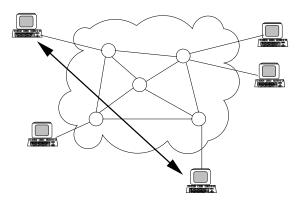
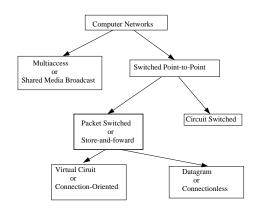
Computer Networks



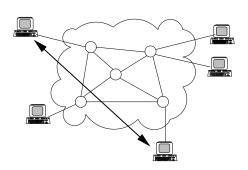
Sessions

- Interactive: Short messages, small delay, high reliability
- File transfer: Long messages, moderate delay, high reliability
- Digitized Voice: Short messages, fixed small delay, moderate reliability
- Web Traffic: Long messages, small delay, high reliability
- Video: Long messages, fixed small delay. Requires broadcast and multicast capabilities.

Network Types



How to Send a Message over a Network?



- Routing
- Addressing
- Reliable Data Transfer
- Congestion Control

2

Layered Network Architecture

Application Layer

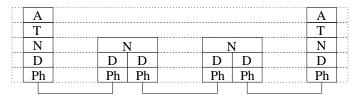
Transport Layer

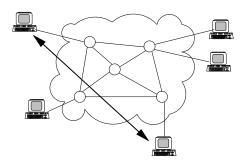
Network Layer

Data Link Layer

Physical Layer

"The Roller-Coaster Ride of a Message"





5

Review

- 1. Each layer could provide to generic type of services what are those two service types?
- 2. How can a higher layer map a unreliable (connectionless) service of a lower layer into a reliable service?
- 3. What is the advantage of a connectionless service? When would one might choose a connectionless service?
- 4. Does TCP provide a connectionless or a connection-oriented service?
- 5. What is the quality-of-service that TCP/IP provides?
- 6. When using TCP, would one might also want to use ARQ in the data link layer?

- 7. What is the advantage of using TCP/IP?
- 8. What is the disadvantage of using TCP/IP?
- 9. What is the advantage of a virtual circuit service over a datagram service? What is the disadvantage?
- 10. For what type of applications would you rather use UPD than TCP?
- 11. Is it possible for an application to enjoy reliable data transfer even when it runs over UDP? If so, how?
- 12. Which layer is the most complex layer. Why?
- 13. The transport and network layer provide a logical communication between "what"?
- 14. What is the advantage of using a shared media broadcast network?

- 15. What makes the design of a computer network more challenging than the design of a telephone network?
- 16. What is the advantage of using a circuit switched architecture for the telephone network?
- 17. What is the disadvantage of using a circuit switched architecture for computer networks?

- There are still many problems to be solved!
- Mathematical models are useful!
- There are typically several choices/solutions!

9

10