# Hype, Media Frenzy, and Mass Societal Hysteria: Perspectives on Human-imitative Intelligence

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# Topic

The chase for human-imitative artificial intelligence and the fear for it live a moment of hype, with the recent release of AI products such as semi-autonomous cars and chatbots. Are these the incarnation of human-imitative intelligence? Motivate your discussion with credited scientific evidence and peer-reviewed research work.

### **1** Introduction

The original question, '*Can machines think?*' I believe to be too meaningless to deserve discussion.

A. Turing, Mechanical Intelligence [1]

The quest for human-imitative artificial intelligence [2] has been an enduring topic in artificial intelligence (AI) research since its inception in the late 1950s, with the aspiration of realizing an entity possessing human-level intelligence. Since then, the history of AI (§section 2) has seen debates analogous to the question we explore here in different forms and variations, correlated with the promise and progress in the AI research frontier (Fig. 1). More recently, Jordan [2] uses the term "*human-imitative AI*" to refer to an AI entity that appears to be human, mentally if not physically. A few other interchangeable terms like *human-level* or, *human-like* AI, artificial general intelligence (AGI) have been used to convey the same idea.

The remarkable technical evolution of AI research over the past decade, coalesced with big data and computational hardware improvements, has seen the rise of powerful AI systems. The capabilities, risks, and opportunities of these AI systems have generated unprecedented mass interest and hysteria. Quintessential examples include the emerging capabilities [3] of the latest cohort of foundational [4] large language models (LLMs) [5–10] – especially Open AI's GPT series (ChatGPT [11], GPT-4 [12]) – that have reinvigorated the question whether these fascinating AI products are the incarnation of human-imitative intelligence beyond academia [13] to the cultural zeitgeist.

To explore the posed question, we stand on the shoulders of giants – influential thinkers, philosophers, AI researchers who have visited the question earlier that we aim to revisit in 2023. We arrive at our conclusion by scrutinizing arguments in favour and against both from historical and current perspective.

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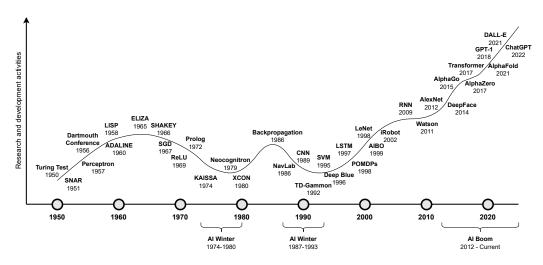


Figure 1: AI Research and development activities based on literature density since 1950 [14, 15].

# 2 Historical Perspective

Half a century ago, Alan Turing dissected AI's human-like abilities most famously by asking: *Can machines think?* using the 'Imitation Game' [1, 16], and subsequent formulation of the seminal Turing Test. Turing rebuttals a slew of emblematic arguments for the case against AI ever possessing human-like abilities (e.g., the agency of thinking). Of these contrary views, the one most relevant, even after 50+ years, is the '*Arguments from consciousness*' (AC). It has seen reincarnations in various forms and arguments in AI research and philosophy by luminaries following Turing, like Dreyfus, Searle, Harnad, Haugeland [17–20] to name a few.

The gist of AC is that machines can never attain human-like intentionality [20] or, *a fortiori* 'human phenomenology' (emotions, ego, imagination, moods, consciousness etc.), and (thus) cannot ever attain human-imitative intelligence. However, these AC become largely moot if we use the imitation game (Turing Test) setup, where outward physiological human attributes are excluded by design. To exemplify, a robotic lab assistant's (textual) response: "*I'm terribly ashamed and sorry for burning down the lab*" is human-imitative irrespective of whether any 'feelings' behind are. Turing alludes to this by rhetorically implying that putting on 'artificial flesh' is not necessary on a hypothetical 'thinking' machine. Thus, if human-imitative intelligence entails generating human-like language responses, then the capabilities of current SOTA LLMs (like GPT4 [12]) enables us to answer 'yes' to our question.

'Arguments from Various Disabilities' (AVD) is another archetypal category that takes the form: "AI systems can do all these tasks, however, they still cannot do X" – where X can be a task or, a collection of tasks. Examples of the AVD are still prevalent – to exemplify, take the various faux pas of voice assistants like Siri, or, the generated hallucinations in LLM outputs. An early prominent example – the Lady Lovelace's objection [21] – that machines are unable to do anything novel outside what is programmed, is weak if not debunked in the current perspective. Adding to Turing's formidable counter to this argument, the AI research sub-domain of 'library-learning' [22] is a counter-example: Machines learn to form new (unknown *ex-ante*) routines from programmed primitives.

Yet another timeless and popular culture (e.g., 2015 Hollywood movie: *Ex-Machina*) contrarian view is the issue of '*human-like*' vs. '*simulation of human-like*' in negating such human-imitative intelligence evidence. Historically, John Searle's '*Chinese room argument*' [18] (CRA) is illustrative of such takes. The gist of CRA is a human, with no knowledge of Chinese, endeavouring to simulate an operational understanding of Chinese in a locked room with a look-up table (e.g., dictionaries, instructions) to mechanically output correct responses to Chinese inputs. Behaviourally, the human with a look-up table will pass the Turing Test for understanding Chinese! There are many classical responses to this argument, including the systems and solipsistic point of views: although the man in the room does not learn Chinese, (functionally) the system as a whole does; or you need to be the

machine to know (and make claims of) whether it feels etc. Regardless, the preceding 'functionality' argument suffices against such takes.

Perhaps a much stronger argument negating machine's ability to ever reach human-like intelligence hinges on the Chomskyan universal grammar (UG) [23] proposition and the poverty of stimulus (POS) [24] argument. UG implies innate intelligence (like language faculty) in humans independent of sensory experience. POS stipulates that children can acquire language understanding largely without negative samples – a feat currently impossible for machines – that supports UG. If we agree to these, then exhibiting human-imitative intelligence would require innate human components and human-like amalgamation and learning from experience. Further, the introduction of innate genetic components raises the 'evolution' problem, like how we imbue the hereditary material in machines, and human-like language faculty trained and fine-tuned using essentially the entire web (which subsumes the data contamination argument that says LLMs memorize answers in training data [25, 26]), it can never achieve human-imitative 'generalized' intelligence.

#### **3** Current Perspective

Current SOTA LLMs are able to pass the original Turing Test and show sparks of AGI [5, 3, 13]. However, this seminal and once apt test has long passed the expiration date as a viable metric for assessing human-imitative intelligence [27, 21], with various extensions suggested by researchers over the years[28–30].

Further, none of the current AI systems are able to embody human-like wholesome intelligence or knowledge. Their remarkable feats are limited to fine-tuned verticals on domain-specific data (e.g., LLMs for NLP tasks; separate, targeted computer vision models for self-driving cars, medical diagnosis). Even within their specialized domains, these systems suffer from various (relevant) disabilities. To exemplify, self-driving vehicles are unable to comprehend or attune to environmental changes like weather and illumination conditions [31–34]. While these are rapidly shrinking limitations (or, disabilities), the current state is far from human-like capabilities to be deemed as incarnation of human-imitative intelligence. In the NLP domain, the SOTA LLMs are still incapable of doing distinct human-like tasks, like *creative problem solving* [35, 36]. Brute-force extrapolation of scaling factors [37] is an unlikely answer, and indefinite scaling has various impeding limits [38]. Alternative technologies like quantum computing or neuromorphic algorithms [39] still remain in niche research stages.

We have been historically poor at estimating technological advances, including AI capabilities, and extrapolating subsequent societal impacts. We need not regress to the 19th century Luddites [40] to find supporting examples. In the 1940s, 'experts' had estimated the arrival of self-driving cars by 1960 thanks to the then rapidly developing automotive sector. In the 2000s and 2010s, Kurzweil [41] predicted the creation of a super-intelligent algorithm or AGI, and the occurrence of the so-called *singularity* event as very near. Cursory literature search reveals large swath of works that make highly inaccurate predictions about singularity or the incarnation of human-imitative intelligence[42, 43]. Methodical frameworks like [44] objectively argue that the advent of such transformative AGI is highly unlikely even year 2043! More recently, circa 2020, there was a massive investment surge in robotics companies, hyped by the prospect of humanoid robots with human-like skills or capabilities. Perversely, current SOTA humanoid robots (e.g., from Boston Dynamics) and their capabilities – demonstrated by captivating, viral videos – predominantly rely on classical control theories rather than deep learning [45]. We have also seen subsequent divesting and mass transfer of ownership in the robotics industry after the premature hypes were stymied [46].

### 4 Conclusion

The hype, media frenzy, and mass societal hysteria around AI's ability to mimic humans is understandable due to the translation of such abilities into objective risks and impacts on society. Examples and dire scenarios include job displacements, generative fake news, propaganda, privacy issues, effects of inherent biases in training data, further marginalization of selective groups, tools for Orwellian surveillance. The noise around AI today is further exacerbated by quick mass consumption channels (e.g., social media, free-form news outlets). The flashy, captivating achievements of ChatGPT [11], AlphaGo [47], AlphaZero [48], AlphaStar [49] and scientific AI like AlphaFold [50], AlphaTensor [51] and AlphaDev [52] have (rightfully) thrust the topic in the global human psyche.

Upon considering both the historical and current perspective, we argue that there is a collective tendency to overestimate AI's human-like abilities. While recent developments in AI are remarkable, we conclude that these developments should not be labelled as the incarnation of human-imitative intelligence. Perhaps, our discussion of the very question will be looked back (in a few decades) as a repetition of the question famously asked by Turing: *Can machines think*? – upon the advent of a technology that was less powerful than a modern-day pocket calculator!

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