

## 209 - Tutorial Week 6

Files and directories in C

### Closing files

```
int fclose(FILE *stream);
```

### Opening files

```
FILE *fopen(const char *filename, const char *mode);
```

- Filename: identifies file to open
- Mode:
  - “r” for reading
  - “w” for writing
  - “a” for appending

### File Output

```
int fprintf(FILE *stream, const char *format, ...);
```

- Like printf, except for the first argument that identifies the file to write to.
- Example:

```
fprintf(stdout, "Writing to standard output\n");
```

## File Input

```
char *fgets(char *s, int size, FILE
*stream);
```

- Reads one line from a file.
- Stops at newline or EOF.

## Other Input/Output library calls

- `int fputc(int c, FILE *stream);`
- `int fputs(char *s, FILE *stream);`
- `size_t fwrite(const void *ptr, size_t size, size_t nmemb, FILE *stream);`
- `size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream);`

## Directories

- Recall that directory entries are really stored in a file.
- Opening:  
`DIR *opendir(const char *filename);`
- Example:  
`DIR *d;`  
`d = opendir("myfile");`

## Reading entries

```
struct dirent *readdir(DIR *dir);
```

- `struct dirent{`  
`long d_ino;`  
`off_t d_off;`  
`unsigned short d_reclen;`  
`char d_name[NAME_MAX + 1];`  
`}`

## Output directory content

```
DIR *dp;
struct dirent *d;
/* open the current working directory */
if((dp = opendir(".")) == NULL){
    perror("opendir");
    exit(1);
}
while((d = readdir(dp)) != NULL) {
    printf("%s\n", d->d_name);
}
closedir(dp);
```

## printdirs.c

```
#include <stdio.h>
#include <dirent.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <unistd.h>
#include <string.h>
#include <stdlib.h>

int main(int argc, char **argv){
    int i;
    struct stat sbuf;
    char fullname[NAME_MAX];
    if(argc < 2) {
        fprintf(stderr, "Usage: printdirs [dir ...]\n");
        exit(1);
    }
}
```

## printdirs.c (2)

```
for(i = 1; i < argc; i++) {
    DIR *dp = opendir(argv[i]);
    struct dirent *entry;
    if (dp == NULL) {
        perror(argv[i]);
        continue;
    }
    while((entry = readdir(dp)) != NULL) {
        strncpy(fullname, argv[i], NAME_MAX);
        strcat(fullname, "/");
        strcat(fullname, entry->d_name);
        if(stat(fullname, &sbuf) == -1) {
            perror(entry->d_name);
            continue;
        }
        if(S_ISDIR(sbuf.st_mode)) {
            printf("%s\n", fullname);
        }
    }
    closedir(dp);
}
return 0;
```