CALL FOR PAPERS

Fourth International Conference on the
Unified Modeling Language – UML 2001

“Modeling Languages, Concepts and Tools”

http://www.cs.toronto.edu/uml2001/

October 1-5, 2001, Toronto, Canada

The Unified Modeling Language (UML) has rapidly become the “lingua-franca” of the software design and development community, both in industry and academia. The UML series of conferences is the premier venue for the exchange of innovative technical ideas and experiences relating to UML. The conference includes, among its active participants, the originators of UML and other key individuals involved in the definition and evolution of the standard.

UML 2001 takes place during the work on the next major revision of UML, UML 2.0, and will have a strong bearing on the standard. It will provide a forum for lively and exciting debate on key issues of the moment, and will be held in one of the most exciting cities in North America. It is, therefore, with great pleasure that the UML 2001 organizing committee invites authors to submit:

Research Papers describing innovative research on any aspect of modeling, including, but not limited to, notations, automated tools, foundations, processes, architectures, and patterns. All papers should clearly demonstrate their impact on UML.

Experience papers detailing experience of significant industrial applications of UML and related modeling techniques, including, but not limited to, applications in real-time/embedded systems, information systems, software development, business modeling, knowledge representation. Well argued, objective critiques of any aspect of UML and illustrative examples and proposals for resolving problems raised are encouraged.

Hard Deadline for Abstract 14 March 2001
Hard Deadline for Submission 28 March 2001
Notification to Authors 06 June 2001
Final Version of Accepted Papers 16 July 2001

Paper Submissions: Submit your manuscript electronically in Postscript or PDF using the Springer LNCS LaTeX style. Research papers should be 10-15 pages in length, experience papers 5-10 pages. Until March 14 only an abstract with at least 70 and at most 150 words (plain ascii) but not the full paper has to be submitted. These submitted abstracts are for early information of the programme committee only. Authors will not get feedback on the abstract submission. Full details, including more specific guidelines on the preparation of papers, can be found on the conference website. Papers will undergo a thorough process of review by a programme committee comprising leading experts from industry and academia. Proceedings will be published by Springer Verlag in the LNCS series.

Workshop and Tutorial Submissions: Proposals for advanced tutorials and workshops are requested. Indicate your intention to submit by the deadline for abstracts. Submit a 3-4 page summary of your proposal by the deadline for paper submissions. See website for details.

For further details visit http://www.cs.toronto.edu/uml2001/ or contact:

Jaelson Castro Email jbc@cin.ufpe.br
Centro de Informatica Tel ++ 55 81 271 8430
Universidade Federal Pernambuco, Brazil Fax ++ 55 81 271 8438

Martin Gogolla Email gogolla@informatik.uni-bremen.de
Department of Computer Science Tel ++49 421 218 7469
University of Bremen, Germany Fax ++49 421 218 3054