Deep Learning Essentials Supervised Learning

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Impact of Deep Learning

- Speech Recognition
- ► Computer Vision
- Recommender Systems
- Language Understanding
- Drug Discovery and Medical Image Analysis

Statistical Generative Models



Training Data(CelebA)

Model Samples (Karras et.al., 2018)

4 years of progression on Faces



Brundage et al., 2017

Conditional Generation

Conditional generative model P(zebra images| horse images)



► Style Transfer



Input Image

Monet

Van Gogh Zhou el al., Cycle GAN 2017

Conditional Generation

Conditional generative model P(zebra images| horse images)



► Failure Case



Zhou el al., Cycle GAN 2017

Important Breakthroughs

- Deep Convolutional Nets for Vision (Supervised)
 - Krizhevsky, A., Sutskever, I. and Hinton, G. E., ImageNet Classification with Deep Convolutional Neural Networks, NIPS, 2012.





1.2 million training images 1000 classes



- Deep Nets for Speech (Supervised)
 - Hinton et. al. Deep Neural Networks for Acoustic Modeling in Speech Recognition: The Shared Views of Four Research Groups, IEEE Signal Processing Magazine. 2012.

Used Resources

► Some material and slides for this lecture were borrowed from

Hugo Larochelle's class on Neural Networks: <u>https://sites.google.com/site/deeplearningsummerschool2016/</u>

Grover and Ermon IJCA-ECA Tutorial on Deep Generative Models
<u>https://ermongroup.github.io/generative-models/</u>

Outline

- Definition of Neural Networks
 - Forward propagation, Types of units, Capacity of neural networks
- ► Training Neural Networks
 - Loss function, Backpropagation algorithm
- Optimization/Regularization techniques
 - Dropout, Batch normalization, Best Practices
- Convolutional Neural Networks
 - Definition, Architecture Search
- Unsupervised Learning, Statistical Generative Models
 - Variational Autoencoders
 - Generative Adversarial Networks

Artificial Neuron

Neuron pre-activation (or input activation):

$$a(\mathbf{x}) = b + \sum_{i} w_i x_i = b + \mathbf{w}^\top \mathbf{x}$$

► Neuron output activation:

$$h(\mathbf{x}) = g(a(\mathbf{x})) = g(b + \sum_{i} w_i x_i)$$

- where
 - ▶ W are the weights (parameters)
 - $\blacktriangleright b$ is the bias termConvolution
 - $g(\cdot)$ is called the activation function



Activation Functions

• Neuron output activation: $h(\mathbf{x}) = g(a(\mathbf{x})) = g(b + \sum_i w_i x_i)$

Rectified Linear Unit (ReLU) $g(a) = \operatorname{reclin}(a) = \max(0, a)$



Sigmoid Activation Function

$$g(a) = \operatorname{sigm}(a) = \frac{1}{1 + \exp(-a)}$$



Neural Networks

Hidden layer pre-activation:

 $\mathbf{a}(\mathbf{x}) = \mathbf{b}^{(1)} + \mathbf{W}^{(1)}\mathbf{x}$

► Hidden layer activation:

 $\mathbf{h}(\mathbf{x}) = \mathbf{g}(\mathbf{a}(\mathbf{x}))$

Output layer activation:

$$f(\mathbf{x}) = o \left(b^{(2)} + \mathbf{w}^{(2)^{\top}} \mathbf{h}^{(1)} \mathbf{x} \right)$$

Output activation
function



Capacity of Neural Nets

► Consider a single layer neural network:



(from Pascal Vincent's slides)

Capacity of Neural Nets

► Consider a single layer neural network:



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Supervised Learning

• Given a set of labeled training examples: $\{\mathbf{x}^{(t)}, y^{(t)}\}$, we perform Empirical Risk Minimization

$$\underset{\boldsymbol{\theta}}{\operatorname{arg\,min}} \frac{1}{T} \sum_{t} l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) + \lambda \Omega(\boldsymbol{\theta})$$

Loss function

where

- f(x^(t); θ) is a (non-linear) function mapping inputs to outputs, parameterized by θ -> Non-convex optimization
- $l(\mathbf{f}(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)})$ is the loss function

Supervised Learning

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- $\Omega(\boldsymbol{\theta})$ is a regularization term

Supervised Learning

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Loss function

Regularizer

- ► Loss Functions:
 - ► For classification tasks, we can use Cross-Entropy Loss
 - ► For regression tasks, we can use Squared Loss

Training

Empirical Risk Minimization

$$\underset{\boldsymbol{\theta}}{\arg\min} \frac{1}{T} \sum_{t} l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) + \lambda \Omega(\boldsymbol{\theta})$$

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- ► To train a neural network, we need:
 - Loss Function: $l(\mathbf{f}(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)})$
 - A procedure to compute its gradients: $\nabla_{\theta} l(\mathbf{f}(\mathbf{x}^{(t)}; \theta), y^{(t)})$
 - Regularizer and its gradient: $\Omega(\boldsymbol{\theta})$, $\nabla_{\boldsymbol{\theta}}\Omega(\boldsymbol{\theta})$

Stochastic Gradient Descent (SGD)

- Perform updates after seeing each example:
 - Initialize: $\theta \equiv \{ \mathbf{W}^{(1)}, \mathbf{b}^{(1)}, \dots, \mathbf{W}^{(L+1)}, \mathbf{b}^{(L+1)} \}$
 - For t=1:T
 - for each training example $(\mathbf{x}^{(t)}, y^{(t)})$

$$\begin{split} \Delta &= -\nabla_{\boldsymbol{\theta}} l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) - \lambda \nabla_{\boldsymbol{\theta}} \Omega(\boldsymbol{\theta}) \\ \boldsymbol{\theta} \leftarrow \boldsymbol{\theta} + \alpha \ \Delta \end{split} \\ \end{split}$$
Learning rate: Difficult to set in practice

Mini-batch, Momentum

- ► Make updates based on a mini-batch of examples (instead of a single example):
 - ▶ The gradient is the average regularized loss for that mini-batch
 - More accurate estimate of the gradient
 - Leverage matrix/matrix operations, which are more efficient

Momentum: Use an exponential average of previous gradients:

$$\overline{\nabla}_{\boldsymbol{\theta}}^{(t)} = \nabla_{\boldsymbol{\theta}} l(\mathbf{f}(\mathbf{x}^{(t)}), y^{(t)}) + \beta \overline{\nabla}_{\boldsymbol{\theta}}^{(t-1)}$$

Can get pass plateaus more quickly, by "gaining momentum"

Adapting Learning Rates

- ► Updates with adaptive learning rates ("one learning rate per parameter")
 - Adagrad: learning rates are scaled by the square root of the cumulative sum of squared gradients

$$\overline{\nabla}_{\theta}^{(t)} = \frac{\nabla_{\theta} l(\mathbf{f}(\mathbf{x}^{(t)}), y^{(t)})}{\sqrt{\gamma^{(t)} + \epsilon}} \qquad \gamma^{(t)} = \gamma^{(t-1)} + \left(\nabla_{\theta} l(\mathbf{f}(\mathbf{x}^{(t)}), y^{(t)})\right)^2$$

(Douchi et. al, 2011, Kingma and Ba, 2014)

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▶ RMSProp: instead of cumulative sum, use exponential moving average

$$\overline{\nabla}_{\theta}^{(t)} = \frac{\nabla_{\theta} l(\mathbf{f}(\mathbf{x}^{(t)}), y^{(t)})}{\sqrt{\gamma^{(t)} + \epsilon}} \qquad \gamma^{(t)} = \beta \gamma^{(t-1)} + (1 - \beta) \left(\nabla_{\theta} l(\mathbf{f}(\mathbf{x}^{(t)}), y^{(t)}) \right)^2$$

Adam: essentially combines RMSProp with momentum

(Douchi et. al, 2011, Kingma and Ba, 2014)

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Regularization

$$\underset{\boldsymbol{\theta}}{\operatorname{arg\,min}} \frac{1}{T} \sum_{t} l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) + \lambda \Omega(\boldsymbol{\theta})$$

► L2 regularization:

$$\Omega(\boldsymbol{\theta}) = \sum_{k} \sum_{i} \sum_{j} \left(W_{i,j}^{(k)} \right)^2 = \sum_{k} ||\mathbf{W}^{(k)}||_F^2$$

► L1 regularization:

$$\Omega(\boldsymbol{\theta}) = \sum_k \sum_i \sum_j |W_{i,j}^{(k)}|$$

Dropout

- ► Key idea: Cripple neural network by removing hidden units stochastically
 - Each hidden unit is set to 0 with probability 0.5
 - Hidden units cannot co-adapt to other units
 - Hidden units must be more generally useful

Could use a different dropout probability, but
 0.5 usually works well



Dropout

- ► Use random binary masks m^(k)
 - Layer pre-activation for k>0 $\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)}\mathbf{h}^{(k-1)}(\mathbf{x})$
 - ▶ hidden layer activation (k=1 to L): $\mathbf{h}^{(k)}(\mathbf{x}) = \mathbf{g}(\mathbf{a}^{(k)}(\mathbf{x})) \odot \mathbf{m}^{(k)}$
 - Output activation (k=L+1)

$$\mathbf{h}^{(L+1)}(\mathbf{x}) = \mathbf{o}(\mathbf{a}^{(L+1)}(\mathbf{x})) = \mathbf{f}(\mathbf{x})$$



Dropout at Test Time

- ► At test time, we replace the masks by their expectation
 - This is simply the constant vector 0.5 if dropout probability is 0.5
- Beats regular backpropagation on many datasets and has become a standard practice
- Ensemble: Can be viewed as a geometric average of exponential number of networks.

Batch Normalization

- ▶ Normalizing the inputs will speed up training (Lecun et al. 1998)
 - Could normalization be useful at the level of the hidden layers?
- Batch normalization is an attempt to do that (loffe and Szegedy, 2015)
 - each hidden unit's pre-activation is normalized (mean subtraction, stddev division)
 - during training, mean and stddev is computed for each mini-batch
 - backpropagation takes into account the normalization
 - ▶ at test time, the global mean and stddev is used
- Why normalize the pre-activation?
 - helps keep the pre-activation in a non-saturating regime
 helps with vanishing gradient problem



Batch Normalization

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\};$ Parameters to be learned: γ, β **Output:** $\{y_i = BN_{\gamma,\beta}(x_i)\}$ $\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$ // mini-batch mean $\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$ // mini-batch variance $\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$ // normalize $y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathrm{BN}_{\gamma,\beta}(x_i)$ // scale and shift

Learned linear transformation to adapt to non-linear activation function (γ and β are trained)

Model Selection

- ► Training Protocol:
 - \blacktriangleright Train your model on the Training Set $\mathcal{D}^{ ext{train}}$
 - \blacktriangleright For model selection, use Validation Set $~\mathcal{D}^{valid}$
 - Hyper-parameter search: hidden layer size, learning rate, number of iterations, etc.
 - ullet Estimate generalization performance using the Test Set $\mathcal{D}^{ ext{test}}$
- Generalization is the behavior of the model on **unseen examples**.

Early Stopping

► To select the number of epochs, stop training when validation set error increases → Large Model can Overfit



But in Practice

► To select the number of epochs, stop training when validation set error increases → Large Model can Overfit



Implicit Regularization

- Optimization plays a crucial role in generalization
- Generalization ability is not controlled by network size but rather by some other implicit control

Behnam Neyshabur, PhD thesis 2017 Neyshabur et al., Survey Paper, 2017

Best Practice

- ► Given a dataset D, pick a model so that:
 - You can achieve 0 training error \rightarrow Overfit on the training set.
- ► Regularize the model (e.g. using Dropout).
- Initialize parameters so that each feature across layers has similar variance. Avoid units in saturation.
- SGD with momentum, batch-normalization, and dropout usually works very well.

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Computer Vision

Object recognition: Given an input image, identify which object it contains





150 pixels



Computer Vision

- ► Design neural networks that are specifically adapted for such problems:
 - Must deal with very high-dimensional inputs: 150 x 150 pixels = 22500 inputs, or 3 x 22500 if RGB pixels
 - Can exploit the 2D topology of pixels (or 3D for video data)
 - Can build in invariance to certain variations: translation, illumination, etc.
 - Convolutional networks leverage these ideas
 - Local connectivity
 - Parameter sharing
 - Convolution
 - Pooling / subsampling

Local Connectivity

- Local connectivity of hidden units
 - Each hidden unit is connected only to a sub-region (patch) of the input image
 - Spatial correlation is local



Fully Connected: 200x200 image, 40K hidden units, ~2B parameters



Locally Connected: 200x200 image, filter size 10x10, 4M parameters!

Parameter Sharing

- Share matrix of parameters across some units
 - Units that share parameters represent "feature map"
 - Units within a feature map cover different positions in the image



Convolution

- ► Each feature map forms a 2D grid of features
 - Can be computed with a discrete convolution of a kernel matrix K_{ij} which is the weights matrix W_{ij} with its rows and columns flipped



Convolution

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 - Can be computed with a discrete convolution of a kernel matrix k_{ij} which is the weights matrix W_{ij} with its rows and columns flipped



Slide Credit: Honglak Lee

Pooling

► Make the detection robust to the exact location of the eye



Convolutional Neural Network (ConvNet)



The outputs (not the filters) of each layer (horizontally) of a typical convolutional network architecture applied to the image of a Samoyed dog

Source: LeCun, Bengio, Hinton, Nature 2015

Choosing Architecture

- ► How can we select the right architecture:
 - Manual tuning of features is now replaced with the manual tuning of architectures
- Many hyper-parameters:
 - Number of layers, number of feature maps
- Cross Validation
- ► Grid Search (need lots of GPUs)
- Smarter Strategies
 - Bayesian Optimization

AlexNet

- ► 8 layers total
- ► Trained on Imagenet dataset [Deng et al. CVPR'09]
- ▶ 18.2% top-5 error



[From Rob Fergus' CIFAR 2016 tutorial] Krizhevsky et al., NIPS 2012

AlexNet

- ► Remove top fully connected layer 7
- ► Drop ~16 million parameters
- ► Only 1.1% drop in performance!



[From Rob Fergus' CIFAR 2016 tutorial] Krizhevsky et al., NIPS 2012

AlexNet

- ► Remove layers 3 4,6 and 7
- ► Drop ~50 million parameters
- ► **33.5%** drop in performance!

Depth of the network is the key



[From Rob Fergus' CIFAR 2016 tutorial] Krizhevsky et al., NIPS 2012

GoogleNet



► 24 layer model

Convolution Pooling Softmax Other

(Szegedy et al., Going Deep with Convolutions, 2014)

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Residual Networks

▶ Really, really deep convnets do not train well, e.g. CIFAR10:



- Key idea: introduce "pass through" into each layer
- Thus only residual now needs to be learned:



(He, Zhang, Ren, Sun, CVPR 2016)

method	top-1 err.	top-5 err.
VGG [41] (ILSVRC'14)	-	8.43 [†]
GoogLeNet [44] (ILSVRC'14)	-	7.89
VGG [41] (v5)	24.4	7.1
PReLU-net [13]	21.59	5.71
BN-inception [16]	21.99	5.81
ResNet-34 B	21.84	5.71
ResNet-34 C	21.53	5.60
ResNet-50	20.74	5.25
ResNet-101	19.87	4.60
ResNet-152	19.38	4.49

Table 4. Error rates (%) of **single-model** results on the ImageNet validation set (except † reported on the test set).

With ensembling, 3.57% top-5 test error on ImageNet



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