

TM for even-length palindromes

Palindrome = string that reads the same forward and backward

We want a TM that:

- accepts all strings in $\{0,1\}^*$ that are even length palindromes
- does not accept any other strings.

E.g., it should accept: ϵ and 011110, but
it should not accept: 010100 or 10101

TM for even-length palindromes

1. If the symbol under the head is \sqcup , accept;
else "remember" that symbol, replace it by \sqcup and move R
2. While scanning a symbol $\neq \sqcup$ move R
3. Move L from the first \sqcup found
4. If the symbol under the head is different from the
one "remembered", reject
else replace it by \sqcup and move L
5. While scanning a symbol $\neq \sqcup$ move L
6. Move R and go to step 1

TM for even-length palindromes

TM instructions:

- new state
- new symbol
- direction of move

Current symbol

Current state

	0	1	□
q_0 : initial state	(q_1^0, \square, R)	(q_1^1, \square, R)	Accept
q_1^0 : scan right, 1 st symbol 0	$(q_1^0, 0, R)$	$(q_1^0, 1, R)$	(q_2^0, \square, L)
q_1^1 : scan right, 1 st symbol 1	$(q_1^1, 0, R)$	$(q_1^1, 1, R)$	(q_2^1, \square, L)
q_2^0 : at right end, 1 st symbol 0	(q_3, \square, L)	Reject	X
q_2^1 : at right end, 1 st symbol 1	Reject	(q_3, \square, L)	X
q_3 : scan left ("rewind")	$(q_3, 0, L)$	$(q_3, 1, L)$	(q_0, \square, R)

0	1	1	1	1	0	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_0

◻	1	1	1	1	0	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_1^0 q_1^0 q_1^0 q_1^0 q_1^0 q_1^0

◻	1	1	1	1	0	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_2^0

◻	1	1	1	1	1	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	◻	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_3 q_3 q_3 q_3 q_3

□	1	1	1	1	□	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_0

□	□	1	1	1	1	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_1^1 q_1^1 q_1^1 q_1^1

□	□	1	1	1	□	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_2^1

□	□	1	1	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_3 q_3 q_3

□	□	1	1	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_0

□	□	□	1	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

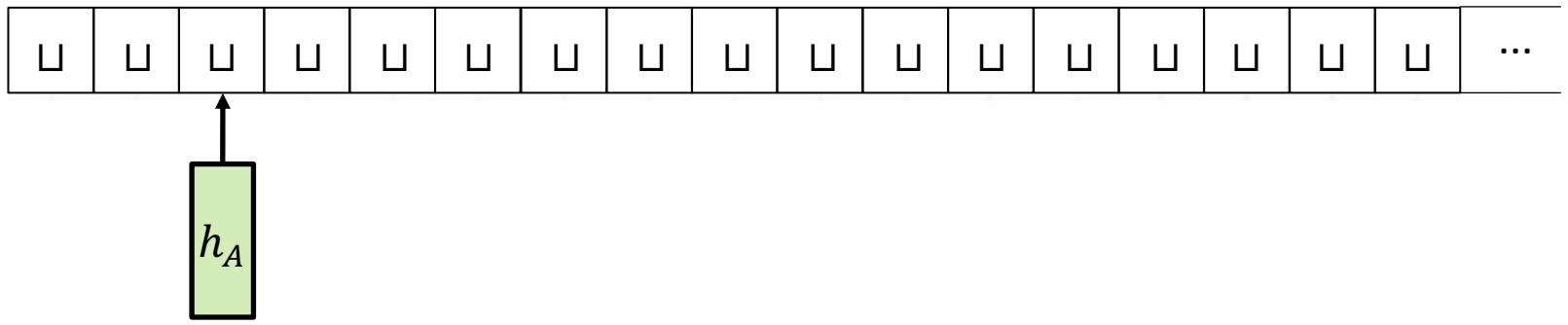
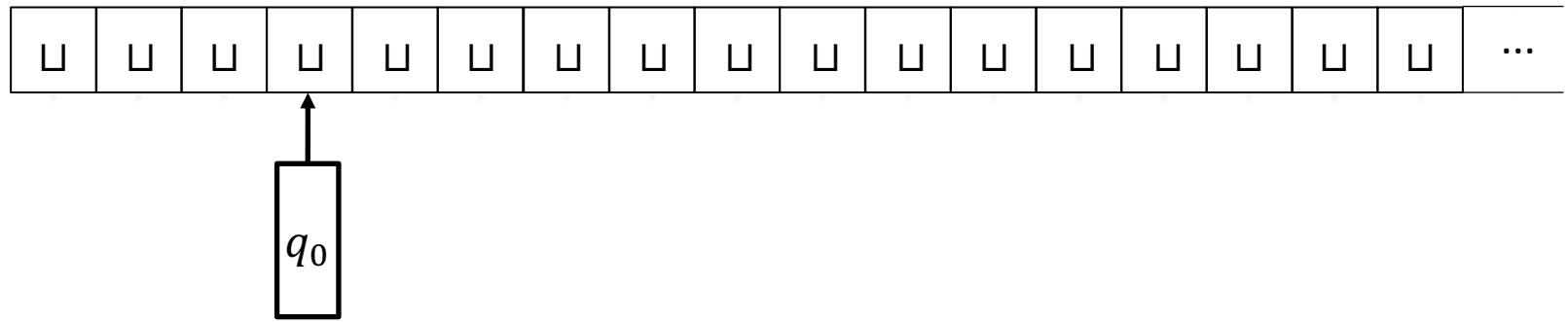
q_1^1 q_1^1

□	□	□	1	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_2^1

□	□	□	□	□	□	□	□	□	□	□	□	□	□	□	□	...
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	-----

q_3



TM for even-length palindromes

$$M = (Q, \Sigma, \Gamma, \delta, q_0, h_A, h_R)$$

$$Q = \{q_0, q_1^0, q_1^1, q_2^0, q_2^1, q_3, h_A, h_R\}$$

- q_0 - initial state
- q_1^0 - scanning right, first symbol was 0
- q_1^1 - scanning right, first symbol was 1
- q_2^0 - reached right end, first symbol was 0
- q_2^1 - reached right end, first symbol was 1
- q_3 - scanning left ("rewinding")
- h_A - accept state
- h_R - reject state

TM for even-length palindromes

The transition function:

- $\delta(q_0, a) = \begin{cases} (h_A, \sqcup, R), & \text{if } a = \sqcup \\ (q_1^a, \sqcup, R), & \text{if } a \neq \sqcup \end{cases}$ $\forall a \in \{0,1,\sqcup\}$
- $\delta(q_1^b, a) = \begin{cases} (q_1^b, a, R), & \text{if } a \neq \sqcup \\ (q_2^b, \sqcup, L), & \text{if } a = \sqcup \end{cases}$ $\forall a \in \{0,1,\sqcup\}, b \in \{0,1\}$
- $\delta(q_2^b, a) = \begin{cases} (h_R, \sqcup, L), & \text{if } a \neq b \\ (q_3, \sqcup, L), & \text{if } a = b \end{cases}$ $\forall a \in \{0,1,\sqcup\}, b \in \{0,1\}$
- $\delta(q_3, a) = \begin{cases} (q_3, a, L), & \text{if } a \neq \sqcup \\ (q_0, \sqcup, R), & \text{if } a = \sqcup \end{cases}$ $\forall a \in \{0,1,\sqcup\}$

TM for even-length palindromes

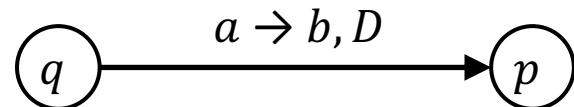
The transition function in tabular form:

		Current symbol		
		0	1	\sqcup
Current state	q_0	(q_1^0, \sqcup, R)	(q_1^1, \sqcup, R)	(h_A, \sqcup, L)
	q_1^0	$(q_1^0, 0, R)$	$(q_1^0, 1, R)$	(q_2^0, \sqcup, L)
	q_1^1	$(q_1^1, 0, R)$	$(q_1^1, 1, R)$	(q_2^1, \sqcup, L)
	q_2^0	(q_3, \sqcup, L)	(h_R, \sqcup, L)	X
	q_2^1	(h_R, \sqcup, L)	(q_3, \sqcup, L)	X
	q_3	$(q_3, 0, L)$	$(q_3, 1, L)$	(q_0, \sqcup, R)

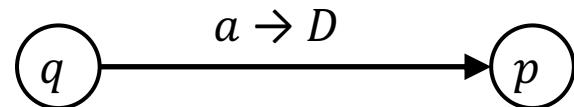
TM for even-length palindromes

The transition function in graphical form:

- $\delta(q, a) = (p, b, D)$, for $b \neq a$



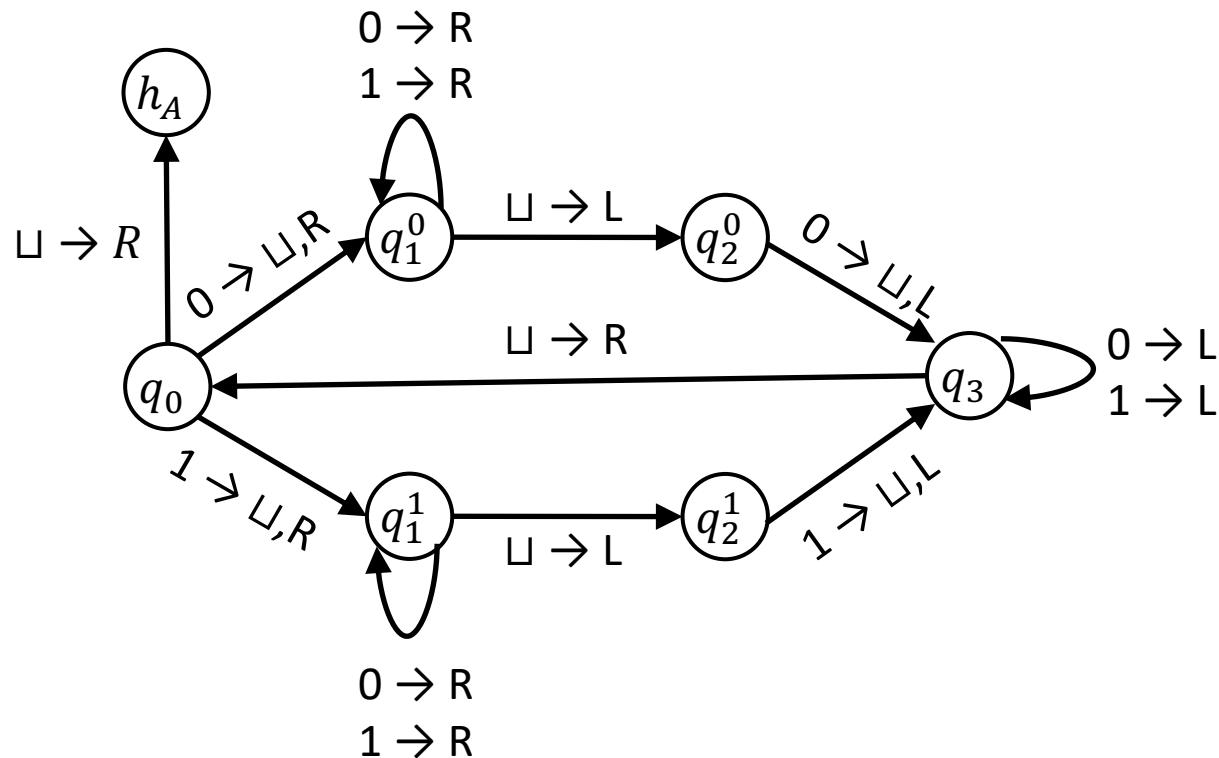
- $\delta(q, a) = (p, b, D)$, for $b = a$



- Missing transitions: implicitly going to h_R (reject)

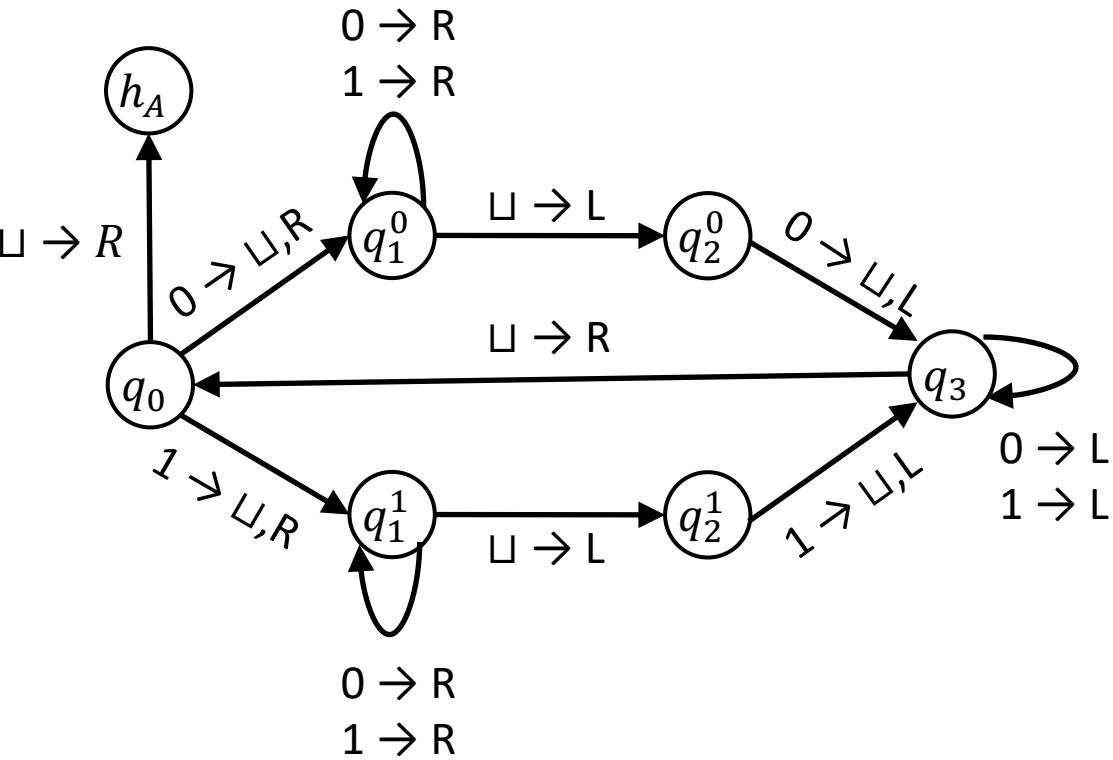
TM for even-length palindromes

Diagram for transition function of this TM:



TM for even-length palindromes

Computation on input 0110:



$q_0 \ 0110$	
$\vdash \square \ q_1^0 110$	$\vdash \square \ q_0 11$
$\vdash \square \ 1 q_1^0 10$	$\vdash \square \square \ q_1^1 1$
$\vdash \square \ 11 q_1^0 0$	$\vdash \square \square \ 1 q_1^1$
$\vdash \square \ 110 q_1^0$	$\vdash \square \square \ q_2^1 1$
$\vdash \square \ 11 q_2^0 0$	$\vdash \square \ q_3$
$\vdash \square \ 1 q_3 1$	$\vdash \square \square \ q_0$
$\vdash \square \ q_3 11$	$\vdash \square \square \square \ h_A$
$\vdash q_3 \ \square \ 11$	

Exercise: Trace the computation on inputs 0111 and 010.