

Topics

Predicate and propositional logic (pre-recorded lectures 1-4 and problem sessions 1-2)

Mathematics for Computer Science, chapters 1.1–1.2, 3

Learning to Reason, chapter 1

236/240 course notes, chapters 5, 6

propositional logic: negation, conjunction, disjunction, implication

truth tables

contrapositive, converse

predicate logic: universal quantification, existential quantification

\mathcal{O} , \mathcal{Q}

validity, satisfiability, unsatisfiability

disjunctive and conjunctive normal forms

interpretation

prenex normal form

Proofs (pre-recorded lectures 5-6 and problem session 3)

Mathematics for Computer Science, chapters 1.3–1.9

How to Read and Do Proofs

Learning to Reason, chapter 2

substitution

modus ponens

specialization

direct proof

indirect proof

proof by contradiction

proof by cases

generalization

construction

instantiation

existence proofs

Induction

lectures 4-6

Mathematics for Computer Science, chapters 2, 5, 7

236/240 course notes, chapters 1, 4

How to Read and Do Proofs

Learning to Reason, chapter 2

(weak) induction

strong induction

inductive definitions

structural induction

well-ordering principle

Diagonalization and the Halting Problem

lecture 7

Mathematics for Computer Science, chapters 4.1, 8.1–8.2

Learning to Reason, chapter 3

countability

diagonalization

halting problem

Correctness and Analysis of Iterative and Recursive Algorithms

lectures 8-11

Mathematics for Computer Science, chapter 22

236/240 course notes chapters 2, 3

Introduction to Algorithms, chapters 2, 3, 4

worst case and average case time complexity of algorithms

upper bounds and lower bounds on time complexity of algorithms

worst case analysis of iterative algorithms

preconditions, postconditions

partial correctness, termination, total correctness,

loop invariants

correctness of iterative algorithms

correctness of recursive algorithms

divide and conquer algorithms

worst case analysis of recursive algorithms

solution of recurrences:

- guess and verify

- plug and chug

- divide and conquer recurrences
- Master theorem
- linear recurrences
- domain and range transformations

Languages and Automata Theory

lectures 11-13

An Introduction to Formal Languages and Automata, chapters 2-4

236/240 course notes, chapter 7

regular expressions

deterministic and nondeterministic finite automata

subset construction

closure results

proof of equivalence of finite automata and regular expressions

proving languages nonregular: pumping lemma