



Symbolic Optimization with SMT Solvers

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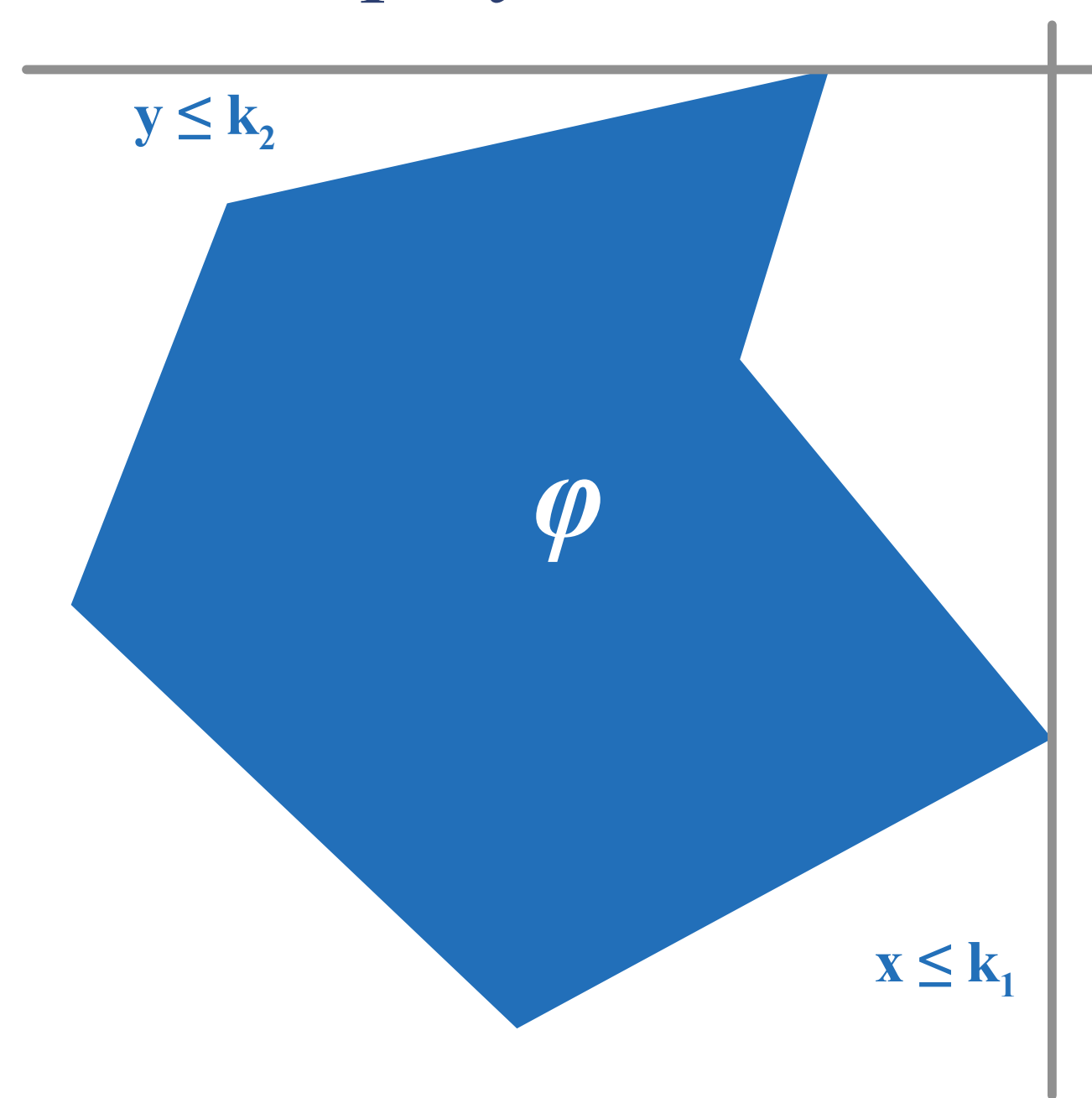
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Problem Statement

- Optimize linear objective functions $T = \{t_1, \dots, t_n\}$ subject to quantifier-free linear real arithmetic (QF_LRA) constraints φ .
- Geometrically, find tightest bounds for non-convex polyhedron.



The problem is known as **Symbolic Optimization**.

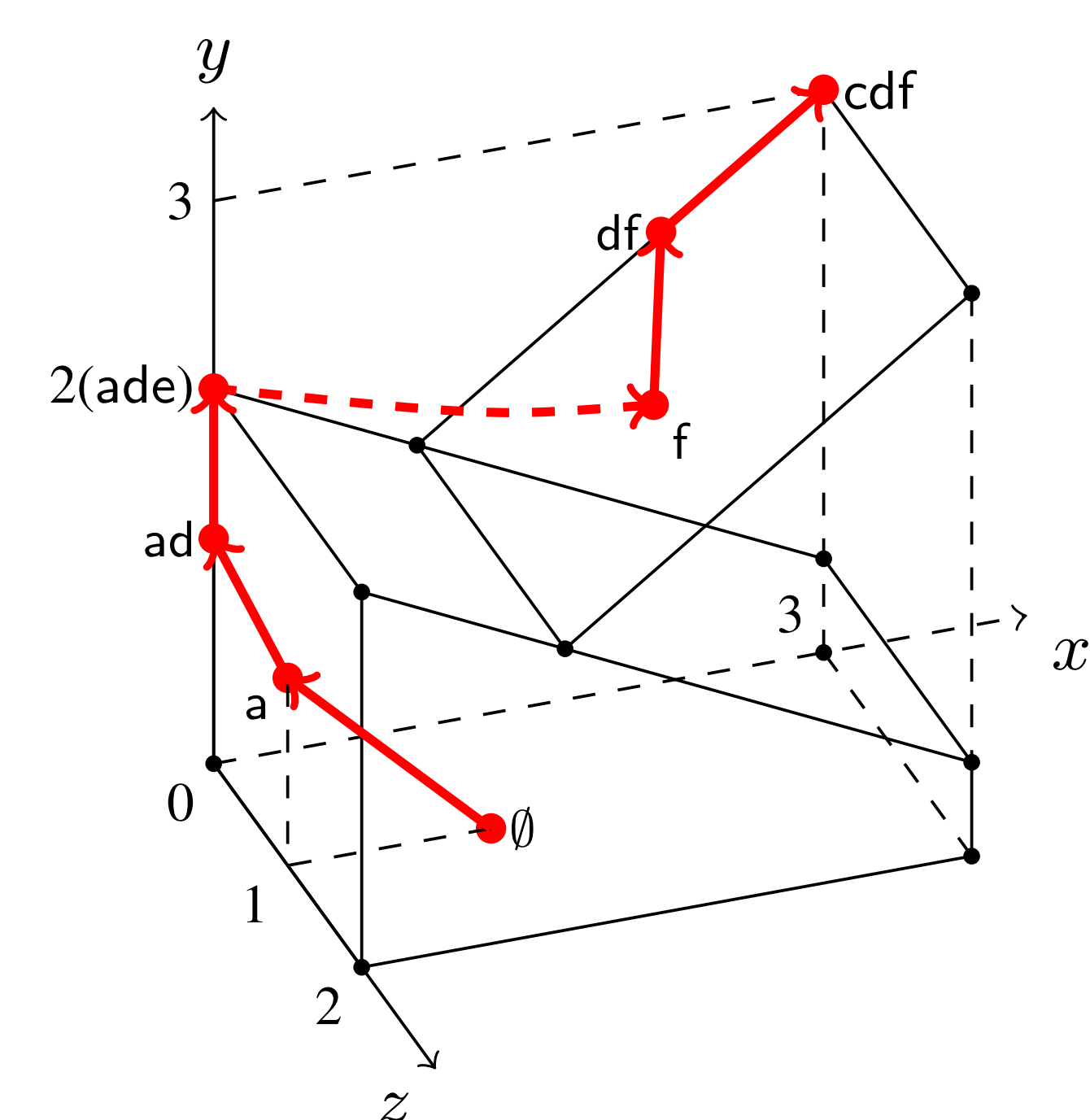
Applications in PL

- Numerical invariant generation: implementing the most precise abstract transformers [1] for various numerical abstract domains.
- Counterexample generation: finding optimal counterexamples that maximize/minimize certain criteria.
- Program synthesis: synthesizing programs with lowest costs in performance critical contexts.
- Constraint programming: extending constraint solvers [2] with the ability of returning optimal solutions.
- Interpolation generation: simplifying unsatisfiability proofs which can be used to generate simpler interpolants [3].

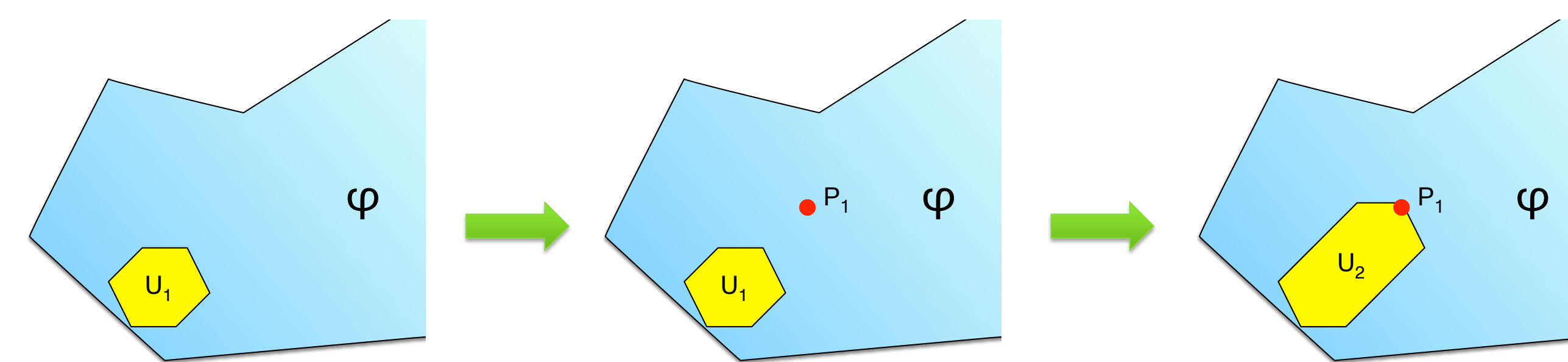
The SYMBA Approach

SYMBA maintains an under-approximation (U) of the optimal solution and grows U as a series of SMT-based sampling rule applications:

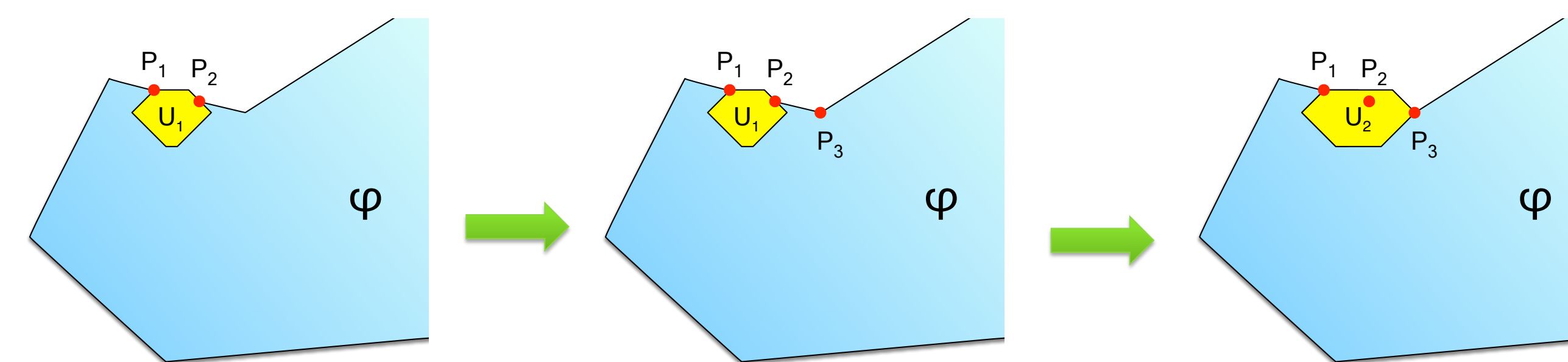
$$\varphi: 0 \leq x \leq 3 \wedge 0 \leq z \leq 2 \wedge (2y \leq -x + 4 \vee 4y = 3x + 3)$$



- GlobalPush (GP):** sample a point outside of U .

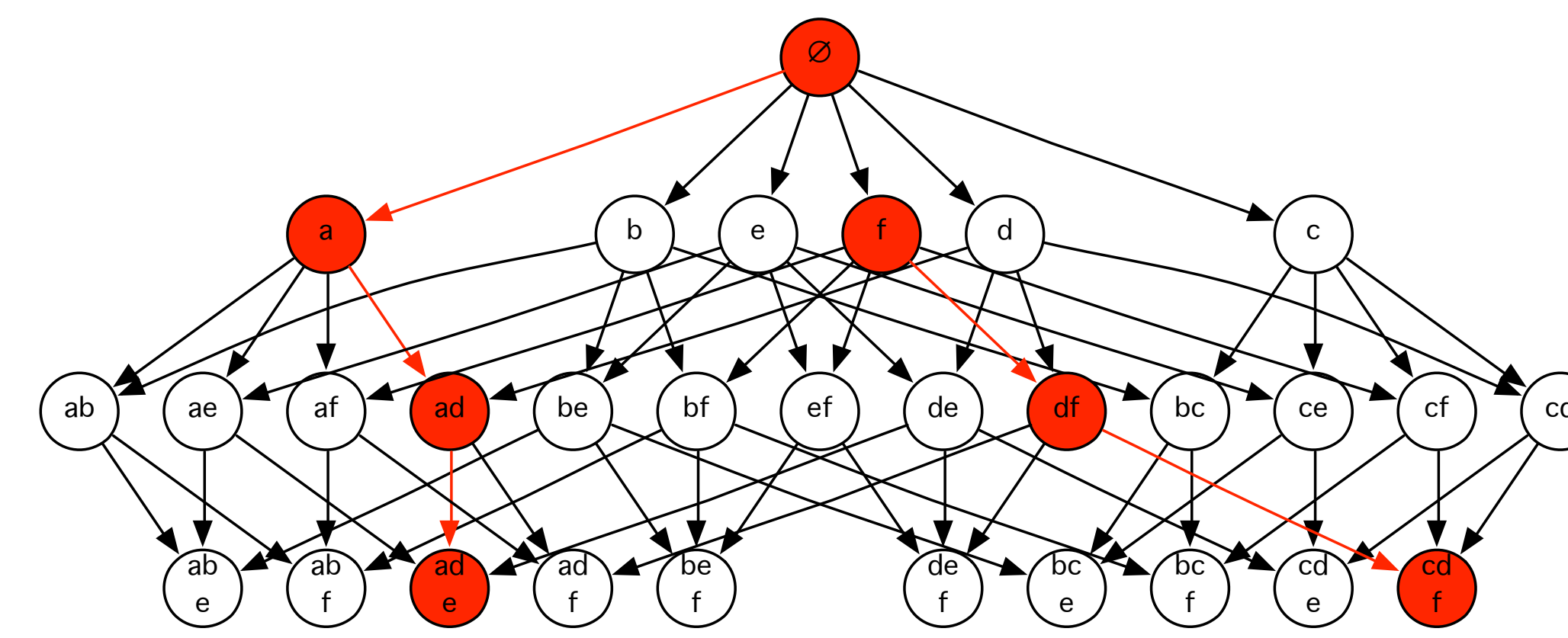


- Unbounded (UB):** check unboundedness and sample a vertex as a side effect.



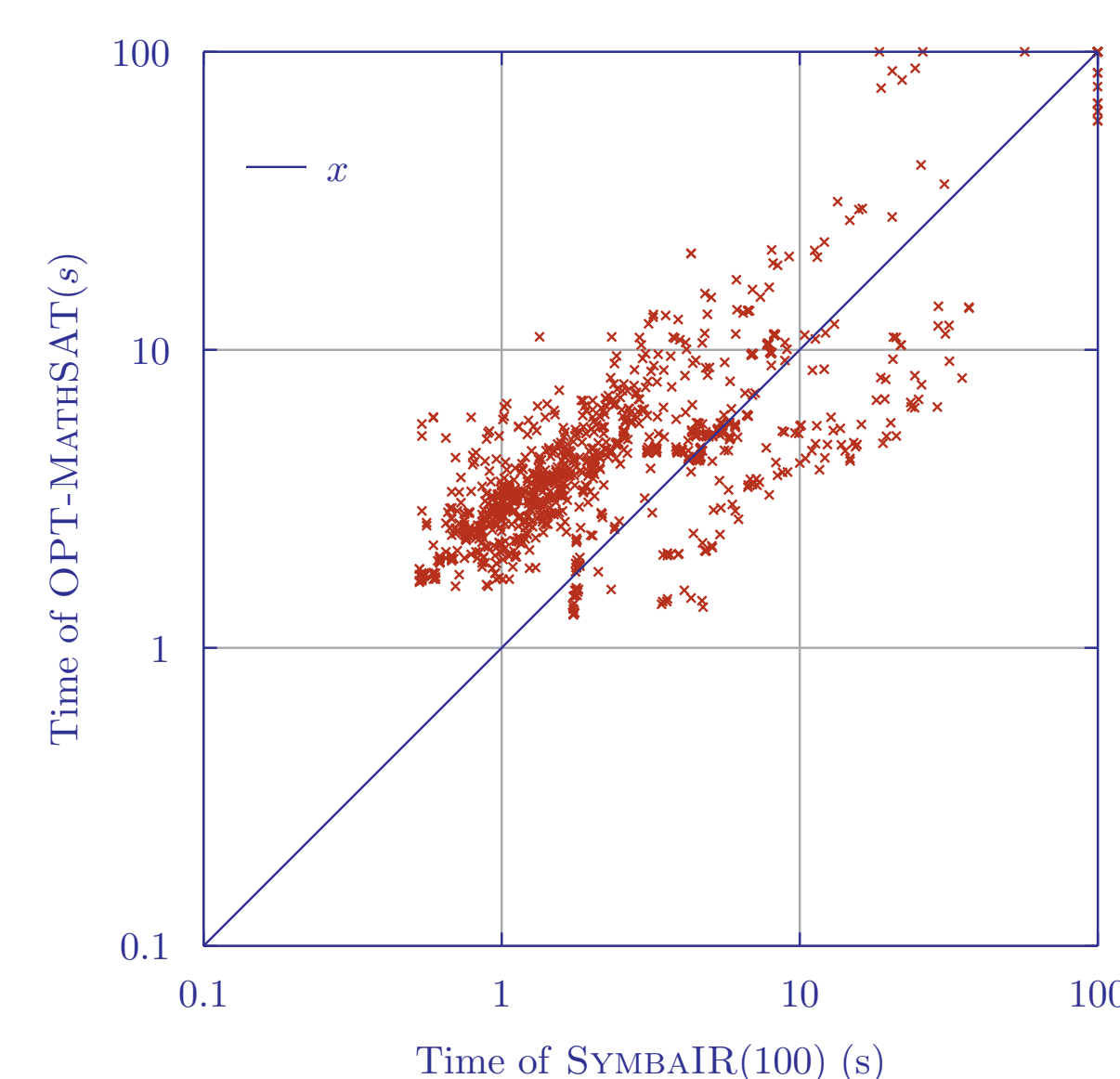
a: $x=0$
 b: $z=2$
 c: $x=3$
 d: $z=0$
 e: $x+2y=4$
 f: $-3x+4y=3$

GP: \emptyset
 UB: $\emptyset \rightarrow a \rightarrow ad \rightarrow ade$
 GP: $ade \rightarrow f$
 UB: $f \rightarrow cf \rightarrow cdf$

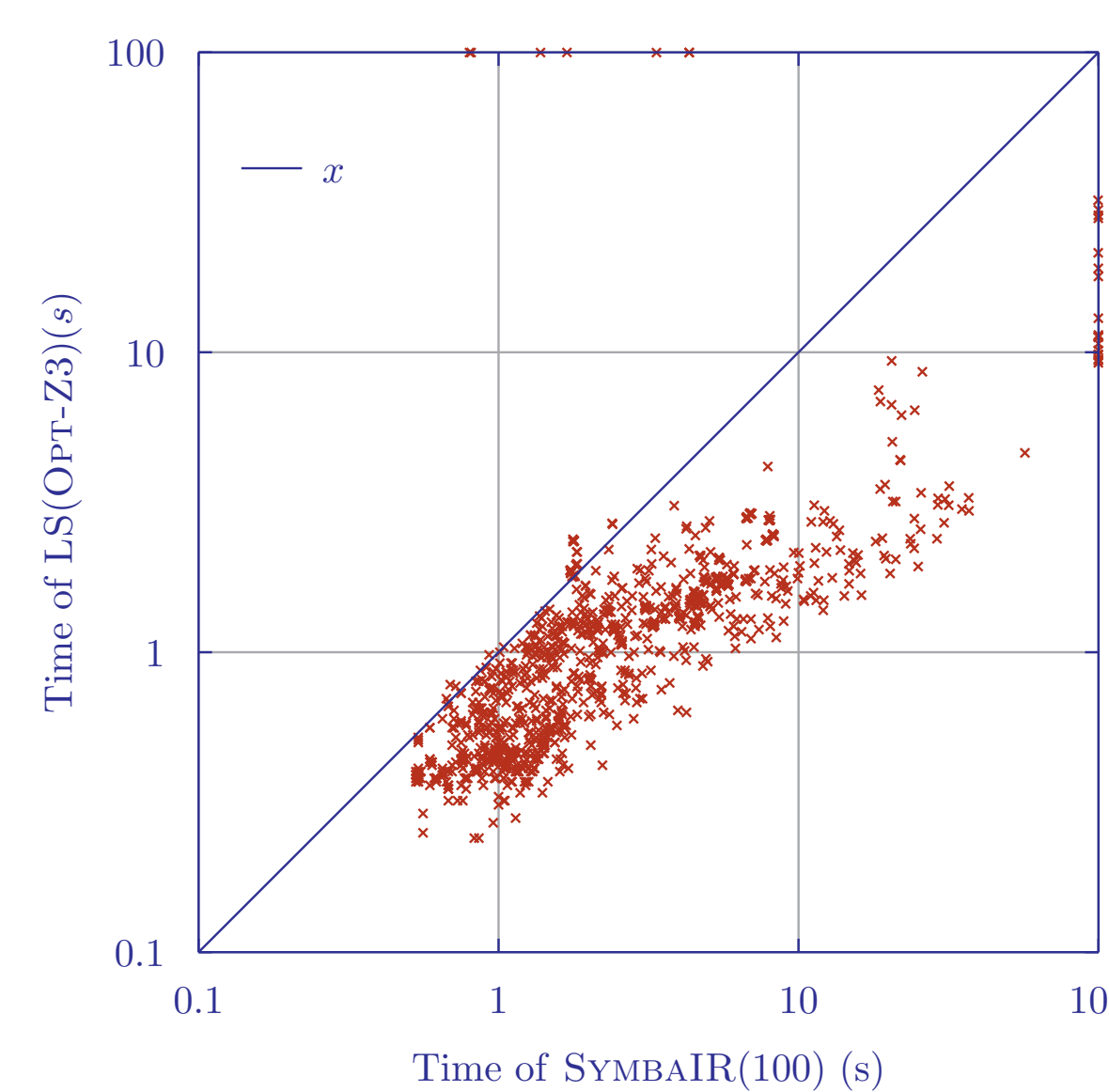


Experimental Evaluation

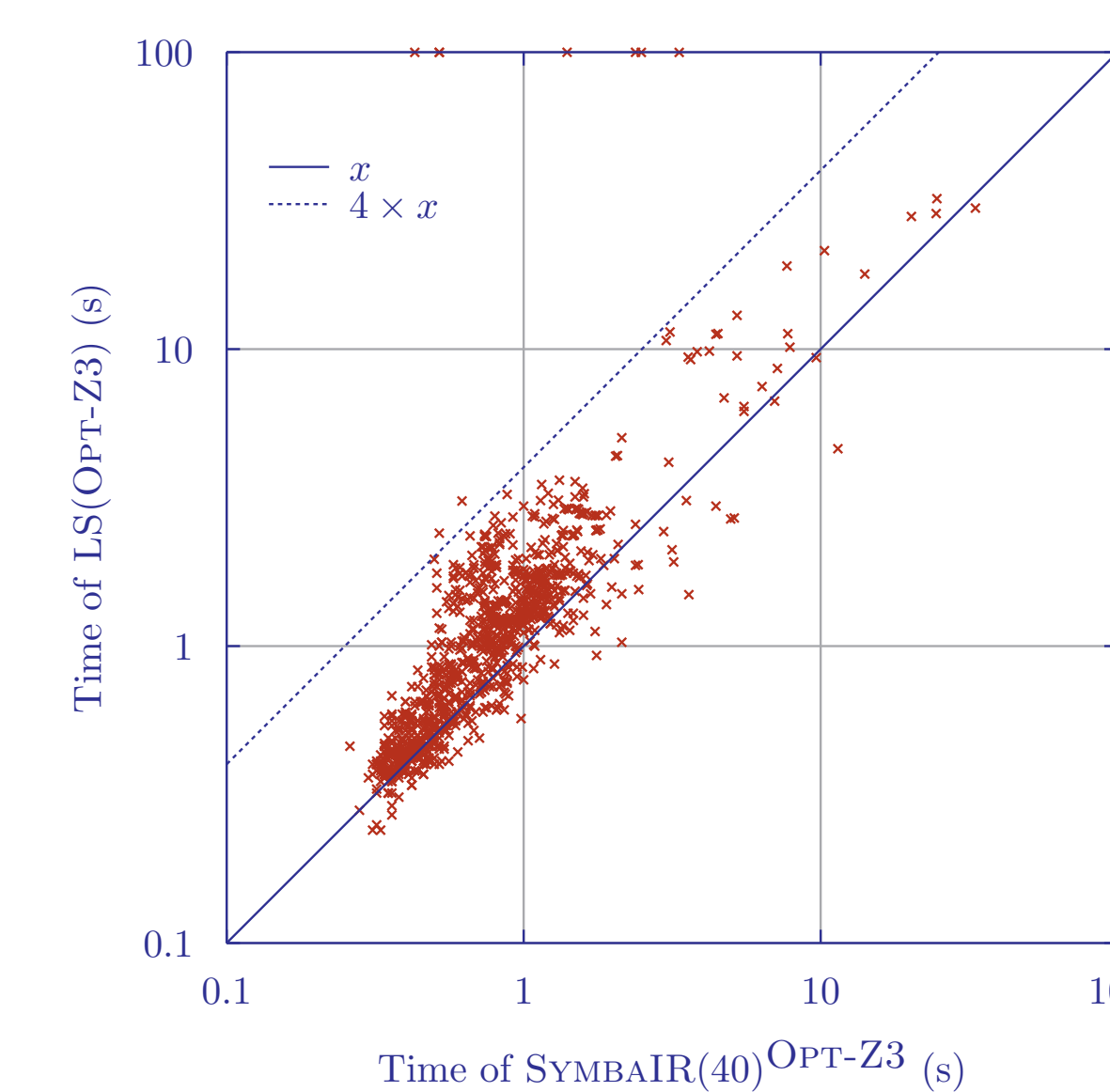
Performance comparisons on benchmark set obtained from Competition on Software Verification (SV-COMP 2013) program analysis tasks



SYMBA vs. OptMathSAT



SYMBA vs. LS(Opt-Z3)



SYMBA+LS(Opt-Z3) vs. LS(Opt-Z3)

Our Solution: SYMBA

SYMBA is a novel SMT-based optimization algorithm for objective functions in linear real arithmetic:

- Utilizes efficient SMT solvers as black boxes
- Handles a mix of different theories, e.g., array, Boolean, LRA
- Flexible and configurable algorithm that is easy to optimize
- Optimizes a set of objective functions, reusing information among them to speed up the optimization task
- Extensive evaluation against other proposed techniques on program analysis benchmarks
- Implementation and benchmarks are available at:

<http://bitbucket.org/arieg/ufo>

Conclusion and Next Step

SYMBA solves the symbolic optimization problem by systematic and efficient point sampling via SMT queries. Experimental evaluation indicates advantages over other techniques. Future work:

- Extend to integer arithmetic
- Handle non-linear objective functions
- Exploit parallelism in implementation

References

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