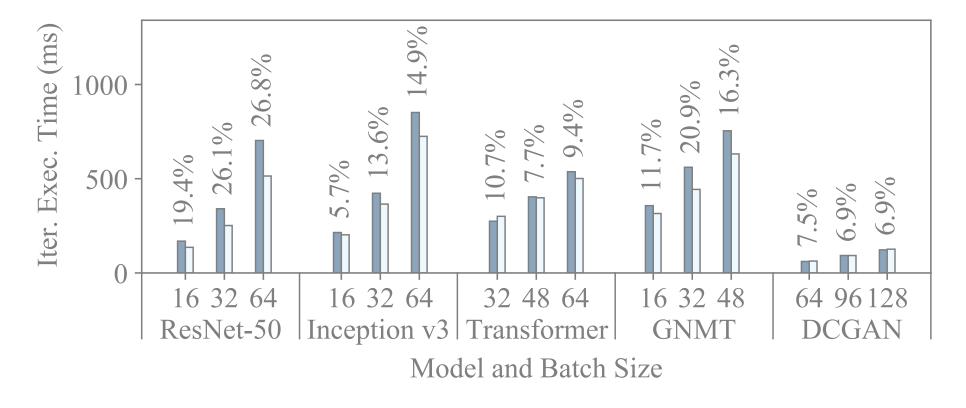


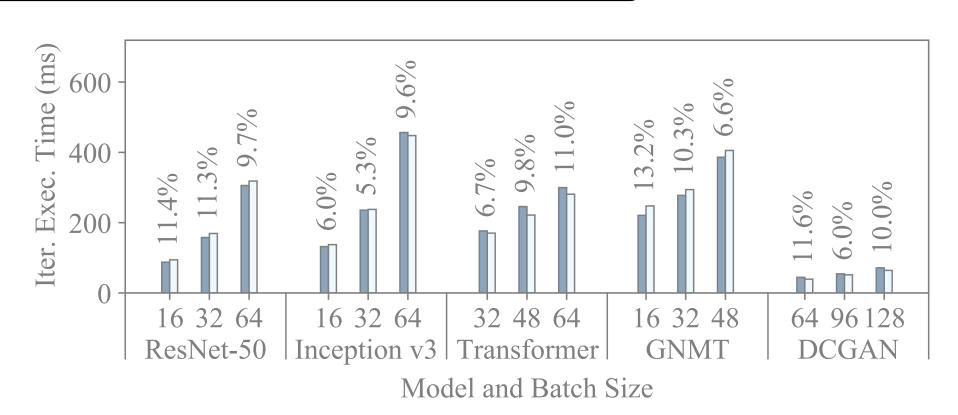




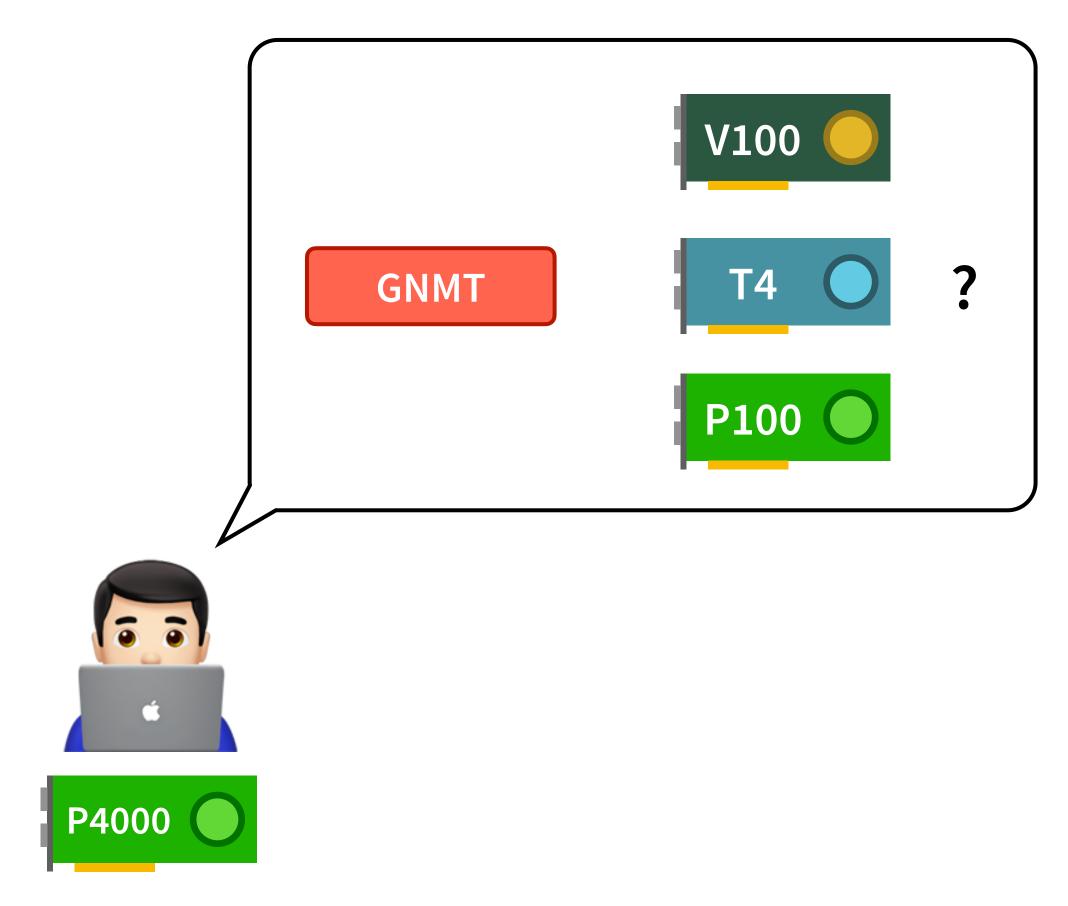
Habitat makes **accurate** predictions, with an average error of **11.8**% across all configurations (30 GPU pairs x 5 models x 3 batch sizes).

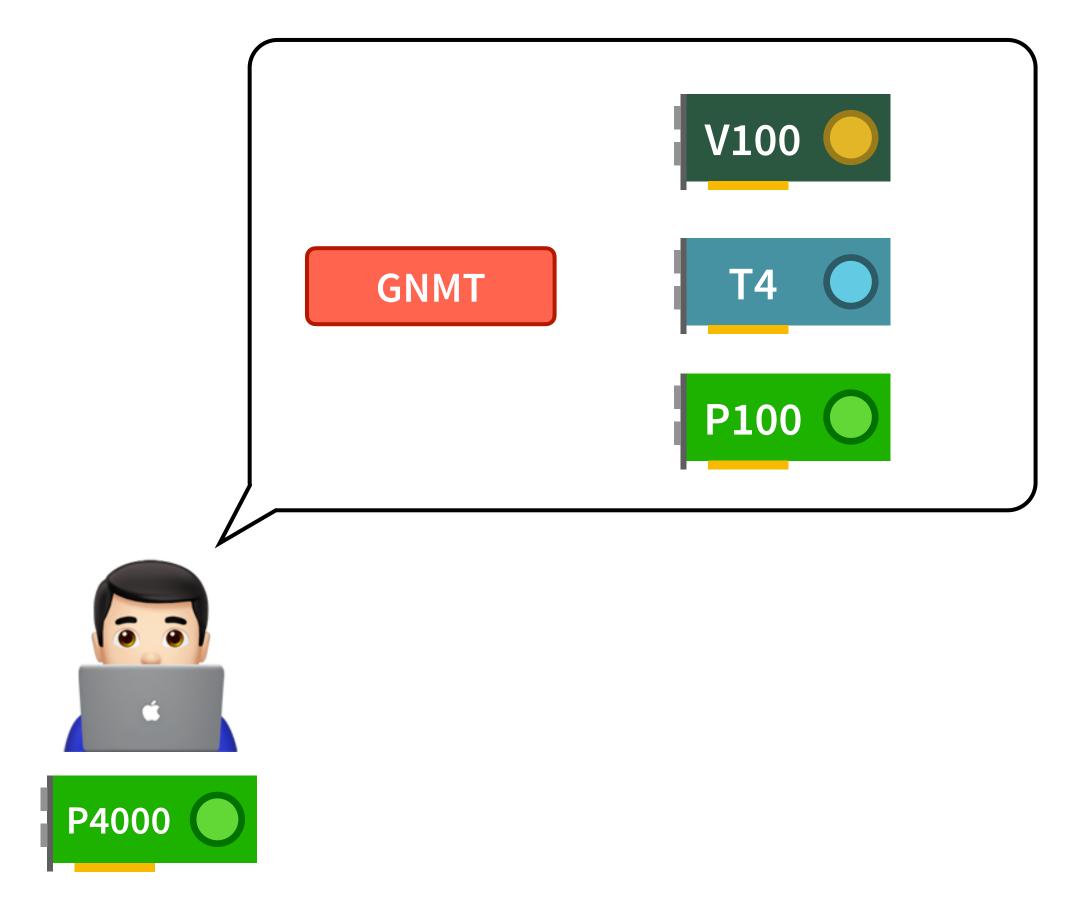


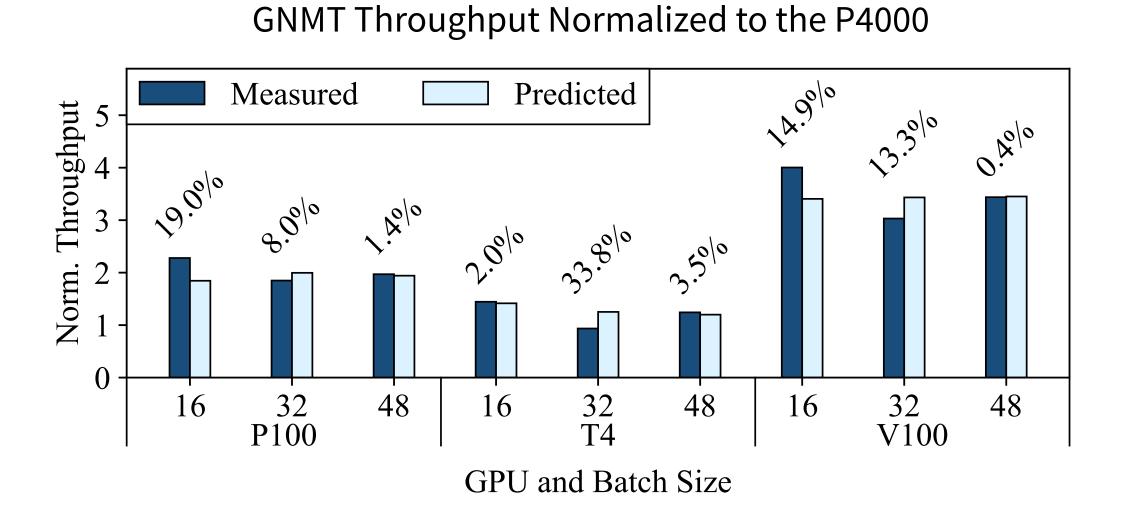


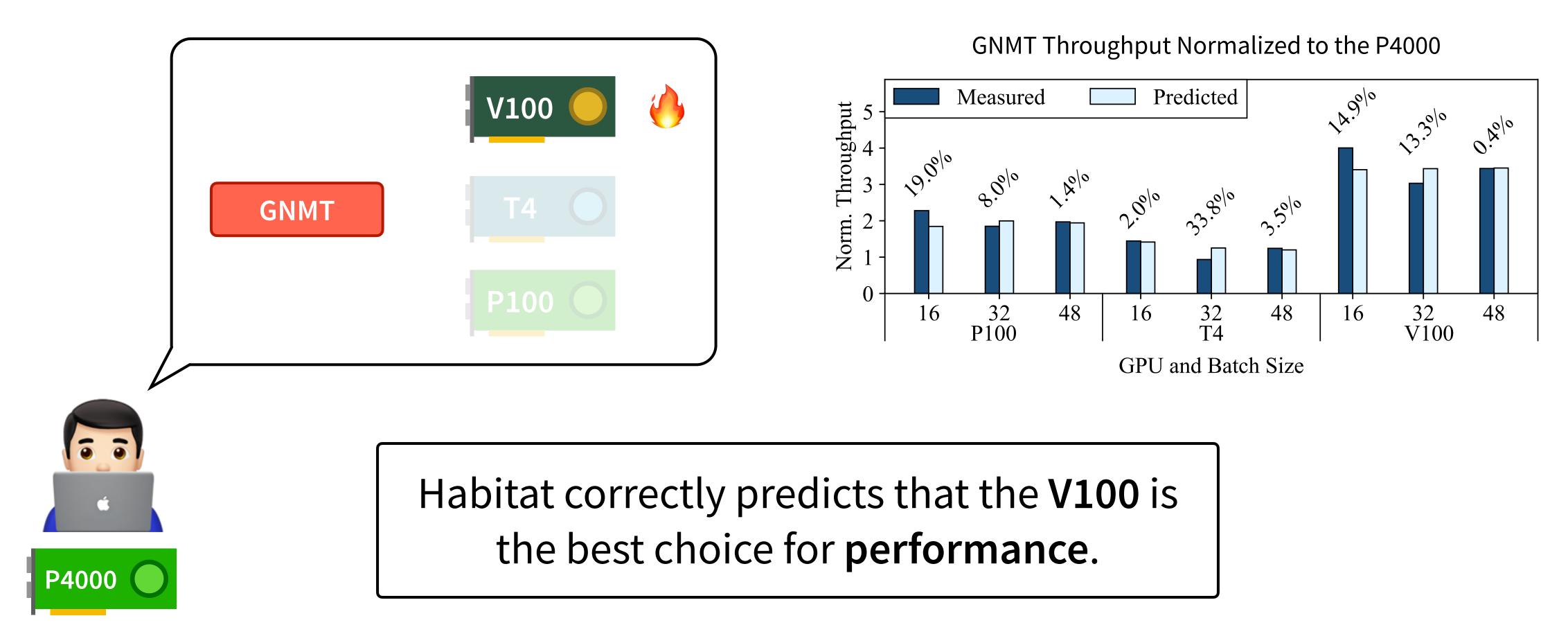


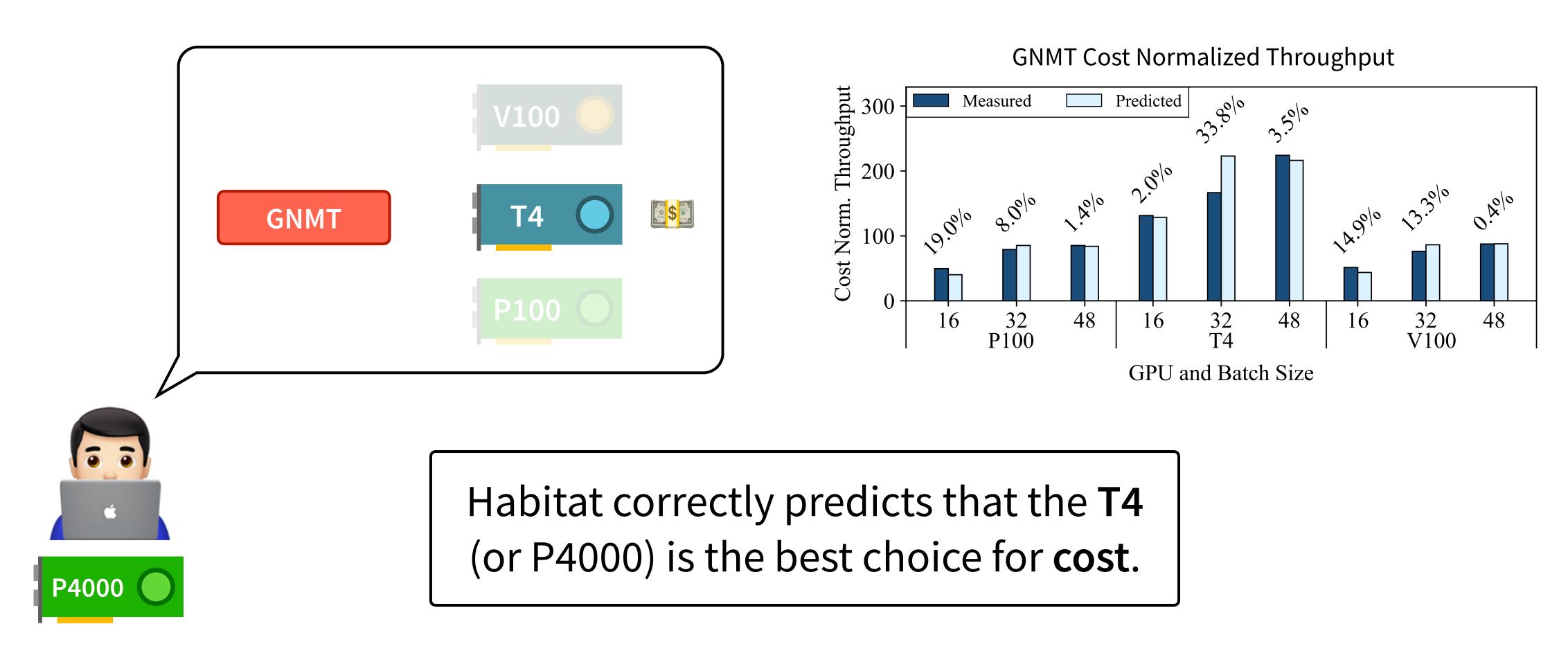
# Does Habitat lead to the "correct" decision?





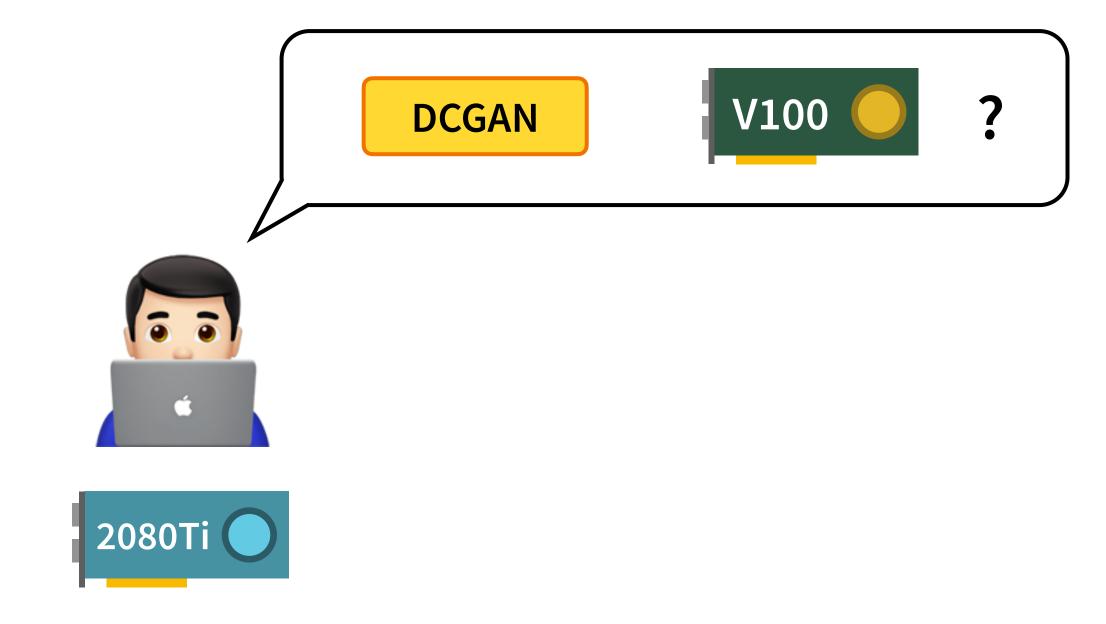






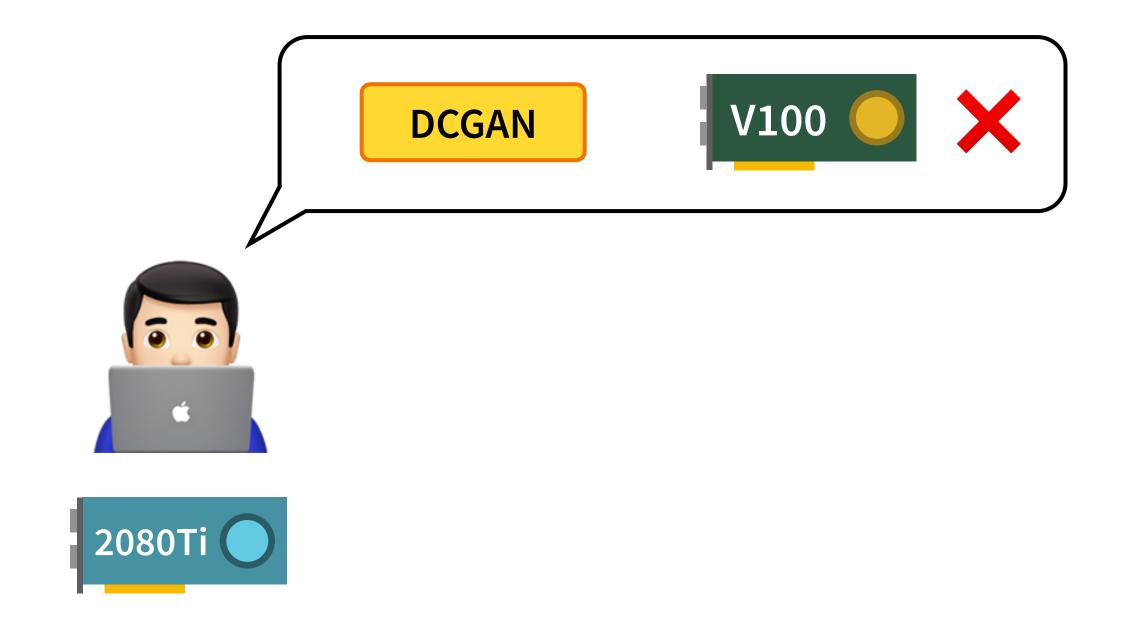
#### Always use the "best" GPU?

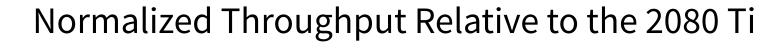
Scenario: Want to train DCGAN, have access to a 2080 Ti. Use the V100?

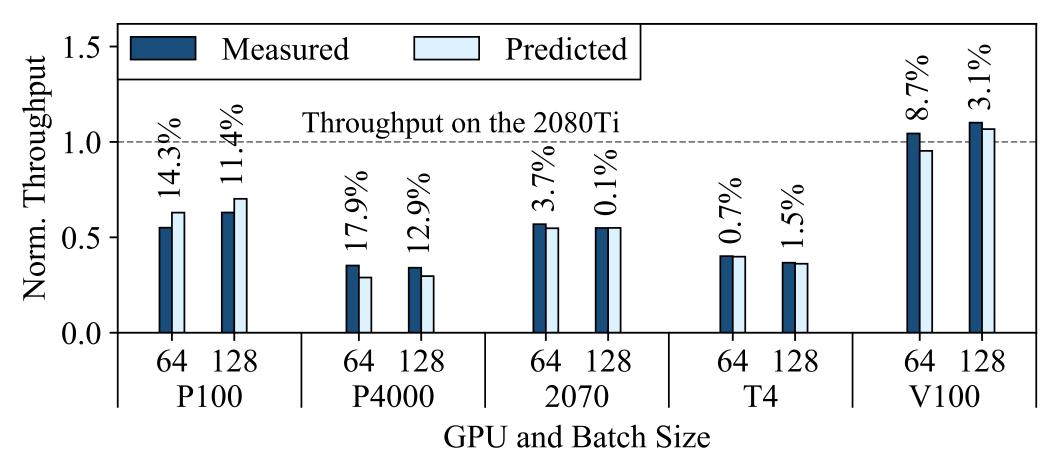


#### Always use the "best" GPU?

Scenario: Want to train DCGAN, have access to a 2080 Ti. Use the V100?







Habitat correctly predicts that the V100 only offers a marginal improvement (1.1x) over the 2080 Ti.

#### More details and results in the paper

- Prediction breakdowns
- MLP sensitivity study
- Predictions onto additional GPUs
- Discussion about extensibility
  - Distributed training
  - Mixed precision training
  - Other types of hardware

#### Habitat: A Runtime-Based Computational Performance Predictor for Deep Neural Network Training

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#### **Abstract**

Deep learning researchers and practitioners usually leverage GPUs to help train their deep neural networks (DNNs) faster. However, choosing which GPU to use is challenging both because (i) there are many options, and (ii) users grapple with competing concerns: maximizing compute performance while minimizing costs. In this work, we present a new practical technique to help users make informed and cost-efficient GPU selections: make performance *predictions* with the help of a GPU that the user already has. Our technique exploits the observation that, because DNN training consists of repetitive compute steps, predicting the execution time of a single iteration is usually enough to characterize the performance of an entire training process. We make predictions by scaling the execution time of each operation in a training iteration from one GPU to another using either (i) wave scaling, a technique based on a GPU's execution model, or (ii) pre-trained multilayer perceptrons. We implement our technique into a Python library called Habitat and find that it makes accurate iteration execution time predictions (with an average error of 11.8%) on ResNet-50, Inception v3, the Transformer, GNMT, and DCGAN across six different GPU architectures. Habitat supports PyTorch, is easy to use, and is open source.<sup>1</sup>

#### 1 Introduction

Over the past decade, deep neural networks (DNNs) have seen incredible success across many machine learning tasks [26, 37, 39, 50, 93, 96, 99]—leading them to become widely used throughout academia and industry. However, despite their popularity, DNNs are not always straightforward to use in practice because they can be extremely computationally-expensive to train [23, 53, 95, 109]. This is why, over the past few years, there has been a significant and ongoing effort to bring *hardware acceleration* to DNN training [10, 16, 35, 36, 45, 78, 80].

training. These options range from desktop and server-class GPUs (e.g., 2080Ti [70] and A100 [78]) all the way to specialized accelerators such as the TPU [45], AWS Trainium [10], Gaudi [36], IPU [35], and Cerebras WSE [16]. Having all these options offers flexibility to users, but at the same time can also lead to a paradox of choice: which hardware option should a researcher or practitioner use to train their DNNs?

A natural way to start answering this question is to first consider CUDA-enabled GPUs. This is because they (i) are commonly used in deep learning; (ii) are supported by all major deep learning software frameworks (PyTorch [86], TensorFlow [1], and MXNet [19]); (iii) have mature tooling support (e.g., CUPTI [76]); and (iv) are readily available for rent and purchase. In particular, when considering GPUs, we find that that there are many situations where a deep learning user needs to *choose* a specific GPU to use for training:

- Choosing between different hardware tiers. In both academia and industry, deep learning users often have access to several *tiers* of hardware: (i) a workstation with a GPU used for development (e.g., 2080Ti), (ii) a private GPU cluster that is shared within their organization (e.g., RTX6000 [84]), and (iii) GPUs that they can rent in the cloud (e.g., V100 [66]). Each tier offers a different *cost*, *availability*, and *performance* trade-off. For example, a private cluster might be "free" (in monetary cost) to use, but jobs may be queued because the cluster is also shared among other users. In contrast, cloud GPUs can be rented on-demand for exclusive use.
- Deciding on which GPU to rent or purchase. Cloud providers make many different GPUs available for rent (e.g., P100 [62], V100, T4 [71], and A100 [78]), each with different performance at different prices. Similarly, a wide variety of GPUs are available for purchase (e.g., 2080Ti, 3090 [82]) both individually and as a part of pre-built work-

#### Key takeaways

- DNN computation is special (repetitive), enabling new analysis opportunities.
- Wabitat leads to the correct decision in the case studies.
- The hardware landscape is growing; users need help choosing effectively!





A Runtime-Based Computational Performance **Predictor for Deep Neural Network Training** 

Geoffrey X. Yu, Yubo Gao, Pavel Golikov, Gennady Pekhimenko







Get started: github.com/geoffxy/habitat