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Research Interests	Game theory, mechanism design, multi-agent system, preference elicitation, electronic commerce	
Education	University of Toronto, Toronto, ON, Canada	
	2009.9 - present. Ph.D., Department of Computer ScienceAdvisor: Craig Boutilier	
	The Chinese University of Hor	ng Kong, Shatin, N.T., Hong Kong SAR, China
	2007.9 - 2009.8. M.Phil., Department of Computer Science and Engineering	
	 Dissertation: "Adaptive Bidding Strategies in Agent-Based Combinatorial Auctions" Advisor: Ho-Fung Leung 	
	Jilin University, Changchun, Jilin, China	
	2002.9 - 2006.7. B.E., College of Software Engineering	
PUBLICATIONS	 Xin Sui and Alex Francois-Nienaber and Craig Boutilier. Multi-dimensional Single-peaked Consistency and its Approximations. In Proceedings of the Twenty-third International Joint Conference on Artificial Intelligence (IJCAI-13), Beijing, China, 2013 (forthcoming). Xin Sui and Craig Boutilier and Toumas Sandholm. Analysis and Optimization of Multi-dimensional Percentile Mechanisms. In Proceedings of the Twenty-third International Joint Conference on Artificial Intelligence (IJCAI-13), Beijing, China, 2013 (forthcoming). A earlier version appeared in the Proceedings of the Fourth International Workshop on Computational Social Choice (COMSOC-12), Krakow, Poland, 2012. Xin Sui and Craig Boutilier. Efficiency and Privacy Tradeoffs in Mechanism Design. In Proceedings of the Twenty-fifth National Conference on Artificial Intelligence (AAAI-11), San Francisco, LA, USA, 2011. Xin Sui and Ho-Fung Leung. A Q-Learning Based Adaptive Bidding Strategy in Combinatorial Auctions. In Proceedings of the 11th International Conference on Electronic Commerce (ICEC-09), Taipei, China, 2009. Xin Sui and Ho-Fung Leung. An Adaptive Bidding Strategy for Combinatorial Auction-Based Resource Allocation in Dynamic Markets (Extended Abstract). In Proceedings of the 8th International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS-09), Budapest, Hungary, 2009. Xin Sui and Ho-Fung Leung. An Adaptive Bidding Strategy in Multi-round Combinatorial Auctions for Resource Allocation. In Proceedings of the 20th IEEE International Conference on Tools with Artificial Intelligence (ICTAI-08), Dayton, OH, USA, 2008. 	
Presentations and Posters	Research In Action 2012 (RIA- Toronto, Canada, 2012.Efficiency and Privacy Tradeoff	hs for Group Decision Making in Multi-dimensional Settings. In 2012), Department of Computer Science, University of Toronto, is in Mechanism Design. In the twenty-fifth National Conference 7-11), San Francisco, LA, USA, 2011.

Honors and Awards	 AAAI-11 student scholarship award. Graduate student scholarship, 2009 - 2013. Department of Computer Science, University of Toronto. Graduate student scholarship, 2007 - 2009. Department of Computer Science and Engineering, The Chinese University of Hong Kong. Bachelor Degree with 1st Class Honour 2006. College of Software Engineering, Jilin University. Undergraduate Scholarship, 2002 - 2006. College of Software Engineering, Jilin University. 		
Teaching	 CSC2534: Decision Making Under Uncertainty, Spring 2013. Department of Computer Science, University of Toronto. CSC148: Introduction to Computer Science, Spring 2012. Department of Computer Science, University of Toronto. CSC192: Programming Language and Data Structure, Fall 2010. Department of Computer Science, University of Toronto. CSC190: Algorithms and Data Structure, Spring 2010, 2011. Department of Computer Science, University of Toronto. CSC12100: Data Structures, Spring 2009. Department of Computer Science and Engineering, The Chinese University of Hong Kong. CSC13180: Principles of Programming Languages, Fall 2008. Department of Computer Science and Engineering, The Chinese University of Hong Kong. 		
Academic Activity	• Reviewer COMSOC-12, IJCAI-13		
Computer Skills	• Languages: C, C++, C#, Java, some use of Unix shell scripts.		

Applications: Microsoft Office, LATEX, iWork, Xcode, Visual Studio
Operating Systems: Mac OS X, Windows, Unix/Linux.