Learning Deep Structured Models

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University of Toronto

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Current Status of your Field?





Roadmap

Part I: Deep learning

Part II: Deep Structured Models

Part I: Deep Learning

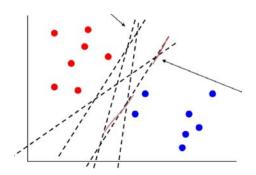
Deep Learning

- Supervised models
- Unsupervised learning (will not talk about this today)
- Generative models (will not talk about this today)

Binary Classification

- Given inputs \mathbf{x} , and outputs $t \in \{-1, 1\}$
- We want to fit a hyperplane that divides the space into half

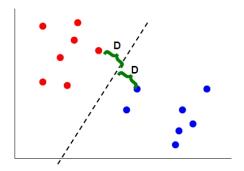
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SVMs try to maximize the margin

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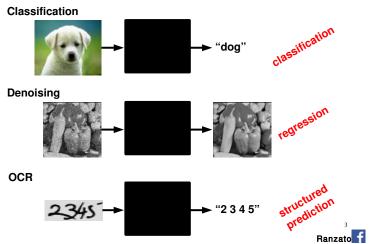
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• Deep Learning: Learn parametric non-linear functions

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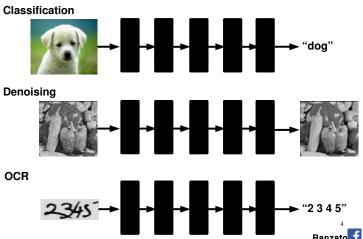
Why "Deep"?

Supervised Learning: Examples



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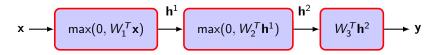
Supervised Deep Learning



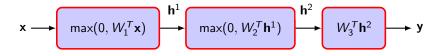
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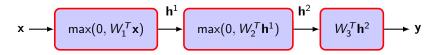


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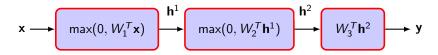
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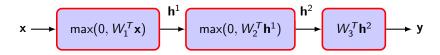
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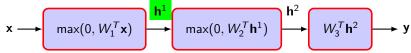


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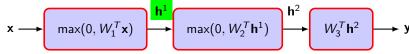
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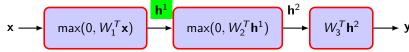
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- ullet W^i are the parameters of the i-th layer



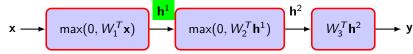
• Forward Propagation: compute the output given the input



• Fully connected layer: Each hidden unit takes as input all the units from the previous layer

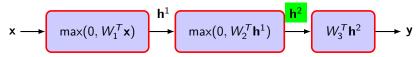


- Fully connected layer: Each hidden unit takes as input all the units from the previous layer
- The non-linearity is called a ReLU (rectified linear unit), with $\mathbf{x} \in \mathbb{R}^D$, $b^i \in \mathbb{R}^{N_i}$ the biases and $W^i \in \mathbb{R}^{N_i \times N_{i-1}}$ the weights



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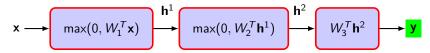
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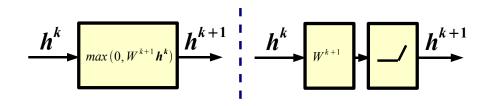


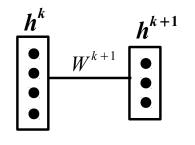
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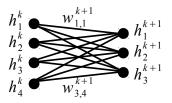
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 $\mathbf{y} = \max(0, W^3 \mathbf{h}^2 + b^3)$

Alternative Graphical Representation









Relu Interpretation

• Piece-wise linear tiling: mapping is locally linear.

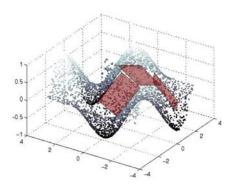
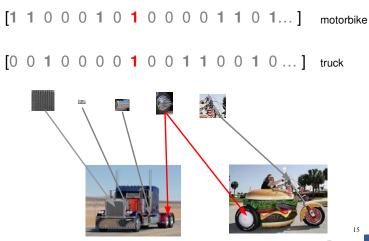


Figure: by M. Ranzato

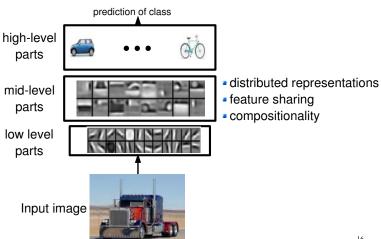
Why Hierarchical?

Interpretation



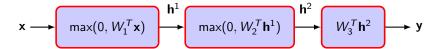
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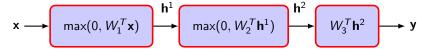
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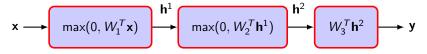
Lee et al. "Convolutional DBN's ..." ICML 2009



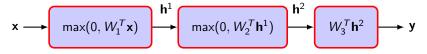




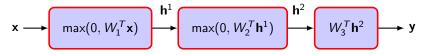
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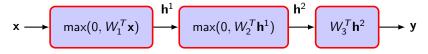


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- Define a loss per training example and minimize the empirical risk

$$\mathcal{L}(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$

with N number of examples, ${\cal R}$ a regularizer, and ${\bf w}$ contains all parameters

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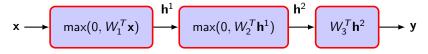
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- What do we want to use as ℓ ?
- The **task loss**: how we are going to evaluate at test time

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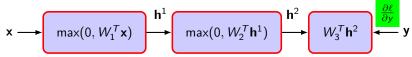
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• Use gradient descent to train the network

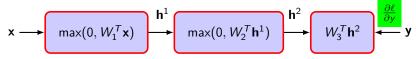
$$\min_{\mathbf{w}} \frac{1}{N} \sum_{i} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$



Efficient computation of the gradients by applying the chain rule

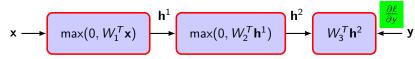


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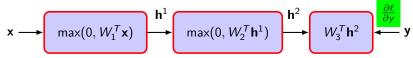
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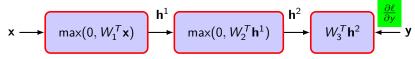


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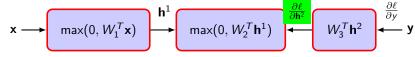


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• Note that the **forward pass** is necessary to compute $\frac{\partial \ell}{\partial y}$

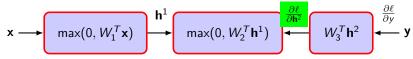
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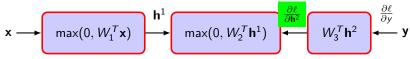
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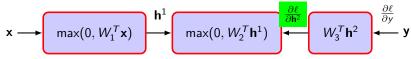


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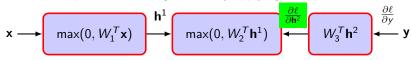


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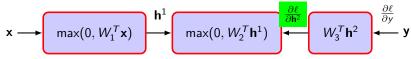


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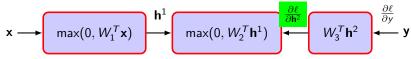


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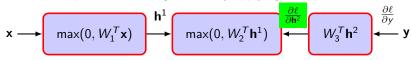


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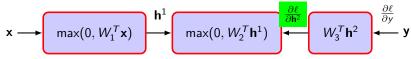
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$$\frac{\partial \ell}{\partial \mathbf{h}^2} = \frac{\partial \ell}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial \mathbf{h}^2} = (W^3)^T (p(c|\mathbf{x}) - t)$$



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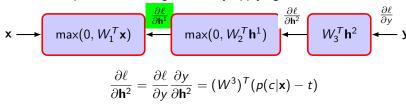
• Given $\frac{\partial \ell}{\partial y}$ if we can compute the Jacobian of each module

$$\frac{\partial \ell}{\partial W^3} = \frac{\partial \ell}{\partial y} \frac{\partial y}{\partial W^3} = (\rho(c|\mathbf{x}) - t)(\mathbf{h}^2)^T$$

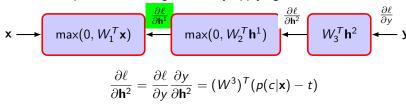
$$\frac{\partial \ell}{\partial \mathbf{h}^2} = \frac{\partial \ell}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial \mathbf{h}^2} = (W^3)^T (p(c|\mathbf{x}) - t)$$

Need to compute gradient w.r.t. inputs and parameters in each layer

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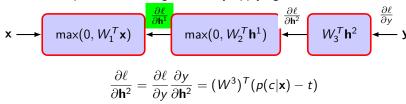


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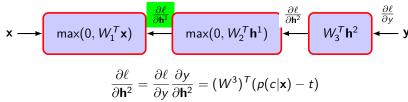
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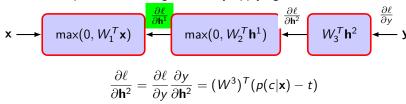
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$$rac{\partial \ell}{\partial \mathsf{h}^1} =$$

Efficient computation of the gradients by applying the chain rule



$$\frac{\partial \ell}{\partial W^2} = \frac{\partial \ell}{\partial \mathbf{h}^2} \frac{\partial \mathbf{h}^2}{\partial W^2}$$

$$\frac{\partial \ell}{\partial \mathbf{h}^1} = \frac{\partial \ell}{\partial \mathbf{h}^2} \frac{\partial \mathbf{h}^2}{\partial \mathbf{h}^1}$$



Gradient Descent

• Gradient descent is a first order method, where one takes steps proportional to the negative of the gradient of the function at the current point

$$\mathbf{x}_{n+1} = \mathbf{x}_n - \gamma_n \nabla F(\mathbf{x}_n)$$

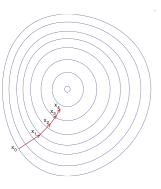
• Example: $f(x) = x^4 - 3x^3 + 2$

```
x_old = 0
x_new = 6 # The algorithm starts at x=6
gamma = 0.01 # step size
precision = 0.00001

def f_derivative(x):
    return 4 * x**3 - 9 * x**2

while abs(x_new - x_old) > precision:
    x_old = x_new
    x_new = x_old - gamma * f_derivative(x_old)

print("Local minimum occurs at", x_new)
```



Use gradient descent to train the network

$$\min_{\mathbf{w}} \frac{1}{N} \sum_{i=1}^{N} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$

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We need to compute at each iteration

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

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$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

- Use the backward pass to compute $\nabla L(\mathbf{w}_n)$ efficiently
- Recall that the backward pass requires the forward pass first



Toy Code (Matlab): Neural Net Trainer

```
% F-PROP
for i = 1: nr lavers - 1
  [h\{i\} jac\{i\}] = nonlinearity(W\{i\} * h\{i-1\} + b\{i\});
end
h{nr_layers-1} = W{nr_layers-1} * h{nr_layers-2} + b{nr layers-1};
prediction = softmax(h{l-1});
% CROSS ENTROPY LOSS
loss = - sum(sum(log(prediction) .* target)) / batch size;
% B-PROP
dh{l-1} = prediction - target;
for i = nr lavers -1 : -1 : 1
 Wgrad{i} = dh{i} * h{i-1}';
 bgrad{i} = sum(dh{i}, 2);
  dh\{i-1\} = (W\{i\}' * dh\{i\}) .* iac\{i-1\};
end
% UPDATE
for i = 1 : nr_layers - 1
 W\{i\} = W\{i\} - (lr / batch size) * Wgrad\{i\};
 b\{i\} = b\{i\} - (lr / batch size) * bgrad\{i\};
end
                                                                   28
```



$$\min_{\mathbf{w}} \frac{1}{N} \sum_{i=1}^{N} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$

• We need to compute at each iteration

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

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$$\min_{\mathbf{w}} \frac{1}{N} \sum_{i=1}^{N} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$

• We need to compute at each iteration

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

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Too expensive when having millions of examples

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- Too expensive when having millions of examples
- Instead approximate the gradient with a mini-batch (subset of examples)

$$\frac{1}{N} \sum_{i=1}^{N} \nabla \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) \approx \sum_{i \in \mathcal{S}} \frac{1}{|\mathcal{S}|} \nabla \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)})$$



Dealing with Big Data

$$\min_{\mathbf{w}} \frac{1}{N} \sum_{i=1}^{N} \ell(\mathbf{w}, \mathbf{x}^{(i)}, t^{(i)}) + \mathcal{R}(\mathbf{w})$$

• We need to compute at each iteration

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

with

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This is called stochastic gradient descent

Stochastic Gradient Descent with Momentum

• Stochastic Gradient Descent update

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma_n \nabla L(\mathbf{w}_n)$$

with

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Stochastic Gradient Descent with Momentum

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We can also use momentum

$$\mathbf{w} \leftarrow \mathbf{w} - \gamma \Delta$$
$$\Delta \leftarrow \kappa \Delta + \nabla L$$

Stochastic Gradient Descent with Momentum

Stochastic Gradient Descent update

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We can also use momentum

$$\mathbf{w} \leftarrow \mathbf{w} - \gamma \Delta$$
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Many other variants exist



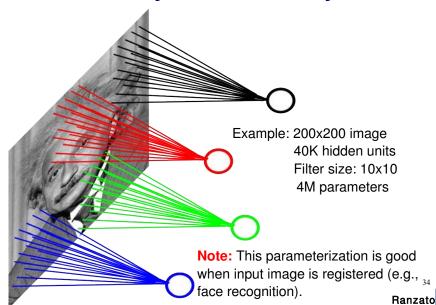
Images can have millions of pixels, i.e., x is very high dimensional

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- Prohibitive to have fully-connected layer

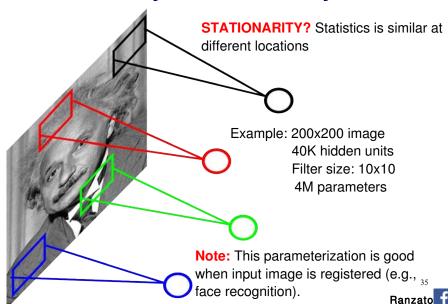
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- Images can have millions of pixels, i.e., x is very high dimensional
- Prohibitive to have fully-connected layer
- We can use a locally connected layer
- This is good when the input is registered

Locally Connected Layer

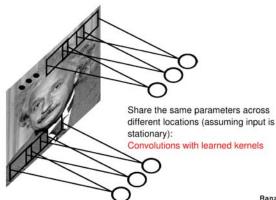


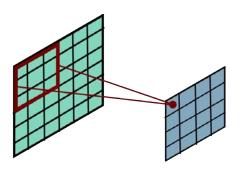
Locally Connected Layer



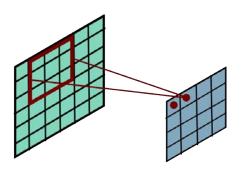
Convolutional Neural Net

- Idea: statistics are similar at different locations (Lecun 1998)
- Connect each hidden unit to a small input patch and share the weight across space
- This is called a convolution layer and the network is a convolutional network

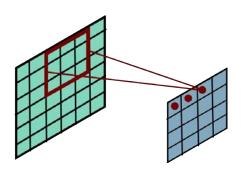




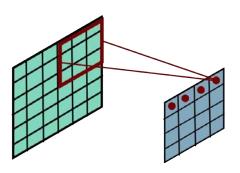
$$h_j^n = \max(0, \sum_{k=1}^K h_k^{n-1} * w_{jk}^n)$$



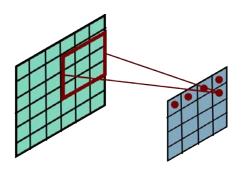
$$h_j^n = \max(0, \sum_{k=1}^K h_k^{n-1} * w_{jk}^n)$$



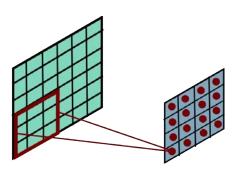
$$h_j^n = \max(0, \sum_{k=1}^K h_k^{n-1} * w_{jk}^n)$$



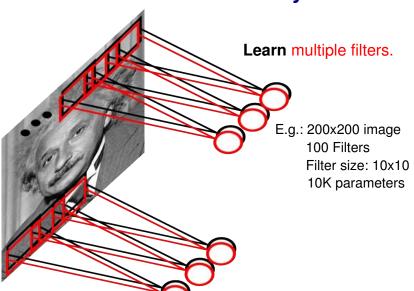
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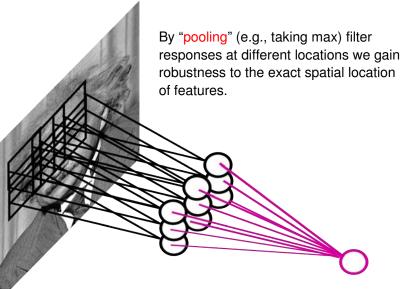
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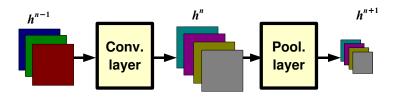
Pooling Layer



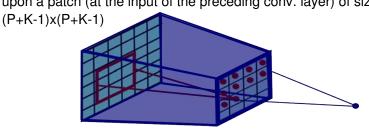
Pooling Options

- Max Pooling: return the maximal argument
- Average Pooling: return the average of the arguments
- Other types of pooling exist: L2 pooling

Pooling Layer: Receptive Field Size



If convolutional filters have size KxK and stride 1, and pooling layer has pools of size PxP, then each unit in the pooling layer depends upon a patch (at the input of the preceding conv. layer) of size:



Now let's make this very deep

 Remember from your image processing / computer vision course about filtering?

Input "image"



Filter



ullet If our filter was [-1,1], we got a vertical edge detector

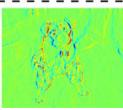
Input "image"



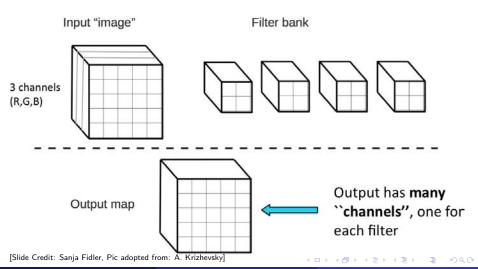
Filter



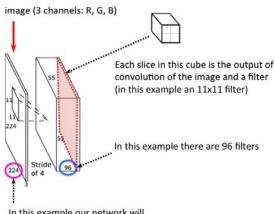
Output map



• Now imagine we want to have many filters (e.g., vertical, horizontal, corners, one for dots). We will use a **filterbank**.

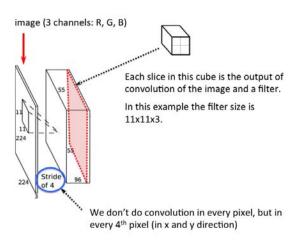


• So applying a filterbank to an image yields a cube-like output, a 3D matrix in which each slice is an output of convolution with one filter.

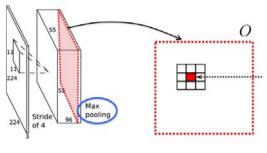


In this example our network will always expect a 224x224x3 image.

 So applying a filterbank to an image yields a cube-like output, a 3D matrix in which each slice is an output of convolution with one filter.



• Do some additional tricks. A popular one is called max pooling. Any idea why you would do this?



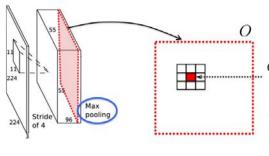
$$O(i,j) = \max_{\substack{k \in \{i-1,i,i+1\}\\l \in \{j-1,j,j+1\}}} O(k,l)$$

Take each slice in the output cube, and in each pixel compute a max over a small patch around it. This is called max pooling.

[Slide Credit: Sanja Fidler, Pic adopted from: A. Krizhevsky]



 Do some additional tricks. A popular one is called max pooling. Any idea why you would do this? To get invariance to small shifts in position.



$$O(i,j) = \max_{\substack{k \in \{i-1,i,i+1\}\\l \in \{j-1,j,j+1\}}} O(k,l)$$

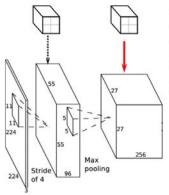
Take each slice in the output cube, and in each pixel compute a max over a small patch around it. This is called max pooling.

[Slide Credit: Sanja Fidler, Pic adopted from: A. Krizhevsky]



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• Now add another "layer" of filters. For each filter again do convolution, but this time with the output cube of the previous layer.

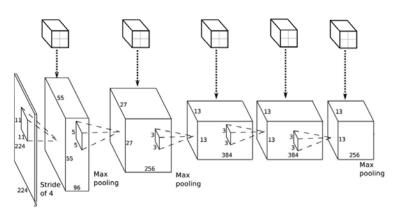


Add one more layer of filters

These filters are convolved with the output of the previous layer. The results of each convolution is again a slice in the cube on the right.

What is the dimension of each of these filters?

 Keep adding a few layers. Any idea what's the purpose of more layers? Why can't we just have a full bunch of filters in one layer?

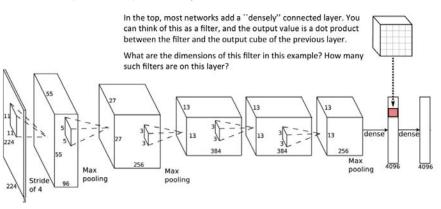


Do it recursively Have multiple "layers"

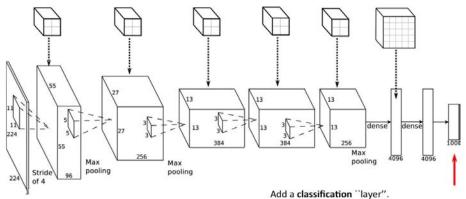
[Slide Credit: Sanja Fidler, Pic adopted from: A. Krizhevsky]



 In the end add one or two fully (or densely) connected layers. In this layer, we don't do convolution we just do a dot-product between the "filter" and the output of the previous layer.



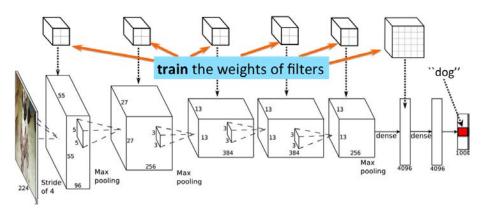
 Add one final layer: a classification layer. Each dimension of this vector tells us the probability of the input image being of a certain class.



For an input image, the value in a particular dimension of this vector tells you the probability of the corresponding object class.

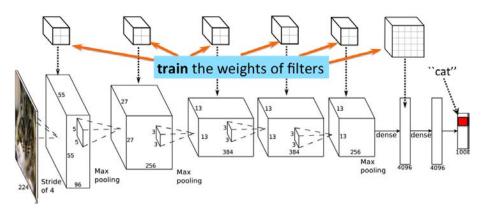
[Slide Credit: Sania Fidler, Pic adopted from: A. Krizhevsky]

The trick is to not hand-fix the weights, but to train them. Train them such
that when the network sees a picture of a dog, the last layer will say "dog".

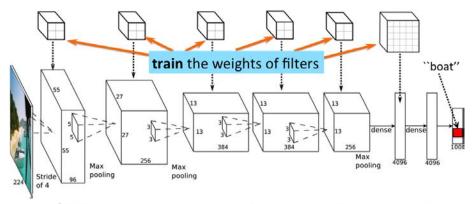


[Slide Credit: Sanja Fidler, Pic adopted from: A. Krizhevsky]

• Or when the network sees a picture of a cat, the last layer will say "cat".



• Or when the network sees a picture of a boat, the last layer will say "boat"... The more pictures the network sees, the better.



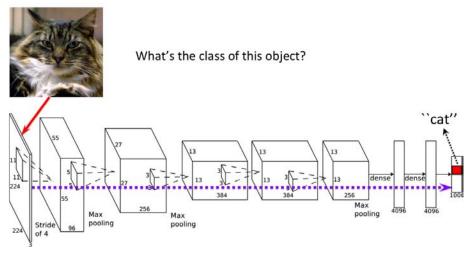
Train on lots of examples. Millions. Tens of millions. Wait a week for training to finish.

Share your network (the weights) with others who are not fortunate enough with GPU power.

[Slide Credit: Sania Fidler, Pic adopted from: A. Krizhevsky]

Classification

Once trained we feed in an image or a crop, run through the network, and read out the class with the highest probability in the last (classif) layer.

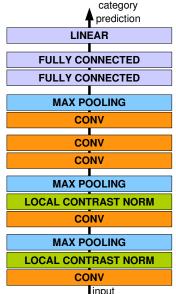


Classification Performance

- Imagenet, main challenge for object classification: http://image-net.org/
- 1000 classes, 1.2M training images, 150K for test



Architecture for Classification

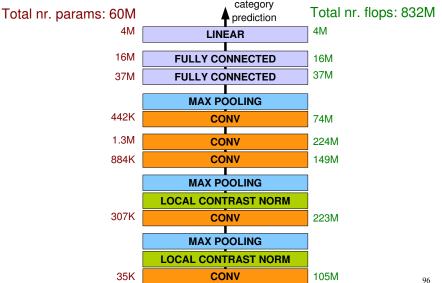


Deep Structured Models

95

Krizhevsky et al. "ImageNet Classification with deep CNNs" NIPS 2012

Architecture for Classification



Ranzato

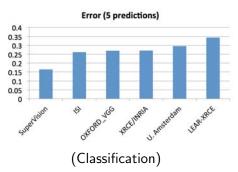
R. Urtasun (UofT)

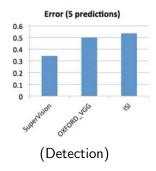
Krizhevsky et al. "ImageNet Classification with deep CNNs" NIPS 2012

input

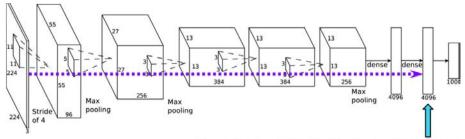
The 2012 Computer Vision Crisis







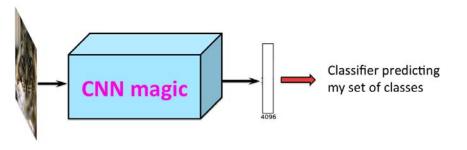
What vision people like to do is take the already trained network (avoid one
week of training), and remove the last classification layer. Then take the top
remaining layer (the 4096 dimensional vector here) and use it as a descriptor
(feature vector).



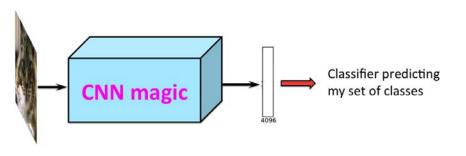
Vision people are mainly interested in this vector. You can use it as a descriptor. A much better descriptor than SIFT, etc.

Train your own classifier on top for your choice of classes.

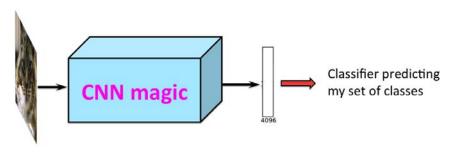
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- Now train your own classifier on top of these features for arbitrary classes.



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- This is quite hacky, but works miraculously well.

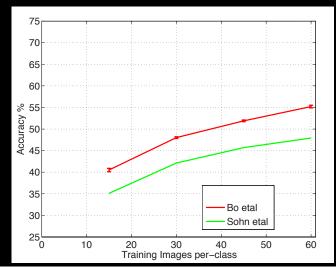


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- Now train your own classifier on top of these features for arbitrary classes.
- This is quite hacky, but works miraculously well.
- Everywhere where we were using SIFT (or anything else), you can use NNs.



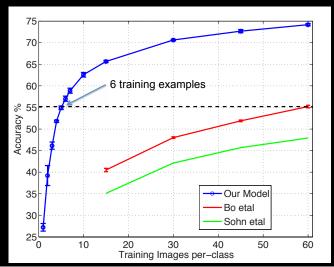
Caltech Results

Zeiler & Fergus, Visualizing and Understanding Convolutional Networks, arXiv 1311.2901, 2013



Caltech Results

Zeiler & Fergus, Visualizing and Understanding Convolutional Networks, arXiv 1311.2901, 2013



And Detection?

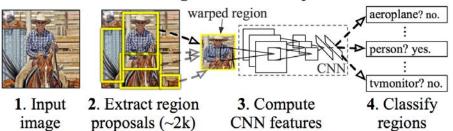
• For classification we feed in the full image to the network. But how can we perform detection?



Find all objects of interest in this image!

The Era Post-Alex Net: PASCAL VOC detection

R-CNN: Regions with CNN features



- Extract object proposals with bottom up grouping
- and then classify them using your big net

Detection Performance

• PASCAL VOC challenge: http://pascallin.ecs.soton.ac.uk/challenges/VOC/.



Figure: PASCAL has 20 object classes, 10K images for training, 10K for test

Detection Performance a Year Ago: 40.4%

A year ago, no networks:

Results on the main recognition benchmark, the PASCAL VOC challenge.

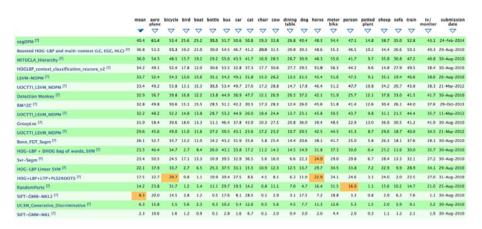
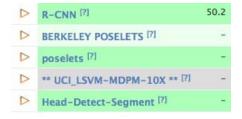


Figure : Leading method segDPM (ours). Those were the good times...

S. Fidler, R. Mottaghi, A. Yuille, R. Urtasun, Bottom-up Segmentation for Top-down Detection, CVPR'13

The Era Post-Alex Net: PASCAL VOC detection



- So networks turn out to be great.
- Everything is deep, even if it's shallow!
- Companies leading the competitions: ImageNet, KITTI, but not yet PASCAL
- At this point Google, Facebook, Microsoft, Baidu "steal" most neural network professors from academia.
- · · · and a lot of our good students :(

• But to train the networks you need quite a bit of computational power. So what do you do?



• Buy even more.



• And train more layers. 16 instead of 7 before. 144 million parameters.

add more layers

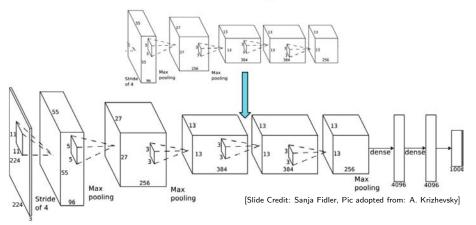
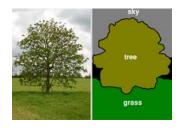


Figure: K. Simonyan, A. Zisserman, Very Deep Convolutional Networks for Large-Scale Image Recognition. arXiv 2014

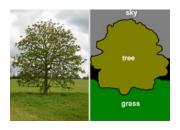
The Era Post-Alex Net: PASCAL VOC detection

•	Fast R-CNN + YOLO [?]	70.8
-	Fast R-CNN + TOLO	
	Fast R-CNN VGG16 extra data [?]	68.8
D	segDeepM [?]	67.2
\triangleright	BabyLearning [?]	63.8
D	R-CNN (bbox reg) [?]	62.9
D	R-CNN [?]	59.8
D	Feature Edit [?]	56.4
D	YOLO [?]	55.3
D	R-CNN (bbox reg) [?]	53.7
D	R-CNN [?]	50.2
\triangleright	poselets [?]	-
D	Head-Detect-Segment [?]	
D	BERKELEY POSELETS [?]	-
\triangleright	** UCI_LSVM-MDPM-10X ** [?]	2

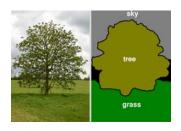




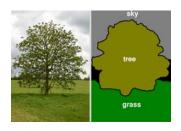
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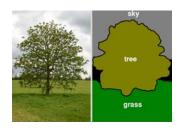
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- More to come in Part II

Practical Tips

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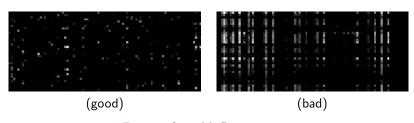


Figure : from M. Ranzato

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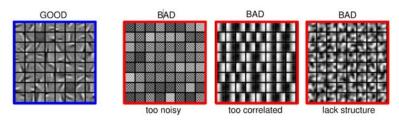


Figure : from M. Ranzato

Training diverges

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[Slide credit: M. Ranzato]

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- Multi-task learning

[Slide credit: M. Ranzato]

Software

- Torch7: learning library that supports neural net training http://www.torch.ch http://code.cogbits.com/wiki/doku.php (tutorial with demos by C. Farabet) https://github.com/sermanet/OverFeat
- Python-based learning library (U. Montreal)
 http://deeplearning.net/software/theano/ (does automatic differentiation
- Efficient CUDA kernels for ConvNets (Krizhevsky) code.google.com/p/cuda-convnet
- Caffe (Yangqing Jia) http://caffe.berkeleyvision.org
- Deep Structured Models http://www.alexander-schwing.de/ (soon available)

[Slide Credit: M. Ranzato]



Part II: Deep Structured Learning

Your current Status?





What's next?



What's next?

- Theoretical Understanding
- Unsupervised Learning
- Structured models

Structure!

 Many Vision Problems are complex and involve predicting many random variables that are statistically related

Scene understanding



 $\mathbf{x} = image$

y: room layout

Tag prediction



 $\mathbf{x} = \mathsf{image}$

y: tag "combo" y: segmentation

Segmentation



 $\mathbf{x} = image$

• Complex mapping $F(\mathbf{x}, y, \mathbf{w})$ to predict output y given input \mathbf{x} through a series of matrix multiplications, non-linearities and pooling operations

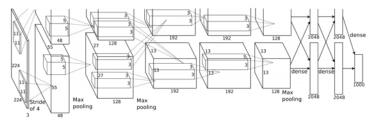


Figure: Imagenet CNN [Krizhevsky et al. 13]

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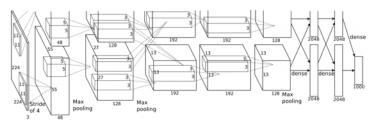


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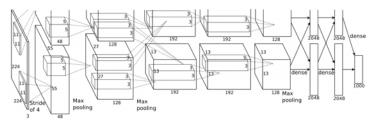


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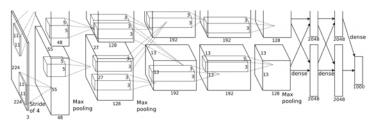


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- Multi-task extensions: sum the loss of each task, and share part of the features (e.g., segmentation)
- Use an MRF as a post processing step

<u>PROBLEM</u>: How can we take into account complex dependencies when predicting multiple variables?

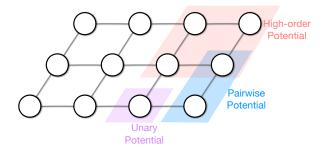
<u>PROBLEM</u>: How can we take into account complex dependencies when predicting multiple variables?

SOLUTION: Graphical models

Graphical Models

Convenient tool to illustrate dependencies among random variables

$$E(\mathbf{y}) = -\sum_{i} f_i(y_i) - \sum_{i,j \in \mathcal{E}} f(y_i, y_j) - \sum_{\alpha} f_{\alpha}(\mathbf{y}_{\alpha})$$
unaries
$$\underbrace{\sum_{i,j \in \mathcal{E}} f(y_i, y_j)}_{pairwise} - \underbrace{\sum_{\alpha} f_{\alpha}(\mathbf{y}_{\alpha})}_{high-order}$$



Widespread usage among different fields: vision, NLP, comp. bio, · · ·

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Compact Notation

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- r is a region and \mathcal{R} is the set of all regions
- \bullet \mathbf{y}_r is of any order
- The functions f_r are a function of parameters \mathbf{w}



Continuous vs Discrete MRFs

$$E(\mathbf{y},\mathbf{w}) = -\sum_{r \in \mathcal{R}} f_r(\mathbf{y}_r,\mathbf{w})$$

• Discrete MRFs: $y_i \in \{1, \dots, C_i\}$



• Continuous MRFs: $y_i \in \mathcal{Y} \subseteq \mathbb{R}$



• Hybrid MRFs with continuous and discrete variables

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- Today's talk: only discrete MRFs

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$$p(\mathbf{y}; \mathbf{w}) = \frac{1}{Z} \exp \left(\sum_{r \in \mathcal{R}} f_r(\mathbf{y}_r, \mathbf{w}) \right)$$

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CRFs vs MRFs

$$p(\mathbf{y}|\mathbf{x};\mathbf{w}) = \frac{1}{Z(\mathbf{x})} \exp \left(\sum_{r \in \mathcal{R}} f_r(\mathbf{x}, \mathbf{y}_r, \mathbf{w}) \right)$$

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• MAP: maximum a posteriori estimate, or minimum energy configuration

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Very difficult tasks in general (i.e., NP-hard). Some exceptions, e.g., low-tree width models and binary MRFs with sub-modular energies



Learning in CRFs

- Given a training set of N pairs $(\mathbf{x}, \mathbf{y}) \in \mathcal{D}$, we want to estimate the functions $f_r(\mathbf{x}, \mathbf{y}_r, \mathbf{w})$
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- We would like to do this by minimizing the empirical loss

$$\min_{\mathbf{w}} \frac{1}{N} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \ell_{task}(\mathbf{x}, \mathbf{y}, \mathbf{w})$$

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 Very difficult, instead we minimize the sum of a surrogate (typically convex) loss and a regularizer

$$\min_{\mathbf{w}} R(\mathbf{w}) + \frac{C}{N} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \bar{\ell}(\mathbf{x}, \mathbf{y}, \mathbf{w})$$



More on Learning in CRFs

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• The surrogate loss $\bar{\ell}$: hinge-loss, log-loss

$$\begin{split} \bar{\ell}_{log}(\mathbf{x},\mathbf{y},\mathbf{w}) &= -\ln p_{\mathbf{x},\mathbf{y}}(\mathbf{y};\mathbf{w}).\\ \bar{\ell}_{hinge}(\mathbf{x},\mathbf{y},\mathbf{w}) &= \max_{\hat{\mathbf{y}} \in \mathcal{Y}} \left\{ \ell(\mathbf{y},\hat{\mathbf{y}}) - \mathbf{w}^{\top} \Phi(\mathbf{x},\hat{\mathbf{y}}) + \mathbf{w}^{\top} \Phi(\mathbf{x},\mathbf{y}) \right\} \end{split}$$

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• The assumption is that the model is log-linear

$$E(\mathbf{x}, \mathbf{y}, \mathbf{w}) = -F(\mathbf{x}, \mathbf{y}, \mathbf{w}) = -\mathbf{w}^T \phi(\mathbf{x}, \mathbf{y})$$

and the features decompose in a graph

$$\mathbf{w}^T \phi(\mathbf{x}, \mathbf{y}) = \sum_{r \in \mathcal{R}} \mathbf{w}_r^T \phi(\mathbf{x}, \mathbf{y})$$

PROBLEM: How can we remove the log-linear restriction?

PROBLEM: How can we remove the log-linear restriction?

SOLUTION: Deep Structured Models

With Pictures;)

Standard CNN

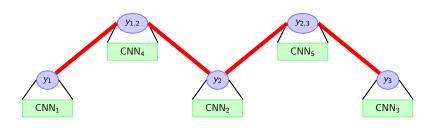


With Pictures;)

Standard CNN



Deep Structured Models



Learning

Probability of a configuration y:

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Maximize the likelihood of training data via

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \prod_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} p(\mathbf{y} | \mathbf{x}; \mathbf{w})$$

$$= \arg \max_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(F(\mathbf{x}, \mathbf{y}, \mathbf{w}) - \ln \sum_{\hat{\mathbf{y}} \in \mathcal{Y}} \exp F(\mathbf{x}, \mathbf{y}, \mathbf{w}) \right)$$

Learning

Probability of a configuration **y**:

$$\rho(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) = \frac{1}{Z(\mathbf{x}, \mathbf{w})} \exp F(\mathbf{x}, \mathbf{y}, \mathbf{w})$$
$$Z(\mathbf{x}, \mathbf{w}) = \sum_{\hat{\mathbf{y}} \in \mathcal{V}} \exp F(\mathbf{x}, \hat{\mathbf{y}}, \mathbf{w})$$

Maximize the likelihood of training data via

$$\mathbf{w}^* = \arg \max_{\mathbf{w}} \prod_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} p(\mathbf{y} | \mathbf{x}; \mathbf{w})$$

$$= \arg \max_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(F(\mathbf{x}, \mathbf{y}, \mathbf{w}) - \ln \sum_{\hat{\mathbf{y}} \in \mathcal{Y}} \exp F(\mathbf{x}, \mathbf{y}, \mathbf{w}) \right)$$

Maximum likelihood is equivalent to maximizing cross-entropy when the target distribution $p_{(\mathbf{x},\mathbf{y}),\mathrm{tg}}(\hat{\mathbf{y}}) = \delta(\hat{\mathbf{y}} = \mathbf{y})$



Gradient Ascent on Cross Entropy

Program of interest:

$$\max_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \hat{\mathbf{y}}} p_{(\mathbf{x}, \mathbf{y}), \mathsf{tg}}(\hat{\mathbf{y}}) \ln p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w})$$

Optimize via gradient ascent

$$\begin{split} \frac{\partial}{\partial \mathbf{w}} & \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \hat{\mathbf{y}}} p_{(\mathbf{x}, \mathbf{y}), \mathrm{tg}}(\hat{\mathbf{y}}) \ln p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w}) \\ & = \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \hat{\mathbf{y}}} \left(p_{(\mathbf{x}, \mathbf{y}), \mathrm{tg}}(\hat{\mathbf{y}}) - p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w}) \right) \frac{\partial}{\partial \mathbf{w}} F(\hat{\mathbf{y}}, \mathbf{x}, \mathbf{w}) \\ & = \underbrace{\sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(\mathbb{E}_{p_{(\mathbf{x}, \mathbf{y}), \mathrm{tg}}} \left[\frac{\partial}{\partial \mathbf{w}} F(\hat{\mathbf{y}}, \mathbf{x}, \mathbf{w}) \right] - \mathbb{E}_{p_{(\mathbf{x}, \mathbf{y})}} \left[\frac{\partial}{\partial \mathbf{w}} F(\hat{\mathbf{y}}, \mathbf{x}, \mathbf{w}) \right] \right)} \end{split}$$

moment matching

- Compute predicted distribution $p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w})$
- Use chain rule to pass back difference between prediction and observation

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[Peng et al. NIPS'09]

Repeat until stopping criteria

- Forward pass to compute $F(\mathbf{y}, \mathbf{x}, \mathbf{w})$
- 2 Compute $p(\mathbf{y} \mid \mathbf{x}, \mathbf{w})$
- Backward pass via chain rule to obtain gradient
- Update parameters w

[Peng et al. NIPS'09]

Repeat until stopping criteria

- Forward pass to compute $F(\mathbf{y}, \mathbf{x}, \mathbf{w})$
- 2 Compute $p(\mathbf{y} \mid \mathbf{x}, \mathbf{w})$
- Backward pass via chain rule to obtain gradient
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What is the PROBLEM?

[Peng et al. NIPS'09]

Repeat until stopping criteria

- **1** Forward pass to compute $F(\mathbf{y}, \mathbf{x}, \mathbf{w})$
- **2** Compute $p(\mathbf{y} \mid \mathbf{x}, \mathbf{w})$
- Backward pass via chain rule to obtain gradient
- Update parameters w

What is the PROBLEM?

- How do we even represent F(y, x, w) if \mathcal{Y} is large?
- How do we compute $p(\mathbf{y} \mid \mathbf{x}, \mathbf{w})$?

Use the Graphical Model Structure

1 Use the graphical model $F(\mathbf{y}, \mathbf{x}, \mathbf{w}) = \sum_r f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$

$$\frac{\partial}{\partial \mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \hat{\mathbf{y}}} p_{(\mathbf{x}, \mathbf{y}), \text{tg}}(\hat{\mathbf{y}}) \ln p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w})$$

$$= \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \mathbf{r}} \left(\mathbb{E}_{p_{(\mathbf{x}, \mathbf{y}), \mathbf{r}, \text{tg}}} \left[\frac{\partial}{\partial \mathbf{w}} f_{\mathbf{r}}(\hat{\mathbf{y}}_{\mathbf{r}}, \mathbf{x}, \mathbf{w}) \right] - \mathbb{E}_{p_{(\mathbf{x}, \mathbf{y}), \mathbf{r}}} \left[\frac{\partial}{\partial \mathbf{w}} f_{\mathbf{r}}(\hat{\mathbf{y}}_{\mathbf{r}}, \mathbf{x}, \mathbf{w}) \right] \right)$$

Use the Graphical Model Structure

1 Use the graphical model $F(\mathbf{y}, \mathbf{x}, \mathbf{w}) = \sum_r f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$

$$\frac{\partial}{\partial \mathbf{w}} \qquad \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \hat{\mathbf{y}}} p_{(\mathbf{x}, \mathbf{y}), \text{tg}}(\hat{\mathbf{y}}) \ln p(\hat{\mathbf{y}} \mid \mathbf{x}; \mathbf{w}) \\
= \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}, \mathbf{r}} \left(\mathbb{E}_{p_{(\mathbf{x}, \mathbf{y}), \mathbf{r}, \text{tg}}} \left[\frac{\partial}{\partial \mathbf{w}} f_{\mathbf{r}}(\hat{\mathbf{y}}_{\mathbf{r}}, \mathbf{x}, \mathbf{w}) \right] - \mathbb{E}_{p_{(\mathbf{x}, \mathbf{y}), \mathbf{r}}} \left[\frac{\partial}{\partial \mathbf{w}} f_{\mathbf{r}}(\hat{\mathbf{y}}_{\mathbf{r}}, \mathbf{x}, \mathbf{w}) \right] \right)$$

- ② Approximate marginals $p_r(\hat{\mathbf{y}}_r|\mathbf{x},\mathbf{w})$ via beliefs $b_r(\hat{\mathbf{y}}_r|\mathbf{x},\mathbf{w})$ computed by:
 - Sampling methods
 - Variational methods

Deep Structured Learning (algo 2)

[Schwing & Urtasun Arxiv'15, Zheng et al. Arxiv'15]

Repeat until stopping criteria

- **①** Forward pass to compute the $f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$
- 2 Compute the $b_r(\mathbf{y}_r \mid \mathbf{x}, \mathbf{w})$ by running approximated inference
- 3 Backward pass via chain rule to obtain gradient
- Update parameters w

Deep Structured Learning (algo 2)

[Schwing & Urtasun Arxiv'15, Zheng et al. Arxiv'15]

Repeat until stopping criteria

- **1** Forward pass to compute the $f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$
- ② Compute the $b_r(\mathbf{y}_r \mid \mathbf{x}, \mathbf{w})$ by running approximated inference
- Backward pass via chain rule to obtain gradient
- Update parameters w

<u>PROBLEM</u>: We have to run inference in the graphical model every time we want to update the weights

How to deal with Big Data

Dealing with large number $|\mathcal{D}|$ of training examples:

- Parallelized across samples (any number of machines and GPUs)
- Usage of mini batches

How to deal with Big Data

Dealing with large number $|\mathcal{D}|$ of training examples:

- Parallelized across samples (any number of machines and GPUs)
- Usage of mini batches

Dealing with large output spaces \mathcal{Y} :

- Variational approximations
- Blending of learning and inference

Sample parallel implementation:

Partition data \mathcal{D} onto compute nodes Repeat until stopping criteria

- **1** Each compute node uses GPU for CNN Forward pass to compute $f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$
- **②** Each compute node estimates beliefs $b_r(\mathbf{y}_r \mid \mathbf{x}, \mathbf{w})$ for assigned samples
- Backpropagation of difference using GPU to obtain machine local gradient
- Synchronize gradient across all machines using MPI
- Update parameters w

Better Option: Interleaving Learning and Inference

Use LP relaxation instead

$$\min_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(\max_{b_{(\mathbf{x}, \mathbf{y})} \in \mathcal{C}_{(\mathbf{x}, \mathbf{y})}} \left\{ \sum_{r, \hat{\mathbf{y}}_r} b_{(\mathbf{x}, \mathbf{y}), r}(\hat{\mathbf{y}}_r) f_r(\mathbf{x}, \hat{\mathbf{y}}_r; \mathbf{w}) + \sum_{r} \epsilon c_r H(b_{(\mathbf{x}, \mathbf{y}), r}) \right\} - F(\mathbf{x}, \mathbf{y}; \mathbf{w}) \right)$$

Better Option: Interleaving Learning and Inference

Use LP relaxation instead

$$\min_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(\max_{b_{(\mathbf{x}, \mathbf{y})} \in \mathcal{C}_{(\mathbf{x}, \mathbf{y})}} \left\{ \sum_{r, \hat{\mathbf{y}}_r} b_{(\mathbf{x}, \mathbf{y}), r}(\hat{\mathbf{y}}_r) f_r(\mathbf{x}, \hat{\mathbf{y}}_r; \mathbf{w}) + \sum_{r} \epsilon c_r H(b_{(\mathbf{x}, \mathbf{y}), r}) \right\} - F(\mathbf{x}, \mathbf{y}; \mathbf{w}) \right)$$

ullet More efficient algorithm by blending min. w.r.t. ullet and max. of the beliefs b

Better Option: Interleaving Learning and Inference

Use LP relaxation instead

$$\min_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(\max_{b_{(x,y)} \in \mathcal{C}_{(x,y)}} \left\{ \sum_{r, \hat{\mathbf{y}}_r} b_{(x,y),r}(\hat{\mathbf{y}}_r) f_r(\mathbf{x}, \hat{\mathbf{y}}_r; \mathbf{w}) + \sum_r \epsilon c_r H(b_{(x,y),r}) \right\} - F(\mathbf{x}, \mathbf{y}; \mathbf{w}) \right)$$

- ullet More efficient algorithm by blending min. w.r.t. ullet and max. of the beliefs b
- After introducing Lagrange multipliers λ , the dual becomes

$$\min_{\mathbf{w},\lambda} \sum_{(\mathbf{x},\mathbf{y}),r} \epsilon c_r \ln \sum_{\hat{\mathbf{y}}_r} \exp \frac{f_r(\mathbf{x},\hat{\mathbf{y}}_r;\mathbf{w}) + \sum\limits_{c \in C(r)} \lambda_{(\mathbf{x},\mathbf{y}),c \to r}(\hat{\mathbf{y}}_c) - \sum\limits_{p \in P(r)} \lambda_{(\mathbf{x},\mathbf{y}),r \to p}(\hat{\mathbf{y}}_r)}{\epsilon c_r} - \overline{F}(\mathbf{w}).$$

with $\overline{F}(\mathbf{w}) = \sum_{(\mathbf{x},\mathbf{y}) \in \mathcal{D}} F(\mathbf{x},\mathbf{y};\mathbf{w})$ the sum of empirical function observations

Better Option: Interleaving Learning and Inference

Use LP relaxation instead

$$\min_{\mathbf{w}} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} \left(\max_{b_{(x,y)} \in \mathcal{C}_{(x,y)}} \left\{ \sum_{r, \hat{\mathbf{y}}_r} b_{(x,y),r}(\hat{\mathbf{y}}_r) f_r(\mathbf{x}, \hat{\mathbf{y}}_r; \mathbf{w}) + \sum_r \epsilon c_r H(b_{(x,y),r}) \right\} - F(\mathbf{x}, \mathbf{y}; \mathbf{w}) \right)$$

- ullet More efficient algorithm by blending min. w.r.t. ullet and max. of the beliefs b
- After introducing Lagrange multipliers λ , the dual becomes

$$\min_{\mathbf{w},\lambda} \sum_{(\mathbf{x},\mathbf{y}),r} \epsilon c_r \ln \sum_{\hat{\mathbf{y}}_r} \exp \frac{f_r(\mathbf{x},\hat{\mathbf{y}}_r;\mathbf{w}) + \sum\limits_{c \in C(r)} \lambda_{(\mathbf{x},\mathbf{y}),c \to r}(\hat{\mathbf{y}}_c) - \sum\limits_{p \in P(r)} \lambda_{(\mathbf{x},\mathbf{y}),r \to p}(\hat{\mathbf{y}}_r)}{\epsilon c_r} - \overline{F}(\mathbf{w}).$$

with $\overline{F}(\mathbf{w}) = \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{D}} F(\mathbf{x}, \mathbf{y}; \mathbf{w})$ the sum of empirical function observations

• We can then do block coordinate descent to solve the minimization problem, and we get the following algorithm · · ·

Deep Structured Learning (algo 3)

[Chen & Schwing & Yuille & Urtasun ICML'15]

Repeat until stopping criteria

- Forward pass to compute the $f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$
- **2** Update (some) messages λ
- Backward pass via chain rule to obtain gradient
- Update parameters w

[Chen & Schwing & Yuille & Urtasun ICML'15]

Sample parallel implementation:

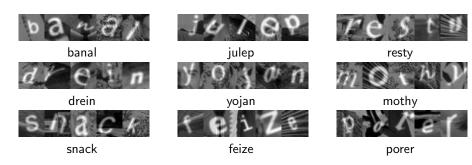
Partition data \mathcal{D} onto compute nodes Repeat until stopping criteria

- **1** Each compute node uses GPU for CNN Forward pass to compute $f_r(\mathbf{y}_r, \mathbf{x}, \mathbf{w})$
- ② Each compute node updates (some) messages λ
- Backpropagation of difference using GPU to obtain machine local gradient
- Synchronize gradient across all machines using MPI
- Update parameters w



Application 1: Character Recognition

- ullet Task: Word Recognition from a fixed vocabulary of 50 words, 28 imes 28 sized image patches
- Characters have complex backgrounds and suffer many different distortions
- \bullet Training, validation and test set sizes are 10k, 2k and 2k variations of words



Results

- Graphical model has 5 nodes, MLP for each unary and non-parametric pairwise potentials
- Joint training, structured, deep and more capacity helps

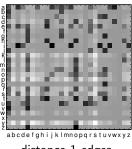
Grap	MLP	Method	$H_1 = 128$	$H_1 = 256$	$H_1 = 512$	$H_1 = 768$	$H_1 = 1024$
		Unary only	8.60 / 61.32	10.80 / 64.41	12.50 / 65.69	12.95 / 66.66	13.40 / 67.02
1st	1lay	JointTrain	16.80 / 65.28	25.20 / 70.75	31.80 / 74.90	33.05 / 76.42	34.30 / 77.02
151	liay	PwTrain	12.70 / 64.35	18.00 / 68.27	22.80 / 71.29	23.25 / 72.62	26.30 / 73.96
		PreTrainJoint	20.65 / 67.42	25.70 / 71.65	31.70 / 75.56	34.50 / 77.14	35.85 / 78.05
		JointTrain	25.50 / 67.13	34.60 / 73.19	45.55 / 79.60	51.55 / 82.37	54.05 / 83.57
2nd	1lay	PwTrain	10.05 / 58.90	14.10 / 63.44	18.10 / 67.31	20.40 / 70.14	22.20 / 71.25
		PreTrainJoint	28.15 / 69.07	36.85 / 75.21	45.75 / 80.09	50.10 / 82.30	52.25 / 83.39
		$H_1 = 512$	$H_2 = 32$	$H_2 = 64$	$H_2 = 128$	$H_2 = 256$	$H_2 = 512$
		$H_1 = 512$ Unary only	$H_2 = 32$ 15.25 / 69.04	$H_2 = 64$ $18.15 / 70.66$	$H_2 = 128$ $19.00 / 71.43$	$H_2 = 256$ $19.20 / 72.06$	$H_2 = 512$ 20.40 / 72.51
1ct	2lav	1 '				2	
1st	2lay	Unary only	15.25 / 69.04	18.15 / 70.66	19.00 / 71.43	19.20 / 72.06	20.40 / 72.51
1st	2lay	Unary only JointTrain	15.25 / 69.04 35.95 / 76.92	18.15 / 70.66 43.80 / 81.64	19.00 / 71.43 44.75 / 82.22	19.20 / 72.06 46.00 / 82.96	20.40 / 72.51 47.70 / 83.64
1st	2lay	Unary only JointTrain PwTrain	15.25 / 69.04 35.95 / 76.92 34.85 / 79.11	18.15 / 70.66 43.80 / 81.64 38.95 / 80.93	19.00 / 71.43 44.75 / 82.22 42.75 / 82.38	19.20 / 72.06 46.00 / 82.96 45.10 / 83.67	20.40 / 72.51 47.70 / 83.64 45.75 / 83.88
1st	2lay 2lay	Unary only JointTrain PwTrain PreTrainJoint	15.25 / 69.04 35.95 / 76.92 34.85 / 79.11 42.25 / 81.10	18.15 / 70.66 43.80 / 81.64 38.95 / 80.93 44.85 / 82.96	19.00 / 71.43 44.75 / 82.22 42.75 / 82.38 46.85 / 83.50	19.20 / 72.06 46.00 / 82.96 45.10 / 83.67 47.95 / 84.21	20.40 / 72.51 47.70 / 83.64 45.75 / 83.88 47.05 / 84.08

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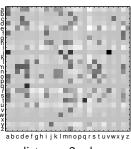
Learned Weights



Unary weights



distance-1 edges



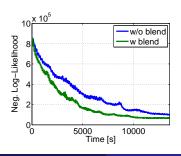
distance-2 edges

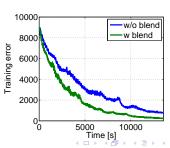
Example 2: Image Tagging

[Chen & Schwing & Yuille & Urtasun ICML'15]

- Flickr dataset: 38 possible tags, $|\mathcal{Y}| = 2^{38}$
- 10k training, 10k test examples

Training method	Prediction error [%]
Unary only	9.36
Piecewise	7.70
Joint (with pre-training)	7.25





Visual results



female/indoor/portrait female/indoor/portrait



sky/plant life/tree sky/plant life/tree



water/animals/sea water/animals/sky

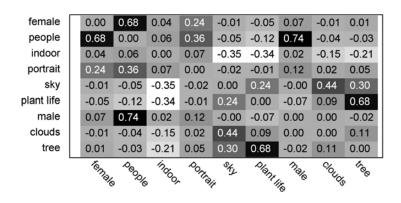


animals/dog/indoor animals/dog



indoor/flower/plant life
∅

Learned class correlations

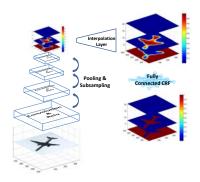


Only part of the correlations are shown for clarity

Example 3: Semantic Segmentation

[Chen et al. ICLR'15; Krähenbühl & Koltun NIPS'11,ICML'13; Zhen et al. Arxiv'15; Schwing & Urtasun Arxiv'15]

- $|\mathcal{Y}| = 21^{350 \cdot 500}$, $\approx 10k$ training, ≈ 1500 test examples
- ullet Oxford-net pre trained on PASCAL, predicts $40 \times 40 + \text{upsampling}$
- The graphical model is a fully connected CRF with Gaussian potentials
- Inference using (algo2), with mean-field as approx. inference



Pascal VOC 2012 dataset

[Chen et al. ICLR'15; Krähenbühl & Koltun NIPS'11,ICML'13; Zhen et al. Arxiv'15; Schwing & Urtasun Arxiv'15]

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- The graphical model is a fully connected CRF with Gaussian potentials
- Inference using (algo2), with mean-field as approx. inference

Training method	Mean IoU [%]		
Unary only	61.476		
Joint	64.060		

Pascal VOC 2012 dataset

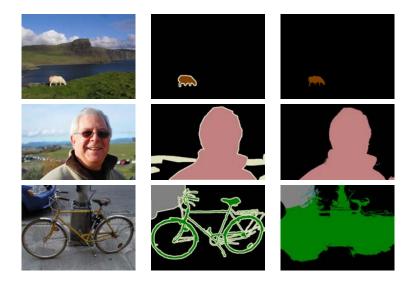
[Chen et al. ICLR'15; Krähenbühl & Koltun NIPS'11,ICML'13; Zhen et al. Arxiv'15; Schwing & Urtasun Arxiv'15]

- $|\mathcal{Y}| = 21^{350.500}$, $\approx 10k$ training, ≈ 1500 test examples
- ullet Oxford-net pre trained on PASCAL, predicts 40 imes 40 + upsampling
- The graphical model is a fully connected CRF with Gaussian potentials
- Inference using (algo2), with mean-field as approx. inference

Training method	Mean IoU [%]
Unary only	61.476
Joint	64.060

• **Disclaimer**: Much better results now with a few tricks. Zheng et al. 15 is now at 74.7%!

Visual results



Example 4: 3D Object Proposals for Detection

 Use structured prediction to learn to propose object candidates (i.e., grouping)



• Use deep learning to do final detection: OxfordNet



Only 1.2s to generate proposals

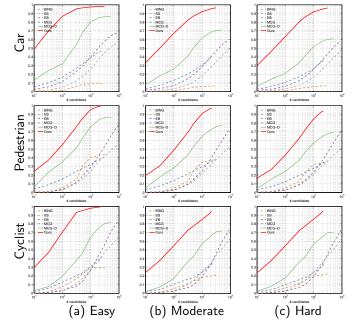


Figure: Proposal recall: 0.7 overlap threshold for Car, and 0.5 for rest.

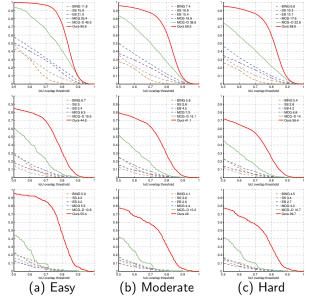


Figure: **Recall vs IoU for 500 proposals**. (Top) Cars, (Middle) Pedestrians, (Bottom) Cyclists.

KITTI Detection Results

[X. Chen, K. Kundu and S. Fidler and R. Urtasun, On Arxiv soon]

	Cars				Pedestrians		Cyclists		
							1		
	Easy	Moderate	Hard	Easy	Moderate	Hard	Easy	Moderate	Hard
LSVM-MDPM-sv	68.02	56.48	44.18	47.74	39.36	35.95	35.04	27.50	26.21
SquaresICF	-	-	-	57.33	44.42	40.08	-	-	-
DPM-C8B1	74.33	60.99	47.16	38.96	29.03	25.61	43.49	29.04	26.20
MDPM-un-BB	71.19	62.16	48.43	-	-	-	-	-	-
DPM-VOC+VP	74.95	64.71	48.76	59.48	44.86	40.37	42.43	31.08	28.23
OC-DPM	74.94	65.95	53.86	-	-	-	-	-	-
AOG	84.36	71.88	59.27	-	-	-	-	-	-
SubCat	84.14	75.46	59.71	54.67	42.34	37.95	-	-	- 1
DA-DPM	-	-	-	56.36	45.51	41.08	-	-	-
Fusion-DPM	-	-	-	59.51	46.67	42.05	-	-	- 1
R-CNN	-	-	- 1	61.61	50.13	44.79	-	-	-
FilteredICF	-	-	-	61.14	53.98	49.29	-	-	-
pAUCEnsT	-	-	- 1	65.26	54.49	48.60	51.62	38.03	33.38
MV-RGBD-RF	-	-	- 1	70.21	54.56	51.25	54.02	39.72	34.82
3DVP	87.46	75.77	65.38	-	-	-	-	-	-
Regionlets	84.75	76.45	59.70	73.14	61.15	55.21	70.41	58.72	51.83
Ours	88.33	87.14	76.11	70.16	59.35	52.76	77.94	67.35	59.49

Table : Average Precision (AP) (in %) on the test set of the KITTI Object Detection Benchmark.

KITTI Detection Results

[X. Chen, K. Kundu and S. Fidler and R. Urtasun, On Arxiv soon]

	Cars			Pedestrians			Cyclists		
	Easy	Mod.	Hard	Easy	Mod.	Hard	Easy	Mod.	Hard
AOG	43.81	38.21	31.53	-	-	-	-	-	-
DPM-C8B1	59.51	50.32	39.22	31.08	23.37	20.72	27.25	19.25	17.95
LSVM-MDPM-sv	67.27	55.77	43.59	43.58	35.49	32.42	27.54	22.07	21.45
DPM-VOC+VP	72.28	61.84	46.54	53.55	39.83	35.73 /	30.52	23.17	21.58
OC-DPM	73.50	64.42	52.40	-	-	-	-	-	i - i
SubCat	83.41	74.42	58.83	44.32	34.18	30.76	-	-	-
3DVP	86.92	74.59	64.11	-	-	-	-	-	-
Ours	83.03	80.21	69.60	48.58	40.56	36.08	57.72	48.21	42.72

Table : AOS scores on the KITTI Object Detection and Orientation Benchmark (test set).

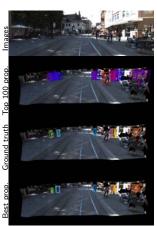
Car Results

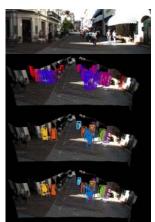
[X. Chen, K. Kundu, Y. Zhu, S. Fidler and R. Urtasun, On Arxiv soon]

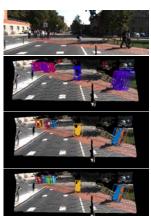


Pedestrian Results

[X. Chen, K. Kundu, Y. Zhu, S. Fidler and R. Urtasun, On Arxiv soon]

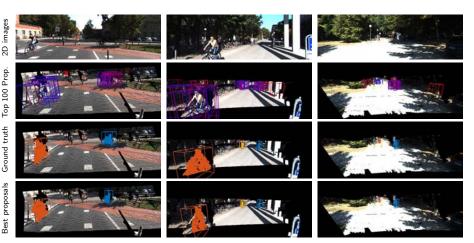






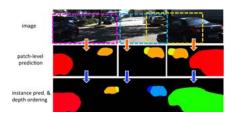
Cyclist Results

[X. Chen, K. Kundu, Y. Zhu, S. Fidler and R. Urtasun, On Arxiv soon]



Example 5: More Precise Grouping

 Given a single image, we want to infer Instance-level Segmentation and Depth Ordering

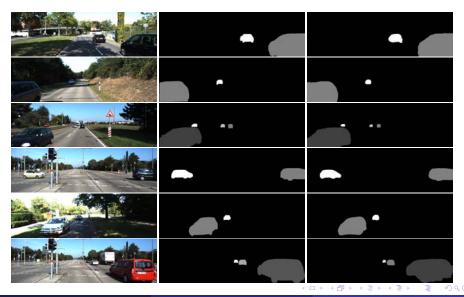


- Use deep convolutional nets to do both tasks simultaneously
- Trick: Encode both tasks with a single parameterization
- Run the conv. net at multiple resolutions
- Use MRF to form a single coherent explanation across all the image combining the conv nets at multiple resolutions
- Important: we do not use a single pixel-wise training example!

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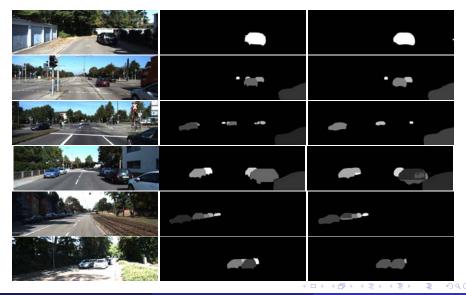
Results on KITTI

[Z. Zhang, A. Schwing, S. Fidler and R. Urtasun, ICCV '15]



More Results (including failures/difficulties)

[Z. Zhang, A. Schwing, S. Fidler and R. Urtasun, ICCV '15]



Example 6: Enhancing freely-available maps

[G. Matthyus, S. Wang, S. Fidler and R. Urtasun, ICCV '15]













Monte Carlo: Casino

- Enhancing OpenStreetMaps
- Can be trained on a single image and test on the whole world
- Trick: Not to reason at the pixel level
- Very efficient: 0.1s/km of road
- Preserves topology and is state-of-the-art

Example 7: Fashion

[E. Simo-Serra, S. Fidler, F. Moreno, R. Urtasun, CVPR15]



LOS ANGELES, CA 466 FANS 288 VOTES 62 FAVOURITES

62 FAVOURIT TAGS CHIC EVERDAY FALL COLOURS

COLOURS
WHITE-BOOTS

NOVEMBER 10, 2014
GARMENTS

White Cheap Monday Boots Chilli Beans Sunglasses Missguided Romper Daniel Wellington Watch

COMMENTS

Nice!! Love the top! cute

Figure: An example of a post on http://www.chictopia.com. We crawled the site for 180K posts.

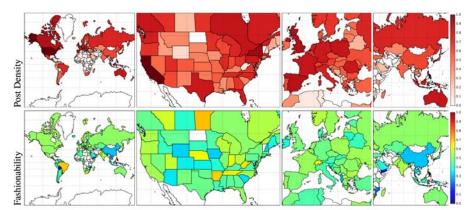


Figure 3: Visualization of the density of posts and fashionability by country.

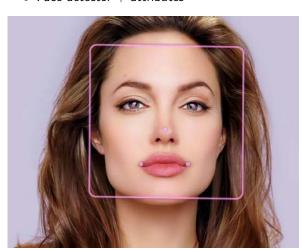
City Name	Posts	Fashionability
Manila	4269	6.627
Los Angeles	8275	6.265
Melbourne	1092	6.176
Montreal	1129	6.144
Paris	2118	6.070
Amsterdam	1111	6.059
Barcelona	1292	5.845
Toronto	1471	5.765
Bucharest	1385	5.667
New York	4984	5.514
London	3655	5.444
San Francisco	2880	5.392
Madrid	1747	5.371
Vancouver	1468	5.266
Jakarta	1156	4.398

Table 2: Fashionability of cities with at least 1000 posts.



Figure: We ran a face detector that predicts also beauty of the face, age, ethnicity, mood.

Face detector + attributes

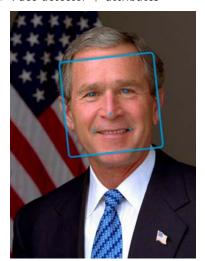


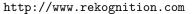
http://www.rekognition.com



confidence : true (value : 1)
pose :roll(0.9) ,yaw(3.59) ,pitch(6.63)
race : white(0.28)
emotion : calim:68%,happy:28%
age : 29.52 (value : 29.52)
smile : true (value : 0.65)
glasses : no glass (value : 0)
sunglasses : false (value : 0)
eye, closed : open (value : 0)
mouth open .wide : 33% (value : 0.03)
beauty : 99.42 (value : 0.9422)
gender : female (value : 0)

Face detector + attributes

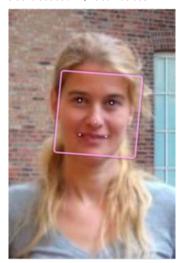


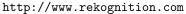




```
confidence: true ( value : 1 )
pose:roll(-6.26) ,yaw(-6.81) ,pitch(1.66)
race: white(0.99)
emotion: happy:92%,confused:1%
age: 60.9 ( value: 60.9 )
smile: true ( value: 60.9 )
sglasses: no glass ( value: 0.01 )
sunglasses: false ( value: 0.01 )
eye_closed: open ( value: 0 )
mouth_open_wide: 3% ( value: 0.03 )
beauty: 78.62 ( value: 0.78628 )
gender: male ( value: 0.182 )
```

• Face detector + attributes







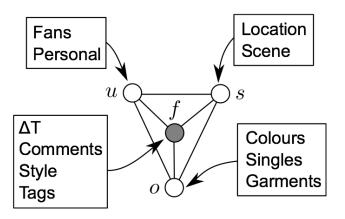


Figure: Our model is a Conditional Random Field that uses many visual and textual features, as well as meta-data features such as where the user is from.

How Fashionable Are You?



Figure: We predict fashionability of users.



Figure: We predict what kind of outfit the person wears.

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How Fashionable Can You Become?



Current Outfit: Pink Outfit (3)

Recommendations: Heels (8) Pastel Shirts/Skirts (8) Black/Gray Tights/Sweater (5)



Recommendations: Heels (8) Pastel Shirts/Skirts (8)

Black Casual (8)



Current Outfit: Pink/Blue Shoes/Dress Shorts (3)

Recommendations:
Black/Gray Tights/Sweater (5)
Black Casual (5)
Black Boots/Tights (5)



Recommendations: Black Casual (7) Black Heavy (3) Navy and Bags (3)



Current Outfit: Pink/Black Misc. (5)

Recommendations: Pastel Dress (8) Black/Blue Going out (8) Black Casual (8)



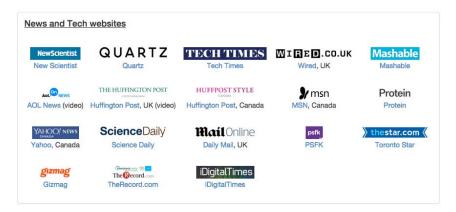
Current Outfit: Formal Blue/Brown (5)

Recommendations: Pastel Shirts/Skirts (9) Black/Blue Going out (8) Black Boots/Tights (8)

Figure : Examples of recommendations provided by our model. The parenthesis we show the fashionability scores.

Not a big deal... but

Appear all over the Tech and News



Not a big deal... but

- Appear all over the Tech and News
- All over the Fashion press

Fashion Magazines (Online)























Not a big deal... but

- Appear all over the Tech and News
- All over the Fashion press
- International News and TV (Fox, BBC, SkypeNews, RTVE, etc)



Best Quote Award

Cosmopolitan (UK): The technology scores your facial attributes (this just keeps getting better, doesn't it) from your looks, to your age, and the emotion you're showing, before combining all the information using an equation SO complex we won't begin to go into it.

But the Most Important Impact





• Use the hinge loss to optimize the unaries only which are neural nets (Li and Zemel 14). Correlations between variables are not used for learning

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 Trained using pseudo likelihood.

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- (Domke 13) treat the problem as learning a set of logistic regressors
- Fields of experts (Roth et al. 05), not deep, use CD training
- Many ideas go back to (Boutou 91)



Conclusions and Future Work

Conclusions:

- Modeling of correlations between variables
- Non-linear dependence on parameters
- Joint training of many convolutional neural networks
- Parallel implementation
- Wide range of applications: Word recognition, Tagging, Segmentation

Future work:

- Latent Variables
- More applications

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- Yukun Zhu (student)

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