

Duration: **50 minutes**
Aids Allowed: **1 - 8.5x11 sheet**

Student Number:

Last Name: SOLUTION

First Name: _____

TA: _____ Instructor: Reid

*Do **not** turn this page until you have received the signal to start.*
(In the meantime, please fill out the identification section above,
*and read the instructions below **carefully**.)*

This midterm test consists of 5 questions on 7 pages (including this one). *When you receive the signal to start, please make sure that your copy of the test is complete.* Extra space was left for each of the programming questions. Please indicate clearly the part of your work that should be marked.

IMPORTANT: You do not need to include the “#!” line in Bourne shell programs you are asked to write. In C programs, you do not need to add “#include” lines, or do error checking unless the question requires it, or the program would not function correctly given valid input without error checking.

MARKING GUIDE

1: _____/ 7

2: _____/ 6

3: _____/ 6

4: _____/ 9

5: _____/ 7

TOTAL: _____/35

Good Luck!

Question 1. [7 MARKS]**Part (a)** [1 MARK]

Suppose the current working directory contains a shell script called `runit`. Explain why the following error message is produced when you try to run the program.

```
$ runit
$ runit: Command not found.
```

The shell doesn't know where to find the program `runit`, because the directory containing `runit` was not found in the `PATH` variable. Specifically, the current working directory is not in the `PATH`.

Part (b) [1 MARK]

Explain precisely how to fix the problem described in part (a).

Run the program as `./runit` or add the current working directory to the `PATH` variable by running
`setenv PATH ${PATH}:`

Part (c) [2 MARKS]

Suppose the current working directory contains a shell script called `alsorun`. Describe the two possible explanations for why the following error message is produced when you try to run the program.

```
$ alsorun
$ alsorun: Permission denied
```

Either you do not have read permissions or execute permissions on the file.

Part (d) [2 MARKS]

Write 2 lines of C code that would result in a segmentation fault (i.e., attempting to access an invalid address).

```
int *i = NULL;
*i = 10;
```

Part (e) [1 MARK]

Rewrite your example in part (d), fixing the error. You must use exactly the same variable(s).

```
int *i = malloc(sizeof(int));
*i = 10;
```

Question 2. [6 MARKS]

Write a shell program that reads from standard input, concatenates the lines it reads into one long line, and prints the line to standard output. It also returns the number of lines that it read.

```
#!/bin/sh

args=""
count=0

while read arg
do
    args="$args $arg"
    count=`expr $count + 1`
done

echo $args
exit $count
```

Question 3. [6 MARKS]

Consider the following program. In your answers below, assume all processes terminate normally.

```
int main()
{
    int id;
    int i;
    printf("A %d\n", i);
    id = fork();
    if(id == 0) {
        i = 1;
        printf("B %d\n", i);
        exit(0);
    }

    id = fork();
    if(id == 0) {
        i = 2;
        printf("C %d\n", i);
    }
    printf("D %d\n", i);
    exit(0);
}
```

Part (a) [1 MARK]

How many processes, including the original one are created? 3

Part (b) [5 MARKS]

Give the output of this program in a valid order.

A 0
D 0
B 1
C 2
D 2

Question 5. [7 MARKS]

Complete the C function below. The argument is a string in the format of a `Makefile` target line. The function returns a string with the same target and prerequisites in the format of a target line from assignment 1.

The format of a `Makefile` target line is shown below. For the purposes of this question there is exactly one space between each of the elements of the line. There can be any number of prerequisites.

```
target : prereq1 prereq2 prereq3
```

The format of a target line from assignment 1 follows. Assume that only one space separates the elements of the line. There can be any number of prerequisites.

```
@ target prereq1 prereq2 prereq3
```

```
char *
transform(char *src)
{

    char *sptr, *eptr;
    int len = strlen(src) + 1;
    char *dest = malloc(len);

    if(src[0] != '@') {
        fprintf(stderr, "Invalid format: %s\n", src);
        return NULL;
    }
    sptr = &src[1];

    while(*sptr == ' ')
        sptr++;

    if((eptr = strchr(sptr, ' ')) == NULL) {
        strncpy(dest, sptr, strlen(src) + 1);
        strncat(dest, " : ", len - strlen(dest));
        return dest;
    } else {
        *eptr = '\0';
        eptr++;
        strncpy(dest, sptr, strlen(src) + 1);
        strncat(dest, " : ", len - strlen(dest));
        strncat(dest, eptr, len - strlen(dest));
        return dest;
    }
}
```

Note: There is a shorter answer if it is done character by character.

C functions for strings:

```
char *index(const char *s, int c);
char *strncat(char *dest, const char *src, size_t n);
char *strchr(const char *s, int c);
size_t strlen(const char *s);
int strncmp(const char *s1, const char *s2, size_t n);
char *strncpy(char *dest, const char *src, size_t n);
char *strstr(const char *haystack, const char *needle);
```

C functions for files and directories:

```
int closedir(DIR *dir);
int fclose(FILE *stream);
char *fgets(char *s, int n, FILE *stream);
FILE *fopen(const char *file, const char *mode);
int fprintf(FILE *stream, const char *format, ...);
char *getcwd(char *buf, size_t size);
DIR *opendir(const char *name);
struct dirent *readdir(DIR *dir);
int stat(const char *file_name, struct stat *buf);
void perror(const char *s);
```

C functions for processes:

```
pid_t fork(void);
pid_t wait(int *status);
pid_t waitpid(pid_t pid, int *status, int options);
```

```
struct stat {
    dev_t      st_dev;      /* device */
    ino_t      st_ino;     /* inode */
    mode_t     st_mode;    /* protection */
    nlink_t    st_nlink;   /* number of hard links */
    uid_t      st_uid;     /* user ID of owner */
    gid_t      st_gid;     /* group ID of owner */
    dev_t      st_rdev;    /* device type (if inode device) */
    off_t      st_size;    /* total size, in bytes */
    unsigned long st_blksize; /* blocksize for filesystem I/O */
    unsigned long st_blocks; /* number of blocks allocated */
    time_t     st_atime;   /* time of last access */
    time_t     st_mtime;   /* time of last modification */
    time_t     st_ctime;   /* time of last change */
};
```

The following POSIX macro functions are defined to check the file type (m is the st_mode field of the stat struct):

S_ISLNK(m) is symbolic link?
 S_ISREG(m) regular file?
 S_ISDIR(m) directory?

Shell comparison operators

-d filename	Exists as a directory
-f filename	Exists as a regular file.
-r filename	Exists as a readable file
-w filename	Exists as a writable file.
-x filename	Exists as an executable file.
-z string	True if empty string
str1 = str2	True if str1 equals str2
str1 != str2	True if str1 not equal to str2
int1 -eq int2	True if int1 equals int2
-ne, -gt, -lt, -le	For numbers
!=, >, >=, <, <=	For strings
-a, -o	And, or.