

CSC241S Advanced Distributed Computing

- Deterministic abortable (DA) obj.

→ wait free
→ linearizable

Like ordinary obj except ops that experience contention (i.e. are concurrent with other operations) may return "abort" (L) without having any effect on the object -

→ regular obj cannot be impl. with registers -
need better sync primitives, so weaken.
→ background

- Obstruction free objects

Weakening of wait-free obj.

def obstruction-freedom = op that eventually
executes solo (no contention) terminates and
returns normal response -

fact $\forall n, \forall$ linearizable obs-free obj shared by
n procs can be impl. using only registers -

exercise give an obs-free impl. of consensus for 2
procs using only registers -

• "Pausable" objects

- Every op invoked by correct process eventually returns ctrl to caller
- Op. that encounters no contention returns "normal" response -
- An operation that encounters contention can:
 - (a) return normal response
 - (b) —— ↓ and have no effect -
 - (c) —— "pause" in which case it may or may not have taken effect - ~~At~~
- at this point, caller must resume until (a) or (b).

fact If n , \forall linearizable pausable obj. shared by n procs can be impl. using only registers -

fact if pause is not an option, then 3 obj. that can't be impl. using only registers -

→ specifically absorbable consensus (without pause) for 2 procs cannot be impl. using only registers

→ Wait-free consensus for 2 procs using a "DAG" obj. for 2 procs.

D = 2-DAG objects

X = registers

<p><u>proof</u></p> $P_0 : \text{propose}(v)$ $d_0 := D.\text{prop}(v)$ $\text{if } d_0 = 1 \text{ then return } X_1$ $\text{else } \underline{\text{do}}$	$P_1 : \text{propose}(v)$ $x := v$ $\text{repeat } d_1 := D.\text{prop}$ $\text{until } d_1 \neq 1$ $\text{return } d_1$
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>c := v
repeat di := D.prop
until di ≠ ⊥
return di

```

can be implemented using registers

- Non det. abortable objects
Same as parsable but
 - (a) return normal resp.
 - (b) return T in which case it may or may not have later effect.
- Query abortable objects

→ Query aboutable objects

Try to find out file of aborted op-

→ Back to DA objects -

1. means did not take effect -

Key Def every b_j has a type:

→ not allow 2 procs
to access same port

$$T = (OP, RES, \{q_1, \dots, q_n\}, \{p_1, \dots, p_m\}, \{f_1, \dots, f_n\})$$

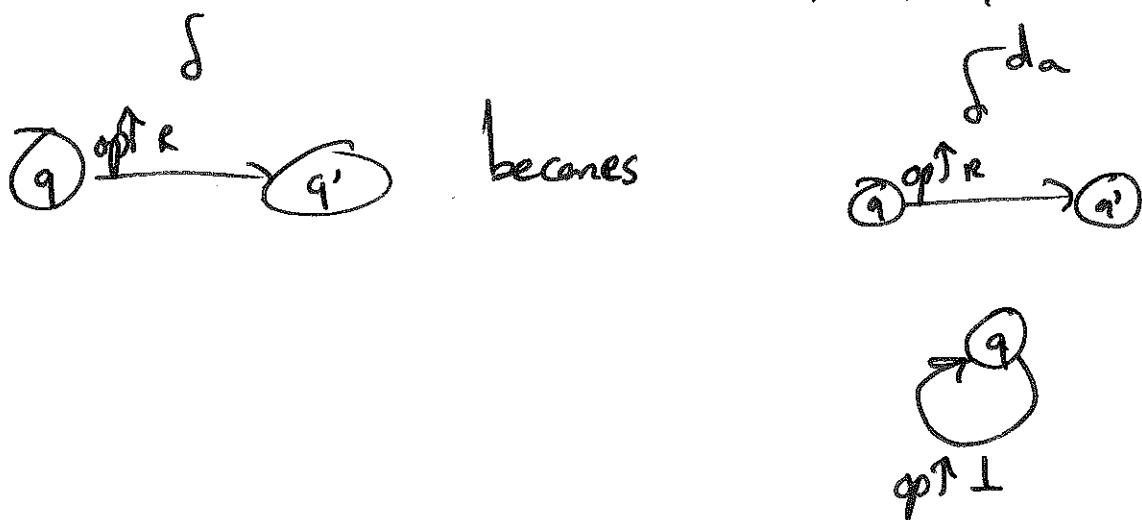
ops resps states prnts meas. func.

$$\delta: Q \times OP \times \overbrace{RES}^{\{1..m\}} \rightarrow Q \times RES$$

$$(q, op, i) \mapsto (q', res)$$

DA counterpart of T:

$$T^{da} = (\text{OP}, \text{RES} \cup \{\perp\}, Q, n, \delta^{da})$$

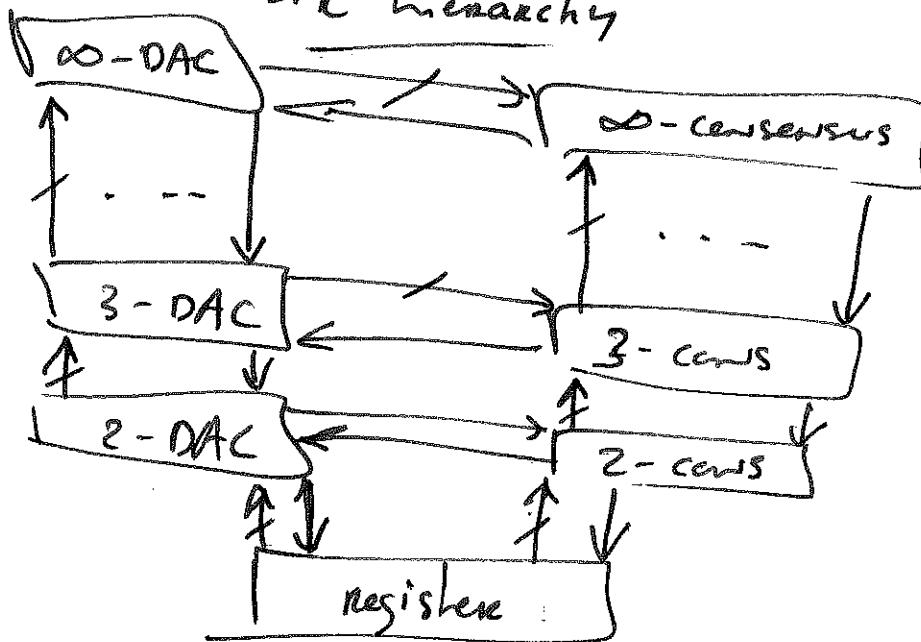


def n -DAC : n -parked DA counterpart of n -consensus

Non-triviality

- (1) An op. can return \perp only if it is concurrent w/ another op.
[safety]
- (2) An op. that is interrupted by the crash of the invoker can cause only a finite number of concurrent ops to abort.
[liveness]

DAC Hierarchy



level ∞

level 2

level 1

level of a T^{da} in DAC hierarchy = max m for which T^{da} & registers can impl. m -DAC

fact. ~~DK?~~ $T \& S^{da} \rightarrow 1$ registers $\rightarrow 2$ -DAC
 $\therefore T \& S^{da} \not\rightarrow 1$ registers $\rightarrow 3$ -DAC

proof Sup. $T \& S^{da} \rightarrow 3$ -DAC

then $T \& S \rightarrow 3$ -DAC

$\Rightarrow 2-T \& S \rightarrow 3$ -DAC

$\Rightarrow 2-T \& S \rightarrow 3$ -DAC

$\Rightarrow 2$ -DAC $\rightarrow 3$ -DAC

Conjecture If T is an ordinary type at level n of the consensus hierarchy, then T^{da} is at level n of the DAC-hierarchy.

disproof ~~sta~~

def sticky register
initially Δ , read but write once -

idea DA-stick. reg.

FLP impossibility \rightarrow FD model

- FD model step
 - receive a msg
 - query FD
 - send a msg
- MR alg ($t < \infty$)
 - coordination at round n is $P_{\text{mod } n}$ majority
 - decide iff all received msg from connected same.
- Too general:
 - e.g. if z_p has initial val. 0 then ret π
else ret \emptyset
- Not general enough:
 - e.g. Heartbeat FD -
- Failure Pattern:
 - π : processes ; N = real time
 - $F: N \rightarrow P(\pi)$
 - $F(t) = \{p \in \pi \mid p \text{ crashed at time } t\}$
- ~~Failure History~~
• Failure History (with range R) $\rightarrow R \subseteq P(\pi)$
 - $H: \pi \times N \rightarrow R$
 - $H(t) = \{p \in \pi \mid \text{value set by } p \text{'s FD module at } t\}$

.FD D : failure pattern \mapsto set of FD Listener -
 $D(F) = \text{set of possible beh of } D \text{ when Fail.P.t.}$
 $\overline{\text{is } F!}$

. Redefinition:

$\diamond S: H \in \Delta S(F) \Leftrightarrow \begin{cases} \text{① } \forall p \forall q \exists t, p \in \text{connect}(F) \\ \wedge q \notin \text{connect}(F) \wedge \forall V \ni \forall q \in H(p,t) \end{cases}$

② other property

. Redef step:

. formally: (p, m, d) process msg received
msg FD value

. Redef schedule:

. seq of steps -

. Redef run of alg d using FD D.

. $R_d = (F, H, I, S, T)$ seq of lines -
failure pat. $\xrightarrow{\text{FD listener}}$ initial config
 $\Rightarrow H \in D(F)$

props $\forall t \in T$, if p crashed at t ~~then $t+1$~~

. Environment def:

$E = \text{set of failure pat.}$

Alg A solve P using FD D in env E

• Weakest FD to solve P in env. \mathcal{E} .

• Def: $D \geq_{\mathcal{E}} D'$ (\Leftrightarrow D provides at least as much info as D' (in \mathcal{E})
 $\Leftrightarrow \exists$ alg. that uses D to simulate D' (in \mathcal{E}).

e.g. $P \geq_{\mathcal{E}} HB$ (change set of procs into #)

• Leader FD Ω

• Quorum PD Σ

• ~~output~~ = quorum: set of procs

- ~~reqs:~~ (1) any 2 quorums (at any times and any processes) must intersect.
(2) eventually quorum of connect process must contain only connect -

• Weakest FD to solve consensus in env. \mathcal{E} .

, FD $X_{\mathcal{E}}$ s.t. (1) \exists alg. that uses $X_{\mathcal{E}}$ to solve consensus -

(2) \forall FD D that ~~uses $X_{\mathcal{E}}$ to solve~~
can be used to solve consensus,

anecdote

$D \geq_{\mathcal{E}} X_{\mathcal{E}}$

leader quorum
(Ω, Σ)

. ~~In~~ $\forall \mathcal{E}$, the weakest FD to solve consensus is

MR $\hookrightarrow (\Omega, \Sigma)$ intersect prop
gives maj. decision -

But OR
also can be

For (1): modify MR

(2): $\forall \mathcal{E}, \forall D$ that can be used to solve consensus $\xrightarrow{\text{in } \mathcal{E}}$

(a) $D \geq_{\mathcal{E}} \Omega$ [CHT 92]

(b) $D \geq_{\mathcal{E}} \Sigma$ [DFQ 03]

Exercise: implement Σ in asynch if $E \rightarrow \mathbb{B}$ $T < \frac{n}{2}$
→ wait for majority

. Proof of (b)

. Any FD^D solving consensus in E can be transformed to $D^{\#}$ in E .

. Let ϕ be any alg solving consensus in E .

Two interracking components: directed acyclic graph

(1) DAG building

(2) extraction component (of Σ)

e.g. $(p, d, 1) \rightarrow (p, d', 2)$
 \uparrow sends its
DAG to p

$(q, e, 1) \rightarrow$

of P

fair if G_p is connected, $\text{① } G_p$ monotonically increases $\Rightarrow G_p \cong$ init graph
has infinitely many samples -

② If $(q, d, k) \rightarrow (q', d', k')$ in G_p then q took k 'th sample and ~~should~~ before q' took its k' 'th sample and said'

$p: G_p \cong$

$\& G_p \cong$

$\exists f \triangleright T$

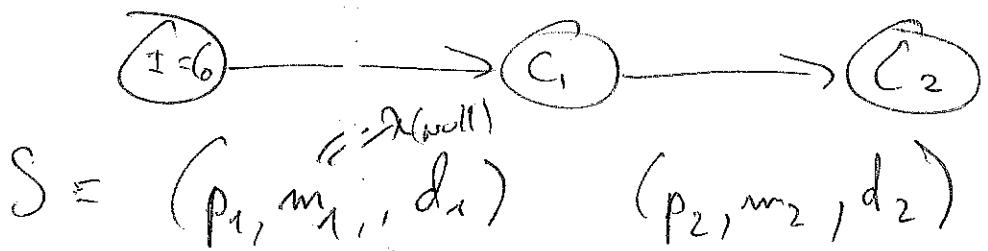
③ if p is connect G_p contains a "fair" path (all connect G_p have only many samples on that path)

. Simulated schedules of A.

run R = ($F, H, -, -, -$) of DAG-bldg

Fix g , path in G_p .
e.g.: $(p_1, d_1, k_1) \rightarrow (p_2, d_2, k_2) \rightarrow (p_3, d_3, k_3)$
note: no need to be consecutive k_s ,
even for same process ($\circlearrowleft \rightarrow \circlearrowright ?$)

- Fix initial config I of A
- Let S : set of schedules of A like one:
 - applicable to I
 - compatible with g



$$S = (p_1, m_1, d_1) \quad (p_2, m_2, d_2)$$

Schedule of A

Consider $R = (F, H)$

g : path in some DAG

I : init config of A

G_p | $\text{(S1)} \quad \text{If } S \text{ is comp w/ } g \text{ and applicable}$
 to I then $\exists T$, s.t. (F, H, I, ST) is
 a run of A .

G_p^∞ | $\text{(S2)} \quad \text{If } g \text{ is fix then } \exists S^\infty \text{ that is compatible}$
 w/ g & appl. to I and $\exists T^\infty$,
 $(F, H, I, S^\infty, T^\infty)$ is an admissible run
 of A .

- $\text{Sch}(G, I) = \text{set of schedules compatible}$
w/ some path $\in G$ and appl. to I .
 - p maintains variable u_p = "recent" sample
taken by p .
 - p keeps building its DAG whilst
 G_p restricted to
nodes up and taken
 - $Sch(G_p | u_p, I_0)$ contains S_0 such
that p decides in $S_0(I)$
 - and $Sch(G_p | u_p, \neg I_1)$ contains $S_1(I_1)$
all inputs = 1
 - When this happens, p computes new query

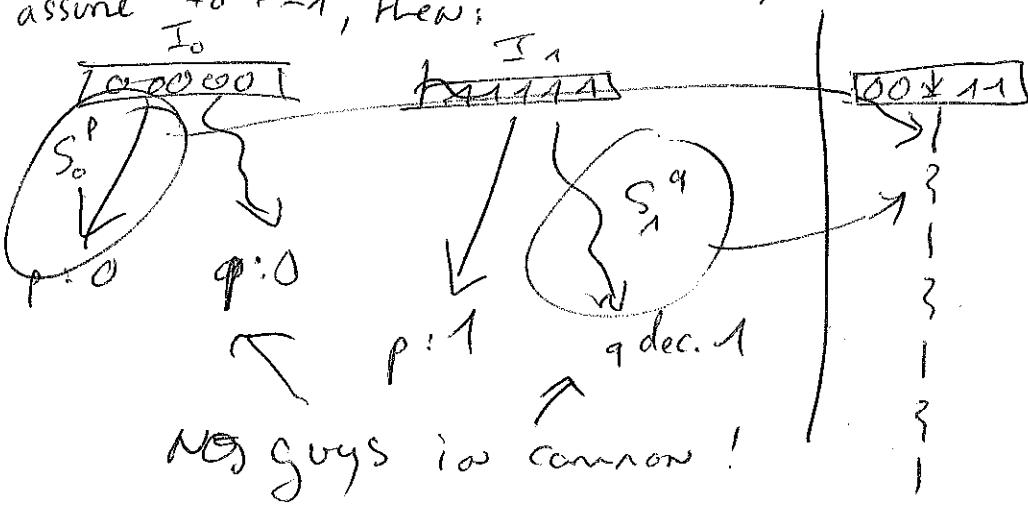
$$\sum_{\text{out}_j} := \text{participants } (S_0) \cup \text{part. } (S_1)$$
 - $u_p := \text{most recent sample of } p$.

careful about
things happening at
the same time

~~8.6.2 (g, 22)~~
proof of prop (i) of question

~ eventually convince paintings to things about?

assume $\frac{I_0 + I_1}{T}$, then: (1)



~~See~~ construct a 3^{rd} run from 2 possible runs, then we don't have consensus!

Δ solves consensus using 0 in E

\rightarrow show $\Delta \geq_E \Omega$

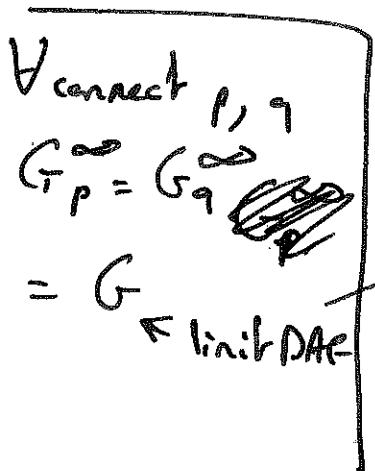
Organise initial configs $I_0 \dots I_m$ ($2^{\text{processes}}$) in tree

\rightarrow Simulation Tree T_G^I
empty schedule

nodes: scheds in
 $Sch(G_I, I)$

edges: $S \rightarrow S'$: if

\rightarrow Simulation Forest F_G $S' = S \# \langle p, m, d \rangle$



$$F_G = \{T_G^{I_0}, T_G^{I_1} \dots T_G^{I_m}\}$$

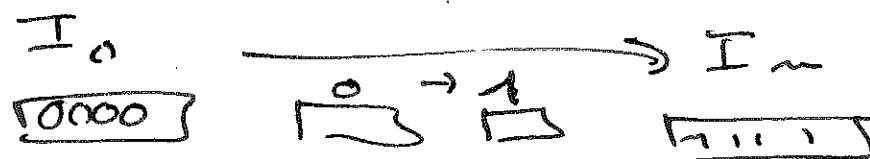
F_G has infinite length path (if sched.)
+ fan out (for FD infinite domain)

\rightarrow Tagging nodes in T_G^I

tag node $v \in T_G^I$ with $\overbrace{0,1}$, $\overbrace{\{0,1\}}$

univ.
bivalent

Fact 1: F_G contains a tree w/ bivalent root or $\exists i, 0 \leq i \leq m$
s.t. root of $T_G^{I_{i-1}}$ is 0-val & root of $T_G^{I_i}$ is 1-val.

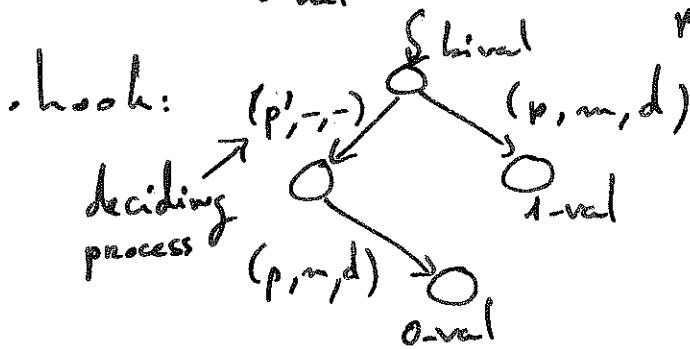
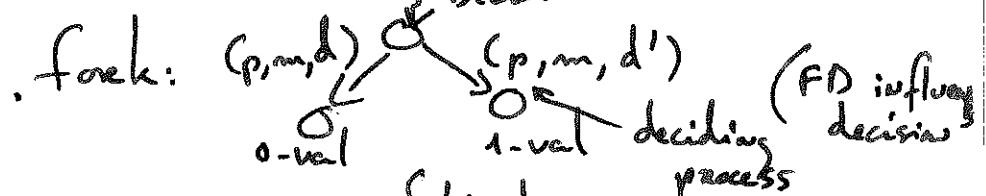


Fact 2: If root of $T_G^{I_{i+1}}$ is 0-val & root of $T_G^{I_i}$ is 1-val
then p_i is correct.

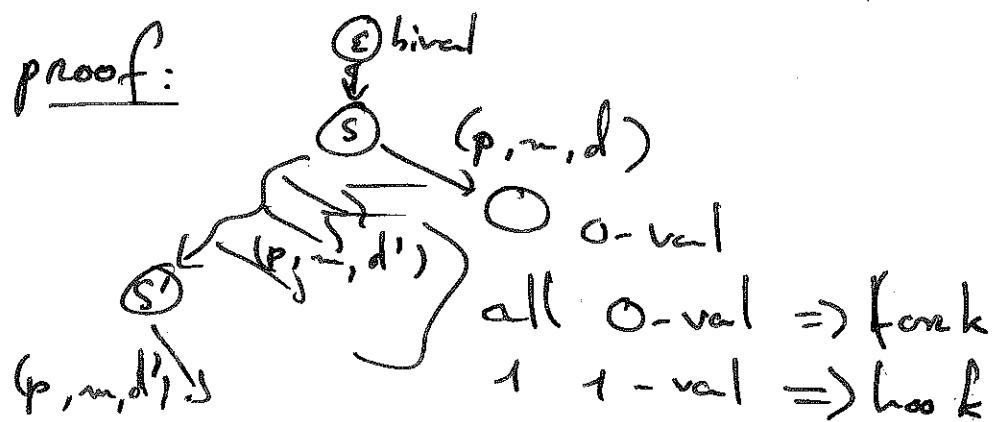
proof: by contradiction, p_i changes the decision.

Fact 3: If a tree has a bival root then it has a bival node,
s.t. $\exists p, \exists m, S \cdot (p, m, d)$ is a node and
 \forall node of the form $S \cdot E \cdot (p, m, -)$ is unival.
proof: by contradiction. show break consensus

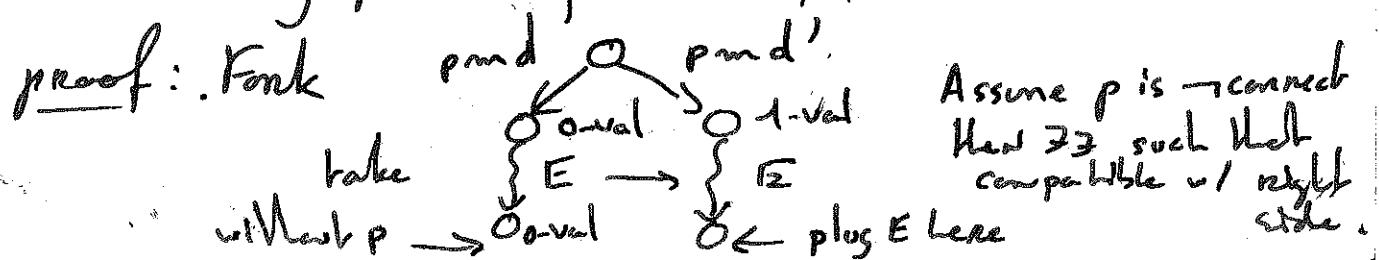
Fact 4: If a tree has a bival root then it has a fork or
a hook:



proof:



Fact 5: The deciding process of a hook / fork is correct.

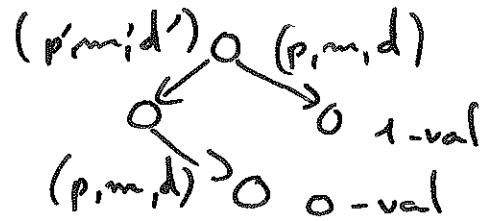


. Hook.

case 1: $p = p'$
(same as fork)

Comment: FD is not nontrivial!
 $(p, s, t_1) \rightarrow$
 $(p, t_2) \rightarrow$

case 2, $p \neq p'$



$(p, m, d) \rightarrow o$ 0-val

E w/out p' skipping steps after d' .

\rightarrow Rule for picking connect p from F_G :

Let i be min $\{k \in \mathbb{N} \mid T_G^{I^k} \text{ is bival. or } T_G^{I^{k+1}} \text{ is 0-val and } T_G^{I^k} \text{ is 1-val}\}$. If (a), then pick p_i is connect (by fact 2). If (b), then choose smallest hook or fork (in some encoding of graphs) and pick the deciding process (by fact 5).

\rightarrow Applying rule to peers:

Each p based on its DAG G_p constructs its own simulation forest.

Fact 6: For $\forall S \in F_G, \exists t, \forall \text{connect}_p, \forall t' \geq t, F_p(t')$ contains S & connect bags for S .

Have to use fact 6, bc $\exists t, G_p(t) = G_q(t)$ for p, q connect is not true, since it is possible for 2 connect processes one constantly exchanging messages -

So now, just wait for fact 6, then that all bags have been applied (s.t. all connect bags have same min. fork/hook) -

FLP \rightarrow Lemma 1: 3 bival init config -
 (origin of proof) (Lemma 2: 3 hook -
 A string $\xrightarrow{\text{consensus w/ } \sigma}$ if it violates Lemma 1 then

 locate connect!

2 new hook
the guy who takes step (decides) is connect!

\rightarrow How to extract Σ when A solves Non-unif consensus

\rightarrow how to tag? cannot know connect. \leftarrow no agmt. not 2 connect pos decide +

just tag iff in subtree has self deciding tag

history: $\mathcal{X} \rightarrow p$ good hypo $\perp\!\!\!\perp$

\rightarrow How to extract Σ

\rightarrow cannot use same args as before, but can extract Σ' (where intensionality holds for connect)

\rightarrow Weakest FD to solve NU consensus:

(Σ, Σ') .

— End of class —

1. Cover Welsh

2. Present set-hierarchy (k -set agreement)

3. $R_j \rightsquigarrow \cancel{t_j}$