#### Lists Revisited

Recall the Cons Cell Representation:

The pair or cons cell is the most fundamental of Scheme's structured object types.

A list is a sequence of pairs: each pair's cdr is the next pair in the sequence

The cdr of the last pair in a proper list is the empty list. Otherwise the sequence of pairs forms an improper list. I.e., an empty list is a proper list, and and any pair whose cdr is a proper list is a proper list.

An improper list is printed in dotted-pair notation with a period (dot) preceding the final element of the list. A pair whose cdr is not a list is often called a dotted pair

# Creating lists

```
quote: '(1 (2 3) ()) => (1 (2 3) ())
   Or (quote (1 (2 3) ())) => (1 (2 3) ())
list: (list 1 '(2 3) ()) => (1 (2 3) ())
cons: Build it, piece by piece.
   (cons 1 (cons (cons 2 (cons 3 ()))
                     (cons () ())))
```

append: Appending lists (append 1st '(4 5)) => ((1 (2 3) () 4 5))

cons vs. list: The procedure cons actually builds pairs, and there is no reason that the cdr of a pair must be a

The procedure list is similar to cons, except that it takes an arbitrary number of arguments and always builds a proper list.

E.g., (list 'a 'b 'c)  $\rightarrow$  (a b c)

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#### Testing for Equality

- (eq? a b): Returns #t iff a and b are the same Scheme object. (Don't use eq? with numbers!)
- (= a b): Returns #t iff a and b are numerically equal. Pre: a and b must evaluate to numbers.
- (eqv? a b): Similar to eq?, but works for numbers and characters. More expensive than eq?, however.
- (equal? a b): Returns #t iff a and b have the same structure and contents. Thus, equal? recursively tests for equality. The most expensive equality predicate.

#### Recommended Reading:

Dybvig §6.1, 2nd ed. (available online), or Dybvig §6.2, 3rd ed.

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## Testing for Equality (cont.)

The eq? predicate doesn't work for lists.

Why not?

- 1. (cons 'a '()) makes a new list
- 2. (cons 'a '()) makes a(nother) new list
- 3. eq? checks if its two args are the same
- 4. (eq? (cons 'a '()) (cons 'a '())) evaluates to () (ie, #f)

Lists are stored as pointers to the first element (car) and the rest of the list (cdr).

Symbols are stored uniquely, so eq? works on them.

#### **Equality Checking for Lists**

For lists, need a comparison procedure to check for the same **structure** in two lists. How might you write such a procedure?

```
(define (myequal? x y)
 (or (and (atom? x) (atom? y) (eq? x y))
      (and (not (atom? x)) (not (atom? y))
           (myequal? (car x) (car y))
          (myequal? (cdr x) (cdr y)))))
```

- (equal? 'a 'a) evaluates to #t
- (equal? 'a 'b) evaluates to ()
- (equal? '(a) '(a)) evaluates to #t
- (equal? '((a)) '(a)) evaluates to ()

Does this really work? Hint: atoms are numbers, does this work for numbers? Play around with it and with the built-in predicate procedure equal?.

### Other Useful Predicates

- (null? a): Returns #t iff a is the empty list (or #f, depending on the implementation).
- (pair? a): Returns #t iff a is a pair, i.e., a cons cell
- (number? a): Returns #t iff a is a number.
- (min list): Returns the minimum of a list of numbers
- (max list): Returns the maximum of a list of numbers.
- (even? a): Returns #t iff a is even.

Lots more in Dybvig §6.

#### Recursive Procedures: Counting

```
(define (atomcount x)
  (cond ((null? x) 0)
           ((atom? x) 1)
           (else (+ (atomcount (car x))
                         (atomcount (cdr x)))))
  • (atomcount '(1 2)) \Rightarrow 2
• (atomcount '(1 (2 (3)) (5))) \Rightarrow 4:
(at '(1 (2 (3)) (5)))
(+ (at 1) (at ((2 (3)) (5))))
(+ 1 (+ (at (2 (3))) (at ((5)))))
(+1 (+ (at 2) (at ((3)))) (+ (at (5)) (at ()))) (+1 (+ (1+ (at (3)) (at ()))) (+ (+ (at 5) (at ())) (+1 (+ (+1 (+ (at 3) (at ())))) (+ (+1 (0) (0))))
(+ 1 (+ (+ 1 (+ (+ 1 0) 0)) (+ 1 0)))
(+1 (+ (+1 (+10)) 1))
(+1(+(+11)1))
(+1 (+21))
(+13)
```

This is called "car-cdr-recursion."

# **Efficiency Issues**

Problem: Evaluating the same expression twice.

Example:

```
(define (longest-nonzero x y)
 (cond ((and (null? x) (null? y)) -1)
       ((> (length x) (length y))
        (length x))
       (else (length y))
 ))
```

What can you do if there is no assignment statement?

#### Efficiency Issues

Solution 1: Bind values to parameters in a helper procedure.

```
(define (maximum x y)
 (cond ((> x y) x)
       (else y)
 ))
(define (longest-nonzero x y)
 (cond ((and (null? x) (null? y)) -1)
        (maximum (length x) (length y)))
 ))
```

Note: There is a built-in max function.

Note 2: Helper procedures are an important and useful tool!

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#### **Efficiency Issues**

Solution 2: Use a let or let\* construct, that binds variables to expression results.

```
(let ((var1 expr1)
      (varn exprn))
<vars are defined and can be used here>)
(let* ((var1 expr1)
       (varn exprn))
 <vars are defined and can be used here>)
```

Procedures as returned values:

```
(define (plus-list x)
  (cond ((number? x)
         (lambda (y) (+ (sum-n x) y)))
        ((list? x)
         (lambda (y) (+ (sum-list x) y)))
        (else (lambda (x) x))
 ))
1 ]=> ((plus-list 3) 4)
;Value: 10
1 ]=> ((plus-list '(1 3 5)) 5)
;Value: 14
```

**Higher-Order Procedures** 

# Built-In Higher-Order Procedures: map

There is a built-in procedure map. Let's define our own restricted version first....

```
(define (mymap f 1)
 (cond ((null? 1) '())
        (else (cons (f (car 1))
                   (mymap f (cdr 1))))
```

- mymap takes two arguments: a function and
- mymap builds a new list whose elements are the result of applying the function to each element of the (old) list

#### Polymorphic and Monomorphic **Functions**

- Polymorphic functions can be applied to arguments of many forms
- The function length is polymorphic: it works on lists of numbers, lists of symbols, lists of lists, lists of anything
- The function square is monomorphic: it only works on numbers

# **Higher-Order Procedures**

```
Procedures as input values:
```

```
(define (all-num 1st)
  (or (null? 1st)
      (and (number? (car 1st))
           (all-num (cdr lst))))
(define (all-num-f f 1st)
  (cond ((all-num lst) (f lst))
        (else 'error))
1 ]=> (all-num-f abs-list '(1 -2 3))
;Value 1: (1 2 3)
1 ]=> (all-num-f abs-list '(1 a))
;Value: error
```

# Higher-order Procedures: map

Example:

```
(mymap abs '(-1 2 -3 4)) \Rightarrow
(1234)
(mymap (lambda (x) (+ 1 x)) '(-1 2 -3)) \Rightarrow
(0 \ 3 \ -2)
```

• The built-in map will produce the same results, but note that the built-in map can take more than two arguments:

```
(map cons '(a b c) '((1) (2) (3))) \Rightarrow
((a 1) (b 2) (c 3))
```

# What's Wrong Here??

```
1 ]=>
(define (atomcount s)
  (cond ((null? s) 0)
        ((atom? s) 1)
        (else (+ (map atomcount s)))
  ))
:Value: atomcount
1 ]=> (atomcount '(a b))
;The object (1 1), passed as an argument
;to +, is not the correct type.
. . .
2 error>
```

#### Why doesn't this work?

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# Using eval to Correct the Problem

# Limitations of Using eval

 $\mbox{\bf BUT:}$  eval only works in the current definition of atomcount because numbers evaluate to themselves.

```
1 ]=> (+ 1 2 3); Value: 6

1 ]=> (cons '+ '(1 2 3)); Value 12: (+ 1 2 3)

1 ]=> (eval (cons '+ '(1 2 3)) '()); Value: 6
```

# Using eval to Evaluate Expressions

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# Too complicated!!

# Applying Procedures with apply

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