## Tutorial 5

February 16, 2007

1. Write a procedure **norm** that takes a list, which represents a vector, and computes its Eucledean norm. Whenever you have a choice between using HOPs and using recursion, use recursion. You may use built-in **sqrt**, but not built-in **square**. *Example*:

```
1 ]=> (norm ())
;Value: 0
1 ]=> (norm '(1))
;Value: 1
1 ]=> (norm '(3 4))
;Value: 5
1 ]=> (norm '(1 2 3 -4 -5 -6))
;Value: 9.539392014169456
```

The solution:

```
;; (square x) returns the square of x
;; Pre: x is a number
;; Return: the square of x
(define (square x)
   (* x x))
;; (sum-of-squares 1st) returns the sum of the squares
;; of the numbers in the list lst
;; Pre: lst is a list (flat) of numbers
;; Return: the sum of the squares of the numbers in 1st
(define (sum-of-squares lst)
  (if (null? lst)
      0
      (+ (square (car lst)) (sum-of-squares (cdr lst)))))
;; (norm 1st) returns a Euclidean norm of a vector,
;; represented by a list 1st
;; Pre: 1st is a flat list of numbers
;; Return: a Euclidean norm of a vector, represented by 1st
(define (norm lst)
  (sqrt (sum-of-squares lst)))
```

2. Redo the question, only this time you may not use recursion.

```
;; (square x) returns the square of x
;; Args: x - a number, the square if which is returned
;; Pre: x is a number
;; Post: none
;; Return: the square of x
(define (square x)
    (* x x))
;; (norm lst) returns a Euclidean norm of a vector,
;; represented by a list lst
;; Args: lst - a list representation of a vector
;; Pre: lst is a flat list of numbers
;; Post: none
;; Return: a Euclidean norm of a vector, represented by lst
(define (norm lst)
    (sqrt (apply + (map square lst))))
```

3. Redo the question, only this time you may not use recursion and you may not use any helper procedures.

We represent a matrix as a list of lists. For example, the matrix

```
\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 0 & 1 & 2 \end{bmatrix} is represented by ((1 \ 2 \ 3 \ 4) \ (5 \ 6 \ 7 \ 8) \ (9 \ 0 \ 1 \ 2))
```

1. Write a procedure **add** to perform matrix addition for matrices represented as above.

2. Write a function column1 to extract the first column of a matrix.

```
;; (column1 matrix) returns the first column of matrix
;; Pre: matrix - repesented as described above and is non-empty
;; Return: the first column of matrix represented as a list
(define (column1 matrix)
        (map car matrix))
```

3. Write a function columnN to extract the Nth column of a matrix. (Start counting from 1)

```
;; (columnN matrix N) returns the Nth column of matrix
;; Pre: matrix - repesented as described above and has
;; at least N columns
;; Return: the Nth column of matrix represented as a list
(define (columnN matrix N)
        ( if (= N 1)
                (map car matrix)
                     (columnN (map cdr matrix) (- N 1))))
```

4. Write a function sum-Nth-col to sum the Nth column of a matrix. (Start counting from 1)

```
;; (sum-Nth-col matrix N) return the sum of the nth column of matrix
;; Pre: matrix has an nth column
;; Return: the sum of the numbers in the nth column of matrix
(define (sum-Nth-col matrix N)
  (if (= N 1)
     (apply + (map car matrix))
     (sum-Nth-col (map cdr matrix) (- N 1))))
```

5. Write a procedure **mult** to perform multiplication of a matrix by a scalar.

```
;; (mult c matrix) returns the multiplication of matrix by c
;; Pre: matrix - repesented as described above
;; c - scalar
;; Return: the multiplication of matrix by c
(define (mult c matrix)
  (map (lambda (row)
                    (map (lambda (x) (* c x))
                         row))
                    matrix))
```

6. Write a procedire matrix\_mult to perform matrix multiplication.