

**Due: Monday, April 2, beginning of lecture**

1. By definition,  $\mathbf{EXPTIME} = \sum_k \mathbf{DTIME}(2^{n^k})$ .

Prove that  $\mathbf{DSPACE}(2^n)$  is not equal to  $\mathbf{EXPTIME}$ .

**Hint:** See problem 9.15 in the text, and its solution.

**Solution:**

Assume to the contrary that

$$\mathbf{EXPTIME} = \mathbf{DSPACE}(2^n) \tag{1}$$

We will derive a contradiction.

(See the definition of  $pad(A, f)$  in problem 9.13 in the text.)

By the Space Hierarchy Theorem (Theorem 9.3) there is a language  $A$  in  $\mathbf{DSPACE}(2^{n^2})$  but not in  $\mathbf{DSPACE}(2^n)$ .

But then  $pad(A, n^2) \in \mathbf{DSPACE}(2^n)$ , since an input of length  $m = n^2$  to  $pad(A, n^2)$  consists of a string  $w$  of length  $n$  followed by a string of  $\#$ 's, and a TM can determine whether  $w$  is in  $A$  in space  $O(2^{n^2}) = O(2^m)$ . Therefore  $pad(A, n^2)$  is in  $\mathbf{DSPACE}(2^n)$ , so by our assumption (1),  $pad(A, n^2)$  is in  $\mathbf{EXPTIME}$ . Thus  $pad(A, n^2)$  is in  $\mathbf{DTIME}(2^{n^k})$  for some  $k$ .

But then  $A$  is in  $\mathbf{DTIME}(2^{n^{2k}})$ , because an input  $w$  to  $A$  of length  $n$  can be padded to length  $m = n^2$  and accepted in time  $O(2^{m^k}) = O(2^{(n^2)^k}) = O(2^{n^{2k}})$ . Hence  $A$  is in  $\mathbf{EXPTIME}$  so by our assumption (1),  $A$  is in  $\mathbf{DSPACE}(2^n)$ . But this contradicts our assumption on  $A$ .

2. A directed graph is *doubly connected* if every two vertices are connected by a directed path in each direction. Let

$$\mathbf{DCG} = \{\langle G \rangle \mid G \text{ is a doubly connected graph}\}$$

Prove that  $\mathbf{DCG}$  is  $\mathbf{NL}$ -complete. (You may use the fact that  $\mathbf{PATH}$  is  $\mathbf{NL}$ -complete.)

**Solution:**

First we show that  $\mathbf{DCG} \in \mathbf{NL}$ . Given a directed graph  $G = (V, E)$  a nondeterministic TM enumerates all pairs  $(u, v)$  of nodes in  $V$  and for each pair, guesses a path from  $u$  to  $v$ . If the guess fails, then the machine rejects. If all guesses succeed, then the machine accepts. Thus there is an accepting computation iff  $G$  is doubly connected. The space required is  $O(\log n)$ , since the TM just needs to remember the current pair  $u, v$ , and the current node on the the guessed path. (We may code each node  $v_i$  by a binary number  $i$ , so this requires  $O(\log n)$  space, where  $n$  is the number of nodes in  $G$ .)

Now we show that  $\mathbf{PATH} \leq_L \mathbf{DCG}$ . This will show that  $\mathbf{DCG}$  is  $\mathbf{NL}$ -complete, since  $\mathbf{PATH}$  is  $\mathbf{NL}$  complete.

Given an input  $\langle G, s, t \rangle$  to **PATH** we must compute (in log space) an input  $\langle G' \rangle$  to **DCG** such that  $G$  has a path from  $s$  to  $t$  iff  $G'$  is doubly connected. Let  $G = (V, E)$ . Then  $G' = (V', E')$  where  $V' = V$  and

$$E' = E \cup \{(v, s) \mid v \in V, v \neq s\} \cup \{(t, v) \mid v \in V, v \neq t\}$$

It is easy to see that  $G'$  can be computed in log space.

**CORRECTNESS**  $\implies$ : If there is a path in  $G$  from  $s$  to  $t$  then for any pair  $u, v$  of nodes in  $V$  there is a path in  $G'$  from  $u$  to  $v$  as follows: use the edge  $(u, s)$ , followed by the path from  $s$  to  $t$ , followed by the edge  $(t, v)$ .

**CORRECTNESS**  $\Leftarrow$ : If  $G'$  is doubly connected, then there is a path from  $s$  to  $t$  in  $G'$ . Consider a shortest such path. This shortest path cannot use any of the new edges  $(v, s)$  since this would bring the path back to the start. It cannot use any of the new edges  $(t, u)$  until it reaches  $t$ , and then there is no use for such an edge. Hence this shortest path connects  $s$  and  $t$  in  $G$ .

### 3. Consider the problem *FixedLengthPath*

*FixedLengthPath*

Instance

$\langle G, s, t, d \rangle$ , where  $G$  is an undirected graph,  $s$  and  $t$  are nodes in  $G$ , and  $d$  is a positive integer.

Question: Is there a path from  $s$  to  $t$  of length  $d$ , and no shorter such path?

(a) Show that *FixedLengthPath*  $\in$  **NL**.

**Solution**:

To see that an **NL** machine can verify that  $G$  has a path from  $s$  to  $t$  of length at most  $d$ , the machine  $M$  starts at  $s$ , and then guesses successive nodes in the path, ending at  $t$ .  $M$  has a counter which counts how many nodes are in the path, and checks that this number is  $d + 1$  (so the path has  $d$  edges).

This test verifies that the distance from  $s$  to  $t$  is at most  $d$ . To verify that the distance is at least  $d$ , we use the fact that **NL** = **coNL**, and test that  $G$  does **not** have a path of length  $d - 1$  or less from  $s$  to  $t$ .

(b) Show that *FixedLengthPath* is **NL**-complete.

**Hint**: Show that  $PATH \leq_L FixedLengthPath$ . Start with a directed graph  $G$ . Construct an undirected graph  $G'$  by making  $n$  copies of  $G$ . Each edge in  $G'$  should go from copy  $i$  to copy  $i + 1$ .

**Solution**:

Given  $\langle G, s, t \rangle$ , where  $G$  is a directed graph with nodes  $s, t$ , we must construct in  $O(\log n)$  space  $\langle G', s', t', d \rangle$ , where  $G'$  is an undirected graph, and  $G$  has a path from  $s$  to  $t$  iff the distance from  $s'$  to  $t'$  in  $G'$  is exactly  $d$ .

Let  $G = (V, E)$ , and set  $n = |V|$ . Let  $d = n - 1$ . We construct  $G' = (V', E')$ , where

$$V' = \{(u, i) \mid u \in V \text{ and } 0 \leq i \leq d\}$$

Let

$$E' = \{(u, i), (v, i + 1) \mid (u, v) \in E, 0 \leq i < d\} \cup \{(u, i), (u, i + 1) \mid u \in V, 0 \leq i < d\}$$

Let  $s' = (s, 0)$ ,  $t' = (t, d)$ . It is not hard to see that  $\langle G', s', t', d \rangle$  can be constructed in  $O(\log n)$  space.

CORRECTNESS PROOF: If there is a path from  $s$  to  $t$  in  $G$ , then there is such a path of length at most  $n - 1$ . Hence there is a path from  $s'$  to  $t'$  in  $G'$  of length  $d = n - 1$ ; namely follow the path through the  $n$  copies of  $G$  in  $G'$ . If the path is shorter than  $n - 1$ , then use the edges of the form  $(t, i), (t, i + 1)$  to reach the goal  $(t, n - 1)$ .

Note that there is no path of length shorter than  $n - 1$  from  $s'$  to  $t'$ , because any such path must go through all the copies of  $G$  in  $G'$ .

Conversely, if there is a path from  $s'$  to  $t'$  in  $G'$  of length  $d = n - 1$ , then the successive nodes on this path must be in successive layers in  $G'$ . The only alternative is that some step in the path would go from level  $i + 1$  to level  $i$ , but then the path would have to have length more than  $d$ . Hence the path can be used to find a directed path from  $s$  to  $t$  in  $G$ .