Duration	1 S 2012 Test 1 — 45 minutes lowed: none	Student Number:				
Last Name:	me: First Name:					
	Lecture Section: L5101	Instructor: Car	mpbell			
Do not turn this page until you have received the signal to start. (Please fill out the identification section above, write your name on the back of the test , and read the instructions below.) Good Luck!						
you receive the si Comments and d they may help us you can't figure	ignal to start, please make ocstrings are not required as mark your answers. They	pages (including this one). When sure that your copy is complete. except where indicated, although y may also get you part marks if a. No error checking is required: ues are valid.	# 1: # 2: # 3: # 4:	/ 2		
If you use any spa	pace for rough work, indicat	e clearly what you want marked.	TOTAL	/20		

Question 1. [2 marks] Part (a) [1 MARK] What is the output of the following? pic = media.create_picture(50, 100) pic2 = media.add_rec_filled(pic, 0, 0, 10, 20, media.yellow) print type(pic2) Part (b) [1 MARK] Rewrite the following code without an if-statement. if not skates and helmet: return True else: return False Question 2. [2 MARKS] In each question below, fill in the box with python code that will make the program behaviour match the comments. You may **not** make any other changes to the code. Part (a) [1 MARK] day = 16month = 'February' # Print the following: The 16th of February. % (day, month) print **Part** (b) [1 MARK] pic = media.load_picture(media.choose_file()) # create a color with RGB values 50, 100, 150 media.set_color(media.get_pixel(pic, 0, 0), color)

Question 3. [8 MARKS]

Part (a) [4 MARKS] Complete the following function according to its docstring description.

```
def change_blue(pic, quotient):
    '''(Picture, float) -> Picture
```

Return a new picture that is a copy of pic, but with each pixel's blue color component set to its original value divided by quotient. quotient is a value between 1.0 and 100.0, inclusive.'''

Part (b) [4 MARKS]

Write a main block that allows the user to choose a file, prompts the user with, 'Enter a value between 1.0 and 100.0, inclusive: ', applies the change_blue function from part (a) to the picture in that file using the value entered by the user, and displays the resulting picture. You may assume that the user chooses a valid picture file and enters a valid value.

```
if __name__ == '__main__':
```

Question 4. [8 MARKS]

Consider the following two .py files, which are saved in the same directory (folder).

module_a.py: module_b.py:

```
def f(s):
                                             import module_a
    result = ',
                                             def g(s):
    for char in s:
                                                 answer = module_a.f(s)
        if not char.isdigit():
                                                 return answer[0]
            result = result + char
                                             if __name__ == '__main__':
    return result
                                                print module_a.f('98ef7')
                                                 print g('5f56g')
if __name__ == '__main__':
   print f('34d')
# this code is not inside the
# body of the if-statement
print f('a1b2c')
```

This question continues on the next page. You may use the space below for rough work.

Part (a) [1 M. How many lines of	-	ed when module_b	is executed (by click	ing Run)?
Circle one:	2 lines	3 lines	4 lines	
Part (b) [4 M	ARKS]			
In the table below leave the unused		from running modul	Le_b. If there are fev	ver than four lines of output

Part (c) [3 MARKS]

Write a good docstring for the function f from module_a.

```
First Name:
  Last Name:
Short Python function/method descriptions:
__builtins__:
  len(x) \rightarrow int
    Return the length of the str, list, tuple, or dict.
 raw_input([prompt]) -> str
   Read a string from standard input. The trailing newline is stripped.
float:
  float(x) -> float
   Convert a string or number to a floating point number, if possible.
  int(x) \rightarrow int
   Convert x to an integer, if possible. A floating point argument will be truncated towards zero.
media:
  add_rect_filled(pic, x, y, w, h, col)
   Draw a filled rectangle of Color col, width w, and height h
    on Picture pic. The upper left corner of the rectangle is at (x, y).
  choose_file() --> str
   Prompt user to pick a file. Return the path to that file.
  copy(Picture) -> Picture
   Return a copy of the Picture.
  create_color(int, int, int)
   Return a Color with RGB values equal to the given int values.
  create_picture(int, int) --> Picture
   Given a width and a height, return a Picture with that width and height. All pixels are white.
  get_blue(Pixel) --> int
   Return the blue value of the given Pixel.
  get_color(Pixel) --> Color
   Return the Color object with the given Pixel's RGB values.
  get_green(Pixel) --> int
   Return the green value of the given Pixel.
  get_pixel(Picture, int, int) --> Pixel
   Given x and y coordinates, return the Pixel at (x, y) in the given Picture.
  get_red(Pixel) --> int
   Return the red value of the given Pixel.
  load_picture(str) --> Picture
   Return a Picture object from file with the given filename.
  set_blue(Pixel, int)
   Set the blue value of the given Pixel to the given int value.
  set_color(Pixel, Color)
   Set the RGB values of the given Pixel to those of the given Color.
  set_green(Pixel, int)
      Set the green value of the given Pixel to the given int value.
  set_red(Pixel, int)
   Set the red value of the given Pixel to the given int value.
  show(Picture)
   Display the given Picture.
 Colors:
            black: RGB: 0, 0, 0
                                     white: RGB: 255, 255, 255
                                                                     yellow: RGB: 255, 255, 0
str:
  str(x) \rightarrow str
   Convert an object into its string representation, if possible.
  S.isdigit() -> bool
   Return True if all characters in S are digits and len(S) > 0, False otherwise.
```